

"Blade of Grass"

1014-154

Final Board

Date 07/01/13

- ☒ Board Team Final
- ☒ Network Approval Board
- ☒ Record Board
- ☒ Animatic Scan Board
- ☒ Conformed Board 07/01/13
- ☒ Design Board
- ☒ Final Board

Adventure Time Created by
Pendleton Ward

Supervising Director
Elizabeth Ito

Storyboard by
Somvilay Xayaphone
& Seo Kim

1014/154

JUL 23 2013

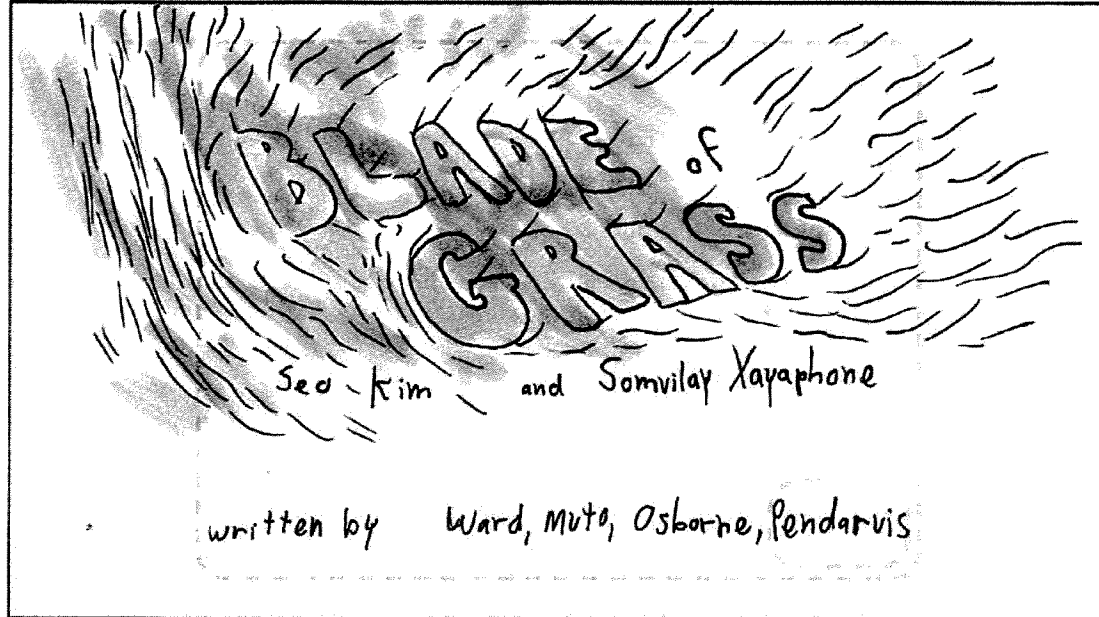
1014/154

ADVENTURE TIME

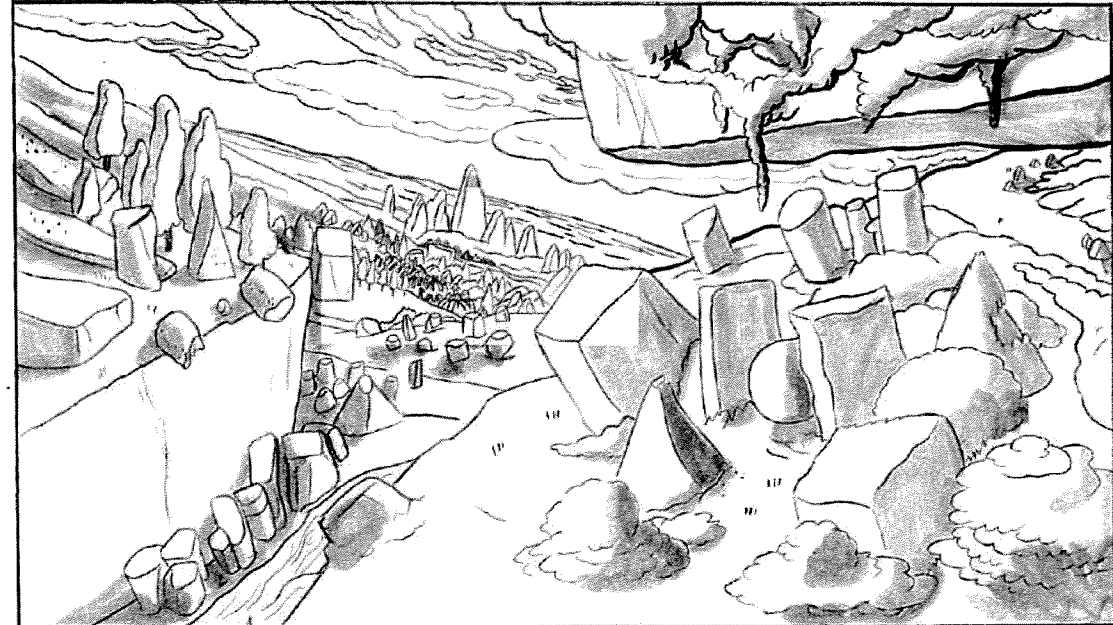


Page **1**
1A NLT
 day night *cut*

Sc. Pnl. Bg. day night



Sc. **1** Pnl. **A** Bg. day night



Dialog:

Action:

Timing:

START

RIVER

-EXT. GROUP OF SLIDES SET IN A SPECTACULAR LANDSCAPE WITH HILLS, GEOMETRIC ROCKS, & RIVERS.

JUL 23 2013

1014-154

EPISODE #

1014/154

Production :

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

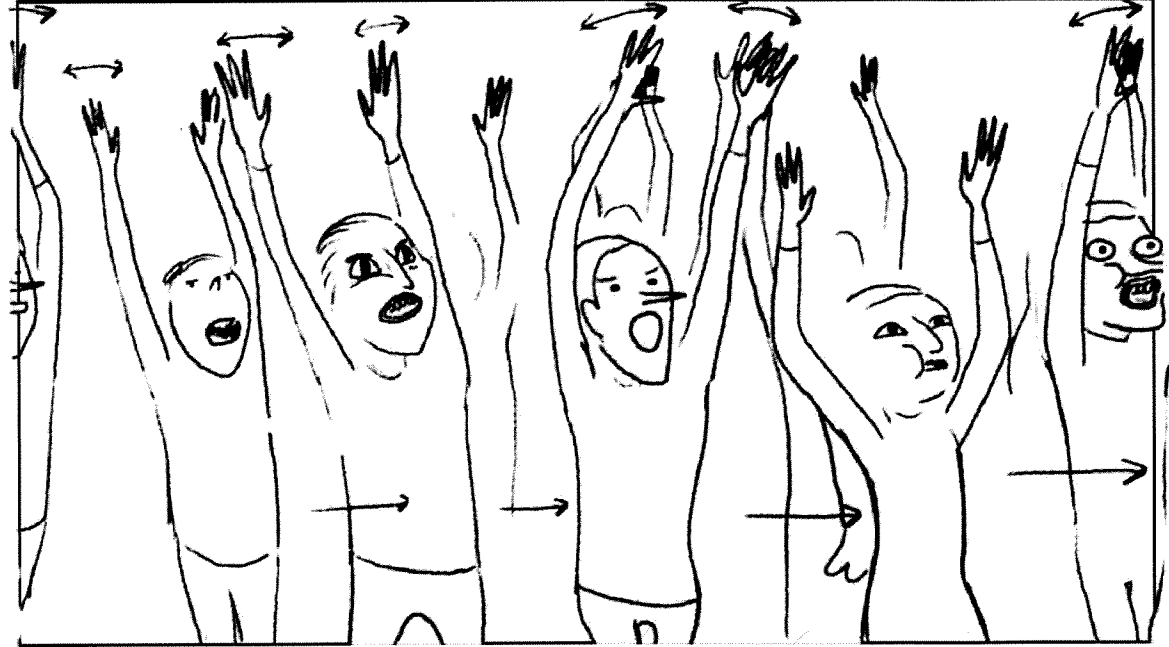
ADVENTURE TIME



Sc. 1A Pnl. A Bg. day night



Sc. 1A CONT Pnl. B Bg. day night



Dialog:	POPULATE CROWD RANDOMLY WITH ANY SLIDER GUYS #1-12
Action:	JUL 23 2013
Timing:	

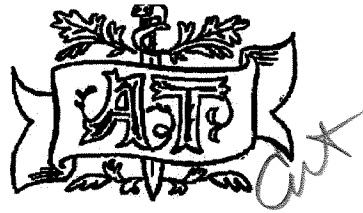
EPISODE #

1014/154

Production :

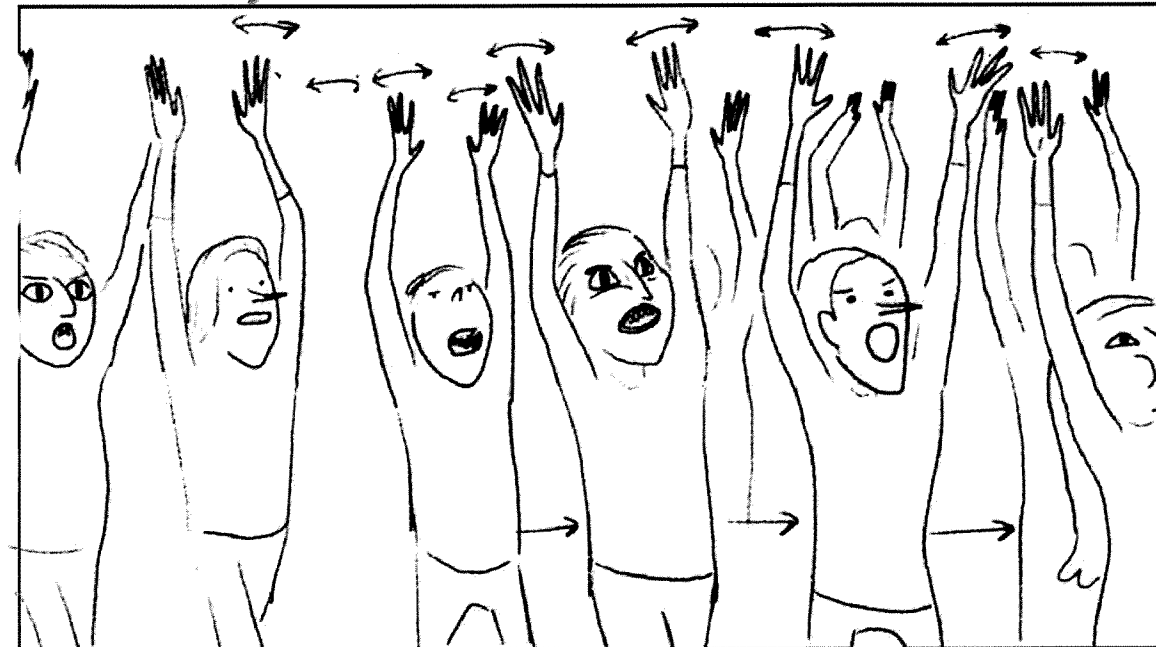
1014/154

ADVENTURE TIME



Page **15**
2 NEXT
 day night

Sc. **1A CONT** Pnl. **C** Bg. day night



Sc. **2** Pnl. **4** Bg. day night



Dialog:	<p>Populate crowd RANDOMLY with ALL SLIDER GUYS (Duplicates OK, just space them apart from EACH OTHER)</p> <p>JUL 23 2013</p>
Action:	<p>SLIDE Dudes trying to get to Finn and Jake. Jake knocking down dudes. Finn having trouble.</p>
Timing:	<p>SEE POS'S A & B</p> <p>A1, A2, A3, A4, A5</p> <p>SC 3 FOR DETAIL</p>

EPISODE #
1014/154

Production :

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken for any not be sold or transferred.

751171UL

ADVENTURE TIME



Sc. 2 CONT

Pnl. B

Bg.

day night

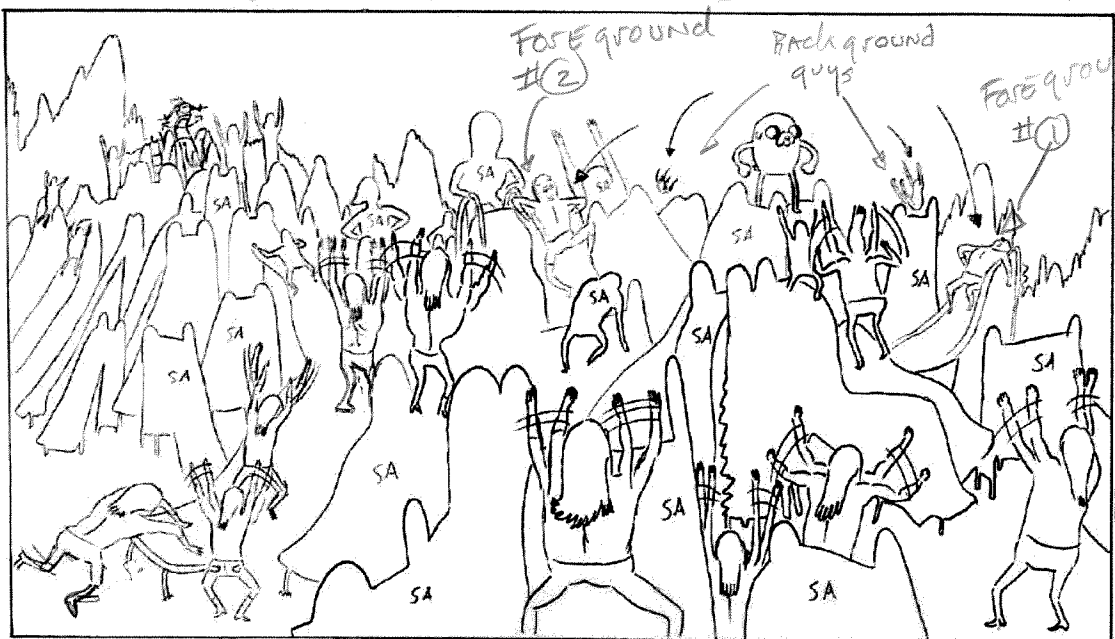


Sc. 2 CONT

Pnl. C

Bg.

day night



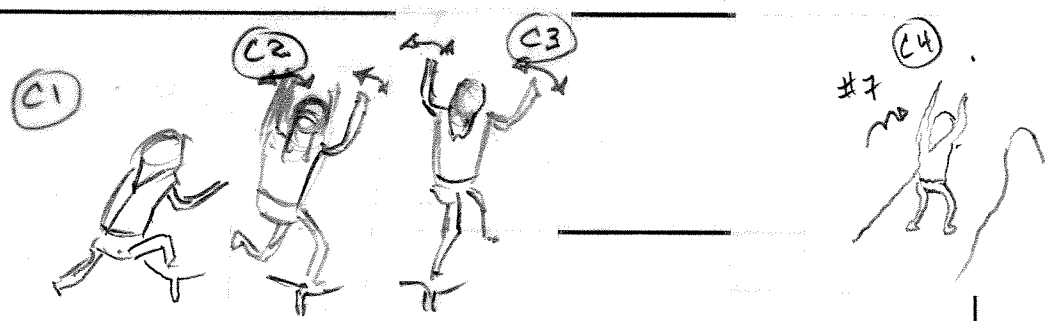
Dialog:



Action:

- SLIDE Dudes trying to get to Finn and Jake
Jake knocking down dudes. Finn having trouble.

Timing:



3 2013

Production :

EPISODE #

1014-154

1014-154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

1014/154

ADVENTURE TIME



Page **3**

Sc. **3**

Pl. **A**

Bg.

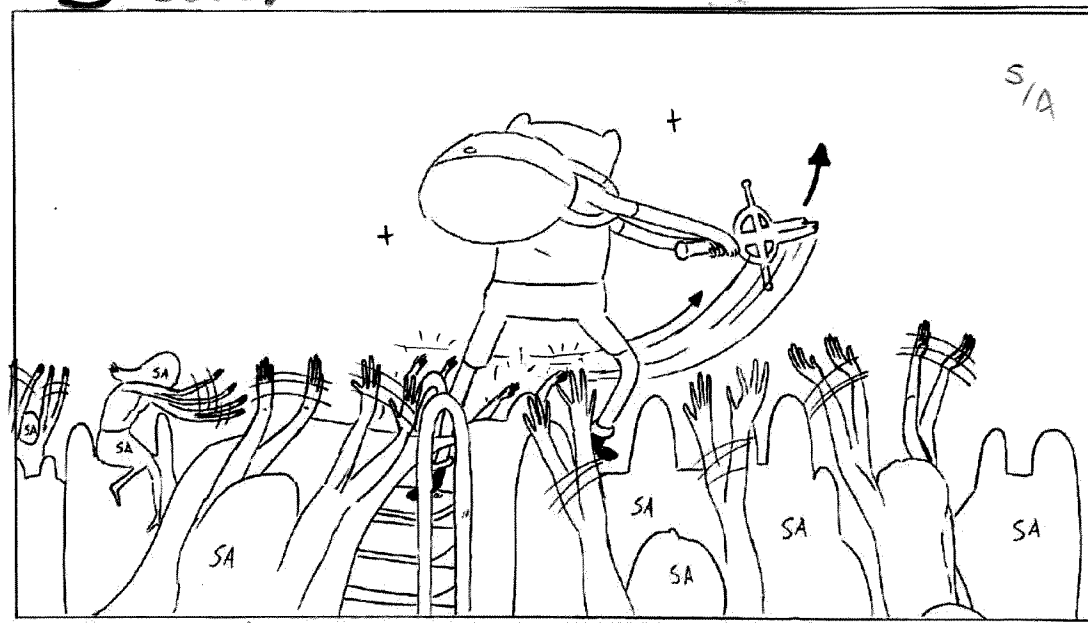
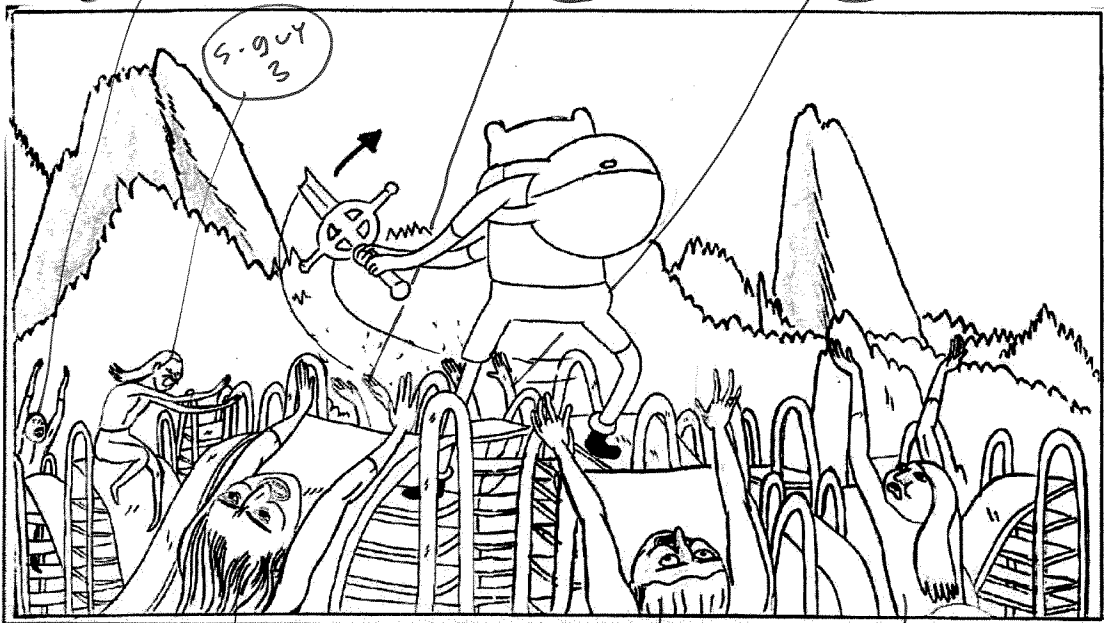
day night

Sc. **3 CONT**

Pl. **B**

Bg.

day night



Dialog:

F: UH! UH!

S. GUY #1

S. GUY #2

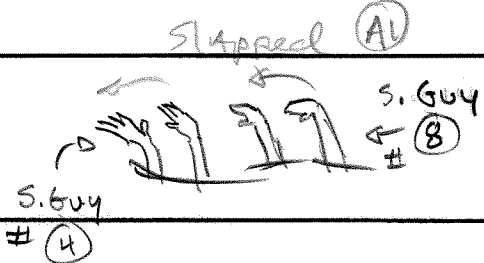
S. guy #10

← CYCLE →
A, B, A, B,

Action:

-FINN SWATS INEFFECTUALLY AT DUDES
USING BROKEN SWORD.

Timing:



TRANSITION/TURN AROUND
POSE



JUL 23 2013

EPISODE # 1014-154

1014/154

Production :

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1014/154

ADVENTURE TIME



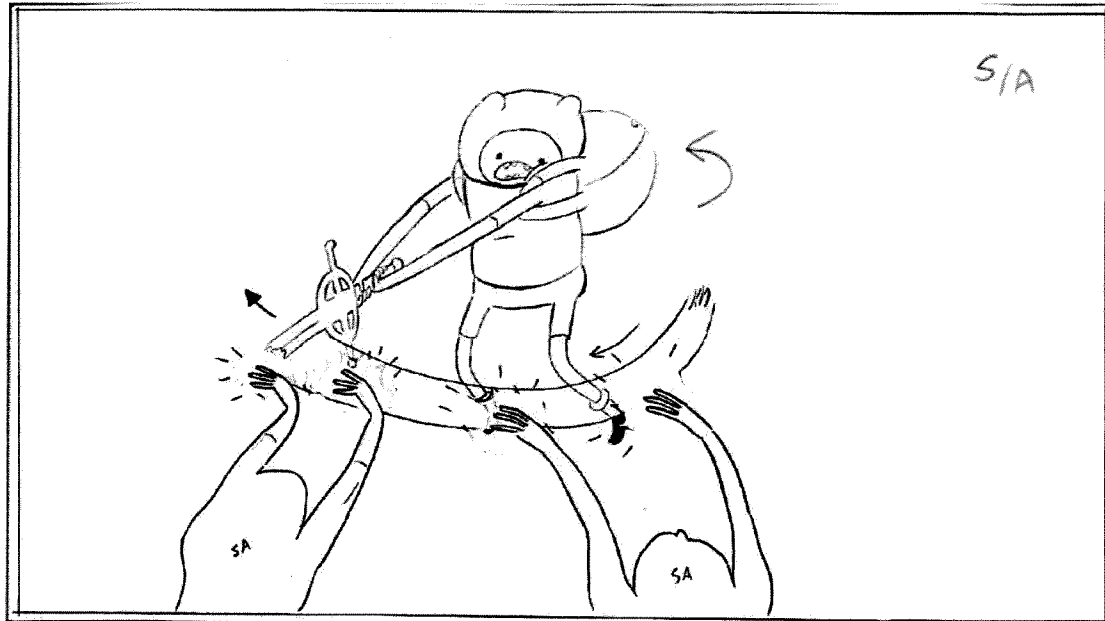
Page 4
day night

Sc. 3 CONT

Pnl. C

Bg.

day night

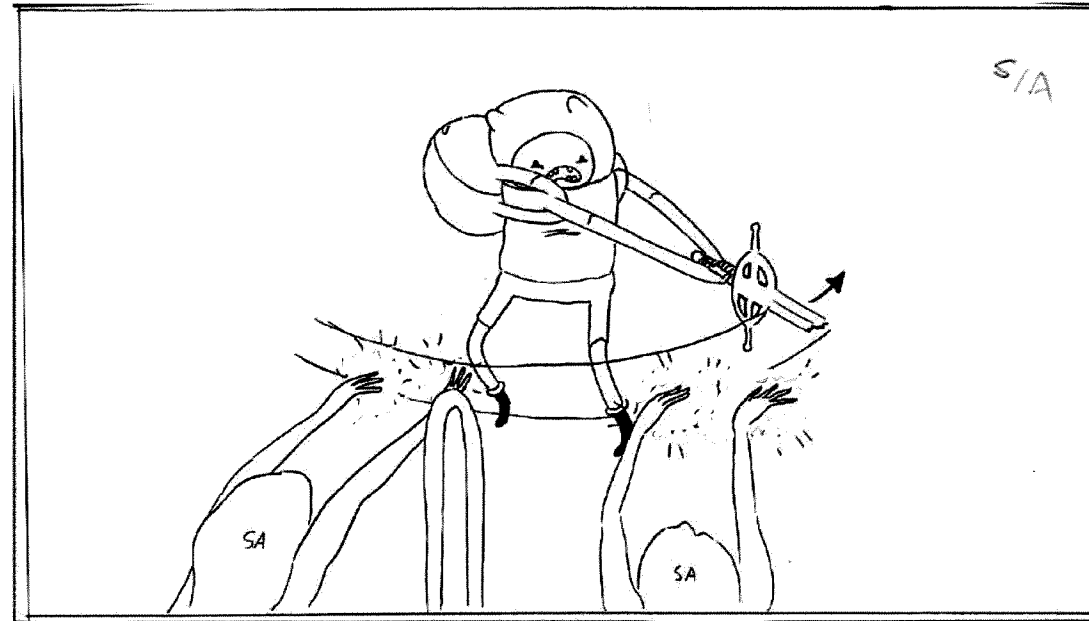


Sc. 3 CONT

Pnl. D

Bg.

day night



Dialog:

F: UH! UH!

Action:

-F. TURNS AND KEEPS SWATTING.

Timing:

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

Cut

1014/154

© 2008 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 5

Sc 4

Pnl. A

Bg.

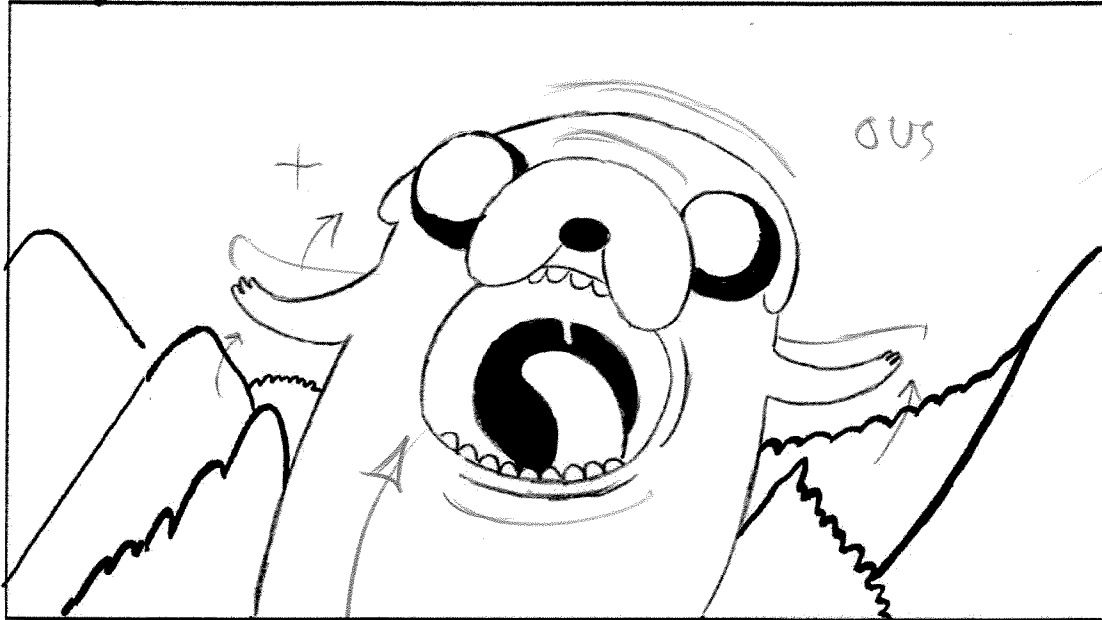
day night

Sc. 4 CONT

Pnl. B

Bg.

day night



Dialog: J: (A) Bro !!

Action:



Timing:

TV Cut off

- J. RUNS OFF/S

JUL 23 2013

EPISODE #

1014-154

1014/154

Production :

1014/154

© 2008 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page **6**

Sc. **5**

Pnl. **A**

Bg.

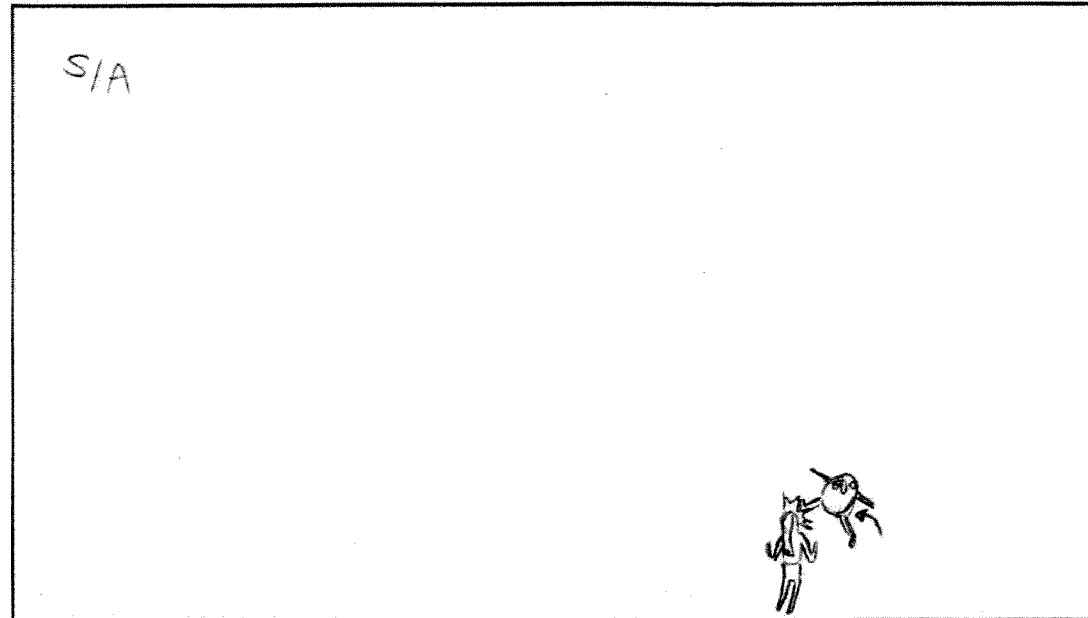
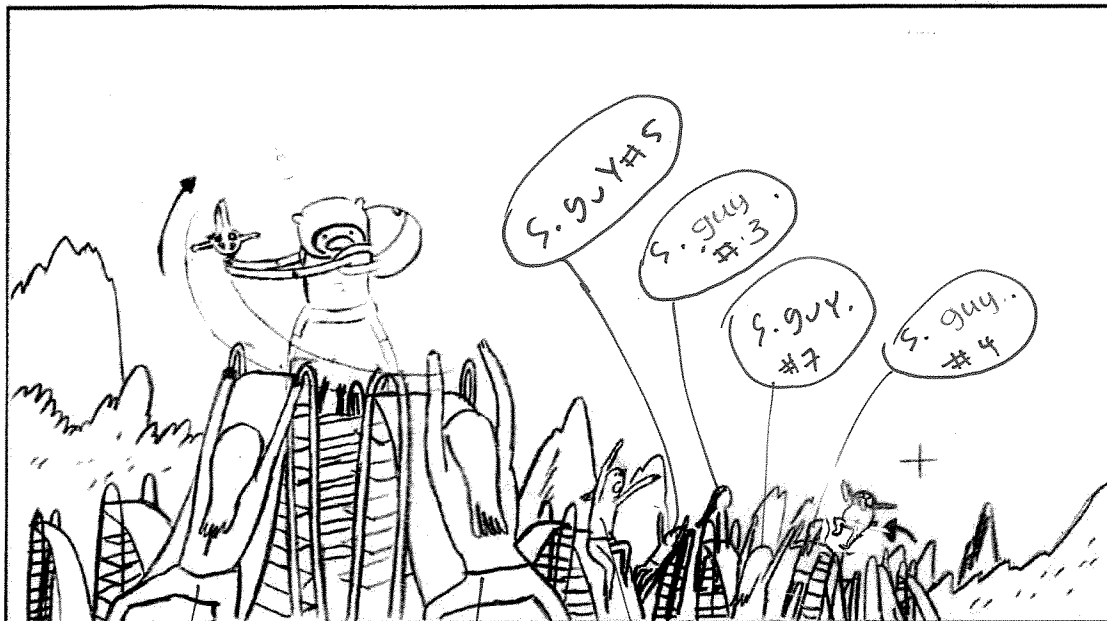
day night

Sc. **5 cont**

Pnl. **B**

Bg.

day night

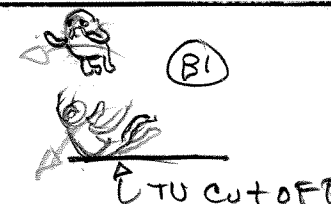


Dialog:

S. guy
#1

S. guy
#2

S. guy
#12



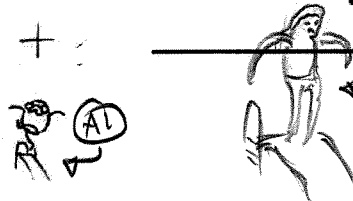
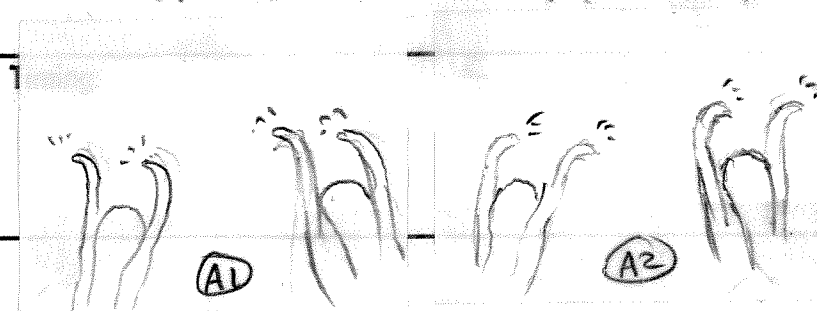
Action:

- J. BOUNDS TOWARDS F.
- F. KEEPS SWINGING (AI-AI-AI-AI)

- J. KICKS DUDE IN THE FACE

S. guy #12

AI



JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

ADVENTURE TIME



Sc. 6

Pnl.

B Bg.

day night

Sc 6

A

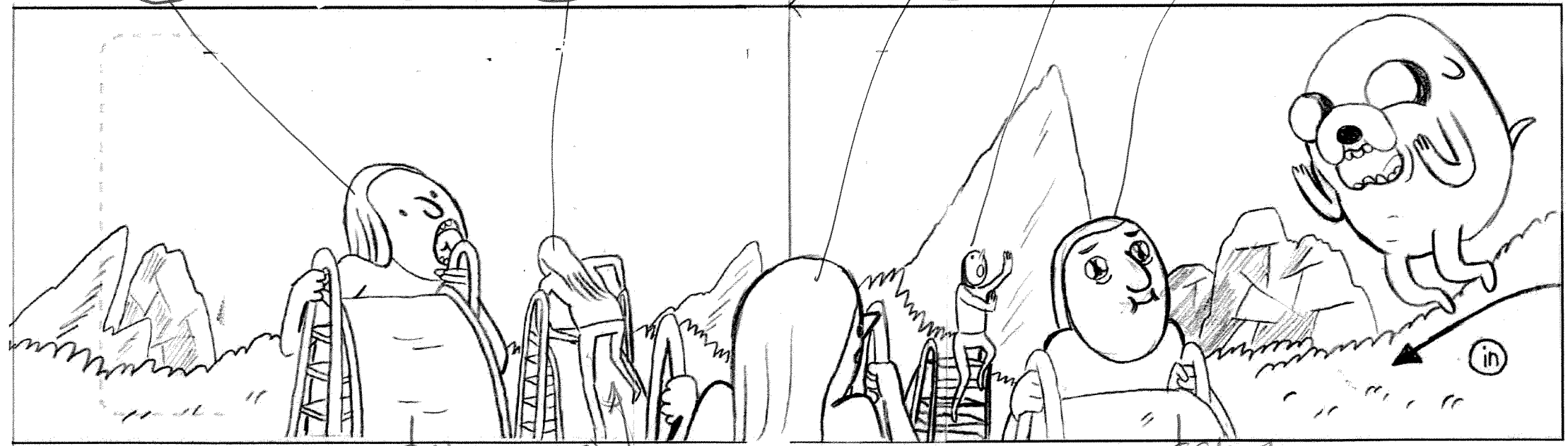
S. guy #1

S. guy #3

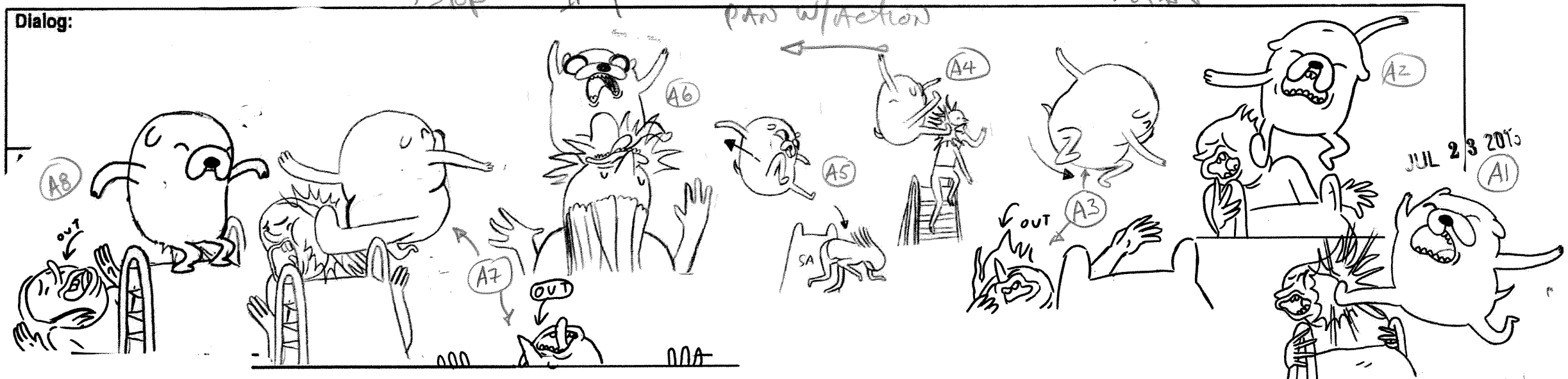
S. guy #4

S. guy #5

S. guy #6



Dialog:



1014-154

EPISODE #

1014/154

1014/154

Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Stop

ADVENTURE TIME



Page 8

Sc. 6 CONT

Pnl. C

Bg.

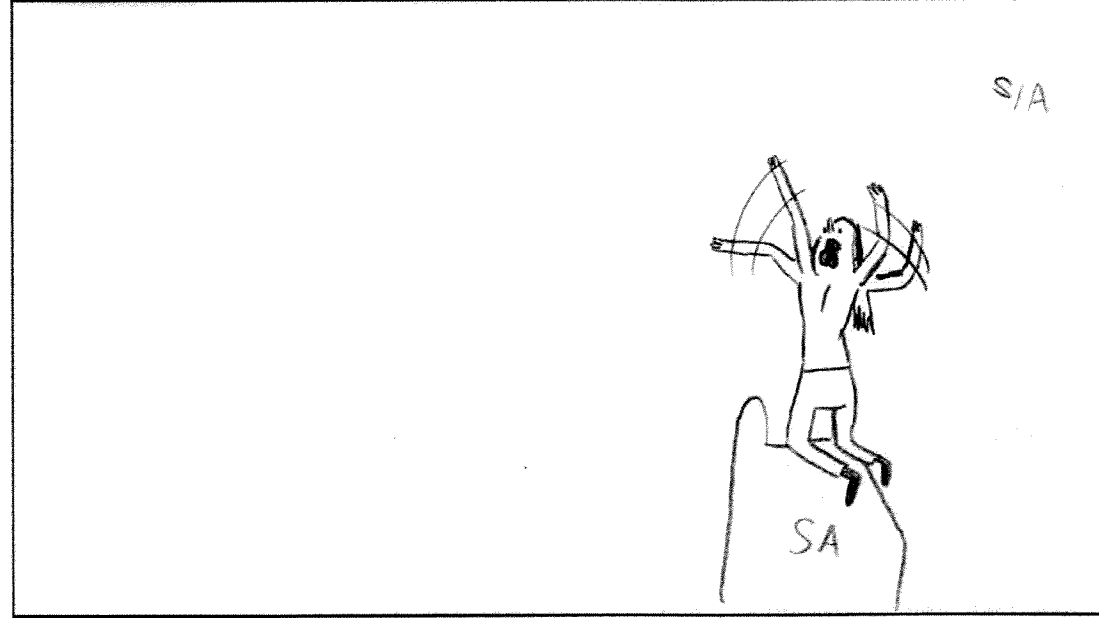
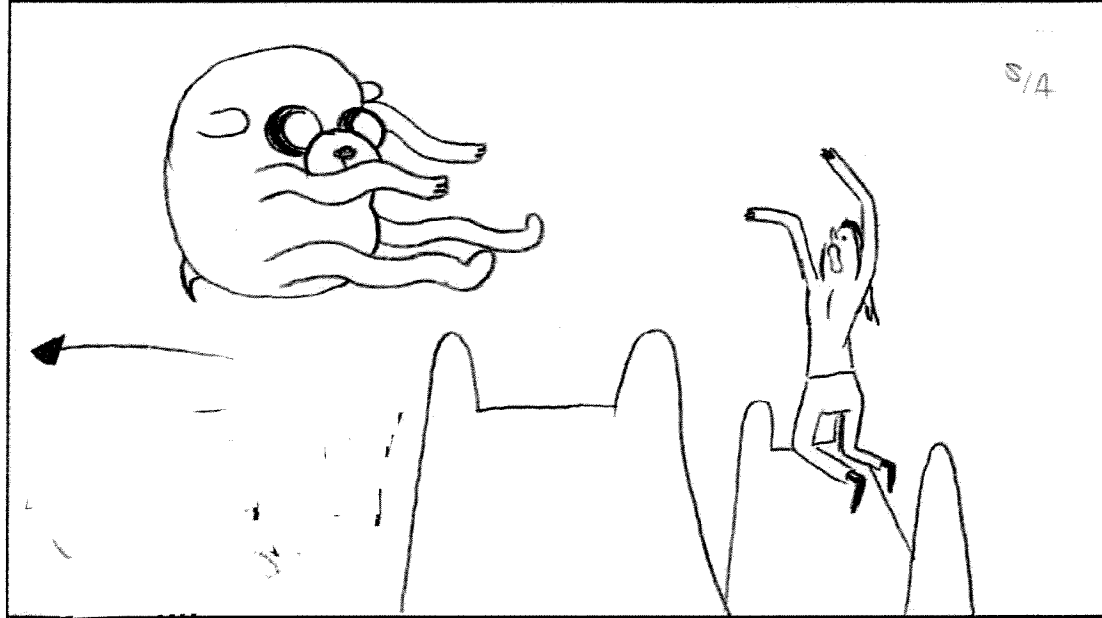
day night

Sc. 6 CONT

Pnl. D

Bg.

day night



Dialog:

Action:

-J. LEAPS BACKWARDS OFF/S.

-DUDE WAVES HIS ARMS EXCITEDLY

JUL 2 2013

Timing:

1014-154

EPISODE #

1014/154

Production :

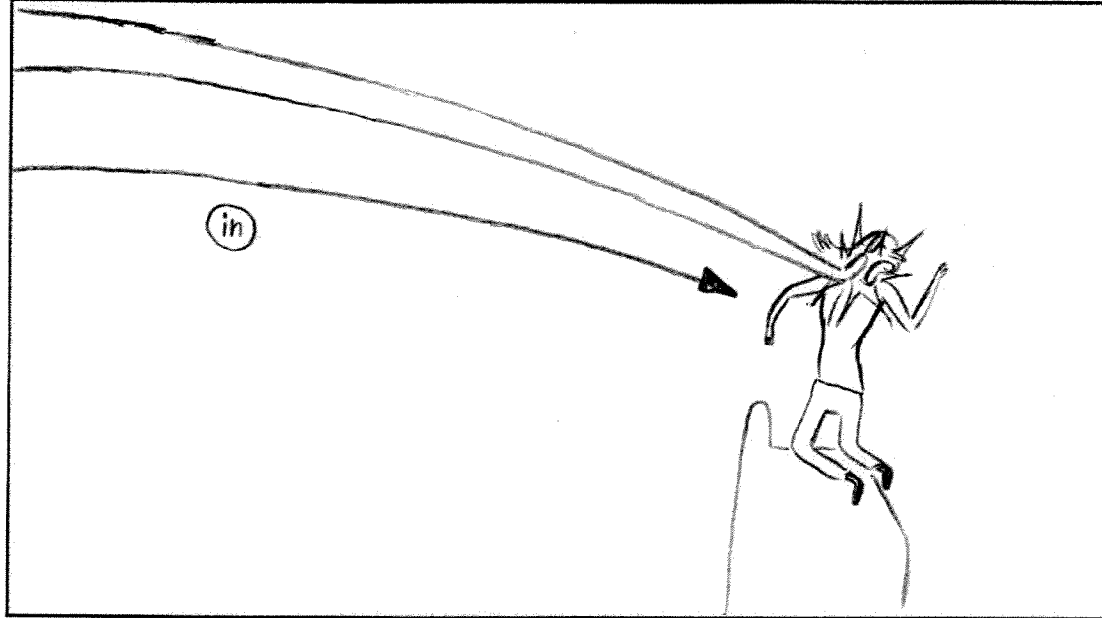
1014/154

ADVENTURE TIME

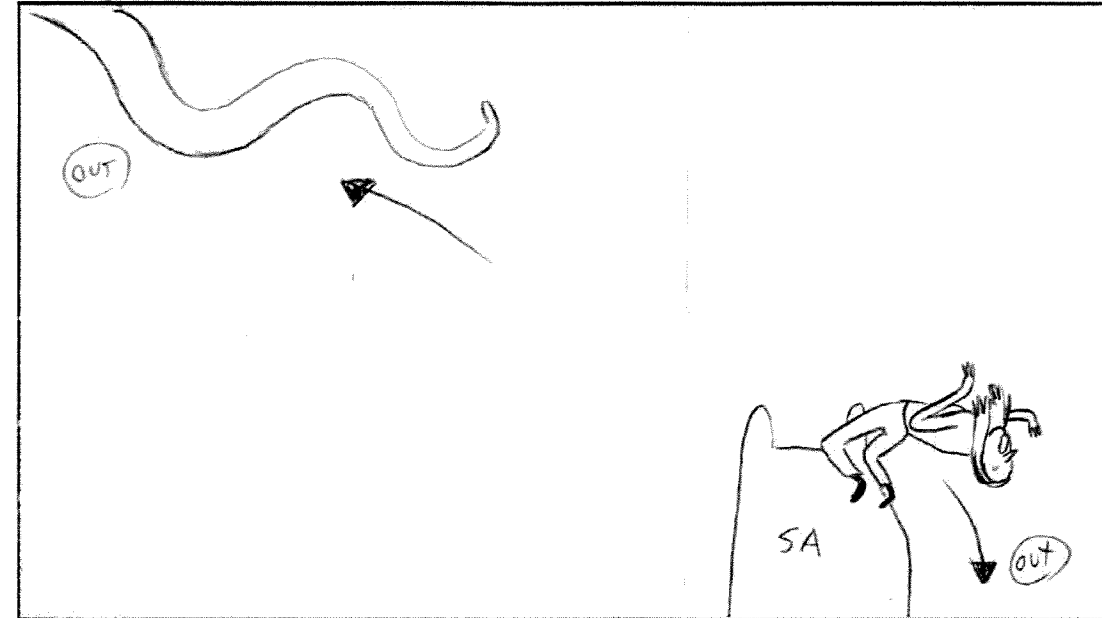


Page 9

Sc. 6 CONT Pnl. E Bg. day night



Sc. 6 CONT Pnl. F Bg. day night



Dialog:

Action:

- J.'S LEG SHOOTS ON/S AND KICKS DUDE
IN THE FACE

- DUDE FALLS OFF/S
- J.'S LEG RETRACTS OFF/S.

Timing:

JUL 23 2013

Cut

1014-154

EPISODE #

1014/154

Production :

1014/154

ADVENTURE TIME



Page 10

Sc. 7

Pnl. A

Bg.

day night

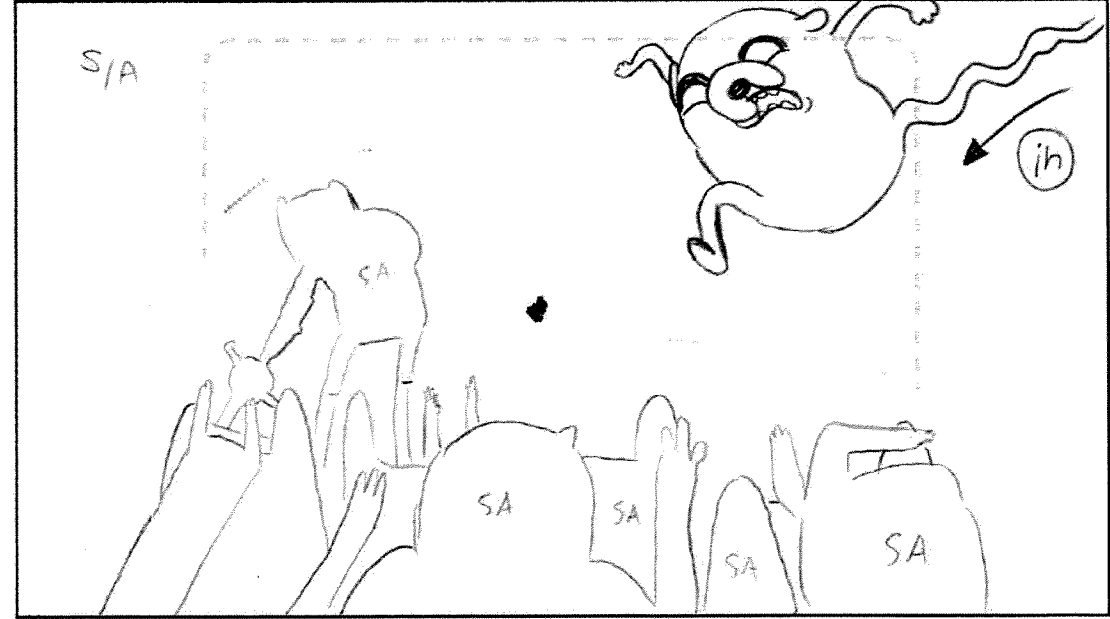


Sc. 7 cont

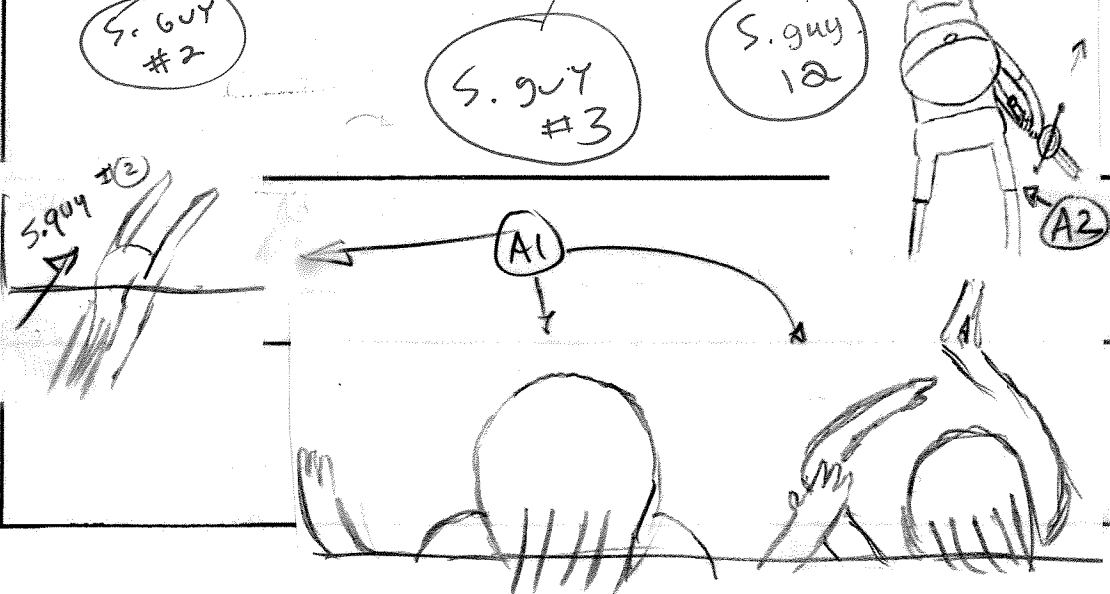
Pnl. B

Bg.

day night



Dialog:



Take Ahhh —————→

JUL 23 2013

1014-154

EPISODE #

1014/154

Production :

1014/154

© 2011. This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1014/154

ADVENTURE TIME



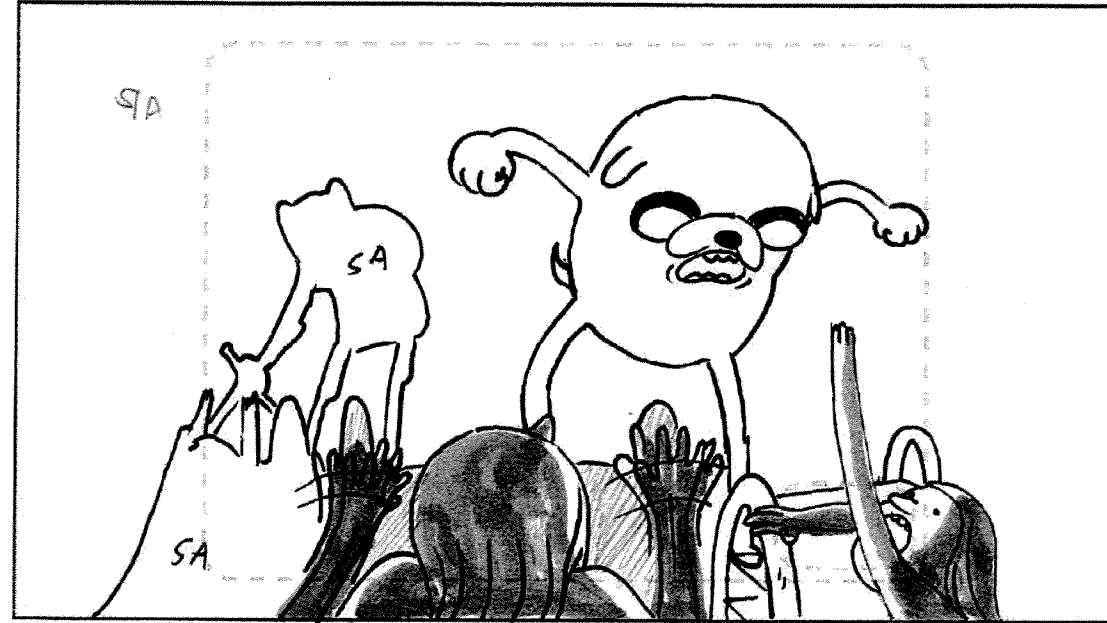
Page 11
day night

Sc. 7 CONT

Pnl. C

Bg.

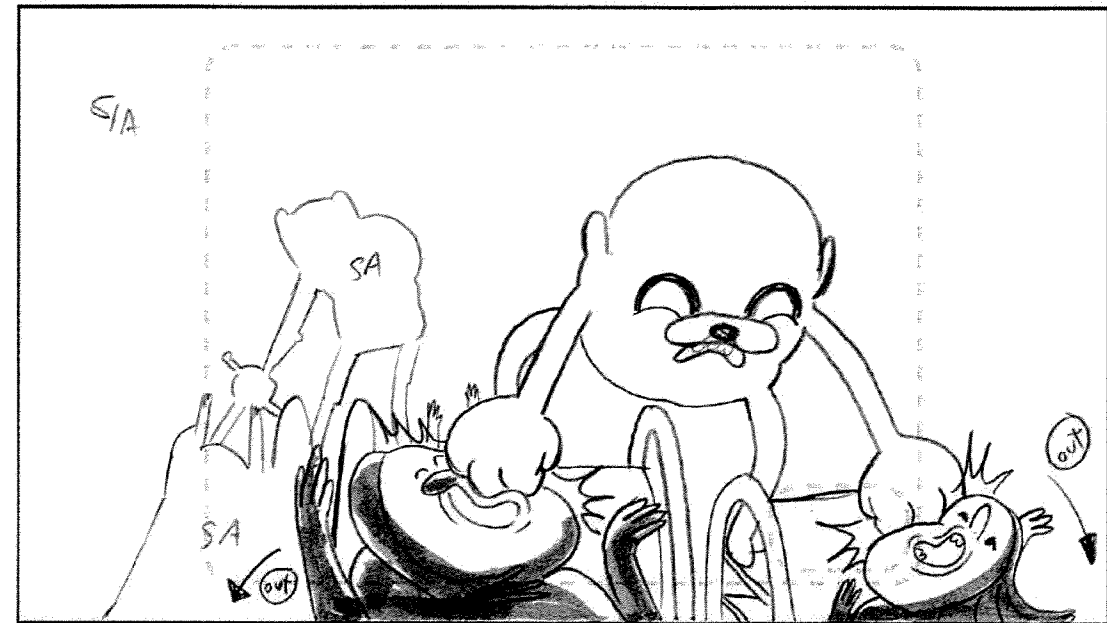
day night



Sc. 7 CONT Pnl. D

Bg.

day night



Dialog:

JAK
cont Ahh!

Action:

-J. PUNCHES TWO DUDES. DUDES FALL OFF/S.

Timing:

JUL 23 2013

EPISODE #

1014-154

1014/154

Production :

1014/154

ADVENTURE TIME

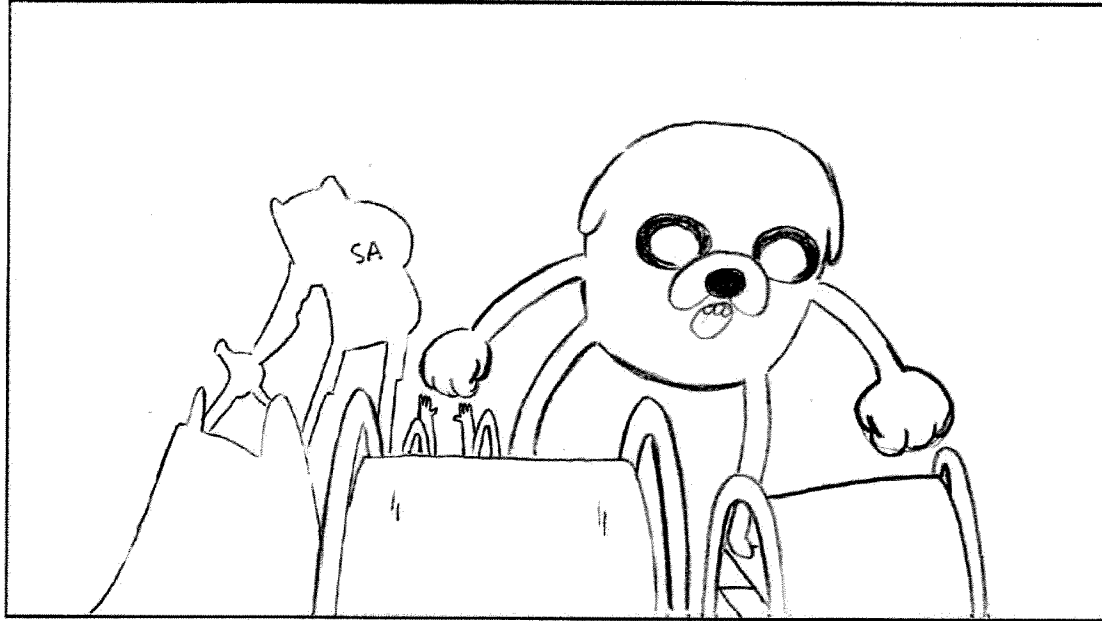


Page 12

Sc. 7 CONT Pnl. E

Bg.

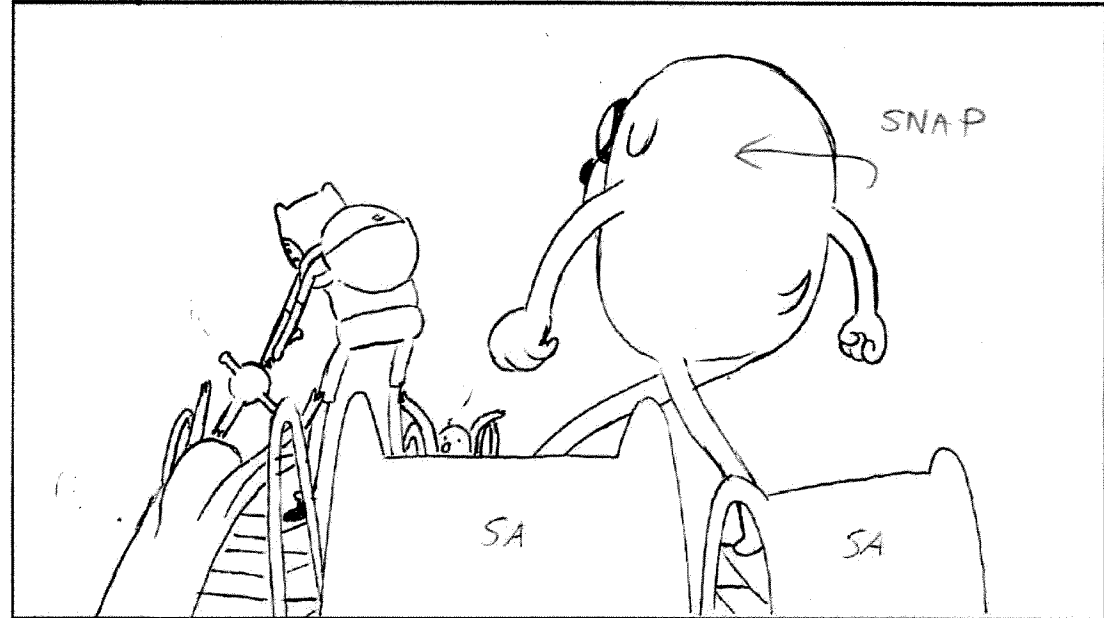
day night



Sc. 7 CONT Pnl. F

Bg.

day night



Dialog:

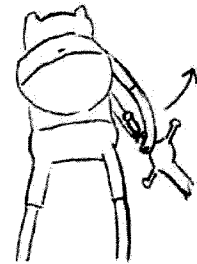
Action:

Timing:

S. guys REACH FOR FLW
W/ ROSE UP

- J. TURNS QUICKLY

JUL 23 2013



EPISODE #

Production :

1014-154

1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1014/154

NO CUT

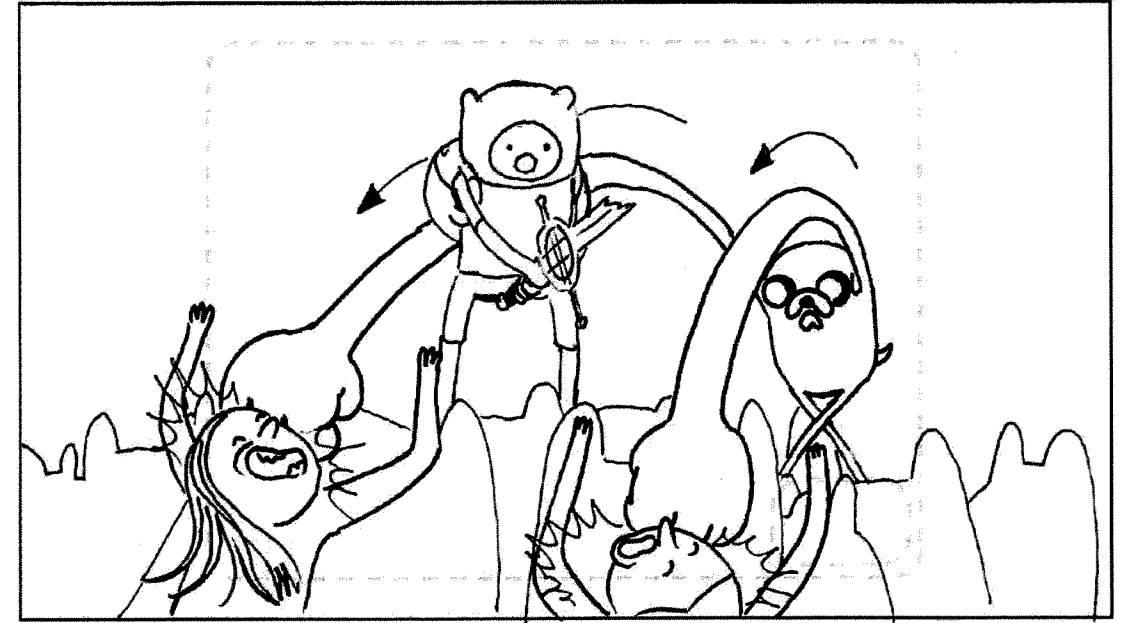
ADVENTURE TIME



Sc. **8** Pnl. **A** Bg. day night



Sc. **8 CONT** Pnl. **B** Bg. day night



Dialog:

S. GUY #1

S. GUY #2

AL

JUL 23 2013

Action:

- J. PUNCHES TWO DUDES

BI



1014-154

EPISODE #

1014/154

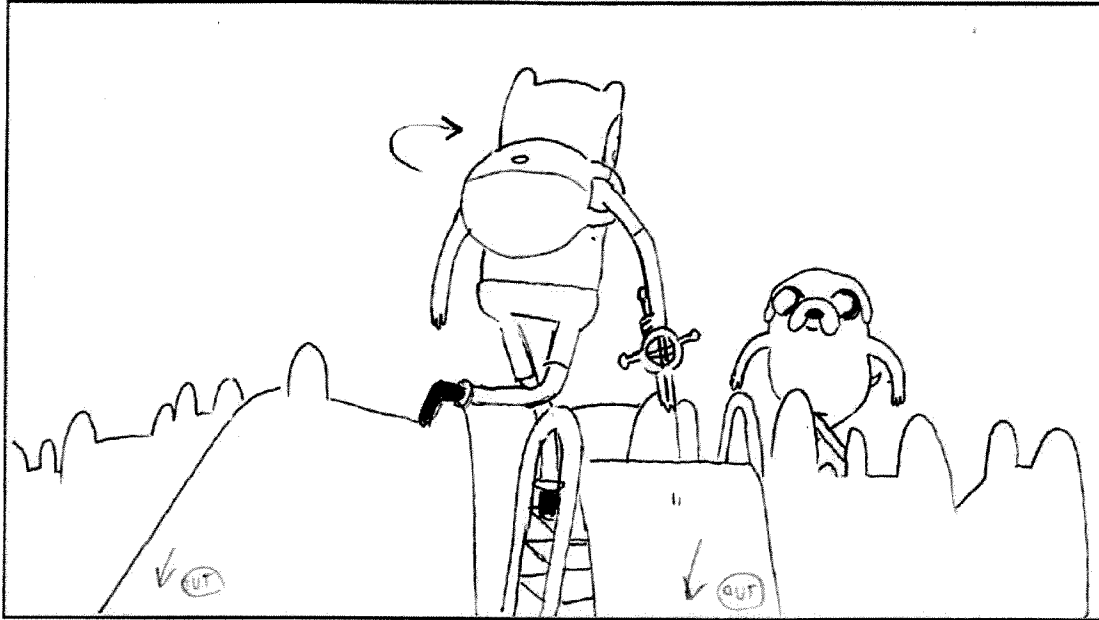
1014/154

ADVENTURE TIME

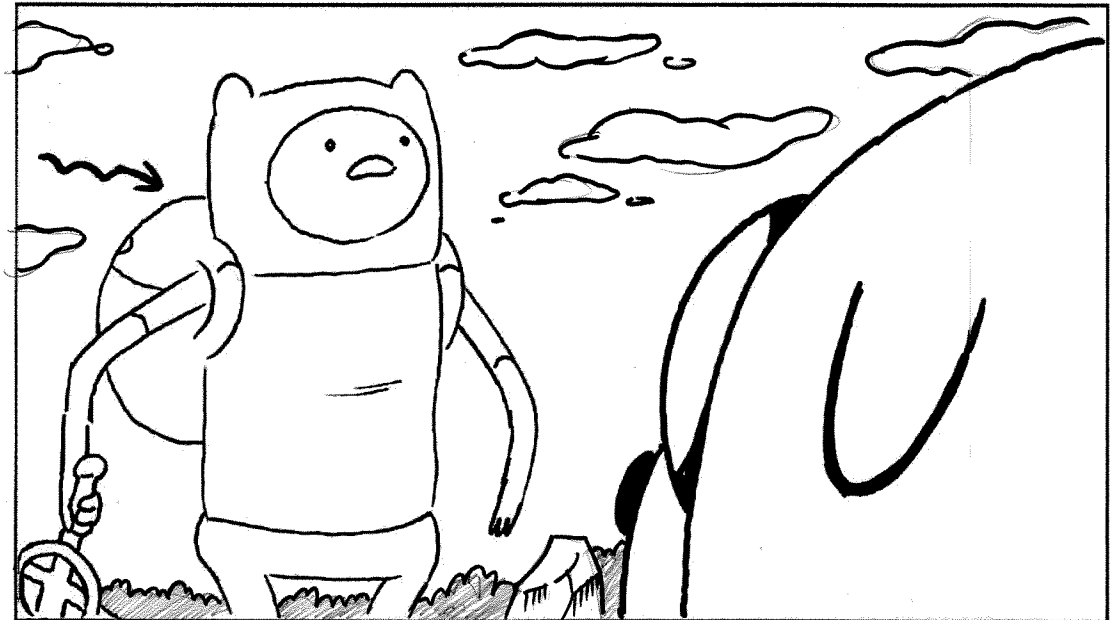


Page 14

Sc. 8 CONT Pnl. C Bg. day night



Sc. 9 Pnl. A Bg. day night

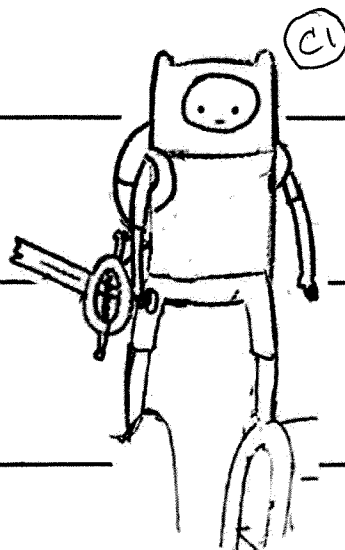


Dialog:

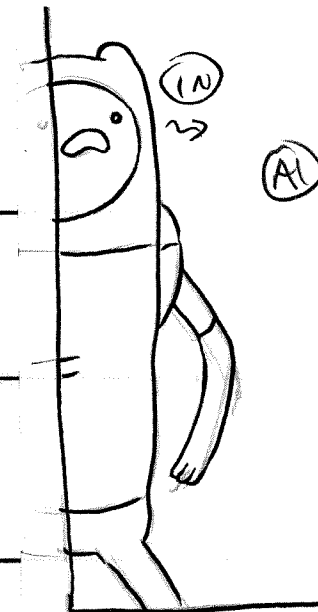
Action:

-PUDES FALL OFF/S.
- F. TURNS -

Timing:



- F. WALKS ON/S



JUL 23 2013

EPISODE # 1014-154

1014/154

Production :

1014/154

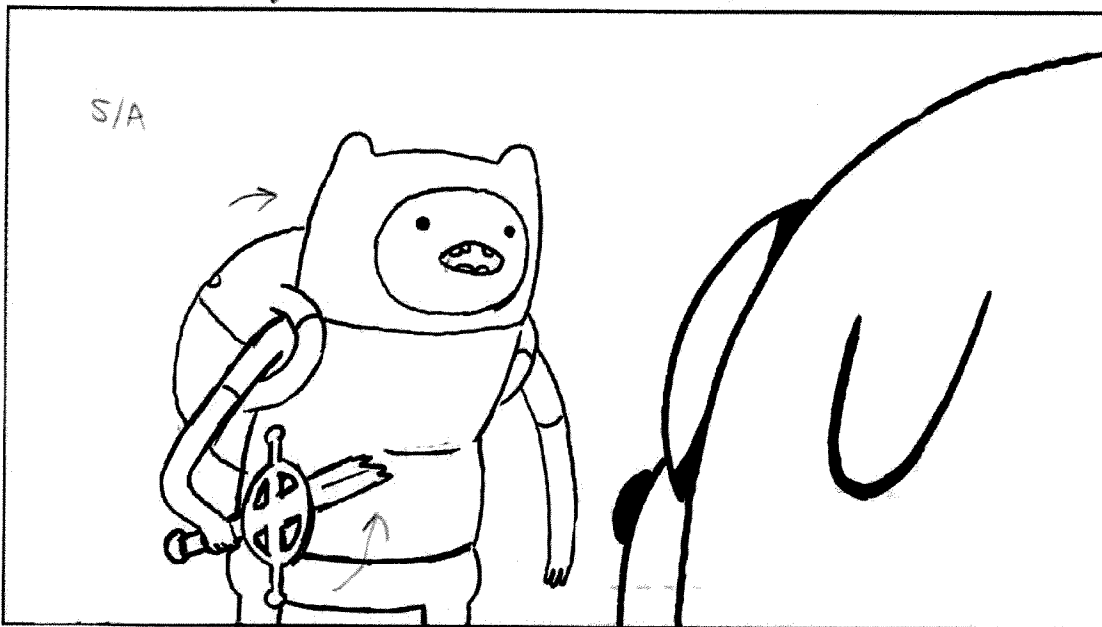
ADVENTURE TIME



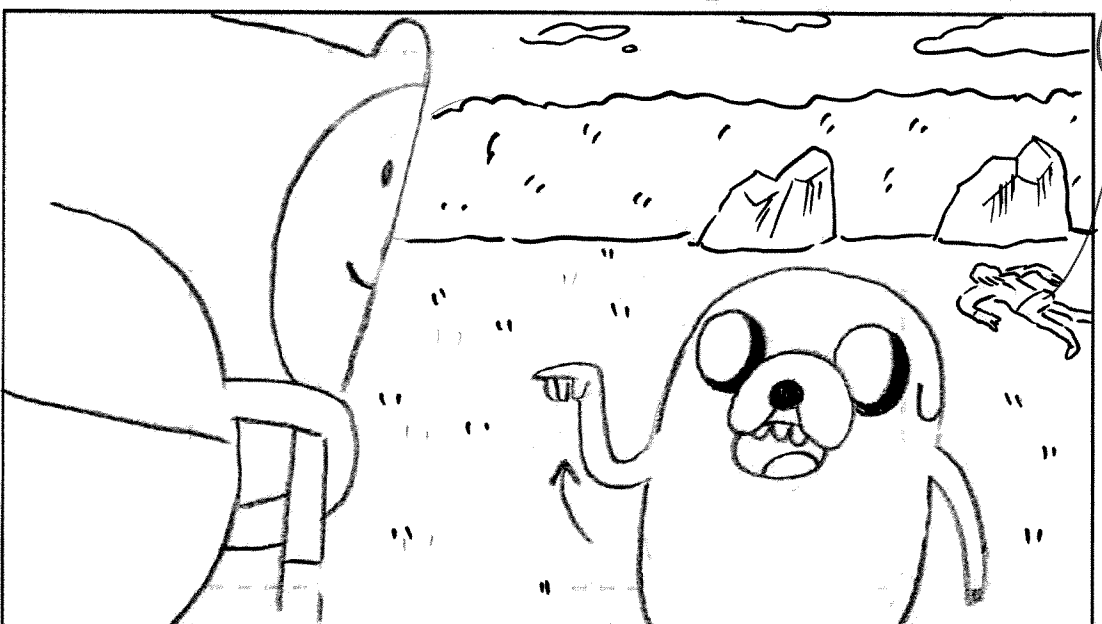
Page 15

Hu Cut

Sc. 9 CONT Pnl. B Bg. day night



Sc. 10 Pnl. A Bg. day night



ANY S.guy

1014-154

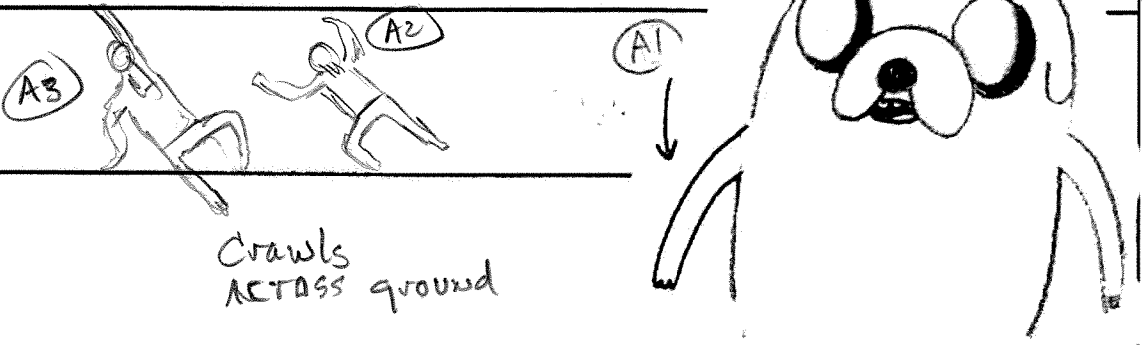
EPISODE #

1014/154

Dialog: F: Thanks BRO!

J: ^A There for you, BRO! JUL 23 2013

Action:



Timing:

Production :

1014/154

1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

HO
cut

ADVENTURE TIME



NOTE: RANDOM S. GUYS
IN BG ON GROUND

Page 16

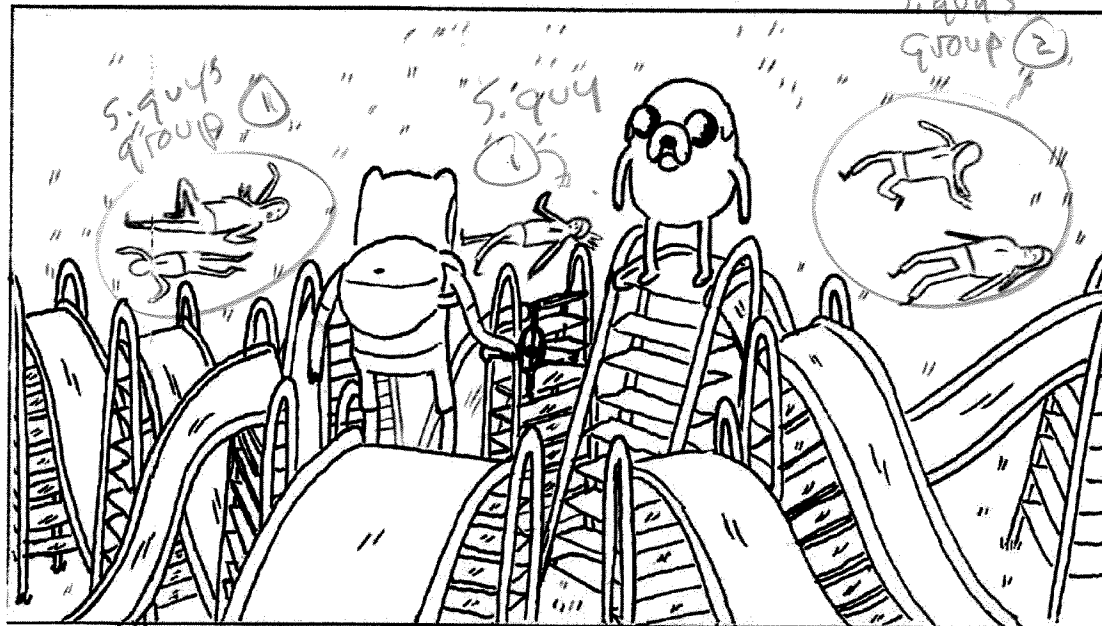
HO
cut

Sc. 11

Pl. A

Bg.

day night

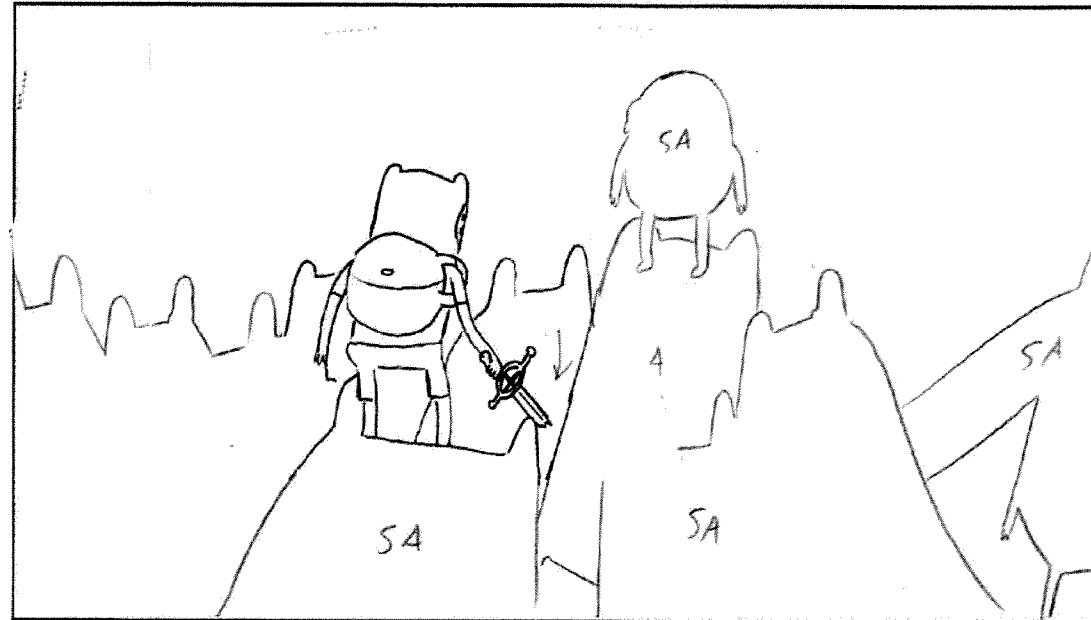


Sc. 11 CONT

Pl. B

Bg.

day night

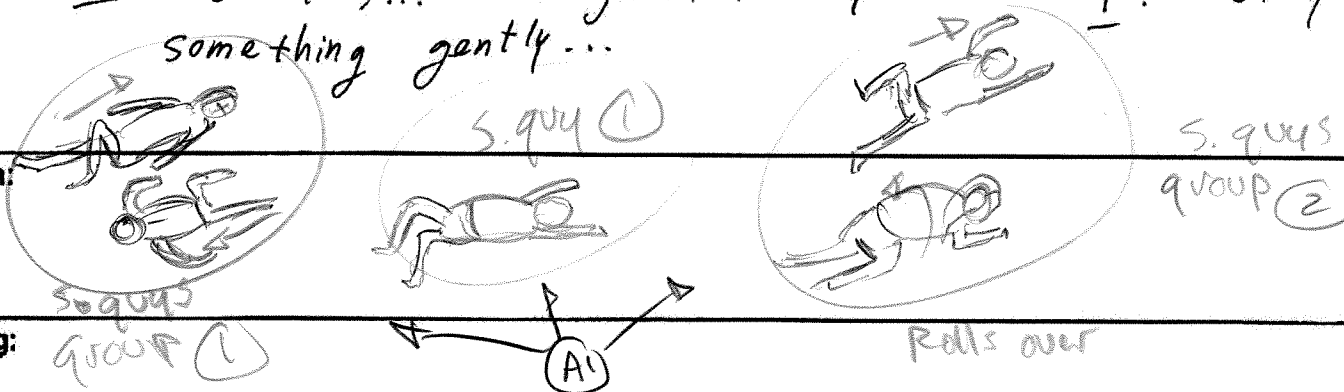


Dialog:

J: But Finn... I'm gonna tell you
something gently...

F: Okay...

Action:



Timing:

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

ADVENTURE TIME



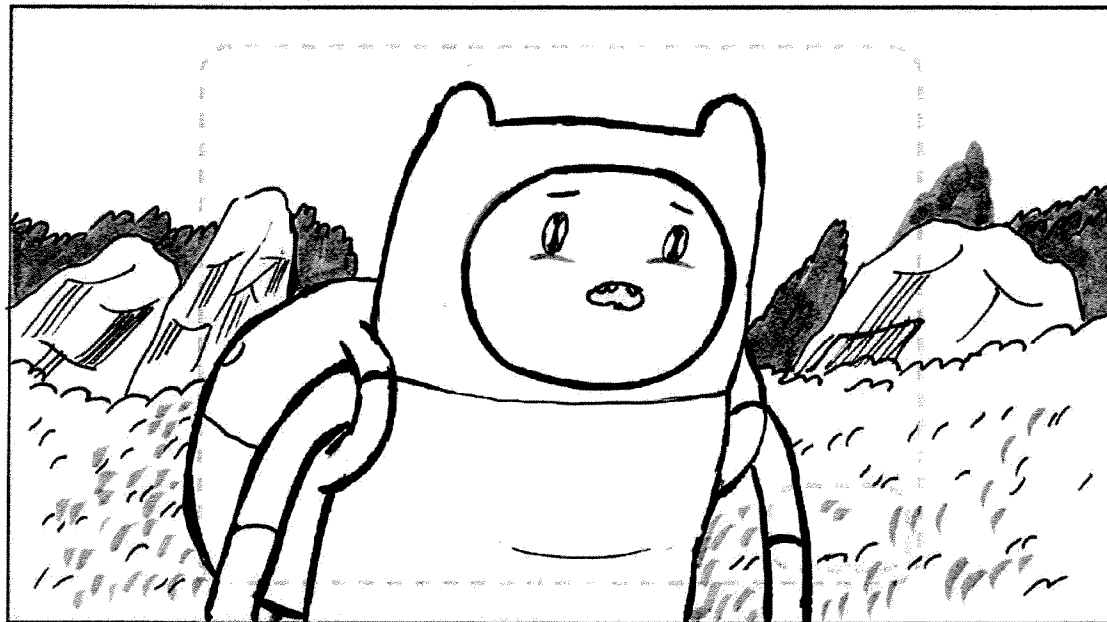
Page 17

Sc. 12

Pnl. A

Bg.

day night

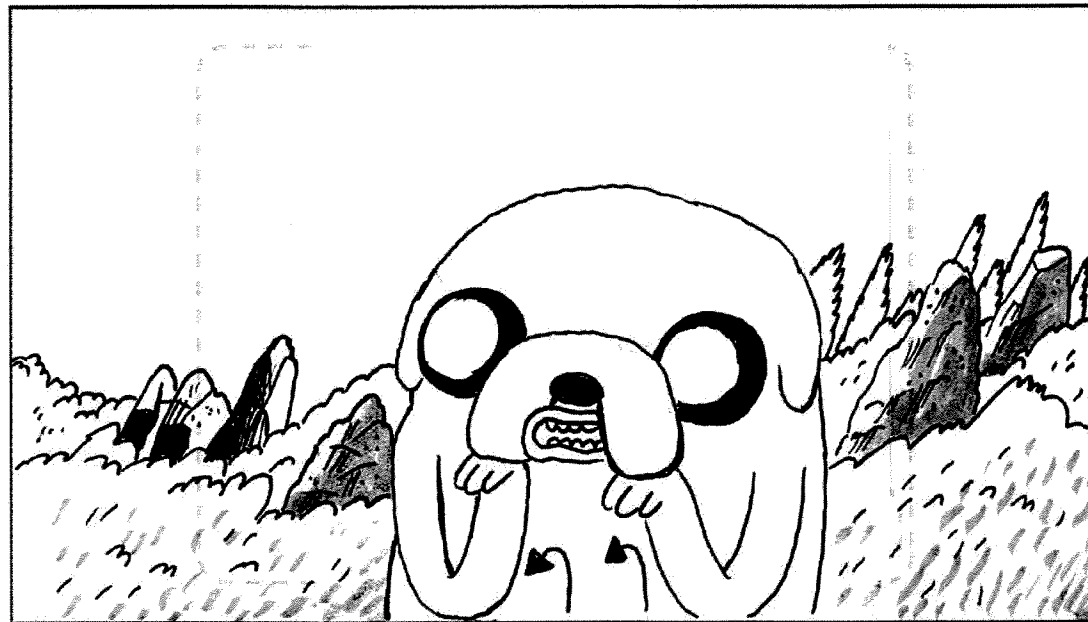


Sc. 13

Pnl. A

Bg.

day night



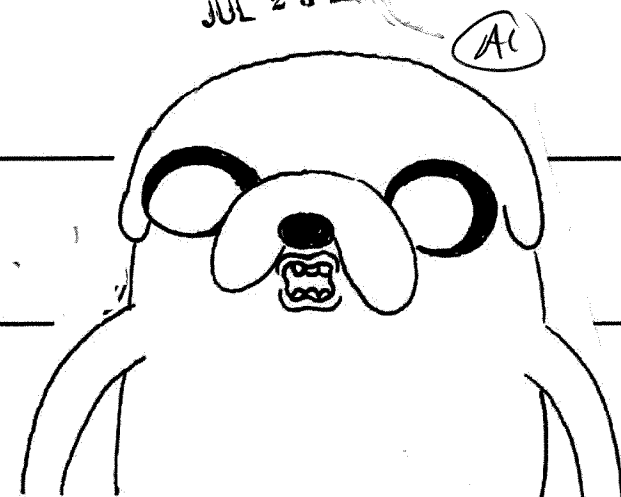
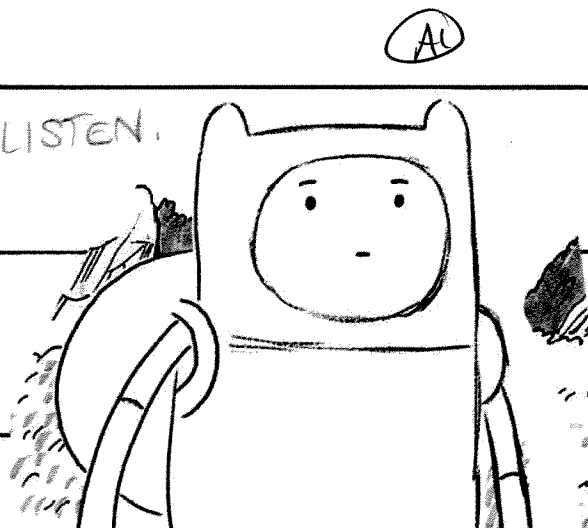
Dialog: F: What is it bro?

J: Get a new sword...

JUL 28 2013

Action: - FINN'S EYES GLISTEN.

Timing:



Production :

EPISODE #

1014-154

1014/154

1014/154

ADVENTURE TIME



Page 18

Sc. 14

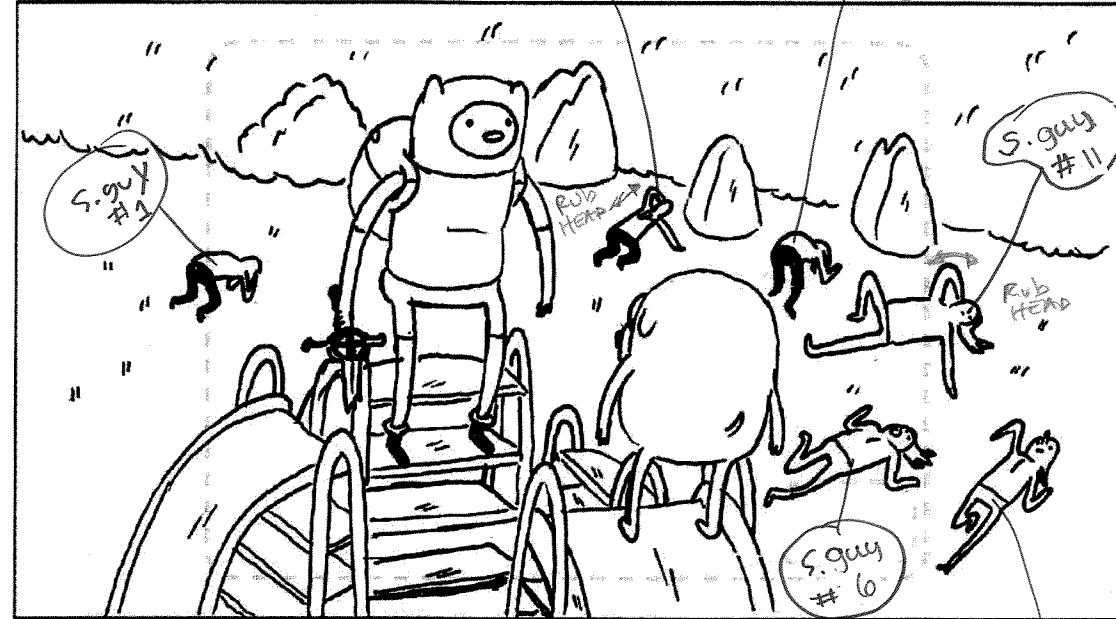
Pl. A

S. guy #2

Bg.

S. guy #10

day night

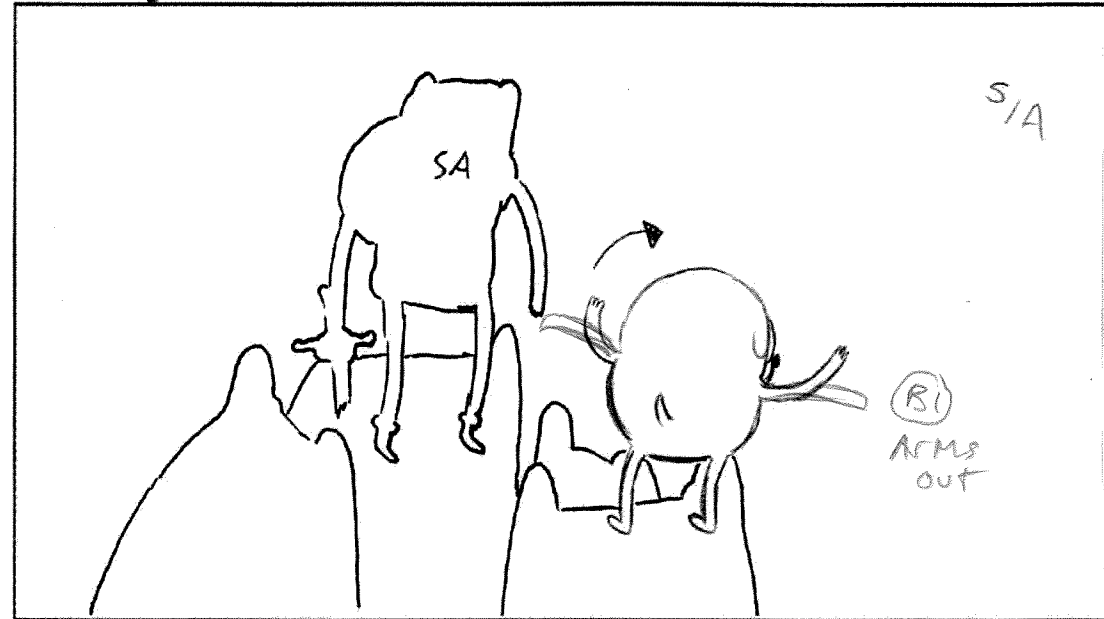


Sc. 14 CONT

Pl. B

Bg.

day night



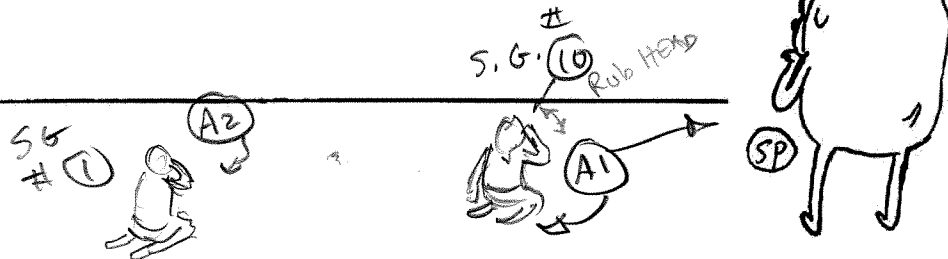
Dialog:

F: What do you mean?

S. guy #7

J: Bro these guys could have hurt you.

Action:



Timing:

JUL 23 2013

EPISODE #

1014-154

1014/154

Production :

1014/154

ADVENTURE TIME



Sc. 14 CONT

Pnl. C

Bg.

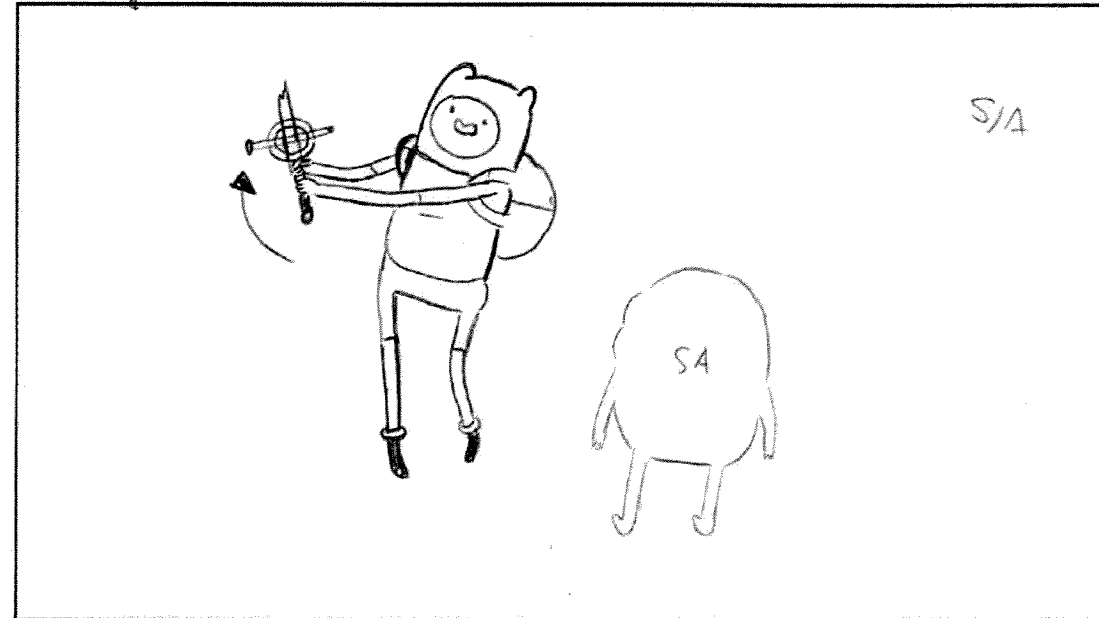
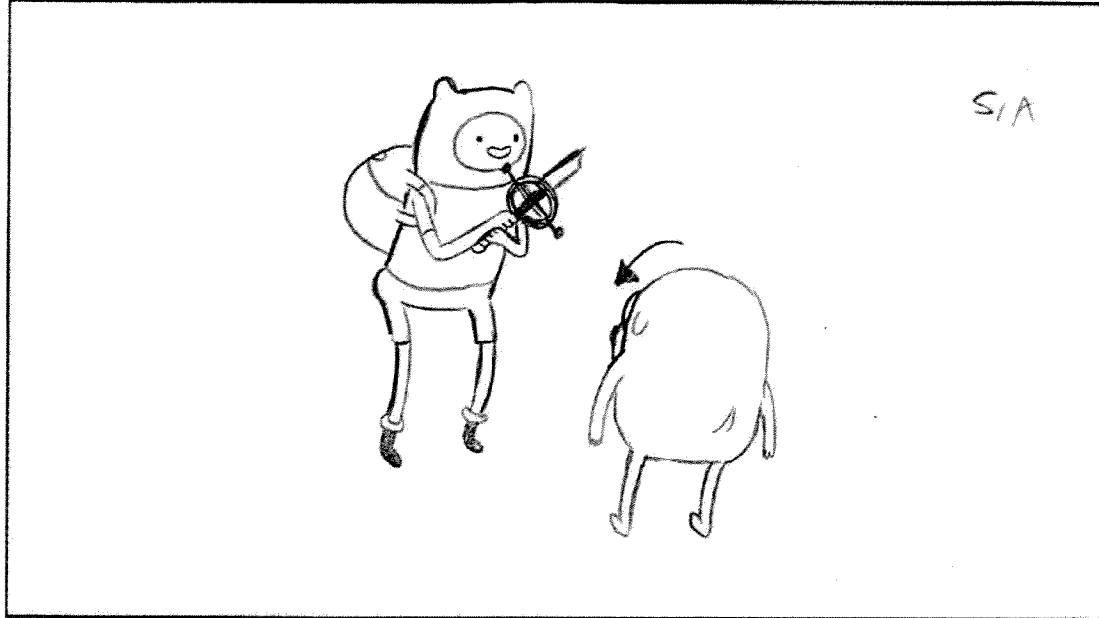
day night

Sc. 14 CONT

Pnl. D

Bg.

Page 19
day night



Dialog:

F: It still works!

E. YUT!

Action:

- F. SWINGS SWORD

Timing:

JUL 23 2013

EPISODE #

1014-154

1014/154

Production :

1014/154

140
cut

Hu
Cw

ADVENTURE TIME



Page 20

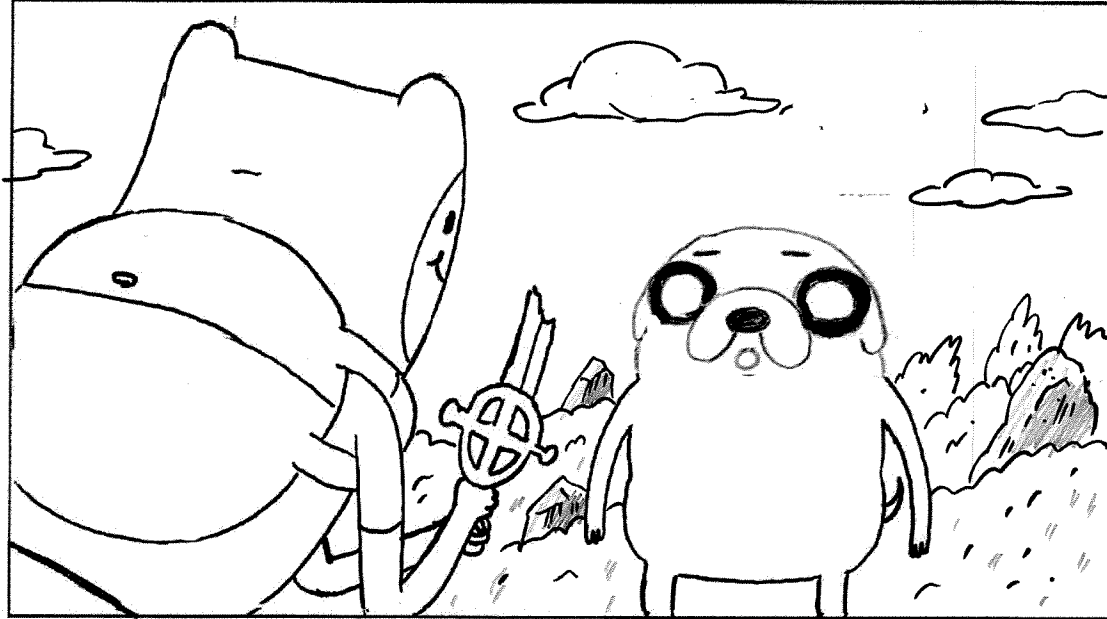
Hu
Cw

Sc. 15

Pnl. A

Bg.

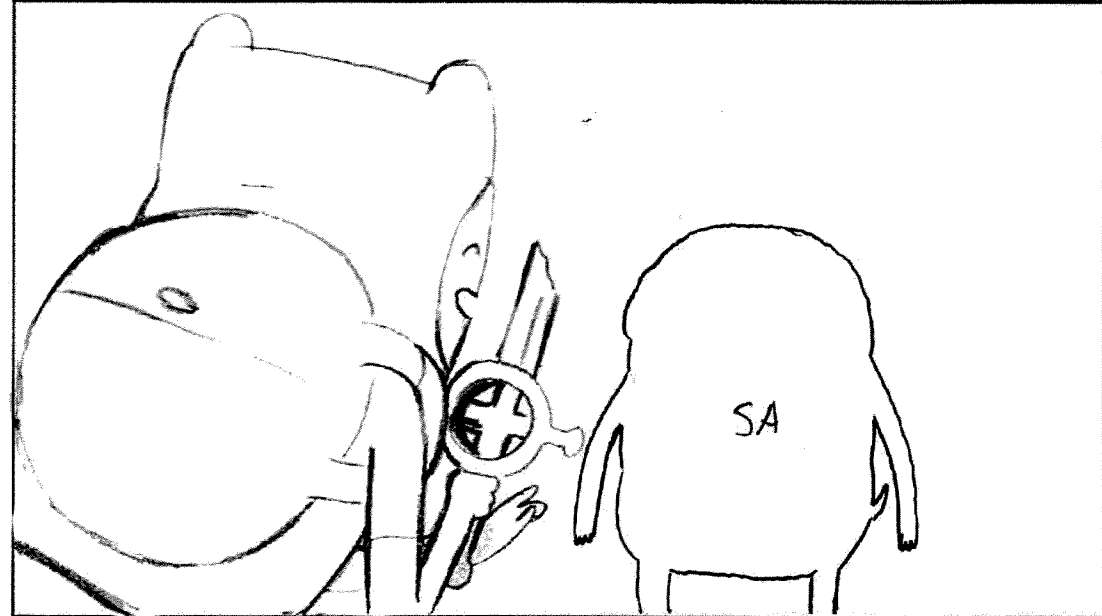
day night



Sc. 15 CONT Pnl. B

Bg.

day night

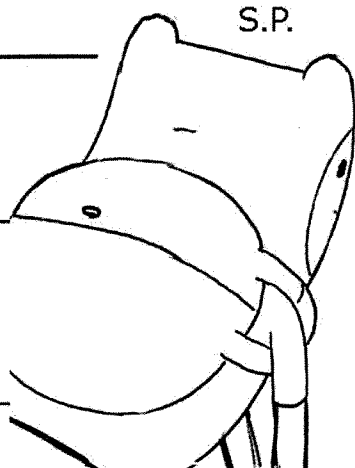


Dialog:

J: Bro?... (c'mon)

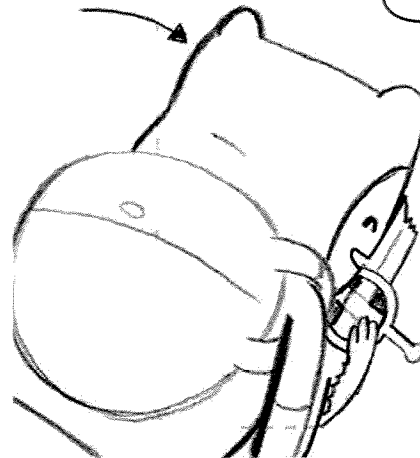
Action:

Timing:



S.P.

AL



BI

JUL 28 2013

Finn hugs sword.

EPISODE #

1014-154

1014/154

Production :

1014/154

1014/154

© 2013 Nickelodeon Animation Studio. All rights reserved. This material is the property of Nickelodeon Animation Studio. It is unpublished and may not be reproduced, stored in a retrieval system, or transmitted in any form or by any means, electronic, mechanical, photocopying, recording, or by any information storage and retrieval system, without the prior written permission of Nickelodeon Animation Studio.

ADVENTURE TIME



Sc. 16

Pl. A

S. guy #2

Bg.

S. guy #10

day night

Sc. 16 CONT

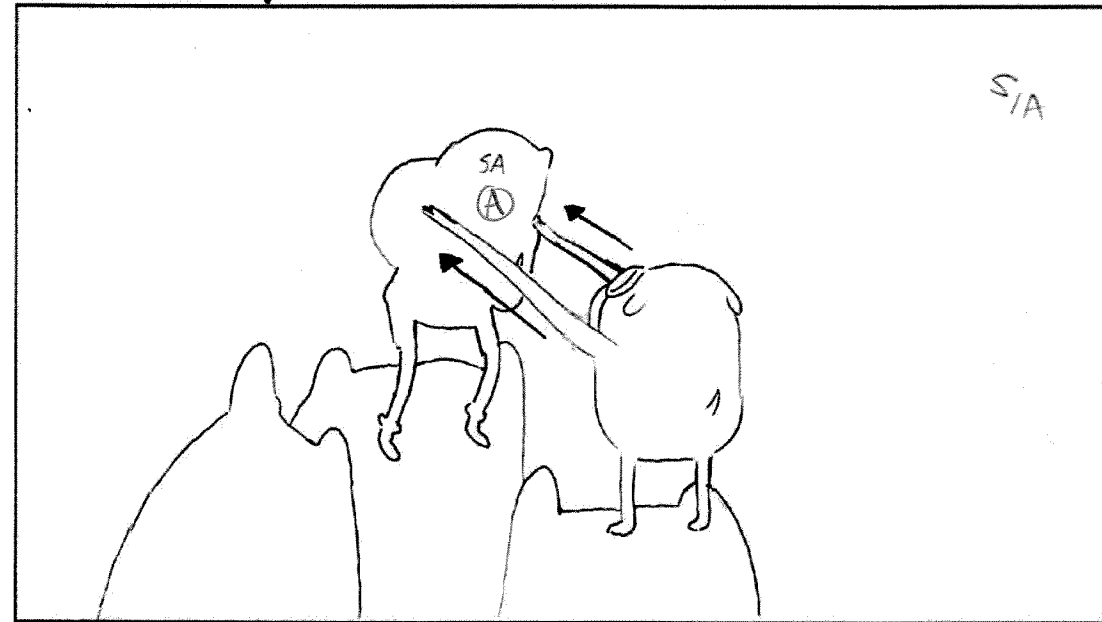
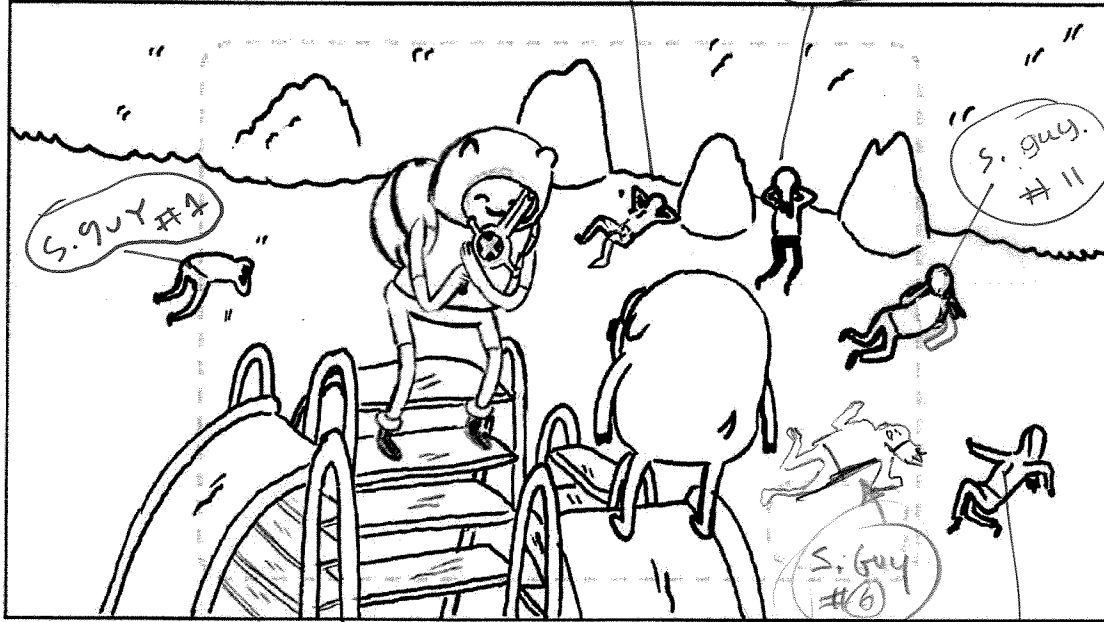
Pl. B

Bg.

Page

21

S/A



Dialog:

J: It'll be okay.

Let's go shopping

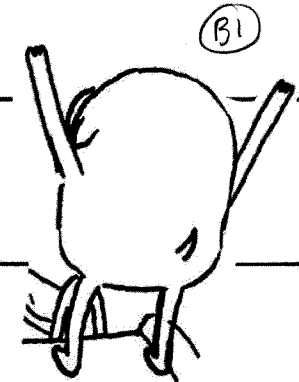
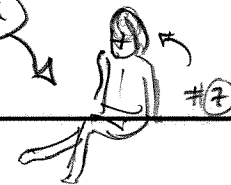
Action:

Finn hugging sword.

Jake holds Finn.

JUL 23 2013

Timing:



EPISODE #
1014/154

Production :

1014/154

Cont w/wipe @ post

ADVENTURE TIME



Sc. 16 CONT

Pnl.

Bg.

day night

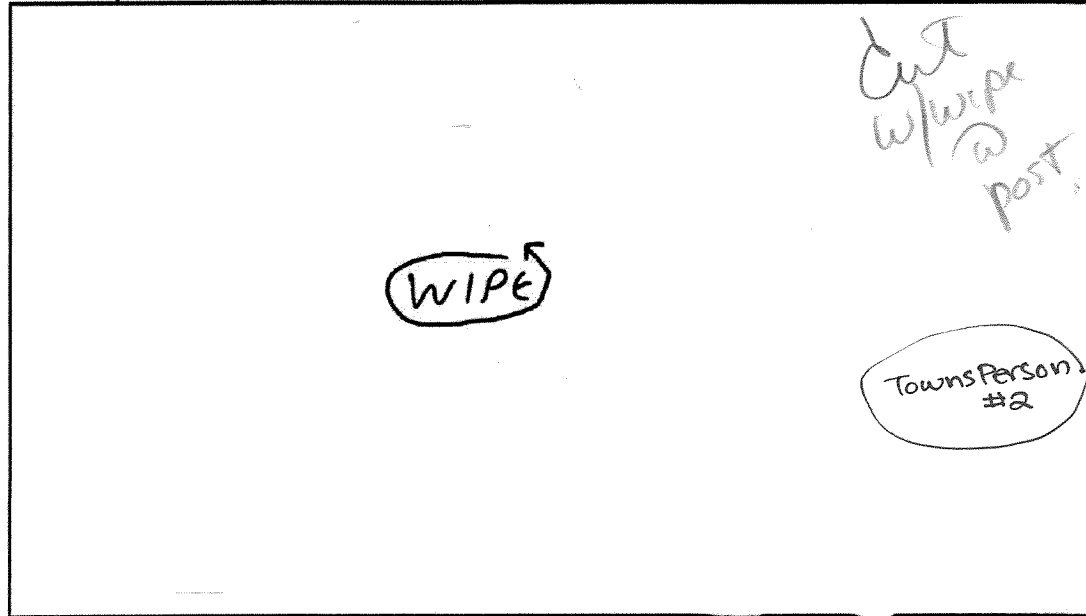
Sc. 16A

Pnl. A

Bg.

Page

21A
316 next cut



Dialog:

Action:

Timing:

- BAZAAR



JUL 23 2013

EPISODE #

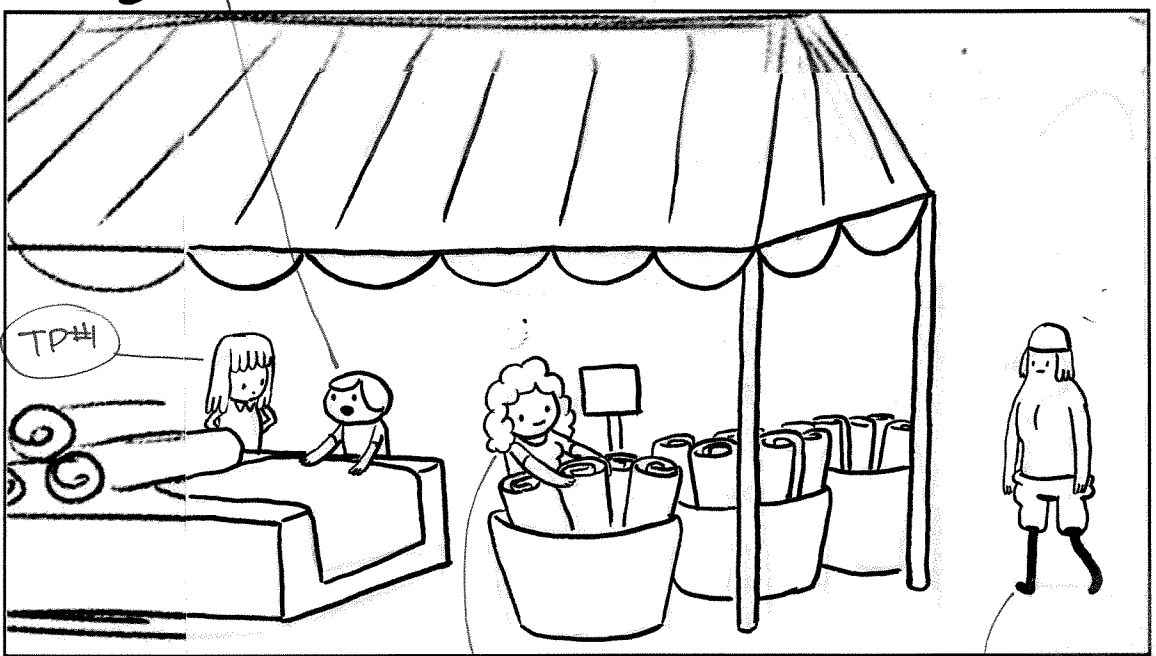
Production :

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Sc. 16b Pnl. A Bg. day night



Sc. 16c Pnl. A Bg. day night



Dialog:	TP#4	TP#2	TP#6
Action:	SA	SA	SA
Timing:			

EPISODE #

1014/154

Production :

JUL 23 2013

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

cut

ADVENTURE TIME



Page 21C

Sc. 16*d*

Pnl. A

Bg.

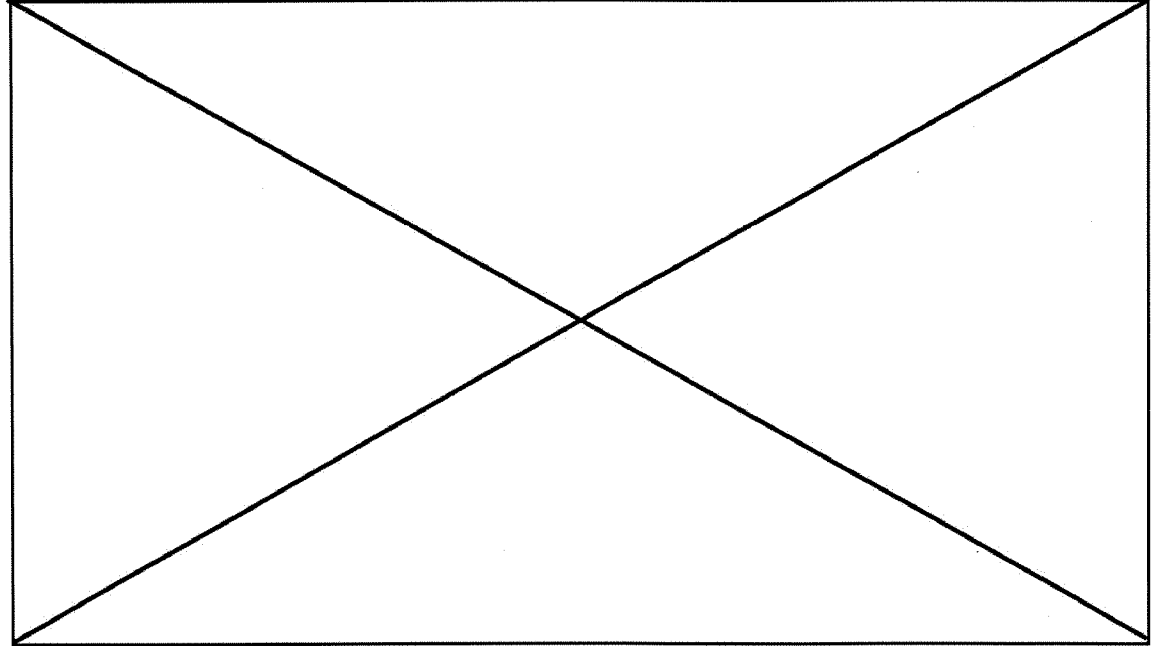
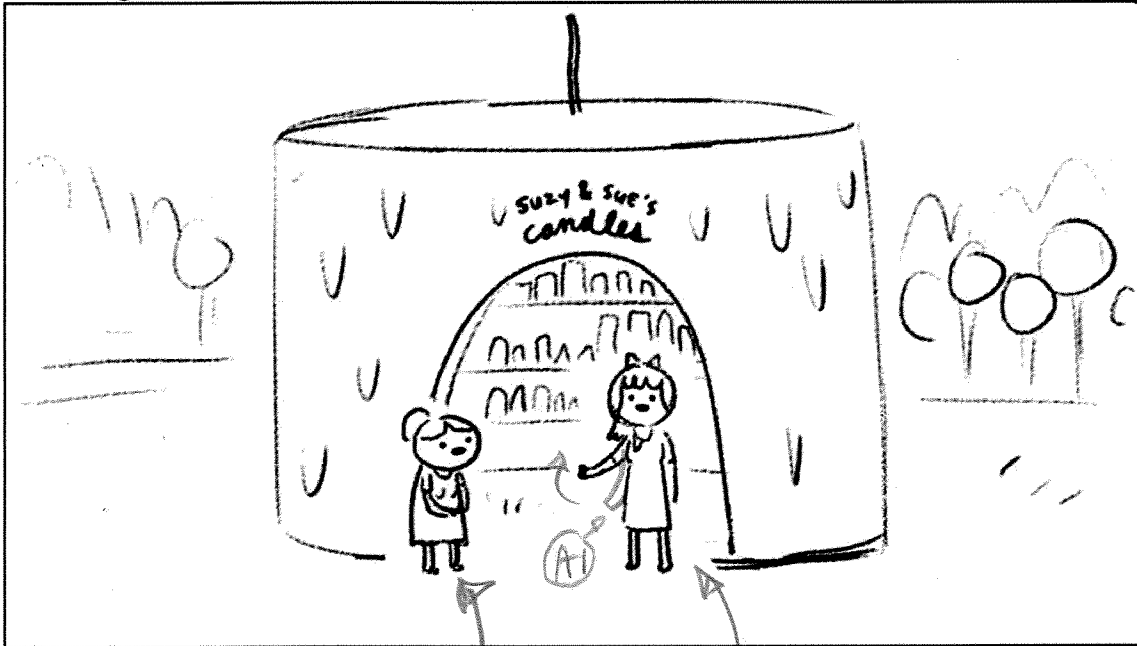
day night

Sc.

Pnl.

Bg.

cut
JUNET
day night



Dialog:

Sue *Suzy*

Action:

Timing:

JUL 23 2013

EPISODE #

1014/154

Production :

1014/154

ADVENTURE TIME



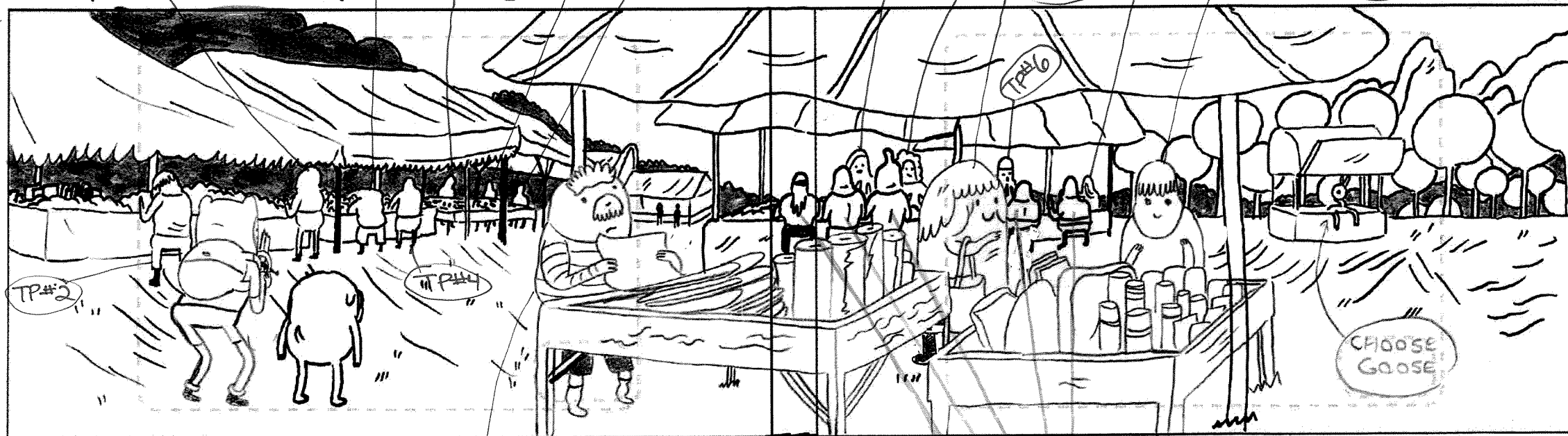
Page 22

Sc. 17

Pl. A

Bg.

day night



Dialog:

pan —————>

Merchant

pan —————>

pan —————>

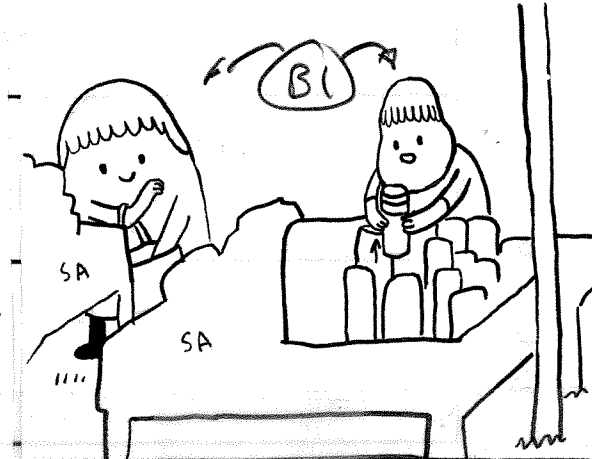
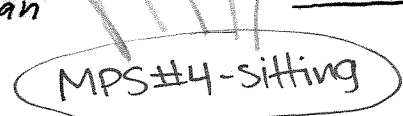
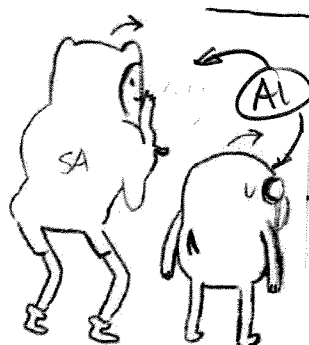
SFX: [MARKET WALLA]

Action:

A bazaar,

- PAN RIGHT ACROSS STALLS.

Timing:



JUL 23 2013

1014-154

EPISODE #

1014/154

1014/154

ADVENTURE TIME



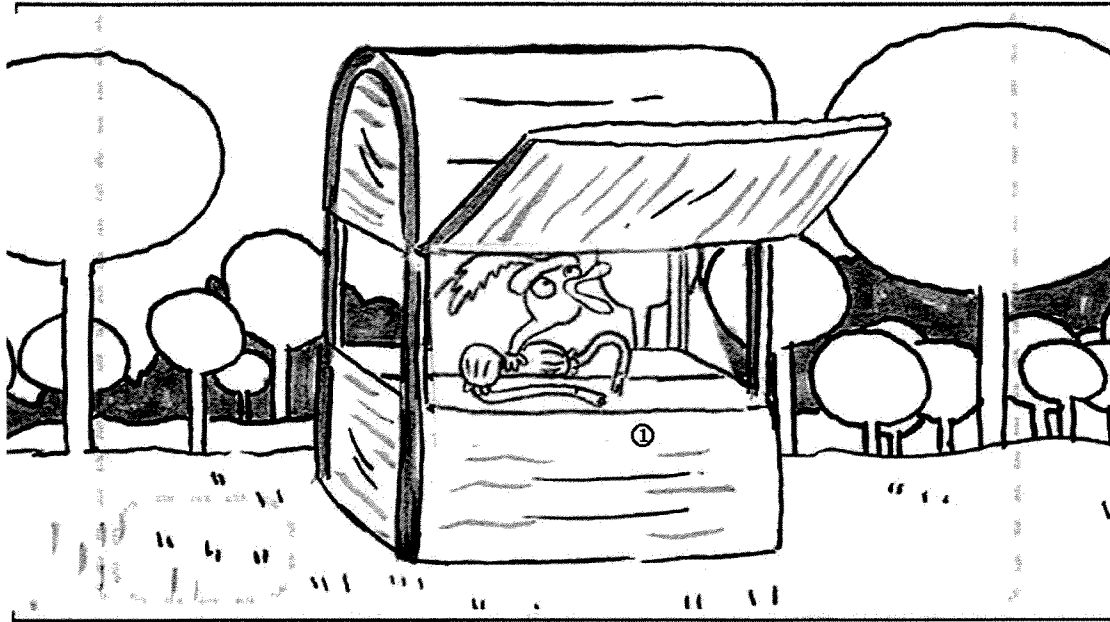
Page 23

Sc. 18

Pnl. A

Bg.

day night

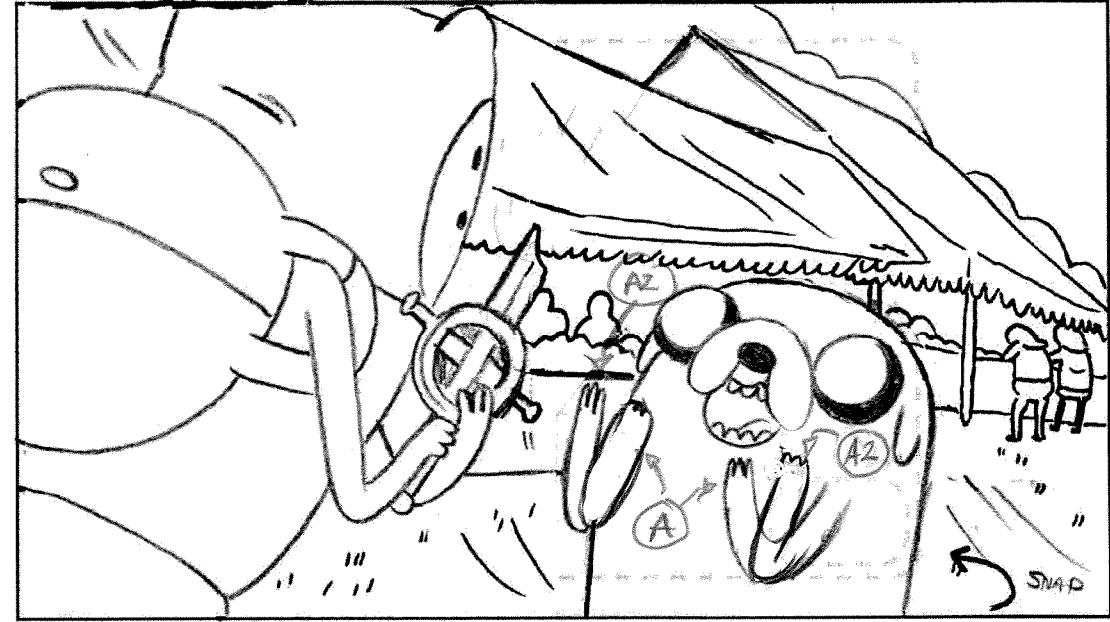


Sc. 19

Pnl. A

Bg.

day night



WAG ARMS

Dialog:

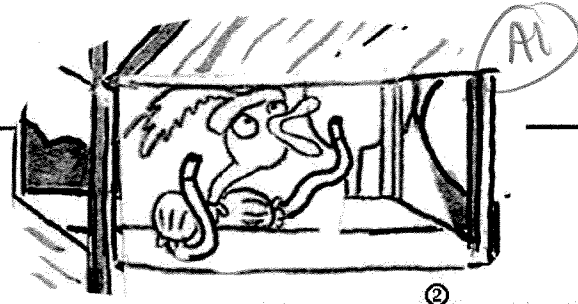
J: (O.S.) There's choose Goose!

CG: (LAUGHING TO HIMSELF)

Action:

- J. TURNS TOWARDS FINN AND SHAKES HIS ARMS

Timing:



S.P.

JUL 23 2013

EPISODE #

Production :

1014-154

1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and shall not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1014/154

Ho
Cut

ADVENTURE TIME



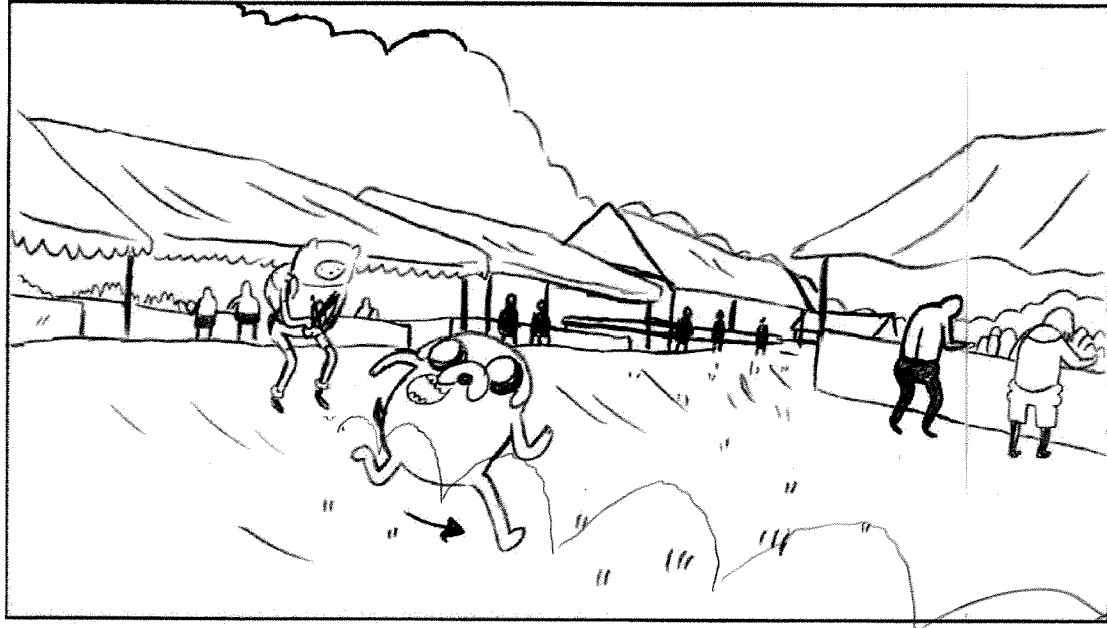
Page 24

Sc. 20

Pnl. A

Bg.

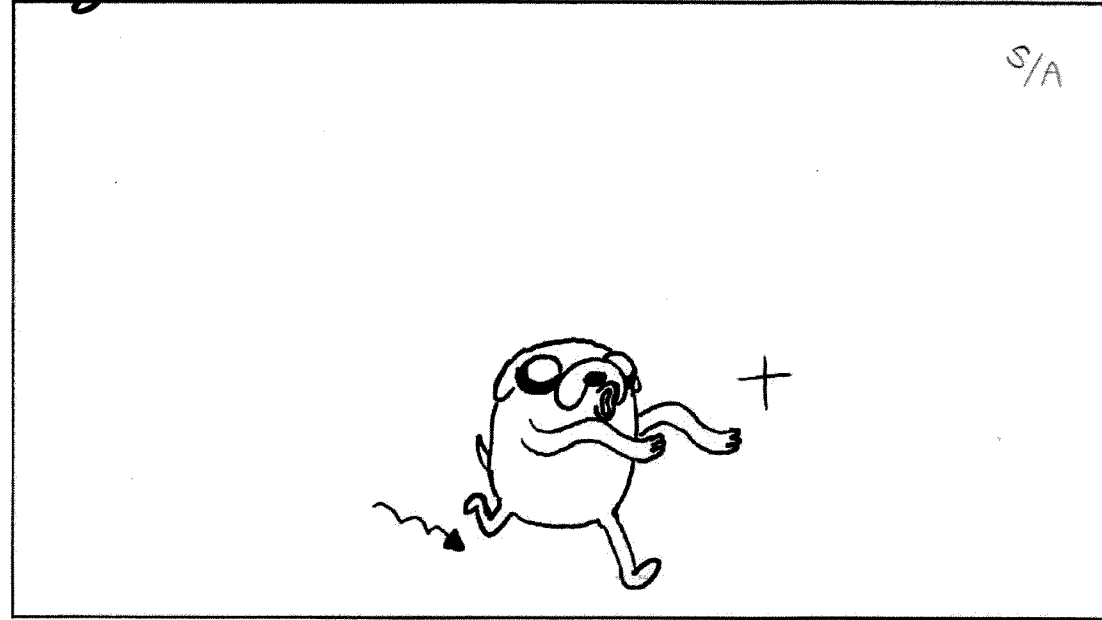
day night



Sc. 20 CONT Pnl. B

Bg.

day night



Dialog:



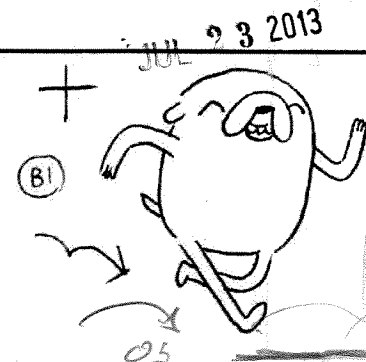
J: Goose!!

Action:



- J. RUNS FORWARD.

Timing:



EPISODE #

1014-154

1014/154

Production :

TU
Cut
OFF

1014/154

Cut

ADVENTURE TIME



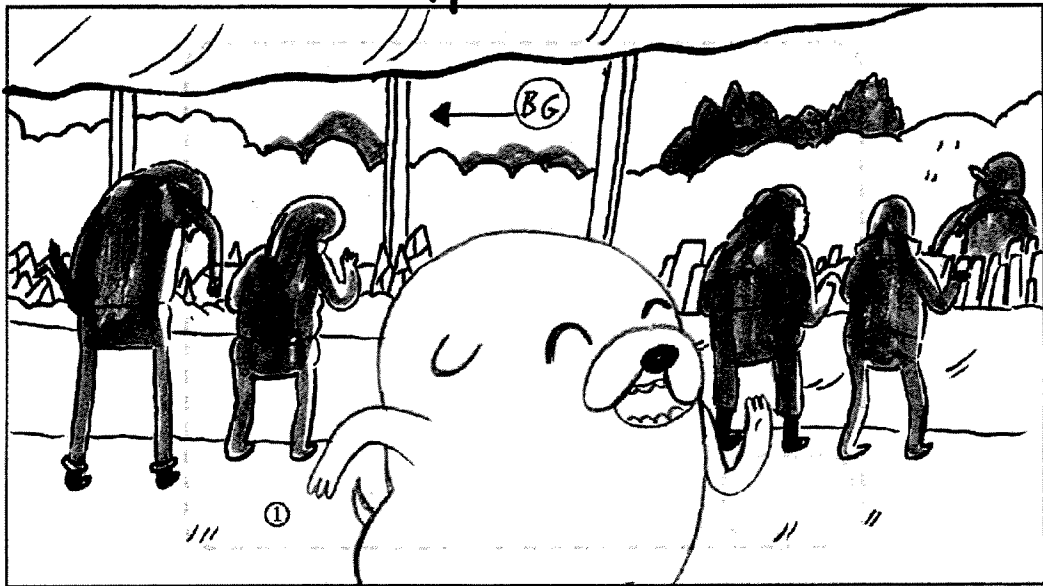
Page 25

Sc. 21

Pnl. A

Bg.

day night

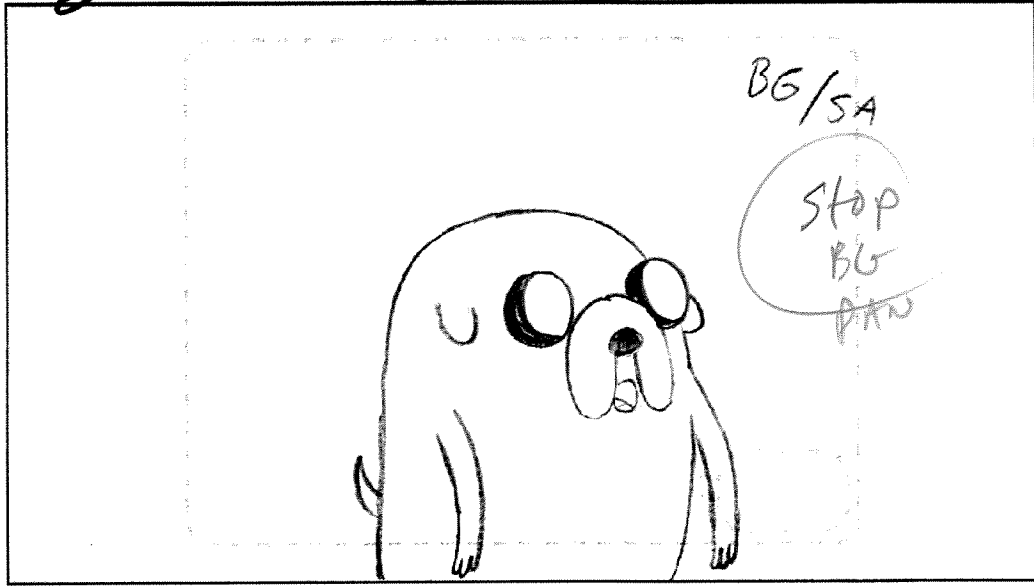


Sc. 21 CONT

Pnl. B

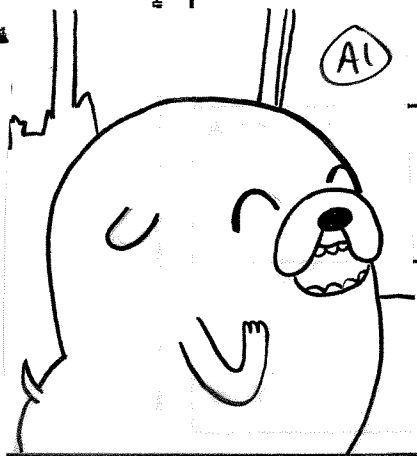
Bg.

day night



Dialog:

J: Come on!



RUN CYCLE
①, ②, ①, ②

②



- J. stops running.

JUL 23 2013

EPISODE #

Production :

1014-154

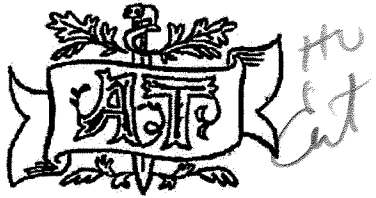
1014/154

1014/154

1014/154

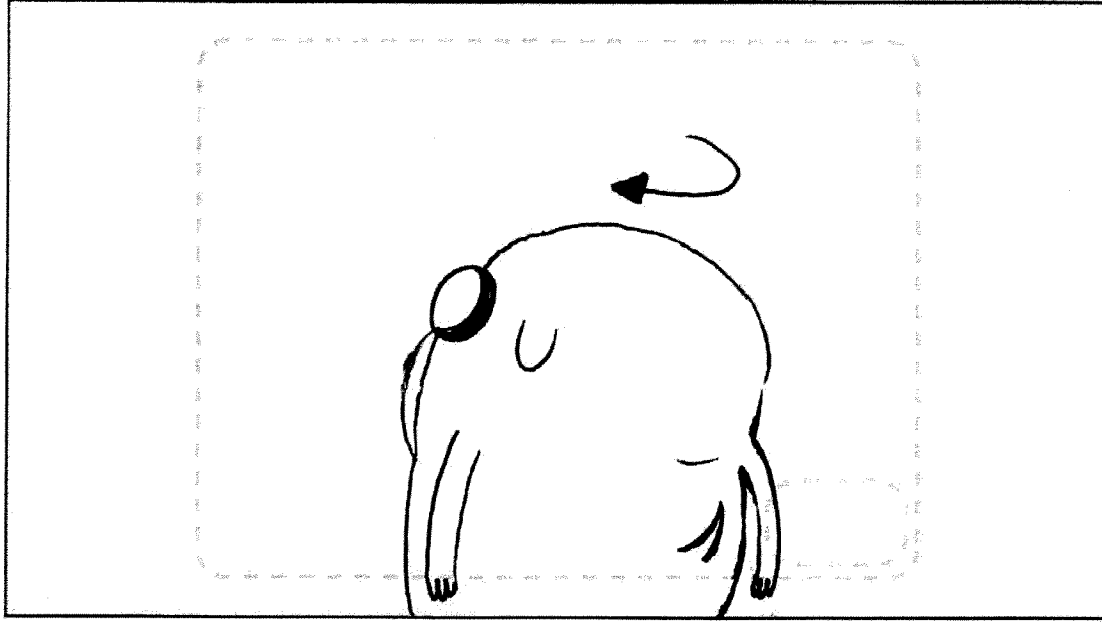
Noted and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

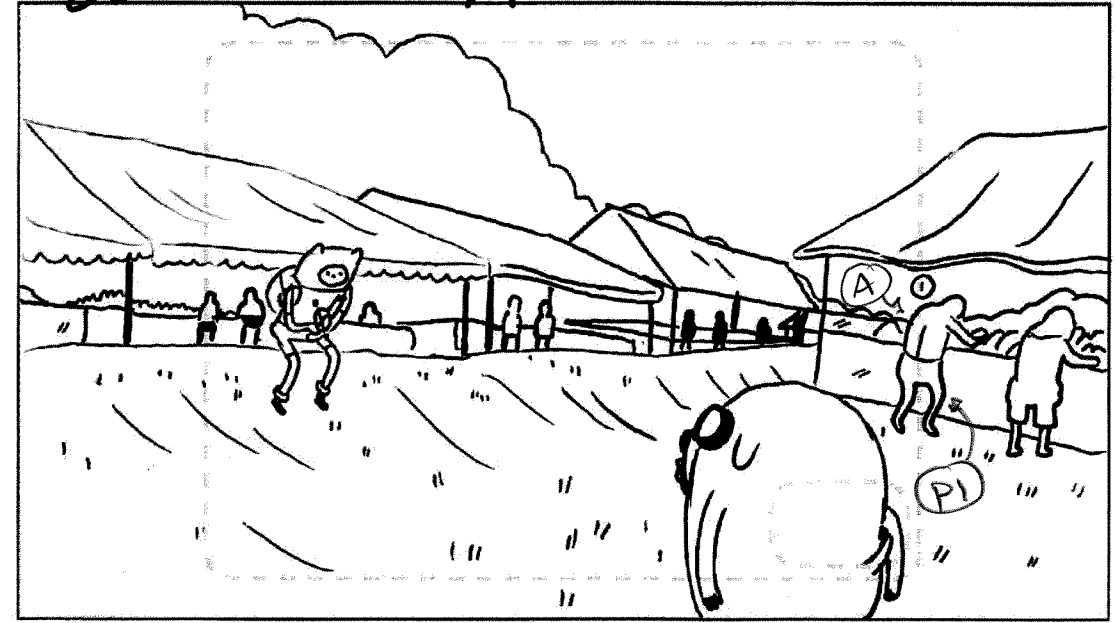


Page 26

Sc. 21 CONT Pnl. C Bg. day night



Sc. 22 Pnl. A Bg. day night



Dialog:	
Action:	<p>↓: FINN?</p>
Timing:	<p>JUL 23 2013</p>

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

EPISODE # 1014-154

1014/154

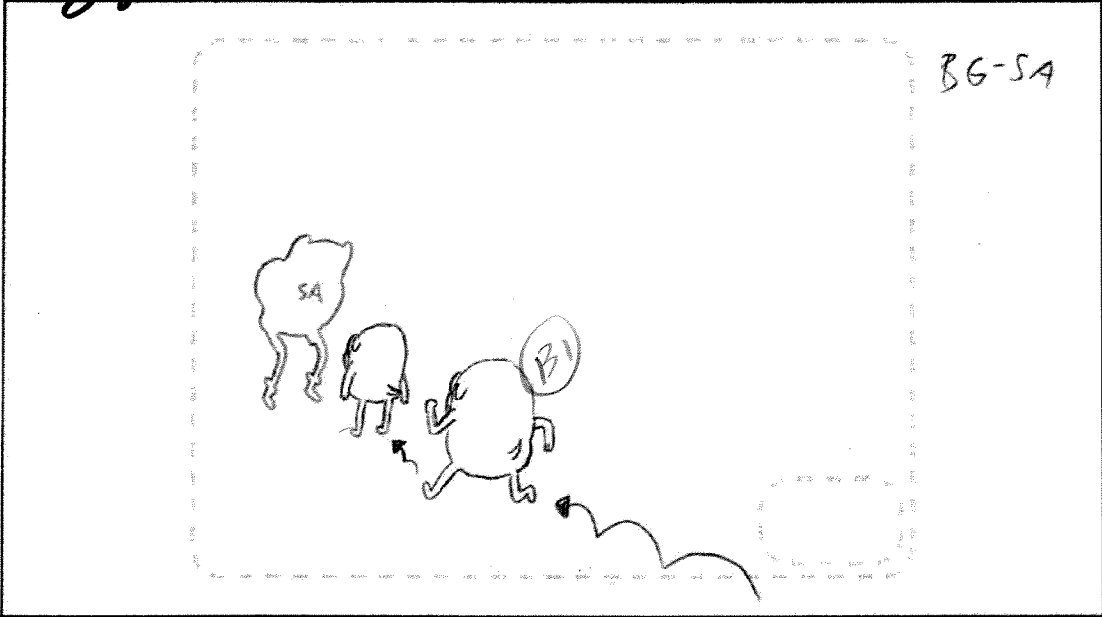
Production :

1014/154 1

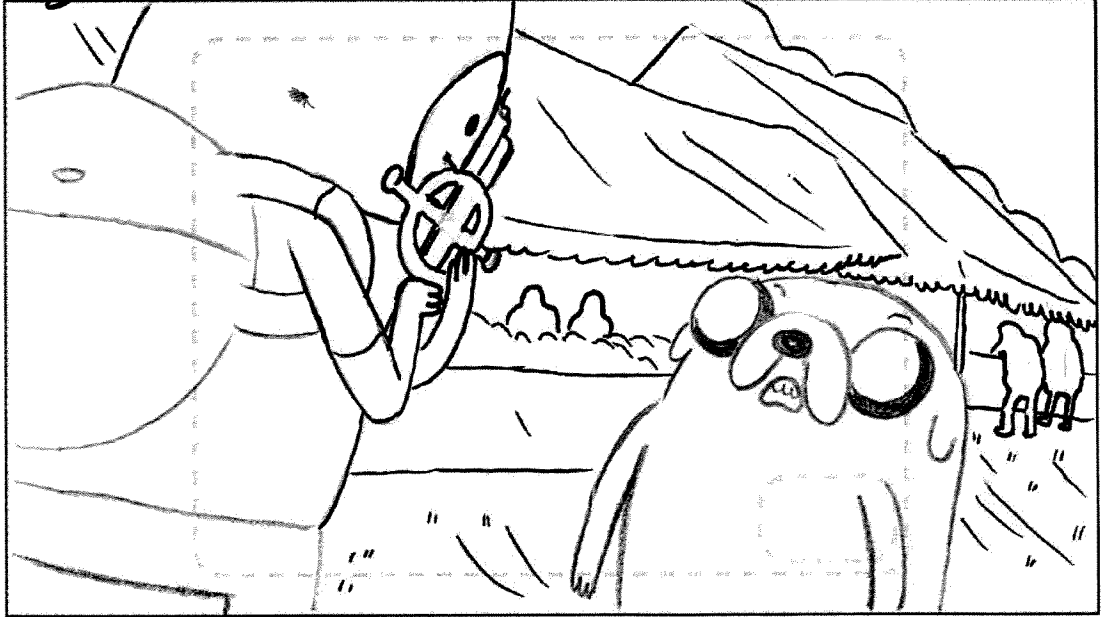
ADVENTURE TIME



Sc. 22 CONT Pnl. B Bg.



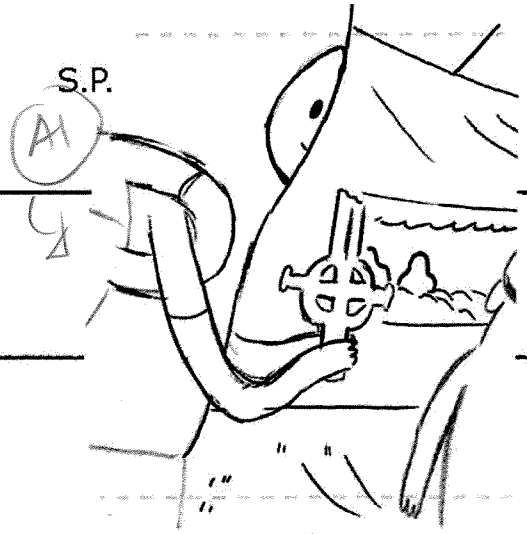
Sc. 23 Pnl. A Bg.



Dialog:

Action: - J. RUNS OVER TO FINN

Timing:



JAK:
FIN!

JUL 23 2013

EPISODE # 1014-154

Production :

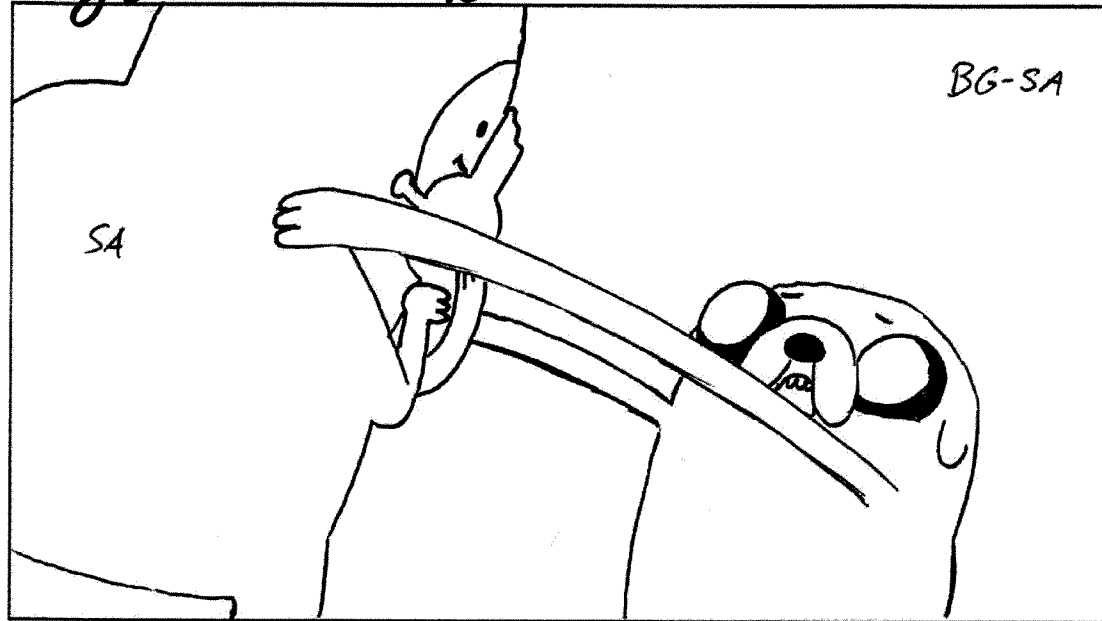
1014/154

ADVENTURE TIME

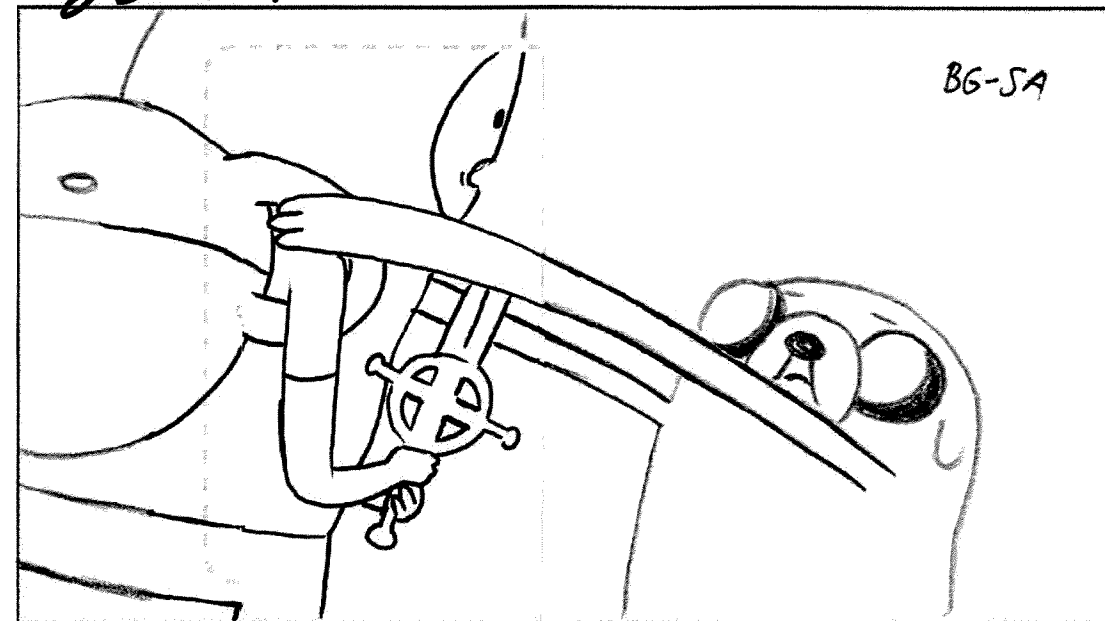


Page 28

Sc. 23 CONT Pnl. B Bg. day night



Sc. 23 CONT Pnl. C Bg. day night



Dialog: J: What's wrong... F: Eh, maybe we should try someone else.

Action: - J. GRABS FINN'S SHOULDERS

JUL 23 2013

Timing:

EPISODE #
1014/154

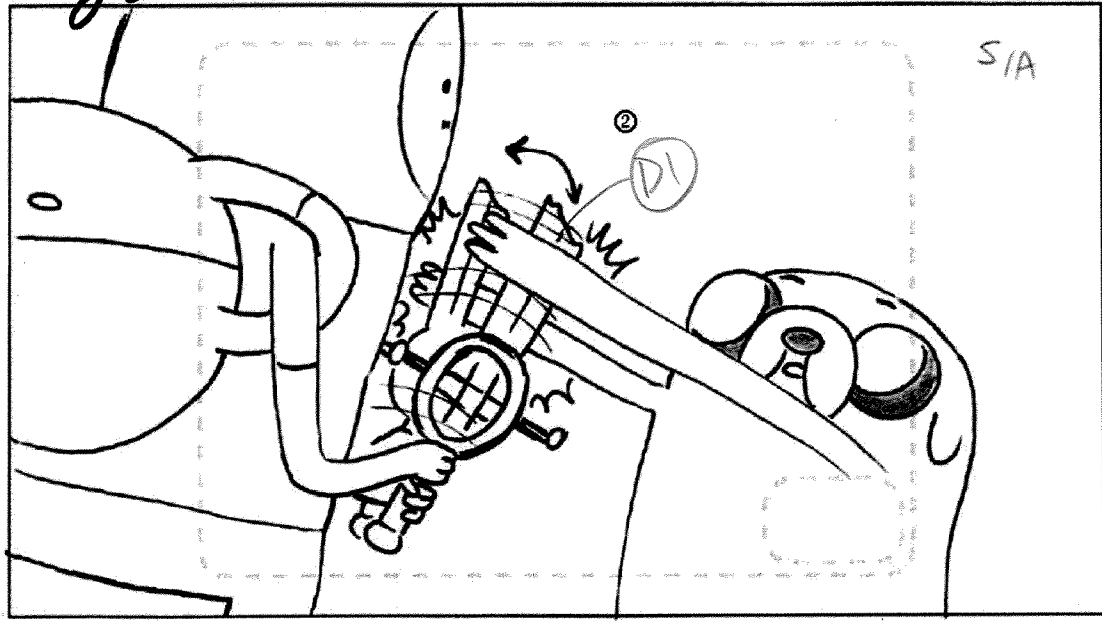
Production :

1014/154

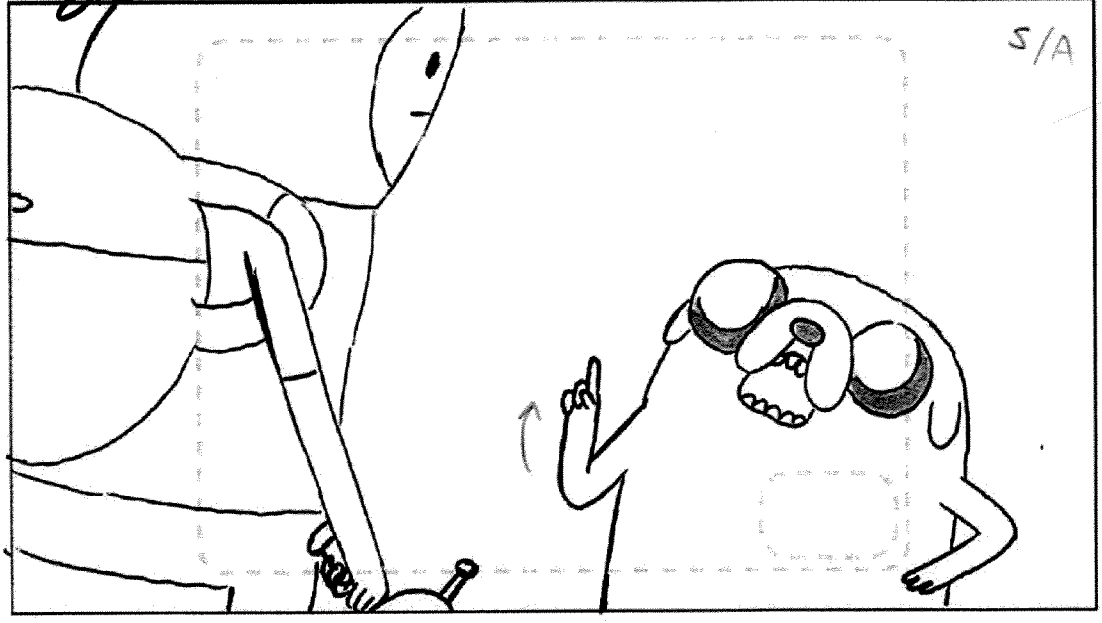
ADVENTURE TIME



Sc. 23 CONT Pnl. D Bg. day night



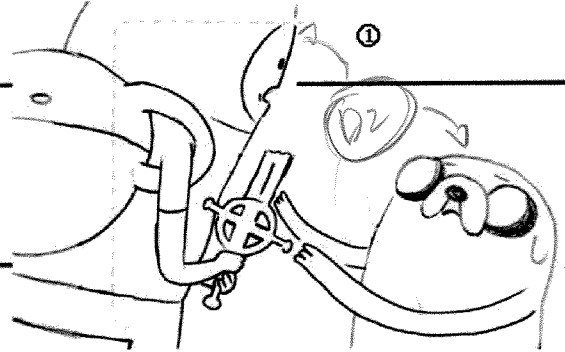
Sc. 23 CONT Pnl. E Bg. day night



Dialog: J: What?

Action: Finn smacks Jake's arms with sword.

Timing:



JUL 23 2013

1014-154
1014/154
EPISODE #

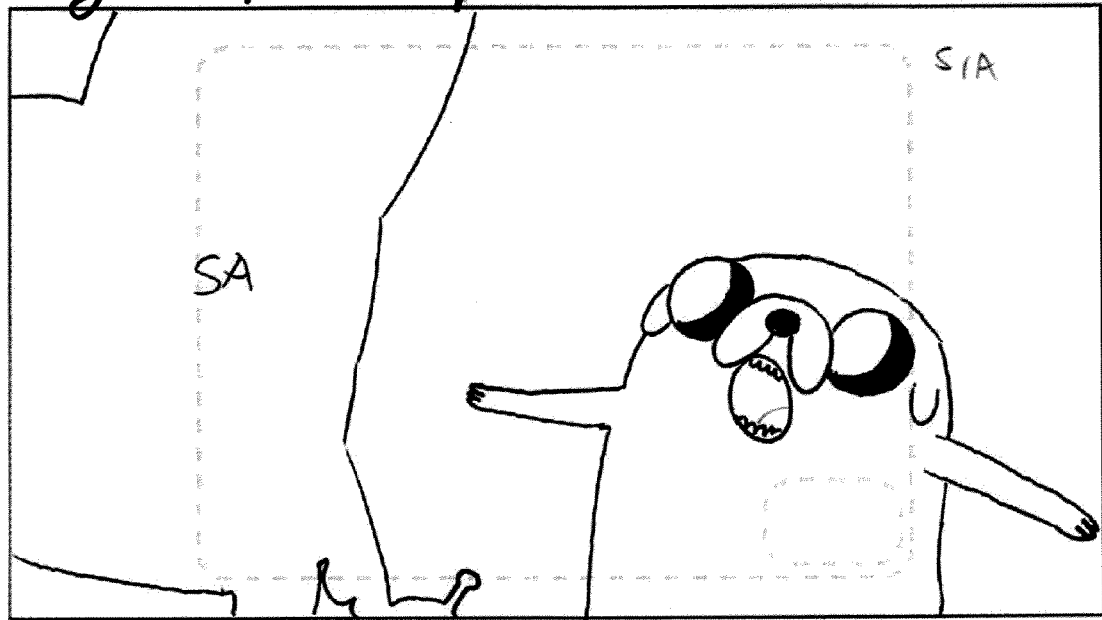
Production :

ADVENTURE TIME

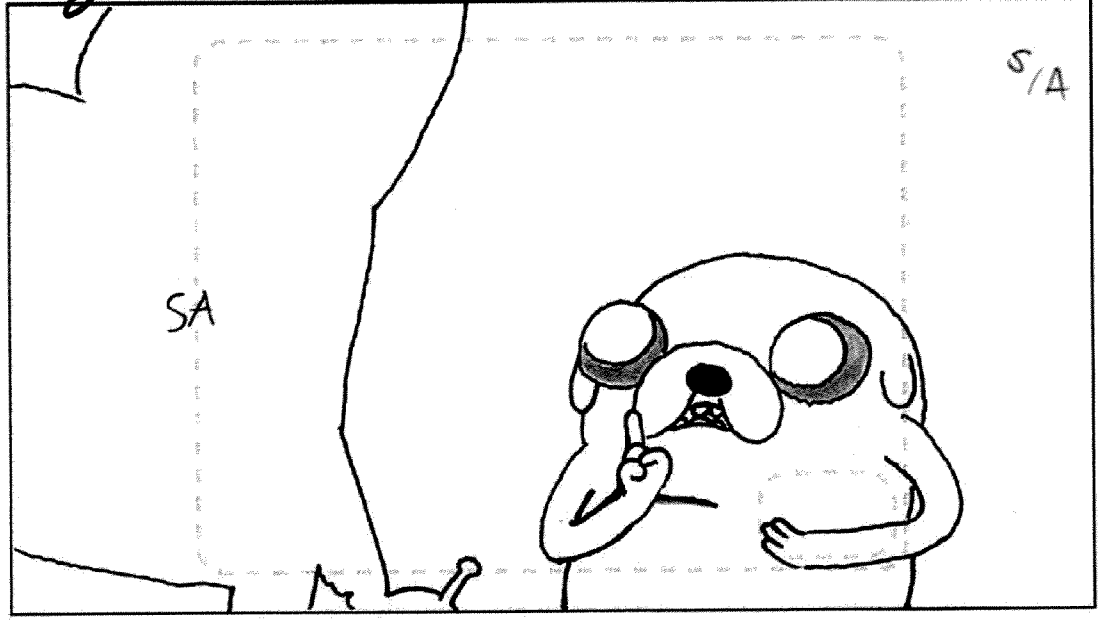


Page 30
cut
hu

Sc. 23 CONT Pnl. F Bg. day night



Sc. 23 CONT Pnl. G Bg. day night



Dialog:	<u>J</u> : But we have a history with him.	<u>J</u> : That's important in business.
Action:		
Timing:		

JUL 23 2013

1014/154
EPISODE # 1014-154
Production :
1014/154

1014/154

ADVENTURE TIME



Page 31

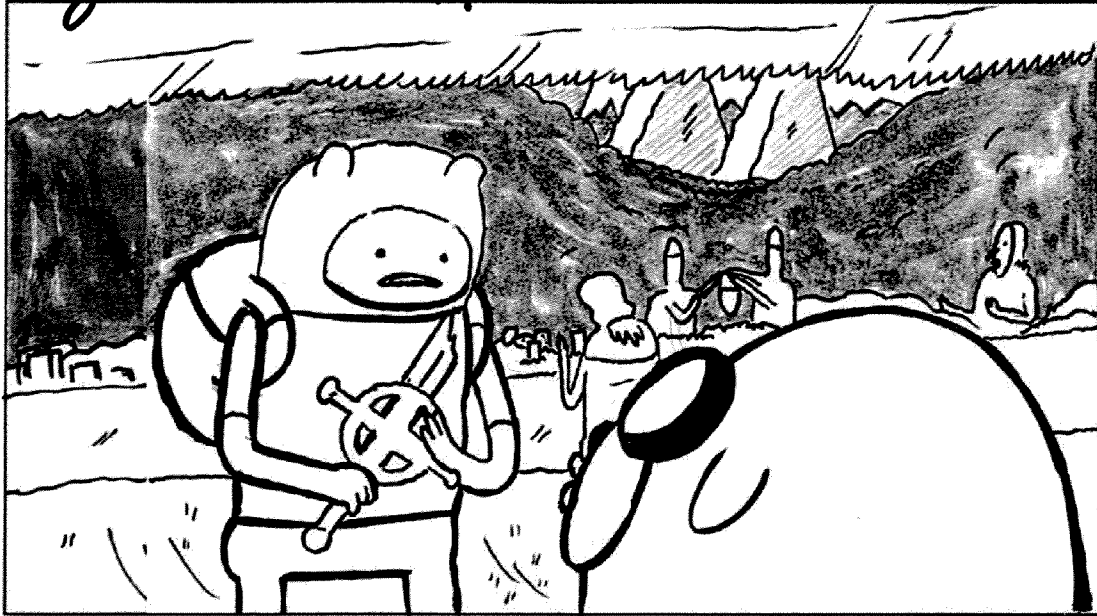
Sc.

24

Pnl. A

Bg.

day night



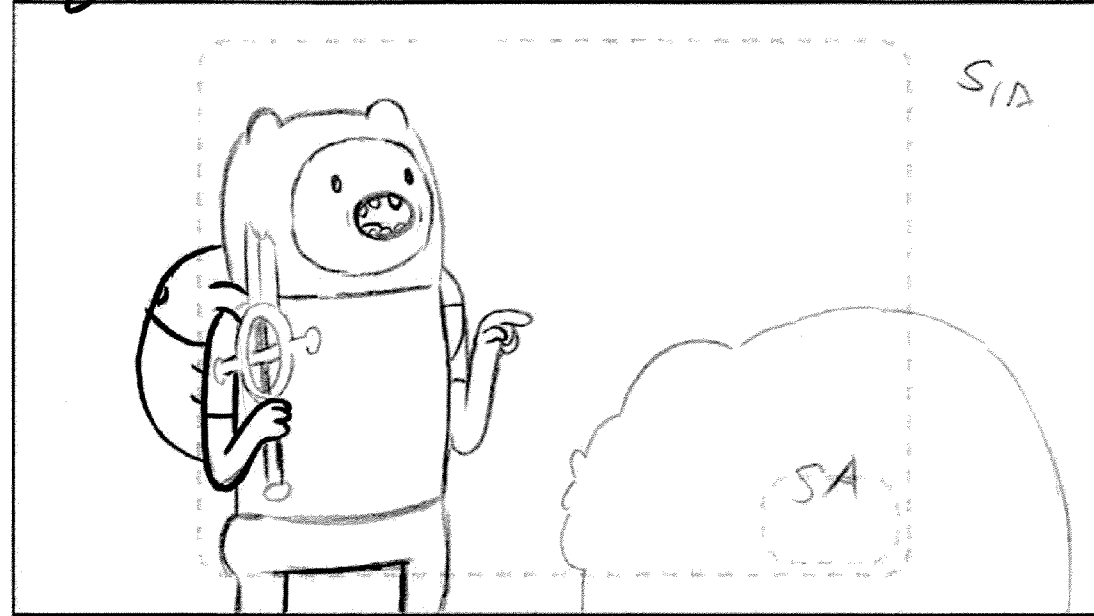
Sc.

24 CONT

Pnl. B

Bg.

day night



Dialog:

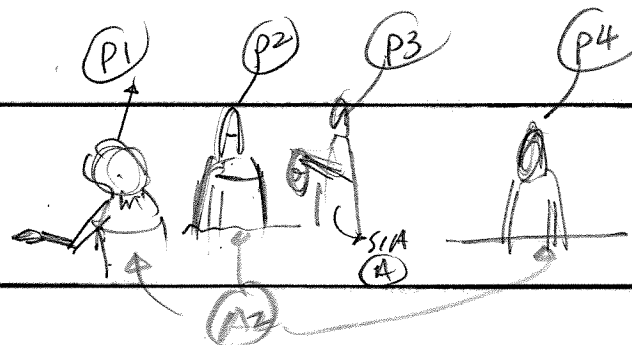
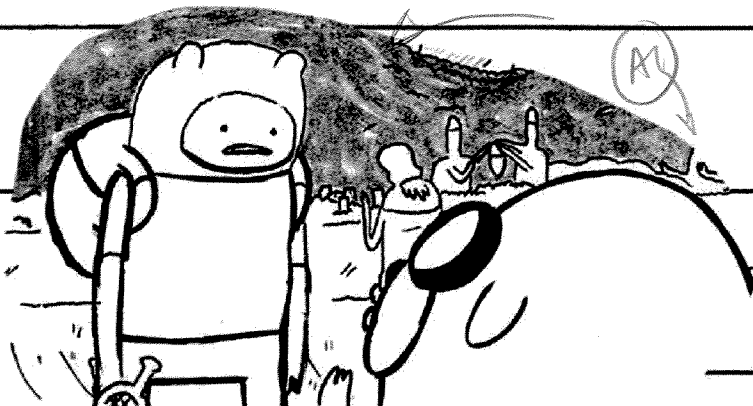
F: Yeah but we're looking for a sword.

S.P.

F: Remember that armor he sold us?

Action:

Timing:



JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

ADVENTURE TIME

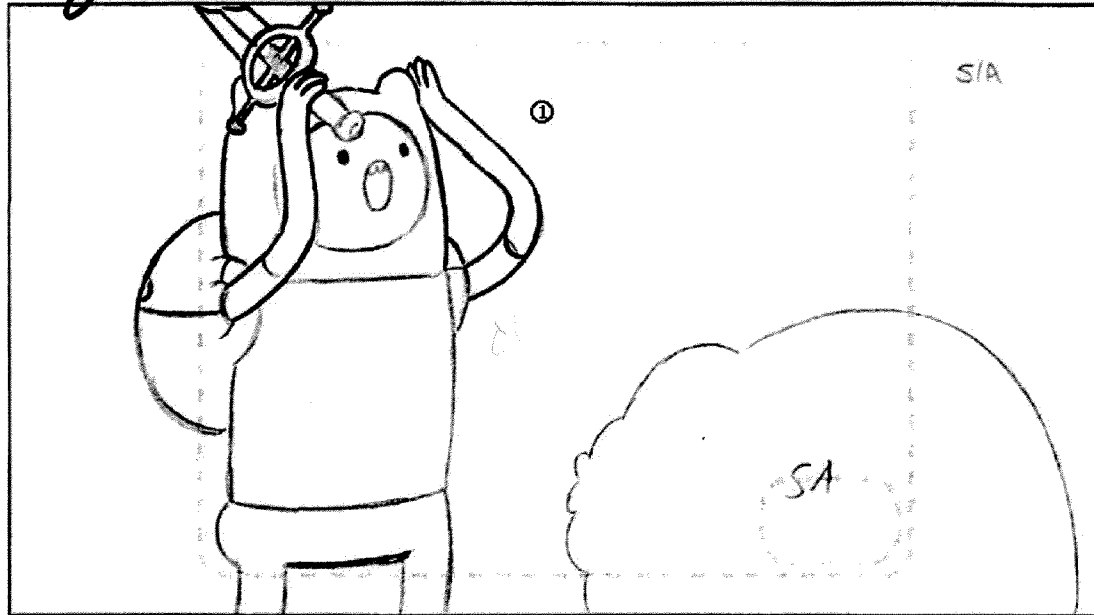


Page 32

Sc. 24 CONT Pnl. C

Bg.

day night



Sc. 24 CONT Pnl. D

Bg.

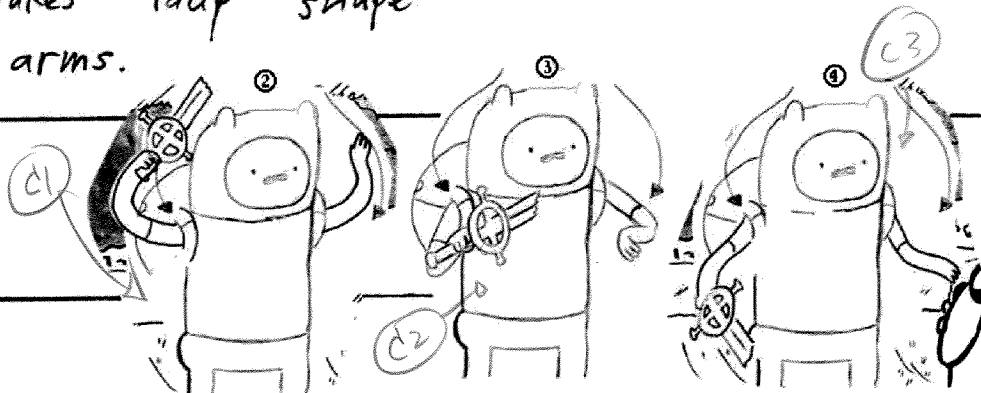
day night



Dialog:

Action: - Finn makes "lady" shape with arms.

Timing:



JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

ADVENTURE TIME



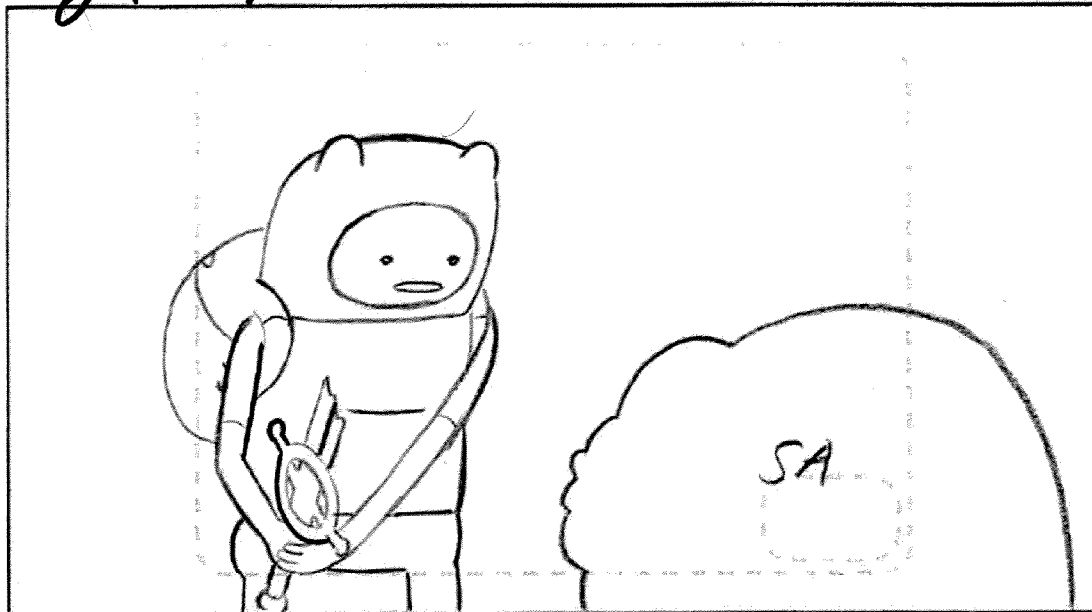
Sc.

24 CONT

Pnl. E

Bg.

day night



Sc.

25

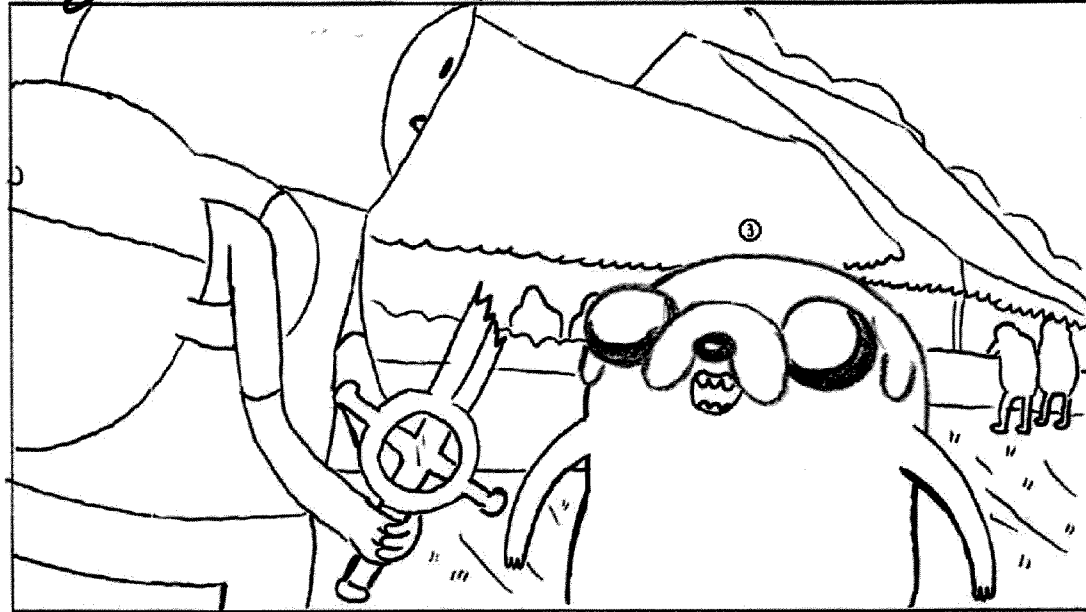
Pnl. A

Bg.

Page

33

day night

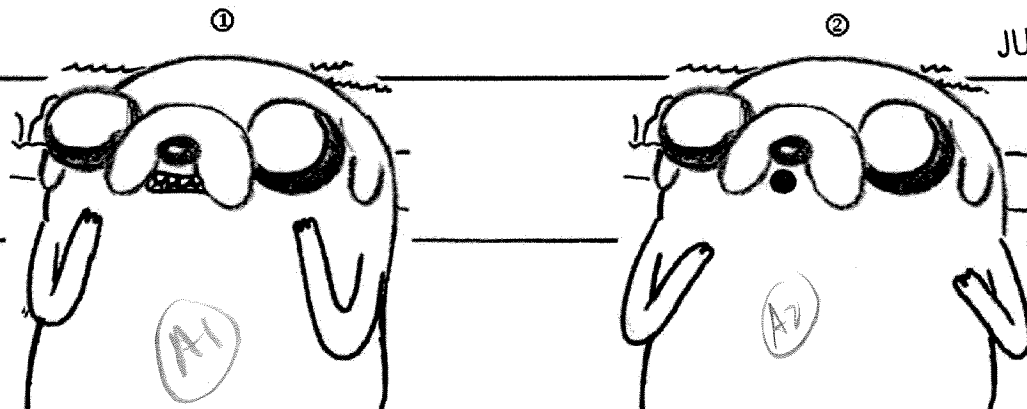


Dialog:

J: Hah, yeah, ok.

Action:

Timing:



JUL 23 2013

EPISODE #

1014/154

Production :

1014-154 w/ wire post

1014/154

1014/154

1014/154

© 2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Sc. 25 cont

Pnl.

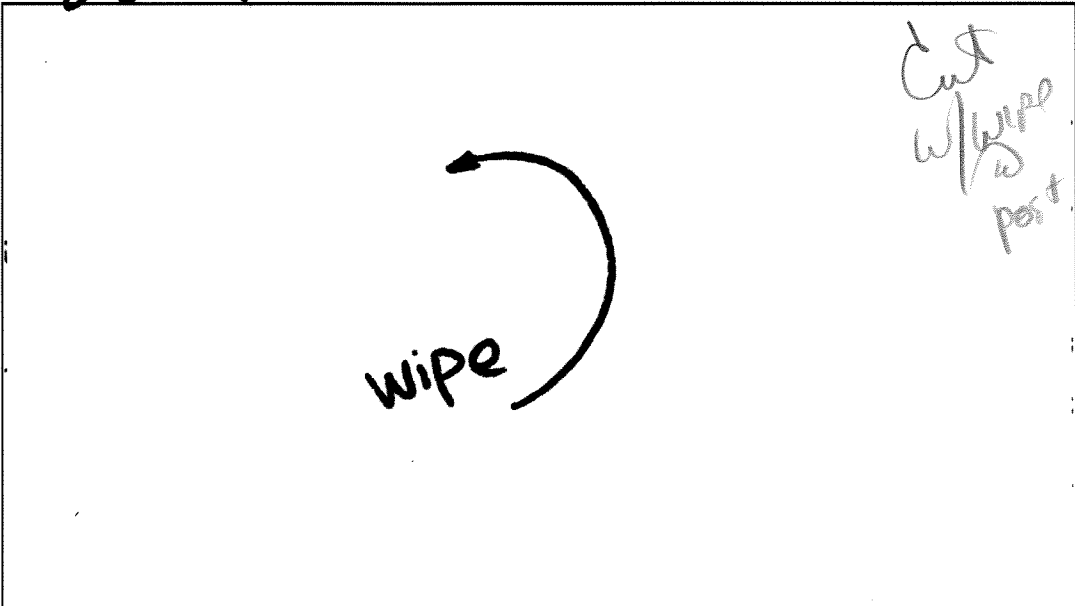
Bg.

day night

Sc. 26

Pnl. A

Bg.



Dialog:	
Action:	
Timing:	

EPISODE #

1014/154

Production :

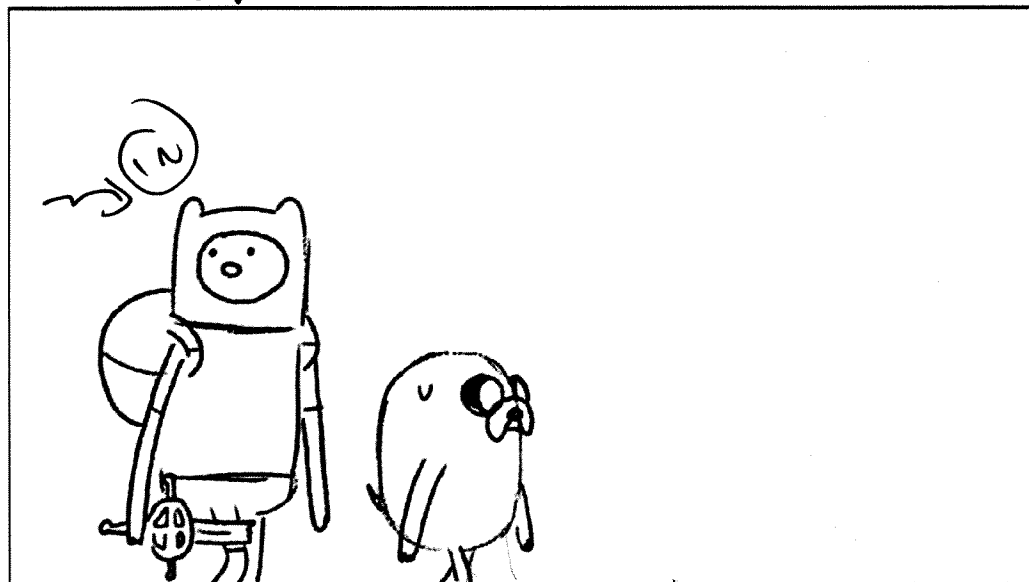
1014/154

ADVENTURE TIME

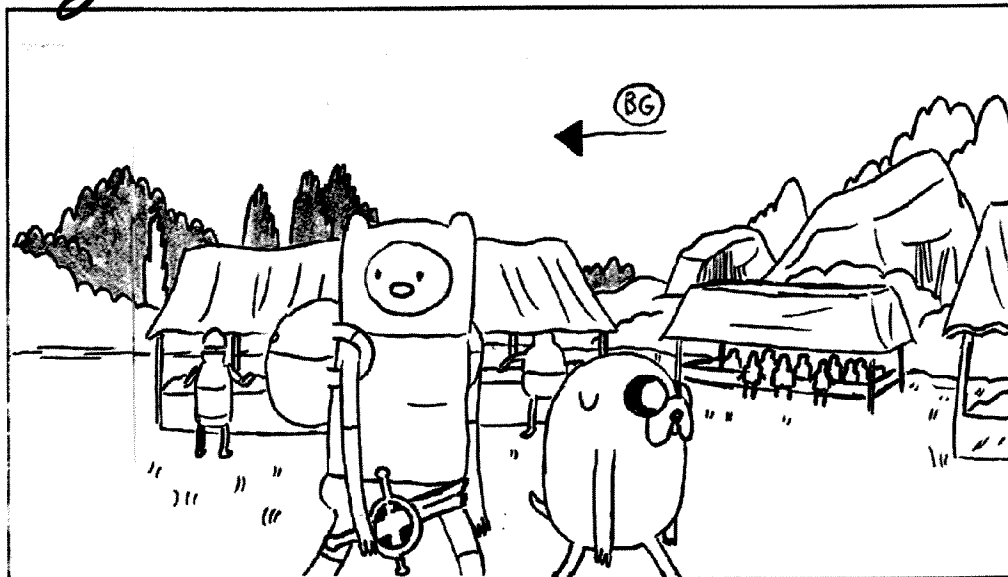


Page 34

Sc. 26 *CONT* Pnl. B Bg. day night



Sc. *26 CONT* Pnl. C Bg. day night



Dialog:	
Action:	F+J walking.
Timing:	

JUL 23 2013

EPISODE # 1014-154

Production :

1014/154

1014/154

ADVENTURE TIME

Page 35

Sc. 26 cont

Pnl. D

Bg.

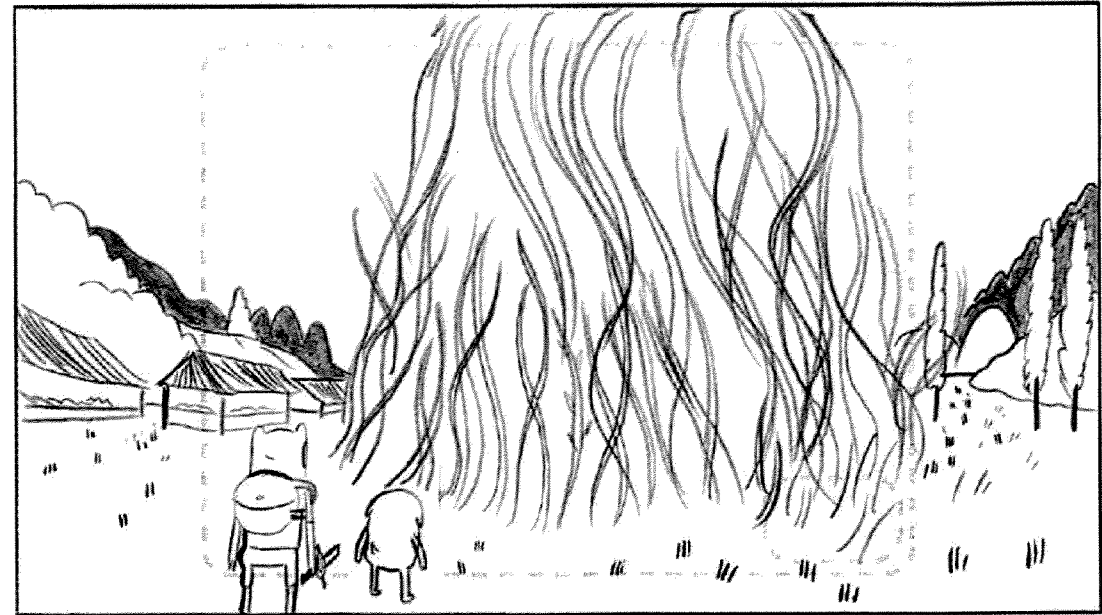
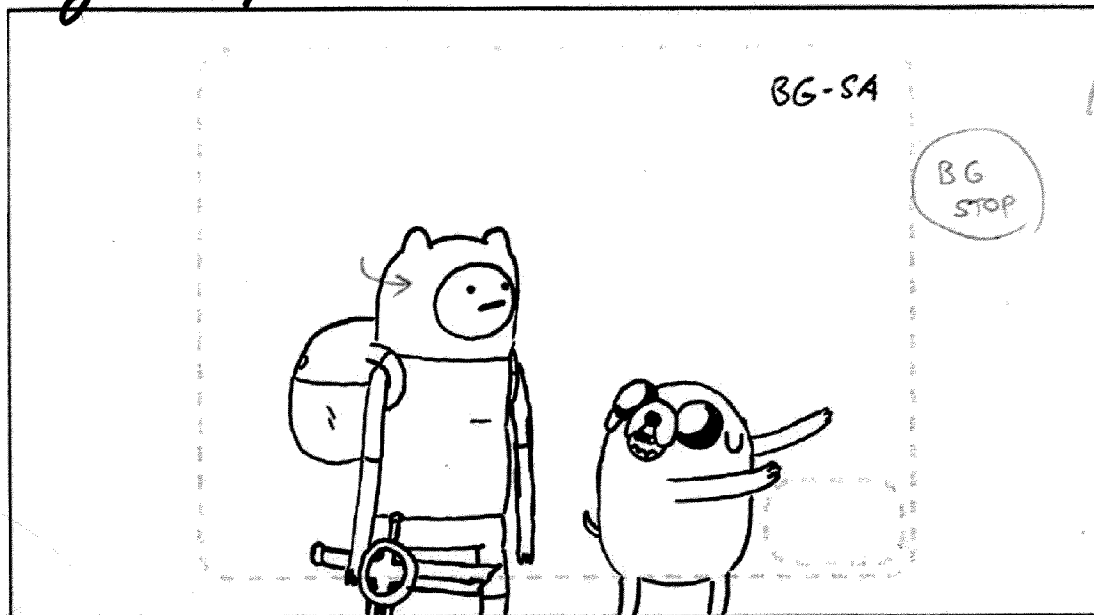
day night

Sc. 27

Pnl. A

Bg.

day night



Dialog:

J: I asked Around this is the place
to get sa-words.



F: Oh? Doesn't look like it's
open...

Action:

- Tent made of grass.

JUL 23 2013

Timing:

EPISODE #
1014-154
1014/154

Production :

1014/154

ADVENTURE TIME

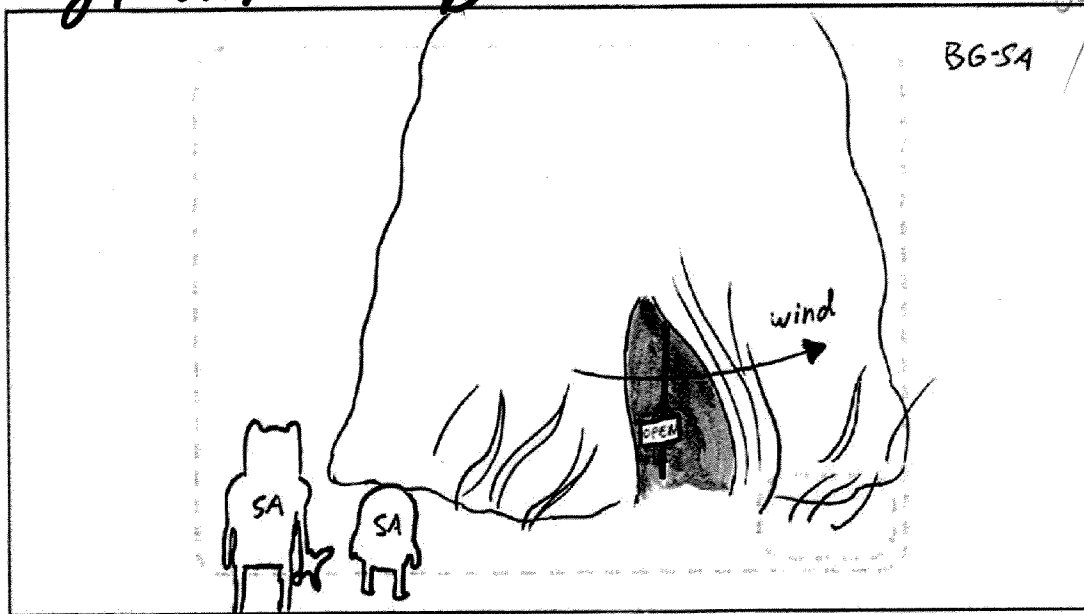
Page 36

Sc. 27 CONT

Pnl. B

Bg.

day night

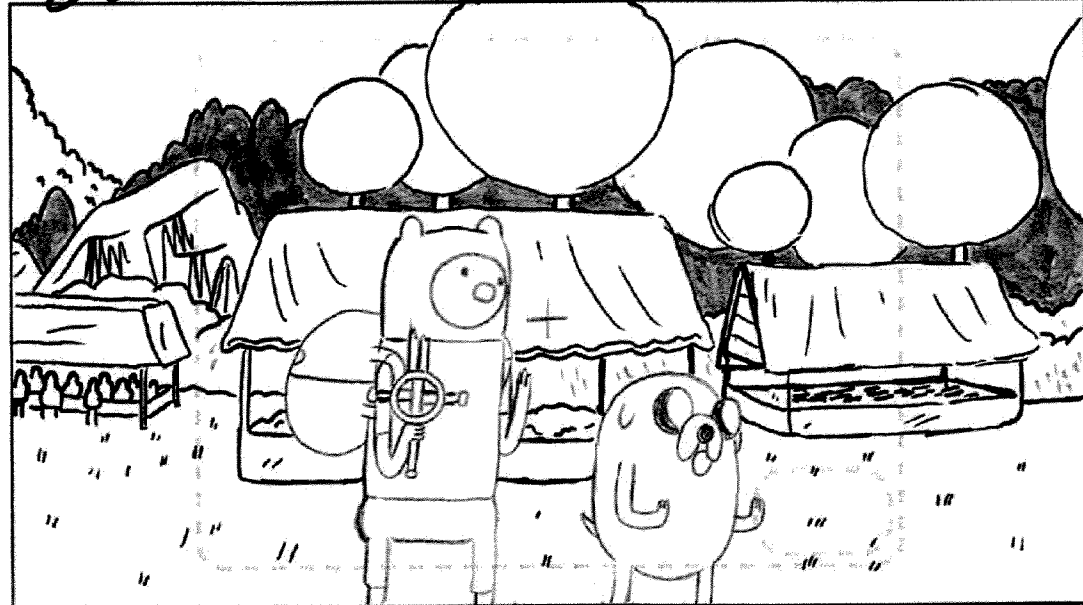


Sc. 28

Pnl. A

Bg.

day night

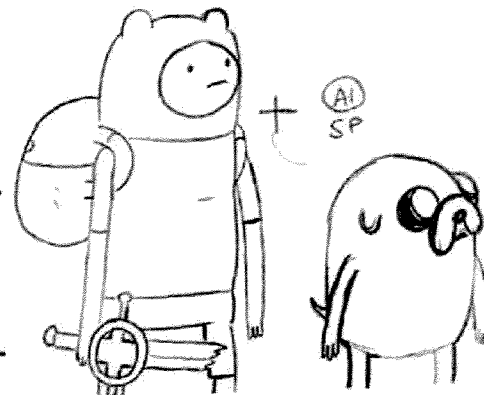


Dialog:

Action:

- wind blows revealing opening and "open" sign.

Timing:



JUL 23 2013

EPISODE #

1014-154

1014/154

Production :

1014/154

ADVENTURE TIME



Page 37 *cut*

Sc. *28 cont*

Pnl. *B*

Bg.

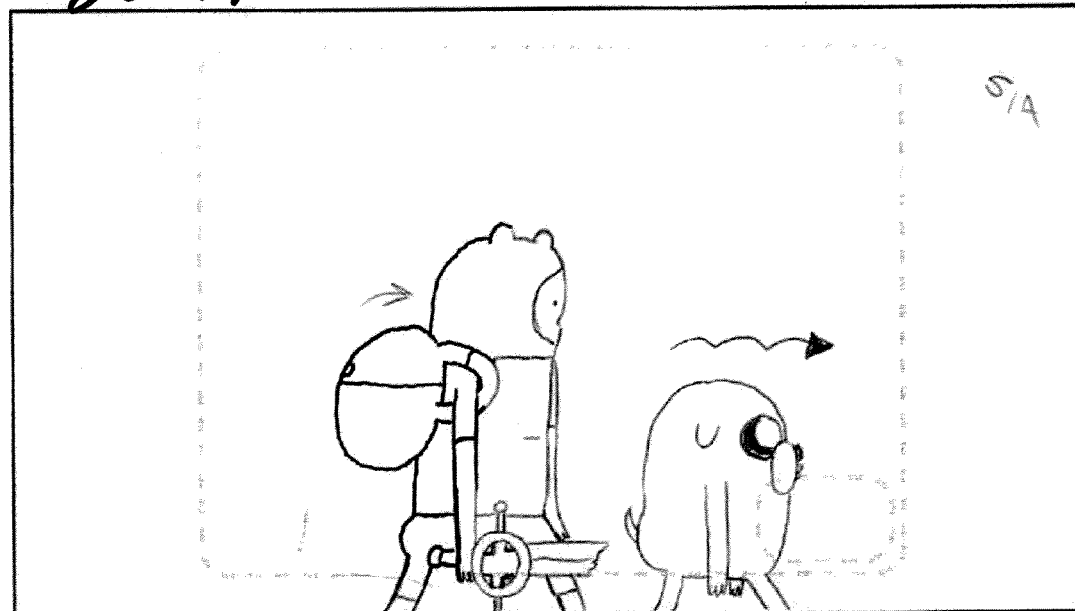
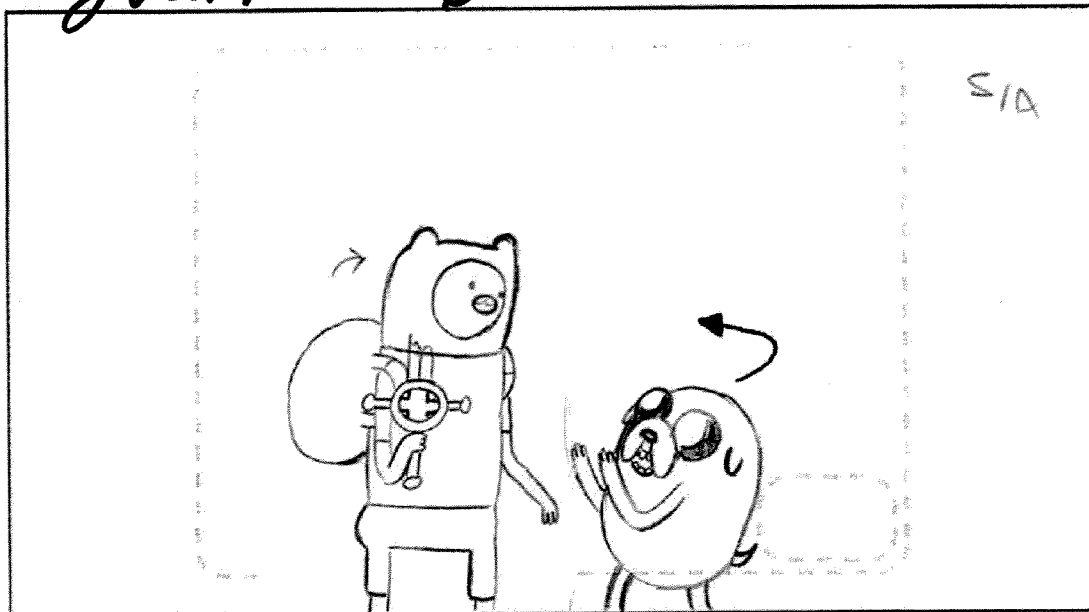
day night

Sc. *28 cont*

Pnl. *C*

Bg.

day night



Dialog:

F+J: Open!

Action:

-F+J TURN TOWARDS EACH OTHER

-F+J WALK RIGHT.

JUL 23 2013

Timing:

EPISODE #

1014-154

1014/154

Production :

1014/154



ADVENTURE TIME

inu Page 38

Sc. 29

Pnl. A

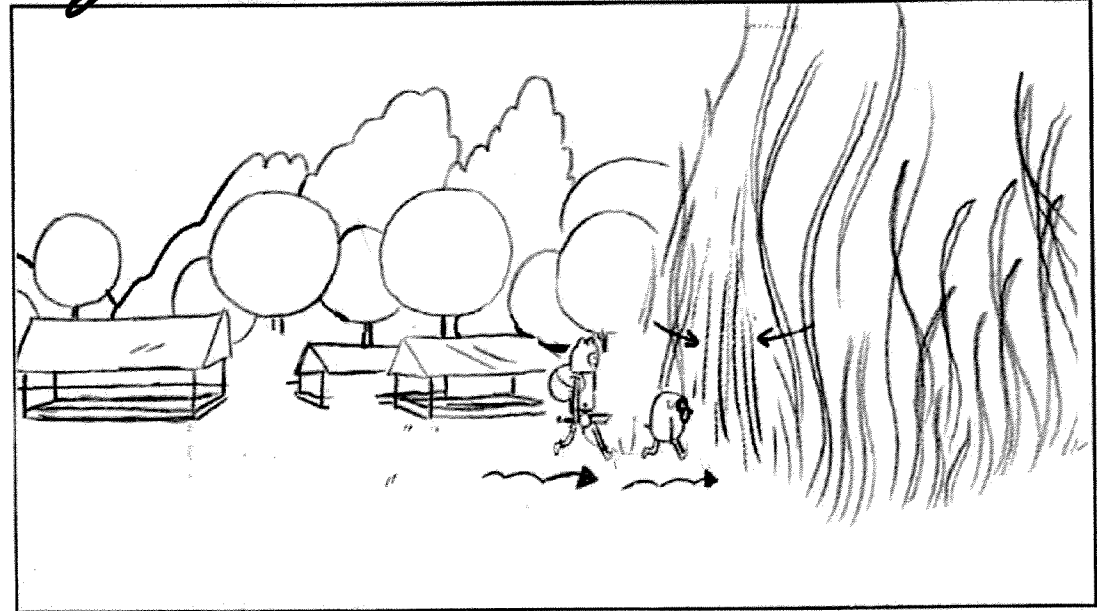
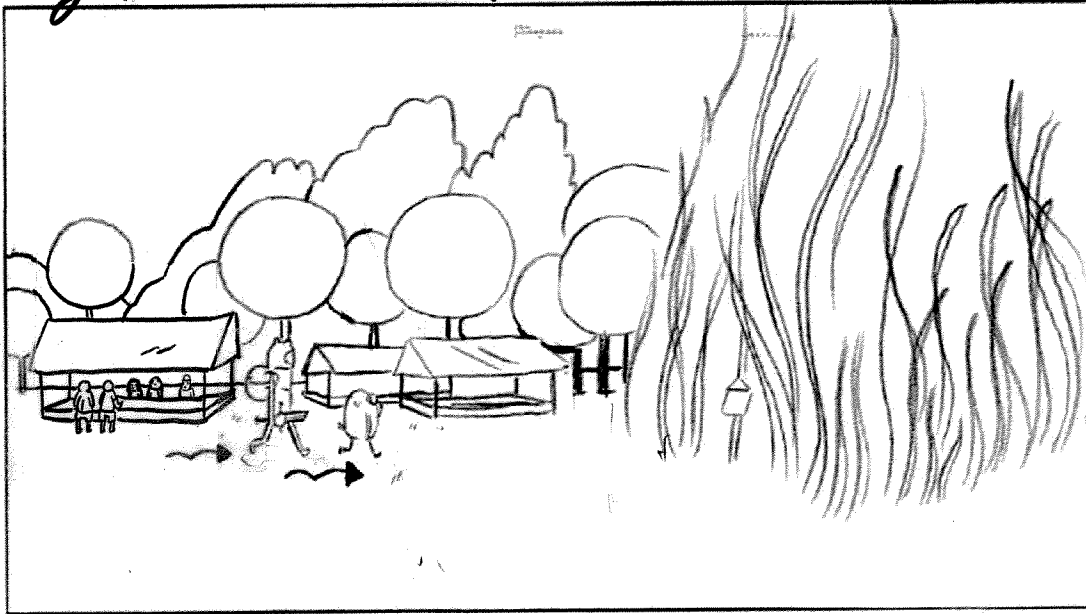
Bg.

day night

Sc. 29 CONT Pnl. B

Bg.

day night



Dialog:

Action:

- F+J WALK TOWARD TENT

JUL 23 2013

Timing:

EPISODE # 1014-154

Production :

1014/154

1014/154

ADVENTURE TIME



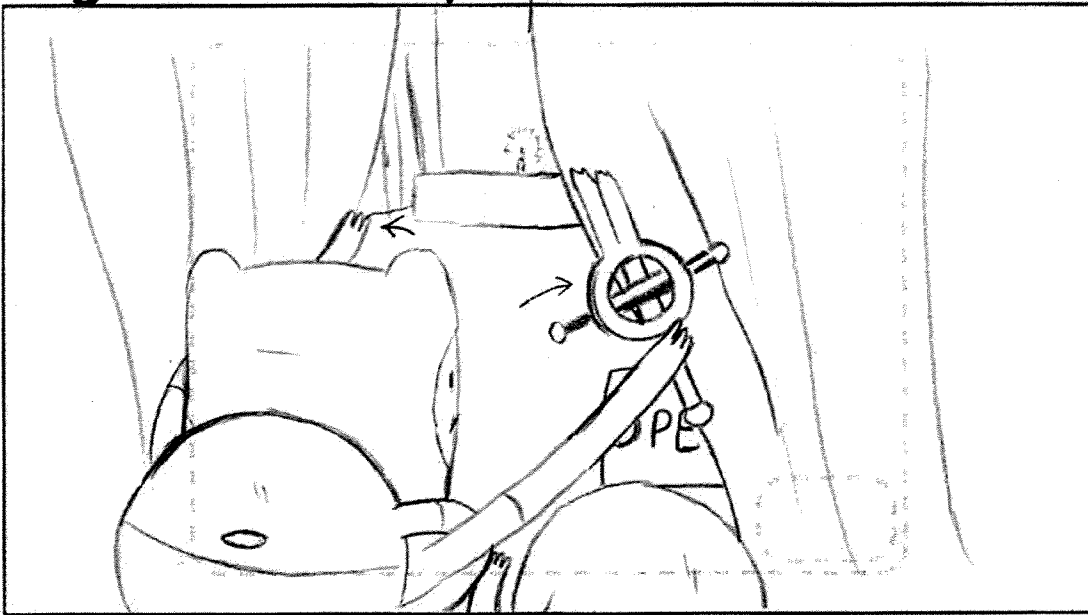
Page 39 cut

Sc. 30

Pnl. A

Bg.

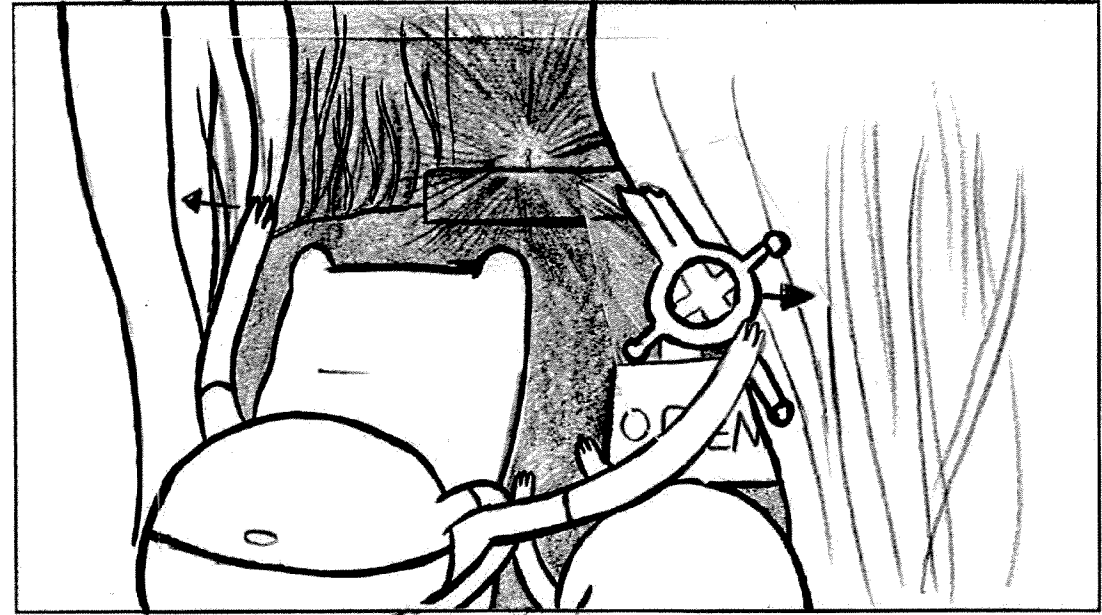
day night



Sc. 30 CONT Pnl. B

Bg.

day night



Dialog:	
Action:	- F. PANTS CURTAIN
Timing:	(A2)
	(A1) S.P.
	- CANDLE GLOWS ON A COUNTER TOP IN THE DISTANCE.
	JUL 23 2013

EPISODE # 1014-154
1014/154

Production :



ADVENTURE TIME

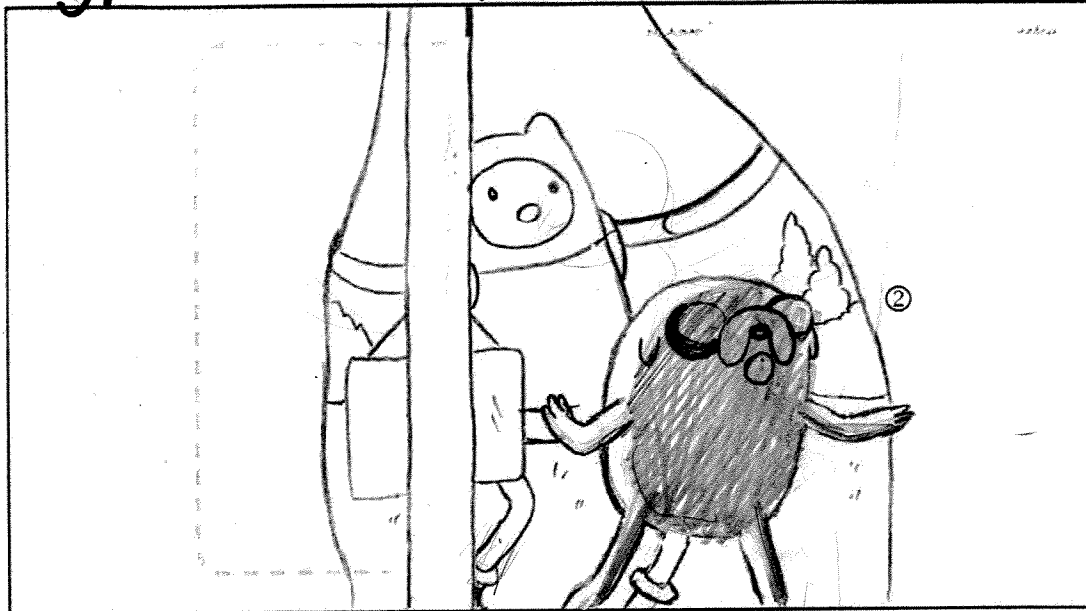
Page 40

Sc. 31

Pnl. A

Bg.

day night

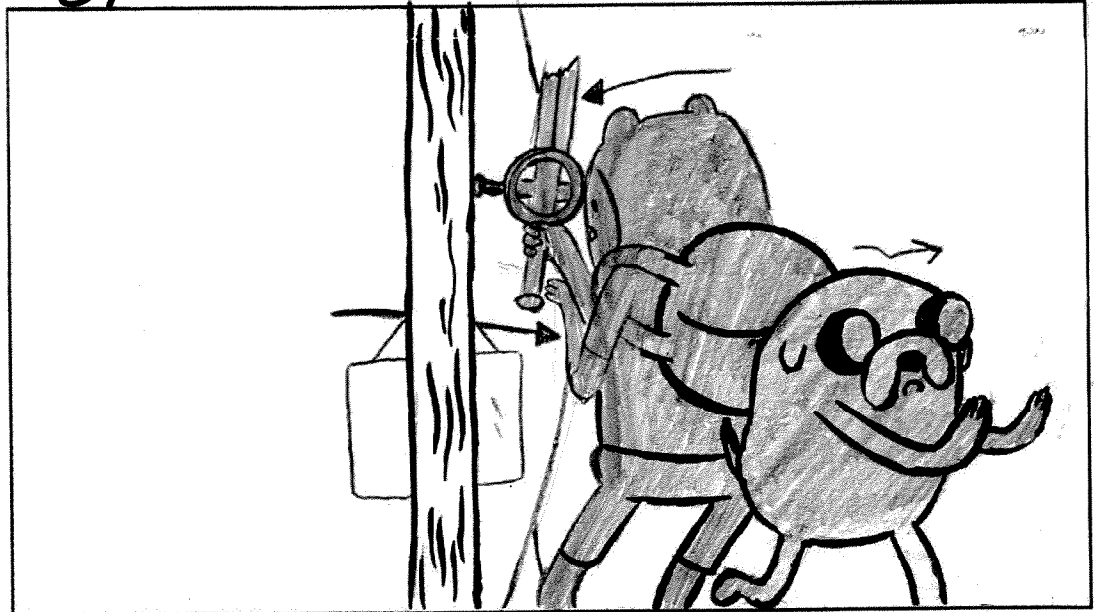


Sc. 31 CONT

Pnl. B

Bg.

day night



Dialog:

WIZARD (O.S.):
OF GRASSY
MOUNTAIN

Close the curtains behind
you please.

Action:



- J. WALKS FORWARD
- F PULLS CURTAINS SHUT

Timing:



JUL 23 2013

EPISODE #

Production :

1014-154

1014/154

1014/154

1014/154

© 2013 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 41

Sc. 31 CONT

Pnl. C

Bg.

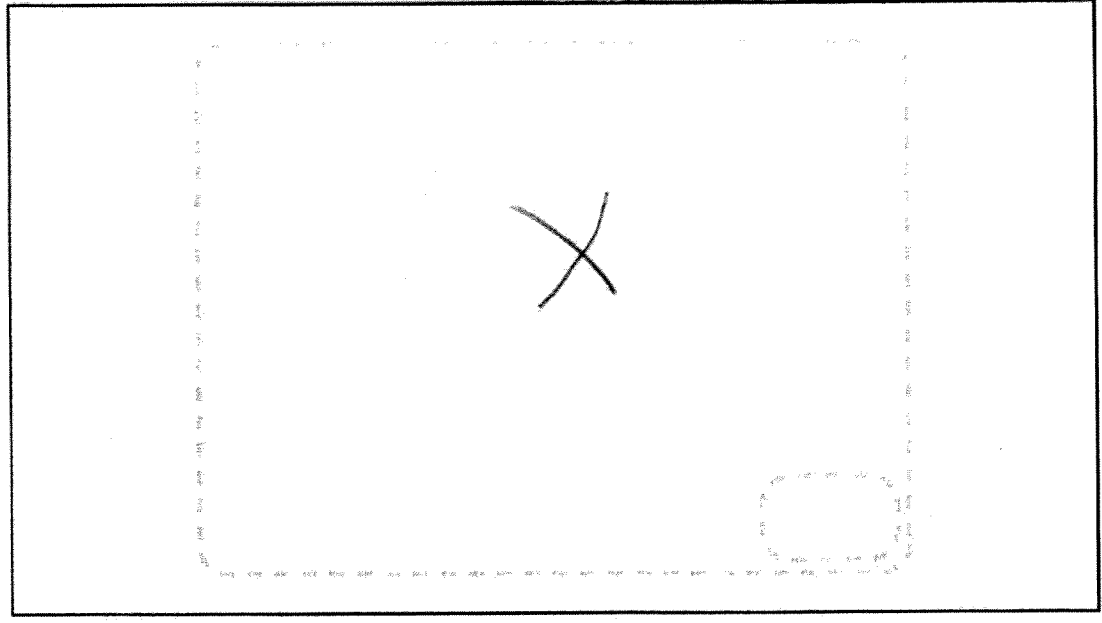
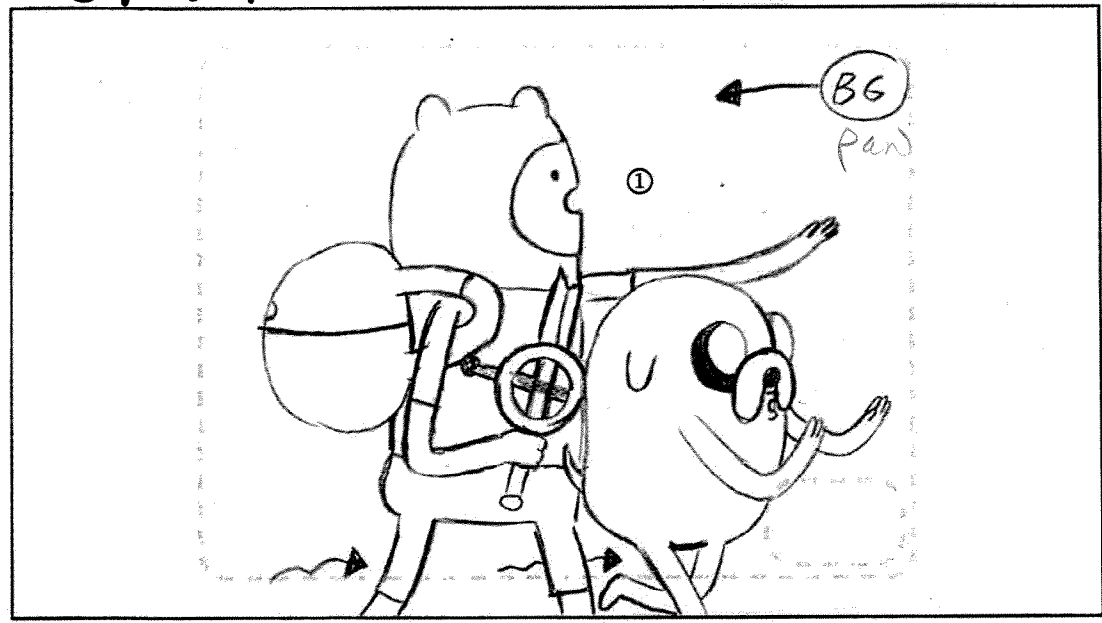
day night day

Sc.

Pnl.

Bg.

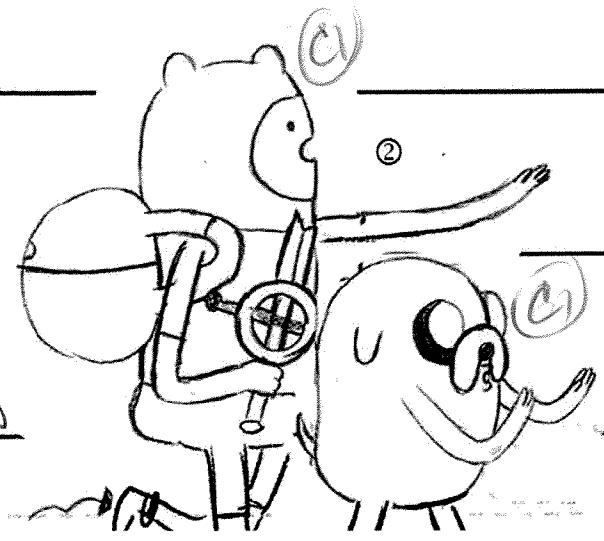
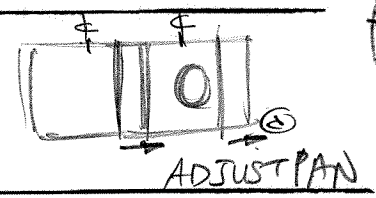
day night



Dialog: (as.) WIZARD OF GM walk towards the candle.

Action:

Timing:



JUL 23 2013

Production :

EPISODE #

1014/154
1014-154

1014/154

1014/154

ADVENTURE TIME



Page 42

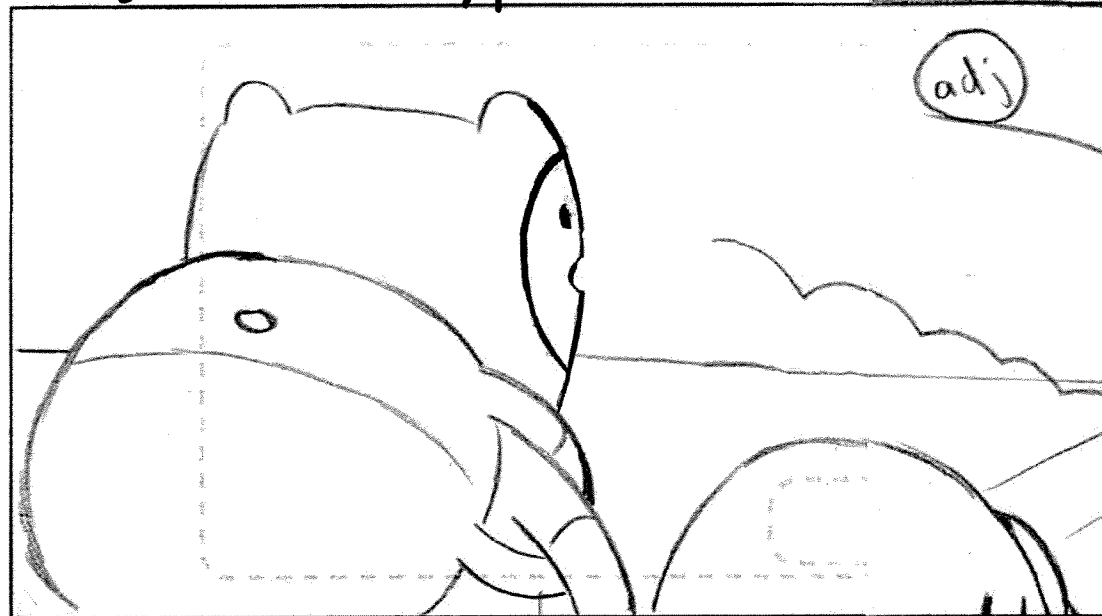
Sc. 32

Pnl. A

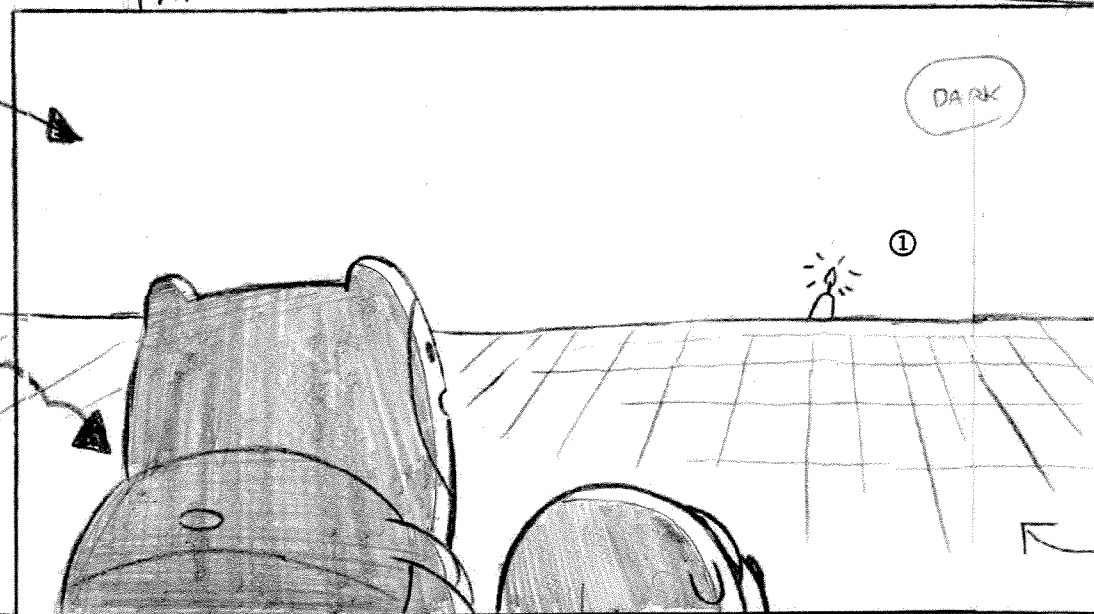
Bg.

day night

START



PANEL. B



Dialog:

Paw w/step Fwd Anim. Rims lights on fstop
 WIZARD OF GM: (O.S) How can I help you?

Action:

-FTJ APPROACH COUNTER,

-RIMS ANIMATE ON ←

Timing:

JUL 23 2013



Production :

EPISODE #

1014-154

1014/154

1014/154

Sc. *33*

ADVENTURE TIME

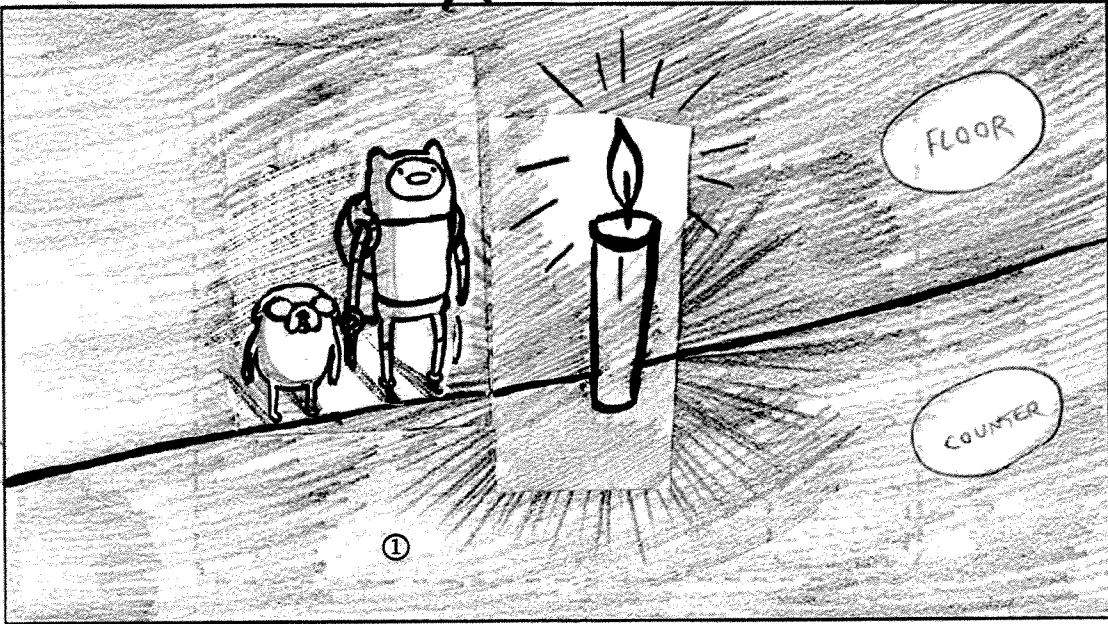


Page *43*

Pnl. *A*

Bg.

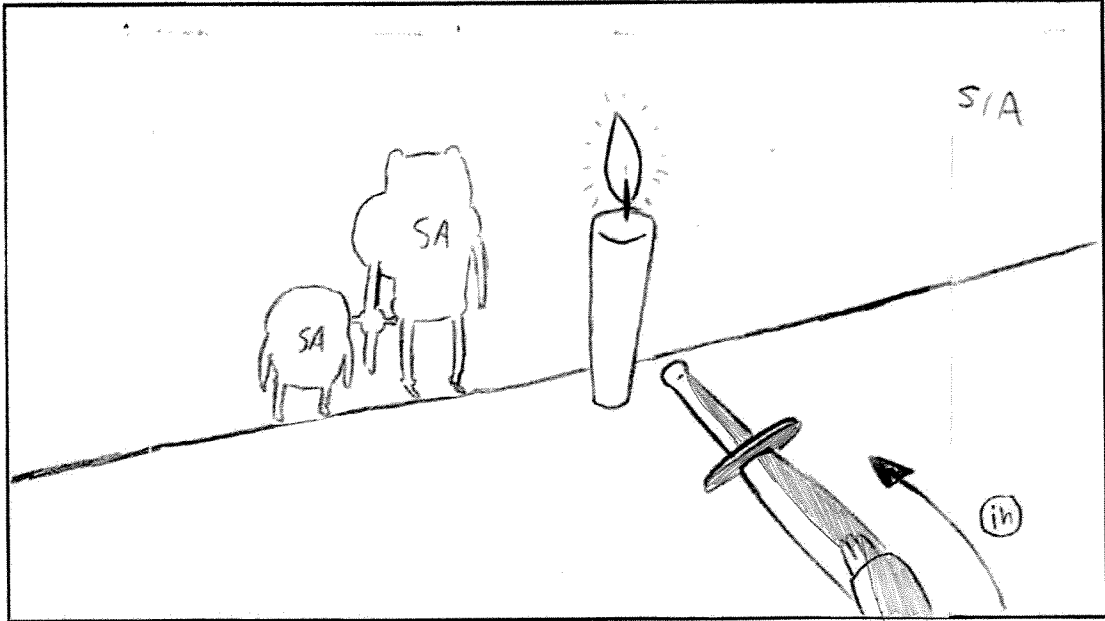
day night



Sc. *33 CONT* Pnl. *B*

Bg.

day night



Dialog:

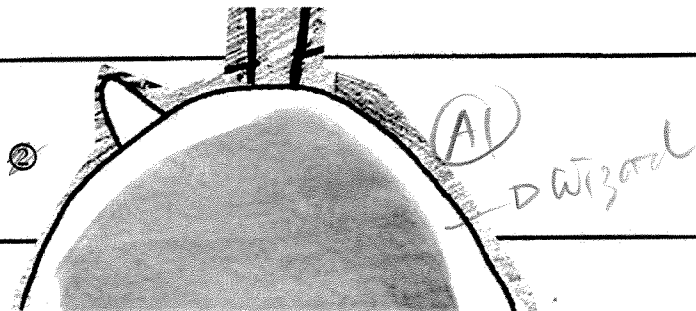
F: Need a sword.

WIZARD of GM: HOLD ON.

Action:

WIZARD SLIDES GRASS SWORD ON/S.

Timing:



1014-154

EPISODE #

1014/154

Production :

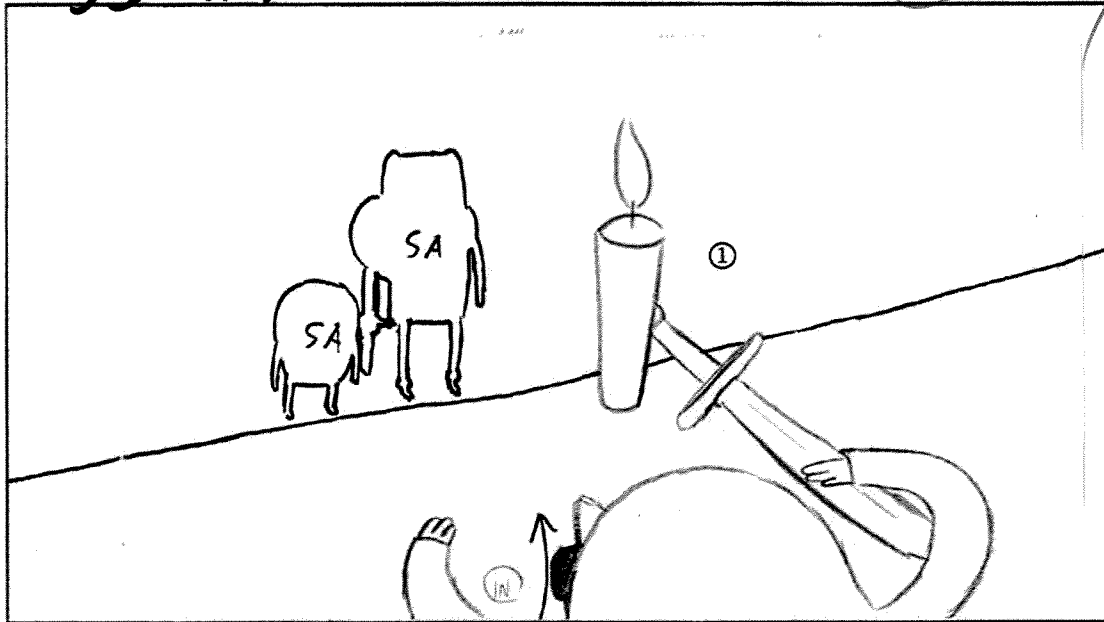
1014/154

ADVENTURE TIME

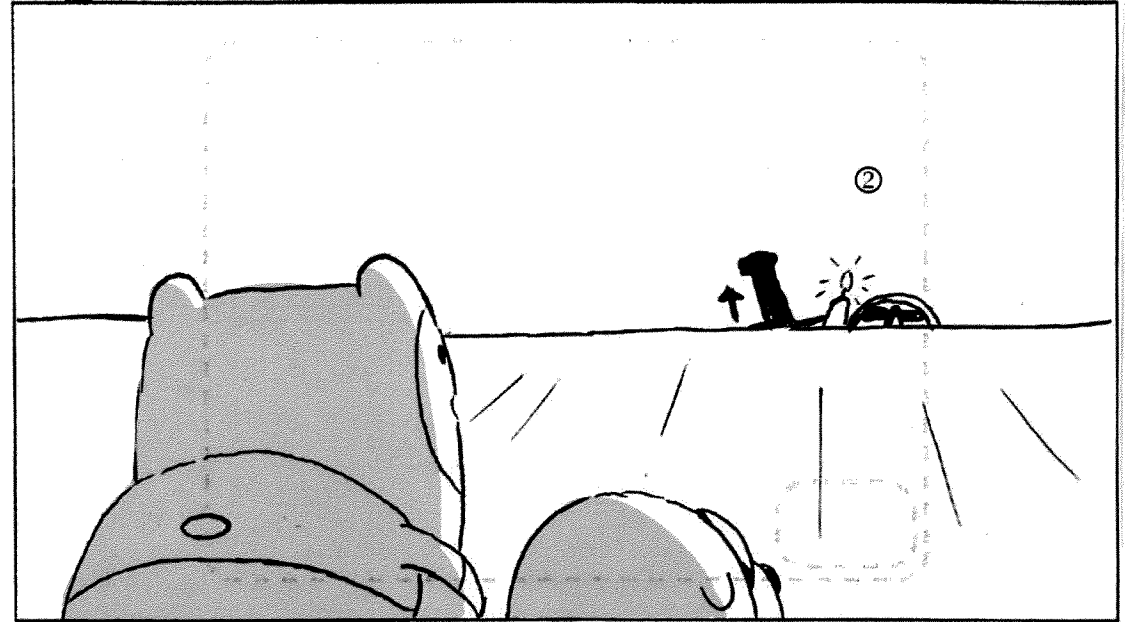


Page 44

Sc. **33 CONT** Pnl. **C** Bg. **Hu** day night



Sc. **34 Hu** Pnl. **A** Bg. day night



Dialog:

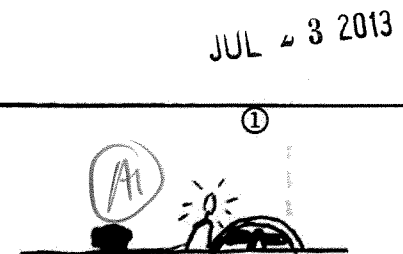
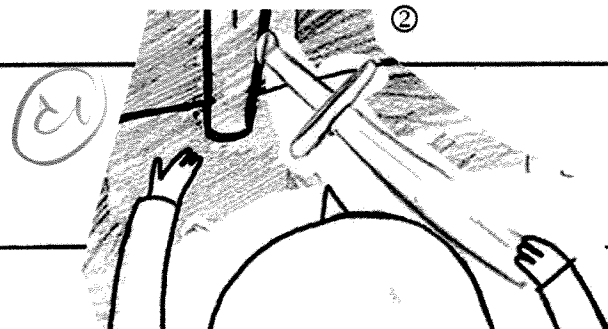
WIZARD OF GM : Here you go ! A grass sword!

WIZARD OF GM : It's a bargain.

Action:

WQGM Scoots sword. FORWARD

Timing:



JUL 3 2013

Production :

EPISODE #

1014-154

1014/154

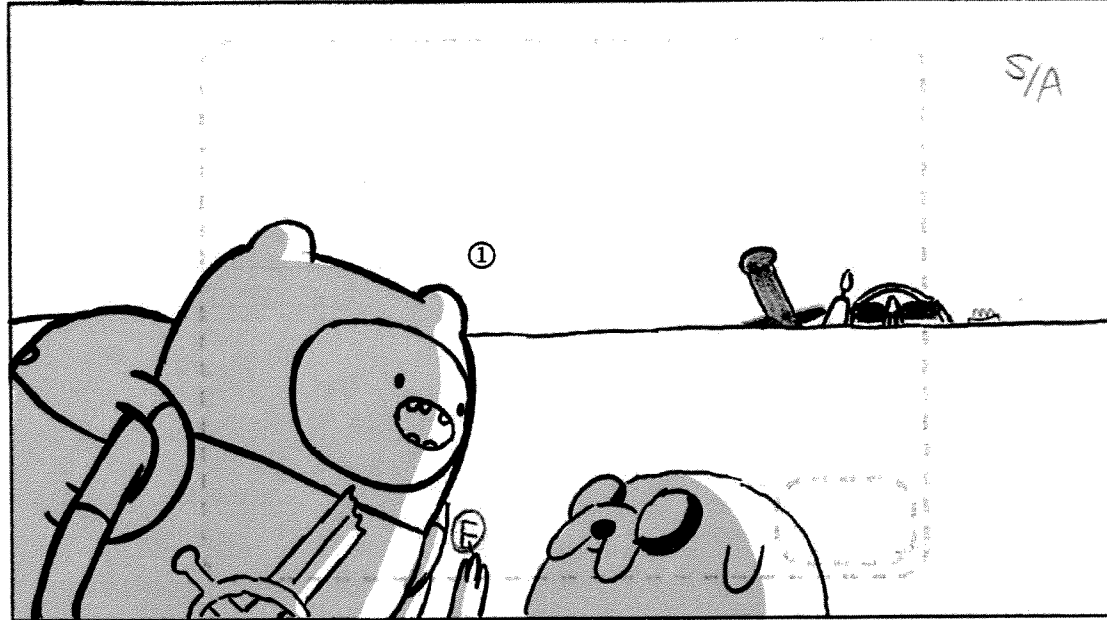
1014/154

ADVENTURE TIME

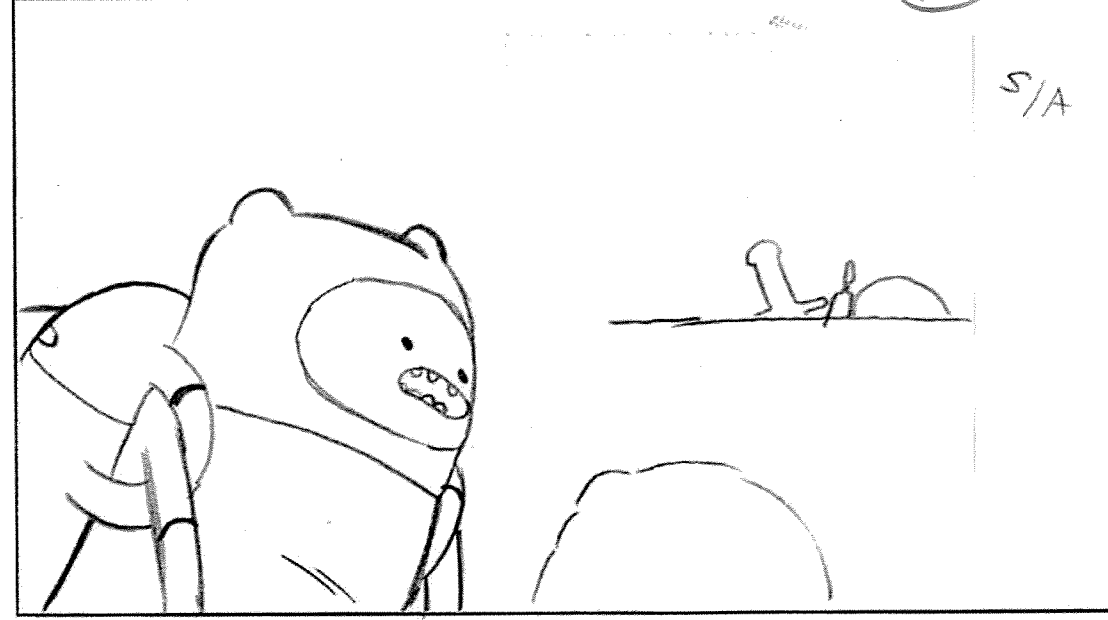


Page 45

Sc. 34 CONT Pnl. B Bg. day night



Sc. 34 CONT Pnl. C Bg. day night



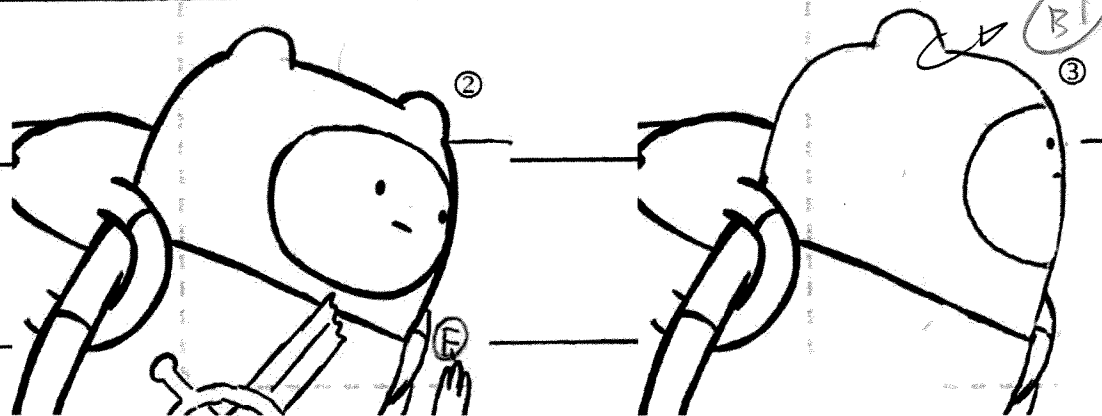
Dialog:

F: I don't know, I've never used a grass sword before.

F: Maybe we should keep looking.

Action:

Timing:



JUL 23 2013

EPISODE #

Production :

1014-154

1014/154

1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



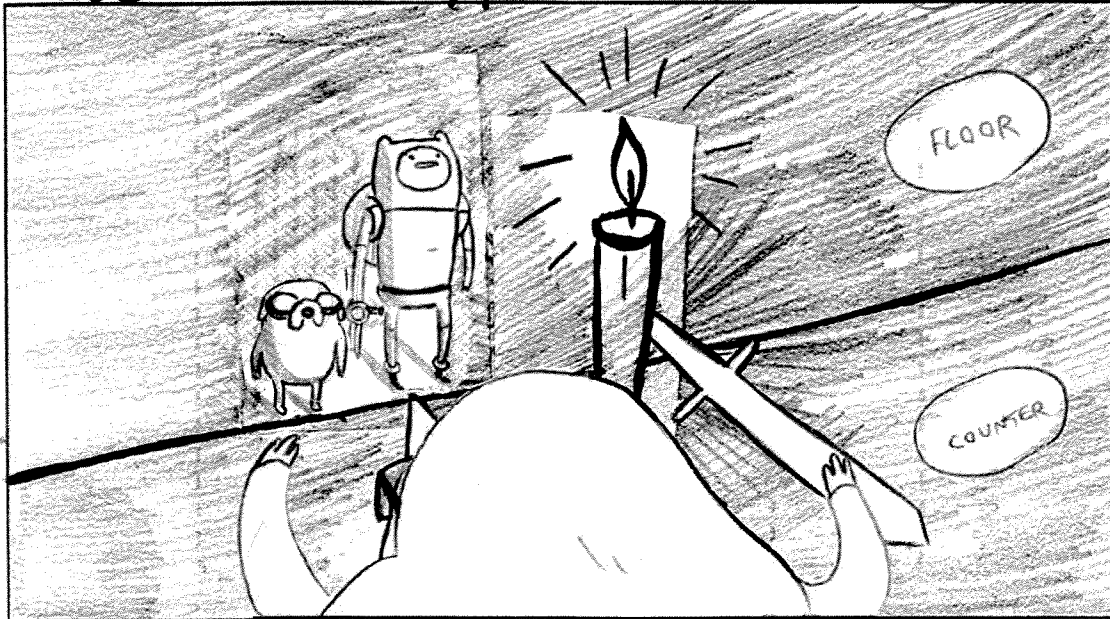
Page 46

Sc. 35

Pnl. A

Bg.

HW day night

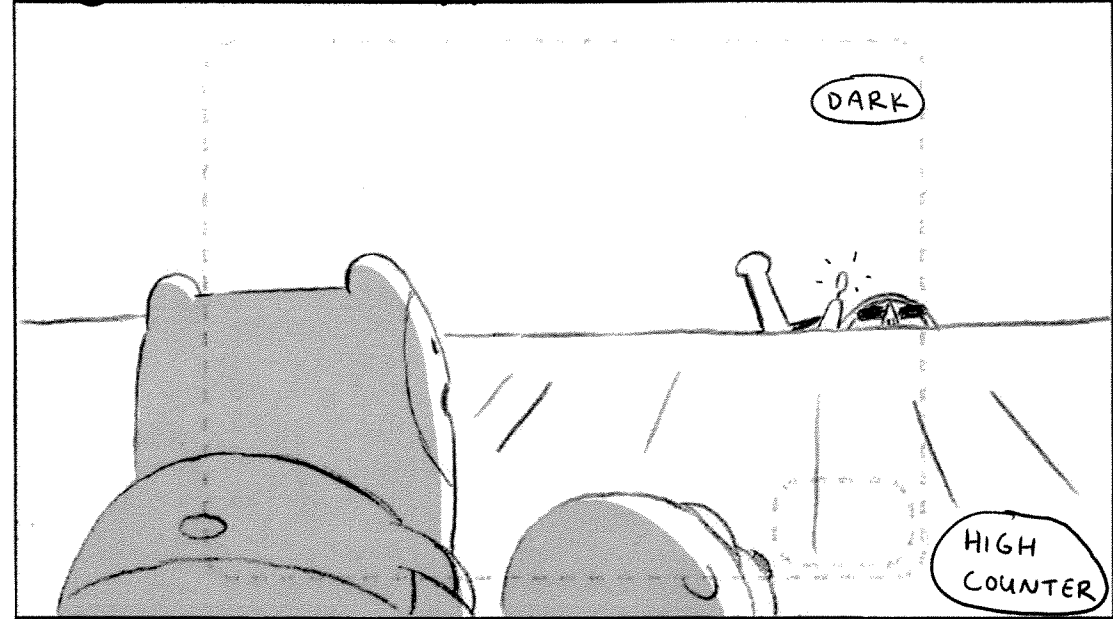


Sc. 36

Pnl. A

Bg.

day night



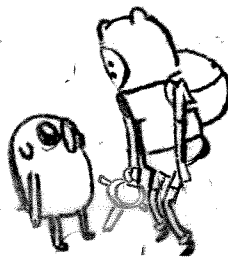
Dialog:

WIZARD
OF GM

Swords like this don't come
around every day.

E: Don't come around everyday,
huh?

Action:



Timing:

(AI)

JUL 23 2013

EPISODE # 1014-154
1014/154

Production :

ADVENTURE TIME



Page 47

Sc. 36 CONT

Pnl. B

Bg.

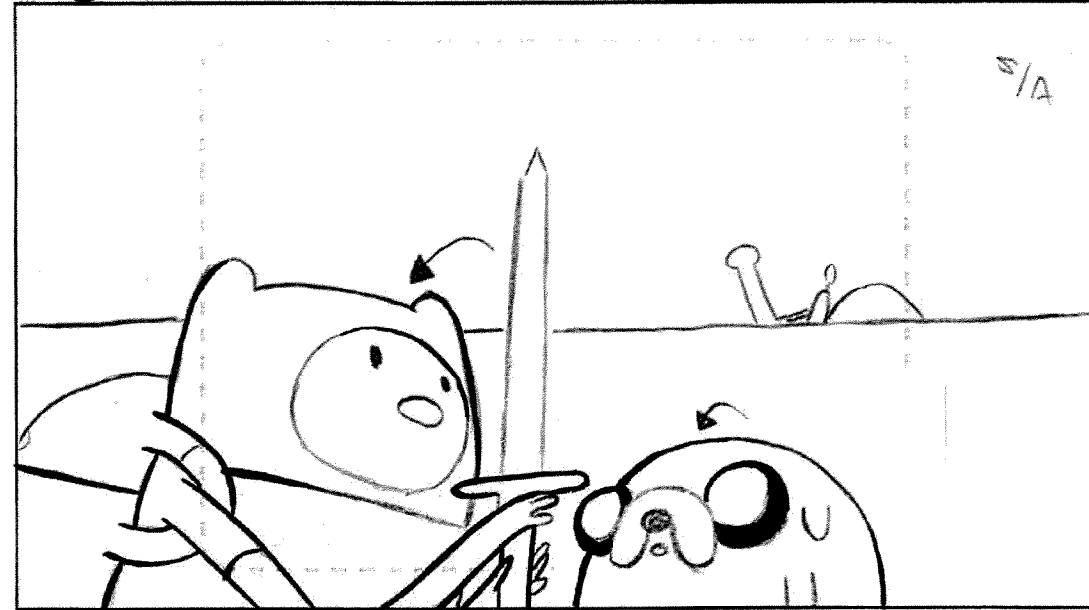
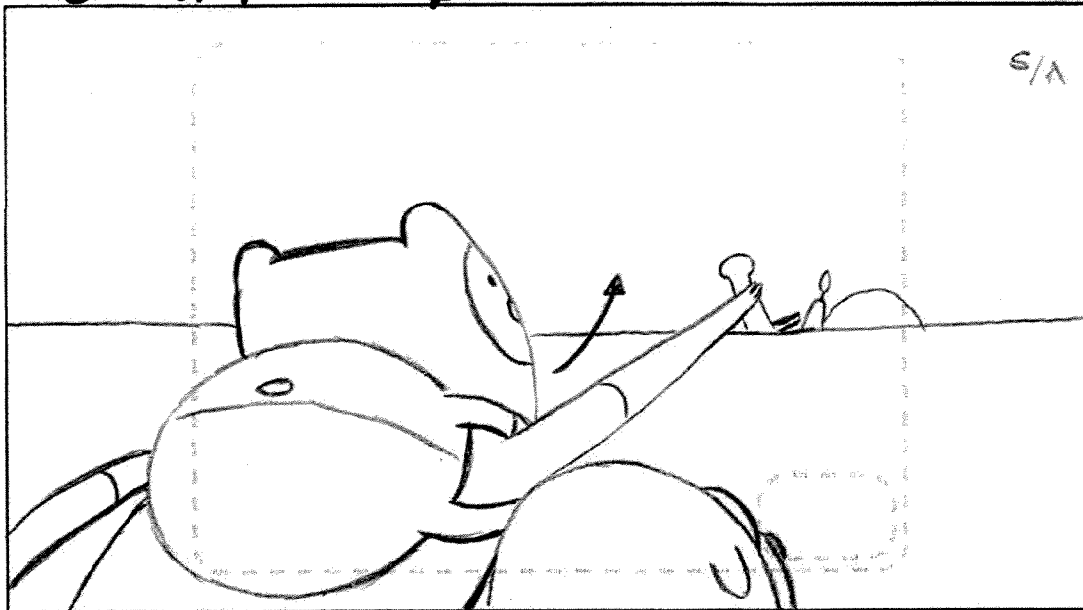
day night

Sc. 36 CONT

Pnl. C

Bg.

day night



Dialog:

Action:

Timing:



- F. PUTS AWAY DEMON BLOOD SWORD
AND REACHES FOR GRASS SWORD.



JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

1014/154

ADVENTURE TIME



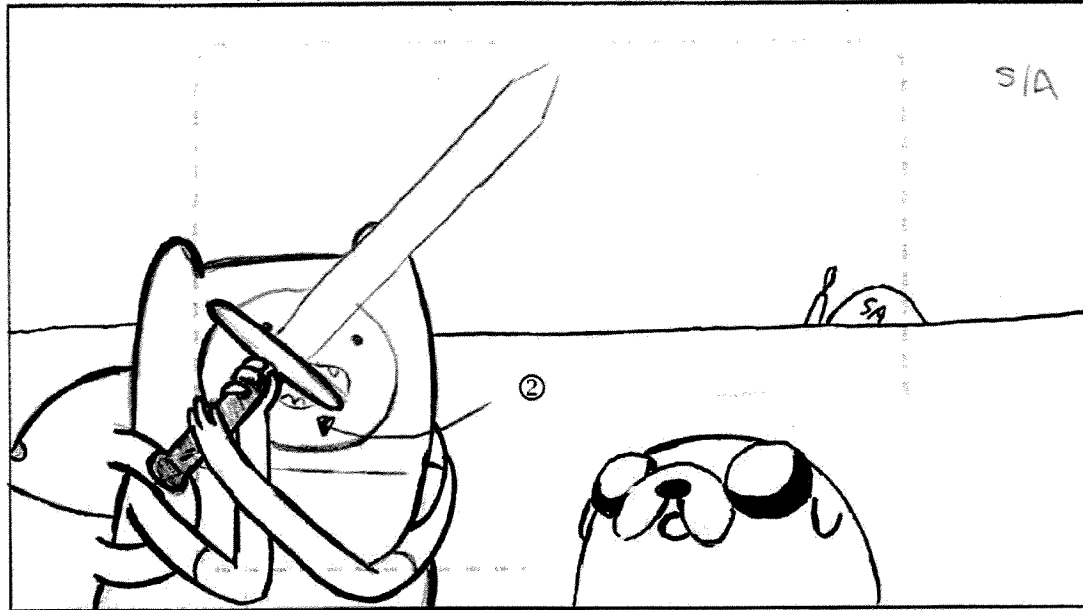
Page 48

Sc. 36 CONT

Pnl. D

Bg.

day night

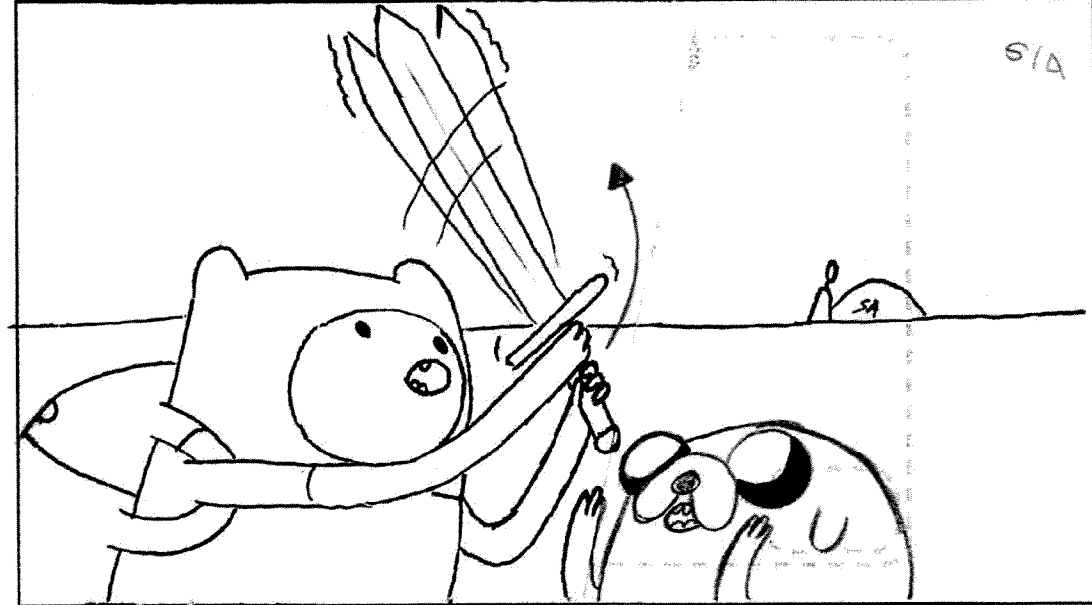


Sc. 36 CONT

Pnl. E

Bg.

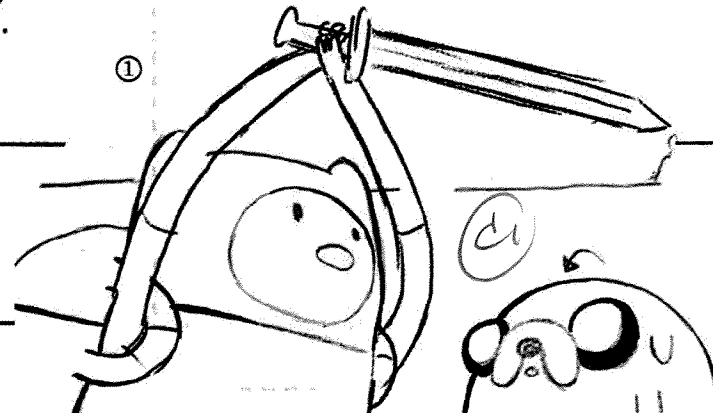
day night



Dialog:

Action: *Finn motions the sword.*

Timing:



JUL 23 2013

EPISODE #

1014-154

1014/154

Production :

1014/154 1

1014/154

ADVENTURE TIME



Page 49

Sc. 36 CONT

Pnl. F

Bg.

day night

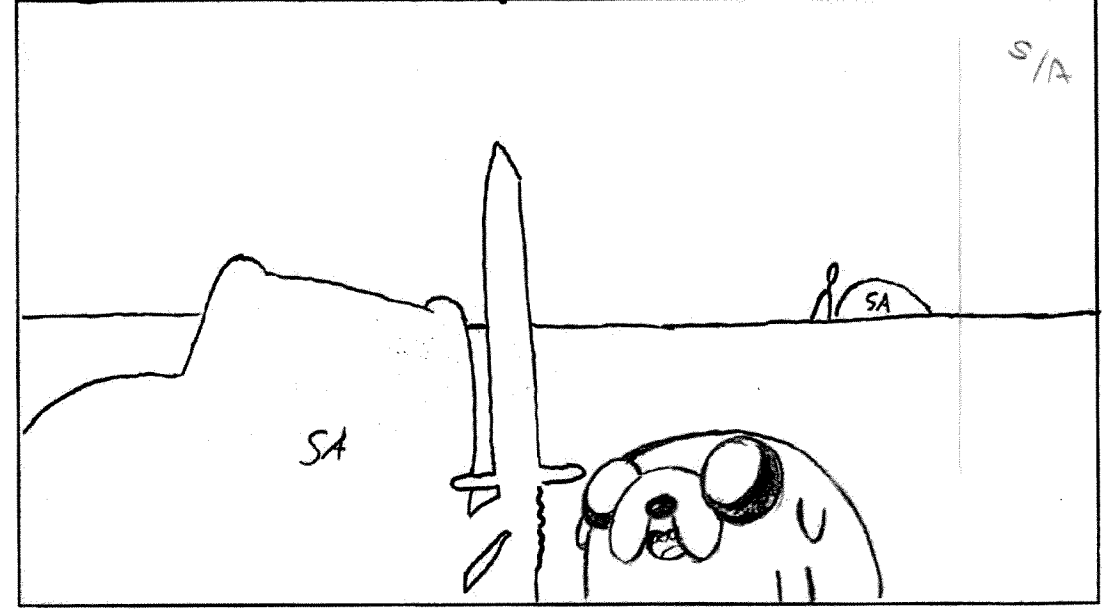
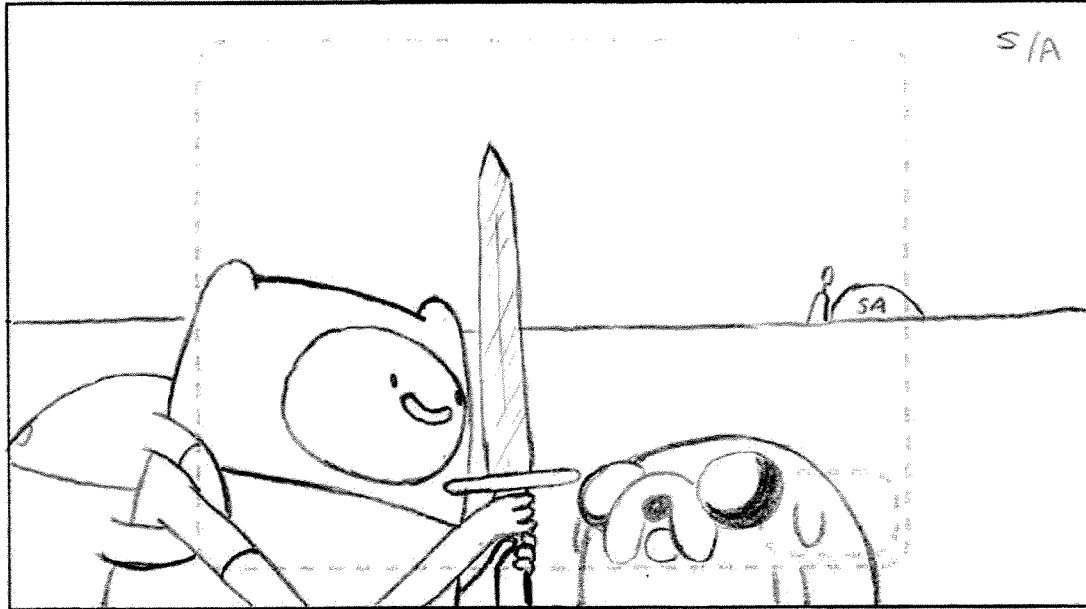
Sc. 36 CONT

Pnl. G

Bg.

day night

cut



Dialog: F: I love it!

J: Well that was easy.

Action:

JUL 23 2013

Timing:

EPISODE #

1014-154

1014/154

Production :

1014/154

1014/154

ADVENTURE TIME

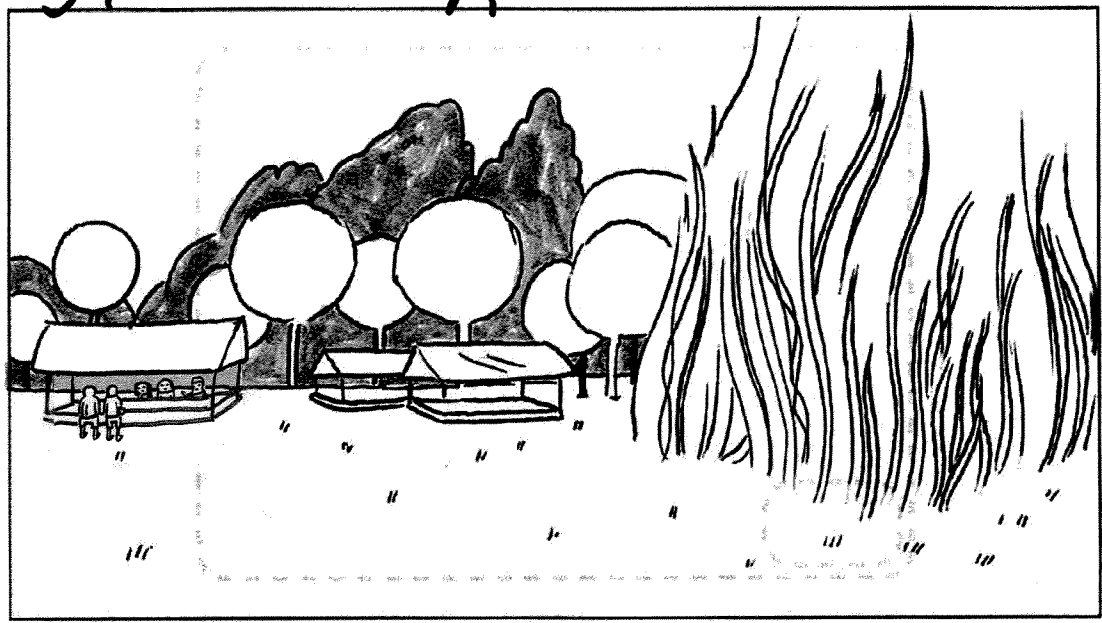


Sc. 37

Pnl. A

Bg.

day night

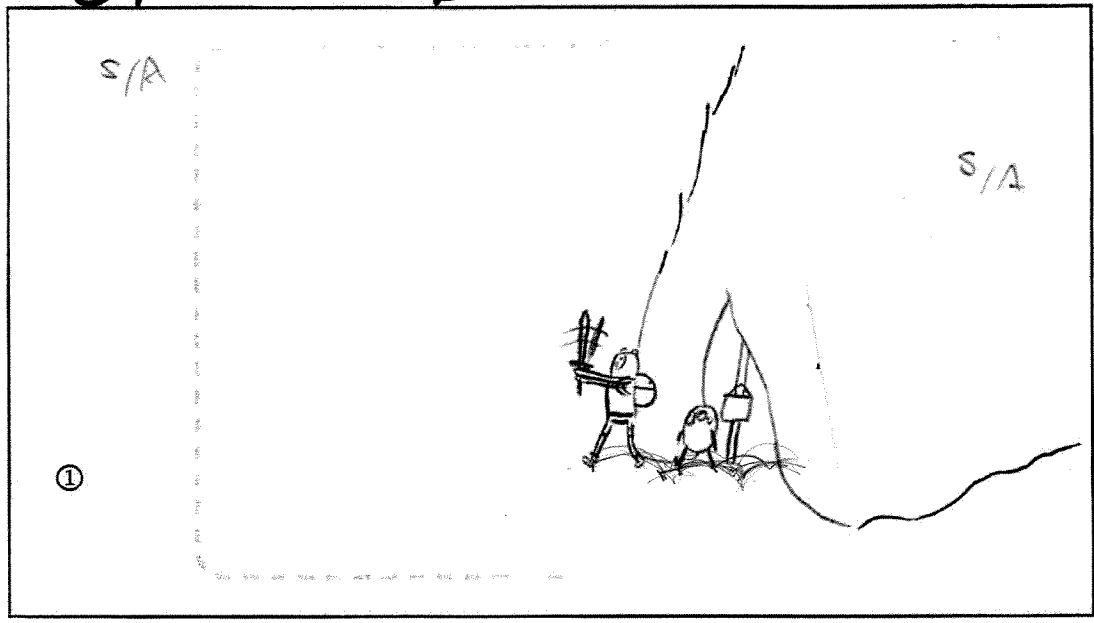


Sc. 37 CONT

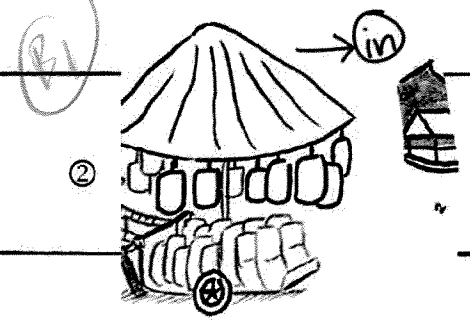
Pnl. B

Bg.

day night



Dialog:	WIZARD OF GM : (O/S) REMEMBER, NO TAKE BACKS...	
Action:	-F+J WALK OUT OF TENT.	
Timing:	JUL 23 2013	



EPISODE # 1014-154
1014/154
Production :
1014/154

ADVENTURE TIME

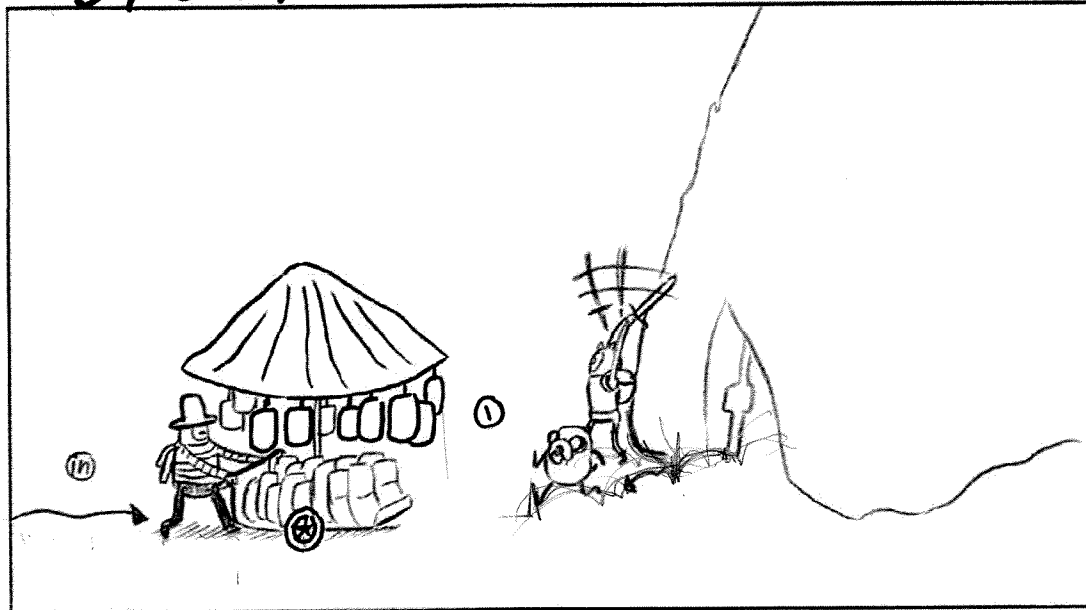


51
Page

Sc. 37 CONT Pnl. C

Bg.

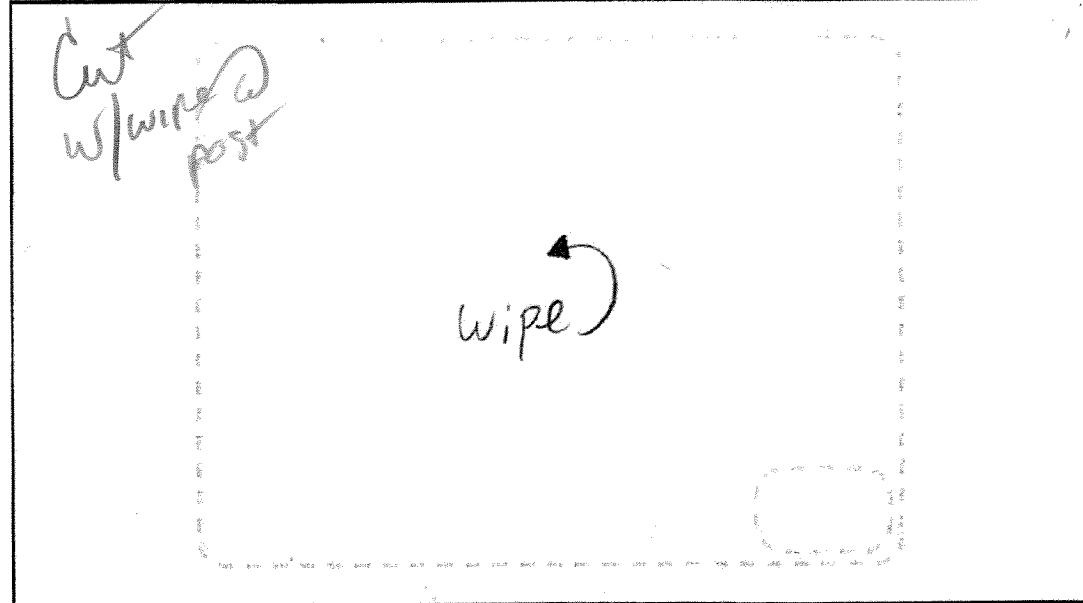
day night



Sc. 37 CONT Pnl.

Bg.

day night



Dialog: J: Hey, the pillow vendor!!

Action: - PILLOW VENDOR ROLLS CART ON/S.

Timing:



JUL 23 2013

EPISODE # 1014-154

1014/154

Production :

1014/154

ADVENTURE TIME



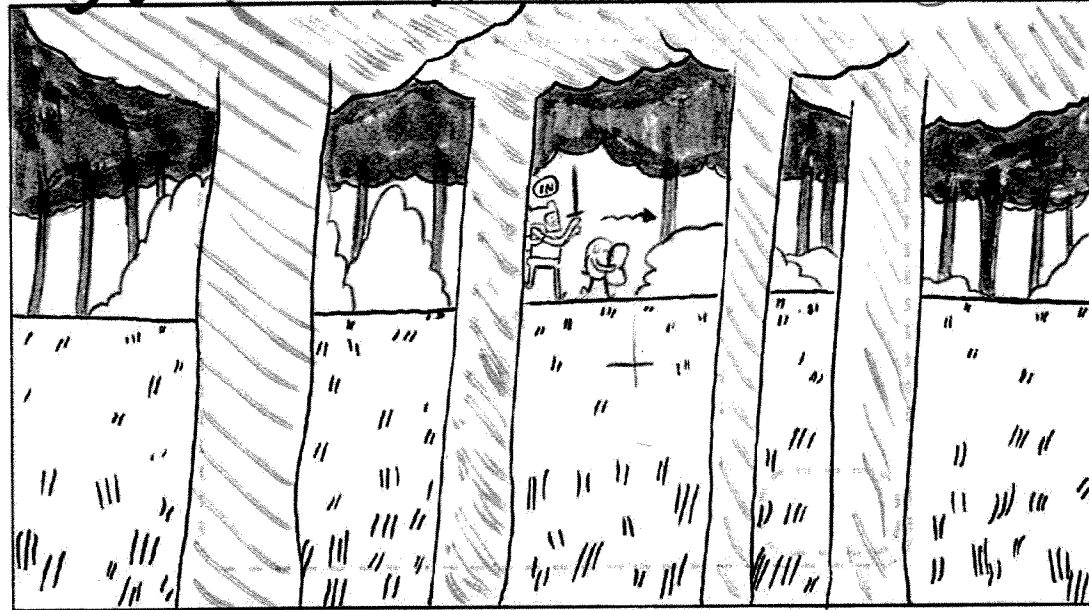
Page 52

Sc. 38

Pnl. A

Bg.

day night

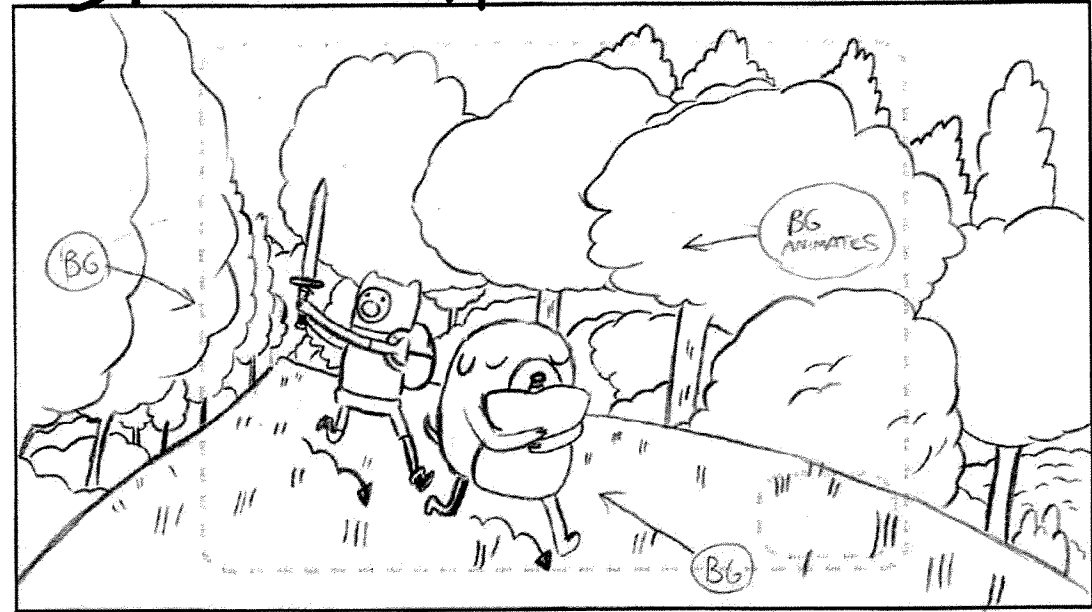


Sc. 39

Pnl. A

Bg.

day night



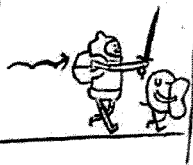
Dialog:

Action:

- F+J WALK THROUGH WOODS.

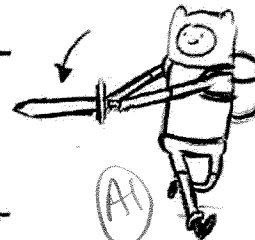
Timing:

(A1)



+

- J. HUGS PILLOW
- F. PRACTICE SWINGS
W/ SWORD.



(A1)



(A2)



(A3)

JUL 23 2013

EPISODE #

Production :

1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from this studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



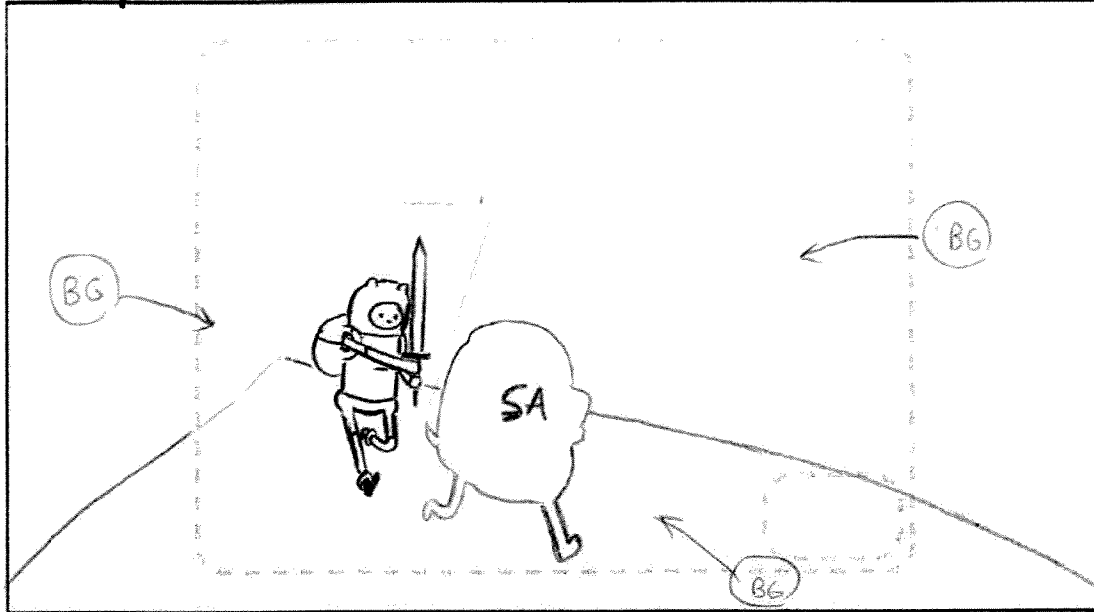
Page 53

Sc. 39 CONT

Pnl. B

Bg.

day night

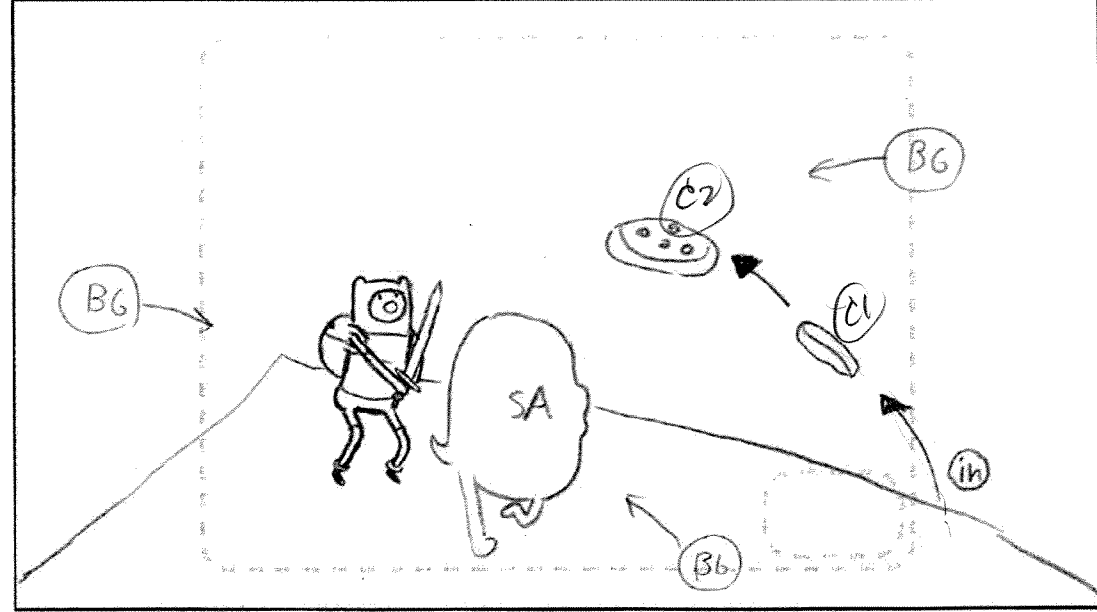


Sc. 39 CONT

Pnl. C

Bg.

day night



Dialog:

F: Uh?!

Action:

-PIZZA FLIES OUT FROM WOODS

Timing:

JUL 23 2013

EPISODE #

1014-154

1014/154

Production :

1014/154

ADVENTURE TIME



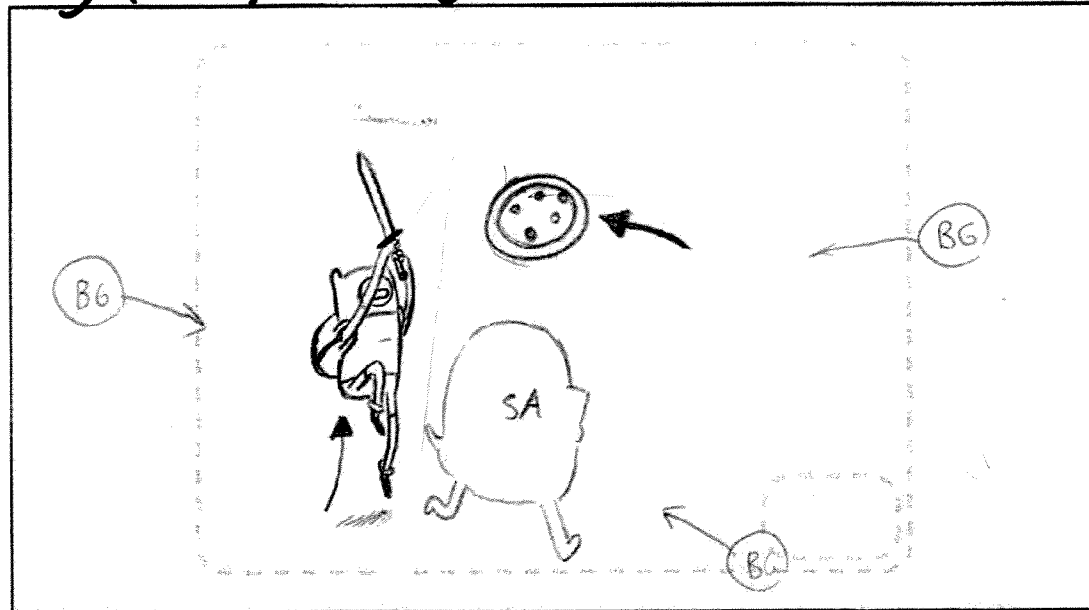
Page 54

Sc. 39 CONT

Pnl. D

Bg.

day night

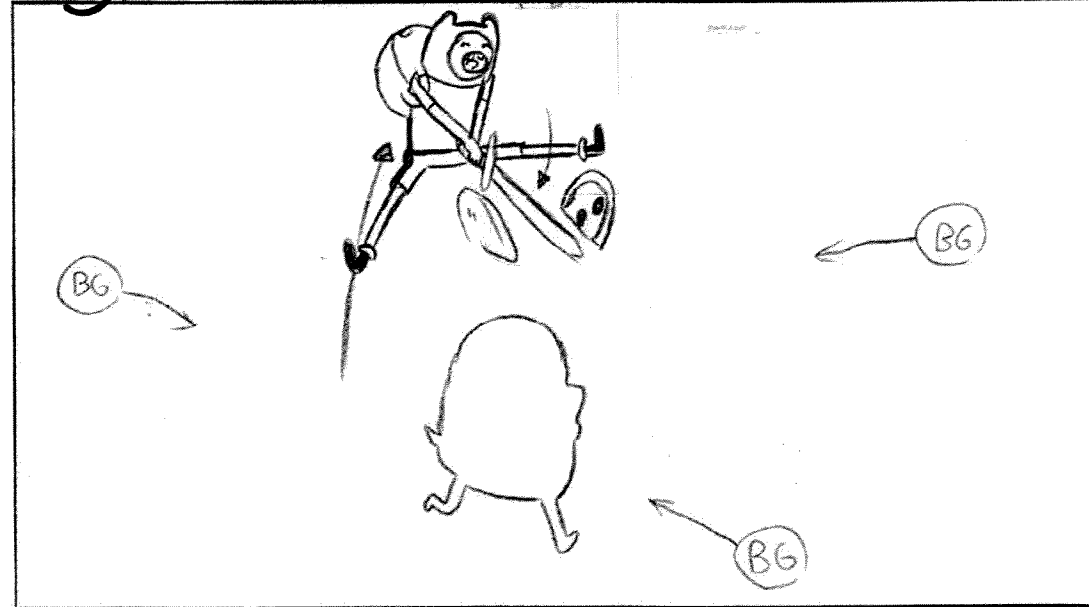


Sc. 39 CONT

Pnl. E

Bg.

day night



Dialog:

F: Yah!!

Action:

-FINN LEAPS

-F. SLICES PIZZA IN HALF.

JUL 23 2013

Timing:

EPISODE #

1014-154

1014/154

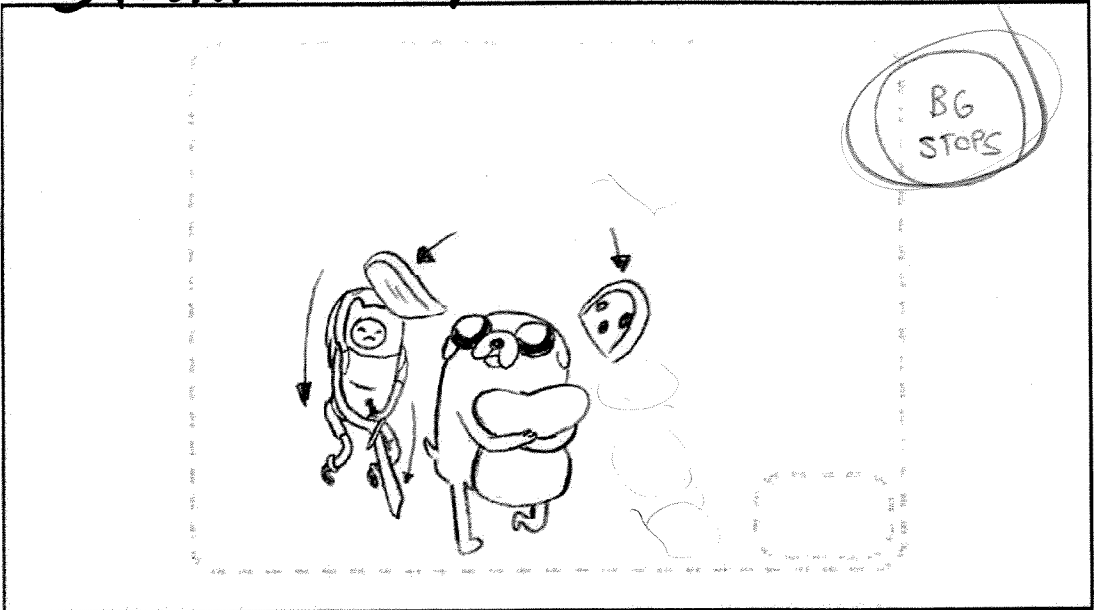
Production :

1014/154

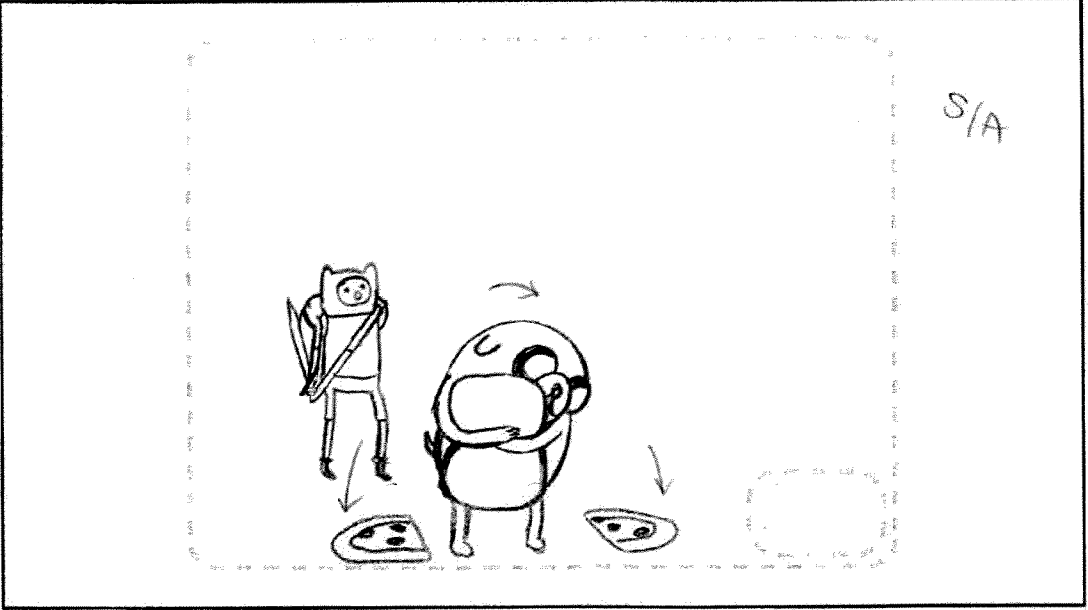
ADVENTURE TIME



Sc. 39 CONT Pnl. F Bg. day night



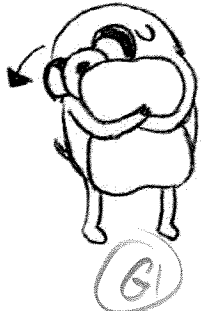
Sc. 39 CONT Pnl. G Bg. day night



Dialog: J: Hhuh?...

Action: PIZZA HALVES FALL TO EITHER SIDE OF JAKE.

Timing: JUL 23 2013



1014/154

EPISODE # 1014-154 1014/154

Production :

1014/154

© 2013 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



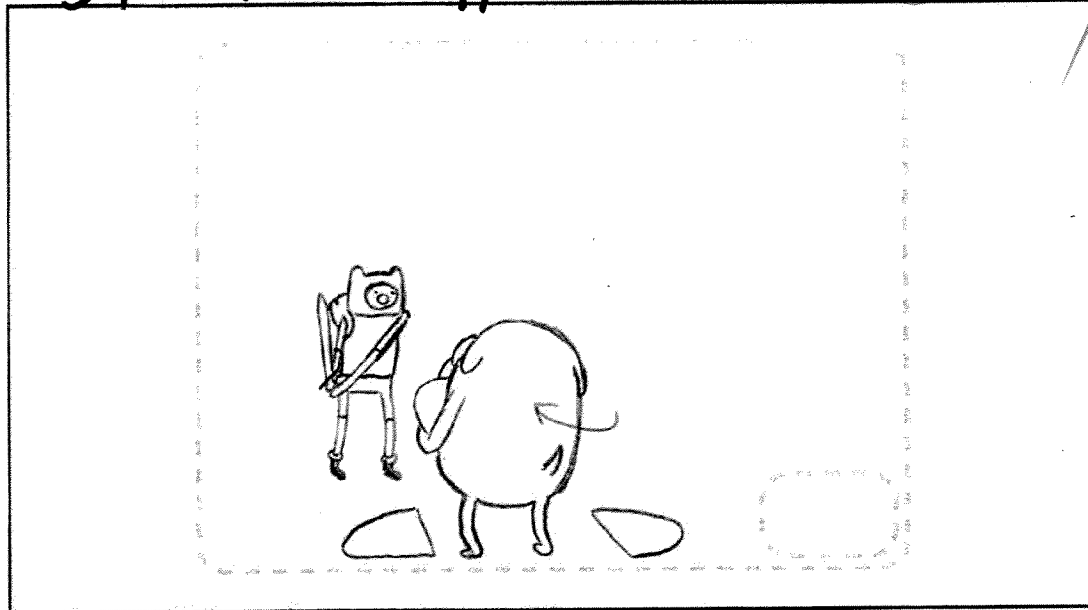
Page 56

Sc. 39 CONT

Pnl. H

Bg.

day night

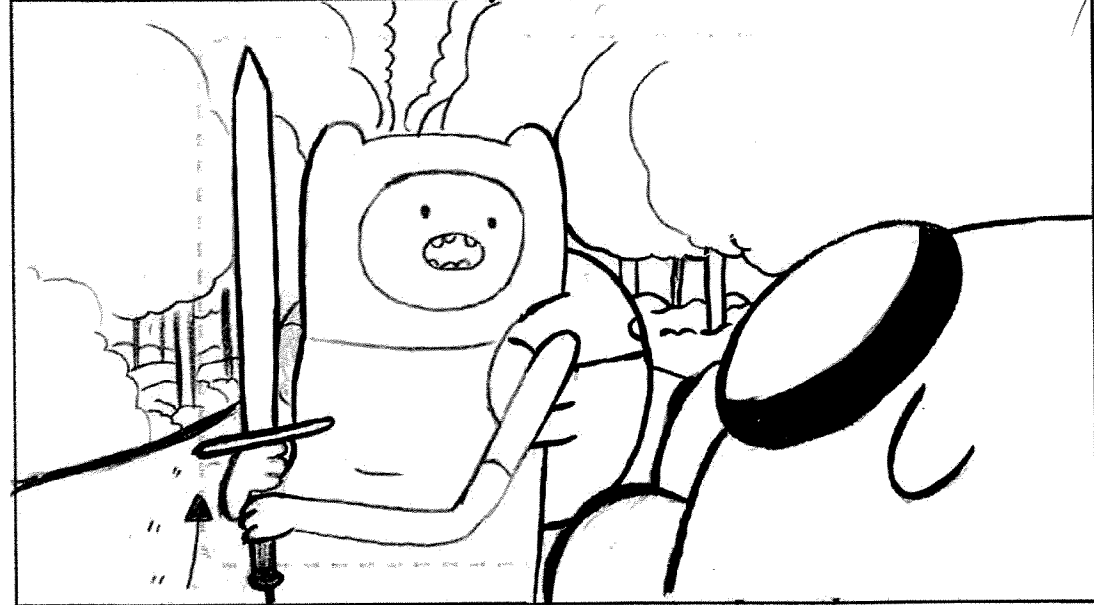


Sc. 40

Pnl. A

Bg.

day night



Dialog:

F: Yeah! It came out of nowhere!

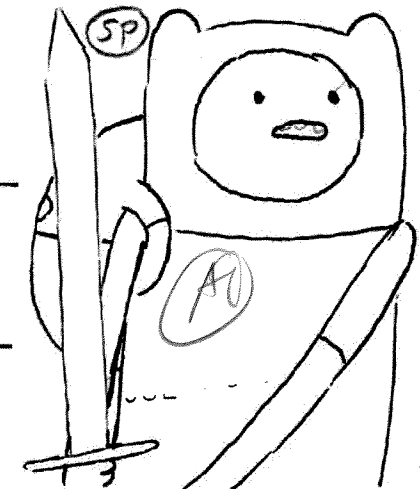
F: It was gonna bonk you in the head.

Action:

-J. TURNS AROUND.

Timing:

JUL 23 2013



EPISODE #

1014-154

1014/154

Production :

1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

HW Cut

ADVENTURE TIME



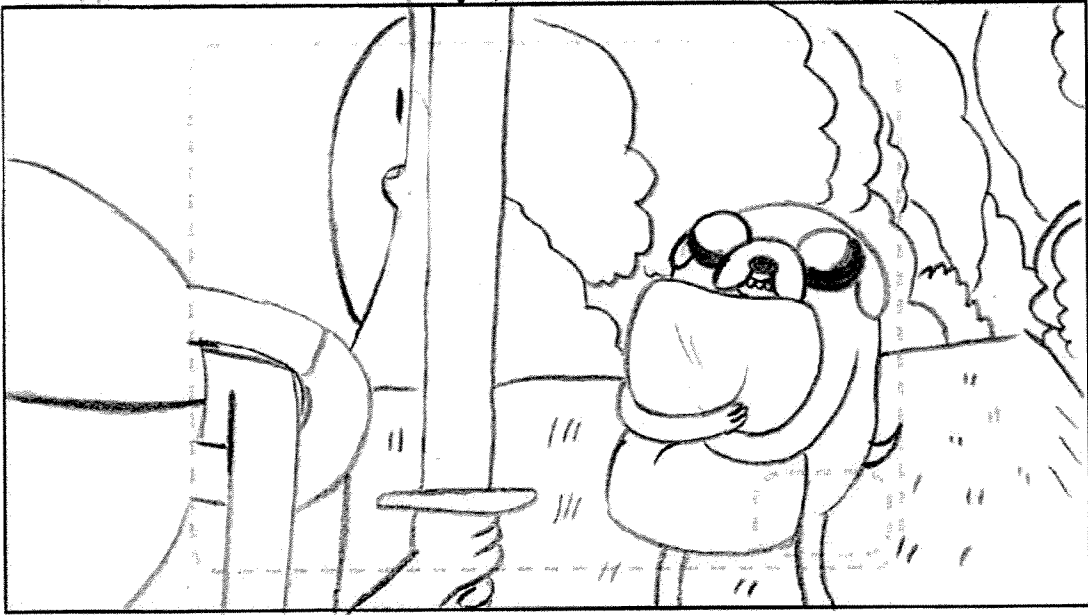
cut

Sc. 41

Pnl. A

Bg.

day night



Sc. 41 CONT

Pnl. B

Bg.

HW

day night



Dialog:	J: You're getting good with that sword.	J: you were never able to do that with your other swords.
Action:		
Timing:		

JUL 23 2013

EPISODE #

Production :

1014-154

1014/154

1014/154

ADVENTURE TIME



Page 58

Sc. 42

Pnl. A

Bg.

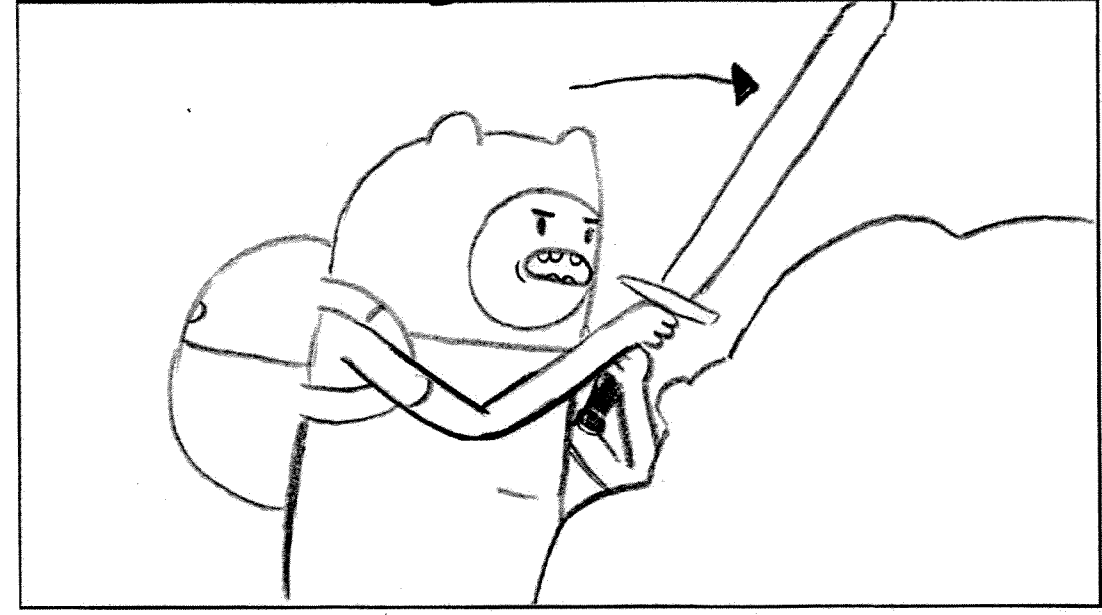
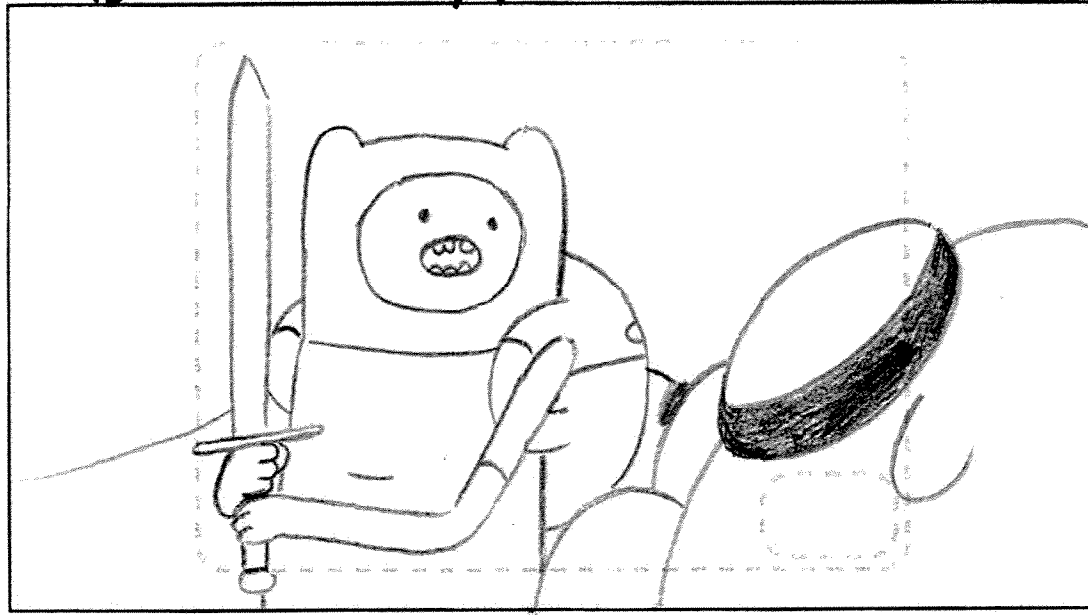
day night

Sc. 42 cont

Pnl. B

Bg.

day night



Dialog: F: No more pizza bonks.

F: Yut!!

Action: Finn swings sword.

Timing:

JUL 23 2013

Production :

EPISODE # 1014-154

1014/154

1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



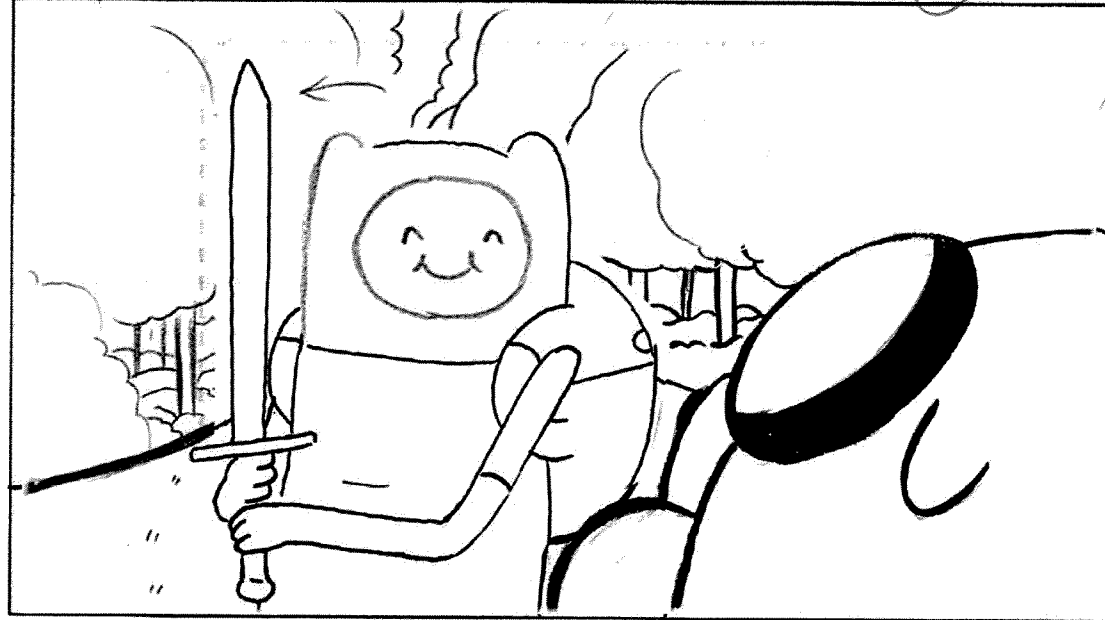
Page 59

Sc. 42 CONT

Pnl. C

Bg.

day night

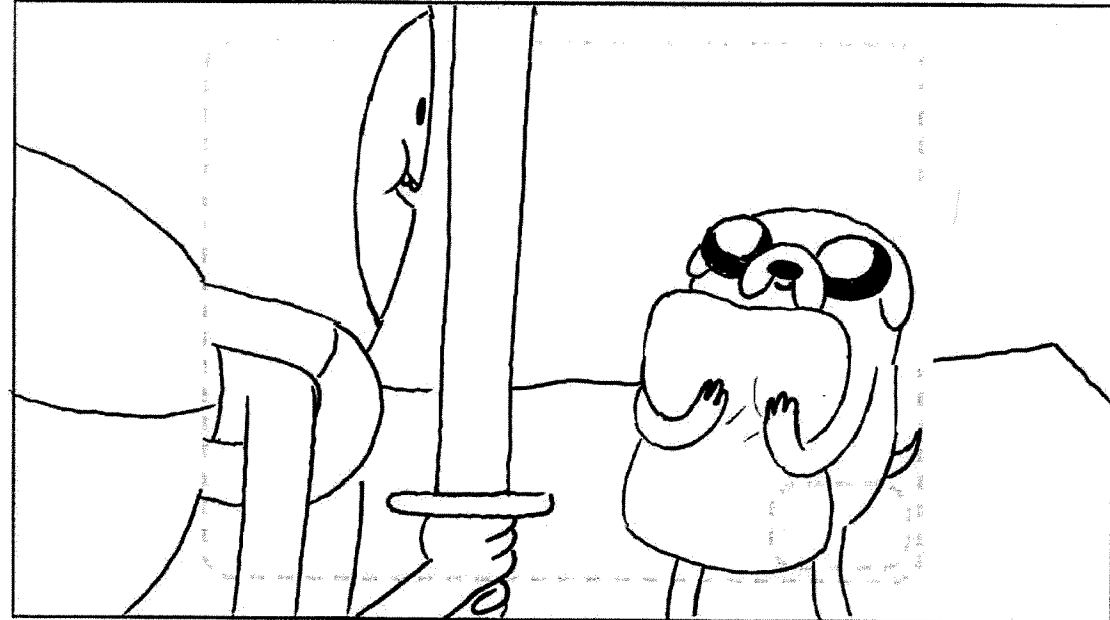


Sc. 43

Pnl. A

Bg.

day night



Dialog:

Action:

Timing:

F: Hey, we're near Tree Trunk's house. Let's stop by.

(SP)

(A)

JUL 23 2013

EPISODE #

1014-154

1014/154

Production :

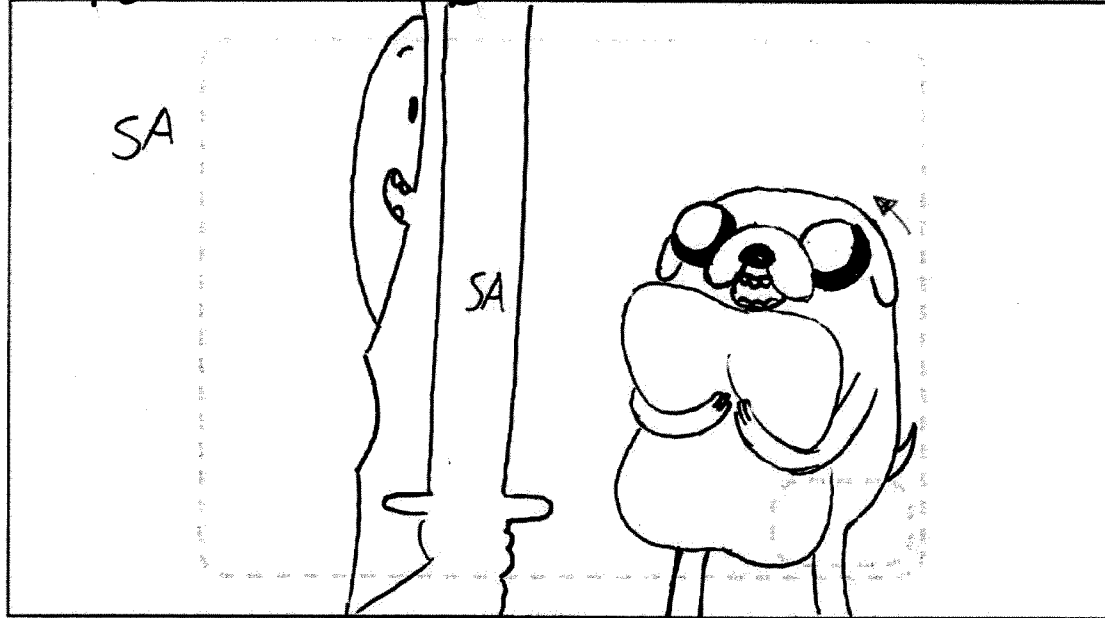
1014/154

ADVENTURE TIME

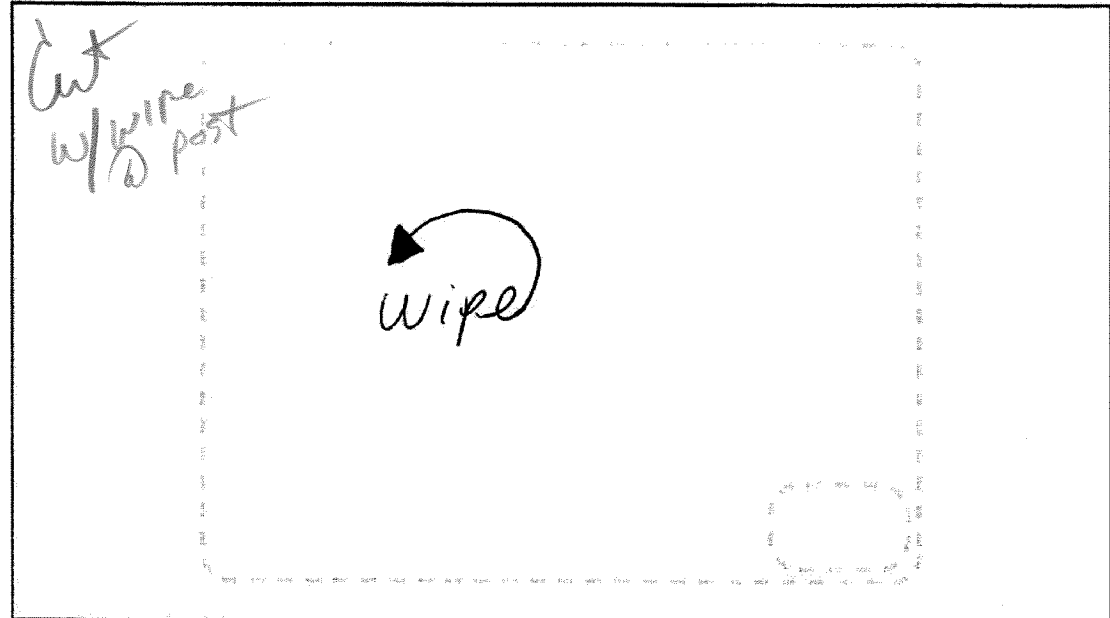


Page 60

Sc. 43 CONT Pnl. B Bg. day night



Sc. 43 CONT Pnl. Bg. day night



Dialog: F: And get some pieee ...
J: Pieee ...

Action:

Timing:

JUL 23 2013

EPISODE #

1014-154

1014/154

Production :

1014/154

Cut w/
wipe to post

ADVENTURE TIME



Sc. 44

Pnl. A

Bg.

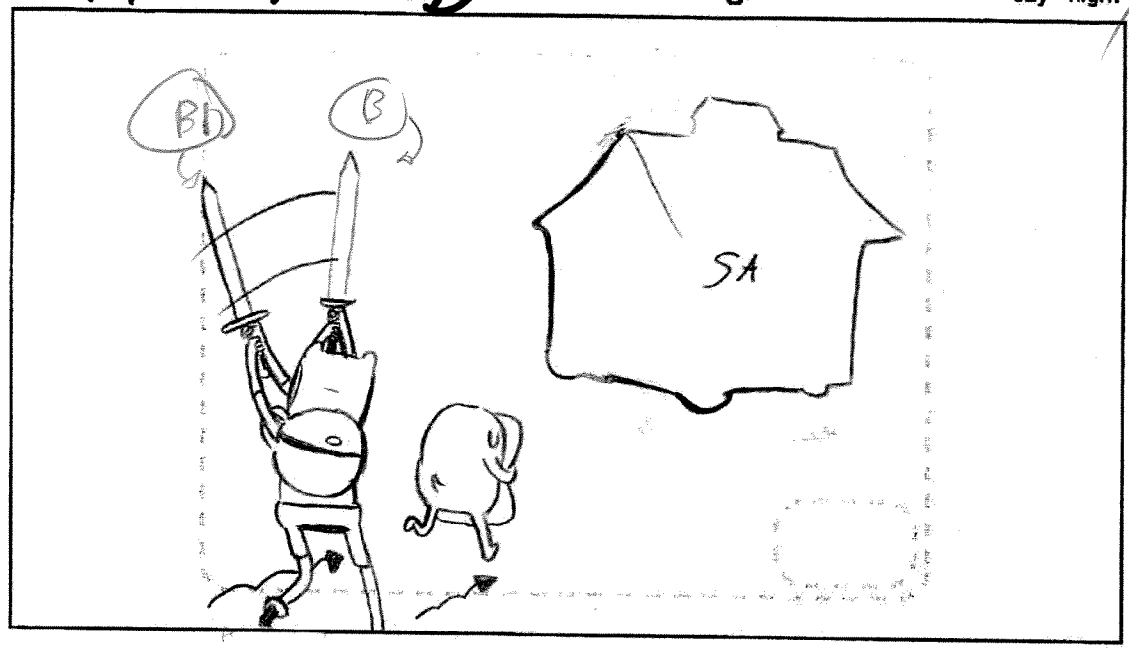
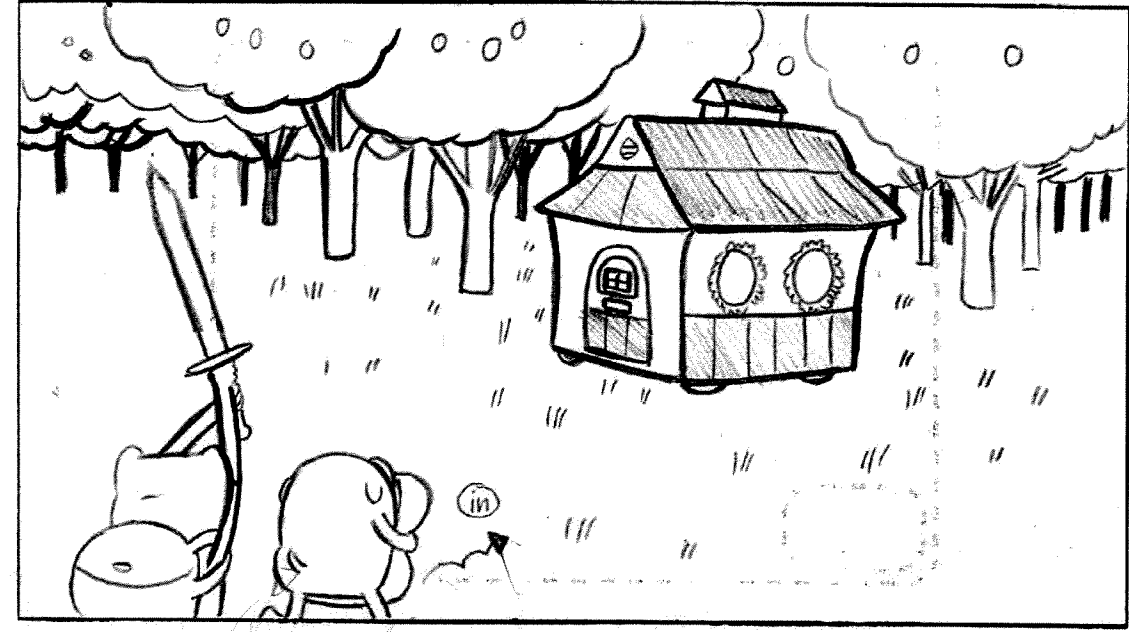
day night

Sc. 44 CONT

Pnl. B

Bg.

day night



Dialog:
E: YUT! YUT!
Action: -F+J WALK ON/S.
Timing:

JUL 23 2013

EPISODE # 1014-154

Production :

© 2011. This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1014/154

ADVENTURE TIME



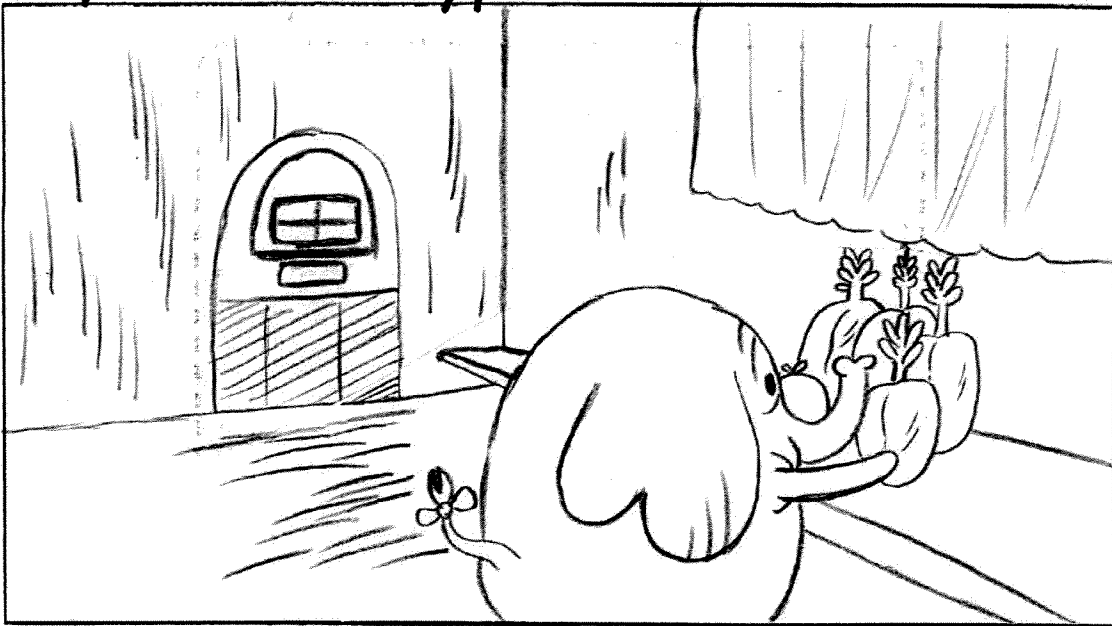
Page 62

Sc. 45

Pnl. A

Bg.

day night

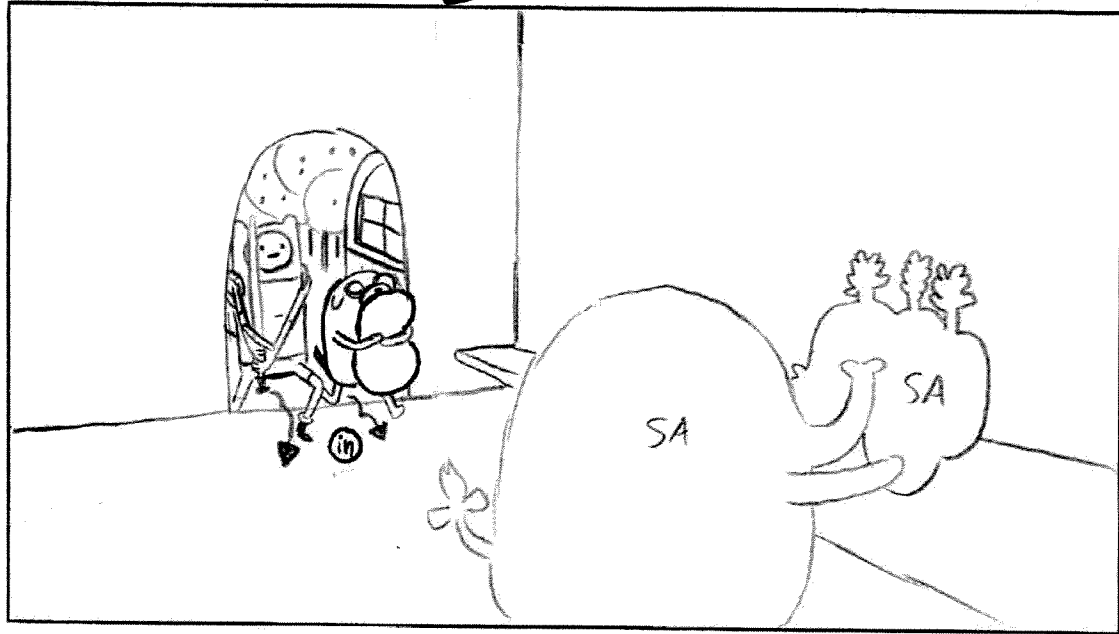


Sc. 45 CONT

Pnl. B

Bg.

day night



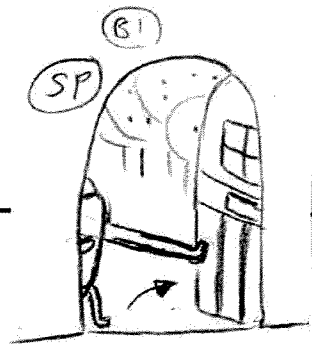
Dialog:

Action:

-Take opens door.

Timing:

JUL 23 2013



1014-154

EPISODE #

1014/154

Production :

1014/154

ADVENTURE TIME



Sc. **45 CONT**

Pnl. **C**

Bg.

day night

Sc. **45 CONT**

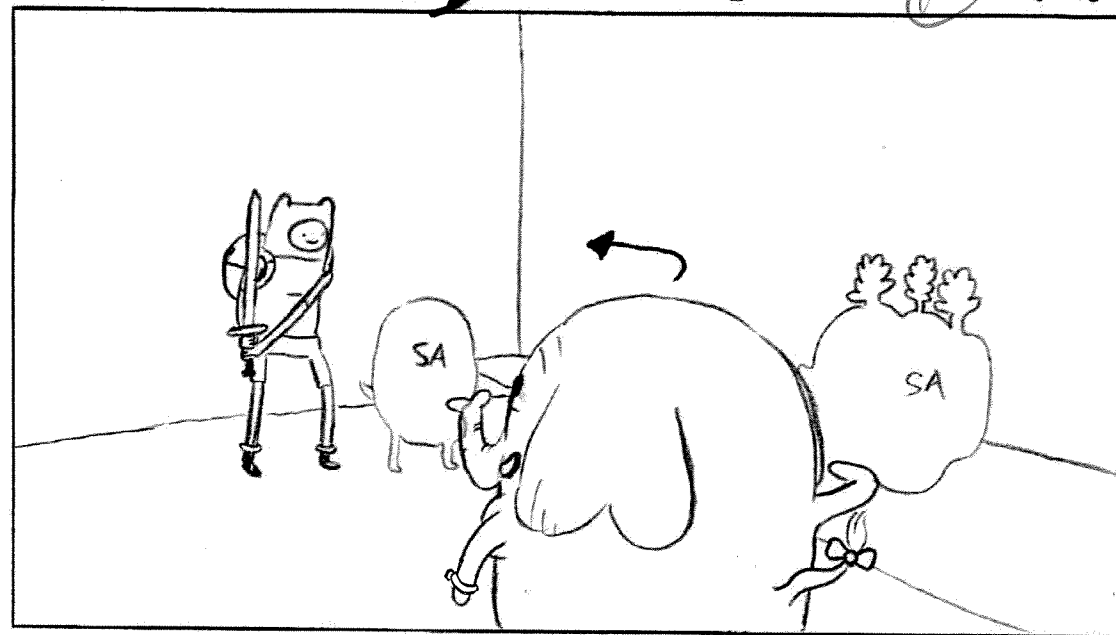
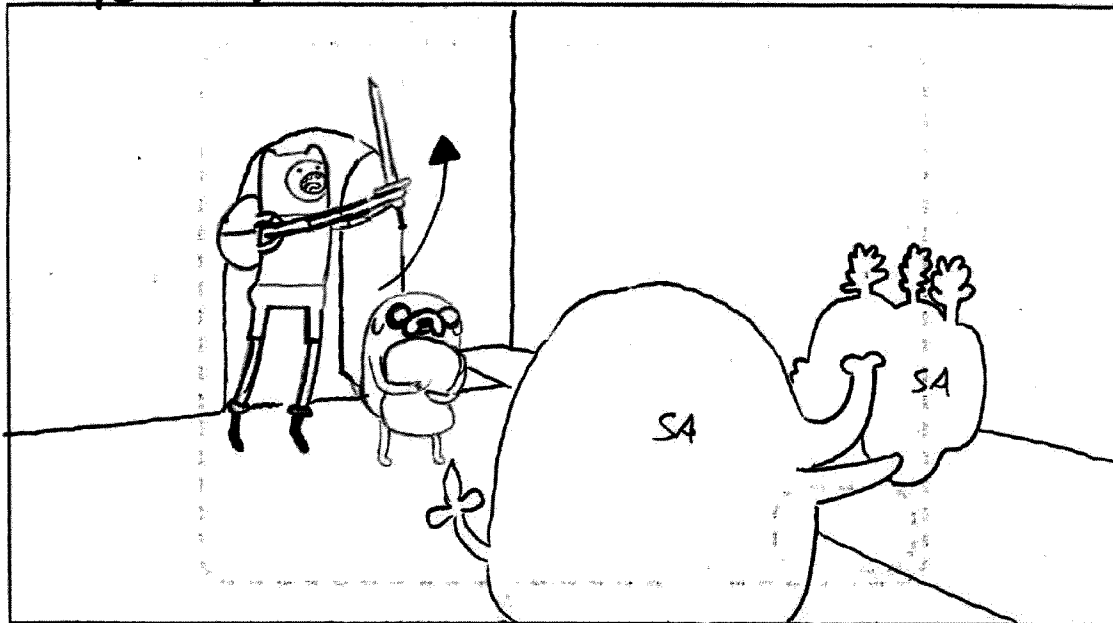
Pnl. **D**

Bg.

Page

63

day night



Dialog:

F: Yah!

Action:

Finn swings sword.



IT:

Howdy, Boys.

TT turns head.

Timing:

JUL 23 2013

EPISODE #

1014-154

1014/154

Production :

1014/154

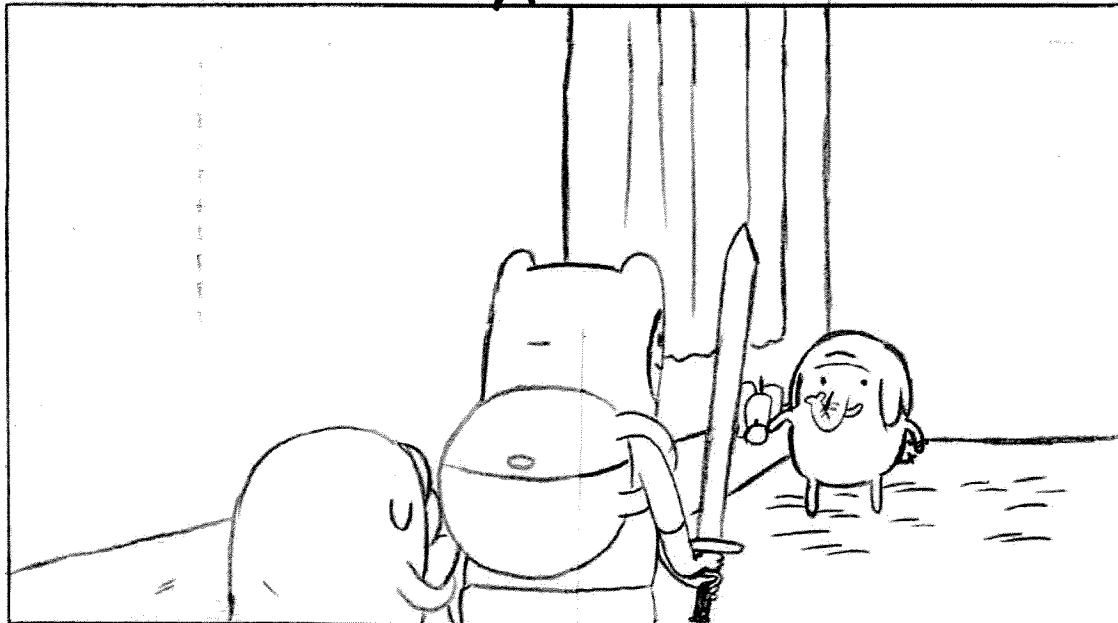
Handwritten: 46

ADVENTURE TIME

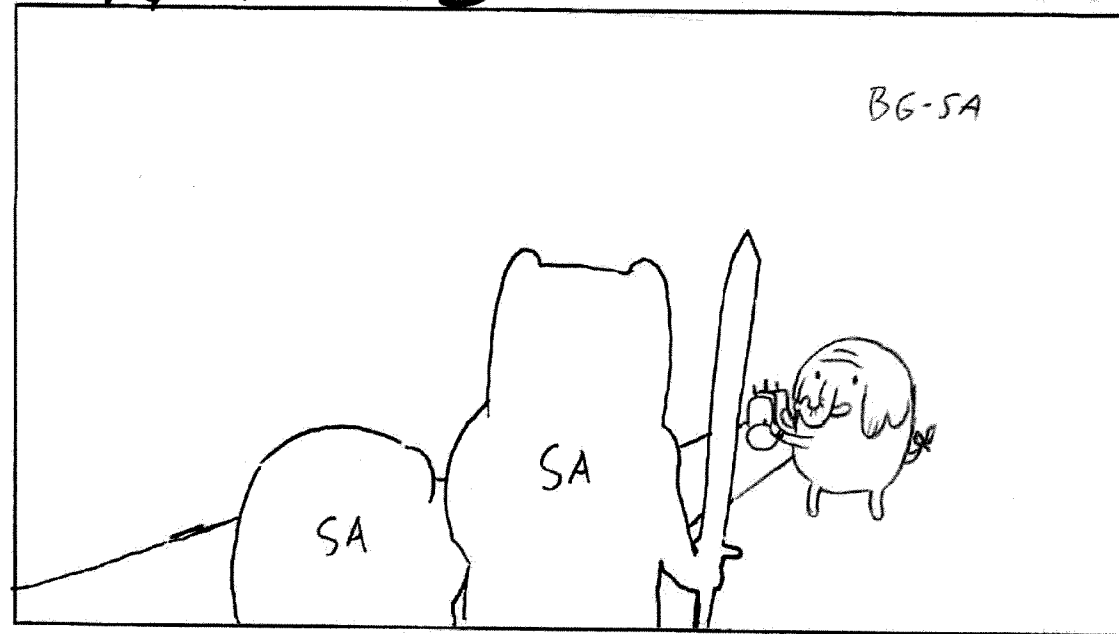


Page 64

Sc. 46 Pnl. A Bg. day night



Sc. 46 CONT Pnl. B Bg. day night



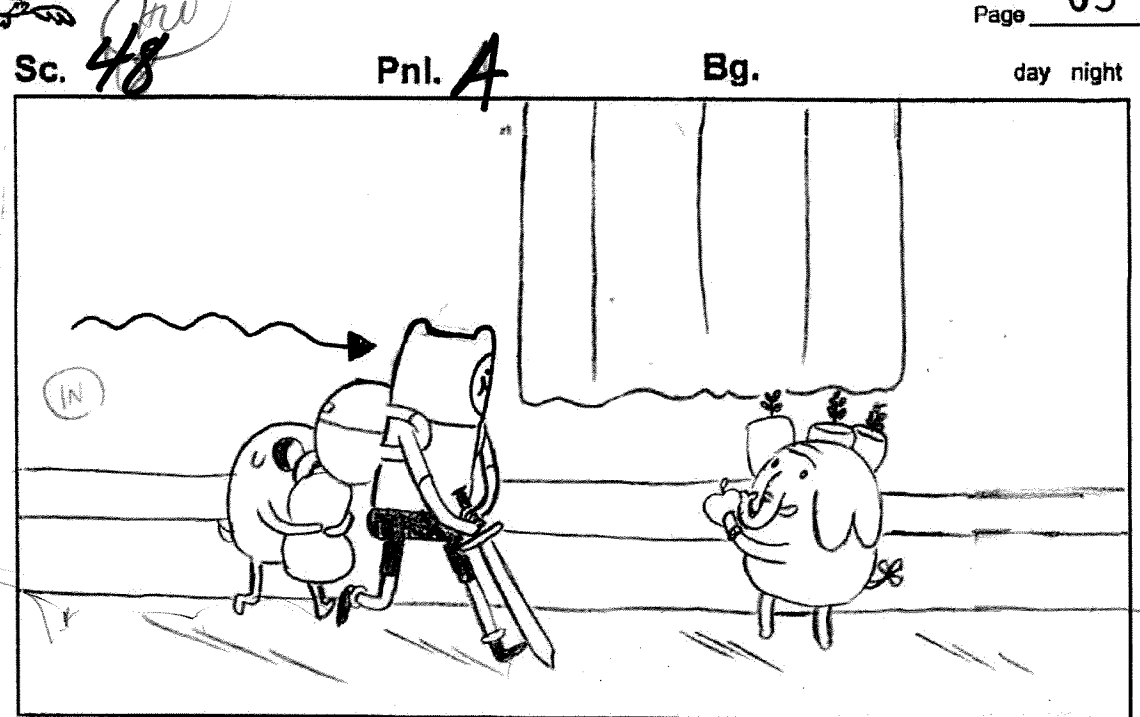
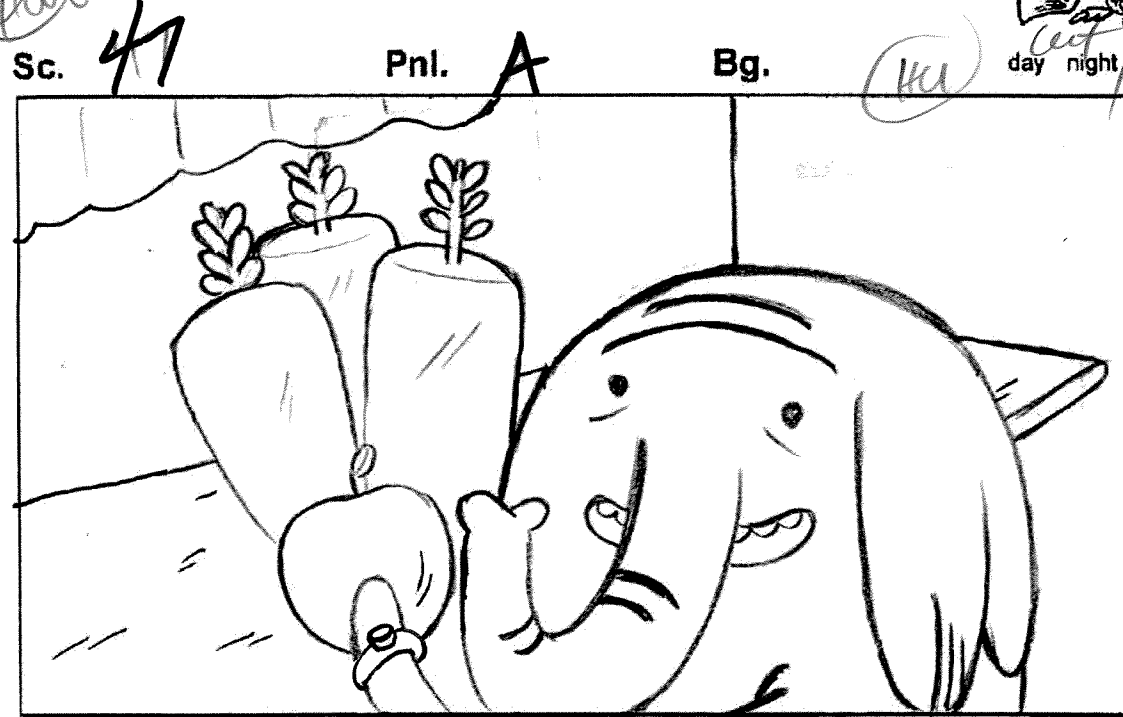
Dialog:	TT: Nice pillow. Nice sword.
Action:	
Timing:	JUL 23 2013

EPISODE # 1014-154
1014/154
Production :
1014/154

ADVENTURE TIME



Page 65



Dialog:

TT: My hands are full.
Finn, you mind slicing an apple
for me?

Action:

-F+J RUSH ON/5.

JUL 23 2013

Timing:

EPISODE #

1014-154

1014/154

Production :

1014/154

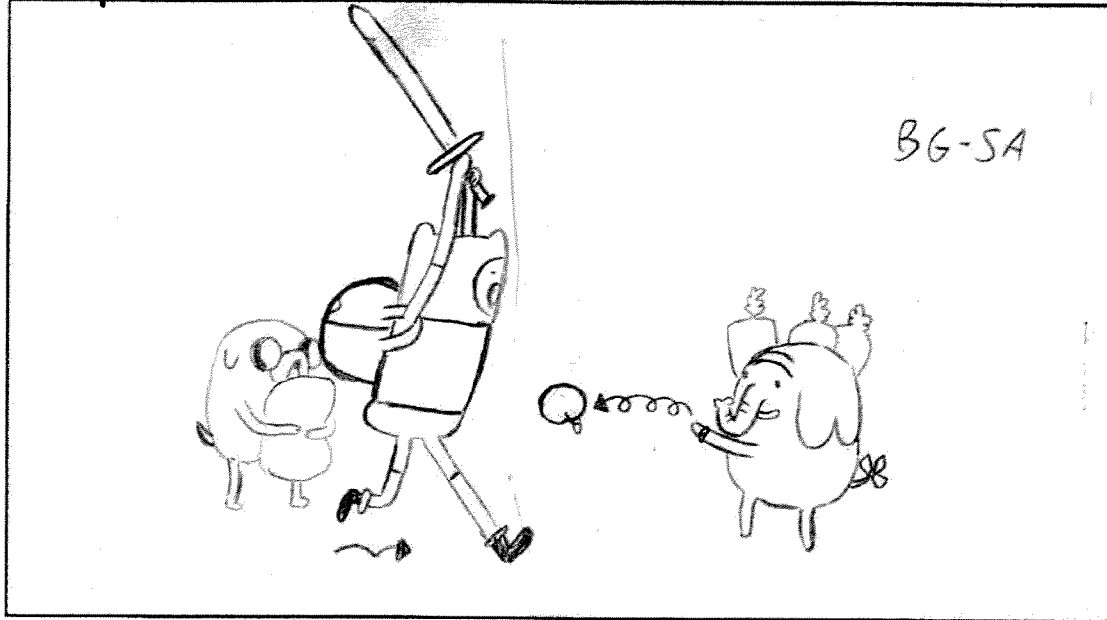
ADVENTURE TIME



Sc. *48 CONT* Pnl. *B*

Bg.

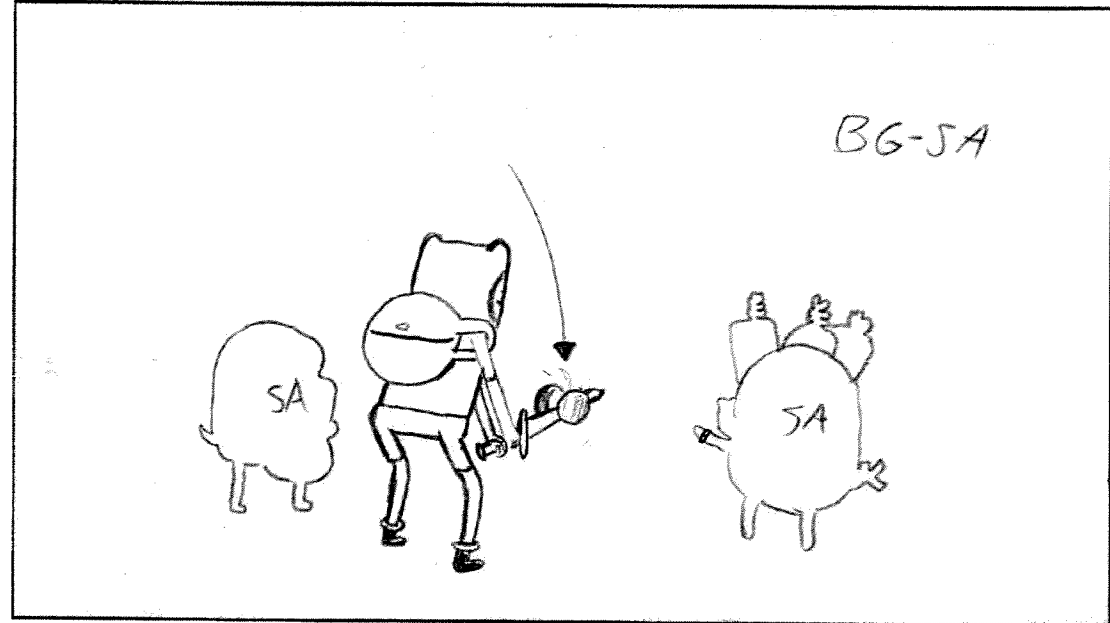
day night



Sc. *48 CONT* Pnl. *C*

Bg.

day night



Dialog:

E: YUT!

Action:

- TT ROLLS APPLE TOWARDS FINN

- Finn chops apple in half.

JUL 23 2013

Timing:

EPISODE #

1014-154

1014/154

Production :

ADVENTURE TIME



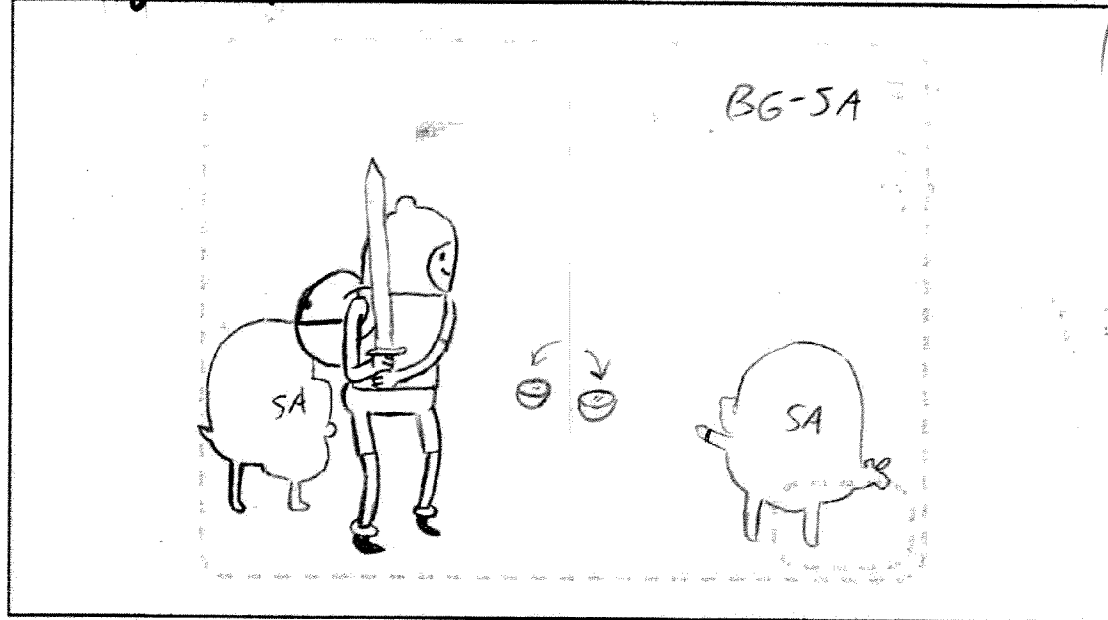
Page **67**

Sc. **48 CONT**

Pnl. **D**

Bg.

day night

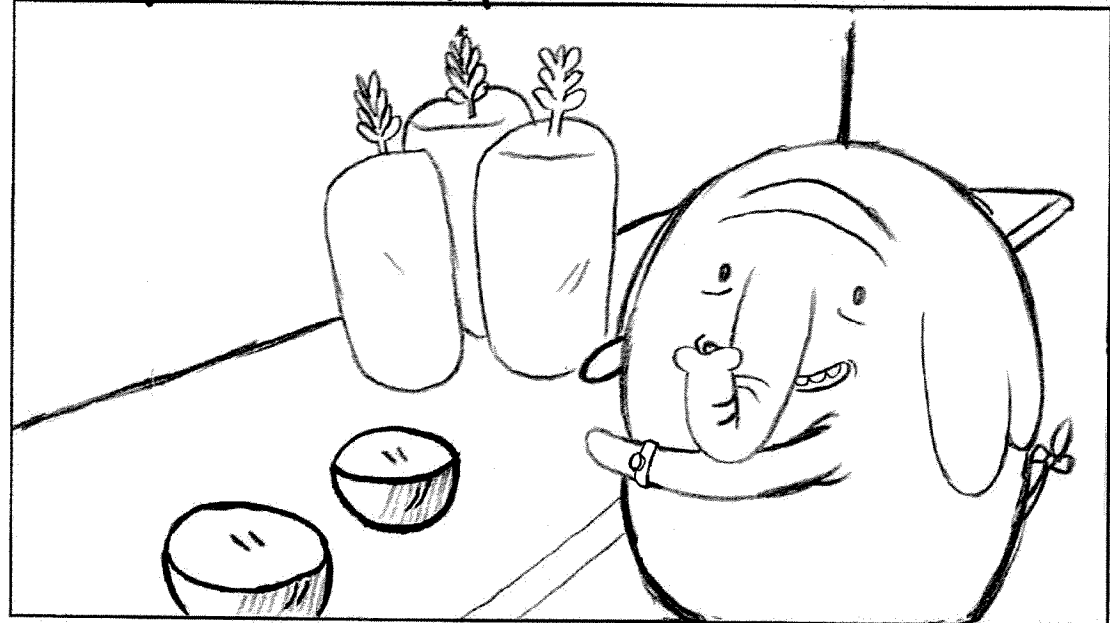


Sc. **49**

Pnl. **A**

Bg.

day night



Dialog:

Action:

-APPLE FALLS APART IN TWO PERFECT HALVES.

JUL 23 2015

Timing:

EPISODE #

1014-154

1014/154

Production :

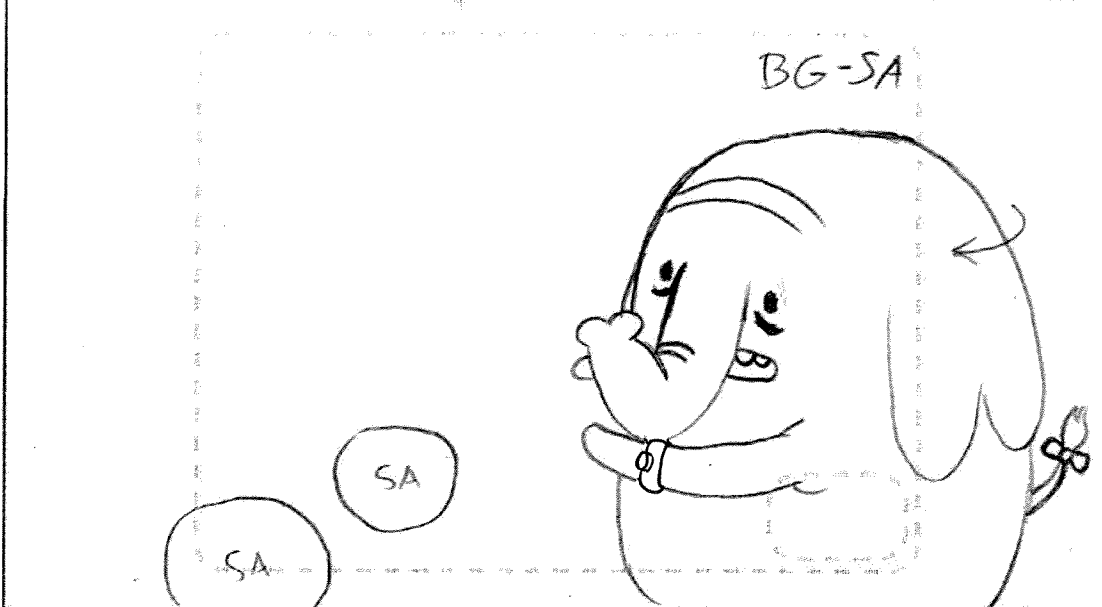
1014/154

ADVENTURE TIME



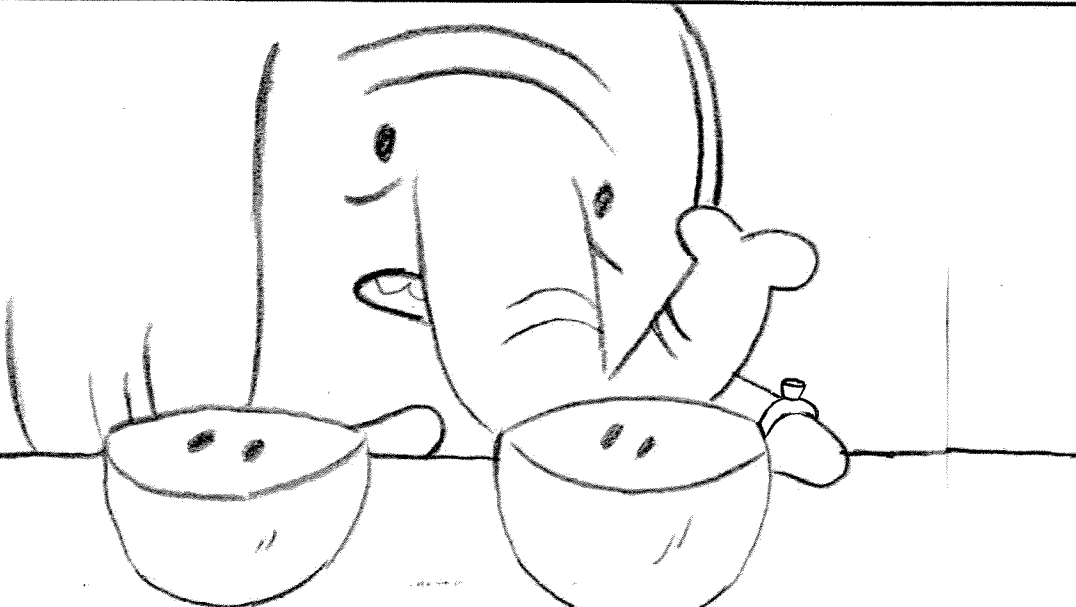
Sc. 49 CONT Pnl. B

Bg. day night



Sc. 50 Pnl. A

Bg. day night



Dialog:
Action: - TT SLOWLY TURNS TOWARDS APPLES.
Timing:

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

ADVENTURE TIME



Sc. **50 CONT**

Pnl. **B**

Bg.

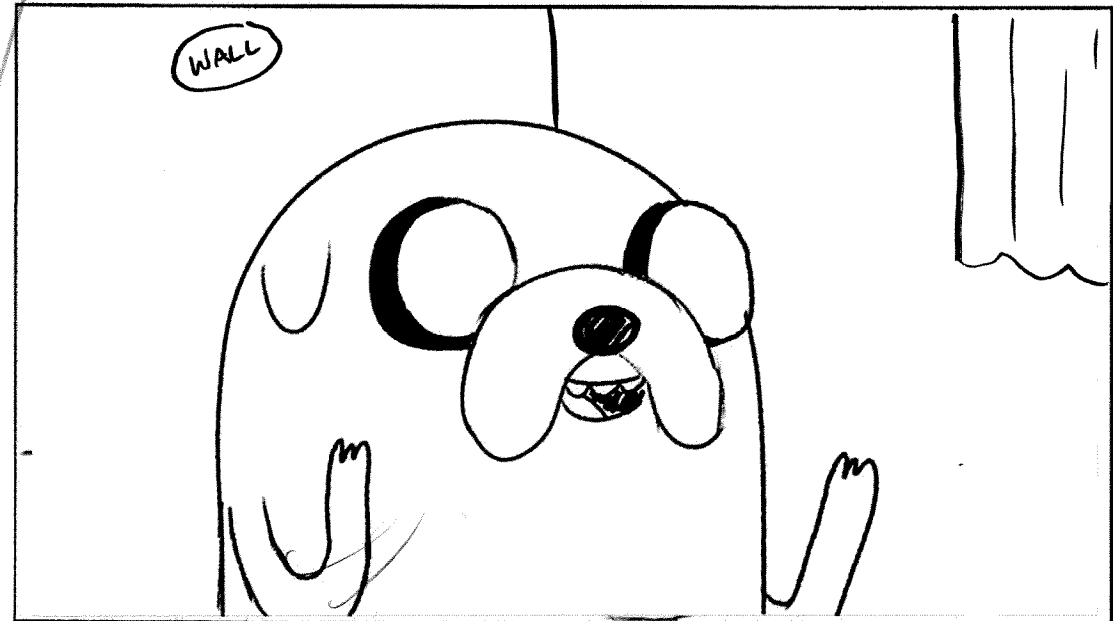
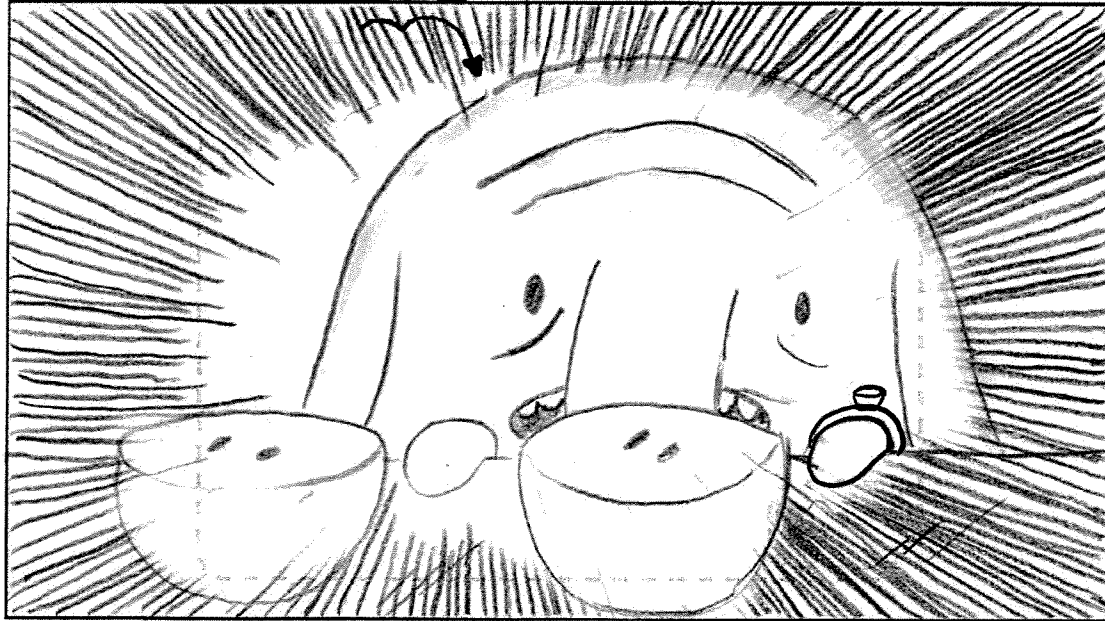
day night

Sc. 50A

Pnl. A

Bg.

Page **69**
69A NEXT
day night



Dialog:

TT: Something is terribly wrong
with that awful sword.

J: He's getting really good!
He saved me from pizza.

Action:

-QUICK TRANS TO Dramatic Lighting.

Timing:

JUL 23 2013

EPISODE #

1014-154

1014/154

Production :

1014/154

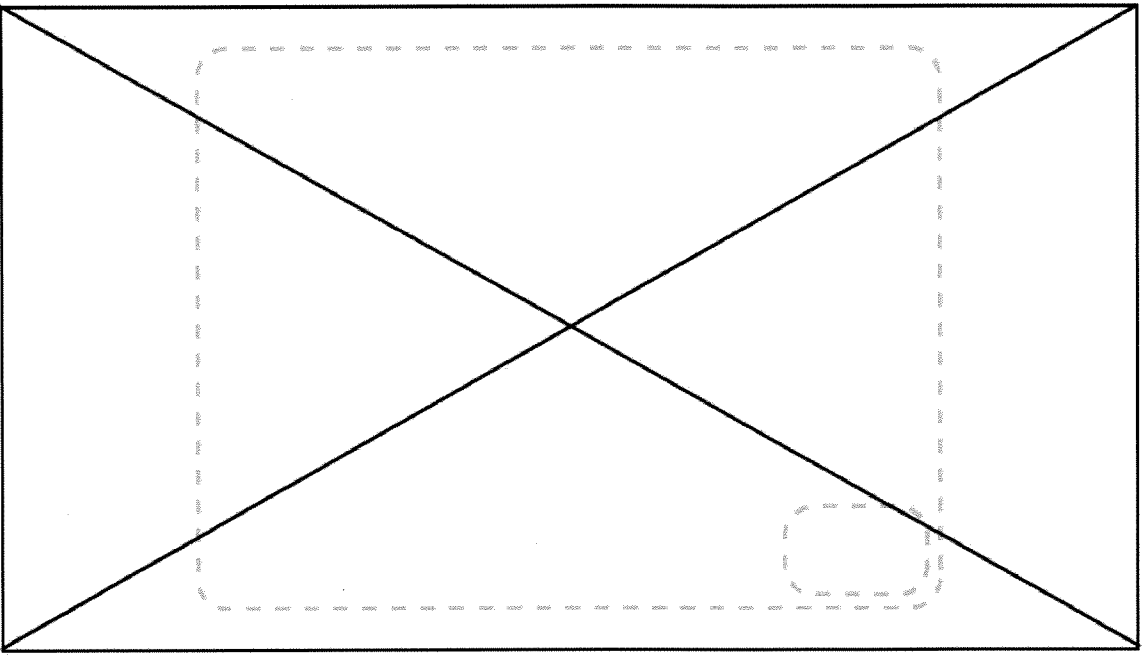
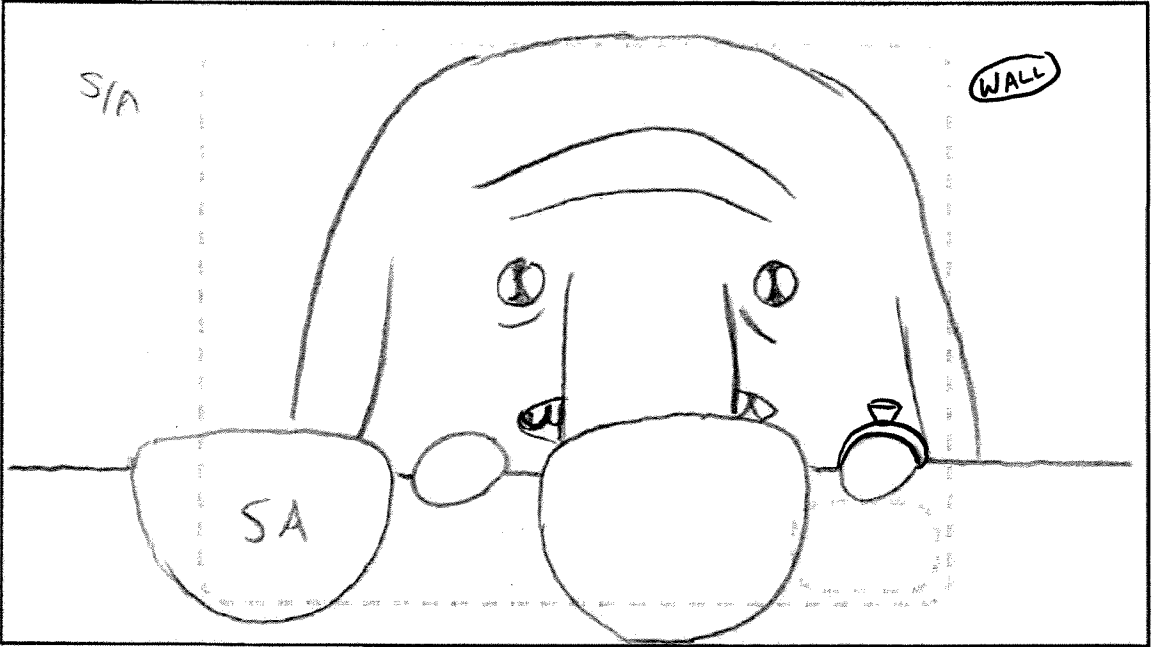
© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1014/154

ADVENTURE TIME



Sc. 50B Pnl. A Bg. day night Sc. Pnl. Bg.



Dialog:
TT, THAT APPLE SLICE IS TO PERFECT.
Action:
Timing:

JUL 23 2013

EPISODE # 1014-154
1014/154
Production :

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



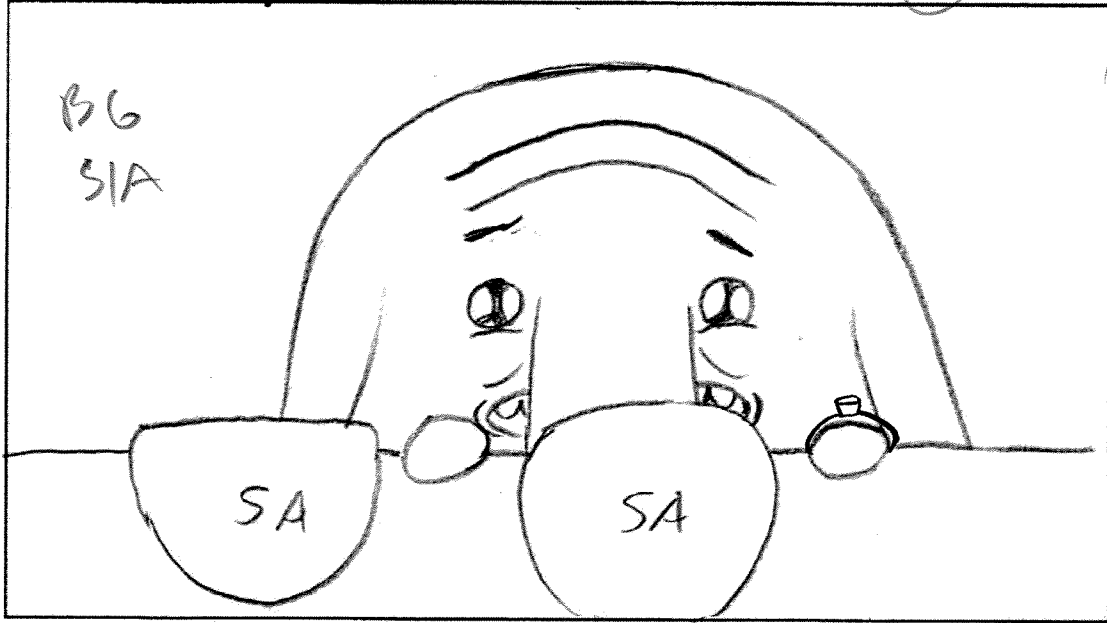
Page 70

Sc. 50B *CONT*

Pnl. B

Bg.

He
day night

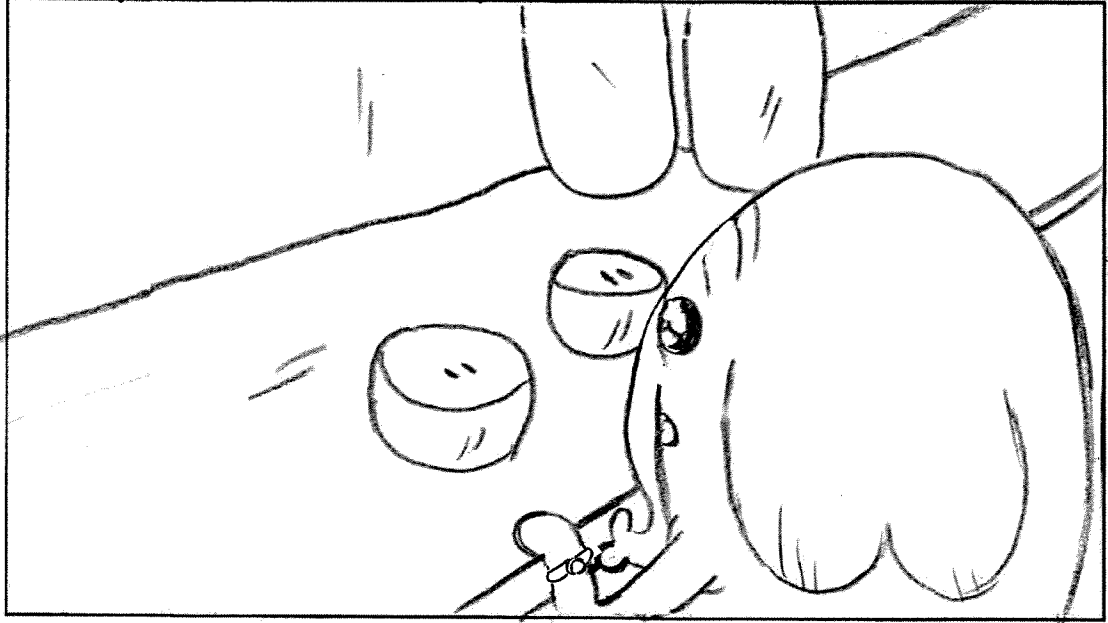


Sc. *57*

Pnl. *A*

Bg.

day night



Dialog:	<i>IT: Dominically Perfect...</i>
Action:	
Timing:	

JUL 23 2013

EPISODE # 1014-154

1014/154

1014/154

ADVENTURE TIME



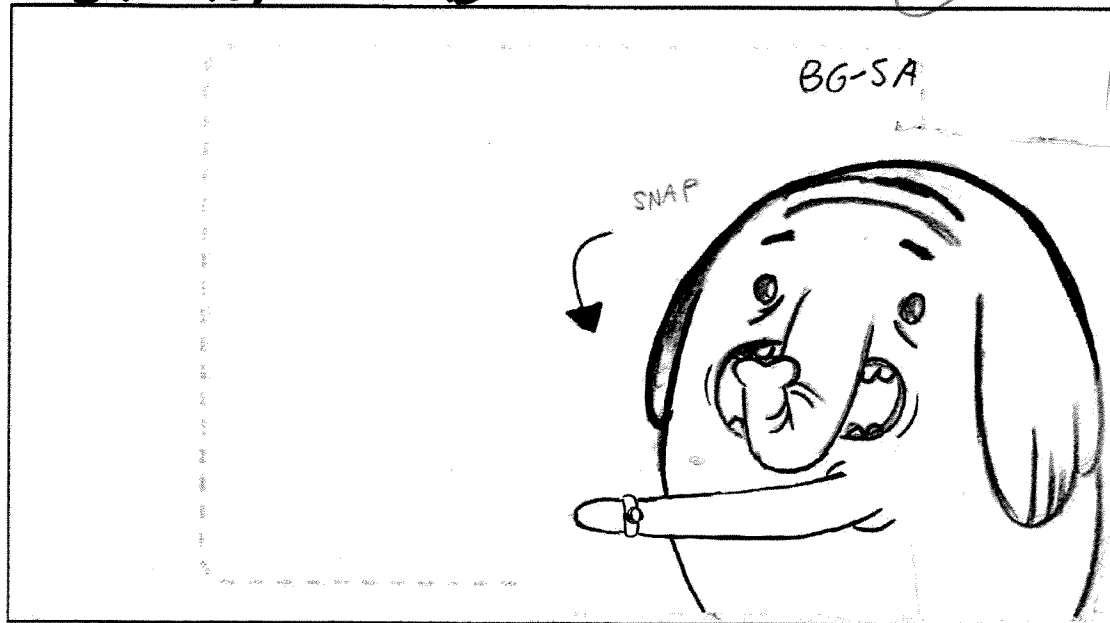
Page 71

Sc. 51 CONT

Pnl. B

Bg.

day night

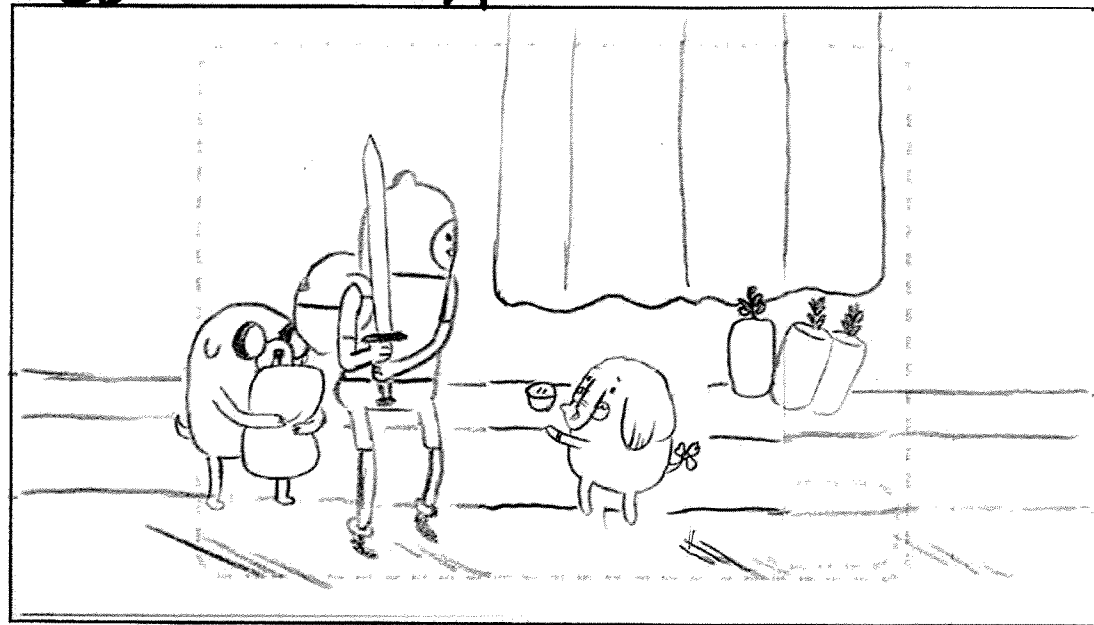


Sc. 52

Pnl. A

Bg.

day night



Dialog: IT: That sword is cursed!!

[BEAT]

Action: -TT TURNS QUICKLY.

JUL 23 2013

Timing:

EPISODE #

1014-154

1014/154

Production :

1014/154

ADVENTURE TIME

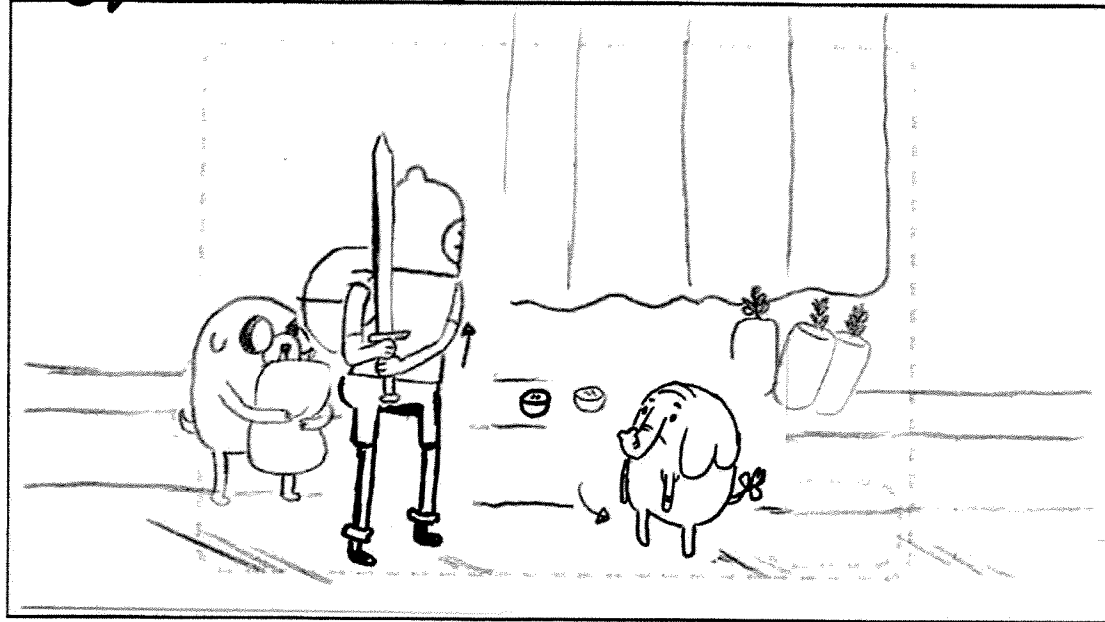


Page 72

Sc. 52 CONT Pnl. B

Bg.

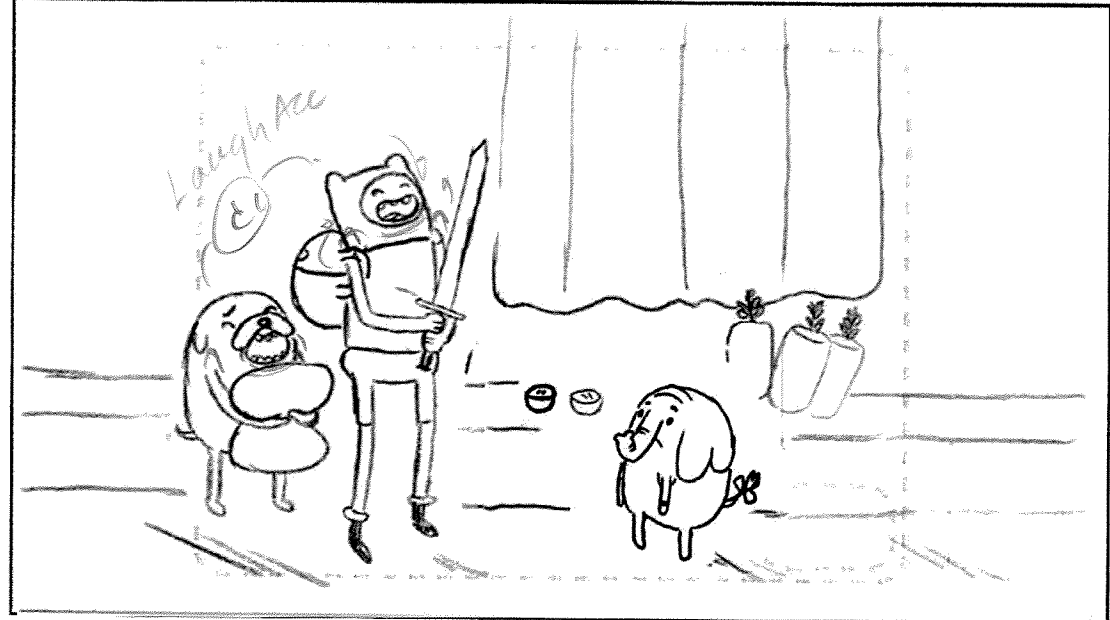
day night



Sc. 52 CONT Pnl. C

Bg.

day night



Dialog:

F+J : [LAUGHING]

Action:

- IT DROPS HER ARMS.

F+J laughs.

JUL 23 2013

Timing:

EPISODE #

1014-154

1014/154

Production :

1014/154

ADVENTURE TIME

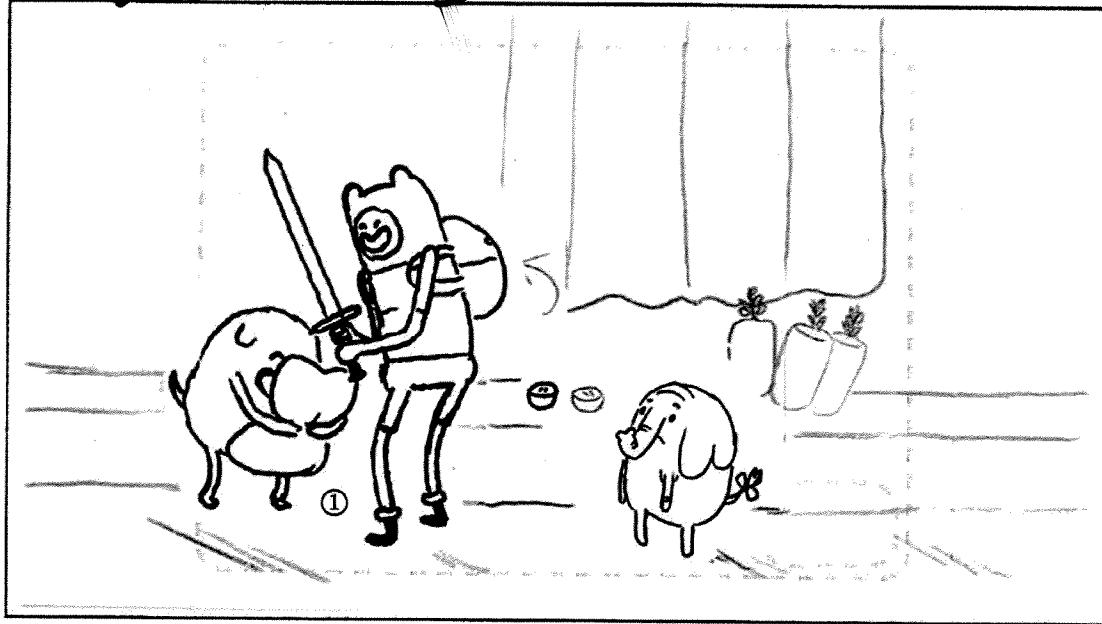


Page 73

Sc. 52 CONT Pnl. D

Bg.

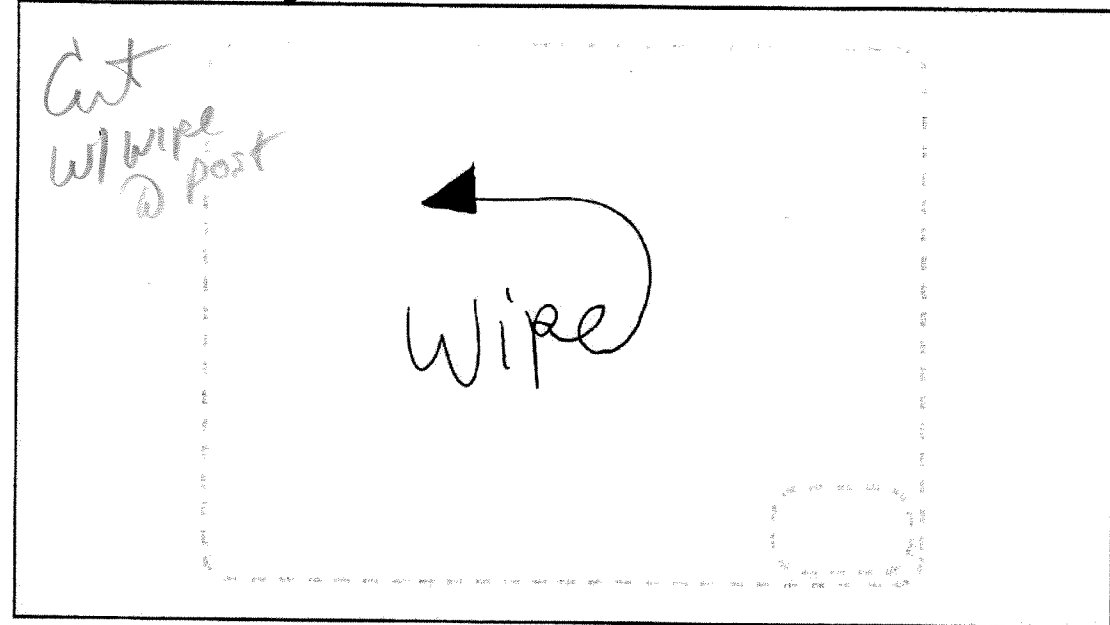
day night



Sc. 52 CONT Pnl.

Bg.

day night



Dialog:

J: I like it when TT gets all serious.

Action:

Jake laughs into pillow.



Timing:

JUL 23 2013

EPISODE #

1014-154

1014/154

Production :

1014/154

cut w/ wipe post

ADVENTURE TIME



HW

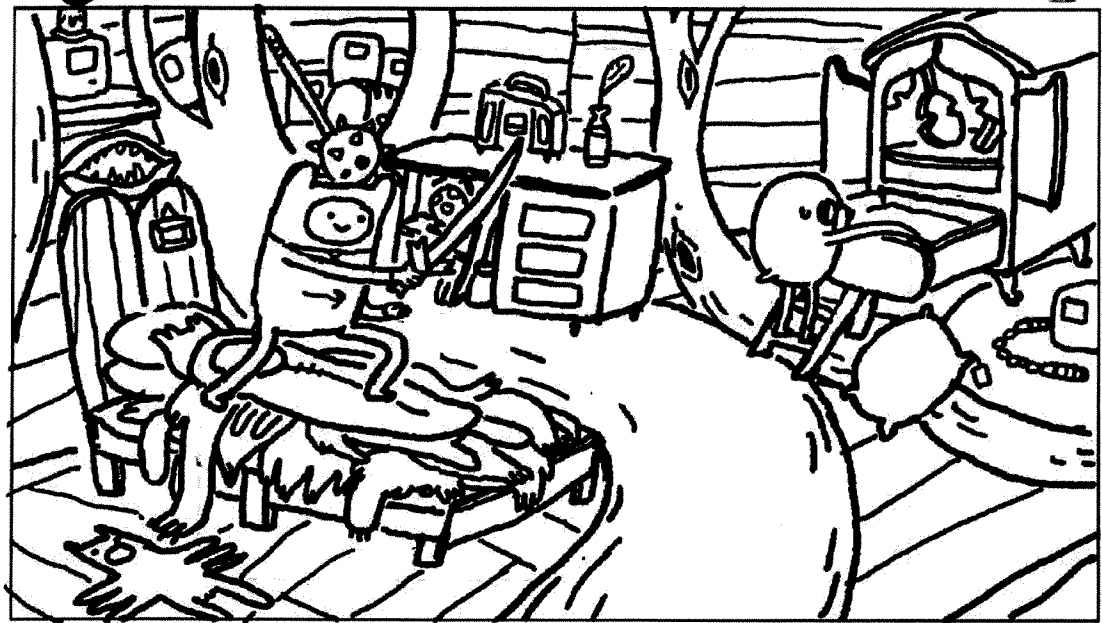
Page 74

Sc. 53

Pnl. A

Bg.

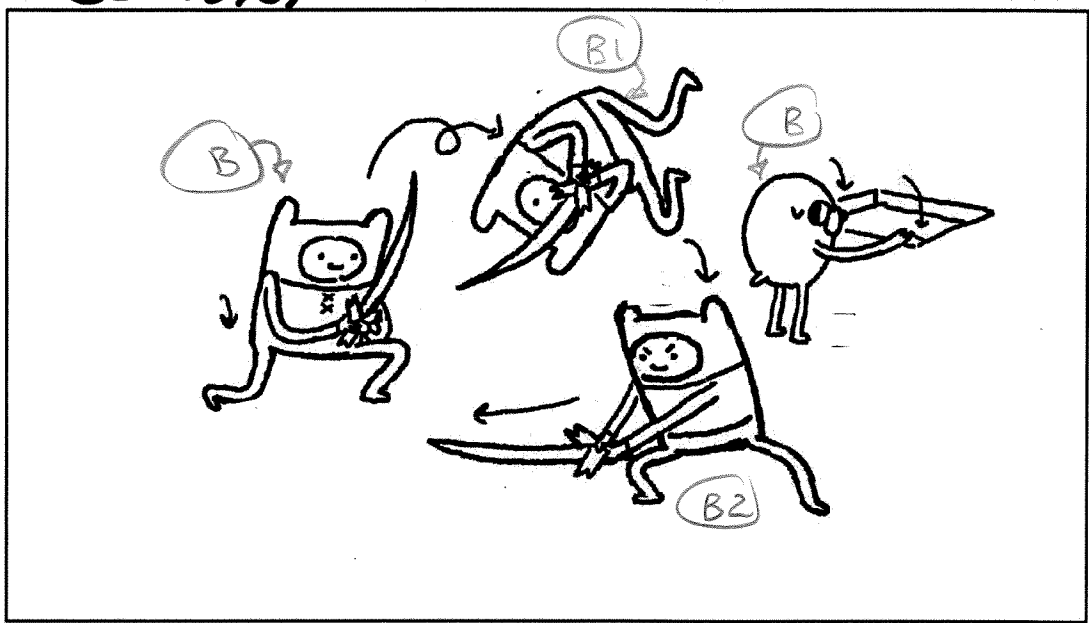
day night



Sc. 53 CONT Pnl. B

Bg.

day night



Dialog:

SFX: SWORD CUTTING THRU AIR

F: [ACTION WALLA (MOUTH CLOSED)]

JUL 23 2013

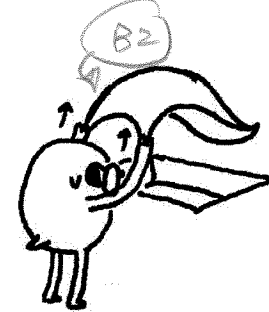
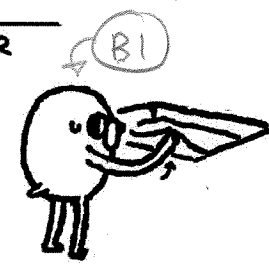
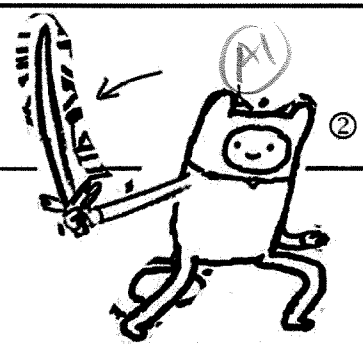
Action:

- INT. BEDROOM

- F DOES A FLIP IN THE AIR HOLDING SWORD

- J BILLOWS OUT HIS SHEET

Timing:



Production :

EPISODE #

1014-154

1014/154

1014/154

1014/154

© 2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

you did
Sc. 54

ADVENTURE TIME

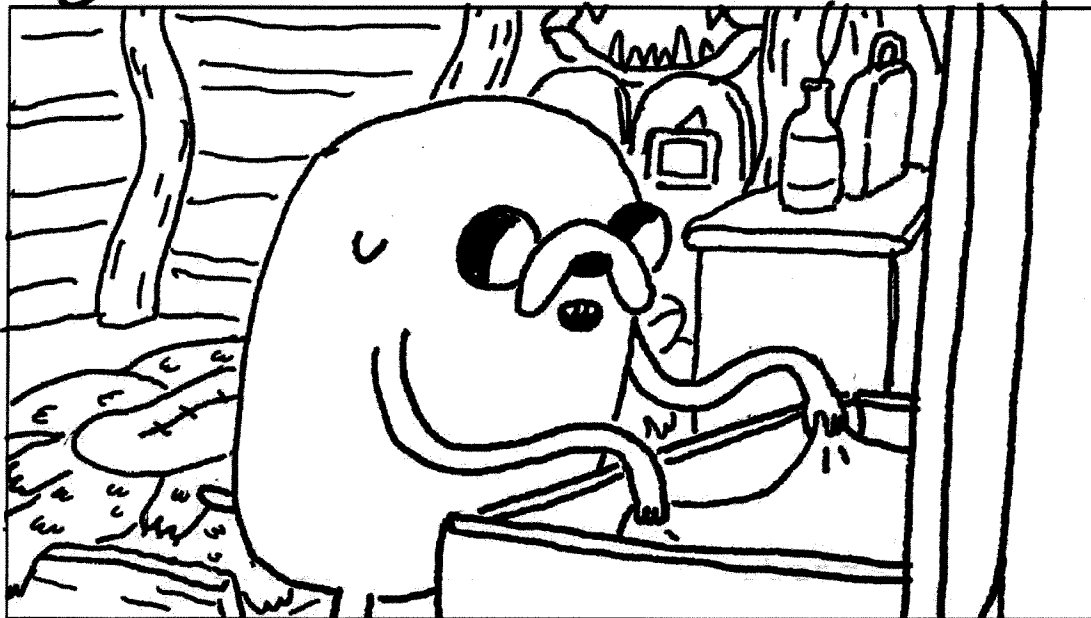


Page 75

Pnl. A

Bg.

day night



Sc. 54 CONT

Pnl. B

Bg.

day night



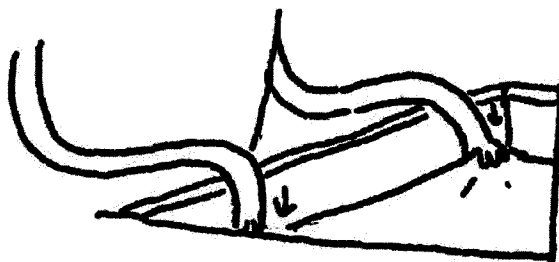
Dialog:

I: UH... HOW'S THAT CURSE DOIN'?

I: MAKIN YOU WANNA MOIDLE ME?

Action:

- I STRAIGHTENS
SHEET



- I REACHES DOWN OFF/S

JUL 23 2013

Timing:

Production :

EPISODE # 1014-154

1014/154

1014/154

ADVENTURE TIME

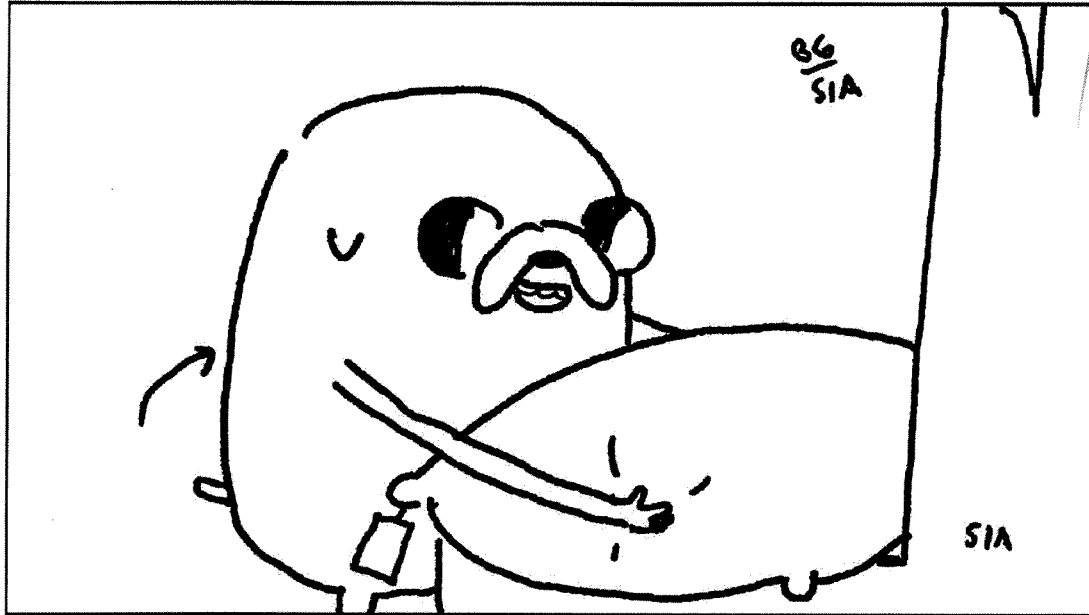


Sc. 54 CONT

Pnl. C

Bg.

day night

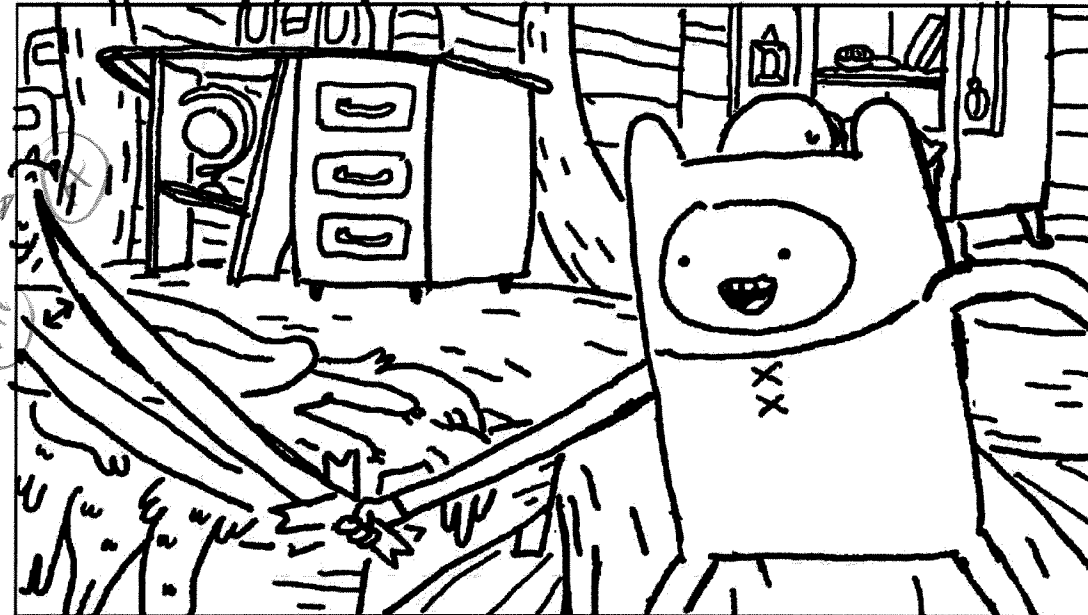


Sc. 55

Pnl. A

Bg.

day night



Dialog:

J: HEH.

F: NAW, MAN -

SFX: HWIK HWIK HWIK

Action: - J LIFTS UP PILLOW, PUTS IT IN HIS BED

- FINN DICES THE AIR RAPIDLY WITH SWORD

Timing:

JUL 23 2013

Production :

EPISODE # 1014-154

1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

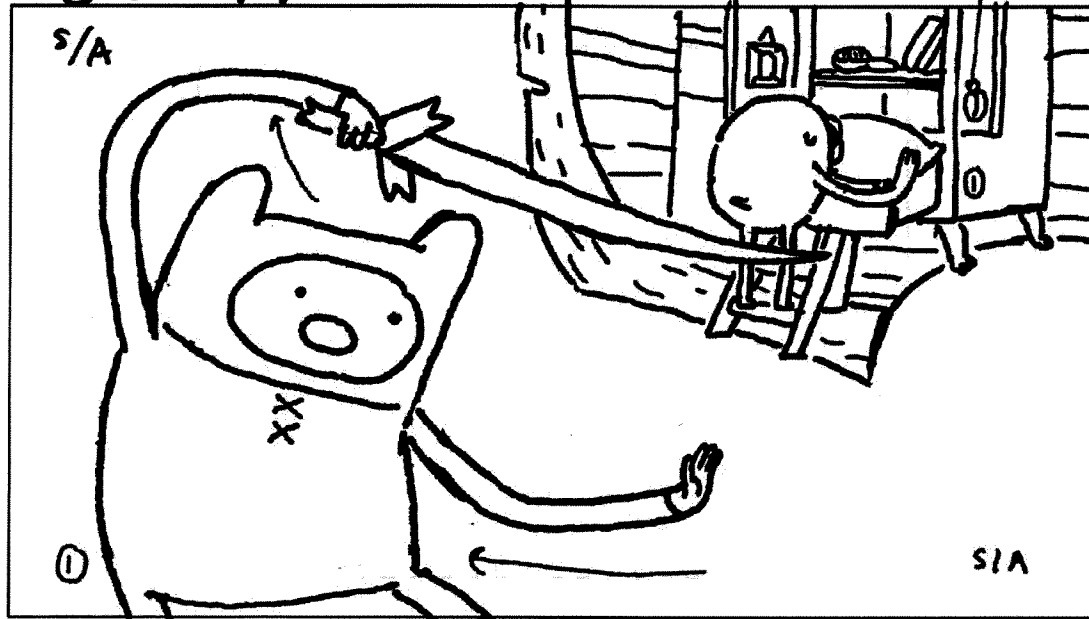
ADVENTURE TIME



Sc. *55 CONT* Pnl. *B*

Bg.

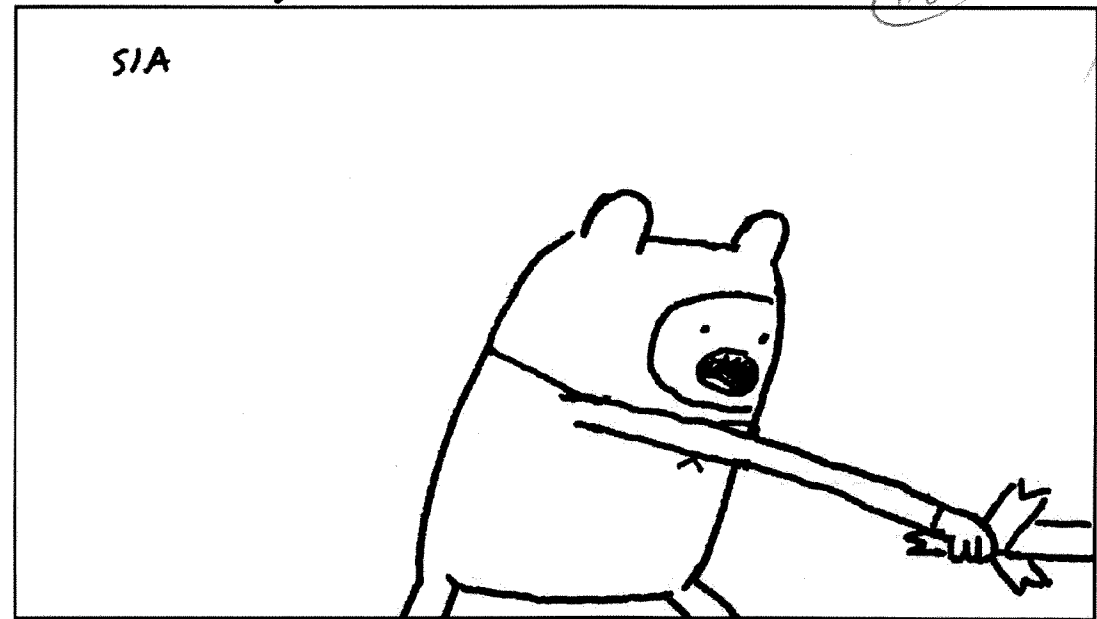
day night



Sc. *55 CONT* Pnl. *C*

Bg.

Page *77* *cut*
Hu day night



Dialog: *F: THIS SWORD DOESN'T SEEM TO HAVE ANY CURSE ON IT AS FAR AS I CAN TELL.*

F: HYAH!

Action:

Timing:



- J FLUFFING PILLOW 1 ↔ 2

- F THRUSTS THE SWORD FORWARD

JUL 23 2013

EPISODE # 1014-154

1014/154

Production :

1014/154

meant
Sc. 56

ADVENTURE TIME



Pnl. A

Bg.

day night



Sc. *56 cont* Pnl. B

Bg.

day night



Dialog:

I: well, ok...

*I: (pulling tag) Rrk.. Grk..
DANG TAG*

Action:

-J tries to pull off tag w/ teeth

JUL 23 2013

Timing:

EPISODE # 1014-154

1014/154

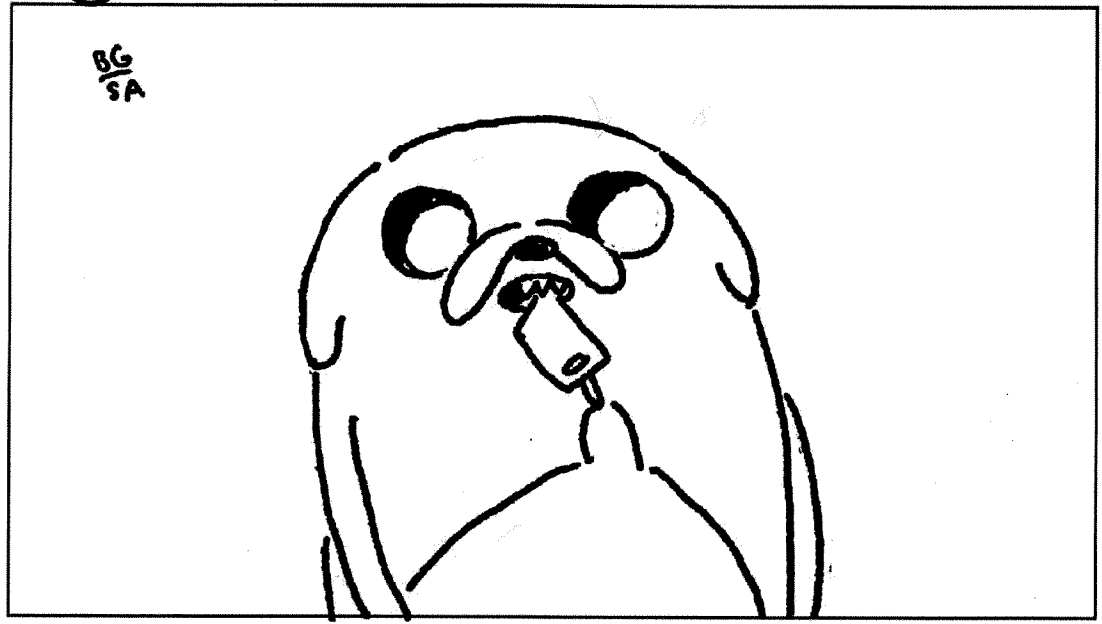
Production :

ADVENTURE TIME



Page 79 *W*
day night

Sc. 56 CONT Pnl. C Bg. day night



Sc. 56 CONT Pnl. D Bg. day night



Dialog:	
<u>F: (o/s) GOT IT</u>	<u>J: RR?</u>
Action:	
<u>- J. TURNS</u>	
Timing:	

JUL 23 2013

EPISODE # 1014-154
Production :

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



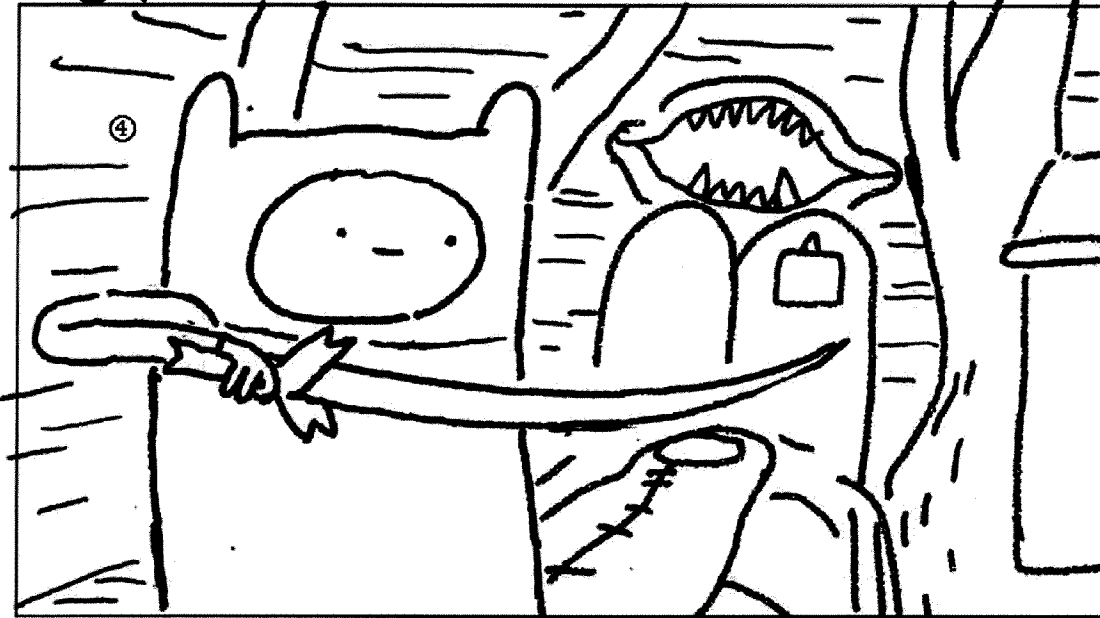
Page 80

Sc. 57

Pnl. A

Bg.

day night

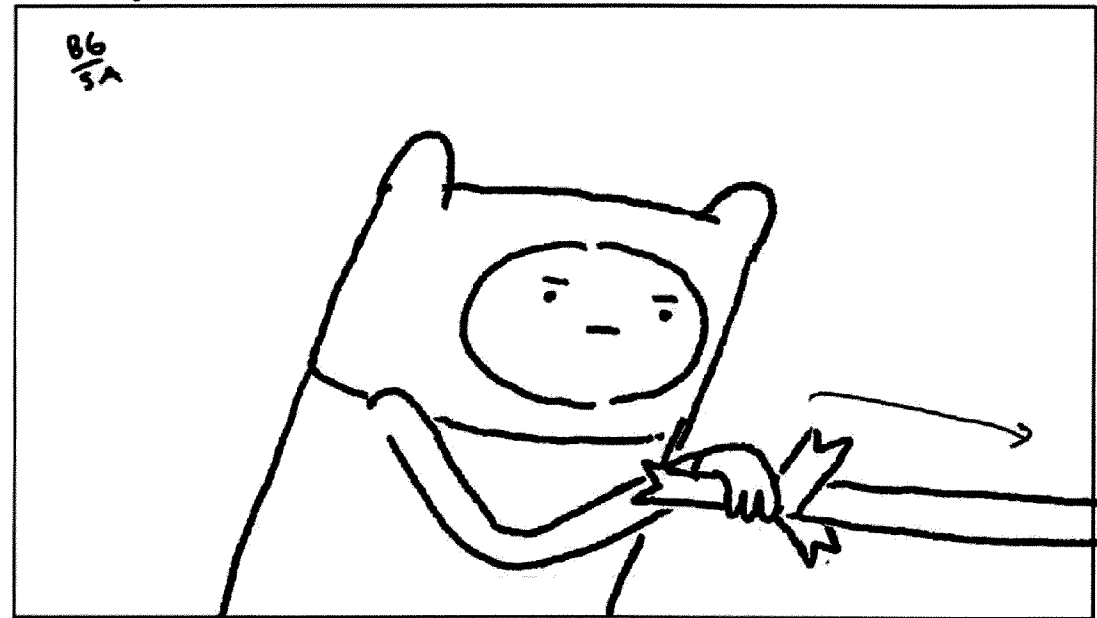


Sc. 57 CONT

Pnl. B

Bg.

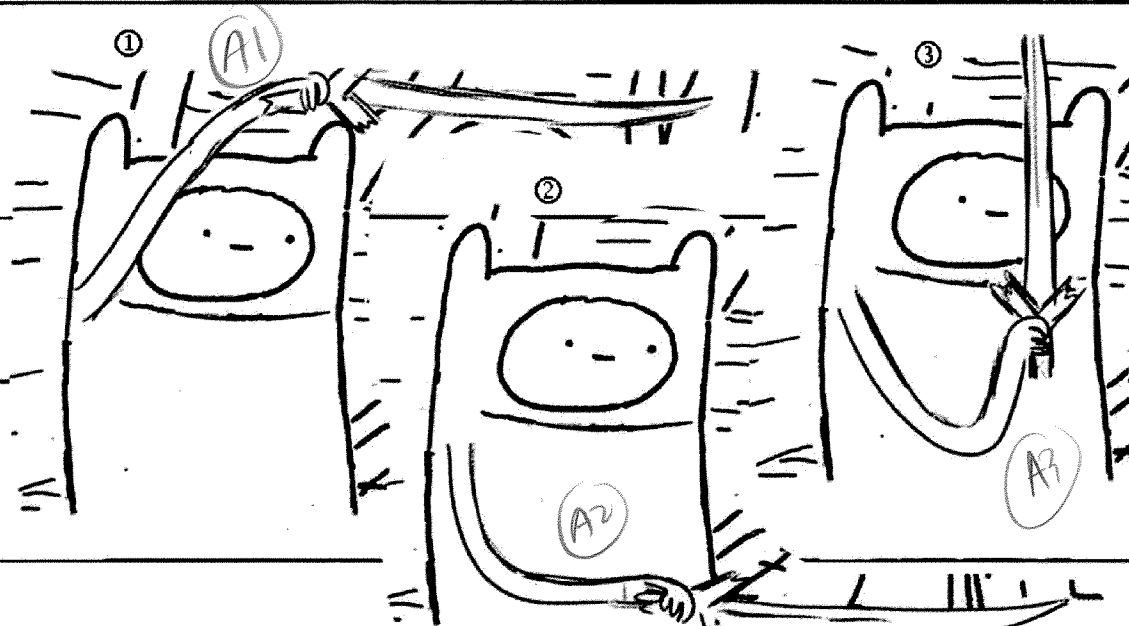
day night



Dialog:

Action:

Timing:



- F. THRUSTS OFF/S.

JUL 23 2013

EPISODE # 1014-154

1014/154

Production :

1014/154

Cut

ADVENTURE TIME



Sc. 58

Pnl. A

Bg.

day night

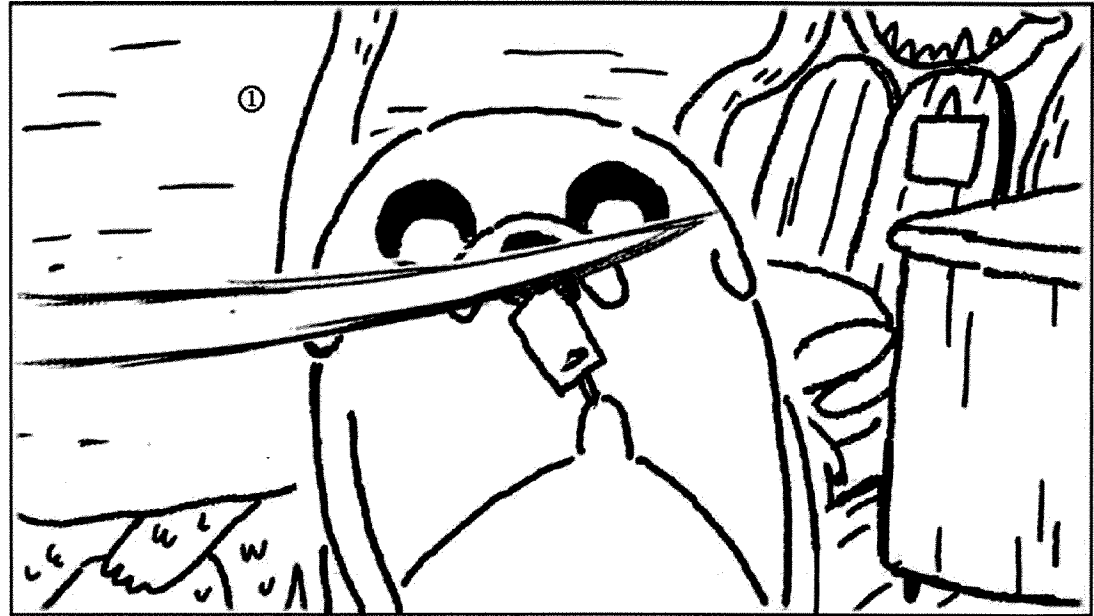


Sc. 58 CONT

Pnl. B

Bg.

Page 81
BIANCA
day night



Dialog:

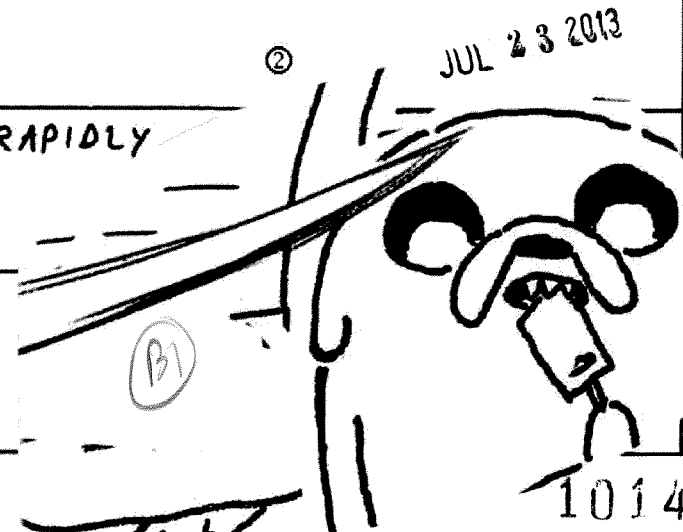
S.P.

SFX: HWIK HWIK HWIK

Action:

- FINN'S SWORD COMES IN AND RAPIDLY
SCRATCHES THE TAG WITH IT'S TIP

Timing:



EPISODE #

1014-154

1014/154

Production :

1014/154

ADVENTURE TIME



Sc. **58 CONT**

Pnl. C

Bg.

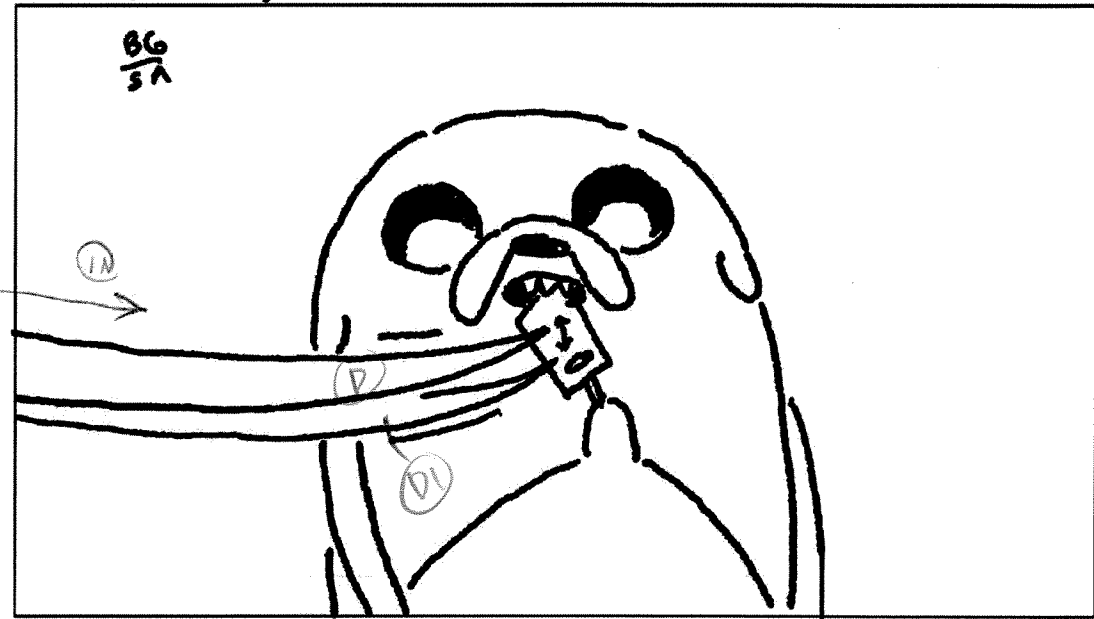
day night



Sc. **58 CONT**

Pnl. D

Bg.



Page 81A
81 NEXT
day night

Dialog:

S.P.

SFX: HWIK HWIK HWIK

Action:

- FINN'S SWORD COMES IN AND RAPIDLY
SCRATCHES THE TAG WITH IT'S TIP

JUL 23 2013

Timing:

EPISODE #

1014-154

1014/154

Production :

ADVENTURE TIME



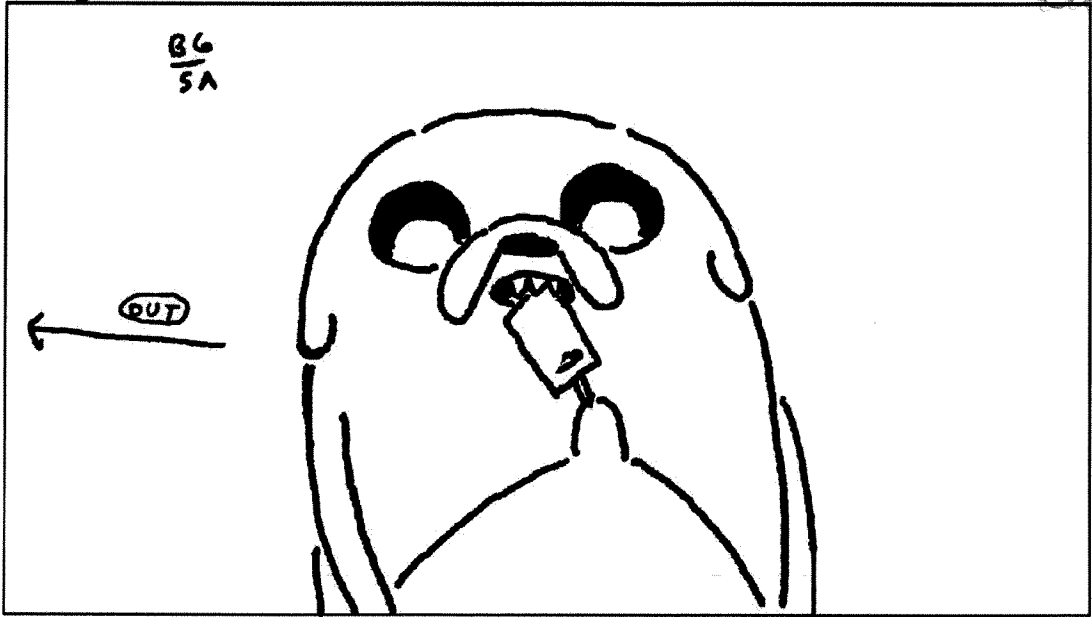
Page 82

Sc. 58 CONT

Pnl. E

Bg.

day night

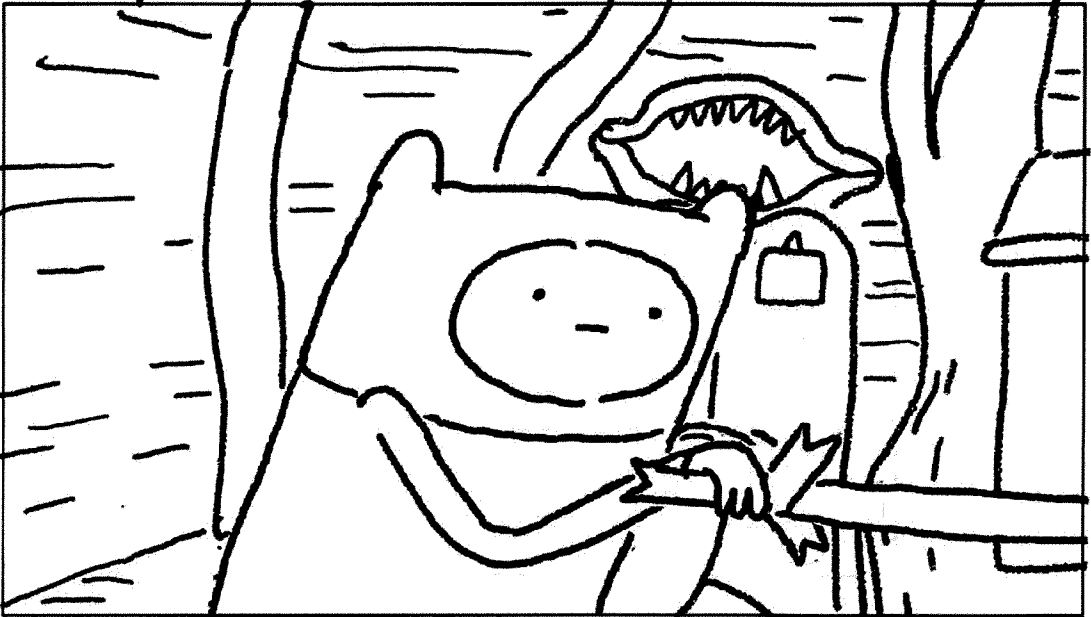


Sc. 59

Pnl. A

Bg.

day night



Dialog:

(S, P.)

Action:

- SWORD PULLS BACK OFF/S

Timing:

2 3 2013

EPISODE # 1014-154

1014/154

Production :

1014/154

1014/154

© 2013 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



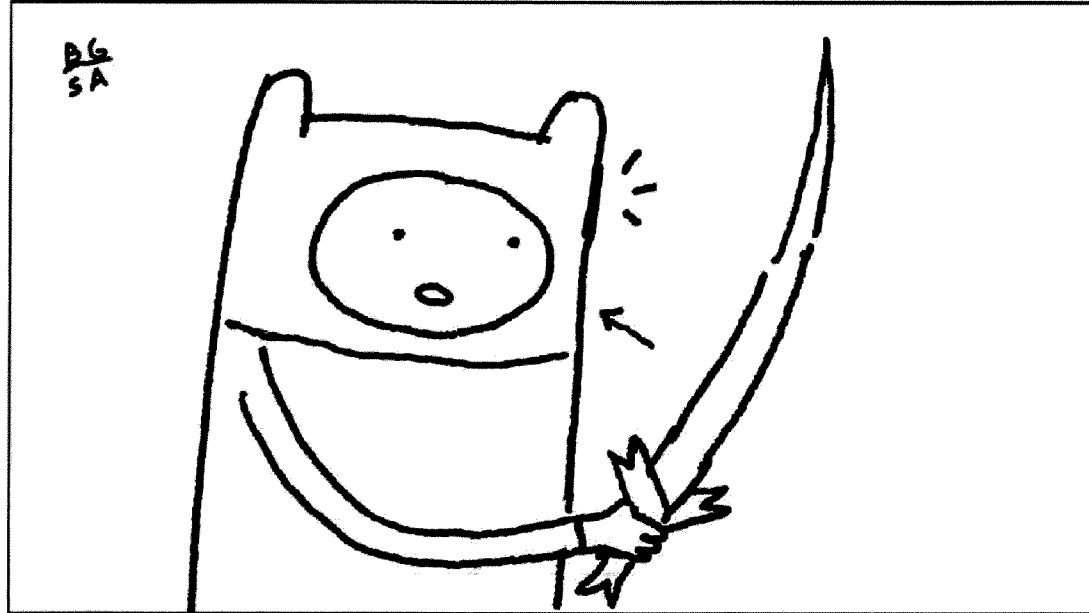
Page 83

Sc. 59 CONT

Pnl. B

Bg.

day night

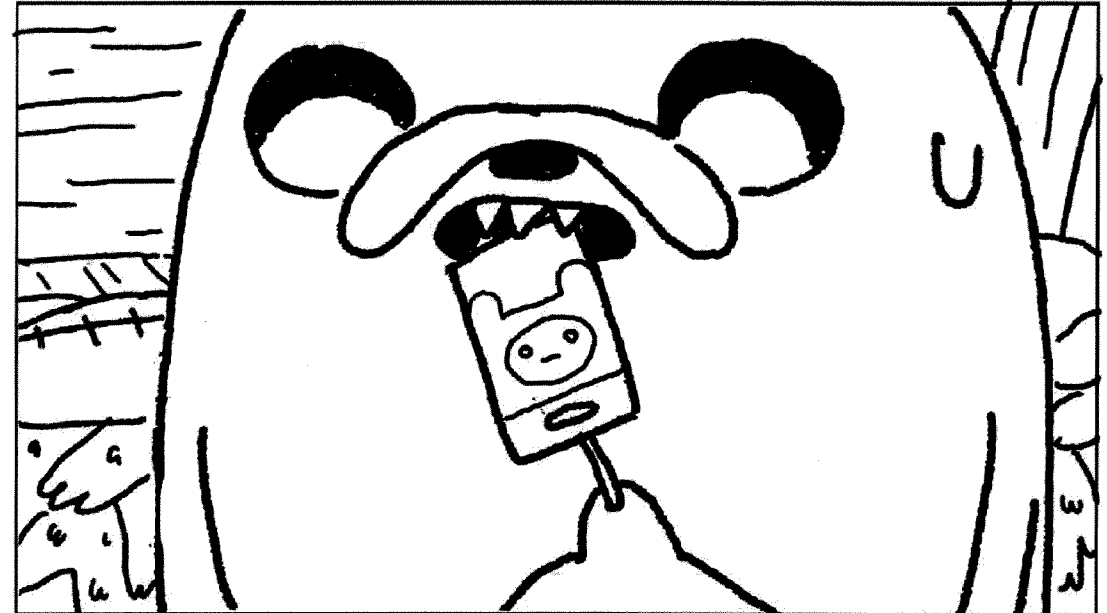


Sc. 60

Pnl. A

Bg.

day night



Dialog:

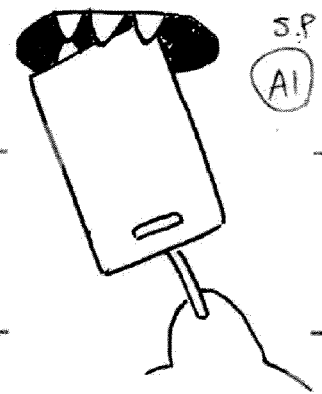
F: [SMALL GASP]

Action:

- F JUMPS BACK, SURPRISED,
LOOKING AT SWORD
- ACCENT LINES POP OFF FINN'S HEAD

- LINES FORM ON TAG.

Timing:



S.P.
(AI)

JUL 23 2011

Production :

EPISODE # 1014-154

1014/154

1014/154

ADVENTURE TIME



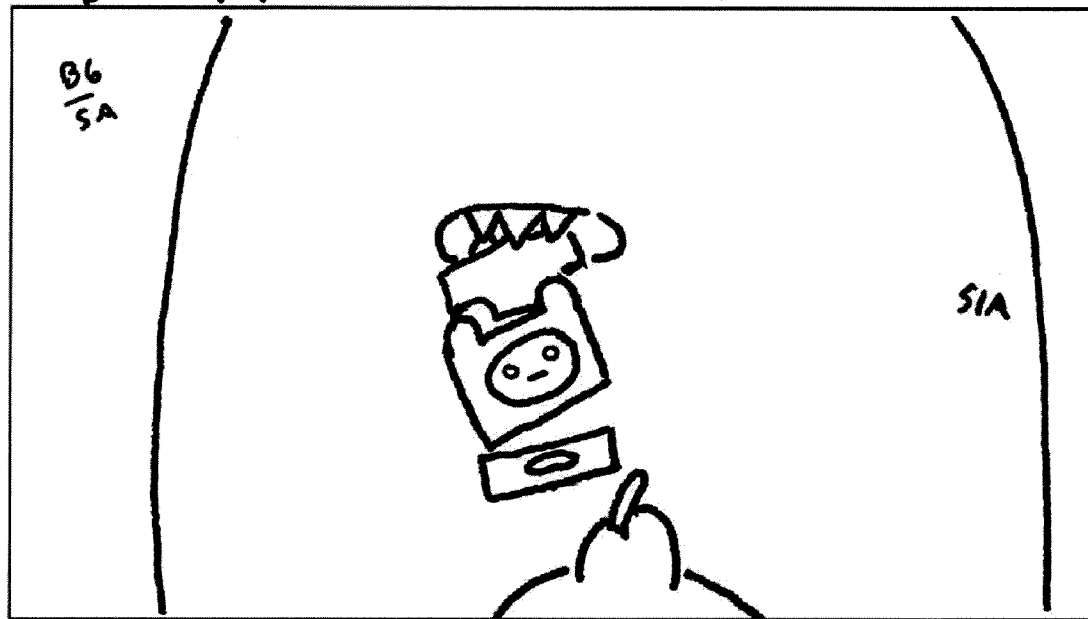
Page 84

Sc. 60 CONT

Pnl. B

Bg.

day night

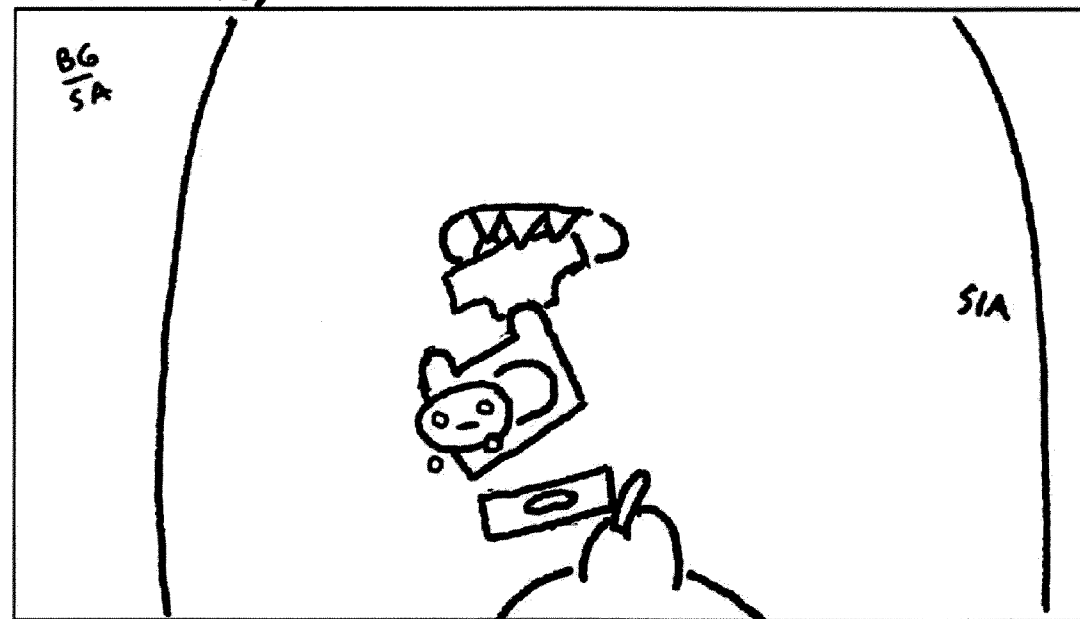


Sc. 60 CONT

Pnl. C

Bg.

day night



Dialog:

Action:

- TAG BREAKS UP INTO THE SHAPE
OF FINN'S HEAD

- PIECES FALL

Timing:

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

ADVENTURE TIME



Sc. 60 cont

Pnl. D

Bg.

day night

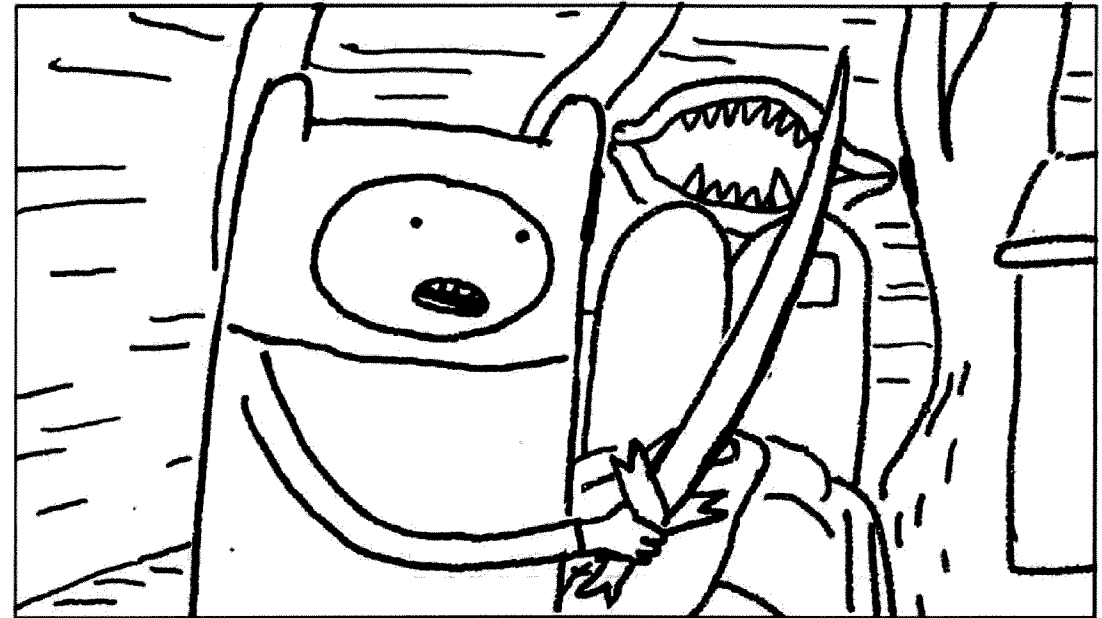


Sc. 61

Pnl. A

Bg.

day night



Dialog:

I = (SUCKS IN AIR)

(S.P.)

Action:

Timing:

JUL 23 2013

EPISODE # 1014-154

1014/154

Production :

ADVENTURE TIME



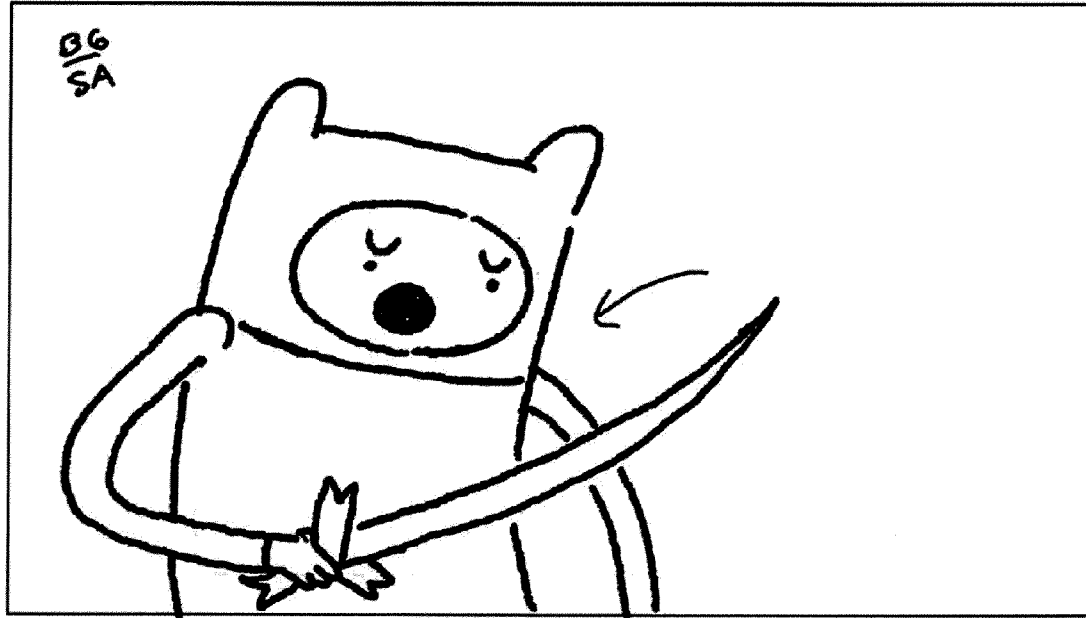
Page **86**

Sc. **61 CONT**

Pnl. **B**

Bg.

day night

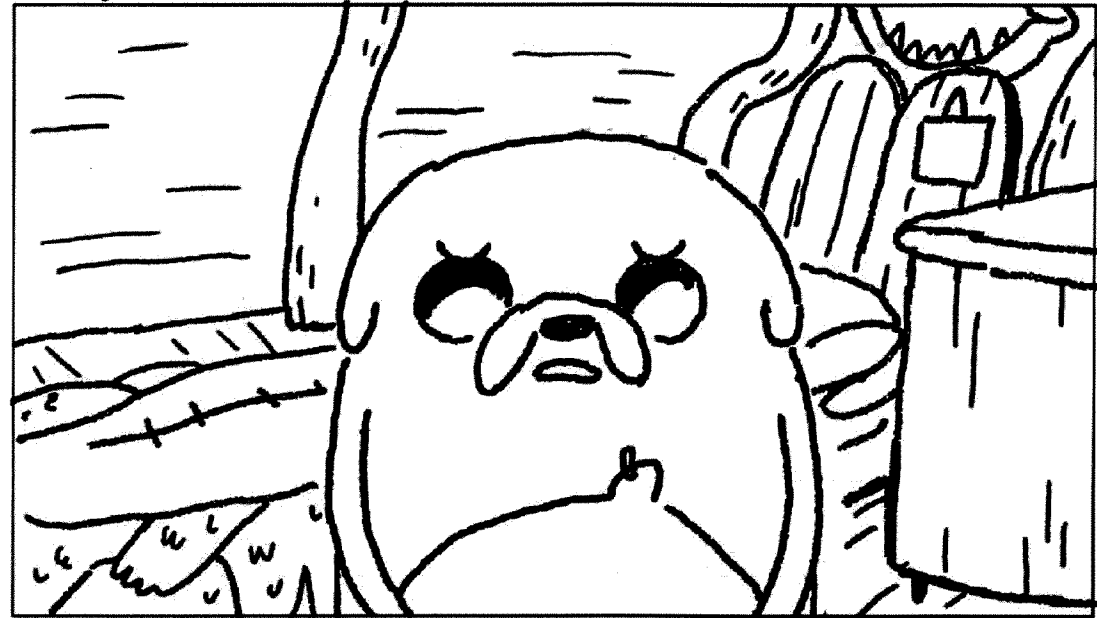


Sc. **62**

Pnl. **A**

Bg.

day night



Dialog:

F = WHOA ---

(S.P.)

Action:

Timing:

JUL 23 2013

EPISODE # 1014-154

1014/154

1014/154

Production :

1014/154

ADVENTURE TIME



Page 87

Sc. 62 CONT

Pnl. B

Bg.

day night

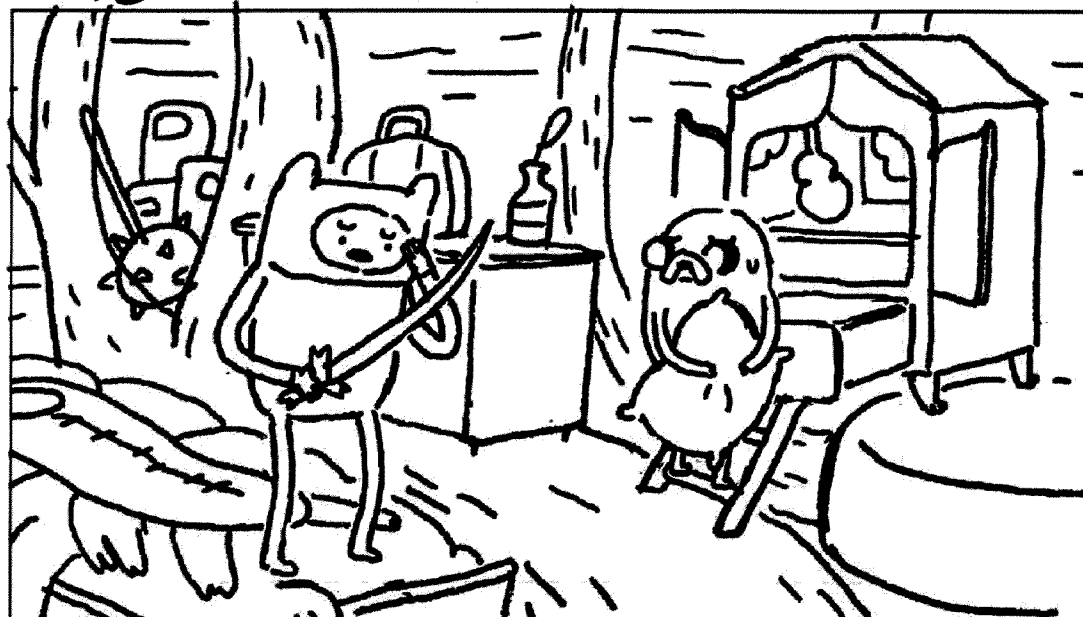


Sc. 63

Pnl. A

Bg.

day night



Dialog:

J: hey quit showin' off, bro

F: sorry, man, i dunno what happened.

Action:

Timing:

JUL 23 2013

EPISODE # 1014-154

1014/154

Production :

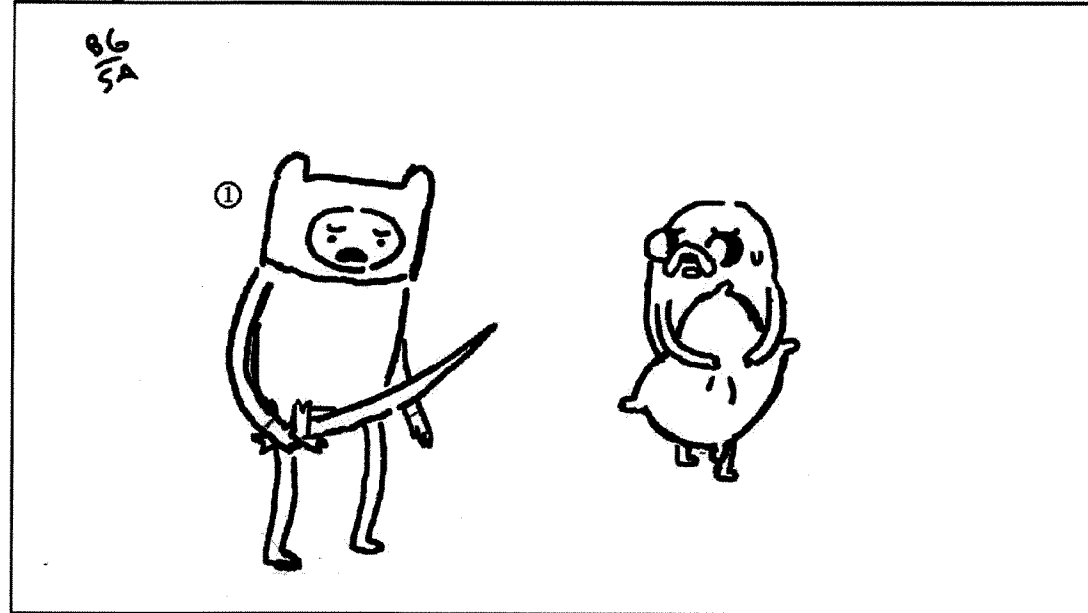
1014/154

ADVENTURE TIME

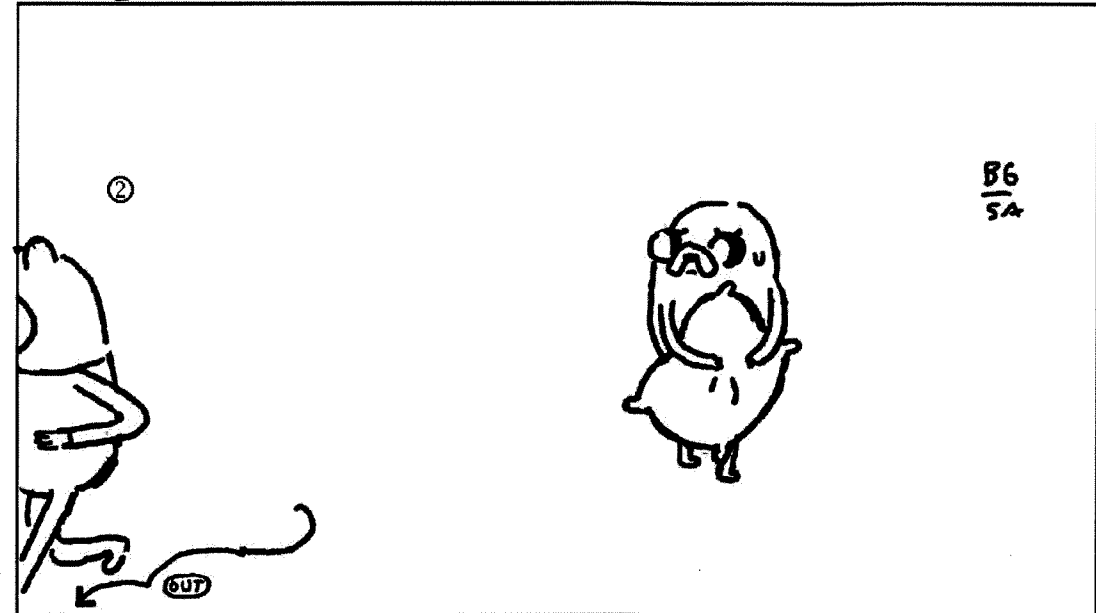


Page 88

Sc. 63 CONT Pnl. B Bg. day night



Sc. 63 CONT Pnl. C Bg. day night



Dialog:	F: I... I'll go put this away.	
	J: Good idea.	
Action:		<p>①</p> <p>- F WALKS off/S</p>
Timing:		<p>JUL 23 2013</p>



EPISODE # 1014-154

1014/154

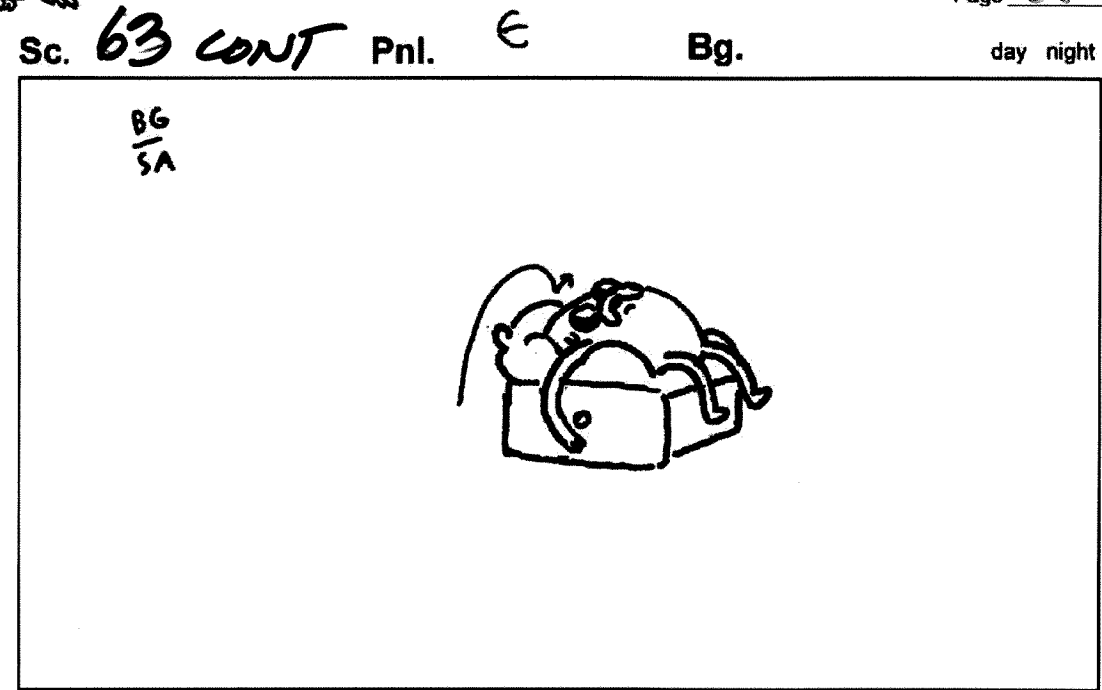
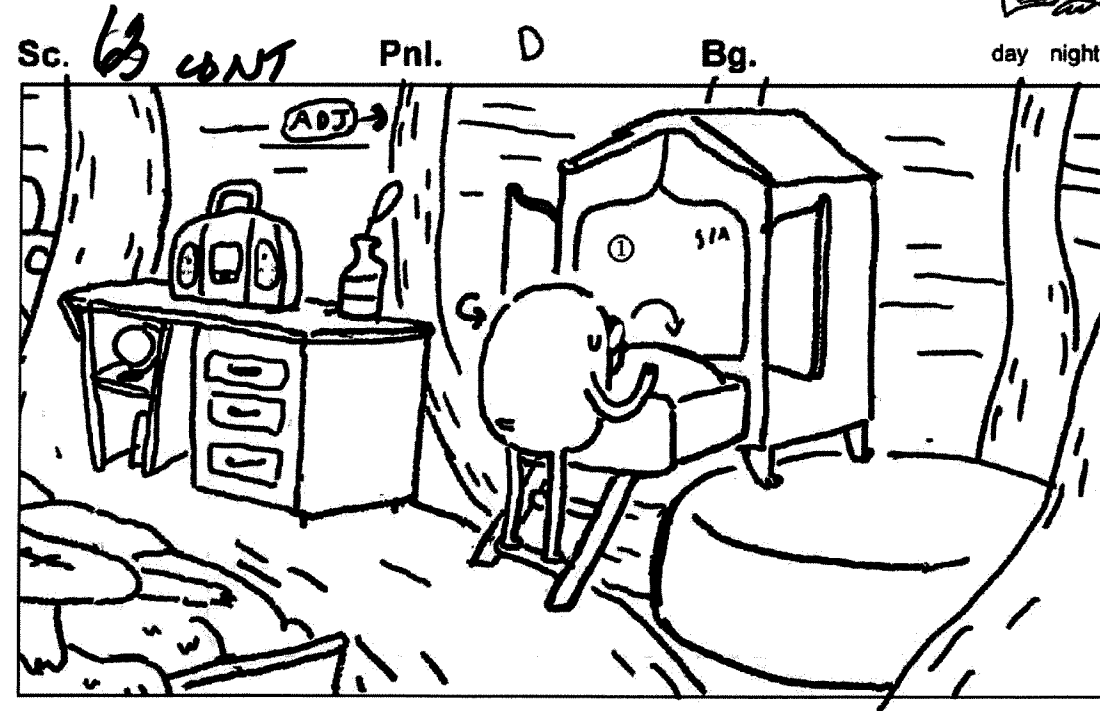
Production :

1014/154

ADVENTURE TIME



Page **89**



Dialog:

A	B ADJ	C
	→	

Action:

- J THROWS PILLOW INTO BED
- ADJ TO FRAME J

Timing:

- J HOPS ONTO PILLOW

JUL 23 2013

EPISODE # 1014-154

1014/154

Production :

1014/154

1014/154

ADVENTURE TIME



Page 90

Sc. 63 CONT Pnl. F Bg. day night



Sc. 63 CONT Pnl. G Bg. day night



Cut

EPISODE # 1014-154

1014/154

Dialog:	<u>J:</u> (SNORE)
Action:	- J SHRINKS - J FALLS ASLEEP IMMEDIATELY
Timing:	JUL 23 2013

Production :

1014/154

1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

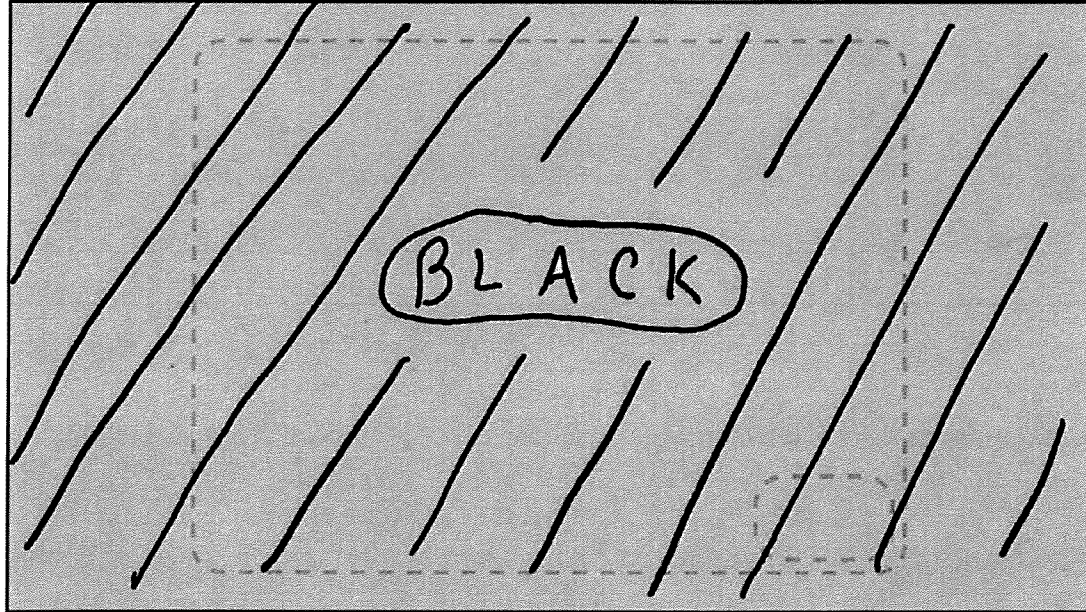
Cont

ADVENTURE TIME

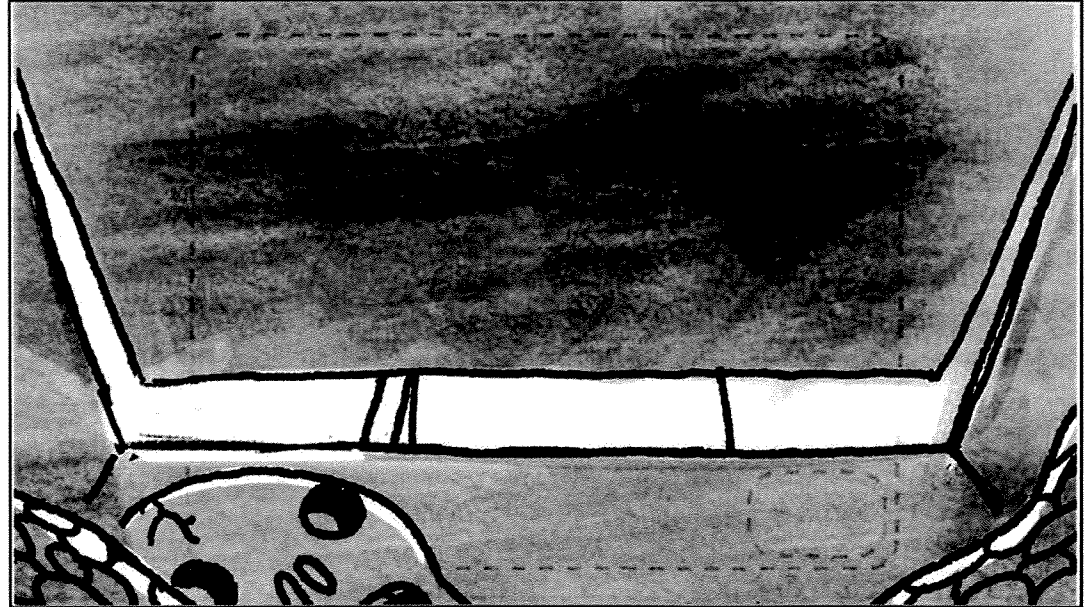


Page 91

Sc. 64 Pnl. A Bg. day night



Sc. 64 cont Pnl. B Bg. day night



Dialog:

Action:

Timing:

JUL 23 2013

EPISODE # 1014-154

Production :

1014/154

1014/154

ADVENTURE TIME



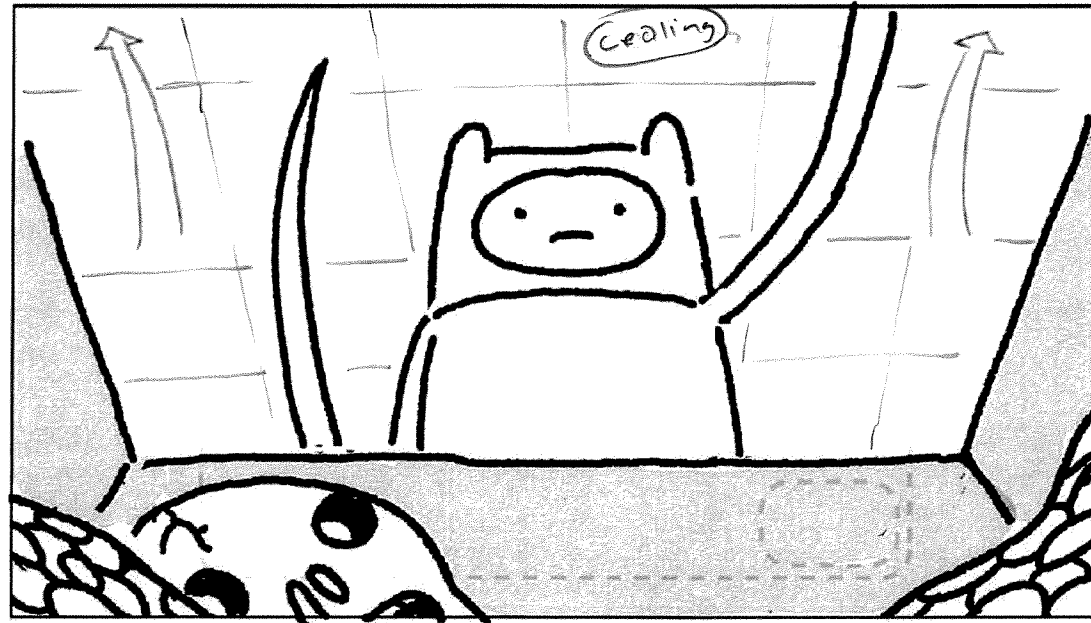
Page **92**

Sc. **64 CONT**

Pnl. **C**

Bg.

day night

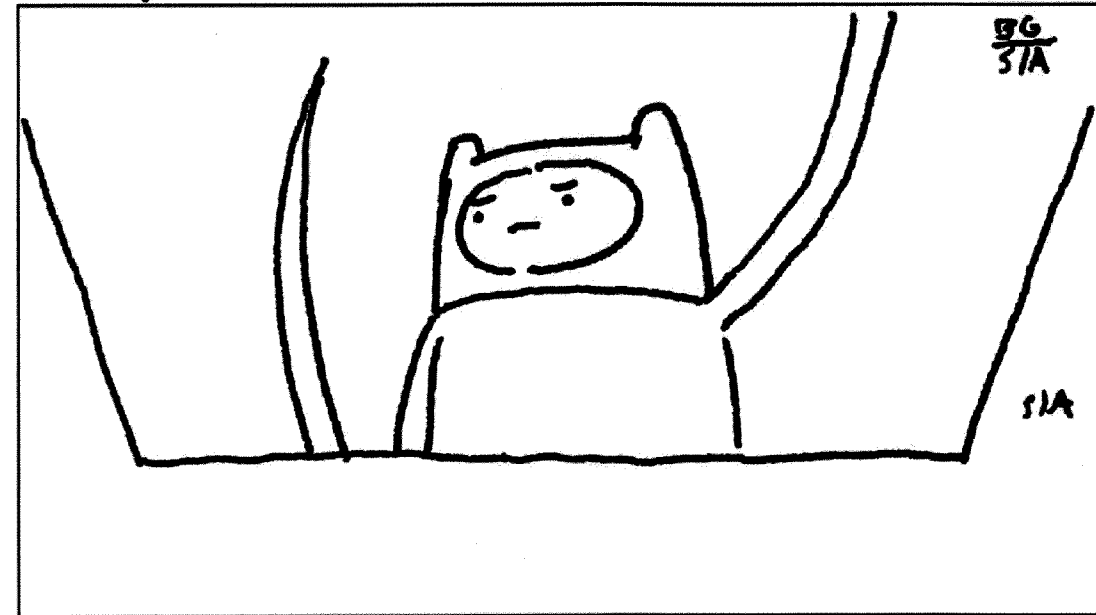


Sc. **64 CONT**

Pnl. **D**

Bg.

day night



Dialog:

F: hm.

Action:

- F. OPENS CHEST

- F LOOKS AT SWORD

JUL 23 2013

Timing:

EPISODE # 1014-154

1014/154

Production :

1014/154

ADVENTURE TIME



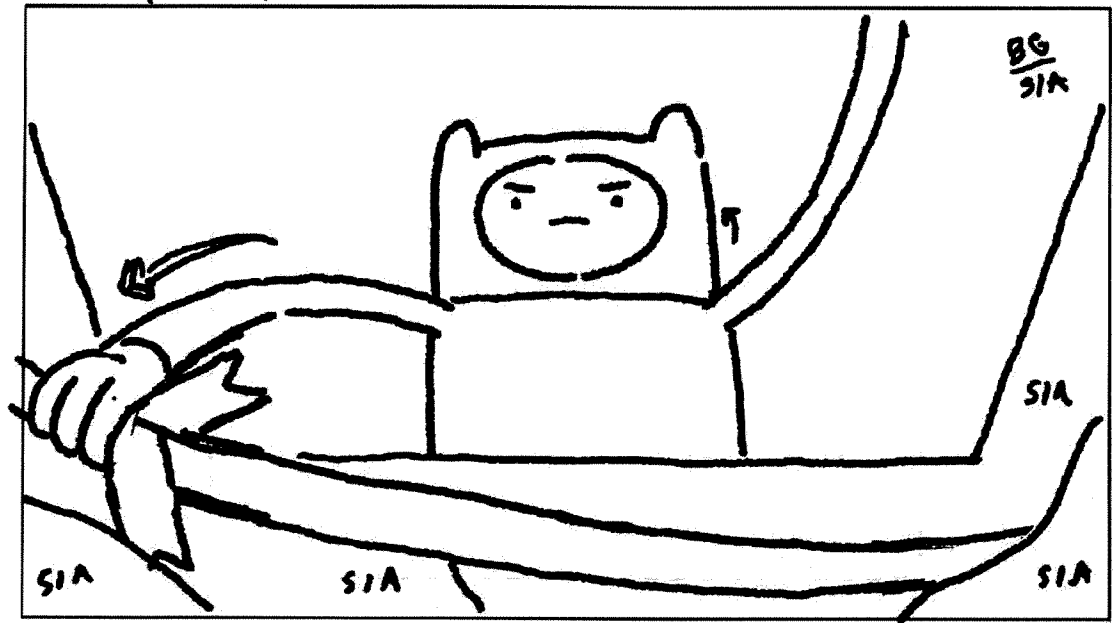
Page 93

Sc. 64 CONT

Pnl. E

Bg.

day night

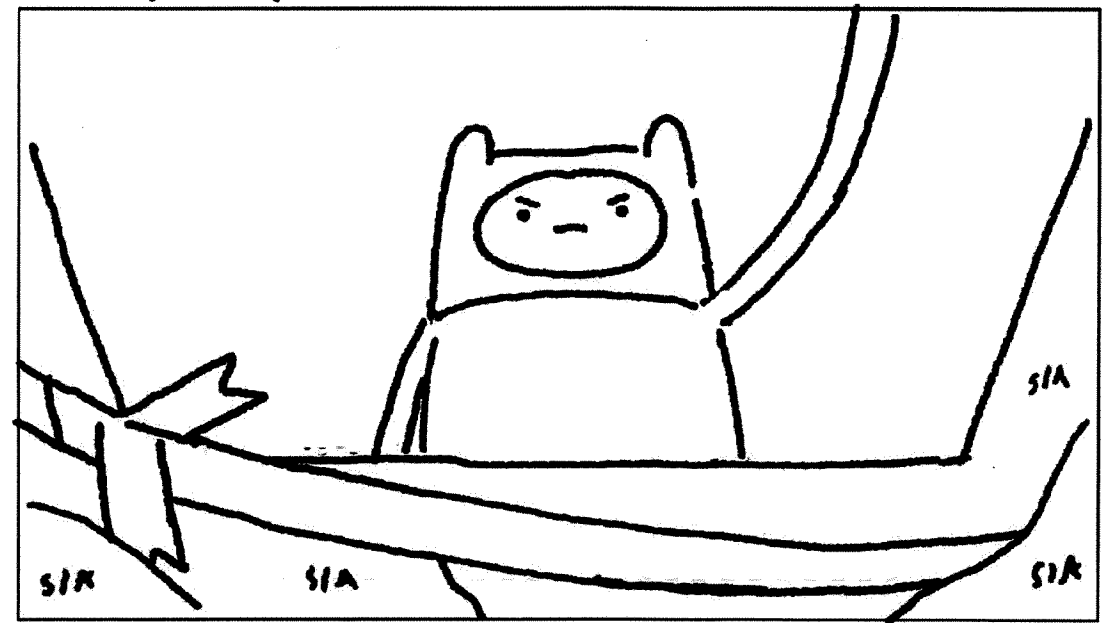


Sc. 64 CONT

Pnl. F

Bg.

day night



Dialog:
Action: - FINN PLACES SWORD INTO TREASURE CHEST
Timing:

JUL 23 2013

Production :

EPISODE # 1014-154

1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

1014/154

1014/154

© 2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



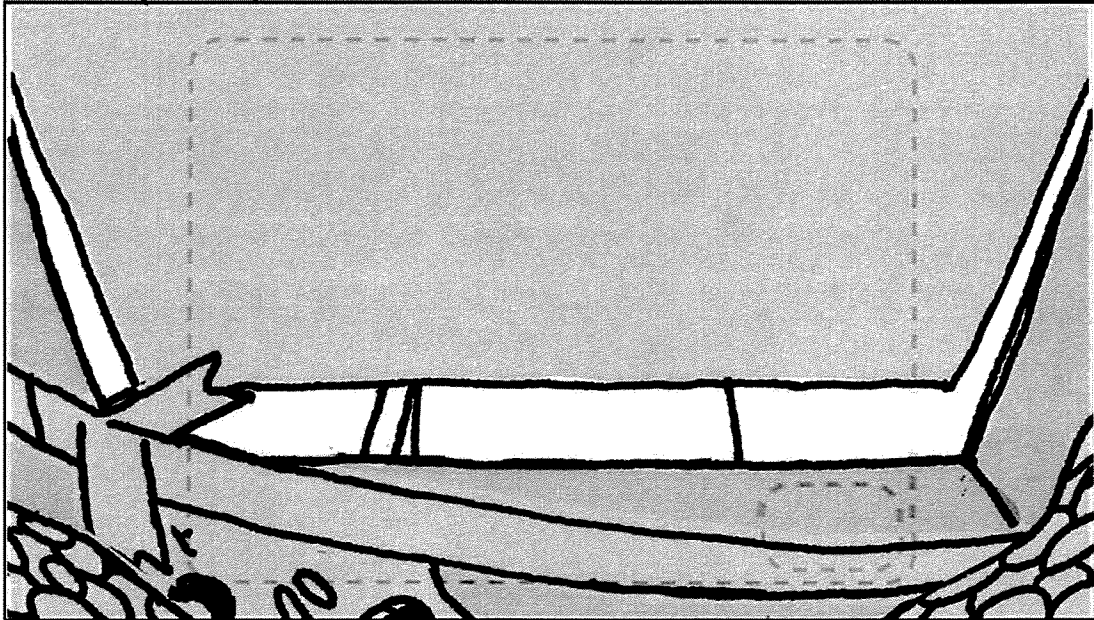
Sc. 64 cont

Pnl

G

Rn

day night



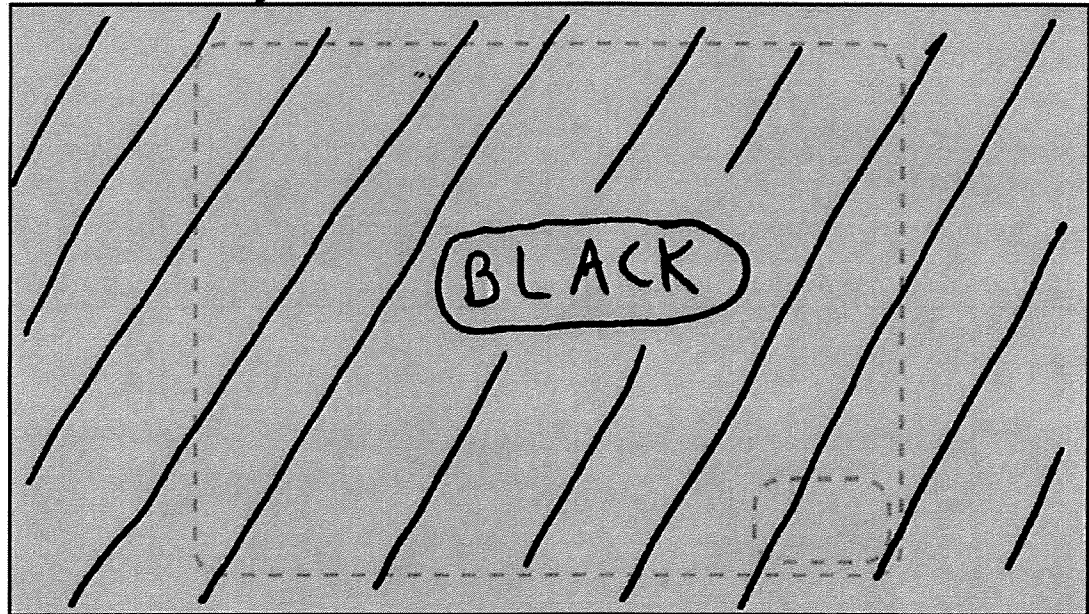
Sc. 64 cont

Pnl.

H

Bg.

Page 94
94ANET
day night



Dialog:

Action:

-F. CLOSES CHEST

JUL 23 2013

Timing:

EPISODE #

1014-154

1014/154

Production :

1014/154

ADVENTURE TIME



Page 94A

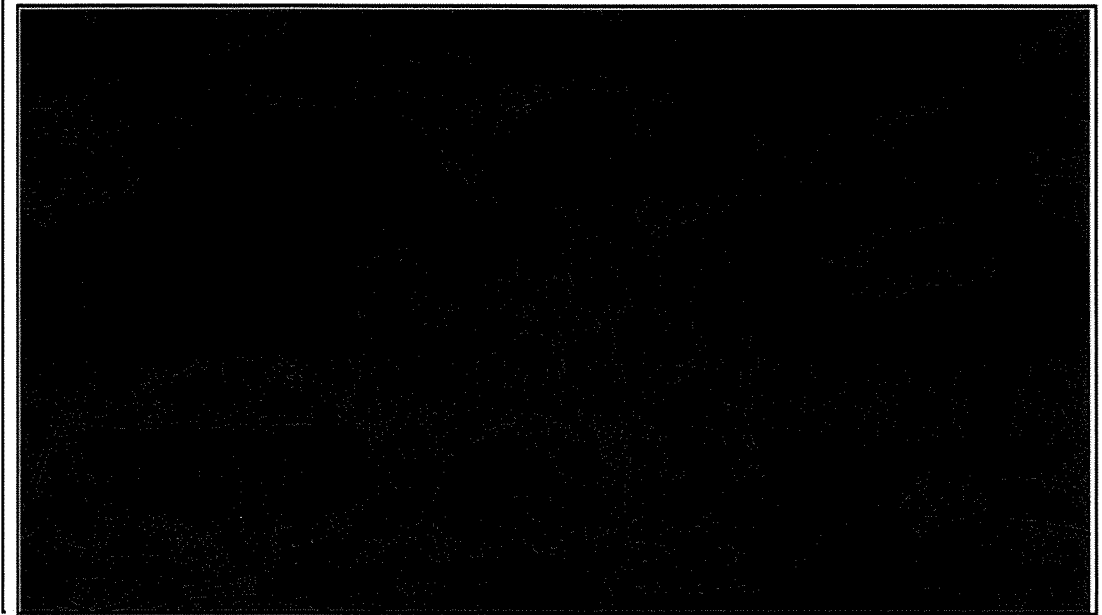
95 NEW
day night

Sc. 64A

Pnl. A

Bg.

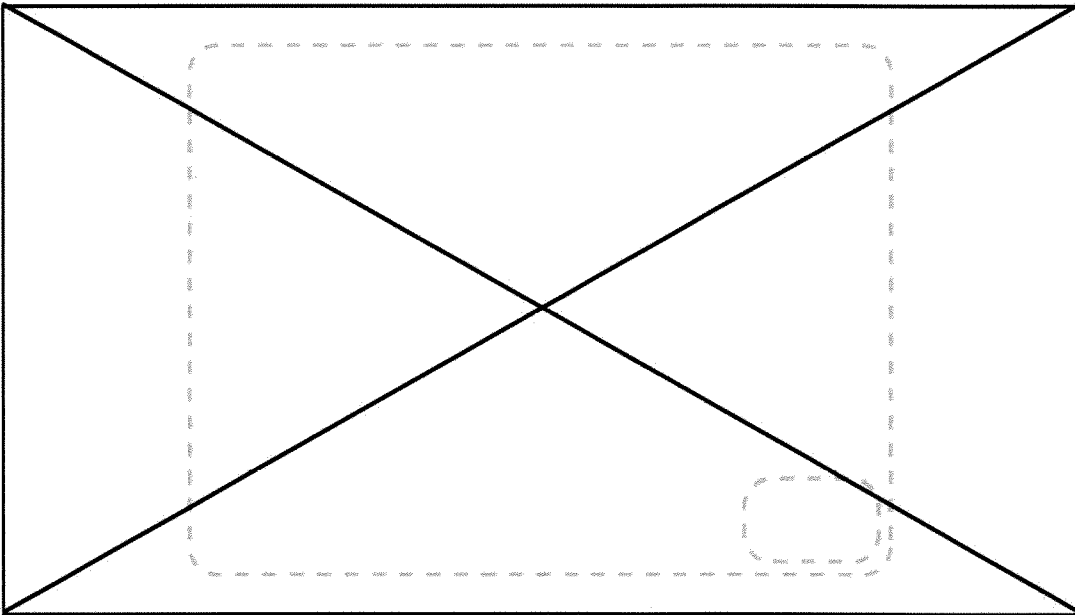
day night



Sc.

Pnl.

Bg.



Dialog:

Action:

-F. CLOSES CHEST

JUL 23 2013

Timing:

EPISODE #

1014-154

1014/154

Production :

1014/154

© 2013 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, digitized or used in any manner except for production purposes, and may not be sold or transferred.

1014/154

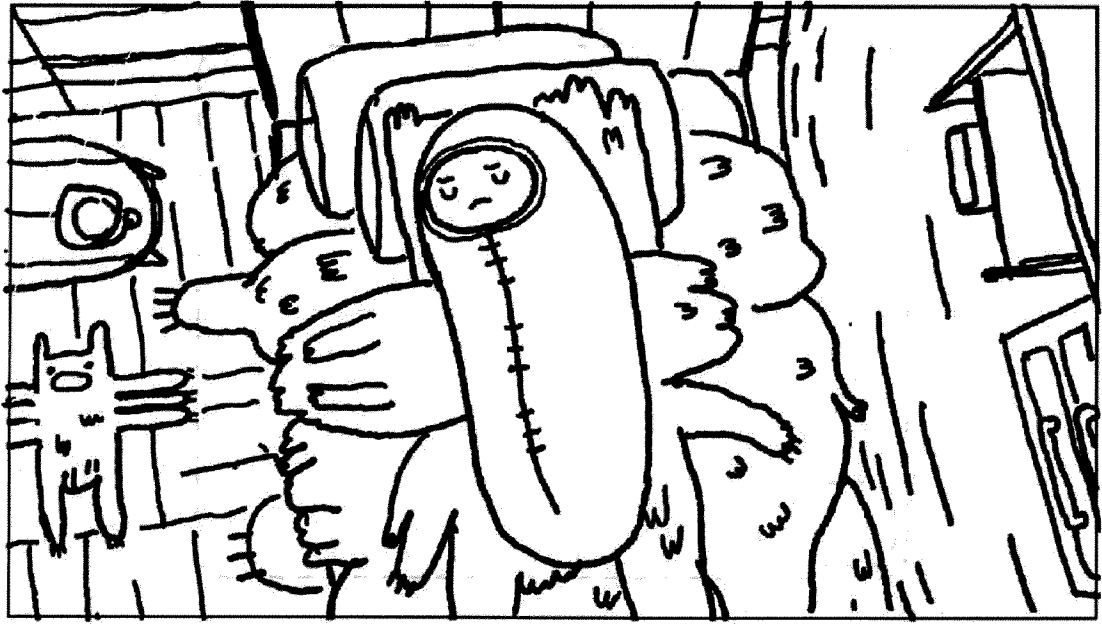
1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

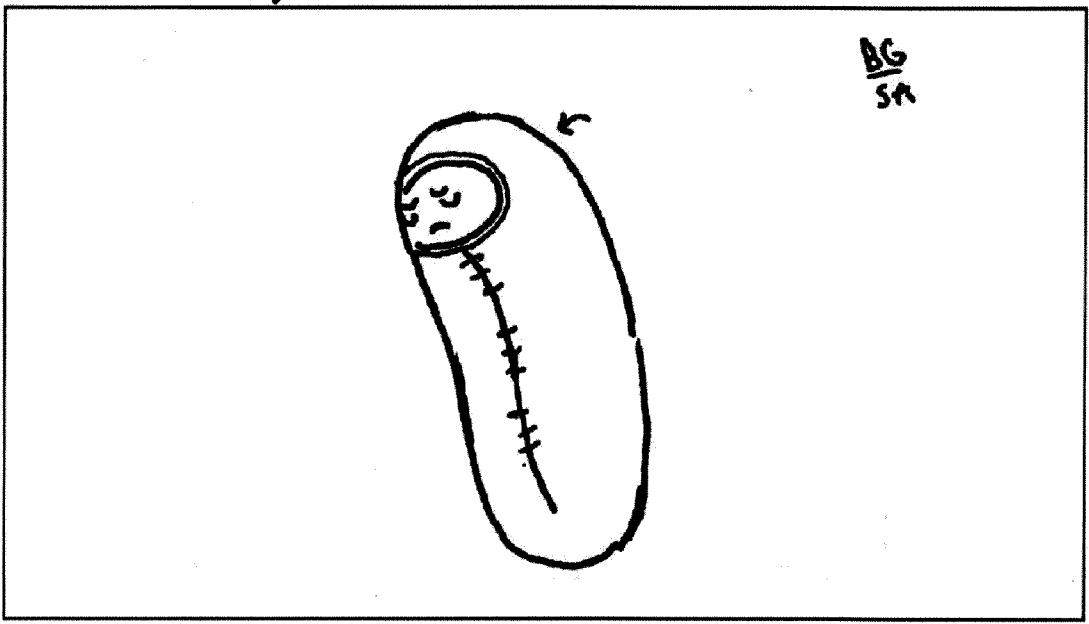
ADVENTURE TIME



Sc. **65** Pnl. **A** Bg. day night



Sc. **65 CONT** Pnl. **B** Bg. day night



Dialog:	<p>E : [STIRING IN HIS SLEEP]</p>
Action:	<p>JUL 23 2013</p>
Timing:	

EPISODE # 1014-154
1014/154
Production :

ADVENTURE TIME

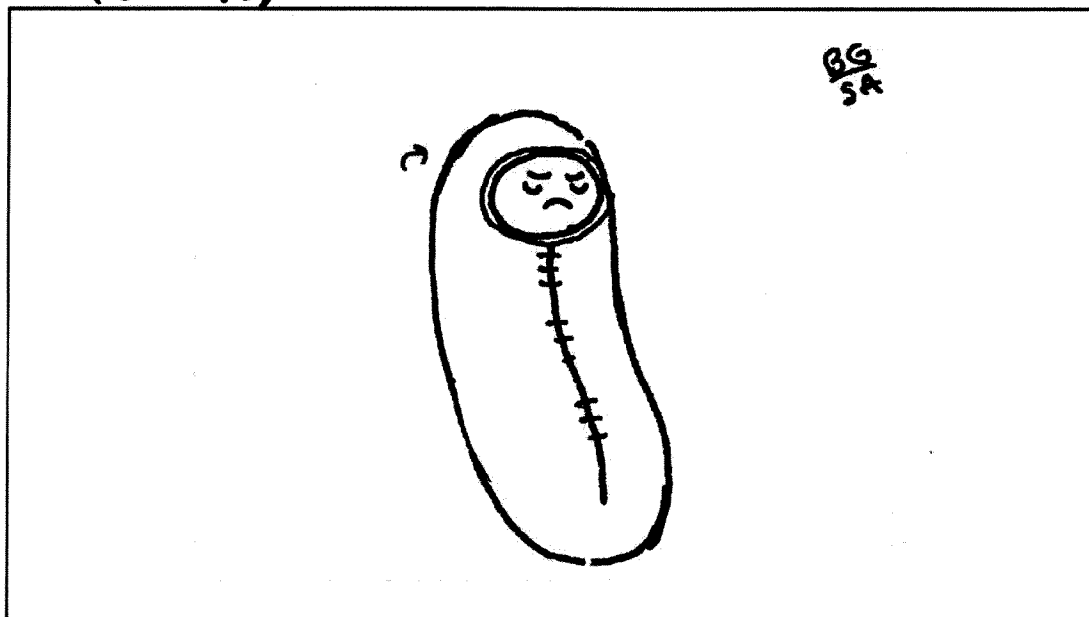


Sc. 65 CONT

Pnl. C

Bg.

day night

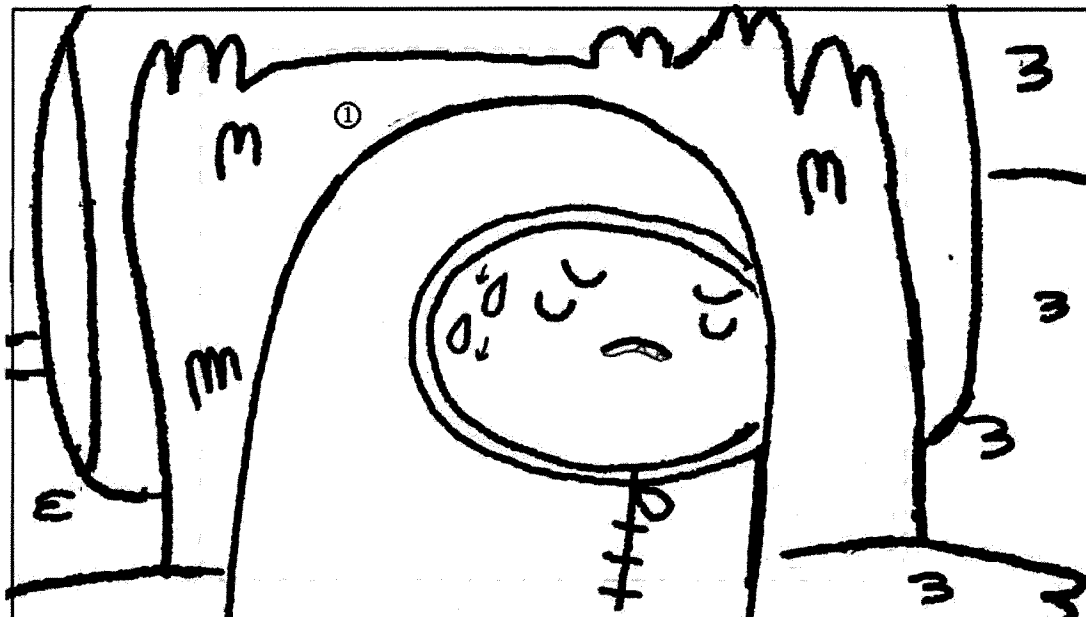


Sc. 66

Pnl. A

Bg.

day night



Dialog:

Action:

- SWEAT DRIPS DOWN
FINN'S FACE

Timing:



Production :

EPISODE #

1014-154

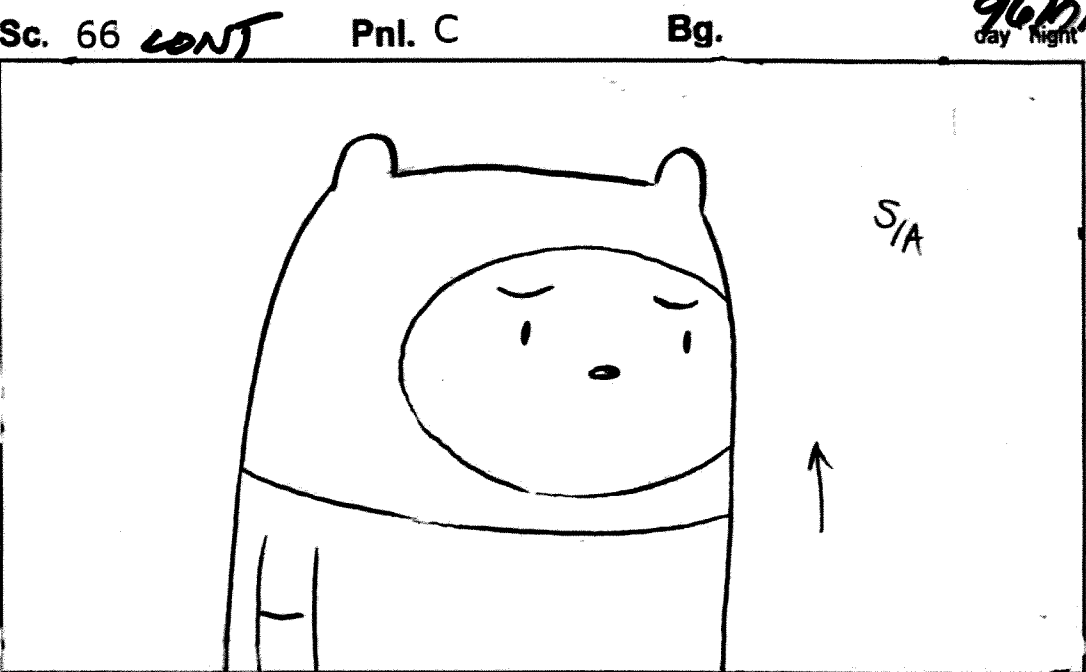
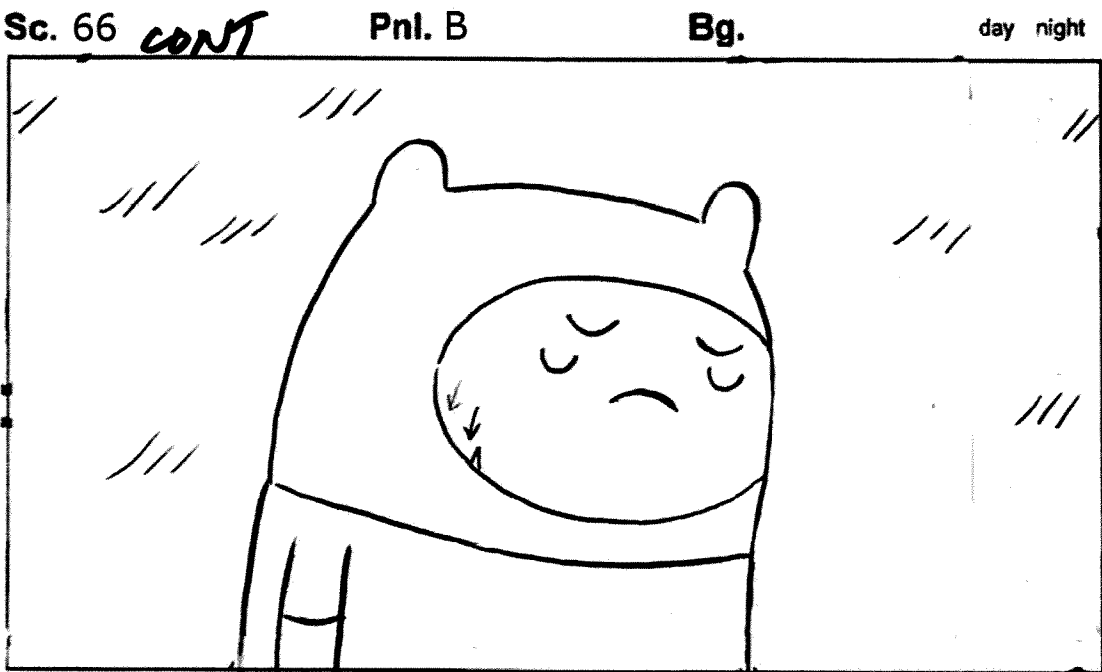
1014/154

1014/154

ADVENTURE TIME



Page 96A
96B NEXT
day night



Dialog:	
F: [UNINTELLIGIBLE MUTTERING]	
Action:	
<ul style="list-style-type: none">-MATCH CUT (FINN'S FACE) TO DREAM SCENE-SWEAT SLIDES UNDER HAT.* DREAM CAN HAVE STYLIZED PALETTE.	
Timing:	
JUL 23 2013	

EPISODE # 1014-154
1014/154
Production :

ADVENTURE TIME



Page 96B

96C NEXT
day night

Sc. 66A

Pnl. A

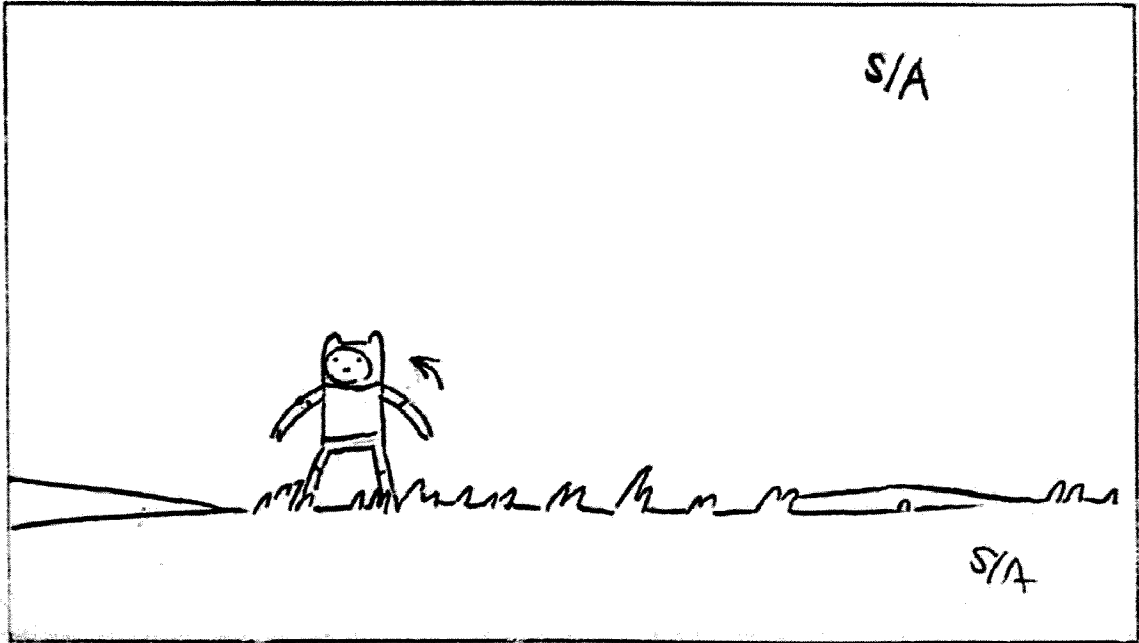
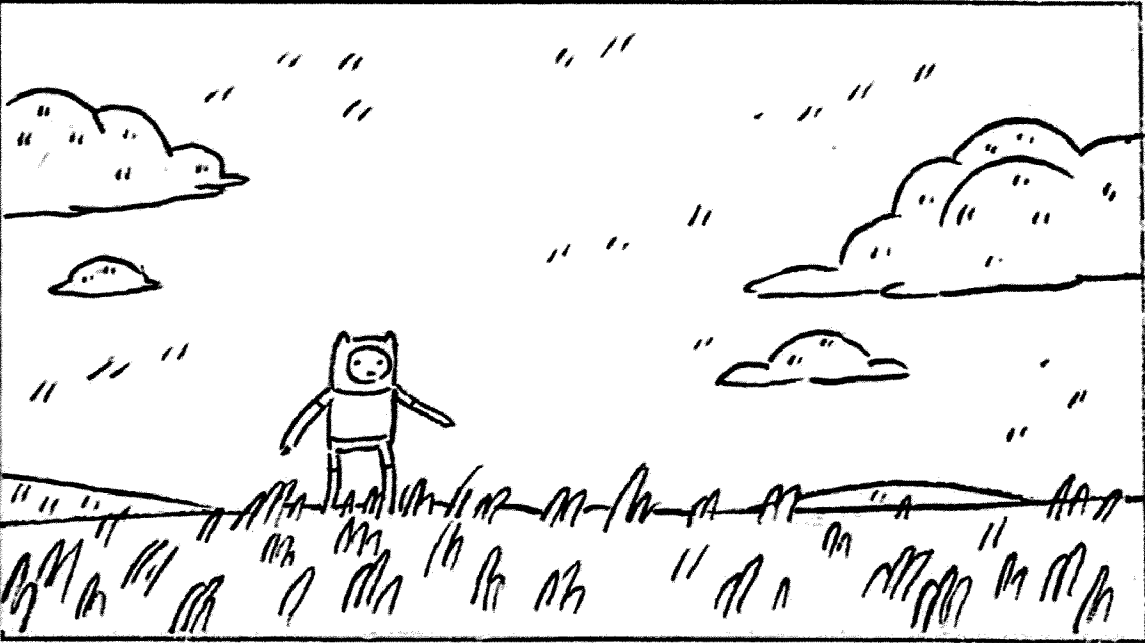
Bg.

day night

Sc. 66A CONT

Pnl. B

Bg.



Dialog:

Action:

-FINN IS STANDING IN TALL GRASS & FIELD
-SKY / GRASS IS MADE OF GRASS.

-FINN LOOKS AROUND.

JUL 23 2013

Timing:

EPISODE # 1014-154
1014/154

Production :

1014/154

1014/154
2013 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from this studio, duplicated or used in any manner, except for production purposes, and may not be sold or retransmitted.

ADVENTURE TIME



Sc. 66A *CONT*

Pnl. C

Bg.

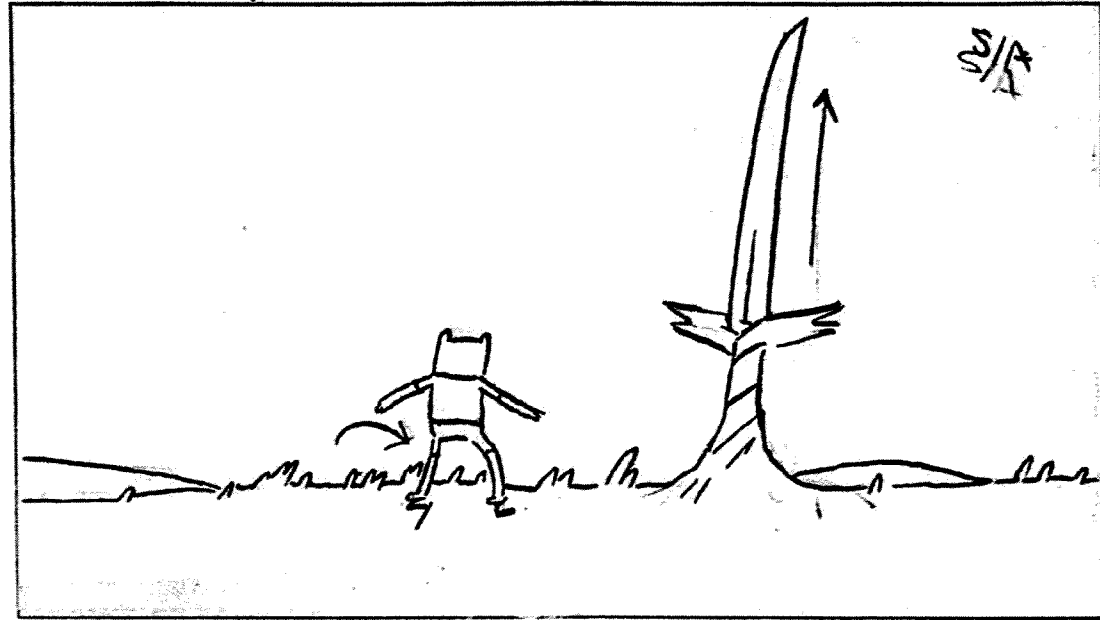
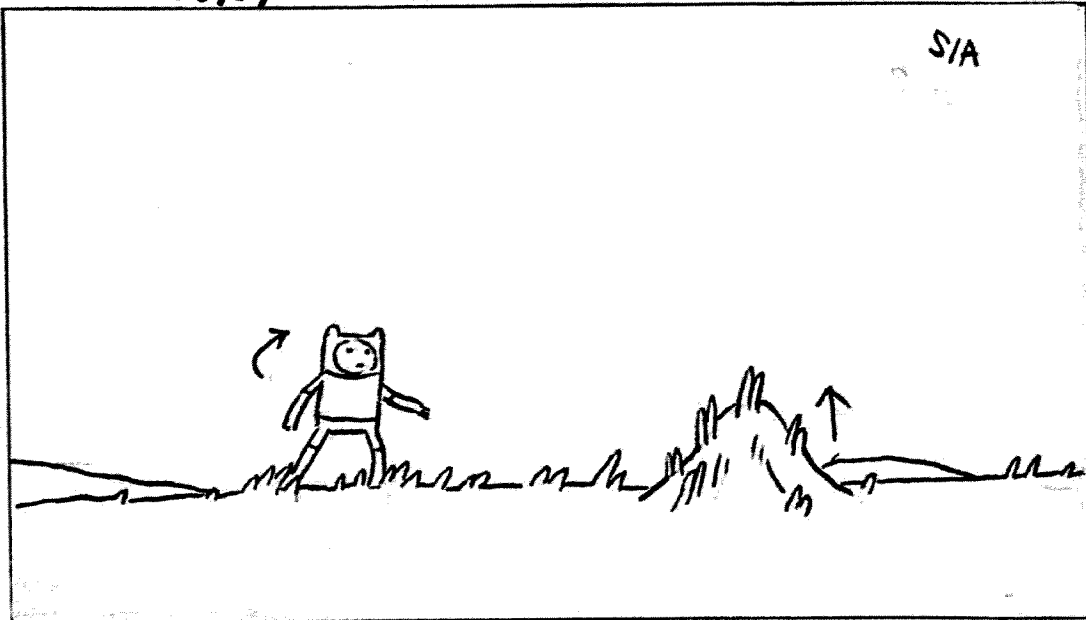
day night

Sc. 66A *CONT*

Pnl. D

Bg.

Page 96C
96D NEXT
day night



Dialog:

SFX: * RUMBLING *

SFX: * SHFFF! *

Action:

- MOUND BEGINS TO RISE FROM GRASS.

- LONG GRASS BLADES THRUST UPWARD

JUL 23 2013

Timing:

EPISODE # 1014-154

1014/154 1

Production :

1014/154 1

ADVENTURE TIME



Page 96D
96ENEXT
day night

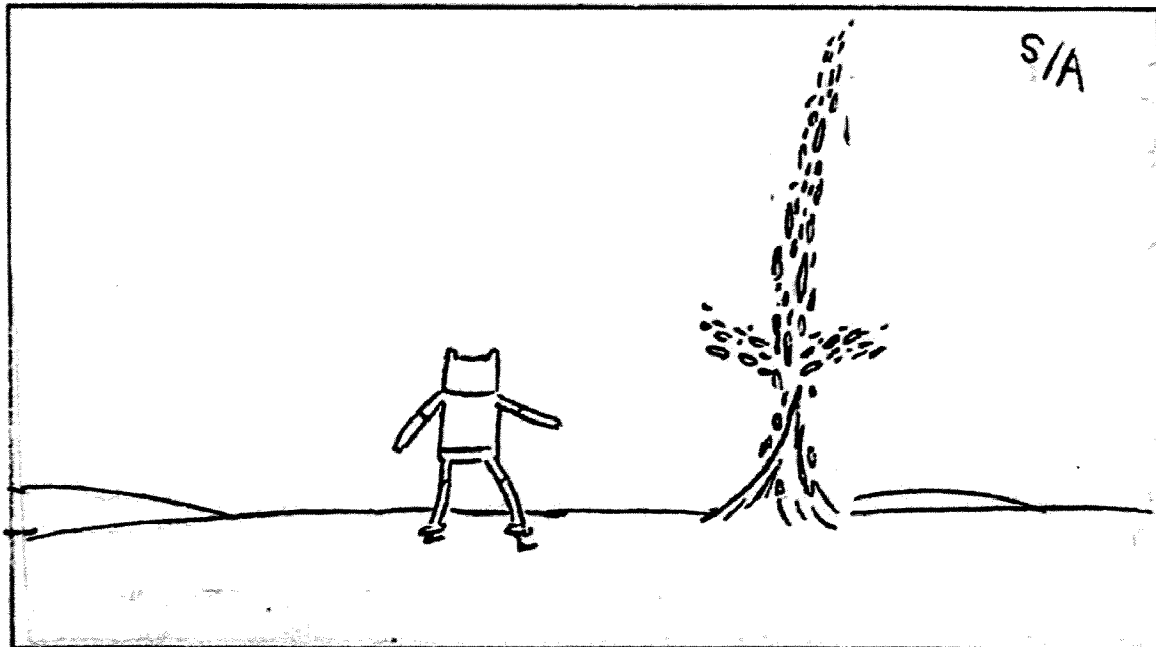
Sc. 66A

Pnl. E

Bg.

day night

S/A

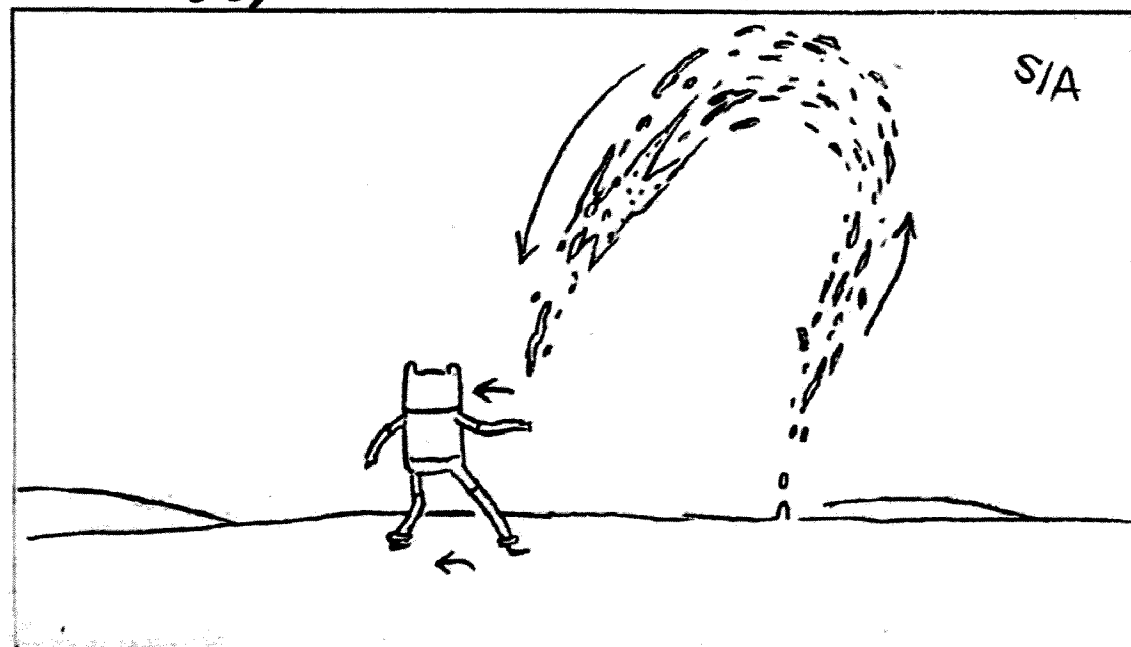


Sc. 66A *cont*

Pnl. F

Bg.

S/A



Dialog:

SFX : * PFFT *

Action:

- F. LOOKS UP
- GIANT GRASS BLADES TURN INTO GRASS SEED
- SEEDS FLY TOWARDS F'S HAND.

JUL 23 2013

Timing:

EPISODE # 1014-154

1014/154

Production :

1014/154

ADVENTURE TIME



Page 96E
96E NEXT
day night

Sc. 66B

Pnl. A

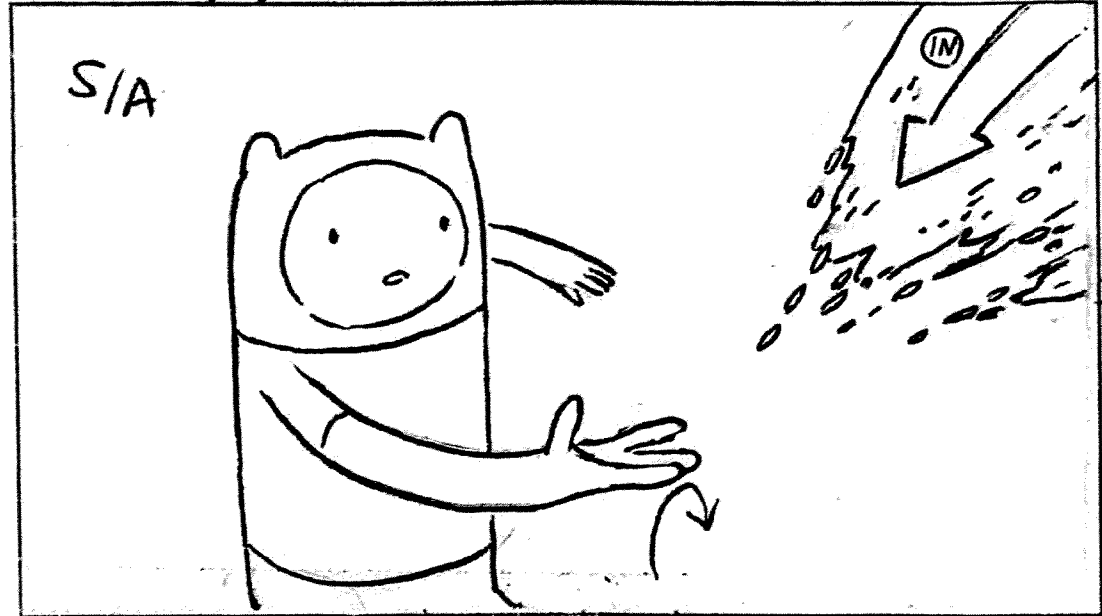
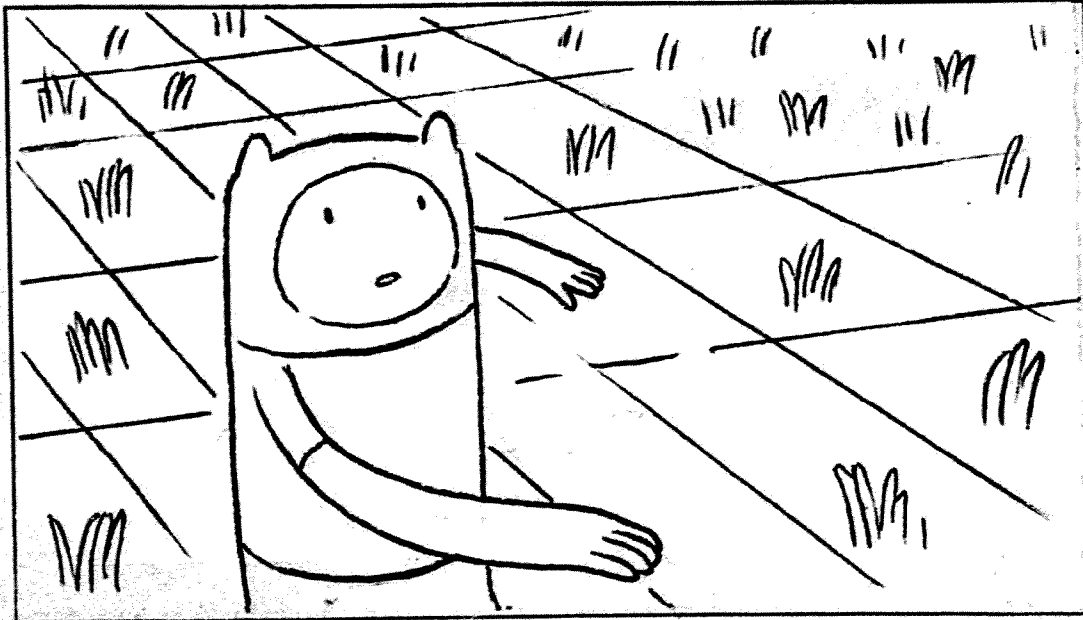
Bg.

day night

Sc. 66B CONT

Pnl. B

Bg.



Dialog:

Action:

- GRASS SEEDS STREAM ON/S.

JUL 23 2013

Timing:

EPISODE # 1014-154
1014/154

Production :

1014/154

1014/154

ADVENTURE TIME

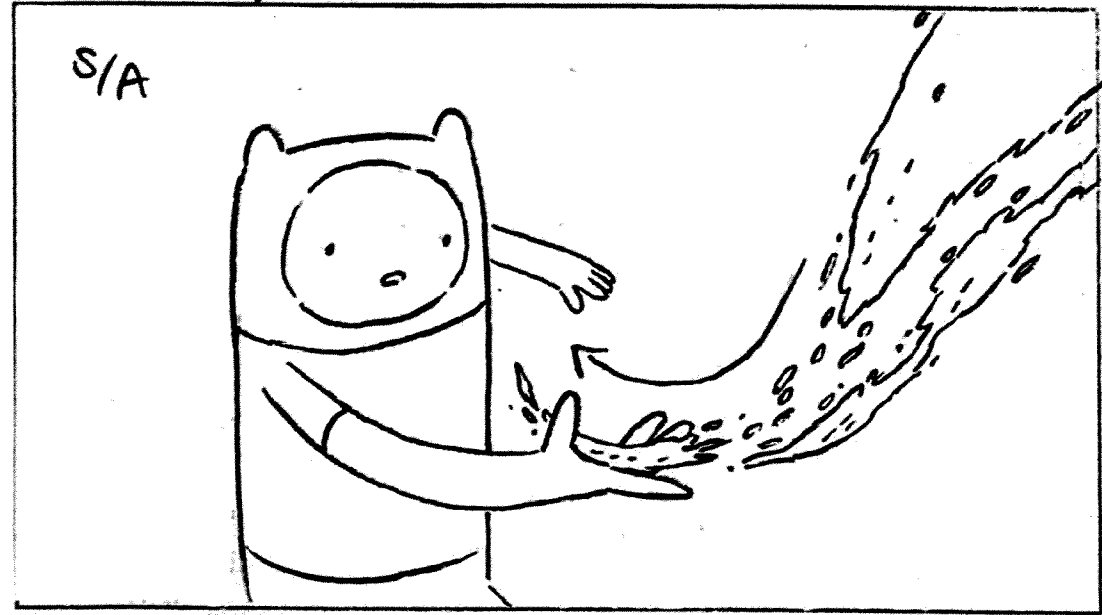


Page 96F
96G NEXT
day night

Sc. 66B **CONT** Pnl. C

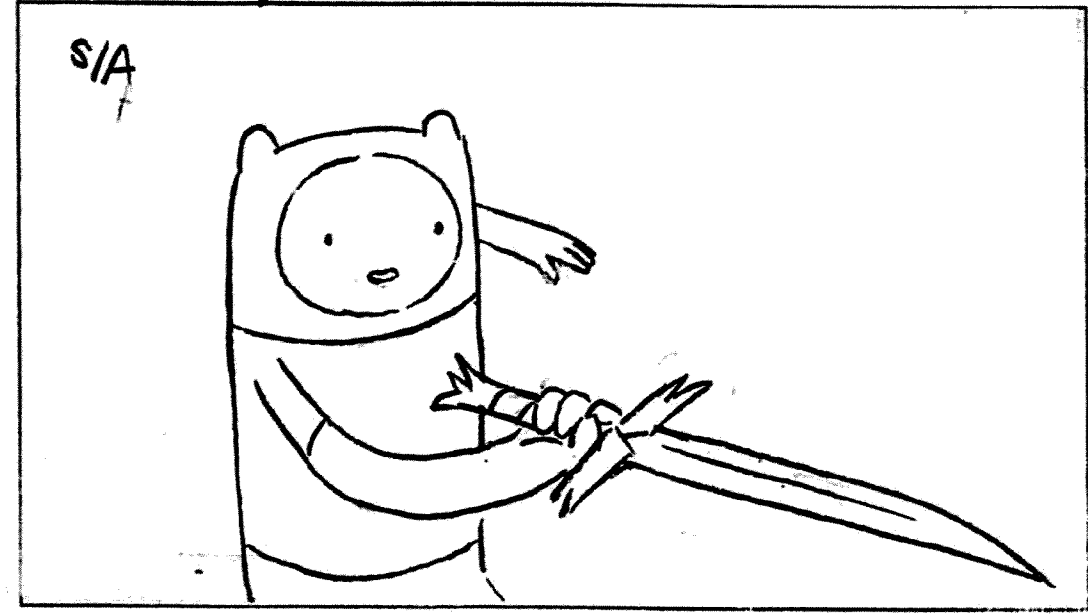
Bg.

day night



Sc. 66B **CONT** Pnl. D

Bg.



Dialog:	
Action: - GRASS SWORD FORMS IN FINN'S HAND.	
Timing: JUL 23 2013	

EPISODE # 1014-154
1014/154
Production :

ADVENTURE TIME



Page 96G

96H NEXT
day night

Sc. 66B *CONT*

Pnl. *E*

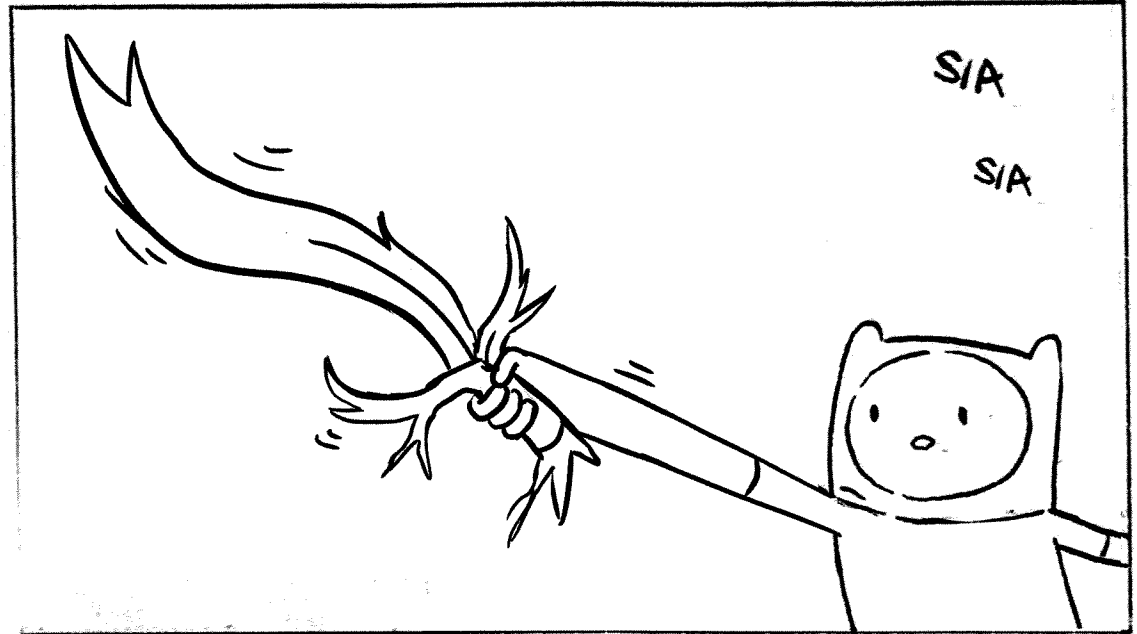
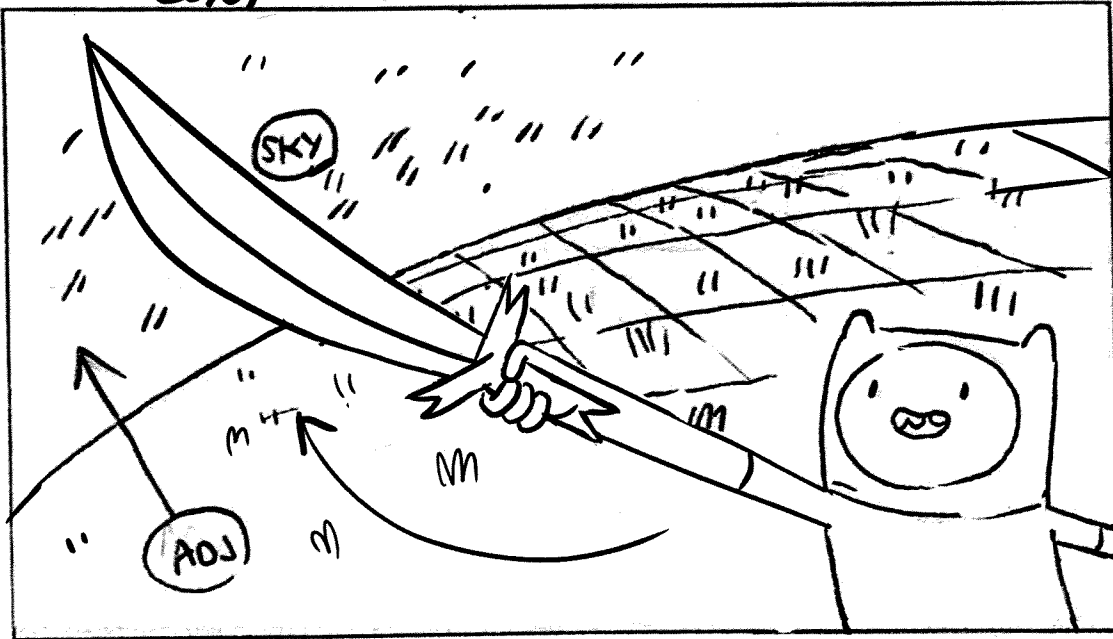
Bg.

day night

Sc. 66B *CONT*

Pnl. *F*

Bg.



Dialog:

E: HA HA!

E: HUH?

*SFX: *SHUFFLING**

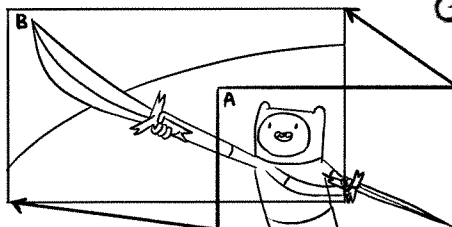
Action: - *F. SWING SWORD UPWARD*
- *ADJ. W/ ACTION*

- *SWORD STARTS WRITHING AND GROWING*

JUL 23 2013

Timing:

CAM ADJ. & ZOOM OUT



EPISODE # 1014-154

1014/154

Production :

1014/154

1014/154

ADVENTURE TIME



Page 96H
96I NEXT
day night

Sc. 66C

Pnl.

A

Bg.

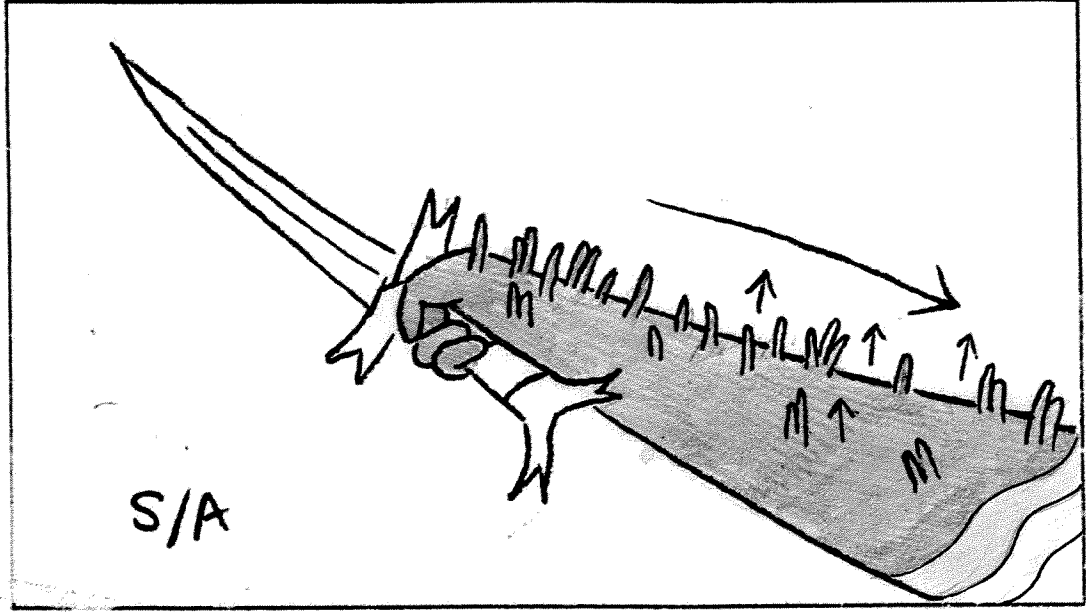
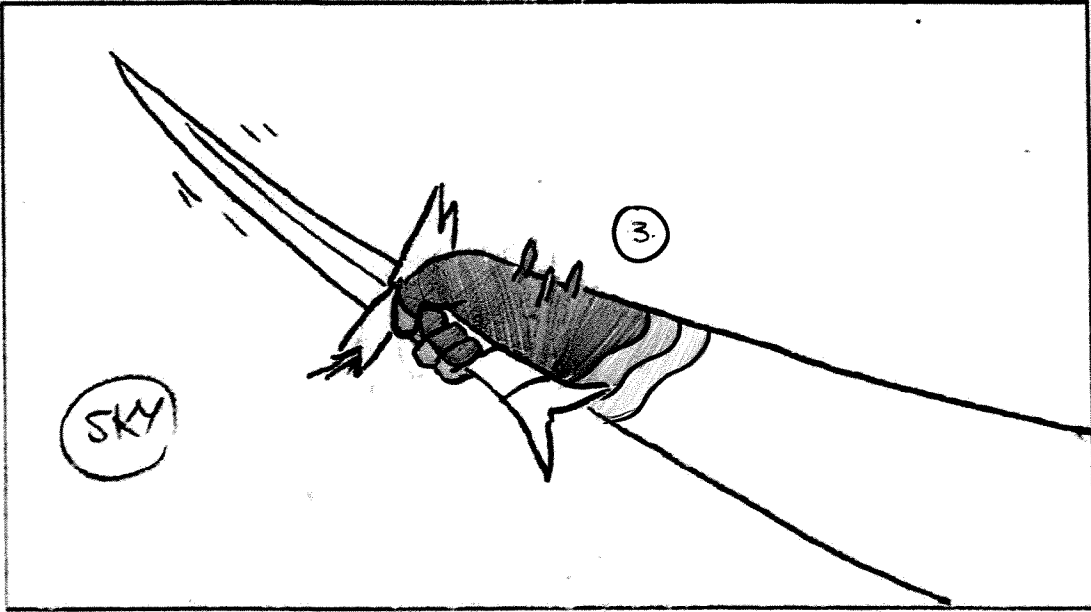
day night

Sc. 66C CONT

Pnl.

B

Bg.



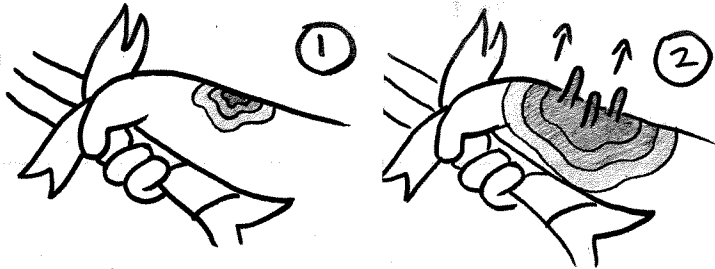
Dialog:

SFX : * GROWING *

Action: - A FEW BLADES OF GRASS SPROUT ON FINN'S HAND
- GRASS SPROUTS ALL ALONG F'S ARM

JUL 2 & 2013

Timing: - ARM TURNS GREEN.
GRASS SWORD STOPS WRITHING



EPISODE # 1014-154

Production :

1014/154

1014/154

1014/154

© 2013 The content is the property of The Cartoon Network, Inc. It is unpublished and used in any manner except for production purposes, and may not be used or retransmitted.

1014/154

© 2007 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Sc. 66D

Pnl.

A

Bg.

day night

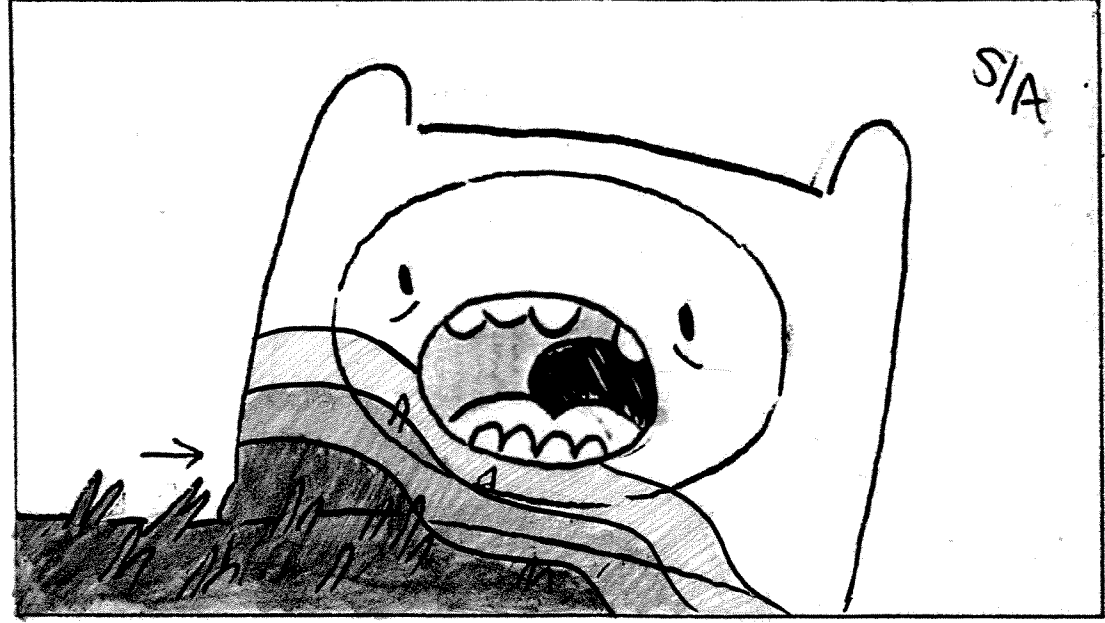


Sc. 66D *CONT*

Pnl.

B

Bg.



Page 96I

96I NEXT
day night

Dialog:

Action:

- GRASS CONTINUES GROWING/ SPROUTING.

Timing:

JUL 23 2013

EPISODE # 1014-154

1014/154

Production :

1014/154

ADVENTURE TIME

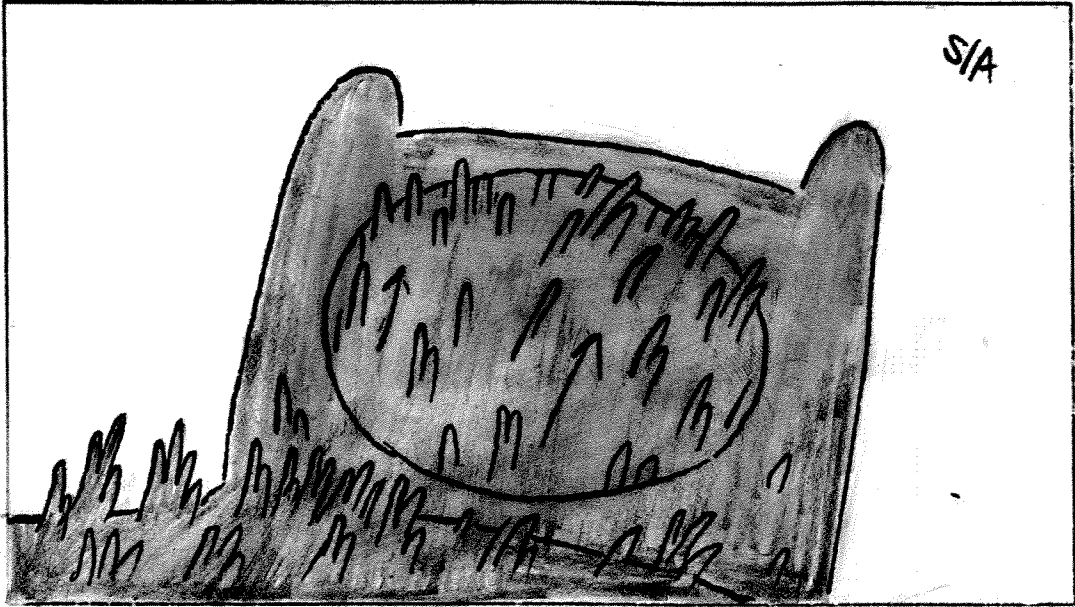


Page 96J
96K NEXT
day night

Sc. 66D *CONT* Pnl. *C* Bg. day night



Sc. 66D *CONT* Pnl. *D* Bg. day night



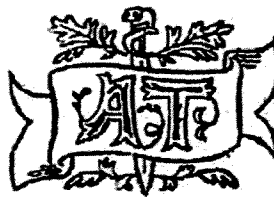
Dialog:	<i>SFX: *THOMP</i>	<i>SFX: *GROWTH *</i>
Action:	<i>- GRASS FILLS FINN'S MOUTH</i>	<i>- GRASS OVERTAKES FINN'S FACE</i>
Timing:	<i>JUL 23 2013</i>	

EPISODE # 1014-154

1014/154

Production :

ADVENTURE TIME



Page 96K
96L NEXT
day night

Sc. 66E

Pnl. A

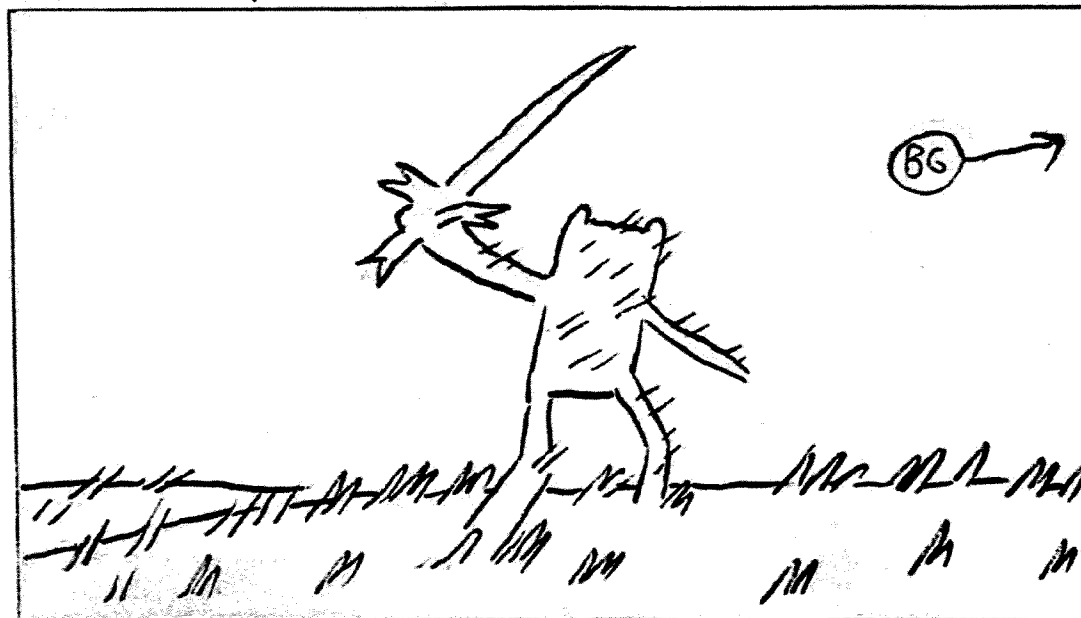
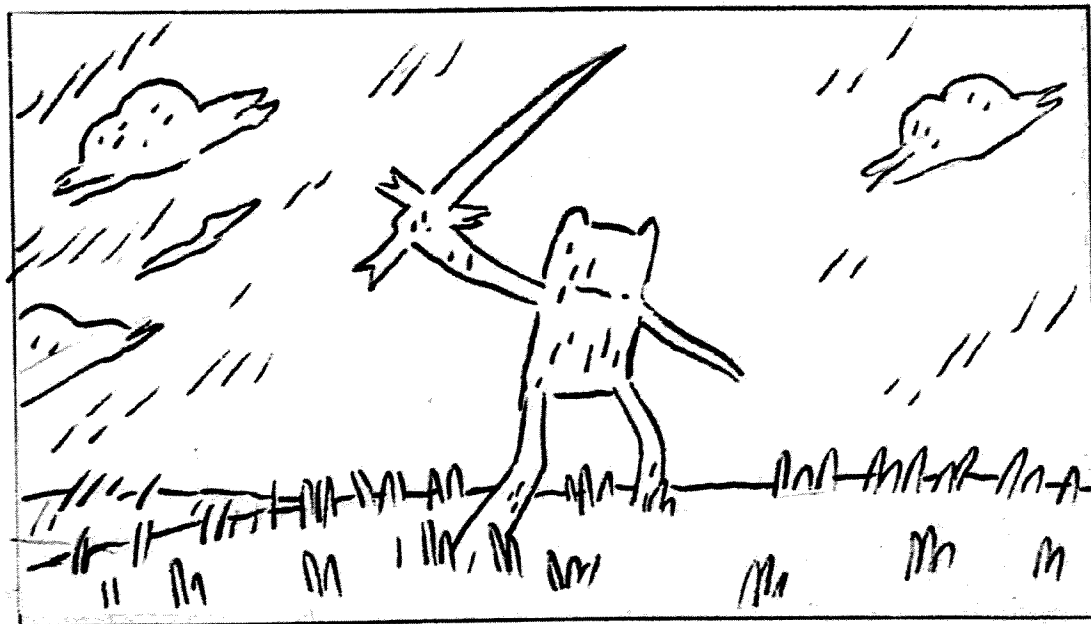
Bg.

day night

Sc. 66E CONT

Pnl. B

Bg.



Dialog:

SFX: * WIND BLOWS *

Action:

- SMASH CUT TO FINN MADE COMPLETELY OF GRASS.

- WIND BLOWS

- BG STARTS PANNING.

JUL 23 2013

Timing:

EPISODE # 1014-154

1014/154

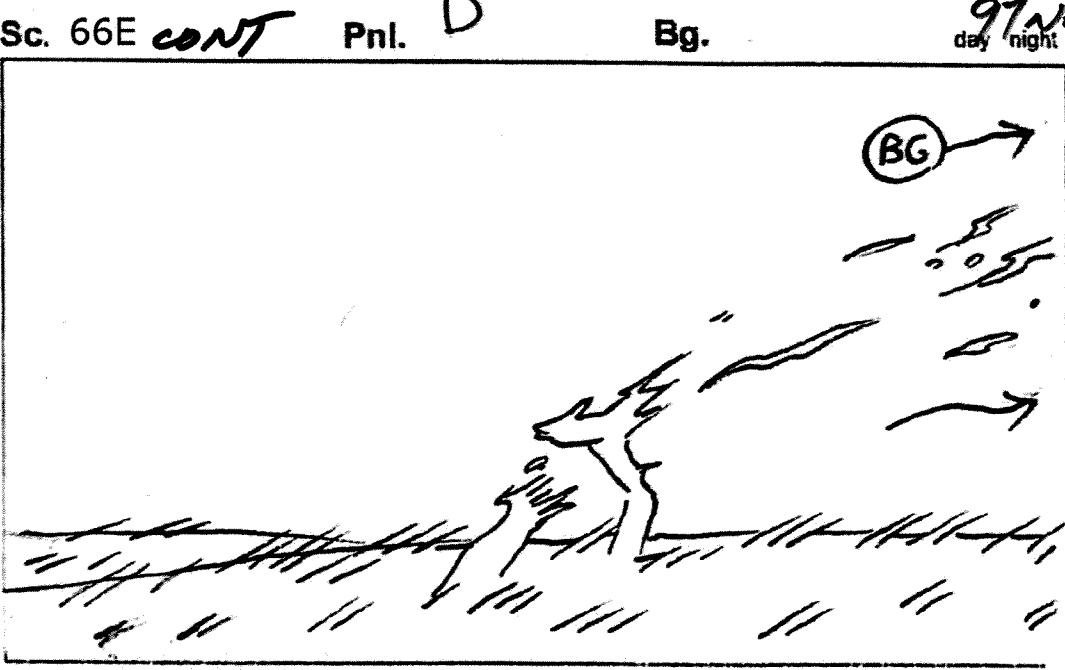
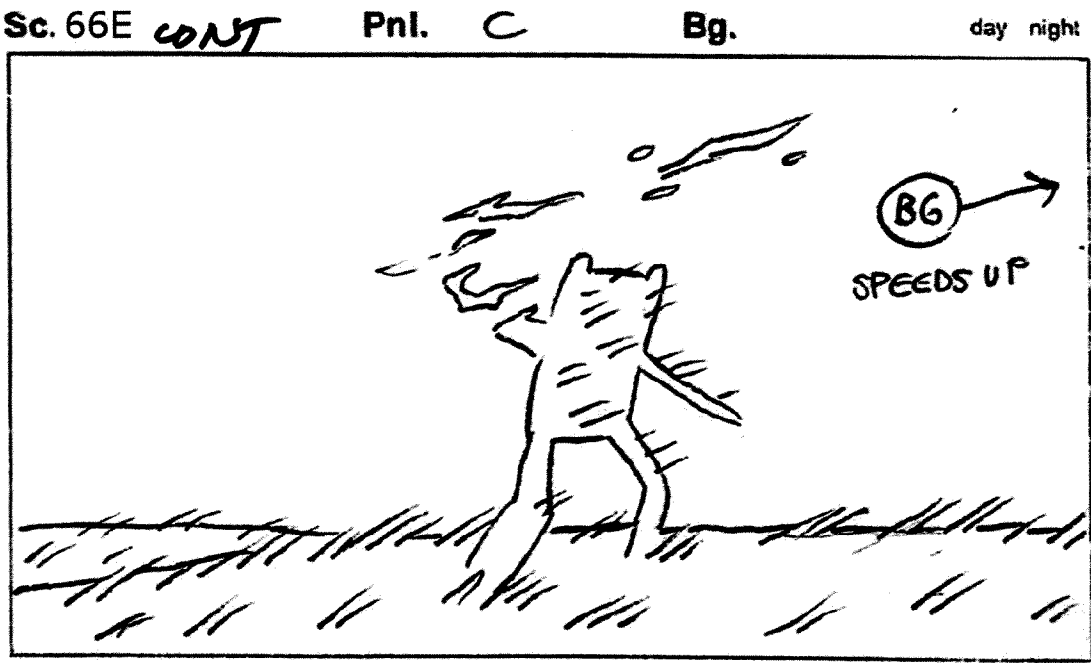
Production :

1014/154

1014/154

© 2013 Cartoon Network. All rights reserved. This material is the property of Cartoon Network, Inc. It is unpublished and must not be distributed or used in any manner except for production purposes. Copy may not be sold or otherwise transferred.

ADVENTURE TIME



Dialog:	SFX: * WIND HOWLING *	
Action:	- GRASS FINN STARTS TO BLOW AWAY / ARM FIRST	- GRASS FINN BLOWS OFF / S.
Timing:	JUL 23 2013	

EPISODE # 1014-154

Production :

1014/154

1014/154

©2013 The Cartoon Network. All rights reserved. This material is the property of The Cartoon Network, Inc. It is unpublished and shall not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be used or retransmitted.

1014/154

c 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



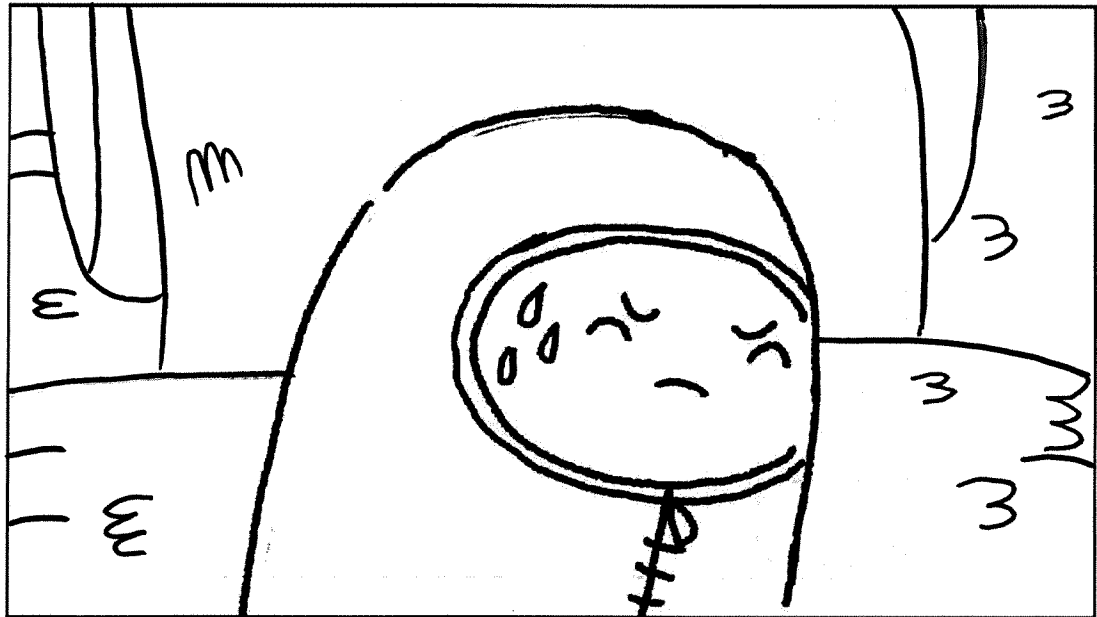
Page 97

Sc. 66F

Pnl. A

Bg.

day night

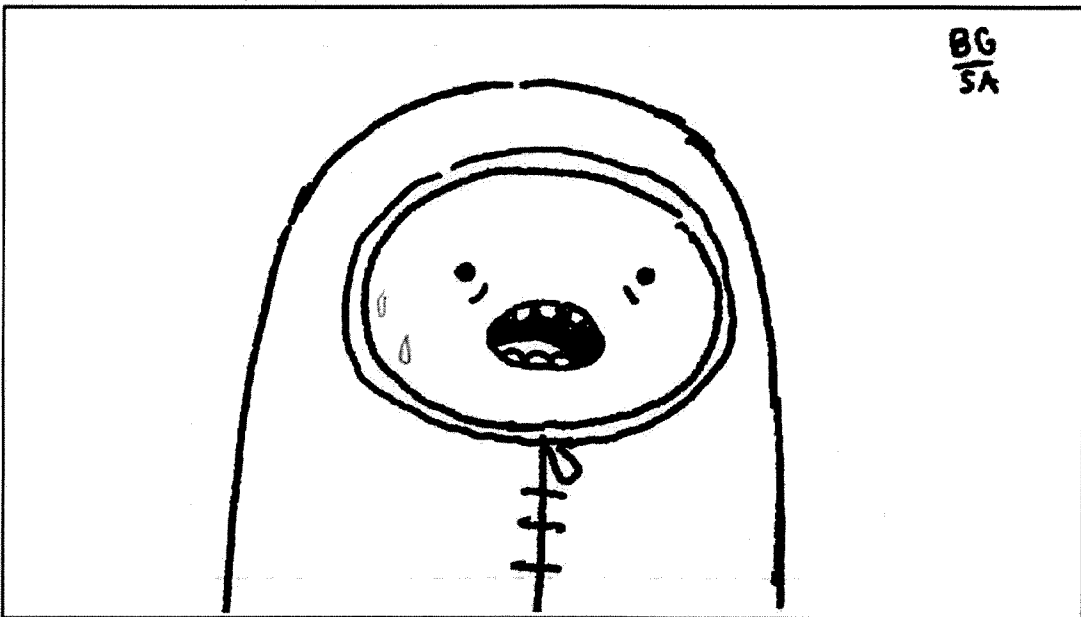


Sc. 66F *cont*

Pnl. B

Bg.

day night



Dialog:

F: mm...

F: AHH!

Action:

- F AWAKES SUDDENLY

Timing:

JUL 23 2013

1014-154

EPISODE #

1014/154

Production :

1014/154

ADVENTURE TIME



Page 98

Sc. Pnl. Bg. day night

Sc. 66F *CONT* Pnl. C Bg. day night

Dialog:

F: hu ho hu ho (HEAVY BREATHING)

Action:

Timing:

JUL 23 2013

EPISODE # 1014-154

1014/154

Production :

1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



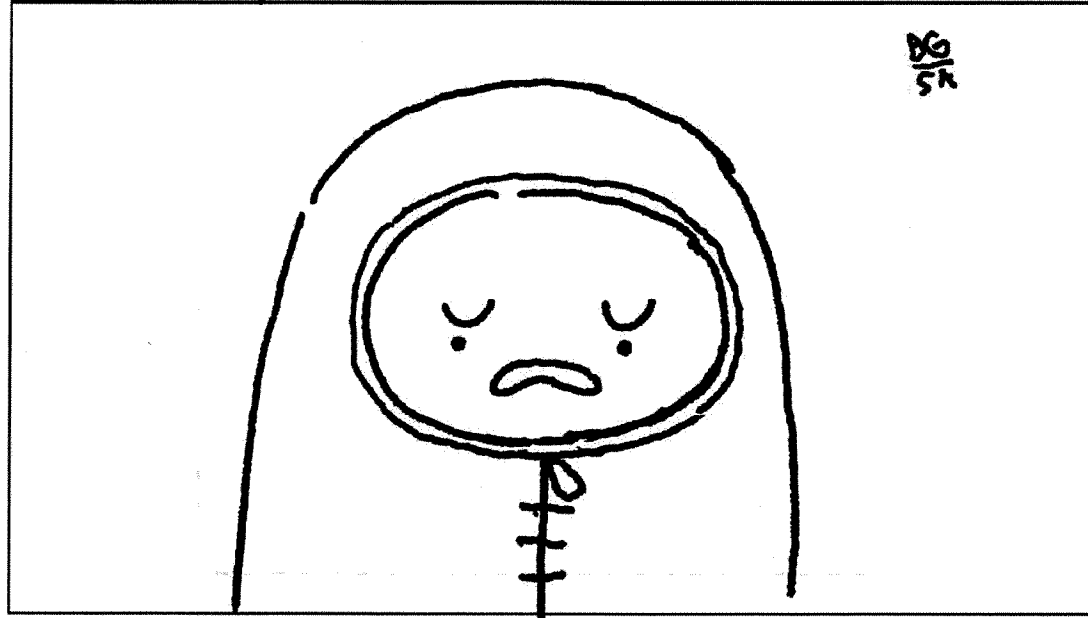
Page **99**

Sc. 66F **CONJ**

Pnl. D

Bg.

day night

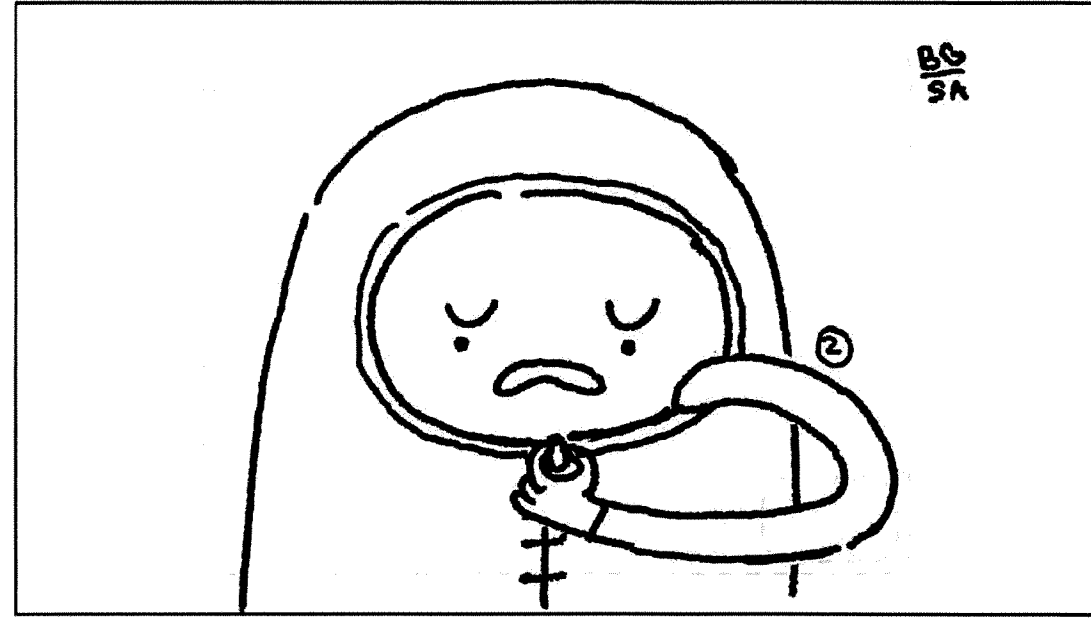


Sc. 66F **CONST**

Pnl. E

Bg.

day night



Dialog:

F: HUH?

JUL 23 2013

Action:

- F LOOKS DOWN

- F PULLS HIS ARM THRU
FACE HOLE
- GRABS ZIPPER

Timing:



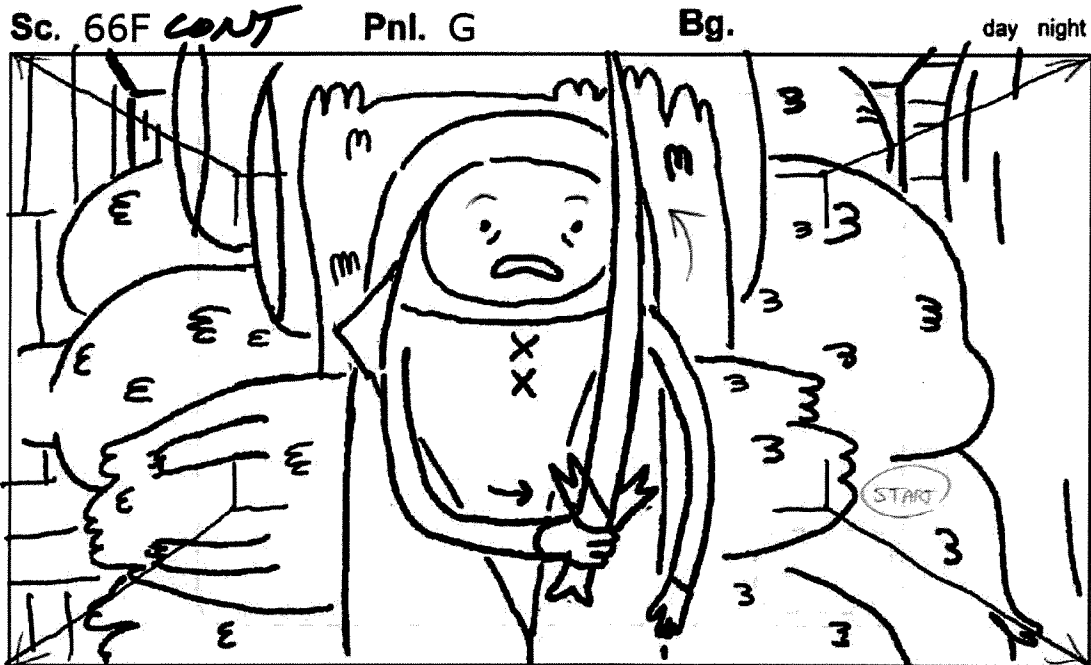
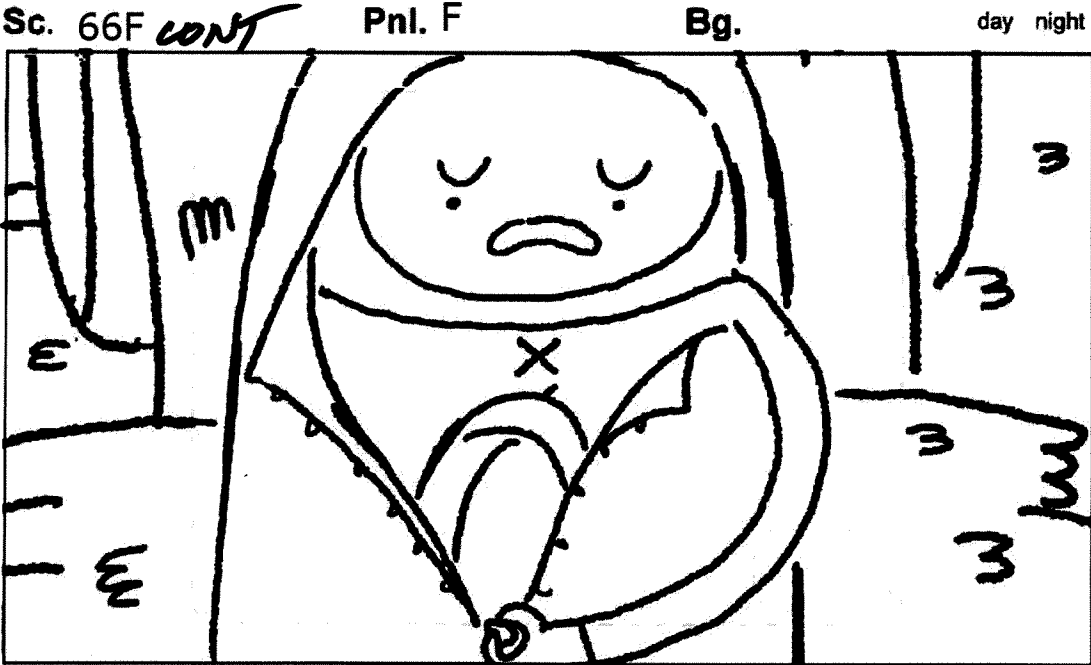
Production :

EPISODE # 1014-154

1014/154

1014/154

ADVENTURE TIME



Dialog:	SFX : HORROR SFX
Action:	- F UNZIPS SLEEPING BAG - TRUCK OUT AS FINN PULLS SWORD OUT OF BAG
Timing:	JUL 23 2013

EPISODE # 1014-154
1014/154
Production :
STOP

© 2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Sc. 67

Pnl. A

Bg.

day night

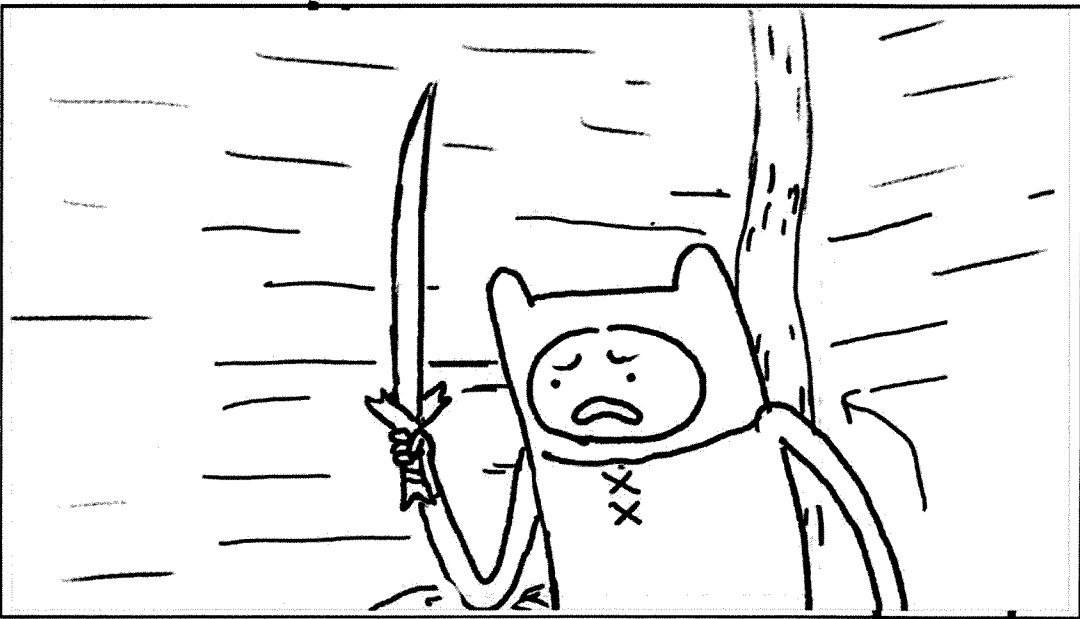


Sc. 67 CONT

Pnl. B

Bg.

day night



Dialog:

(S.P.)

Action:

- f SITS UP

JUL 23 2013

Timing:

EPISODE # 1014-154
1014/154
Production :

ADVENTURE TIME

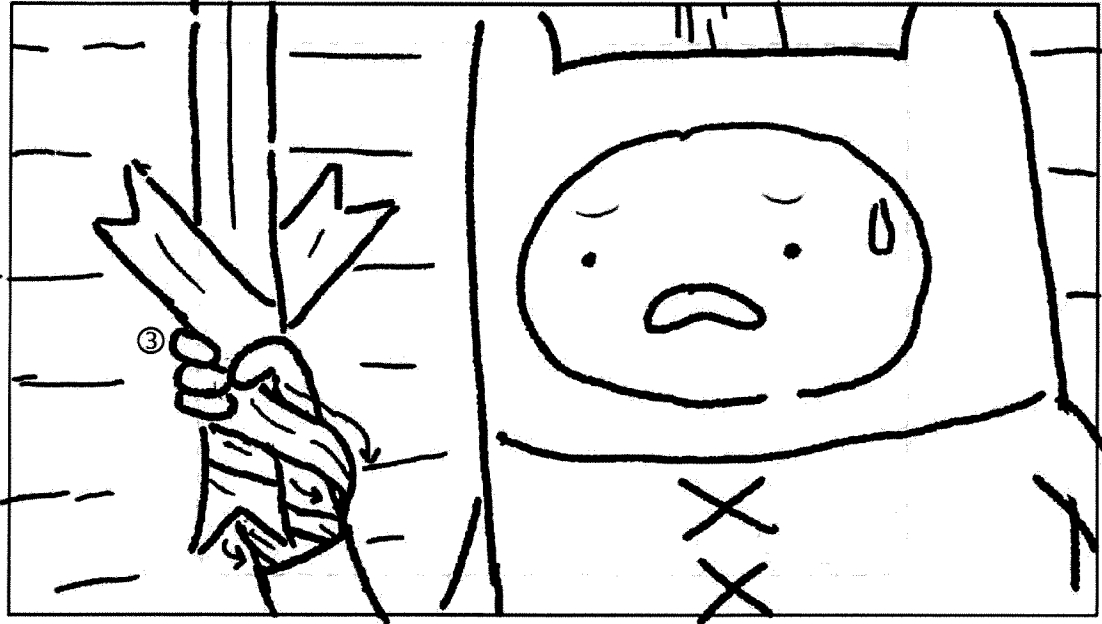


Sc. 68

Pnl. A

Bg.

day night



Sc. 68 CONT

Pnl. B

Bg.

day night



Dialog:

SFX: * GRASS RUSTLING *

F: WHAT THE...

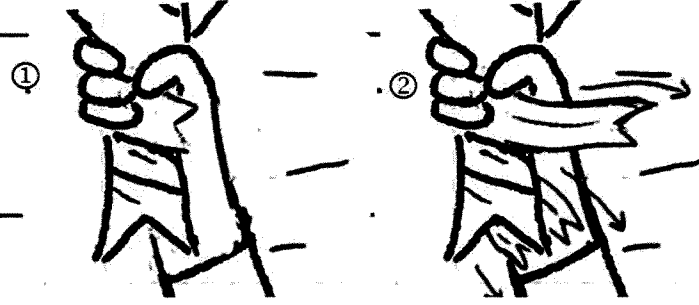
Action:

- GRASS TENDRILS ARE EXTENDING FROM SWORD AND WRAPPING AROUND FINN'S WRIST

- F UNCLASPS HIS HAND BUT THE SWORD IS AFFIXED TO HIS WRIST

JUL 23 2013

Timing:



1014-154

EPISODE #

1014/154

Production :

1014/154

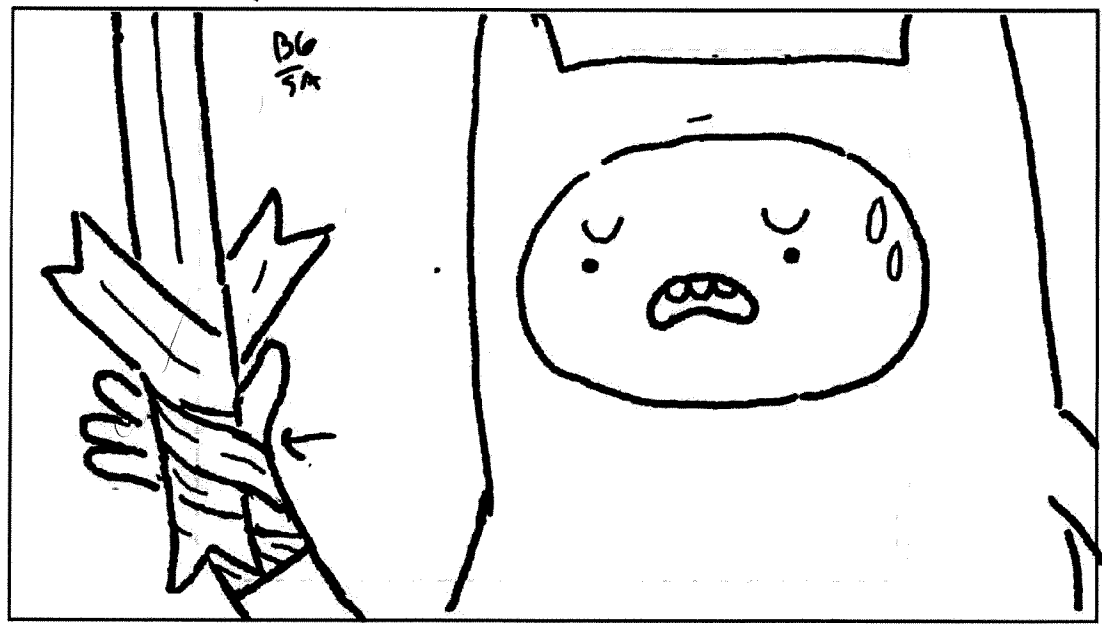
© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

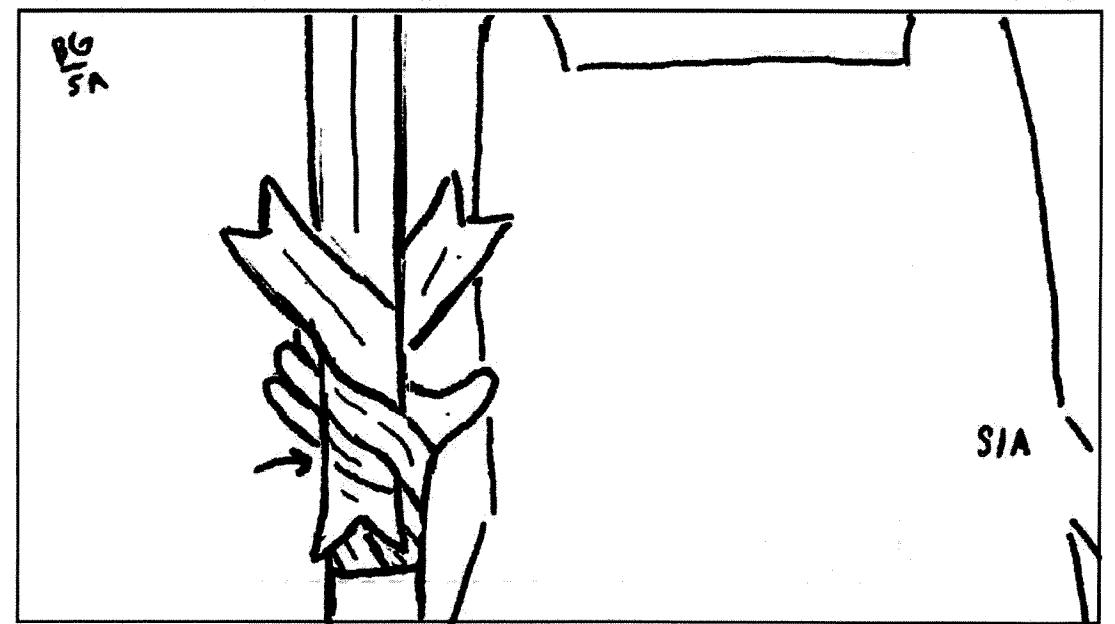


Page 103

Sc. 68 cont Pnl. C Bg. day night



Sc. 68 cont Pnl. D Bg. day night



Dialog:	
<u>F:</u> UH.	
Action:	
- F SHAKES HIS WRIST BACK & FORTH	← CYCLE → 3X
Timing:	
JUL 23 2013	

EPISODE # 1014-154
1014/154
Production : 1014/154

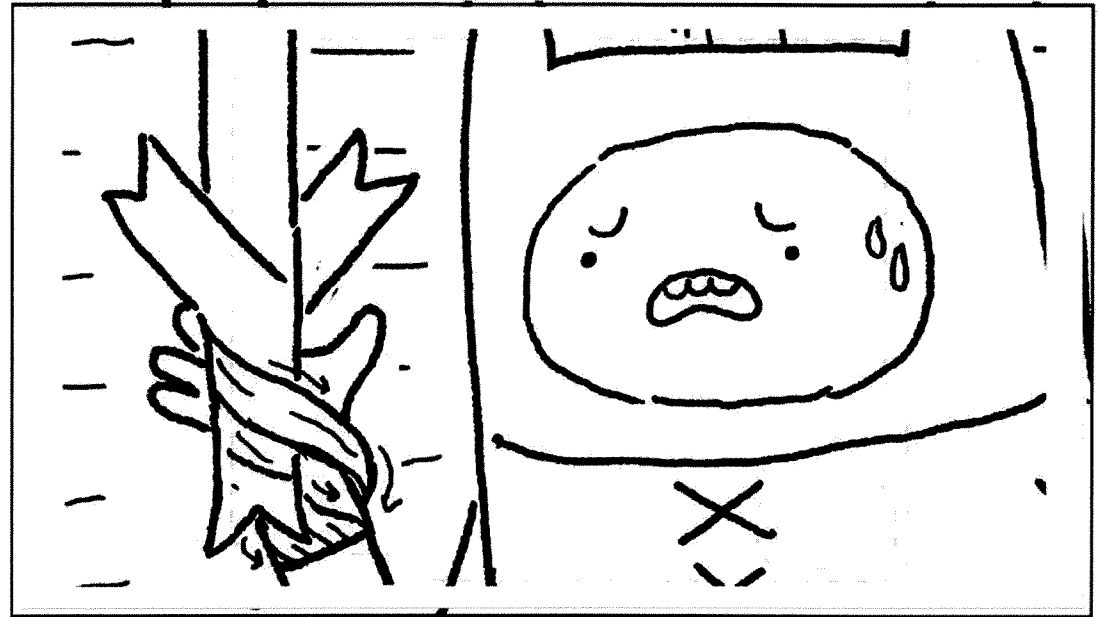
ADVENTURE TIME



Sc. 68 CONT Pnl. E Bg. day night



Sc. 68 CONT Pnl. F Bg. day night



Dialog:

F: [BREATHING]
SFX: SUSPENSEFUL NOTE CRESCENDING

F: [BREATHING GETS FASTER AND HEAVIER]
SFX: (CONT)

Action:

- SLOW TRUCK IN, HAND GAINS SIZE

JUL 23 2013

Timing:

EPISODE # 1014-154

1014/154

Production :

ADVENTURE TIME



Page 105

Sc. 68 CONT

Pnl. G

Bg.

day night

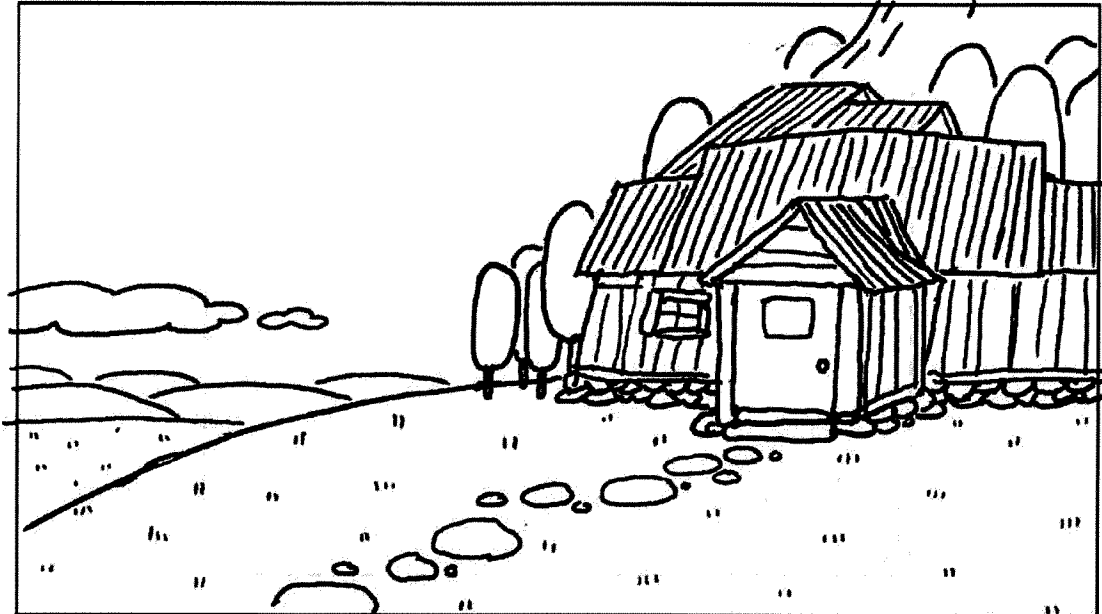


Sc. 69

Pnl. A

Bg.

day night



Dialog:

F: (CONT)

SFX: (MUSIC PEAKS)

Action:

Timing:

JUL 23 2013

1014-154

EPISODE #

1014/154

Production :

1014/154

ADVENTURE TIME



Sc. 69 CONT

Pnl. B

Bg.

day night

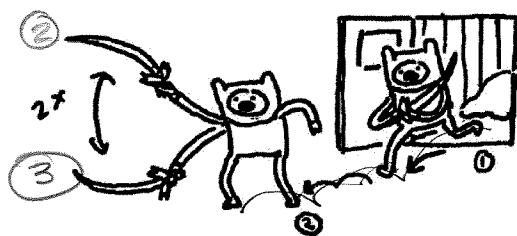
Sc. 69 CONT

Pnl. C

Bg.

Page 106
106A NEXT
day night

BG
SA



BG
SA



Dialog:

F: [SCREAM]
(REUSE FROM 'BURNING LOW')

Action:

- F BURSTS OUT THROUGH FRONT DOOR
- F TRIES SHAKING THE SWORD OFF HIS ARM

- F TRIES PULLING SWORD OFF WITH OTHER ARM
- RUNS OFF/S

JUL 23 2013

Timing:

Production :

EPISODE #

1014-154

1014/154

1014/154

ADVENTURE TIME



Sc. 69A

Pnl. A

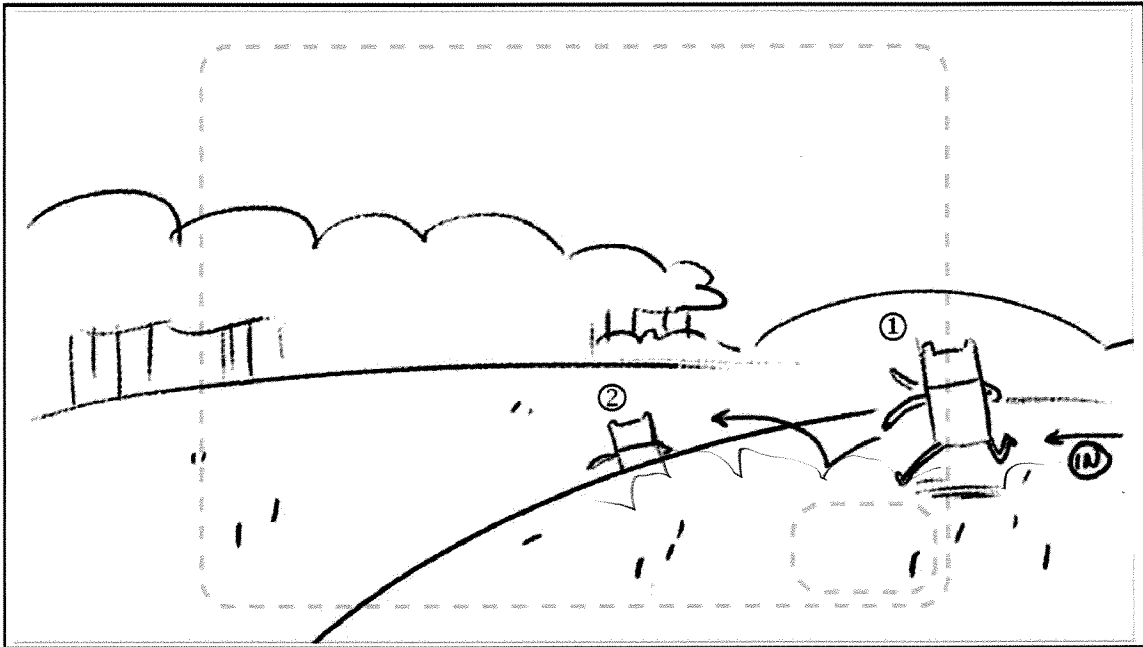
Bg.

day night

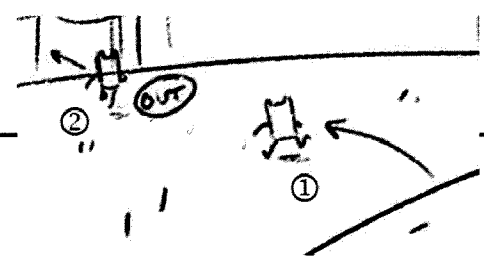
Sc. 69A *CONT*

Pnl. B

Bg.



Dialog:
Action:
Timing:



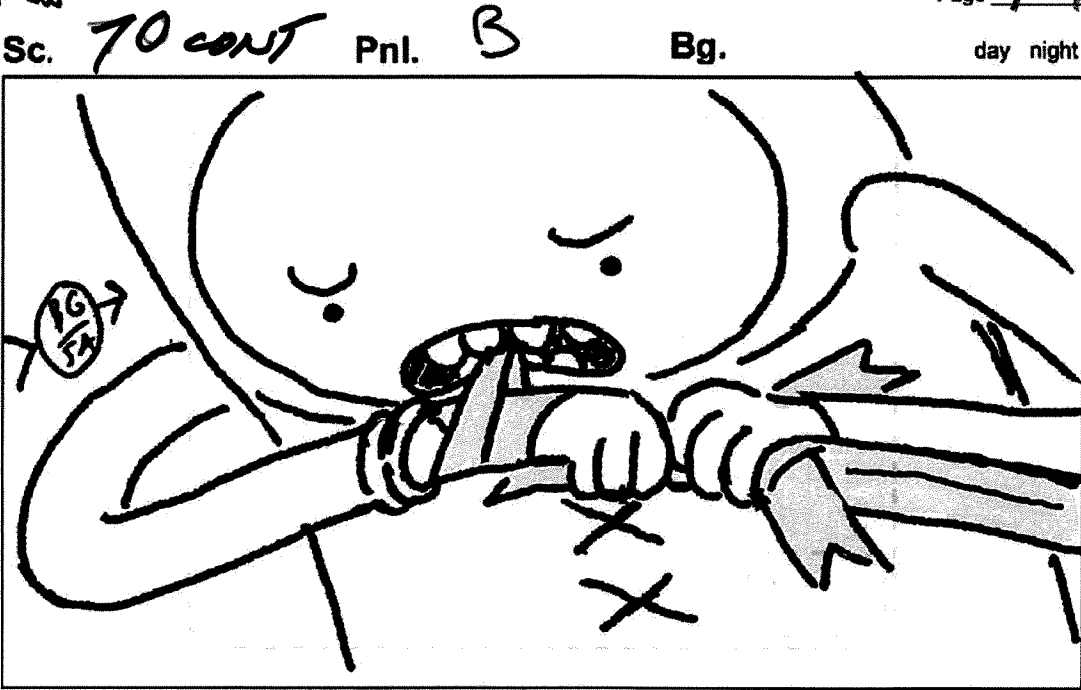
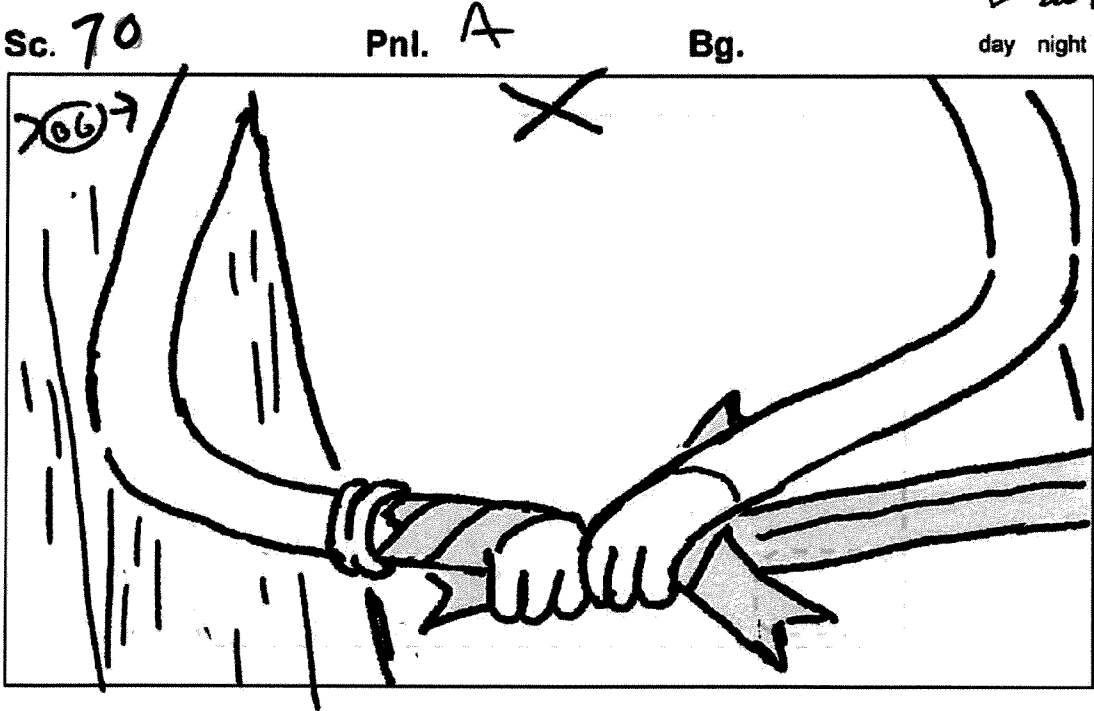
JUL 23 2013

EPISODE # 1014-154
1014/154
Production :

1014/154

1014/154
© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

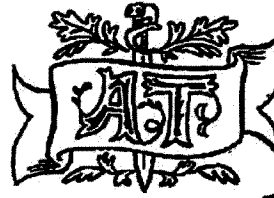
ADVENTURE TIME



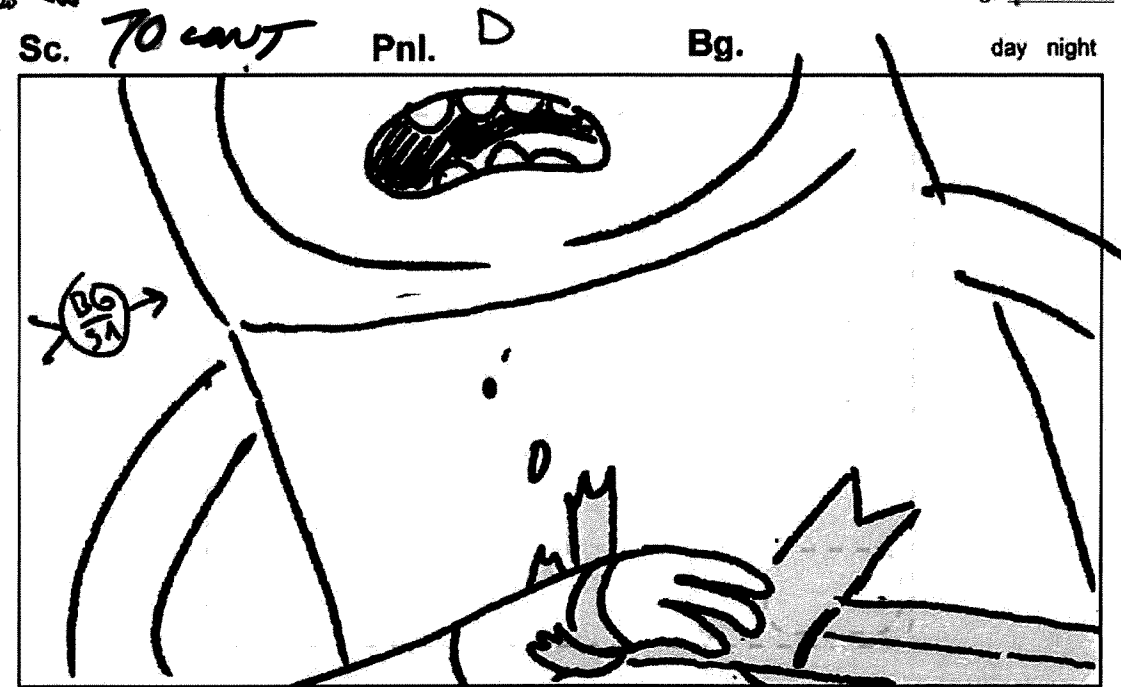
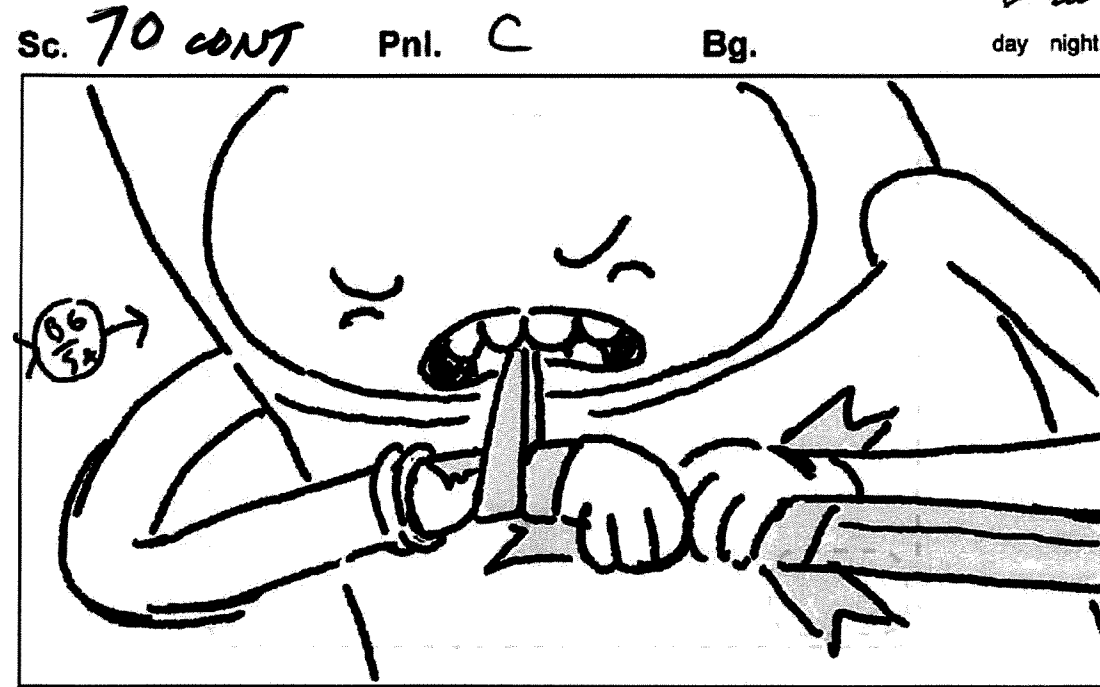
Dialog:	E: [GROWLING LIKE A DOG]	
Action:	- FINN RUNNING THRU FOREST	- F PULLS UP A TENDRIL W/ HIS TEETH - RUNNING
Timing:	JUL 23 2013	

EPISODE # 1014-154
1014/154
Production :

ADVENTURE TIME



Page 108



Dialog:

SFX: * SNAP *

Action: - F PULLS ON IT HARD
- RUNNNN

- TENDRIL BREAKS

JUL 23 2013

Timing:

1014-154

EPISODE #

1014/154

Production :

1014/154

ADVENTURE TIME



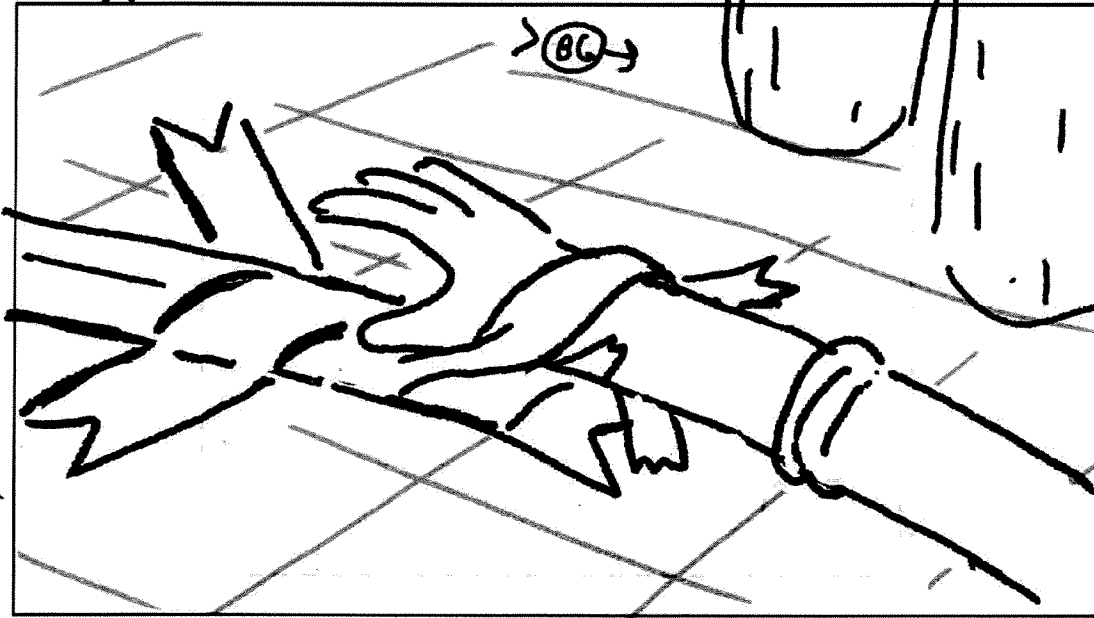
Page 109

Sc. 71

Pnl. A

Bg.

day night

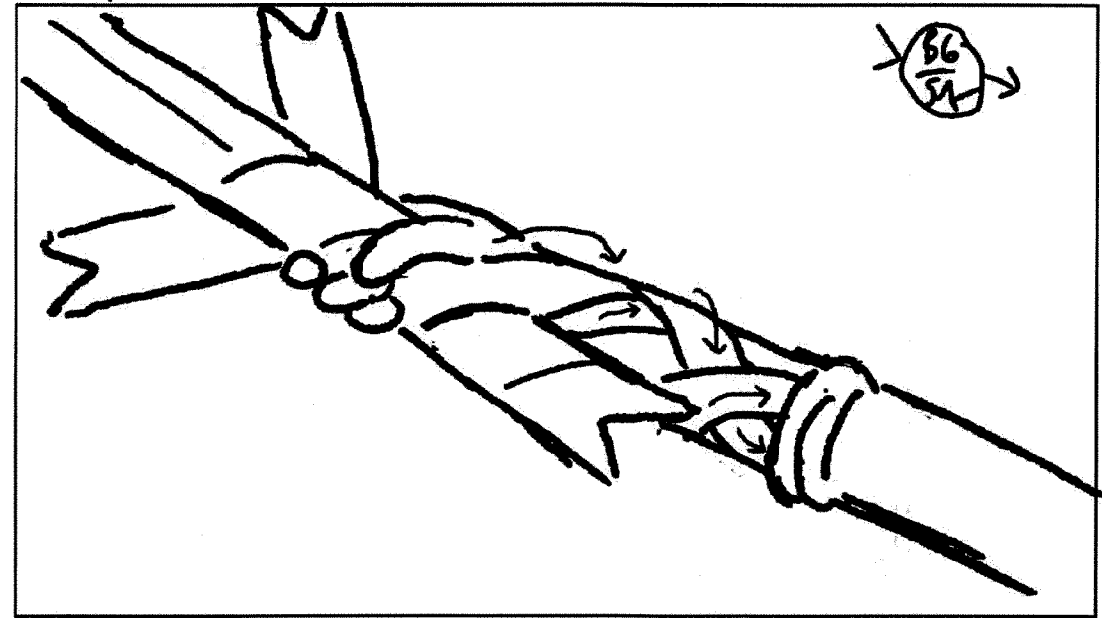


Sc. 71 CONT

Pnl. B

Bg.

day night



Dialog:

S.P.

SFX: * GRASS RUSTLING *

Action:

-TENDRILS REGENERATE, SWIFTLY WRAP BACK
AROUND FINN'S WRIST

JUL 23 2013

Timing:

EPISODE # 1014-154

1014/154

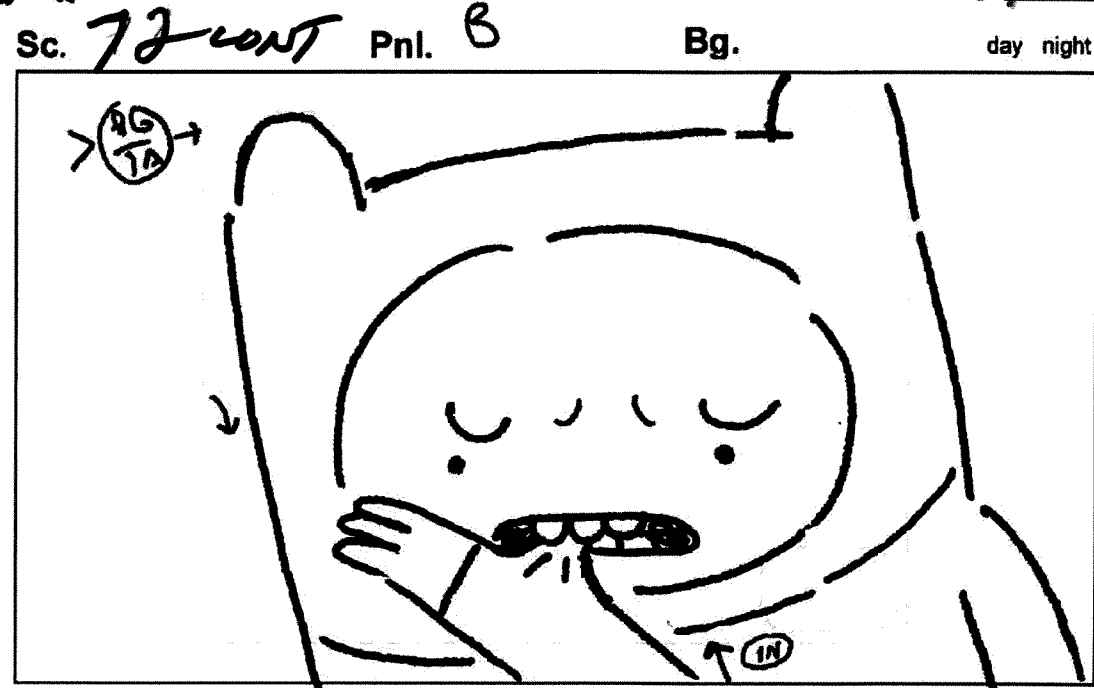
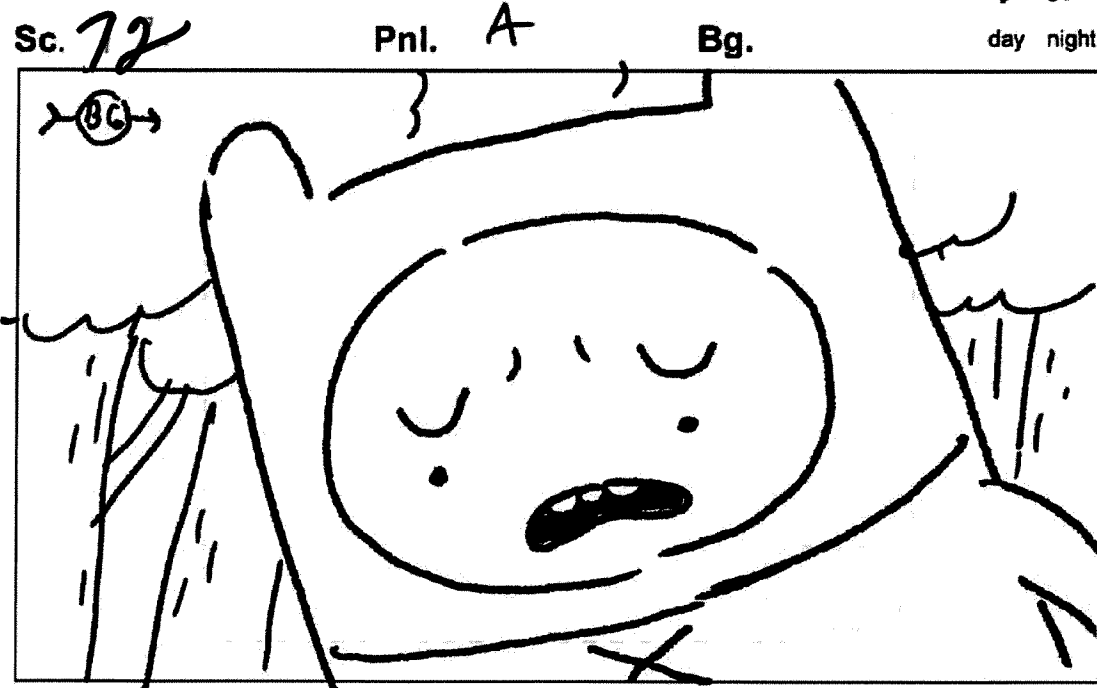
Production :

1014/154 1

ADVENTURE TIME



Page 110



Dialog:	
Action:	<p>- RUNNING</p> <p>- FINN BITES ONTO HIS SLEEVE</p>
Timing:	

JUL 23 2013

EPISODE #
1014-154
1014/154

Production :

1014/154

ADVENTURE TIME



Page 111

Sc. 72 CONT

Pnl. C

Bg.

day night

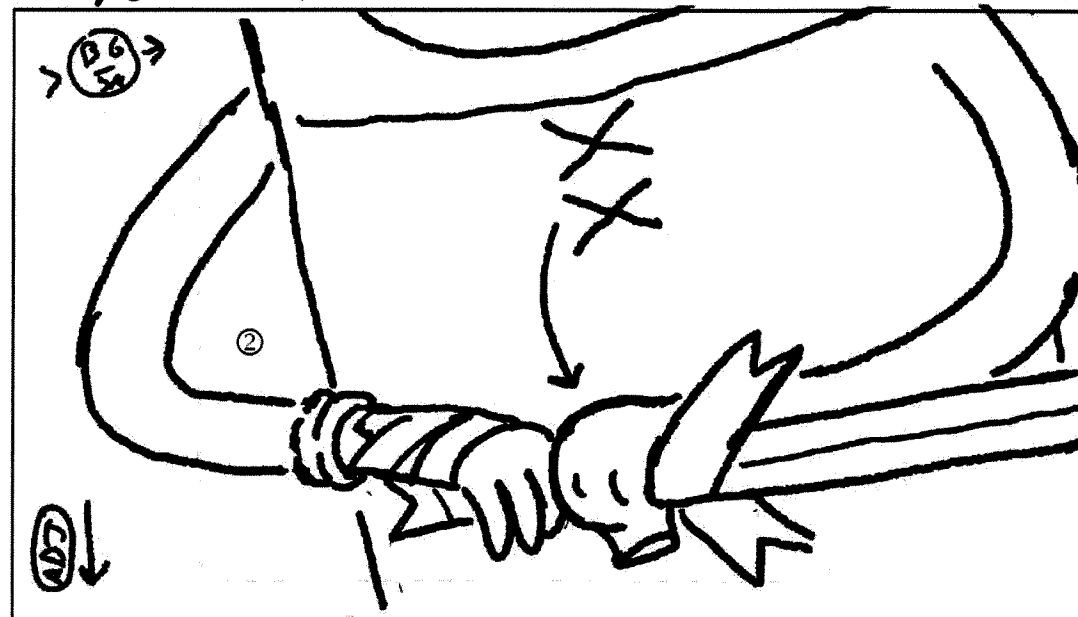


Sc. 72 CONT

Pnl. D

Bg.

day night



Dialog:

Action:

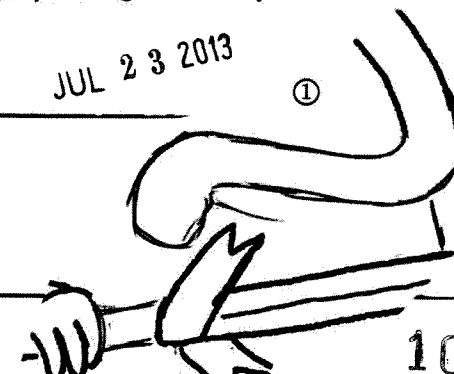
- FINN PULLS HIS SLEEVE OVER HIS FREE HAND USING HIS TEETH

- FINN GRIPS THE SWORD HANDLE WITH HIS SLEEVE HAND

- ADJ TO FRAME HANDS

JUL 23 2013

Timing:



EPISODE #

1014-154

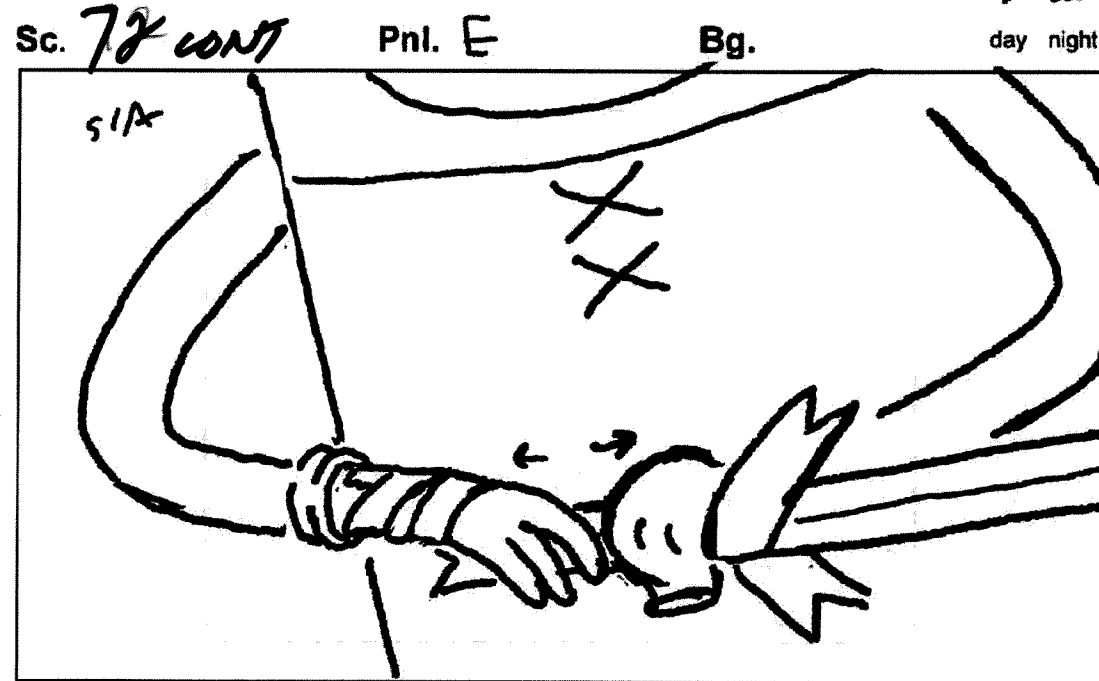
Production :

1014/154

ADVENTURE TIME



Page 112



Dialog:	<u>F</u> : hnnngg [PAINFUL EFFORT]
Action:	-F STARTS PULLING SWORD -ADJ. BACK UP TO FINN'S FACE JUL 23 2013
Timing:	

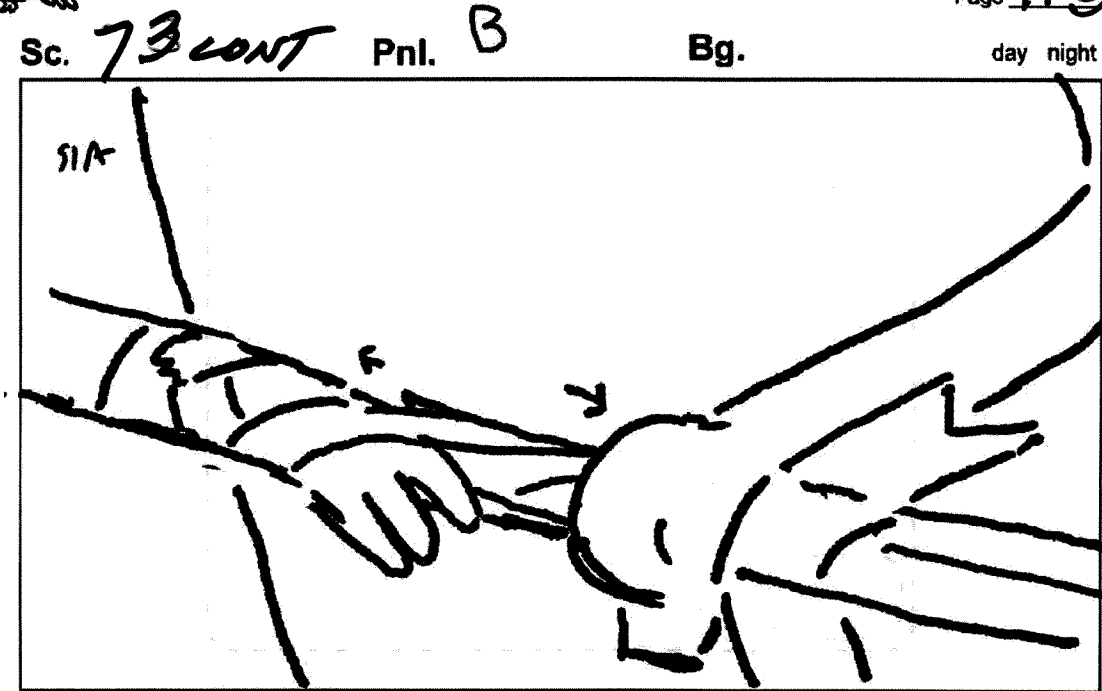
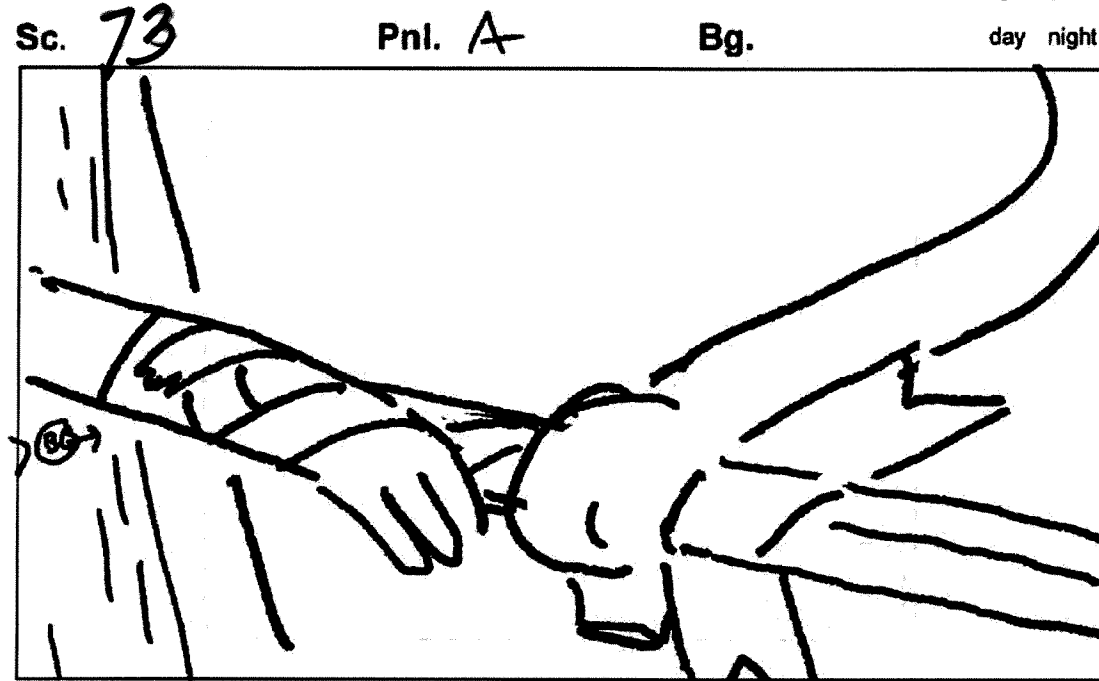
EPISODE # 1014-154
1014/154
Production :

1014/154

ADVENTURE TIME



Page 113



Dialog:	<u>F : (GRUNTING)</u>	<u>F : (GRUNTING)</u>
Action:	<u>- FINN CONTINUES PULLING</u>	<u>- CONTINUES PULLING</u>
Timing:	JUL 23 2013	

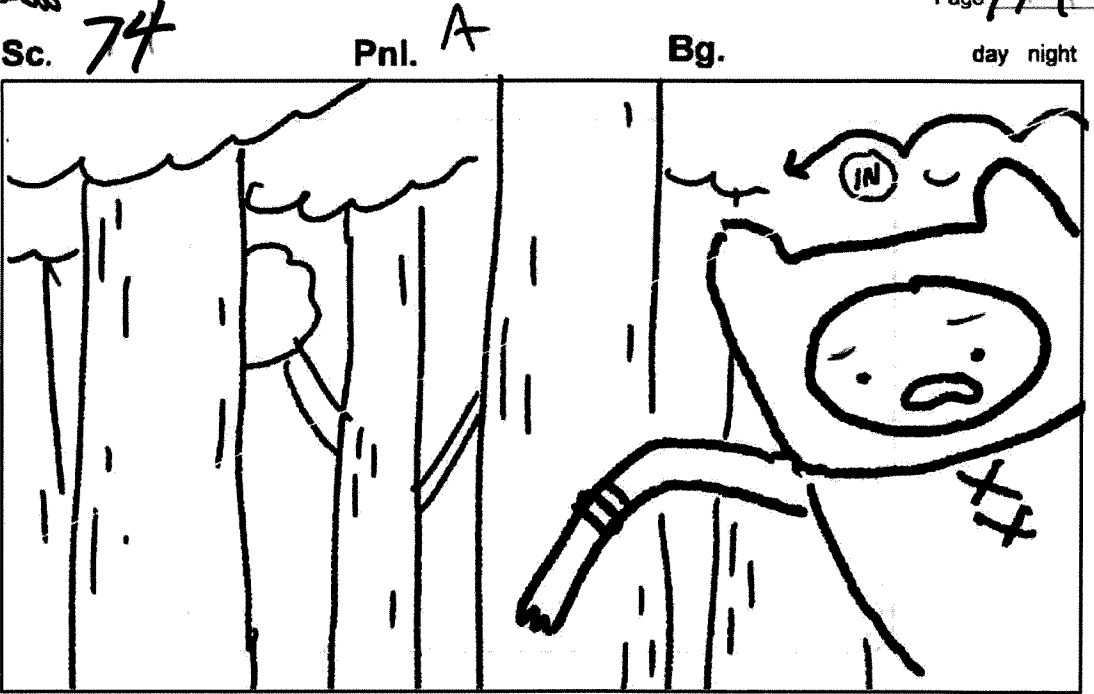
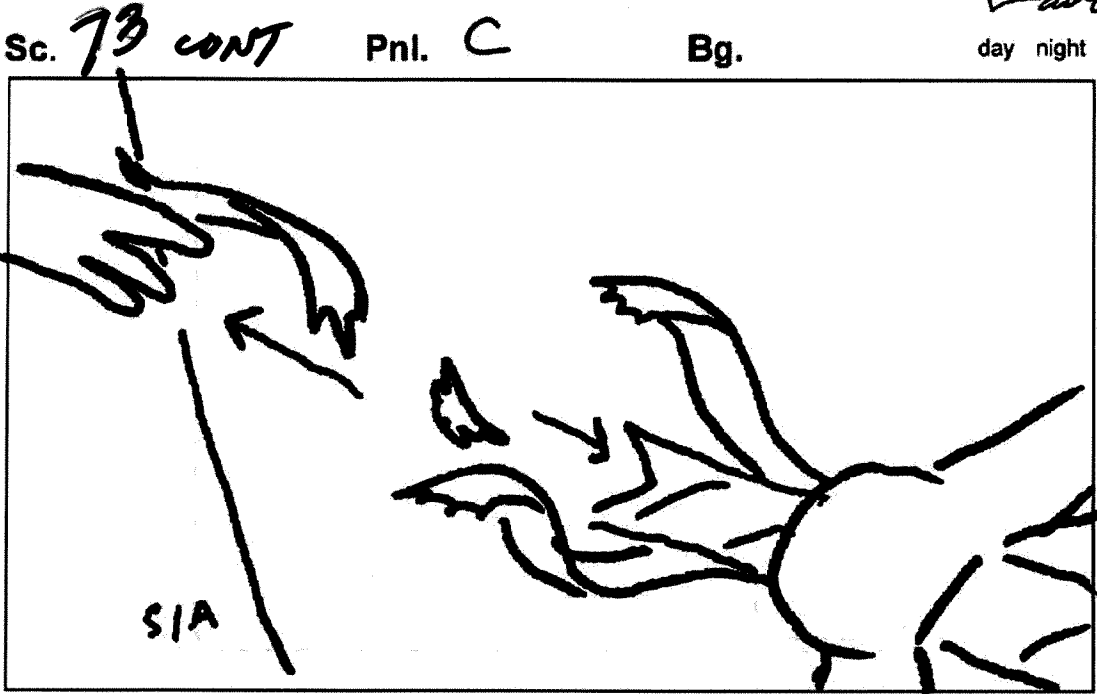
EPISODE # 1014-154

1014/154

Production :

1014/154

ADVENTURE TIME



Dialog:	F: GAH!!	
Action:	- F PULLS THE SWORD OFF HIS ARM	- F STUMBLES INTO FRAME
Timing:	JUL 23 2013	



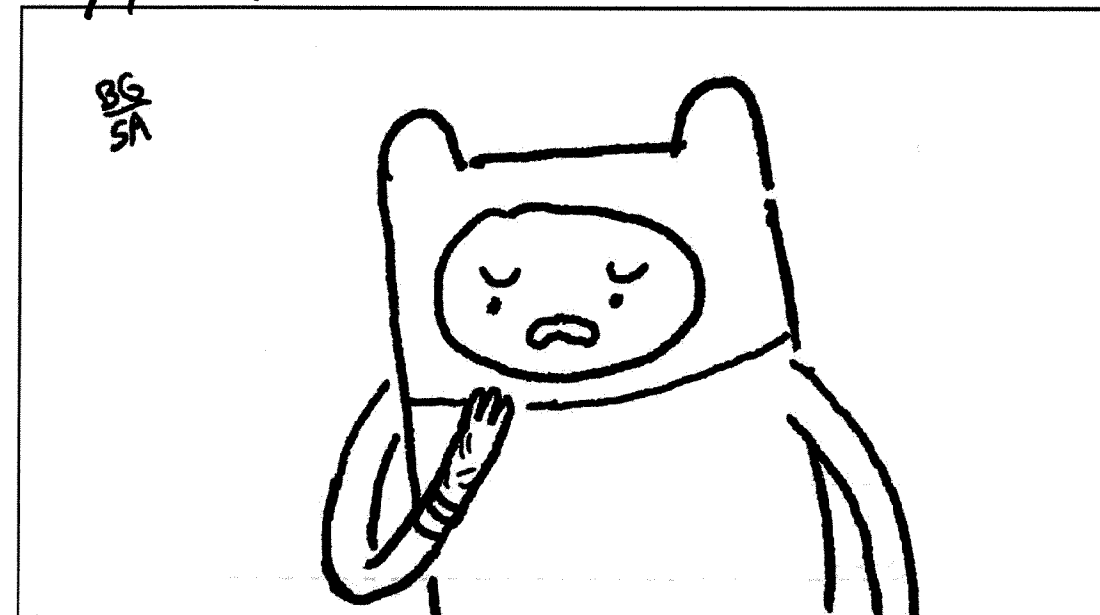
ADVENTURE TIME

Sc. 74 CONT

Pnl. B

Bg.

day night



Sc. 74 CONT

Pnl. C

Bg.

day night



Page 115
115A NEXT
day night

Dialog:

F: JEGZ...

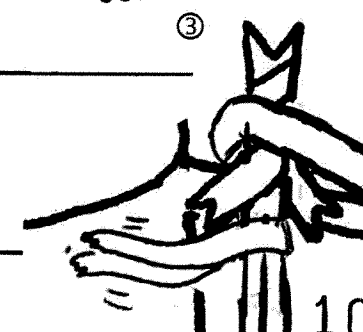
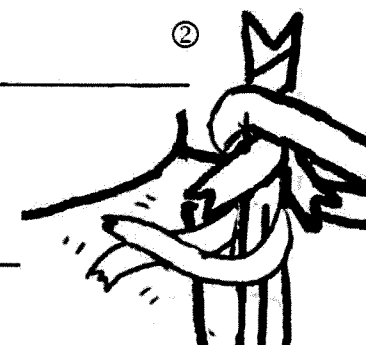
Action:

- F LOOKS AT HIS WRIST, WHICH IS COVERED
IN RED MARKS

- F LIFTS UP THE SWORD

Timing:

JUL 23 2013



Production :

EPISODE #

1014-154

1014/154

1014/154

ADVENTURE TIME



Sc. 74 **CONT** Pnl. D Bg. day night

Sc. Pnl. Bg. day night

Dialog:
Action:
Timing:

JUL 23 2013

EPISODE # 1014-154
1014/154
Production :

1014/154
© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



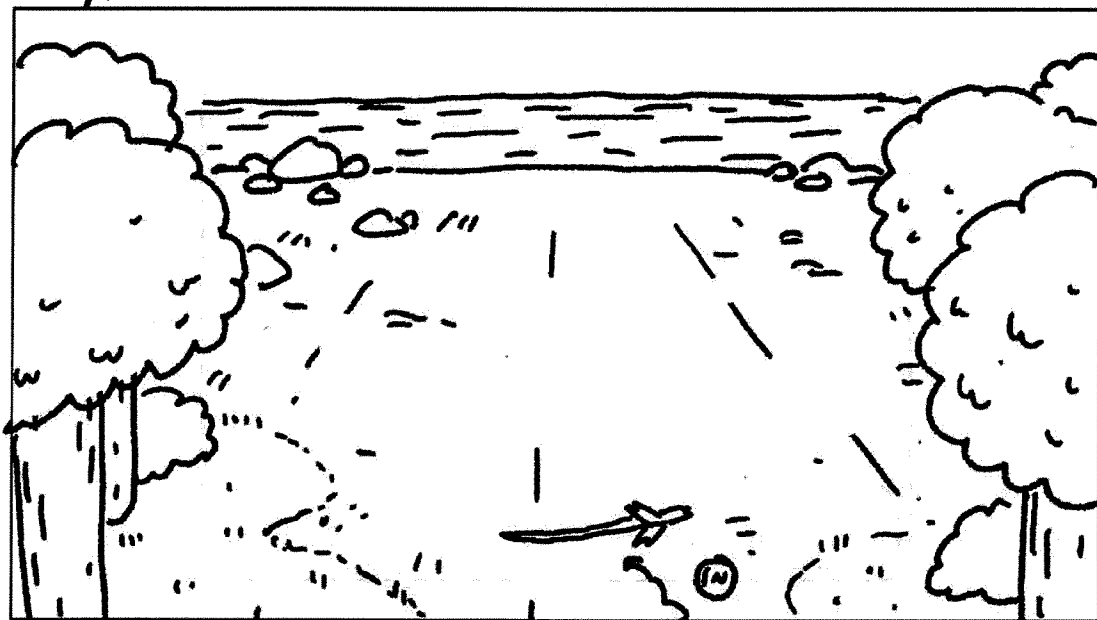
Page 116

Sc. 75

Pnl. A

Bg.

day night

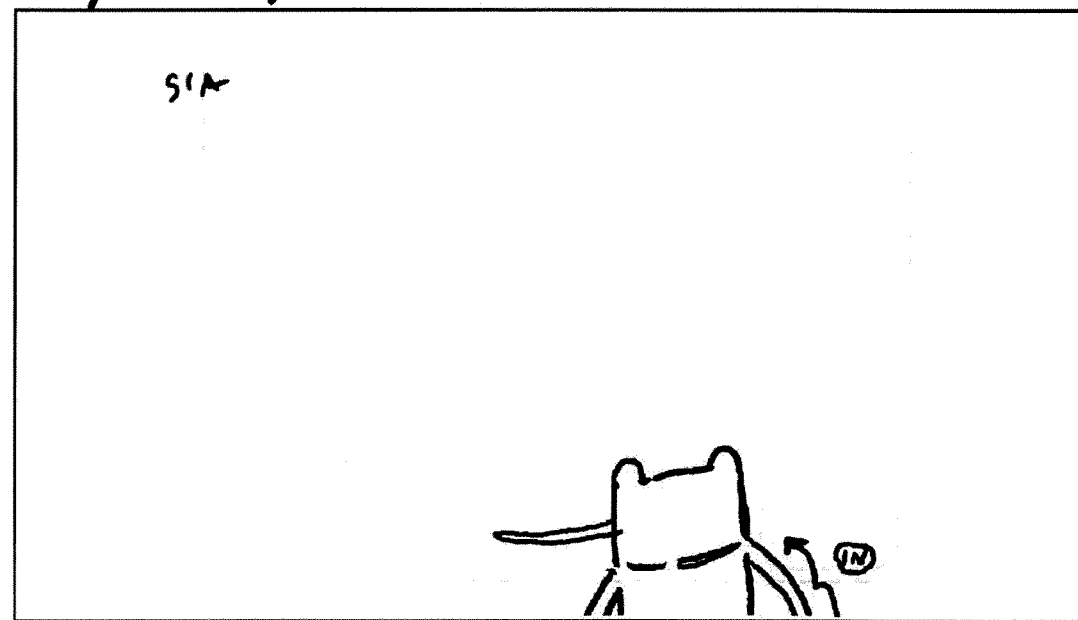


Sc. 75 cont

Pnl. B

Bg.

day night



Dialog:

SFX : [SWORD BEING KICKED IN DIRT]

Action:

— SWORD SKIDS INTO FRAME

— F WALKS INTO FRAME, UP TO SWORD

JUL 23 2013

Timing:

1014-154

EPISODE #

1014/154 1

Production :

1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



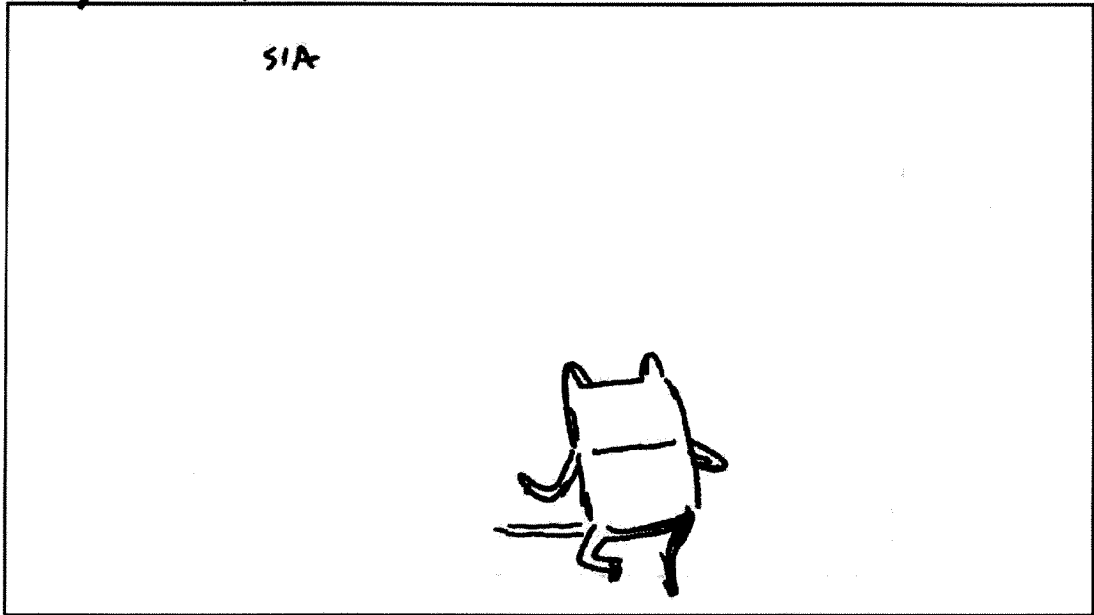
Page 117

Sc. 75 cont

Pnl. C

Bg.

day night

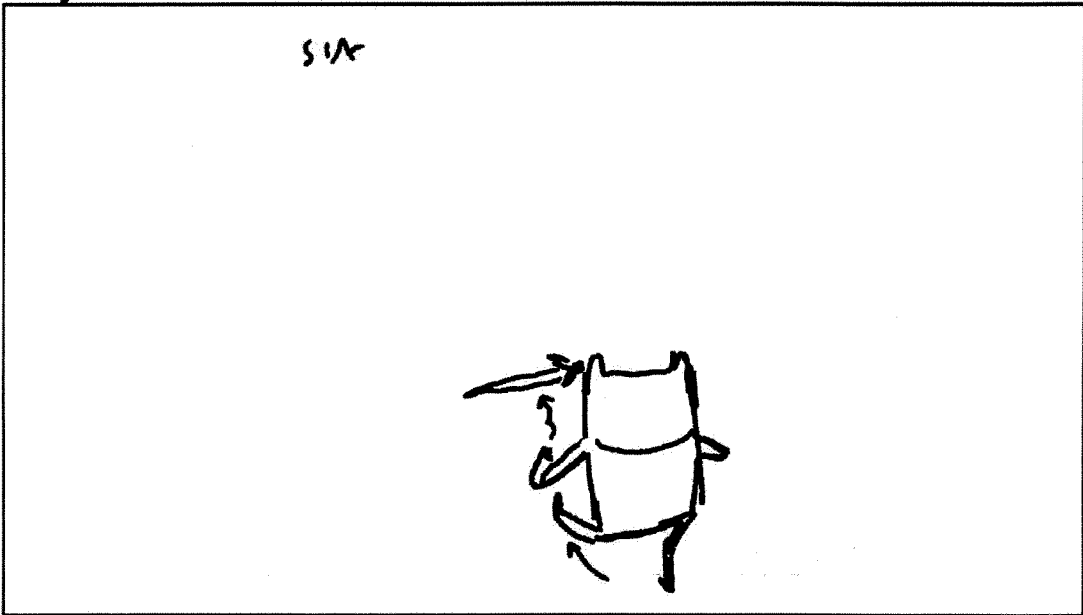


Sc. 75 cont

Pnl. D

Bg.

day night



Dialog:

Action:

- F KILLS SWORD

JUL 23 2013

Timing:

EPISODE # 1014-154

1014/154

Production :

1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



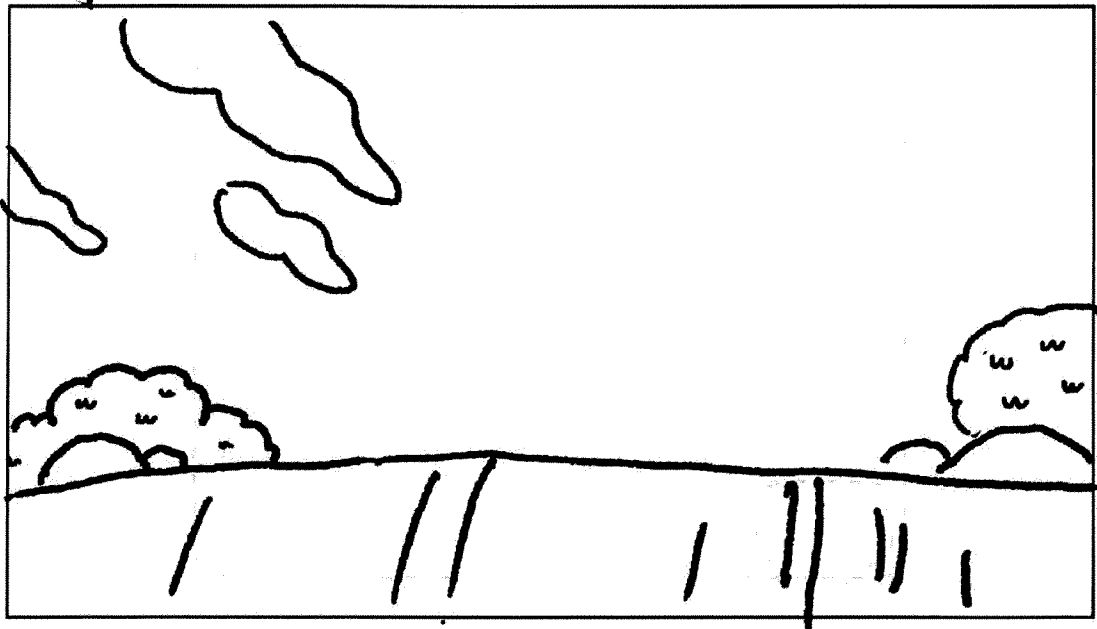
Page 118
day night

Sc. 76

Pnl. A

Bg.

day night

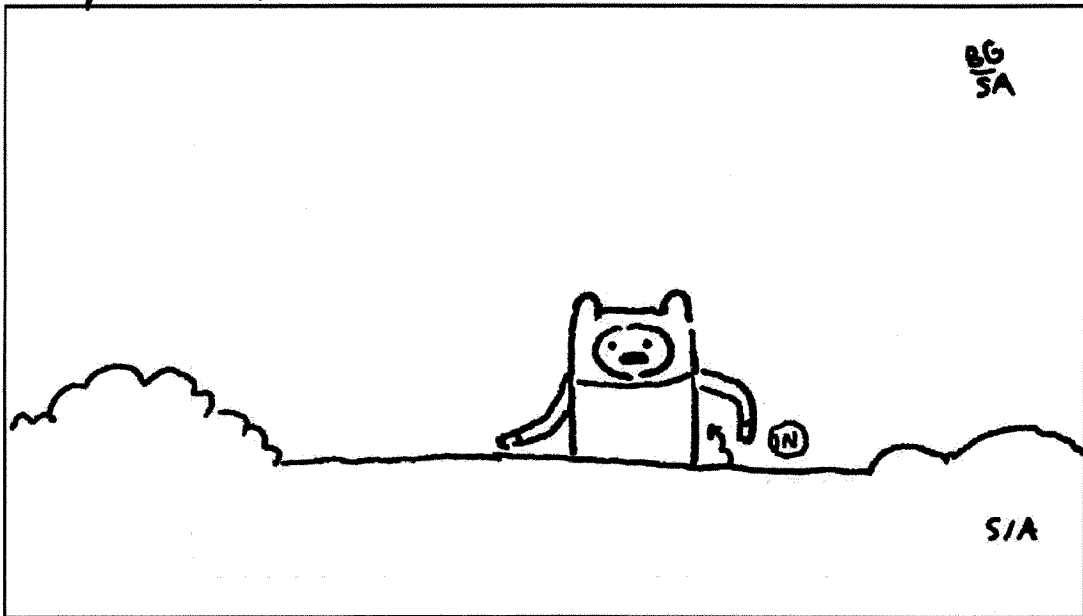


Sc. 76 CONT

Pnl. B

Bg.

day night



Dialog:

SFX: (RUNNING ON DIRT)

Action:

- F RUNS UP TOWARD CLIFF

JUL 23 2011

Timing:

EPISODE #
1014-154
1014/154

Production :

1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

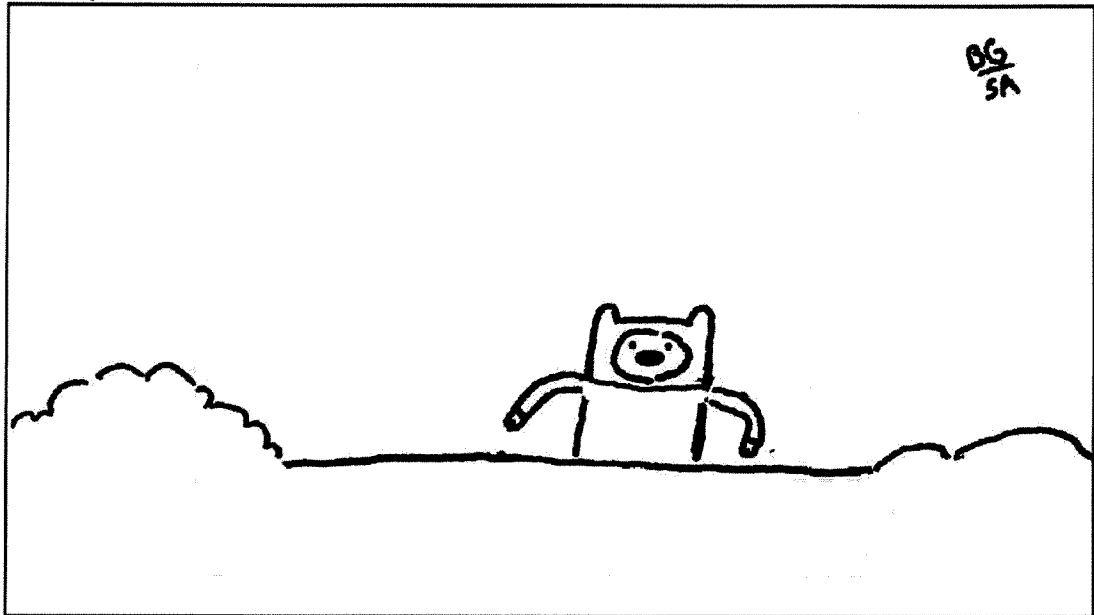


Sc. 76 CONT

Pnl. C

Bg.

day night

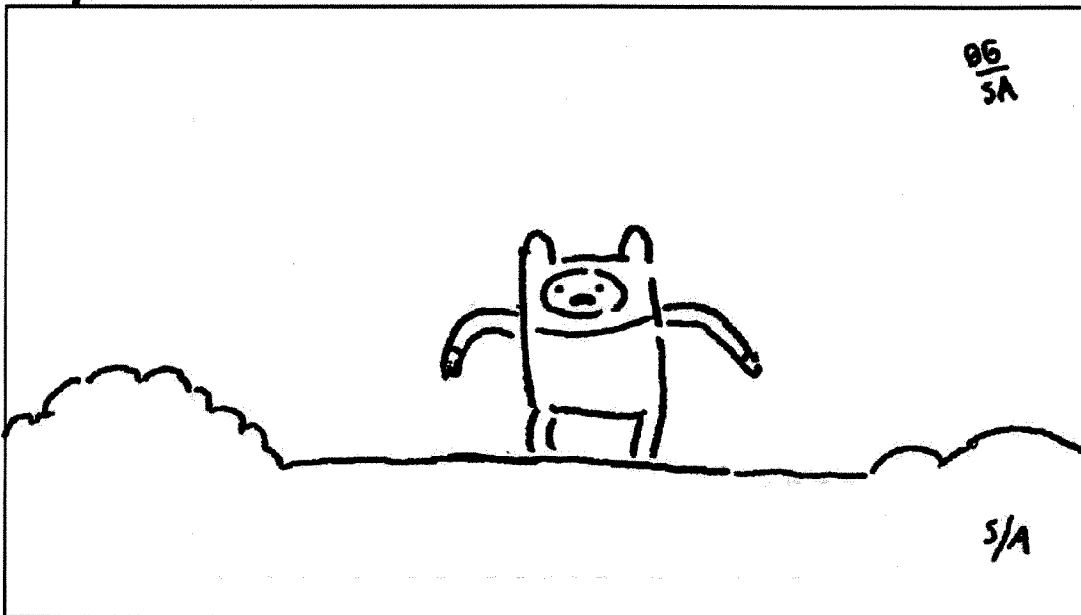


Sc. 76 CONT

Pnl. D

Bg.

day night



Dialog:

F: STUPID

SFX: [KICKS SWORD ACROSS DIRT]

SFX: [RUNNING ON DIRT]

Action:

- FINN RUNS CLOSER TOWARD CLIFF

JUL 23 2013

Timing:

EPISODE #

1014-154

1014/154

Production :

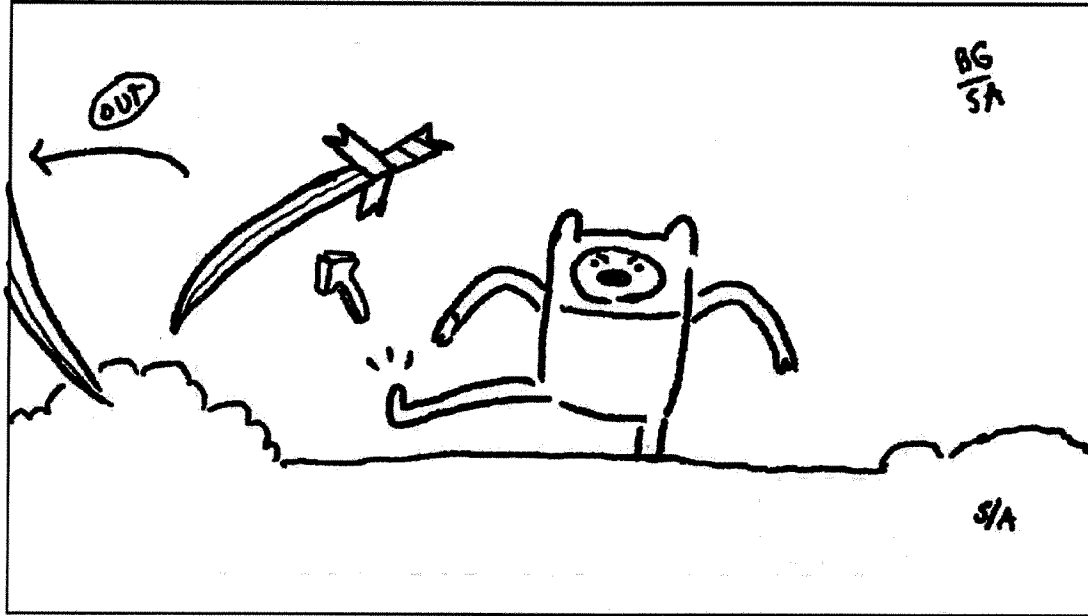
1014/154

ADVENTURE TIME

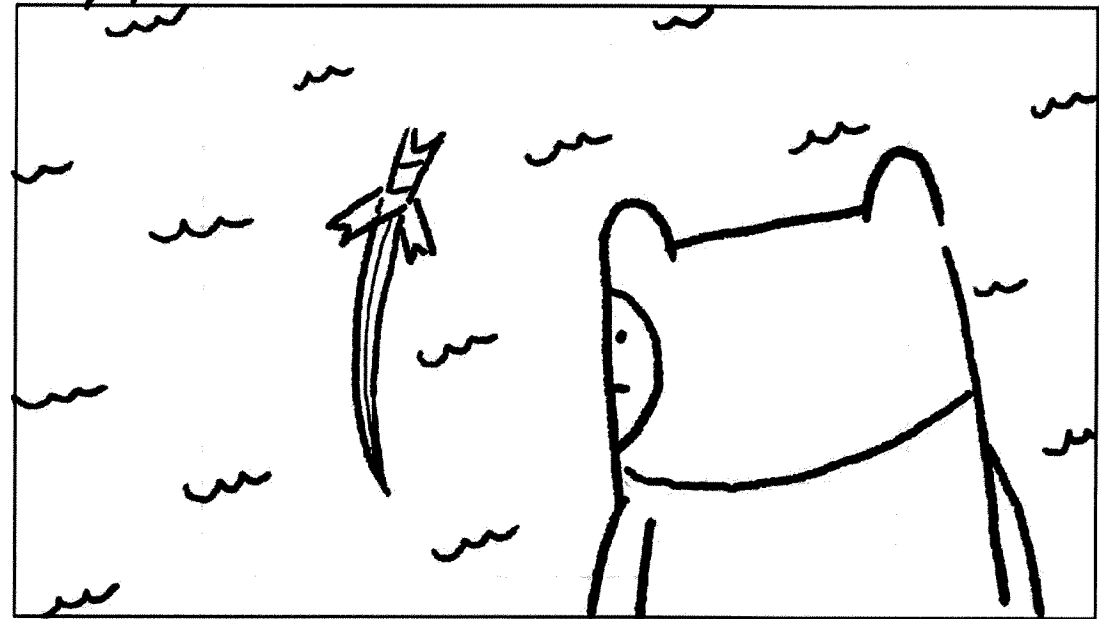


Page 120

Sc. 76 CONT Pnl. E Bg. day night



Sc. 77 Pnl. A Bg. day night



Dialog:

F: THING!

Action:

- F KICKS SWORD OFF EDGE OF CLIFF
- SWORD FLIES OFF/S.

- F WATCHES SWORD FALL TOWARD WATER

JUL 23 2013

Timing:

EPISODE # 1014-154

1014/154

Production :

1014/154

1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 121
day night

Sc. 77 CONT

Pnl. B

Bg.

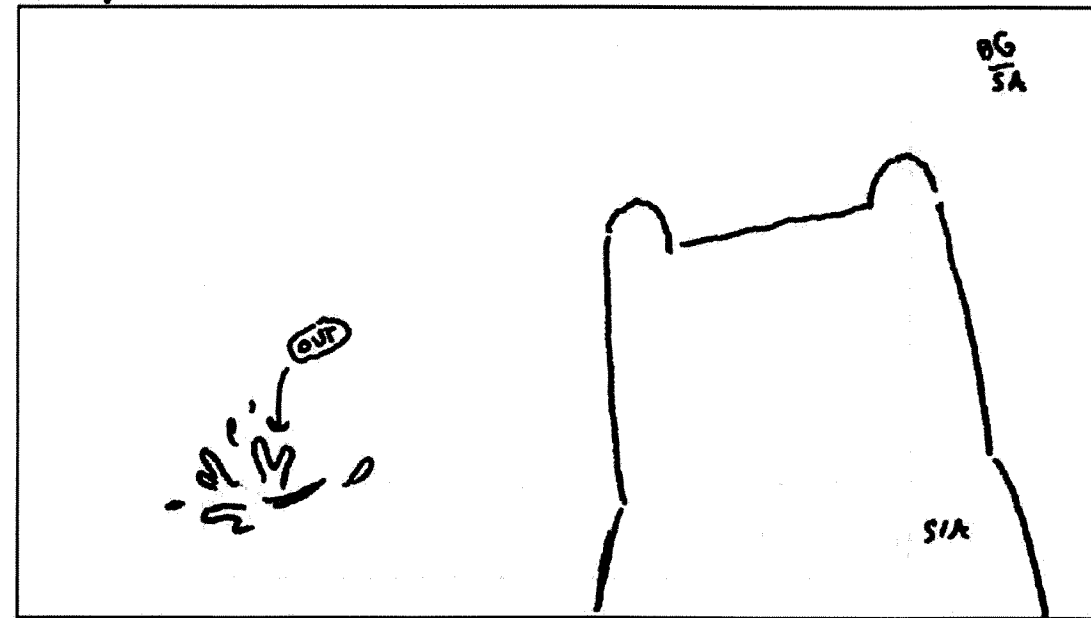
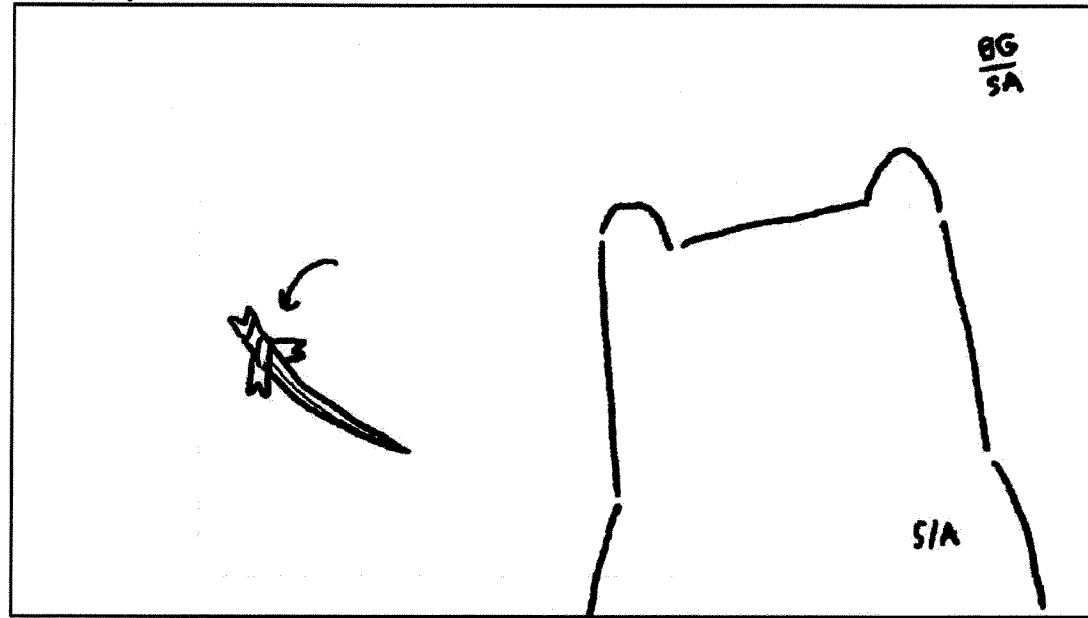
day night

Sc. 77 CONT

Pnl. C

Bg.

day night



Dialog:

SEX : [SPLASH]

Action:

- SWORD FALLS INTO WATER

Timing:

JUL 23 2010

EPISODE # 1014-154

1014/154

Production :

1014/154

ADVENTURE TIME

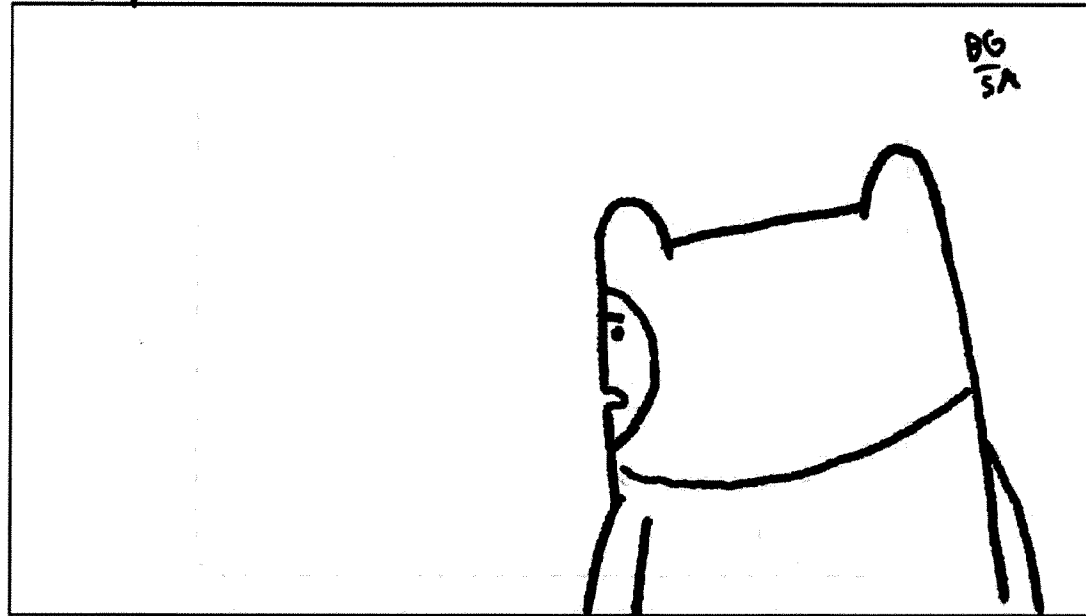


Page 122

Sc. 77 CONT Pnl. D

Bg.

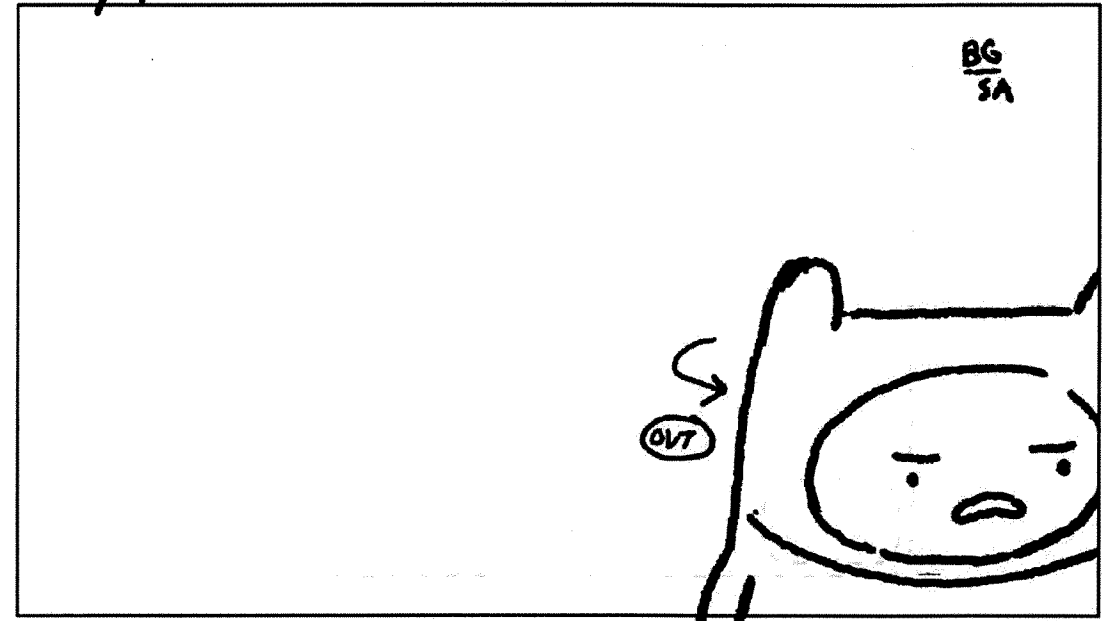
day night



Sc. 77 CONT Pnl. E

Bg.

day night



Dialog:

F: WORST 3 BULKS...

E: I EVER SPENT...

Action:

-F. TURNS AND WALKS OFF/S

JUL 23 2013

Timing:

EPISODE # 1014-154

1014/154

Production :

1014/154

ADVENTURE TIME



Page **123**

Sc. **77 CONT**

Pnl.

Bg.

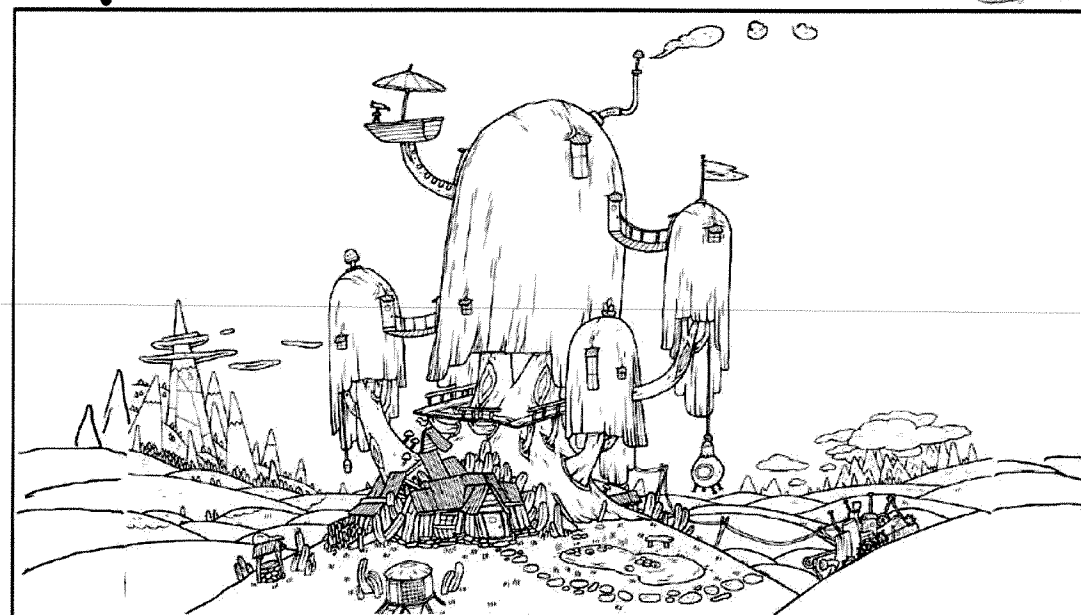
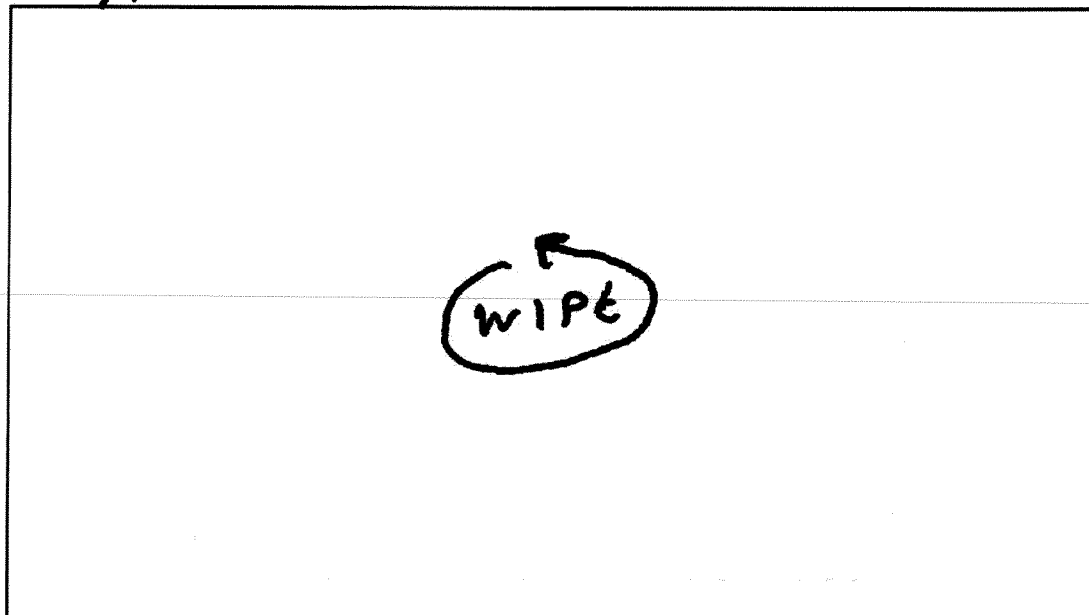
day night

Sc. **78**

Pnl. **A**

Bg.

☒ day ☐ night



Dialog:	
Action:	- TREEHOUSE, MORNING
Timing:	JUL 23 2013

1014-154

EPISODE #

1014/154

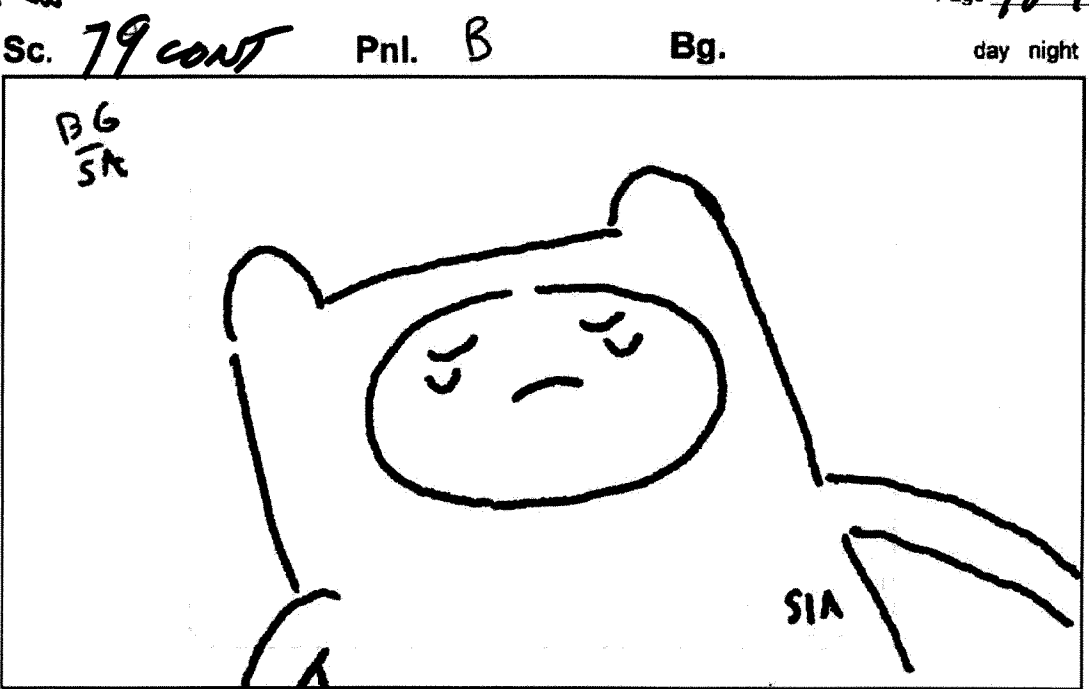
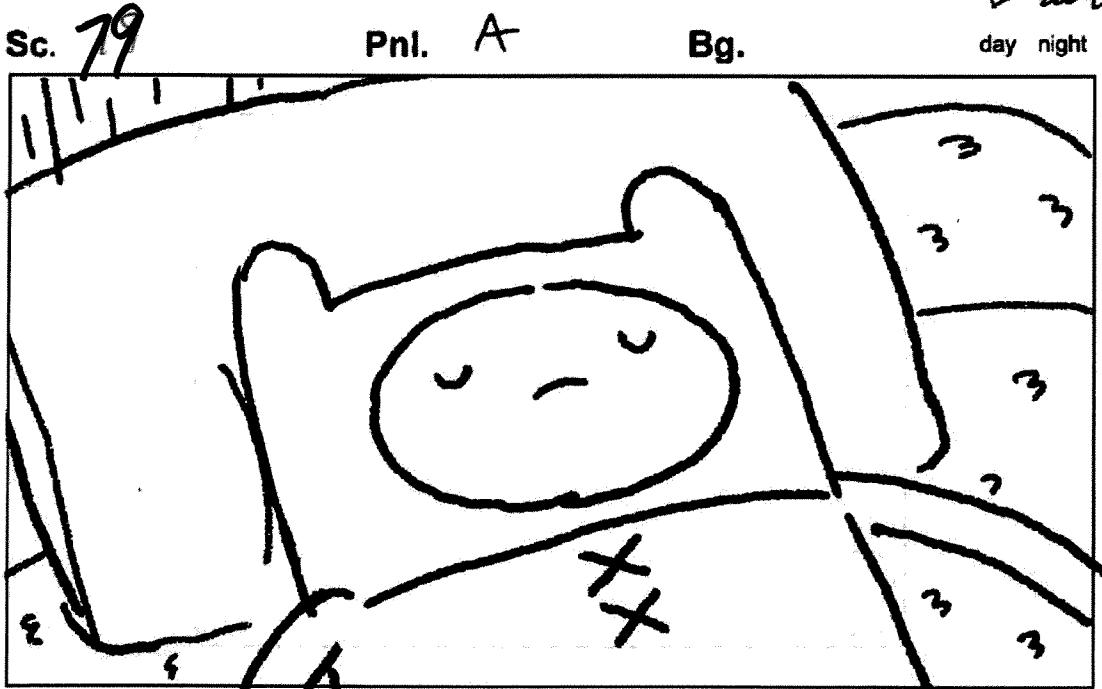
Production :

1014/154

ADVENTURE TIME



Page 124



Dialog:	E : (FURROWS BROW)
Action:	JUL 23 2013
Timing:	

1014/154

EPISODE # 1014-154

1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1014/154

© 2013 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Sc. 79 cont Pnl. C Bg. day night

BG
SA

Sc. 79 cont Pnl. D Bg. day night

SIA

Dialog:	
F : [DRAWS IN AIR]	F = [TAKES A COUPLE STEADY BREATHS]
Action:	
- F OPENS HIS EYES SUDDENLY	
Timing:	

JUL 23 2013

EPISODE # 1014-154

Production :

1014/154

ADVENTURE TIME



Page 126

Sc. 79 CONT

Pnl. E

Bg.

day night

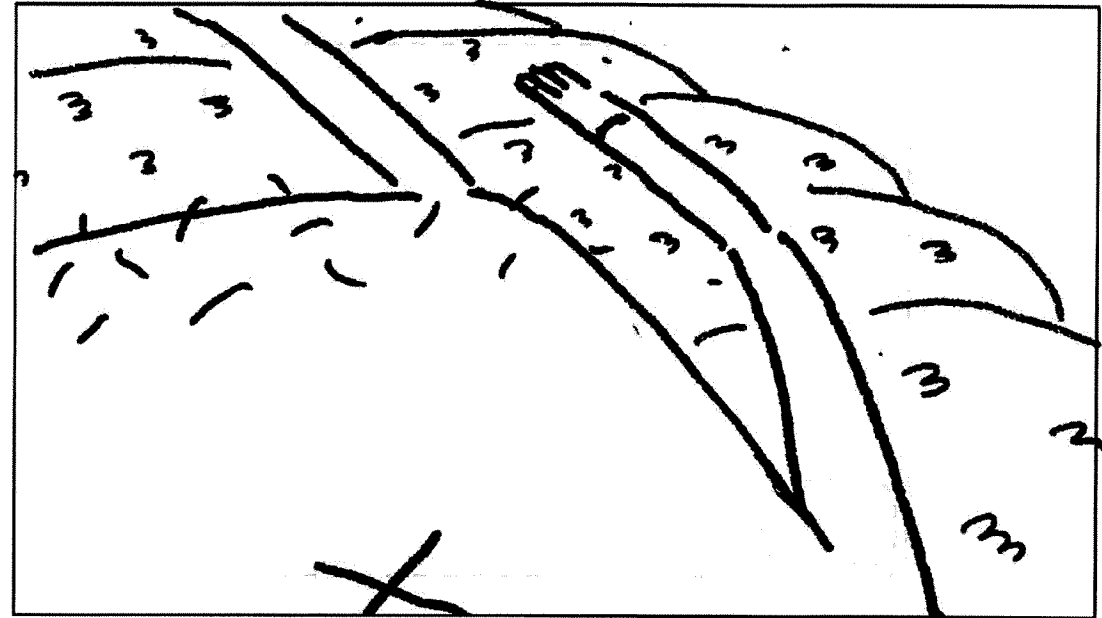


Sc. 80

Pnl. A

Bg.

day night



Dialog:

Action:

- F LIFTS HIS HEAD AND LOOKS DOWN AT HIS ARM

- SWORD IS NOT ATTACHED TO ARM.

JUL 23 2013

Timing:

EPISODE # 1014-154

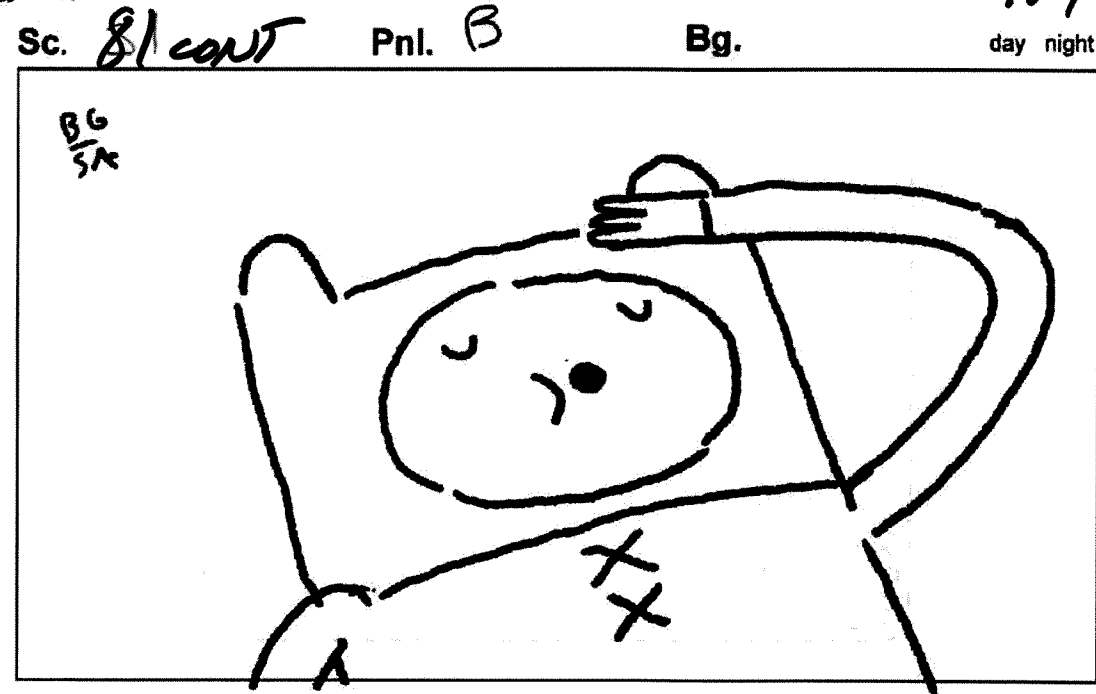
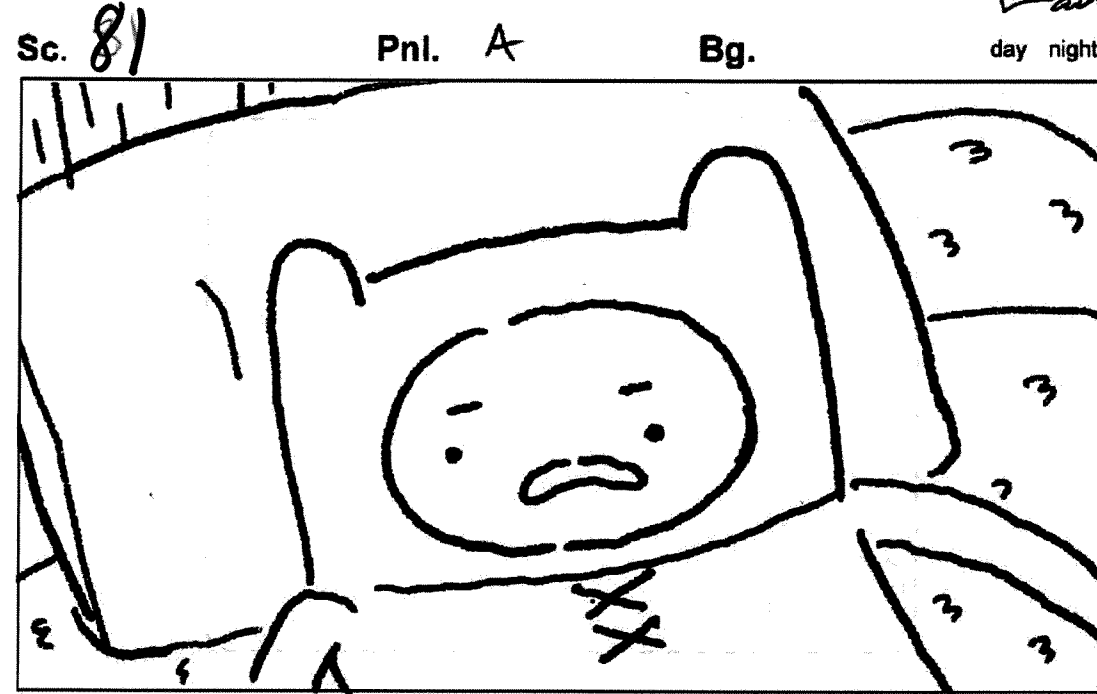
1014/154

Production :

1014/154

1014/154

ADVENTURE TIME



Dialog:	<u>F</u> : (EXHALE)
Action:	- F DROPS HIS HEAD BACK DOWN AND EXHALES IN RELIEF JUL 23 2013
Timing:	

EPISODE # 1014-154

Production : 1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



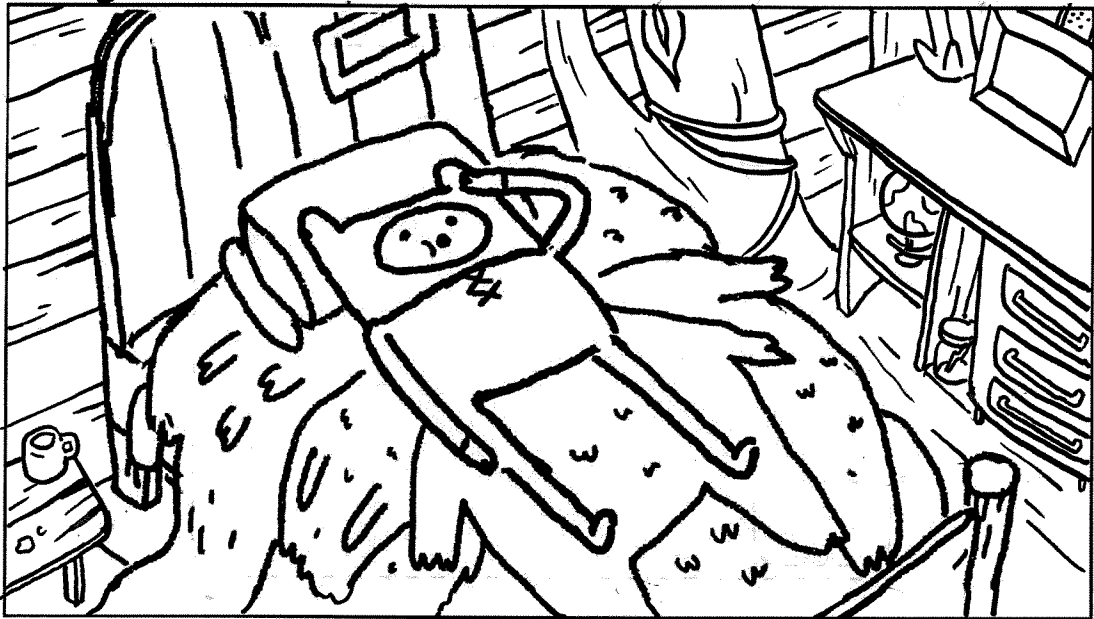
Page 128

Sc. 82

Pnl. A

Bg.

day night



Sc. 82 CONT

Pnl. B

Bg.

day night



Dialog:

H.U.

Action:

- F DROPS HIS ARM TO HIS SIDE

Timing:

JUL 23 2013

JUL - 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



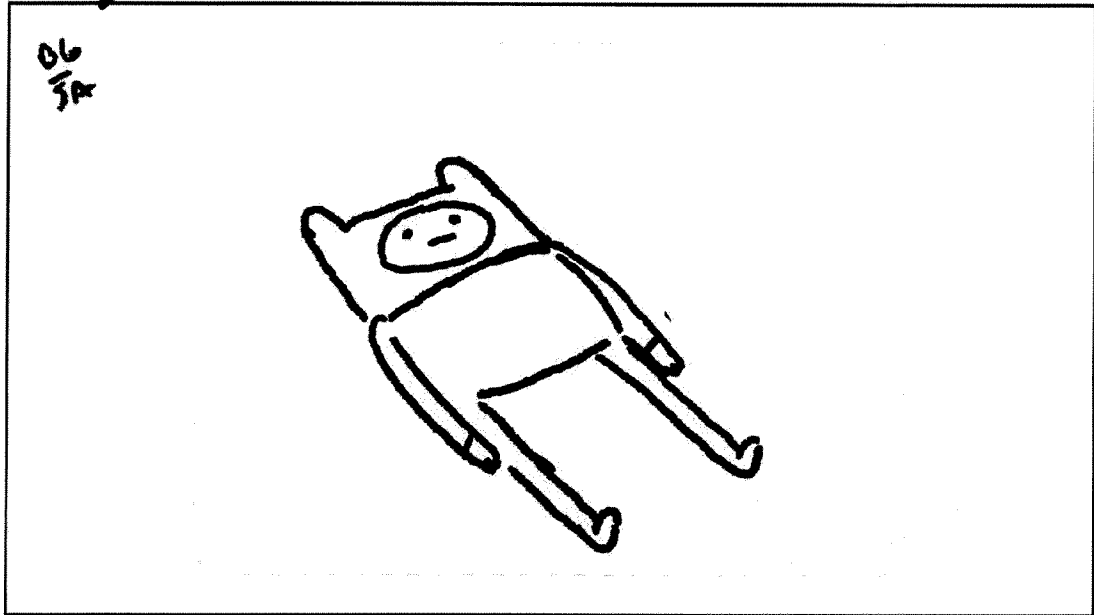
Page 129

Sc. 89 cont

Pnl. C

Bg.

day night

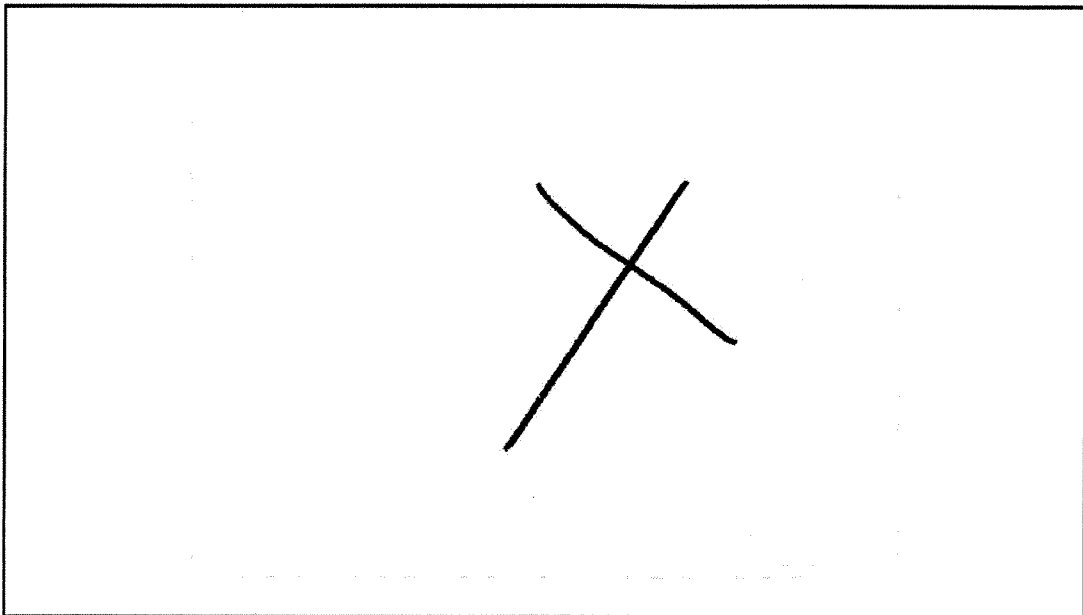


Sc.

Pnl.

Bg.

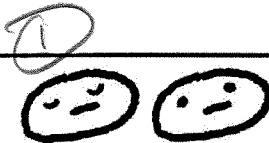
day night



Dialog:

Action:

- F BLINKS
ONCE



JUL 23 2013

Timing:

EPISODE #

1014-154

1014/154

Production :

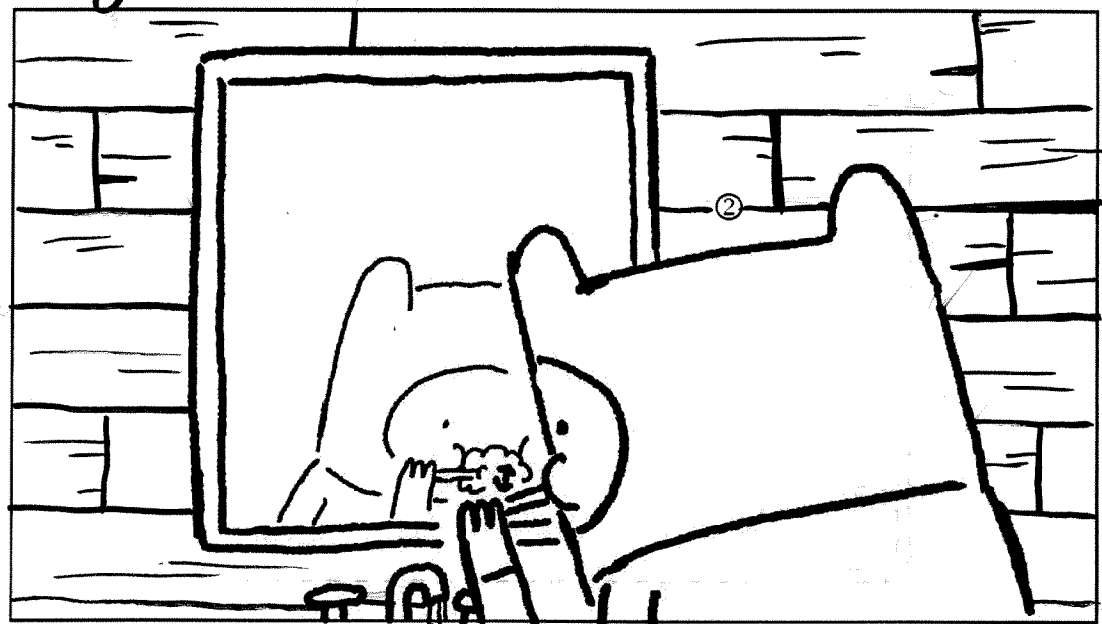
1014/154

ADVENTURE TIME

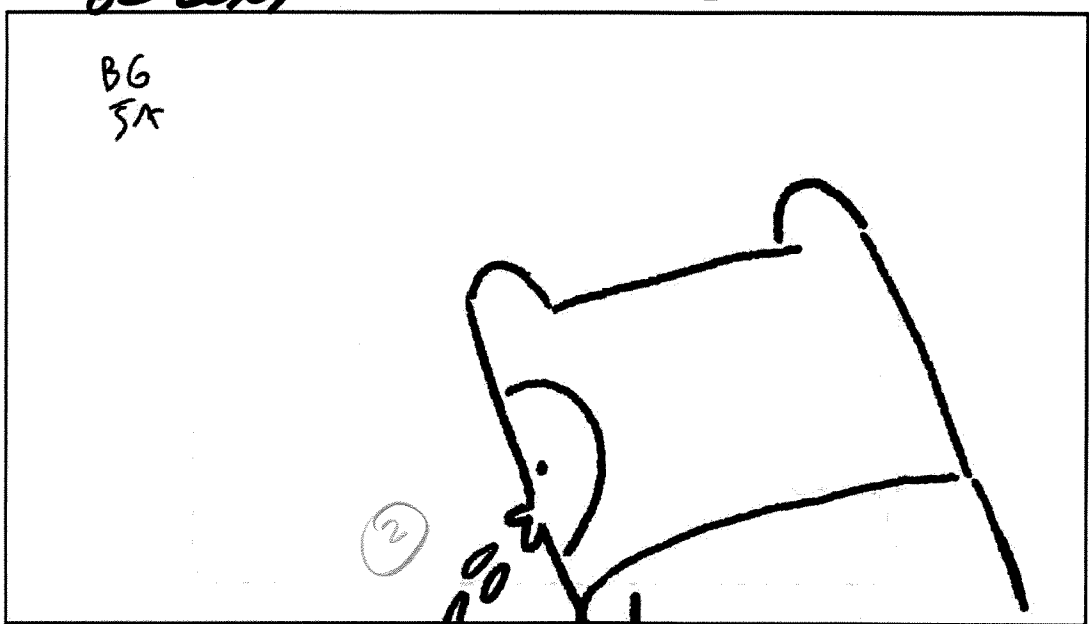


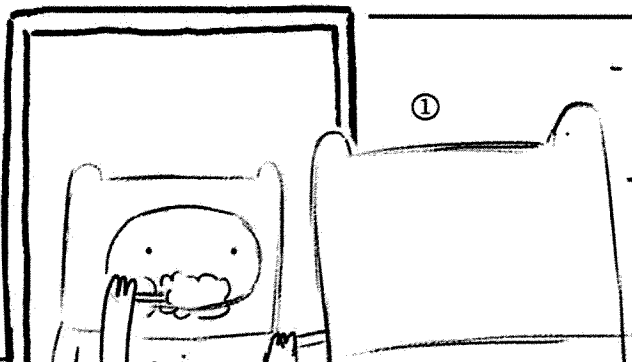
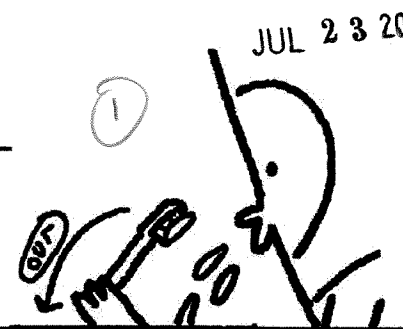
Page 130

Sc. 83 Pnl. A Bg. day night



Sc. 83 CONT Pnl. B Bg. day night



Dialog:	SFX: WATER RUNNING		F = [p700]	
Action:	- F BRUSHES TEETH		- F SPITS INTO SINK	
Timing:				

JUL 23 2013

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

EPISODE # 1014-154
1014/154

Production :

1014/154

1014/154

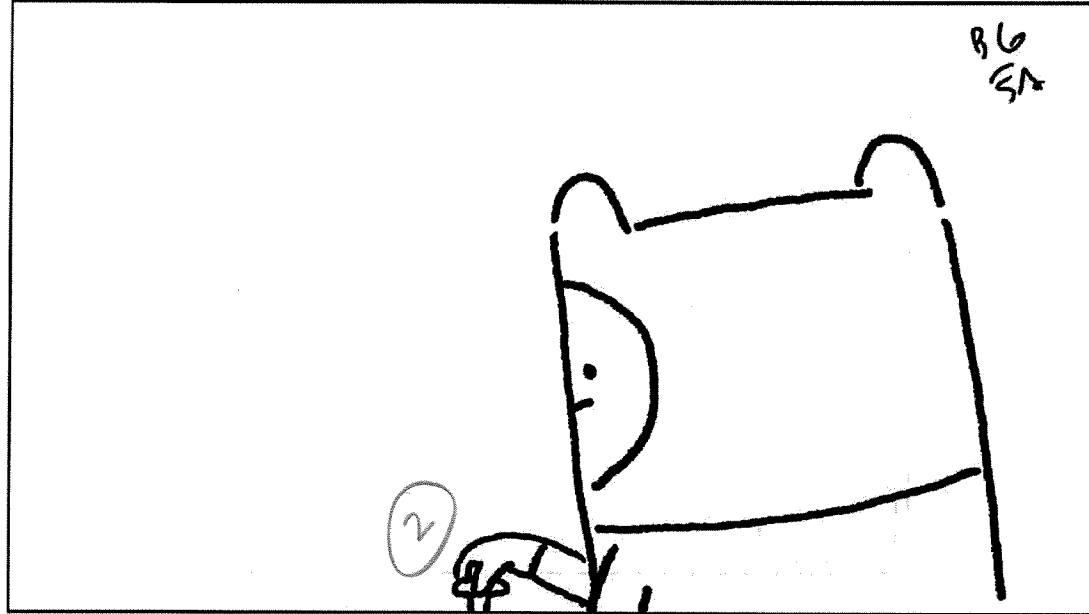
© 2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

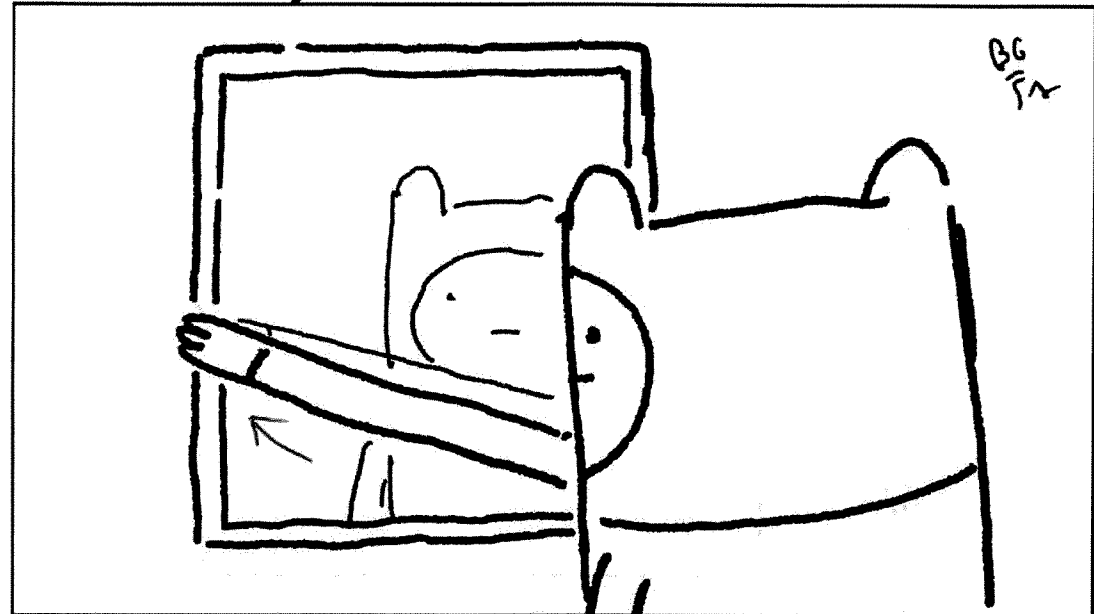


Page 131

Sc. 83 CONT Pnl. C Bg. day night



Sc. 83 CONT Pnl. D Bg. day night



Dialog:

Action:

- F TURNS OFF TAP



JUL 23 2013

Timing:

EPISODE # 1014-154

1014/154

Production :

1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

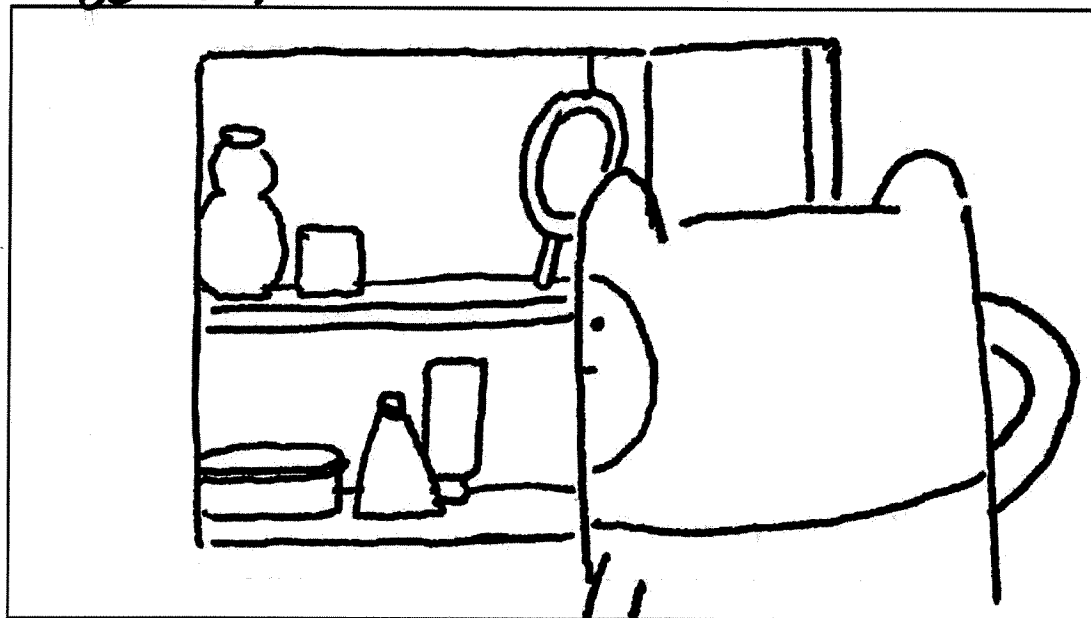


Sc. 83 CONT

Pnl. E

Bg.

day night

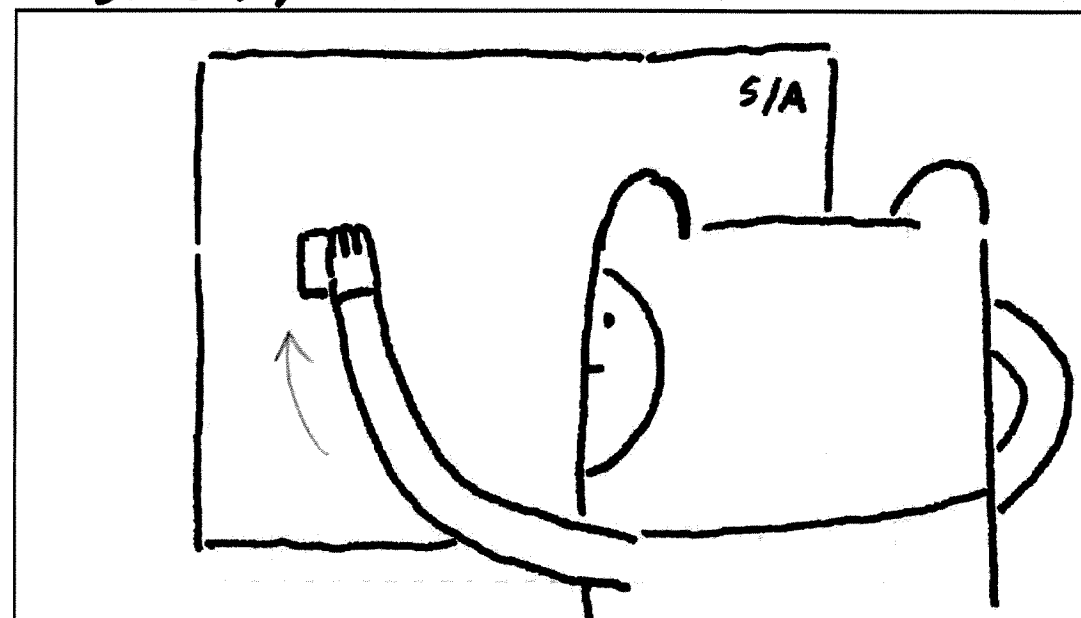


Sc. 83 CONT

Pnl. F

Bg.

day night



Dialog:

Action:

- F OPENS MEDICINE CABINET

- ANN GETS FLOSS

Timing:

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

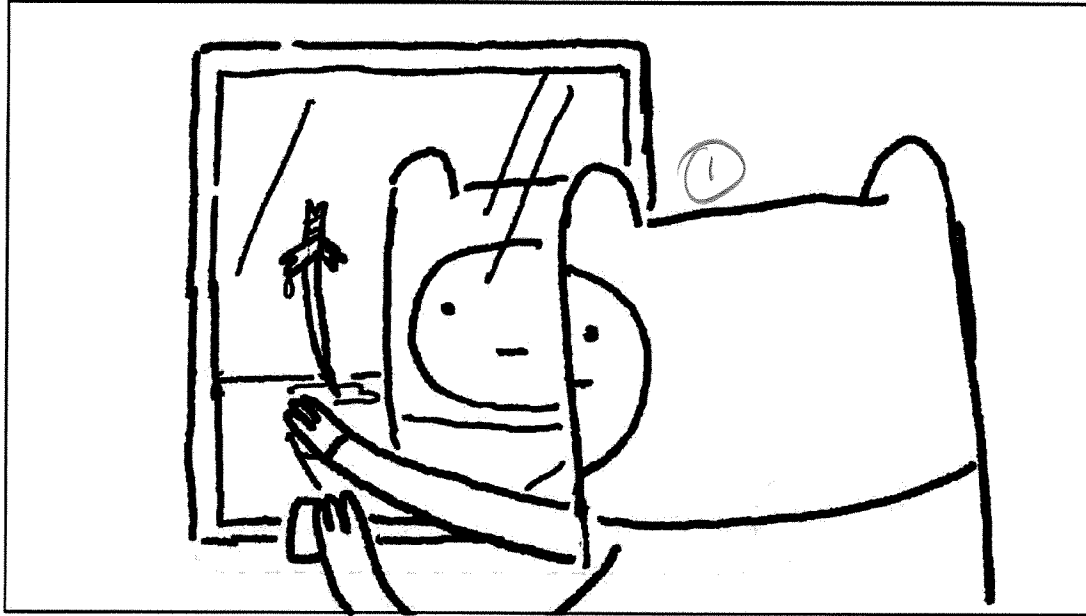
ADVENTURE TIME



Sc. 83 CONT Pnl. G

Bg.

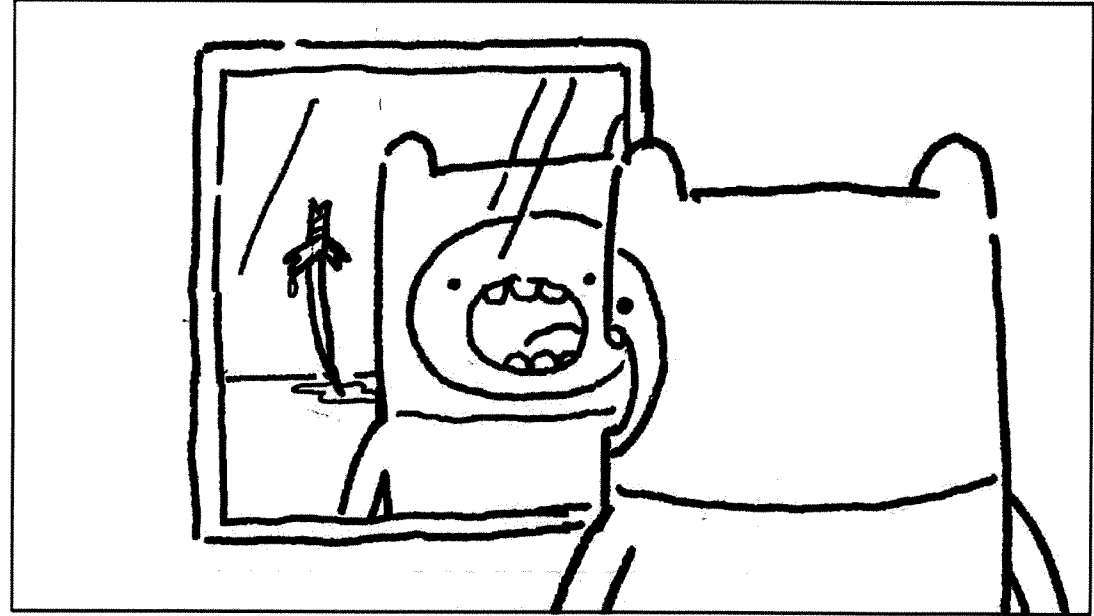
day night



Sc. 83 CONT Pnl. H

Bg.

day night



Dialog:

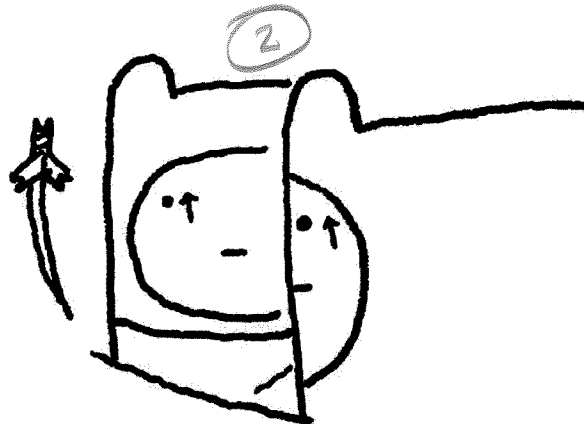
F: AAAAAH...

Action:

- F CLOSES
CABINET DOOR
- F SPOTS SWORD IN

Timing:

MIRROR



- WATER DRIPS OFF OF SWORD.

JUL 23 2013

EPISODE # 1014-154

1014/154

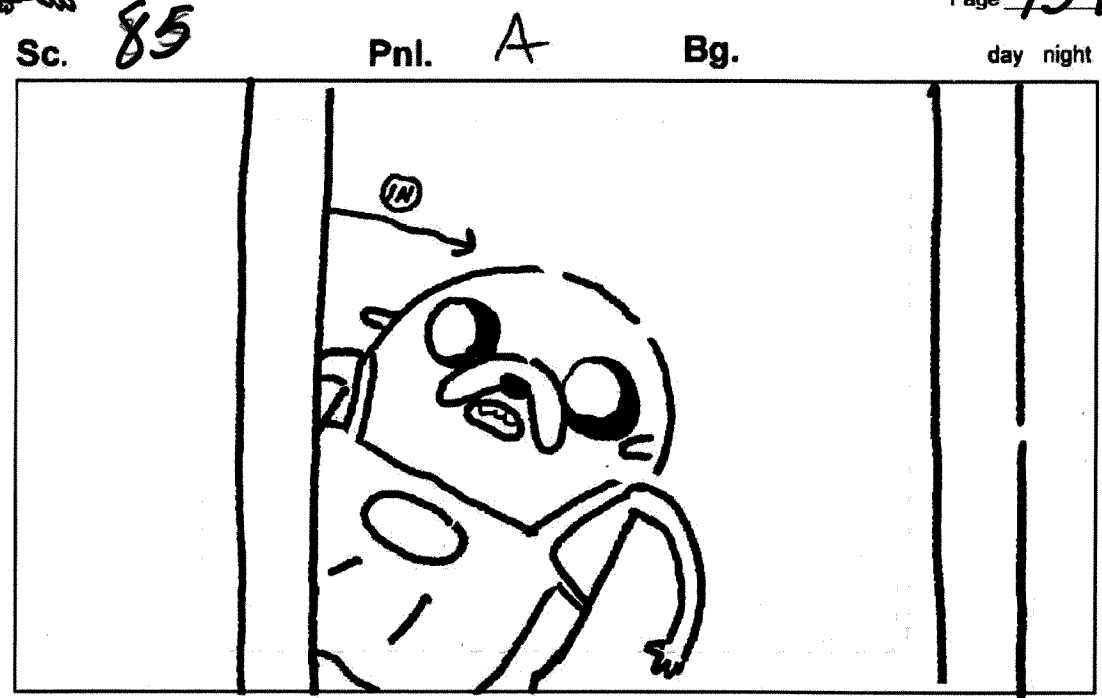
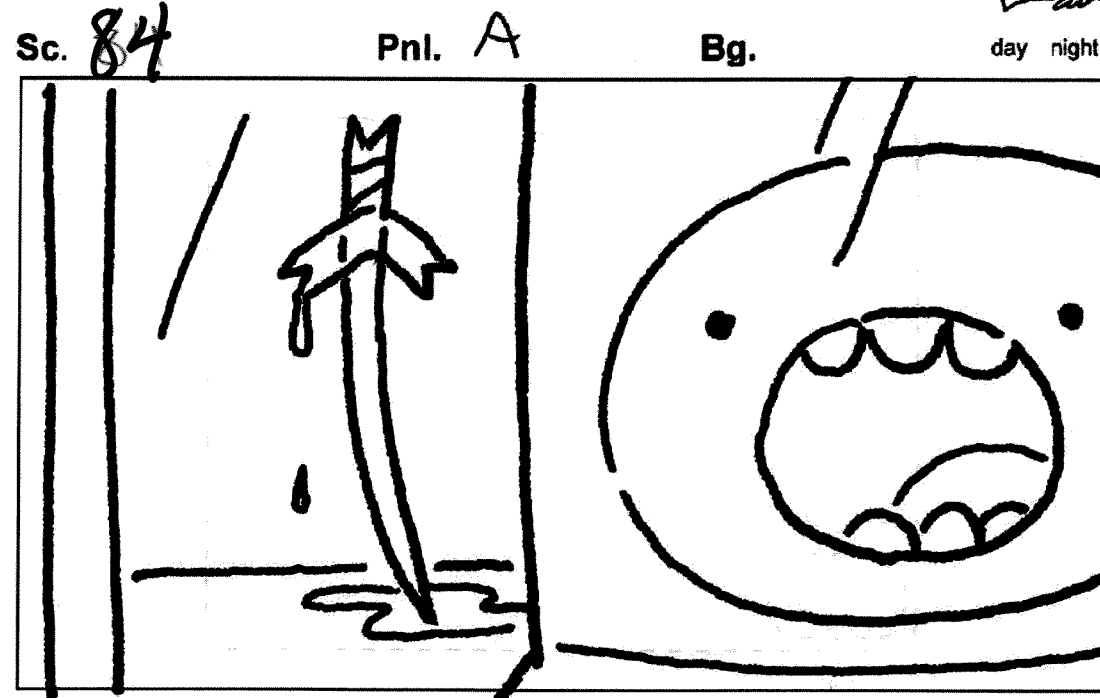
Production :

1014/154

ADVENTURE TIME



Page **134**



Dialog:	E = AAAAAA ~~~~~!	J = WHOA WHAT'S GOIN ON ?
Action:	- JAKE APPEARS AT DOOR	
Timing:	JUL 23 2013	

EPISODE # **1014-154**

1014/154

Production :

1014/154

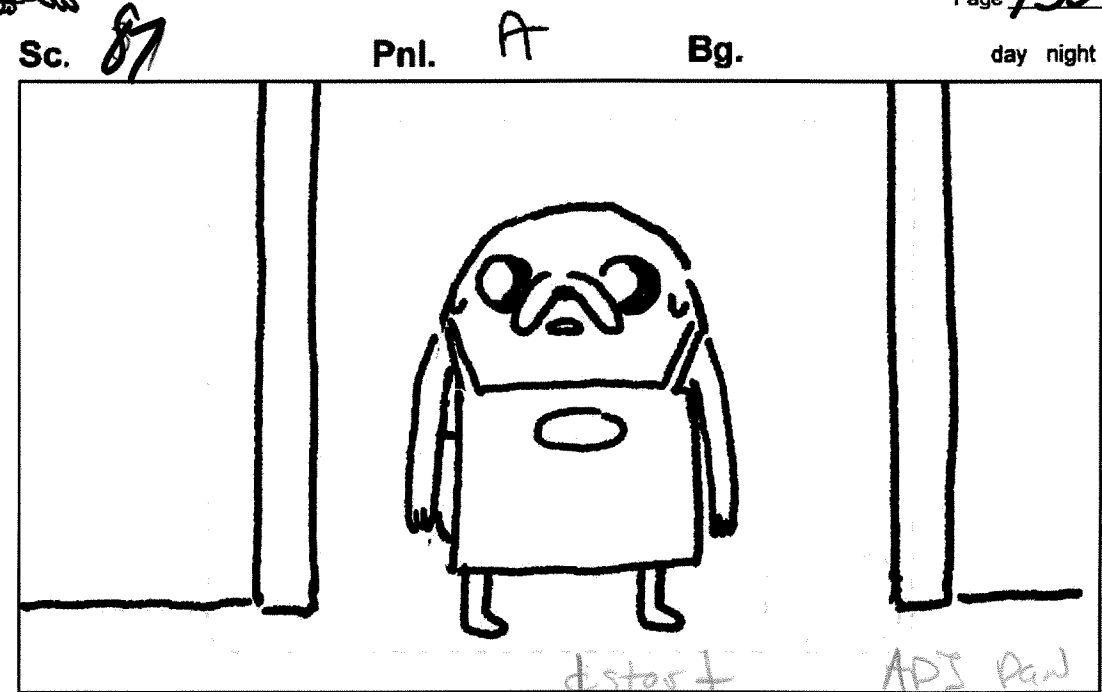
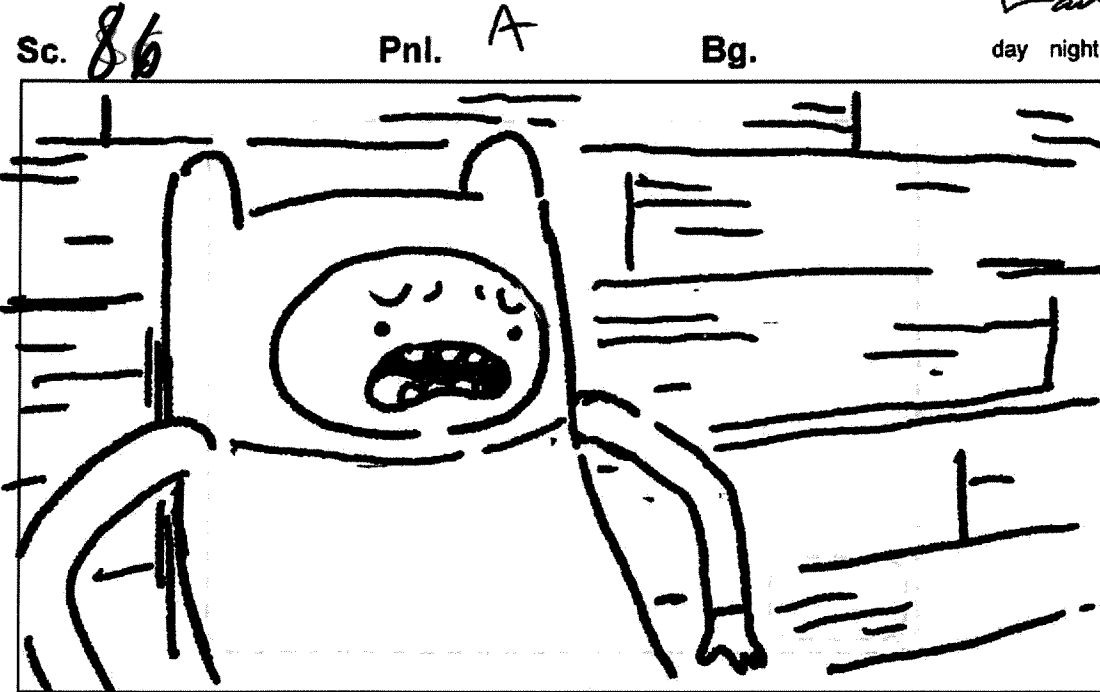
1014/154

© 2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 135



Dialog:	<u>F</u> = THE SWORD IS AFTER MY FLESH!		<u>J</u> = HUH?
Action:	- F. PRESSES UP AGAINST WALL	- J LOOKS TO THE RIGHT	
Timing:	JUL 23 2013		

1014-154

EPISODE #

1014/154

Production :

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio. Any unauthorized use in any manner, except for production purposes, and may not be sold or transferred.

1014/154

1014/154

© 2013 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

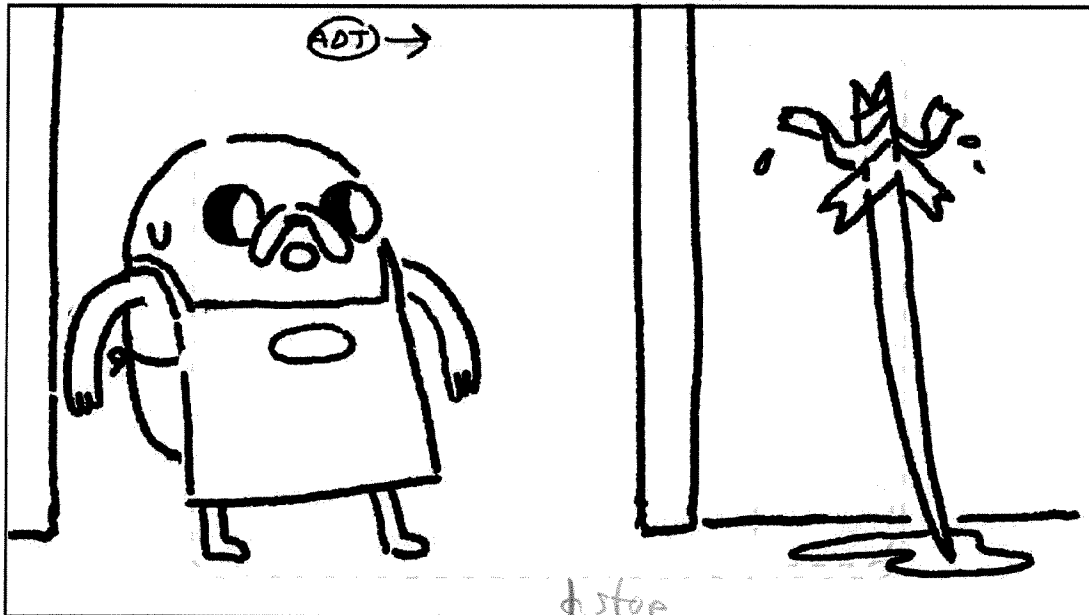


Page 136

Sc. 87 CONT Pnl. B

Bg.

day night

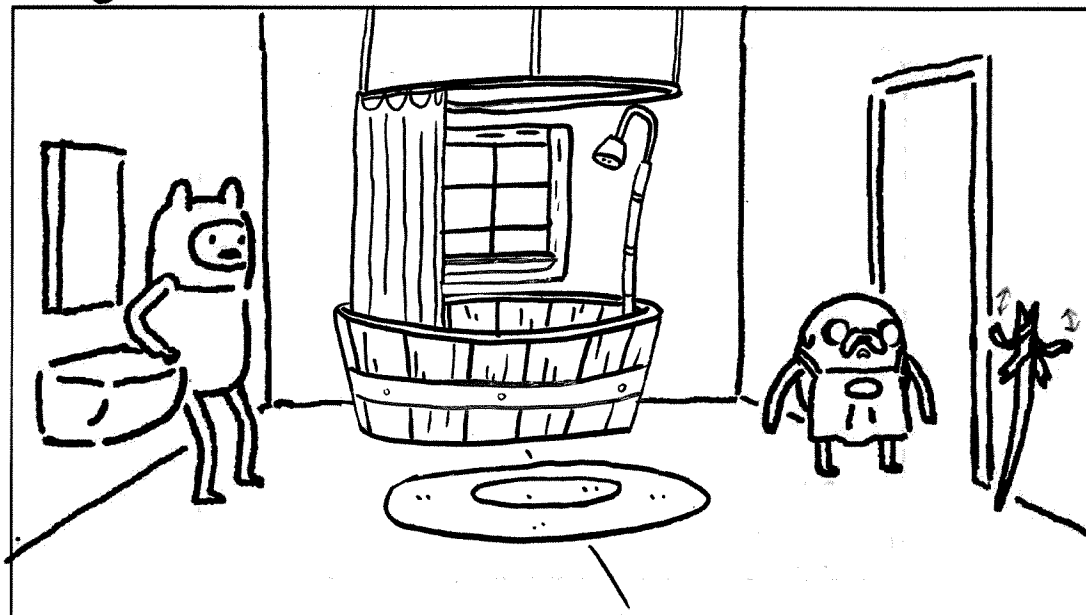


Sc. 88

Pnl. A

Bg.

day night



Dialog:

J: OH SNAP.

E: DON'T LET IT GET ME, JAKE!

Action:

- ADJ RIGHT TO SHOW SWORD
- SWORD IS FLAILING IT'S
TENDRILS



Timing:

JUL 23 2013

Production :

EPISODE # 1014-154

1014/154

1014/154

ADVENTURE TIME



Page 137
day night

Sc. 89

Pnl. A

Bg.

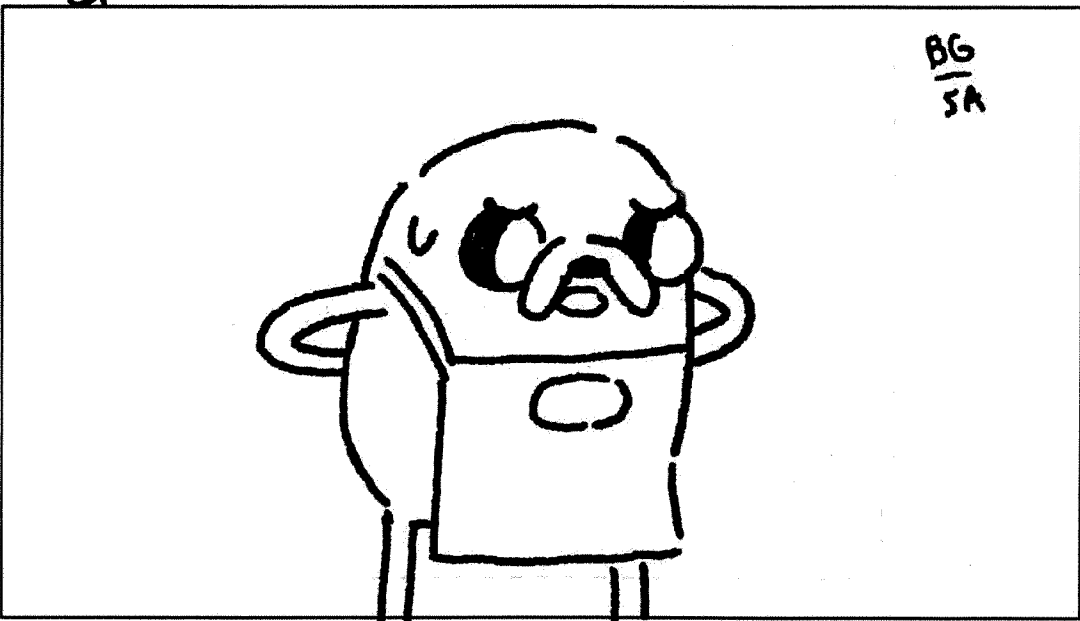
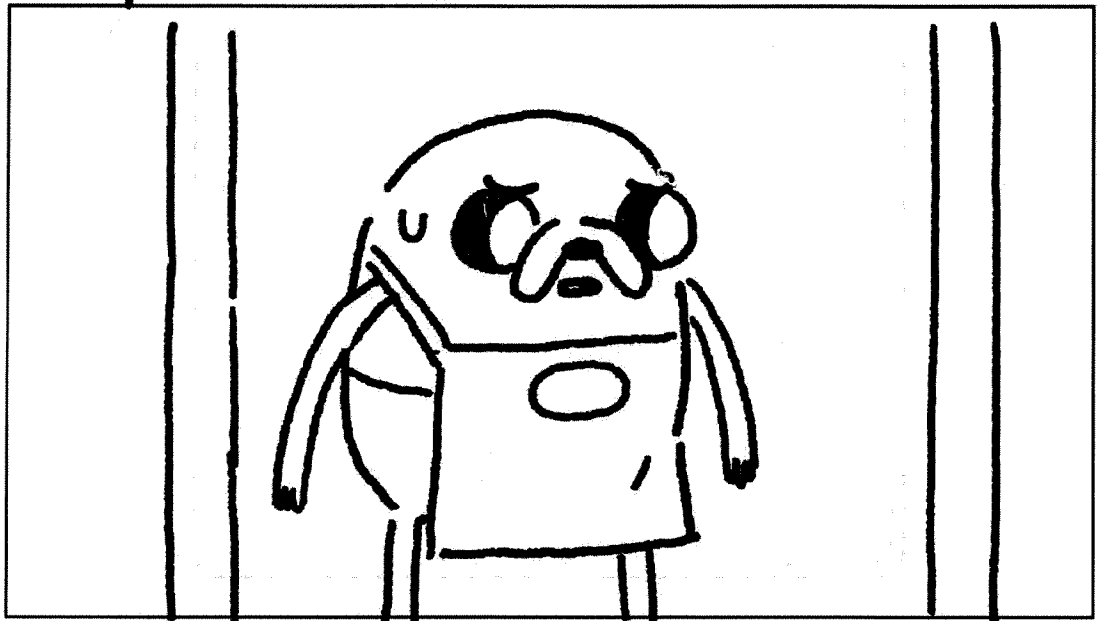
day night

Sc. 89 cont

Pnl. B

Bg.

day night



Dialog:	<u>J: DON'T WORRY, I'LL HANDLE THIS.</u>
Action:	<u>- J UNTIES APRON</u>
Timing:	<u>JUL 23 2013</u>

EPISODE # 1014-154
1014/154
Production :

ADVENTURE TIME



Page **138**

Sc. **89 cont**

Pnl. **C**

Bg.

day night

Sc. **89 cont**

Pnl. **D**

Bg.

day night



Dialog:

Action: **- J SLIPS APRON OFF**

JUL 23 2013

Timing:

EPISODE # **1014-154**

1014/154

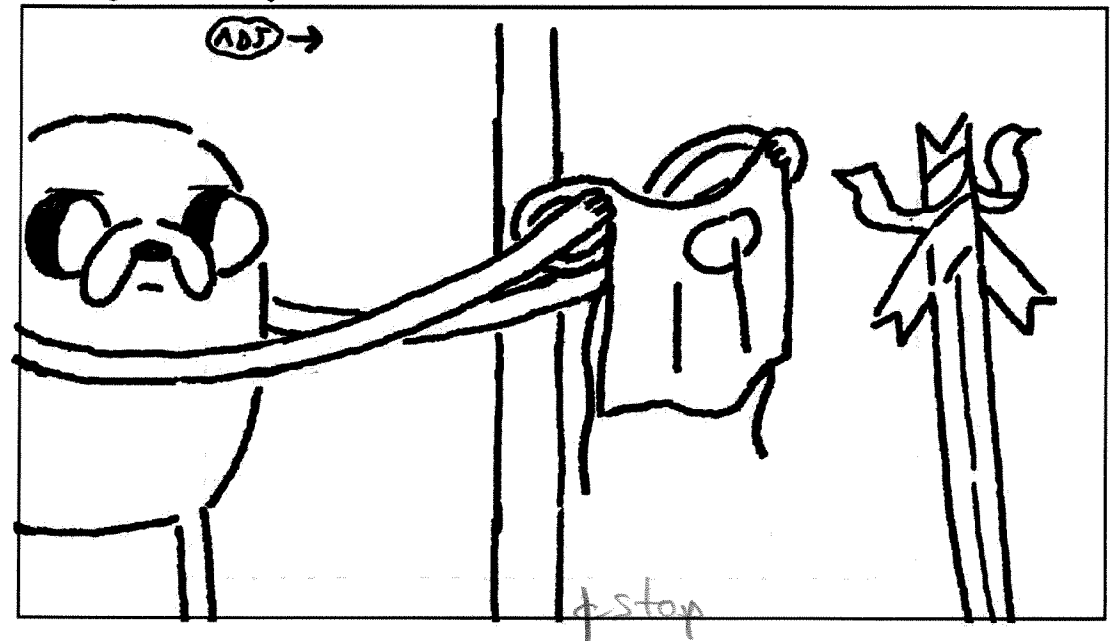
Production :

1014/154

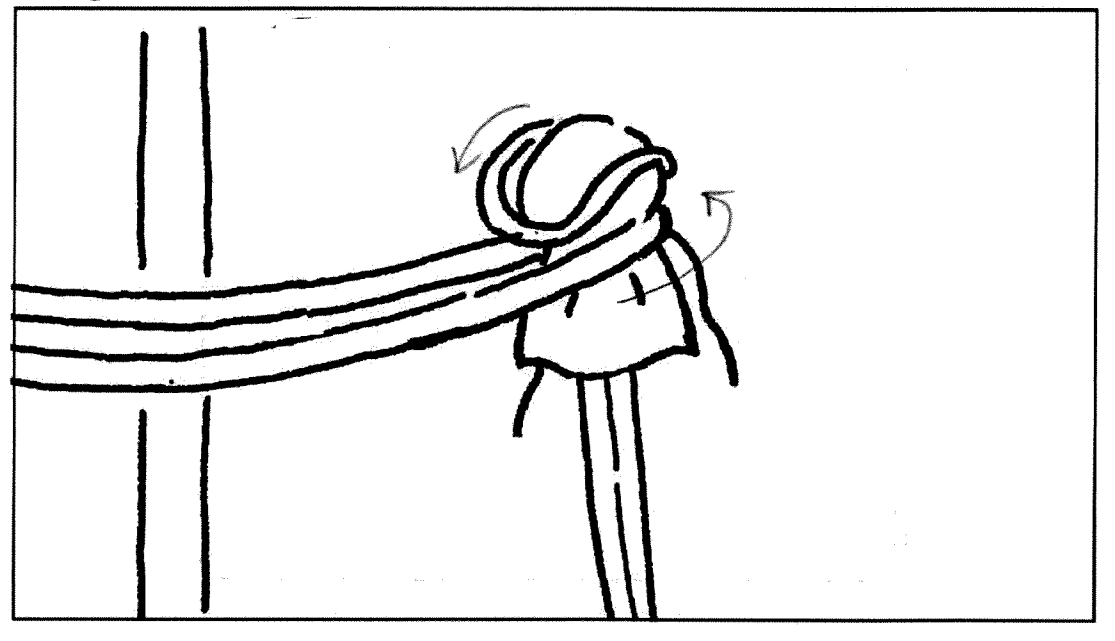
ADVENTURE TIME



Sc. 89 CONT Pnl. E Bg. day night



Sc. 89 CONT Pnl. F Bg. day night



Dialog:	
Action:	- AJT W/J STRETCHING HIS ARMS TO BRING APRON TO SWORD
Timing:	- J WRAPS APRON AROUND BASE OF SWORD

JUL 23 2013

EPISODE # 1014-154
1014/154
Production :

ADVENTURE TIME



Sc. 89 CONT

Pnl. G

Bg.

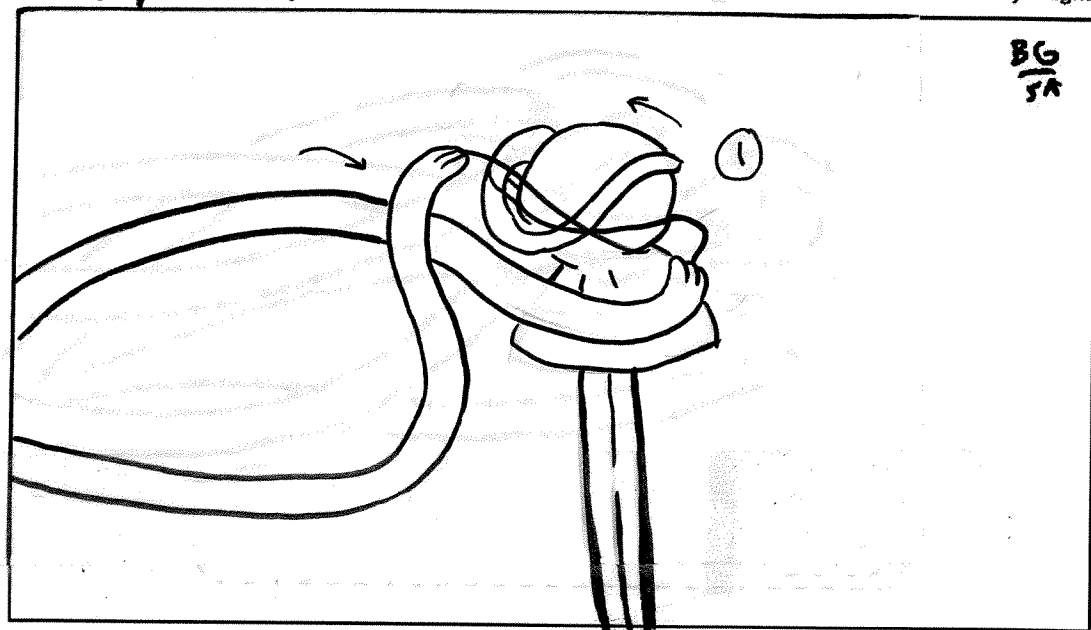
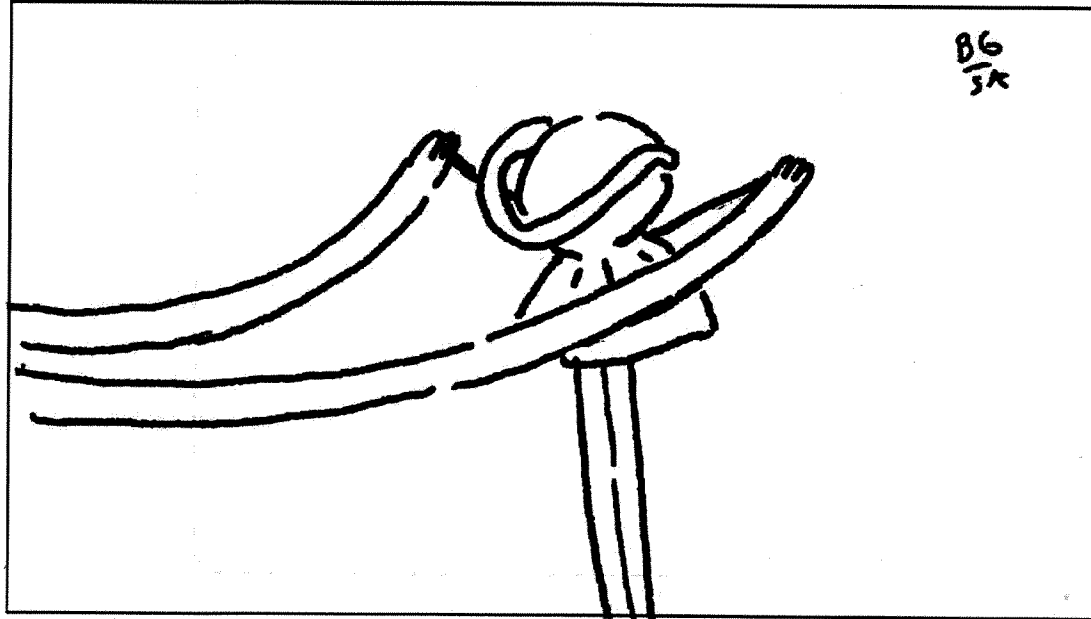
day night

Sc. 89 CONT

Pnl. H

Bg.

Page 140
day night

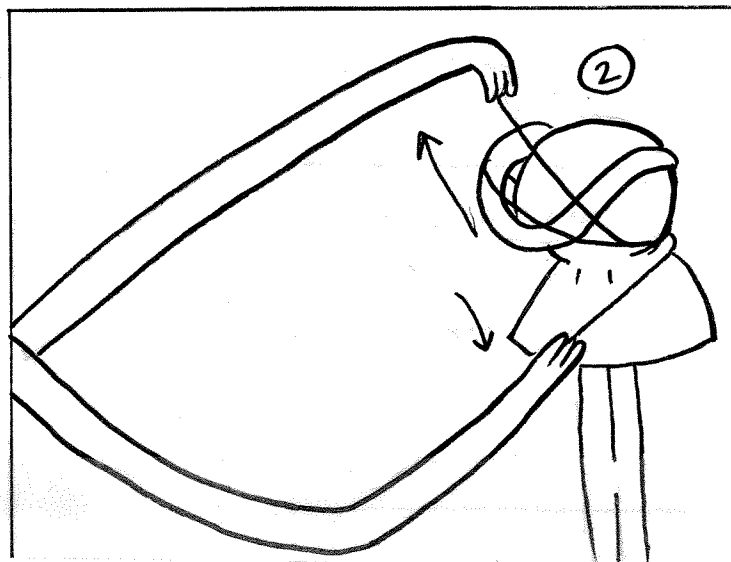


Dialog:

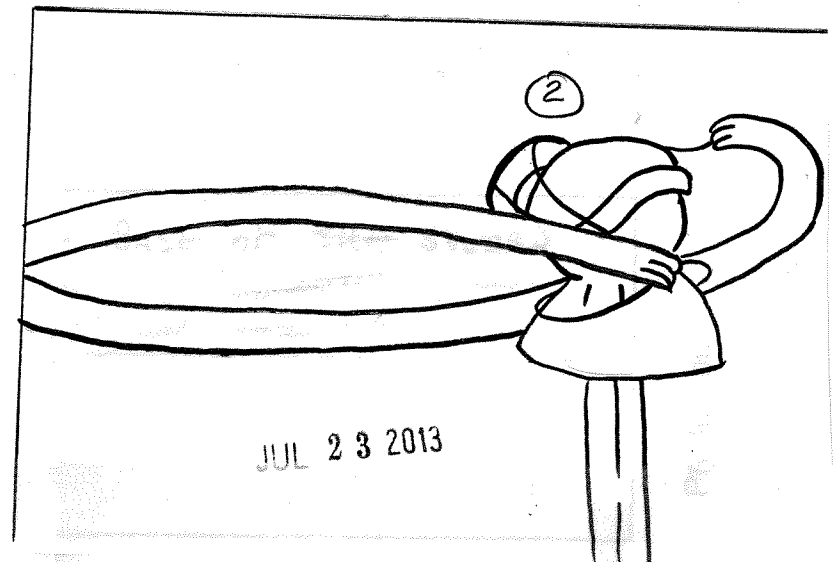
Action:

- J TAKES THE
STRINGS ON
THE APRON

Timing:



- J. QUICKLY TIES UP THE
BASE OF THE SWORD USING
APRON STRINGS



JUL 23 2013

EPISODE # 1014-154

1014/154

ADVENTURE TIME



Page 141

Sc. 89 CONT

Pnl. I

Bg.

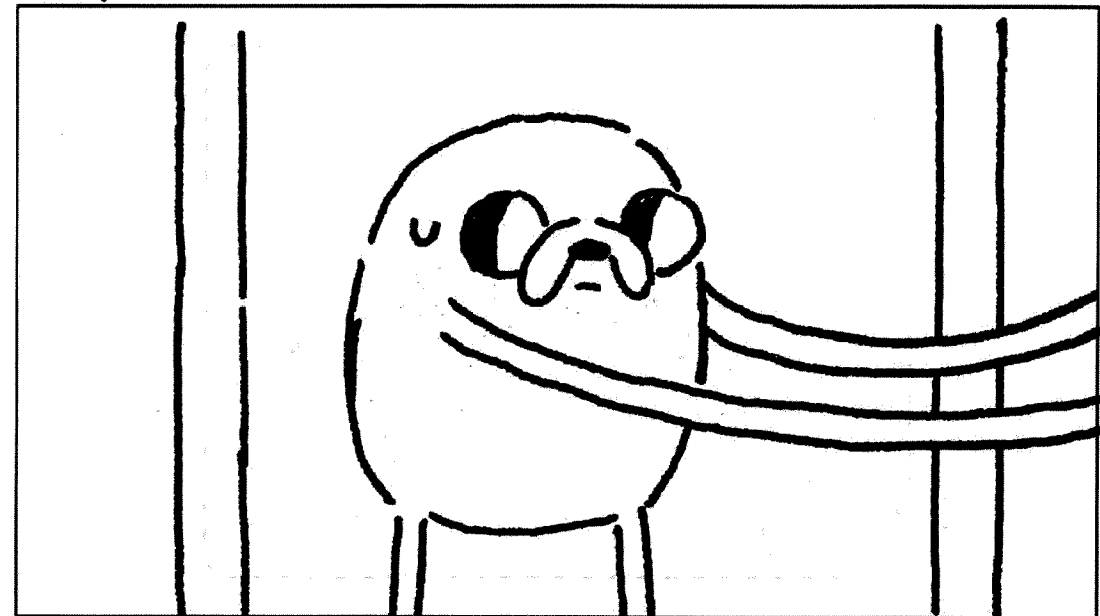
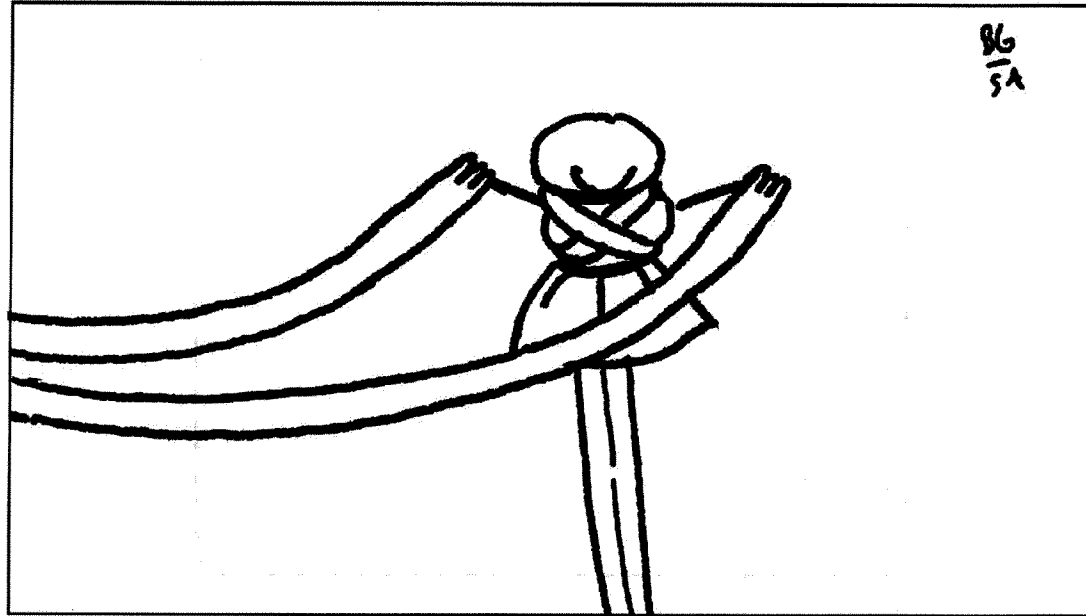
day night

Sc. 90

Pnl. A

Bg.

day night



Dialog:

Action:

Timing:

JUL 23 2013

EPISODE #

1014-154

1014/154

Production :

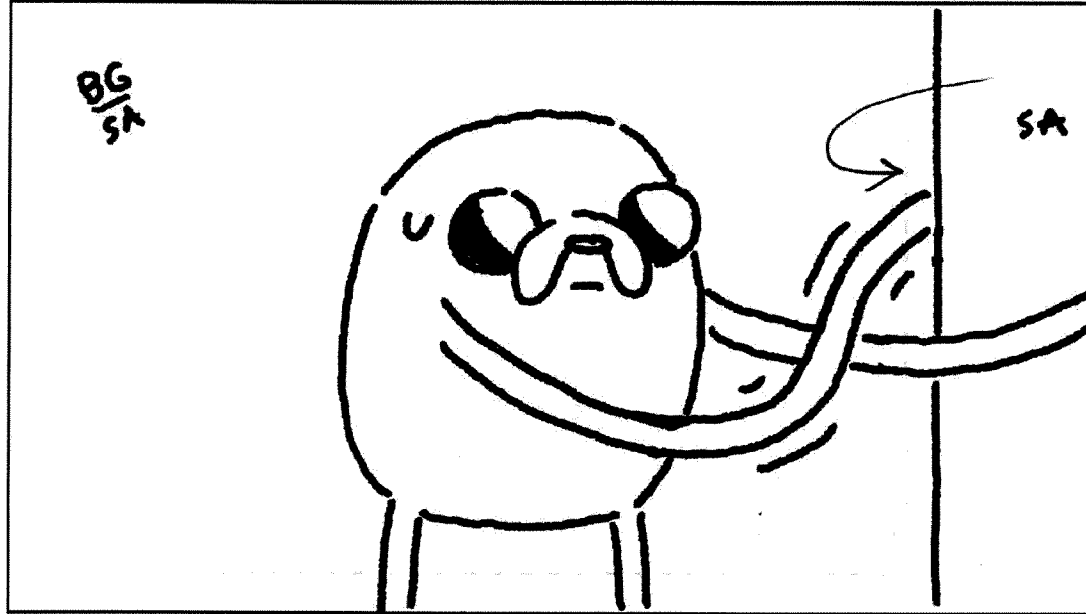
1014/154

ADVENTURE TIME



Page **142**

Sc. **90 CONT** Pnl. **B** Bg. day night



Sc. **90 CONT** Pnl. **C** Bg. day night



Dialog:

Action: - J REACHES ONE ARM OUTSIDE THE DOOR - J BRINGS IN A BAGUETTE

JUL 23 2013

Timing:

EPISODE # 1014-154

1014/154

Production :

1014/154

1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

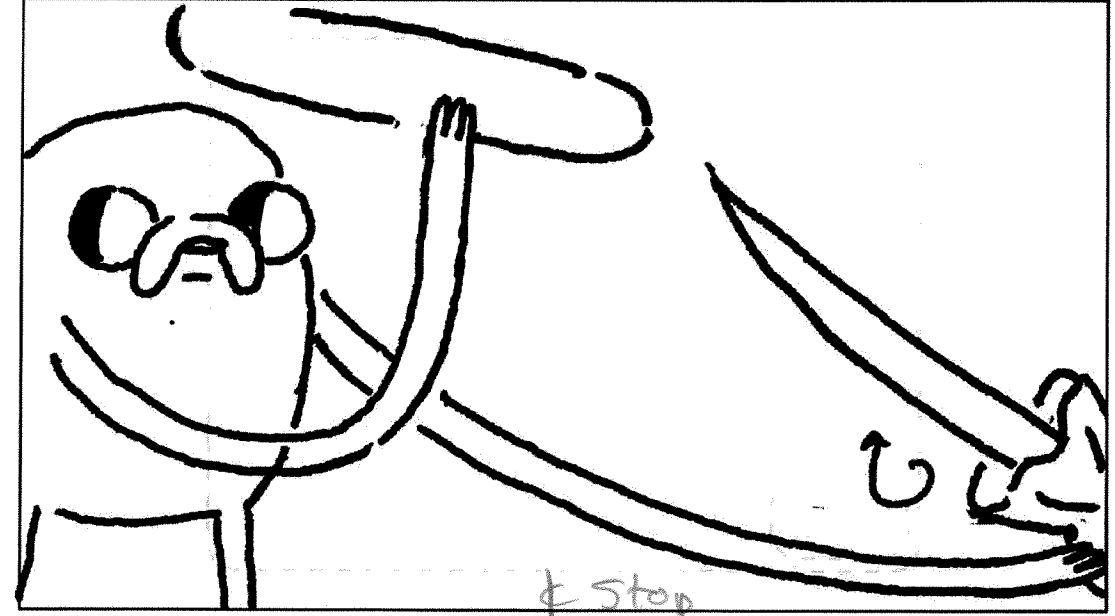


Sc. 90 cont

Pnl. D

Bg.

day night

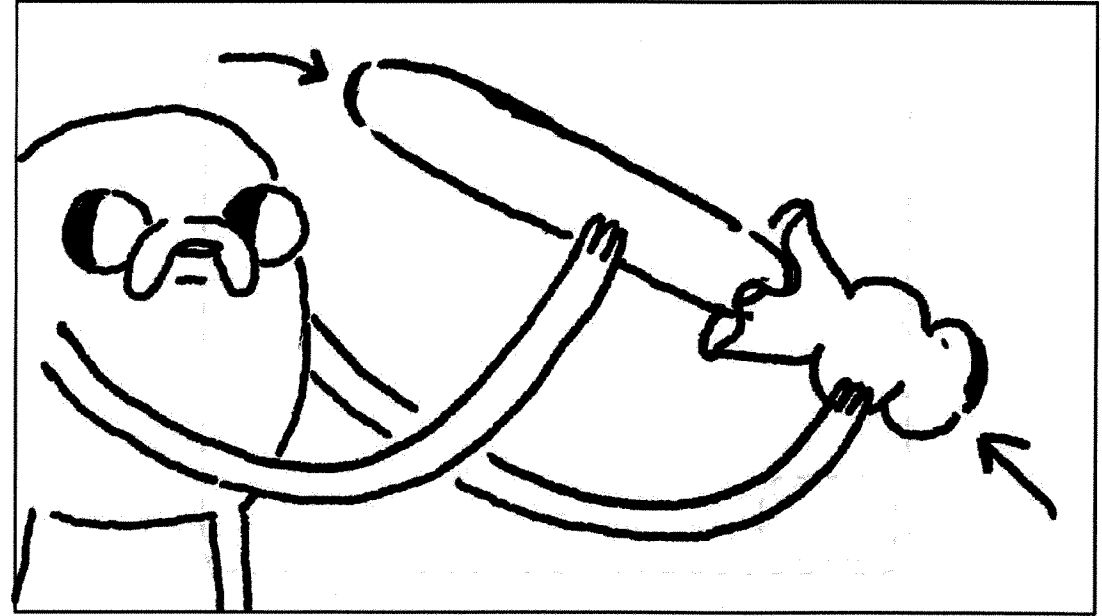


Sc. 90 cont

Pnl. E

Bg.

day night



Page 143

Dialog:
Action: - J SHEATHS THE SWORD WITH BAGUETTE. JUL 23 2013
Timing:

EPISODE # 1014-154
1014/154
Production :
1014/154

ADVENTURE TIME



Sc. 90 CONT

Pnl. F

Bg.

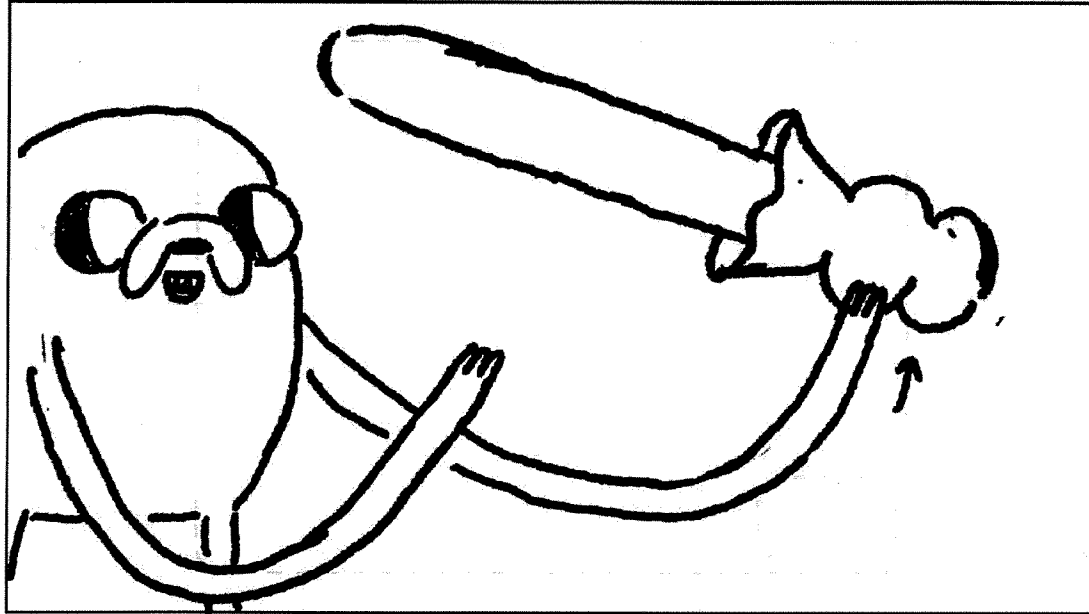
day night

Sc. 91

Pnl. A

Bg.

Page 144
day night



Dialog:

I = THERE.

Action:

-J. TURNS TOWARDS FINN

Timing:

JUL 23 2013

EPISODE # 1014-154

1014/154

Production :

1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



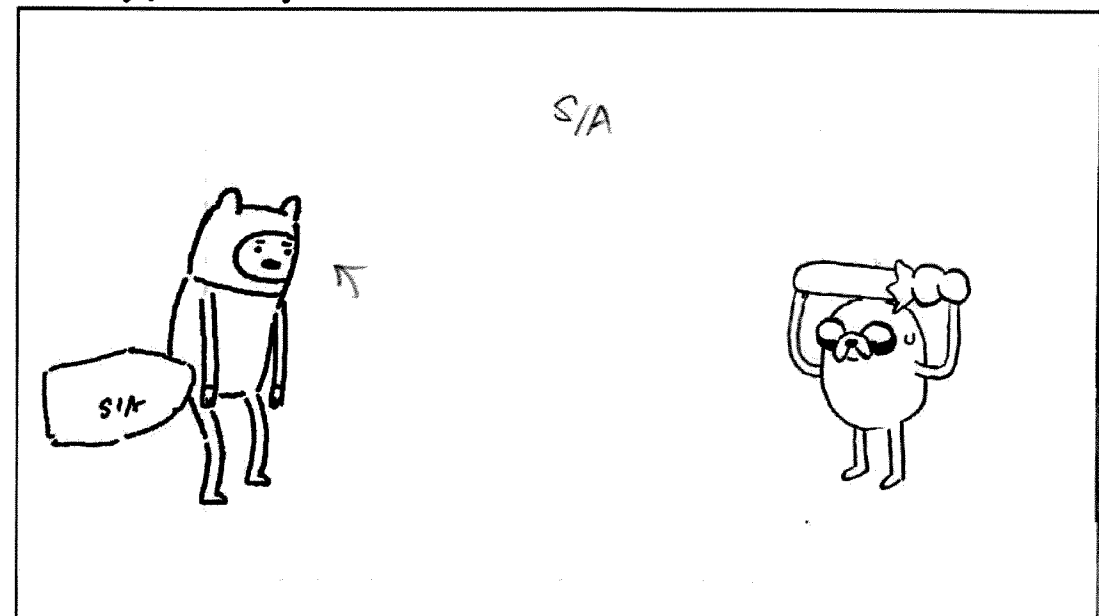
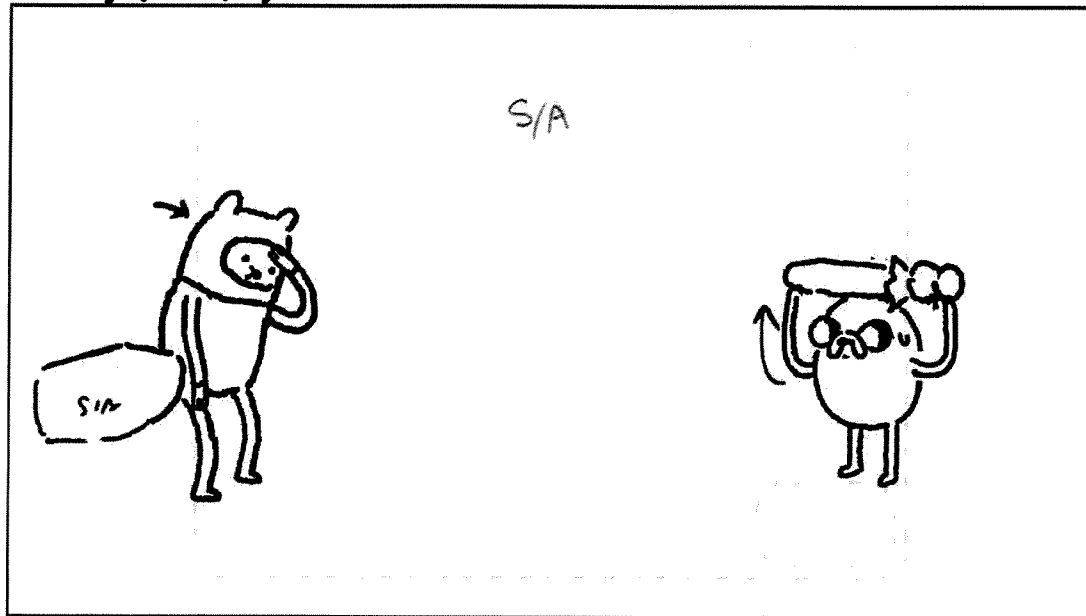
Page 145
day night

Sc. 91 CONT Pnl. B Bg.

day night

Sc. 91 CONT Pnl. C Bg.

day night



Dialog:	F: (SIGH IN RELIEF)	F: LET'S GO RETURN THAT JUNK -
Action:		
Timing:	JUL 23 2013	

EPISODE #

1014/154
1014-154

Production :

1014/154

1014/154

© 2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

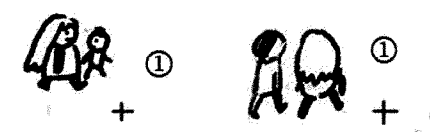


Page 146

Sc. 91 CONT Pnl. Bg. day night

Sc. 92 Pnl. A Bg. day night

Dialog:
Action: <p style="text-align: center;">- BAZAAR</p> <p style="text-align: right;">JUL 28 2013</p>
Timing:



EPISODE # 1014-154

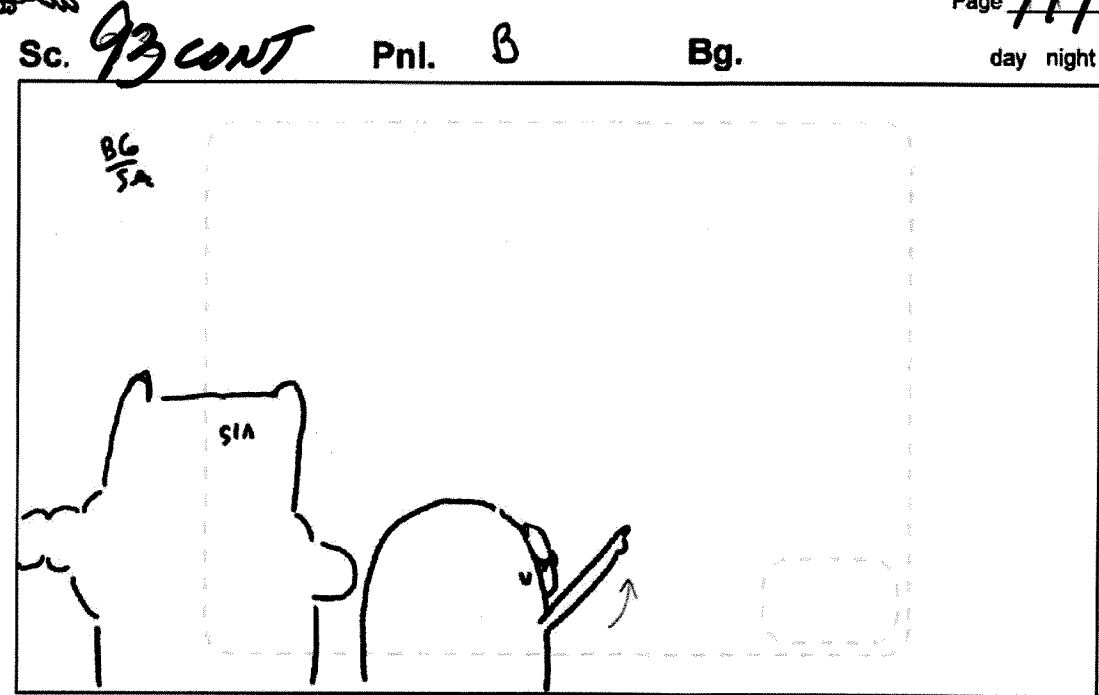
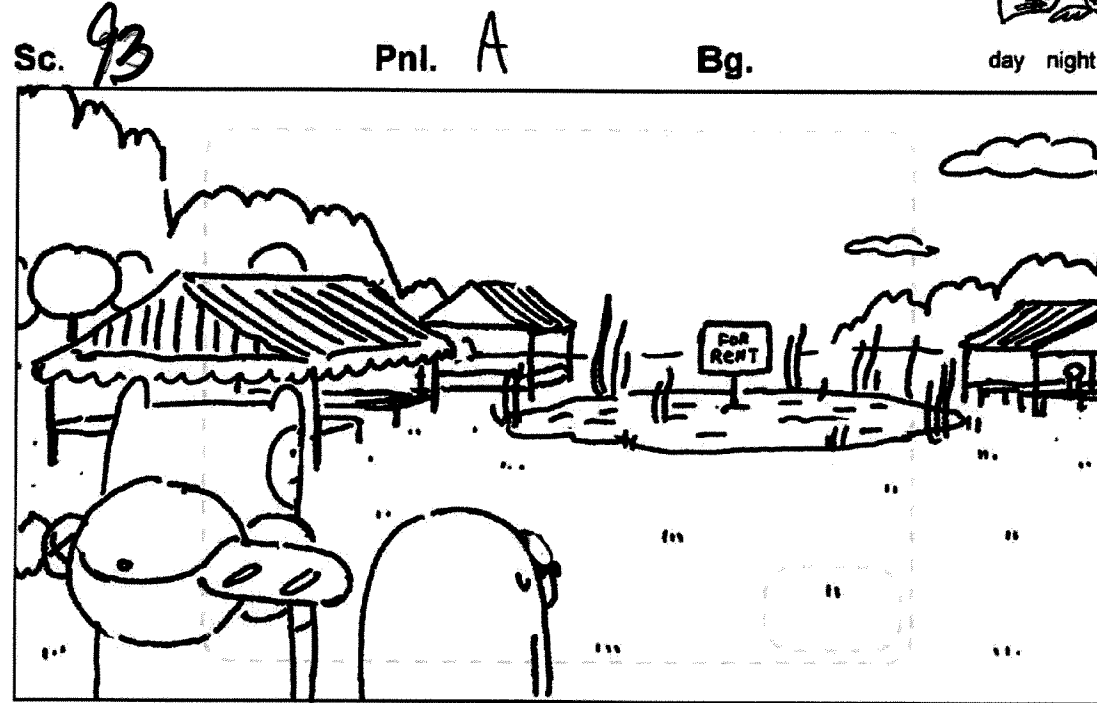
1014/154

Production :

ADVENTURE TIME



Page 147
day night



Dialog:	JWK HUH--- (HOW 'BOUT THAT)	J: HEY HE'S NOT HERE
Action:	- GRASS TENT IS GONE.	- J POINTS TO SIGN
Timing:	JUL 23 2013	

EPISODE # 1014-154
1014/154

Production :

1014/154

ADVENTURE TIME



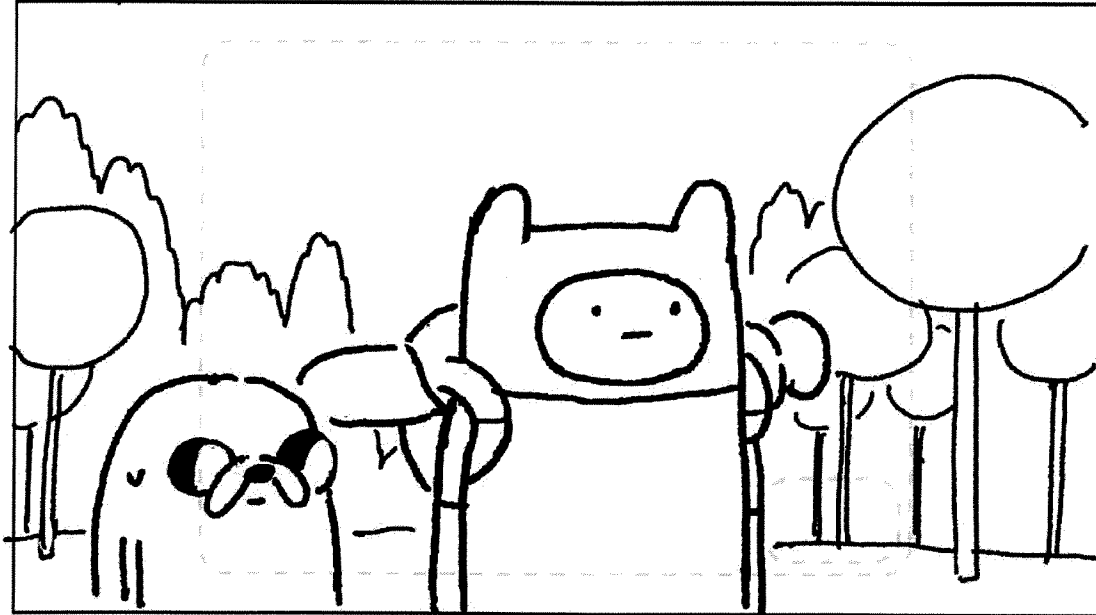
Page 148

Sc. 94

Pnl. A

Bg.

day night

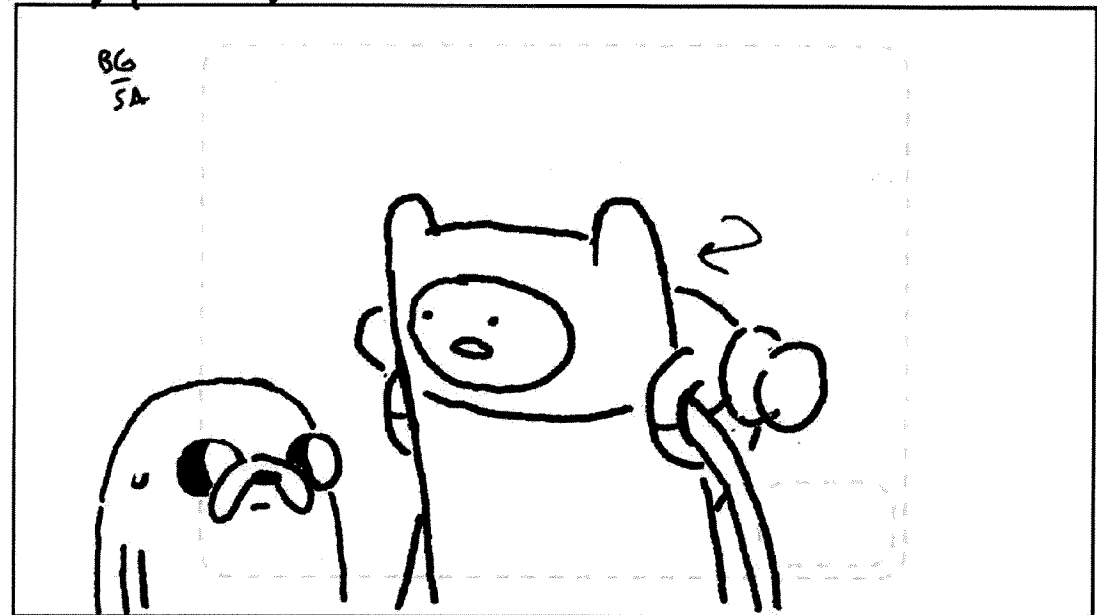


Sc. 94 cont

Pnl. B

Bg.

day night



Dialog:

F: HMM.

F: MAYBE SOMEBODY AROUND HERE KNOWS WHERE HE IS.

Action:

Timing:

JUL 23 2013

EPISODE #

1014-154

Production :

1014/154

1014/154

1014/154

© 2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

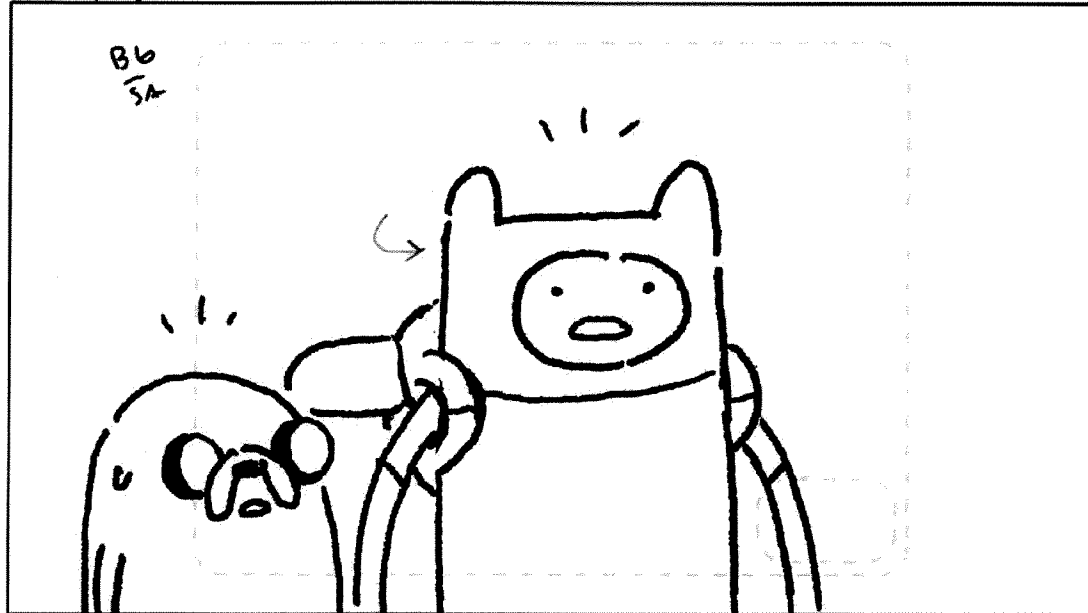


Sc. *94 CONT*

Pnl. *C*

Bg.

day night

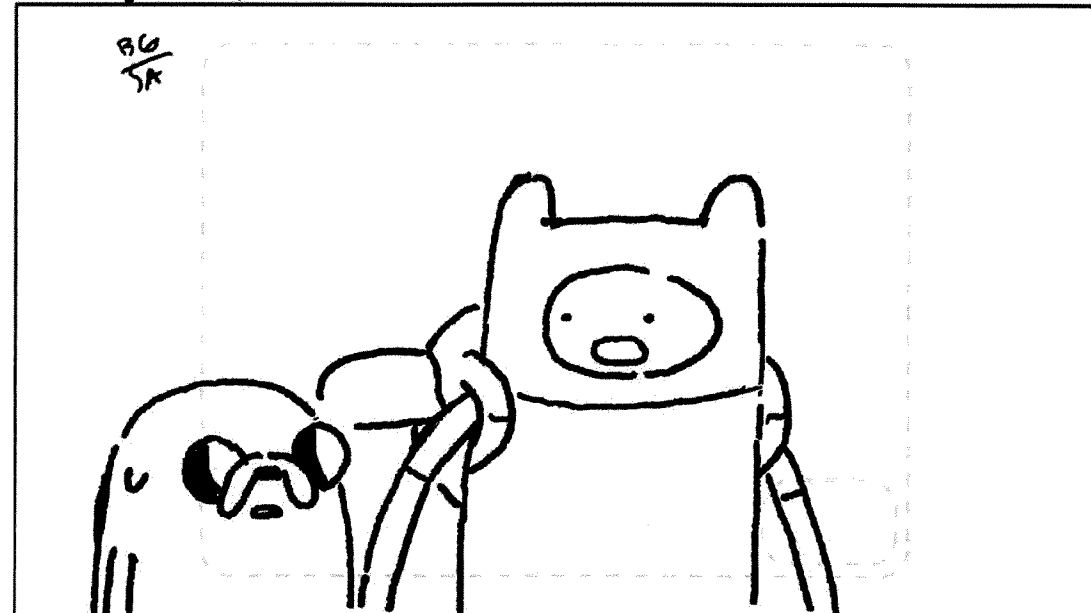


Sc. *94 CONT*

Pnl. *D*

Bg.

Page *149*
day night



Dialog:

SUZT. (O/S) HELP! HELP!
+ SUC

F: SOMEBODY IN TROUBLE!

Action:

Timing:

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

1014/154

© 2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

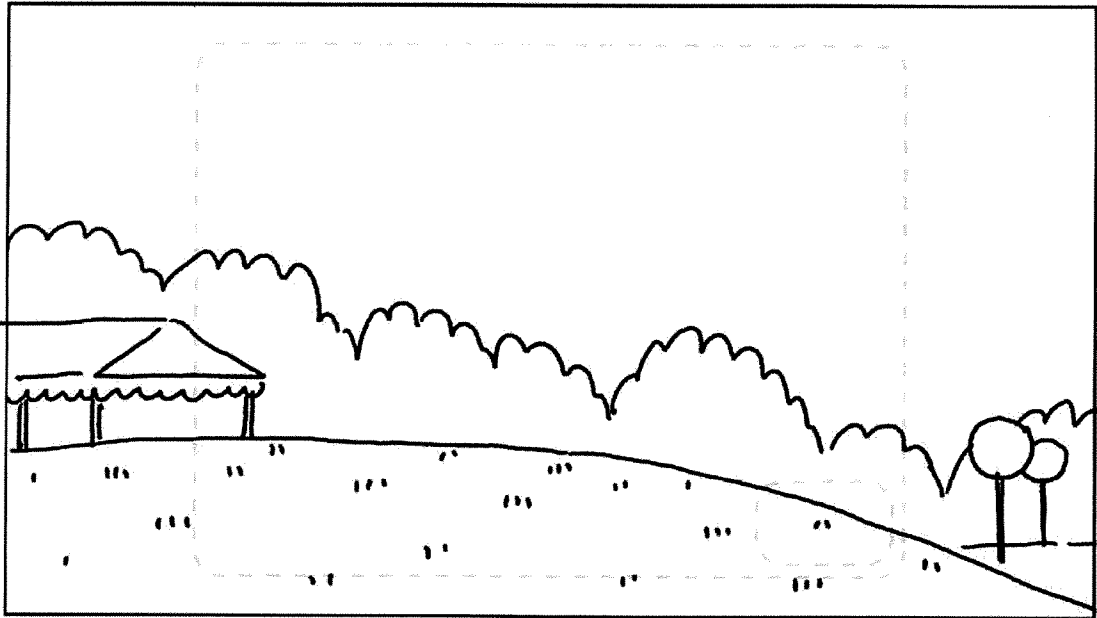


Sc. 95

Pnl. A

Bg.

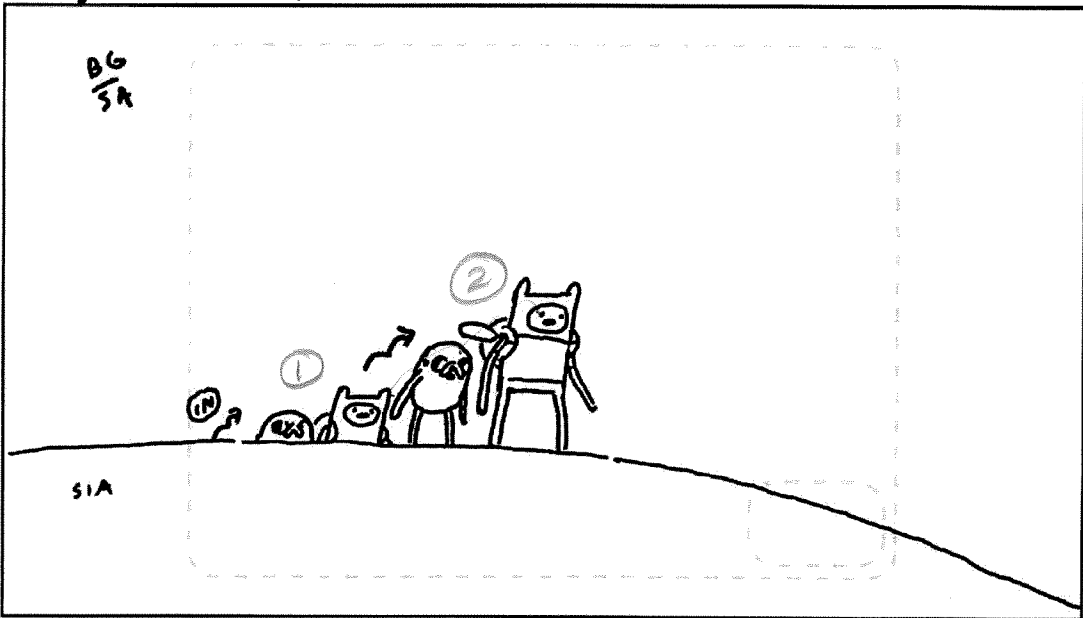
day night



Sc. 95 CONT Pnl. B

Bg.

day night



Dialog:

Action:

- F AND J RUN UP THE HILL

Timing:

JUL 23 2013

Production :

EPISODE # 1014-154

1014/154

1014/154

1014/154

© 2001 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

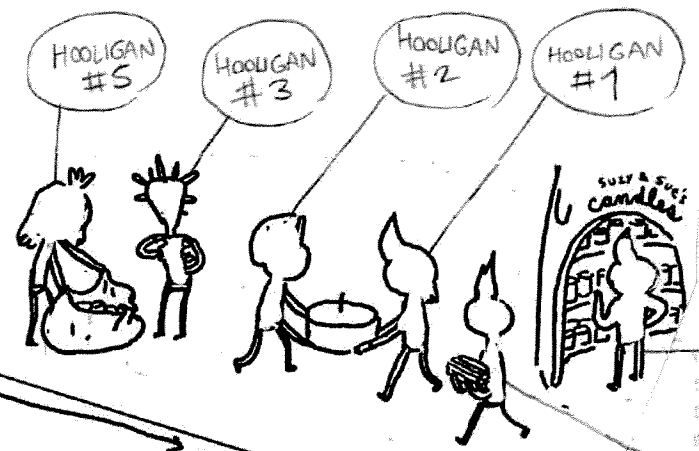
ADVENTURE TIME



day night

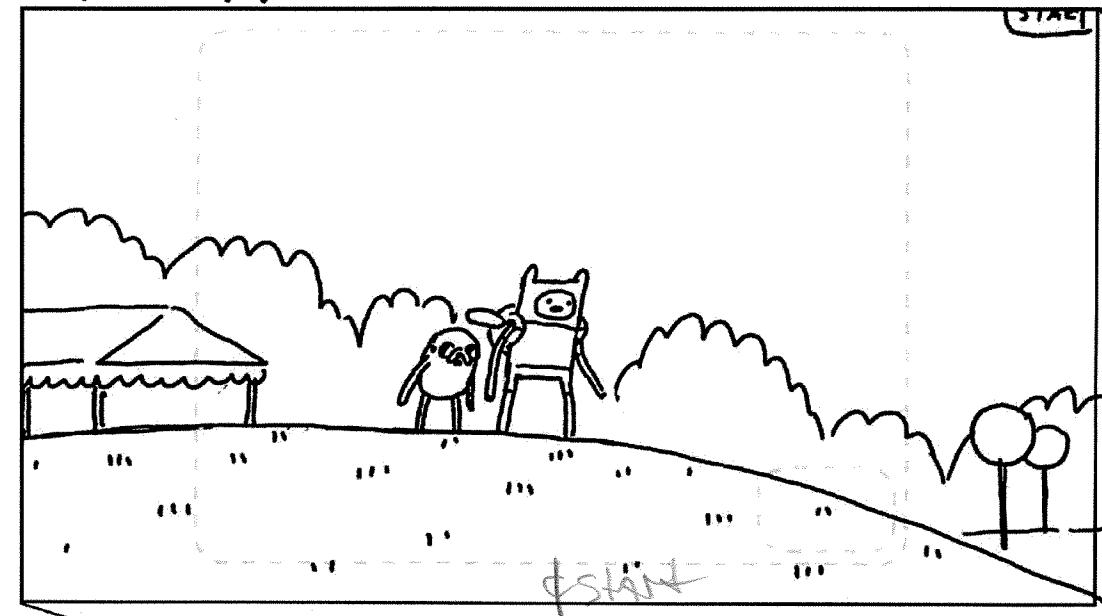
Sc. **95 CONT** Pnl. **C** Bg.

Page **151**



HOOUGAN #6

HOOUGAN #4



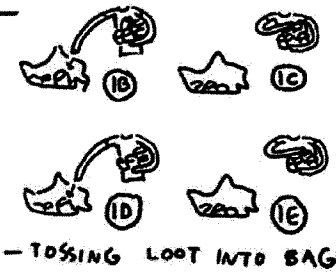
Dialog:

SUZY + SUE:
HELP! THEY'RE
TAKING OUR CANDLES!

Action:

-PAN
DOWN
HILL

Timing:



-TOSING LOOT INTO BAG



CHOOSING CANDLE
(4A) (4B) (4A)

JUL 23 2010

Production :

EPISODE #

1014-154

1014/154

1014/154

ADVENTURE TIME



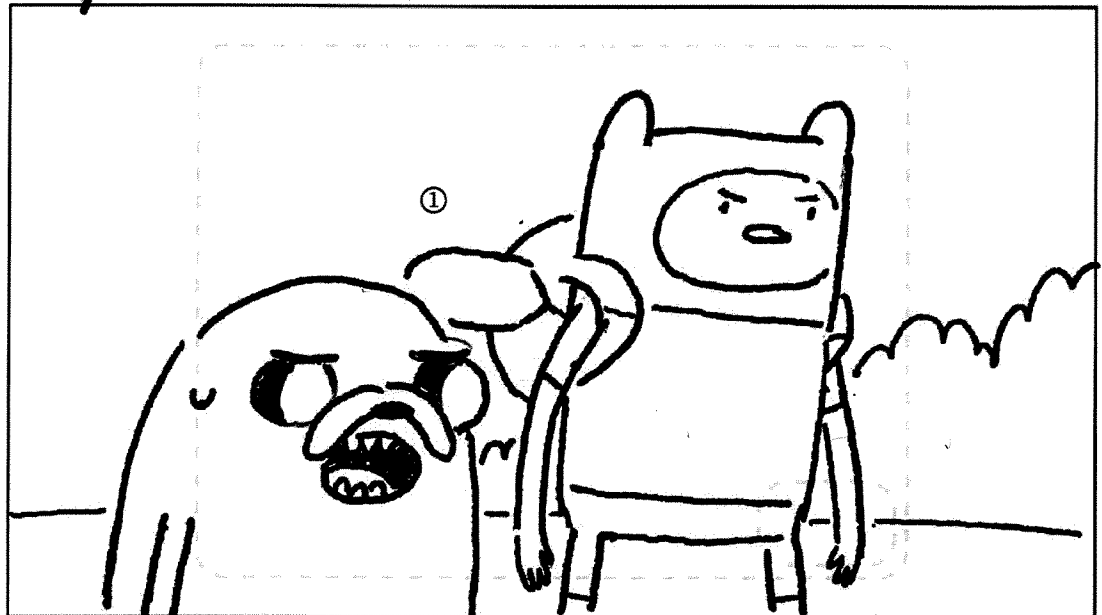
Page 152

Sc. 96

Pnl. A

Bg.

day night



Sc. 96 cont

Pnl. B

Bg.

day night



Dialog:	<u>J</u> : IT'S THE HOULIGANS WHO LOVE CANDLES!	
	<u>F</u> : LET'S GET 'EM!	
Action:		<u>- F + J RUN OFF/S</u>
Timing:		JUL 23 2013

EPISODE # 1014-154

1014/154

Production :

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

1014/154

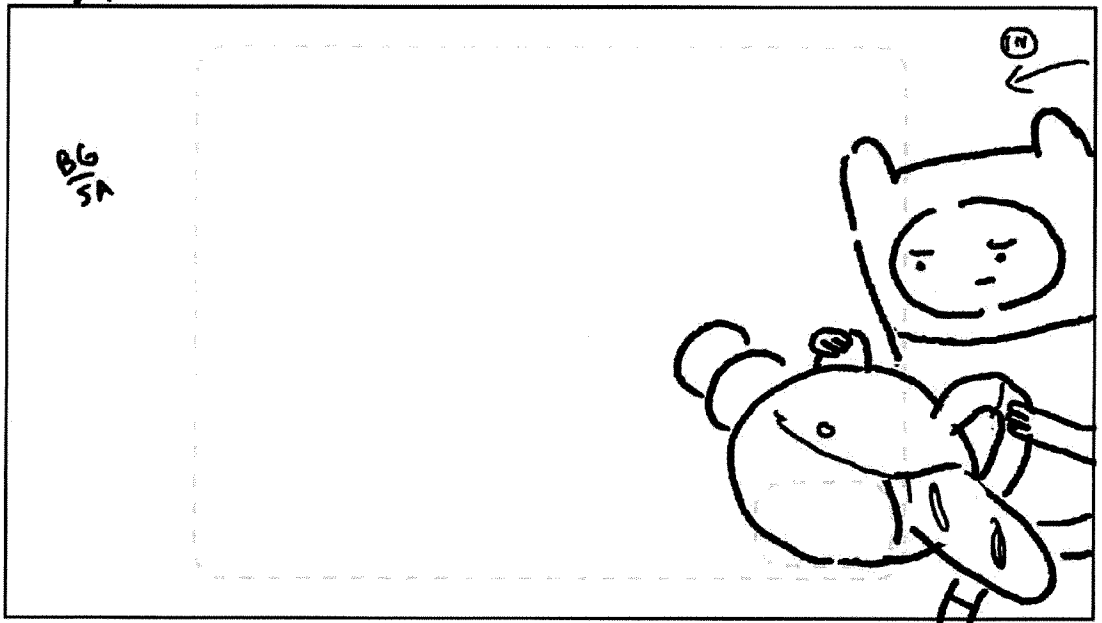
1014/154

© 2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

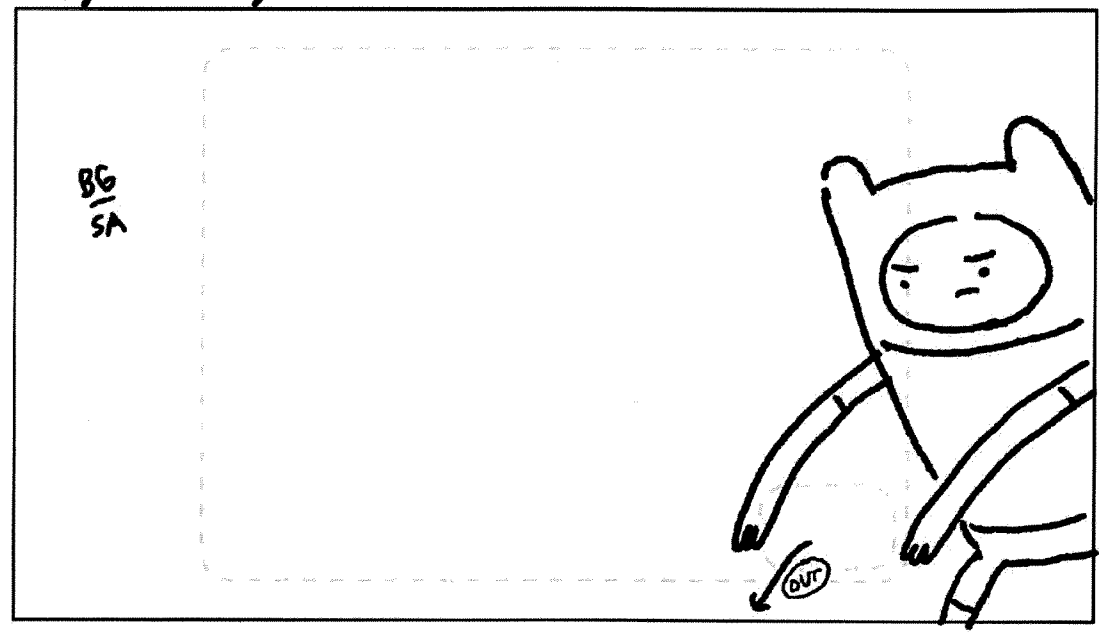
ADVENTURE TIME



Sc. 96 CONT Pnl. C Bg. day night



Sc. 96 CONT Pnl. D Bg. day night



Dialog:	
Action: <u>- F POKES BACK INTO FRAME HOLDING BAG + SWORD</u>	<u>- F DROPS HIS BAG DOWN</u>
Timing:	

JUL 23 2013

Production :

EPISODE #

1014-154
1014/154

ADVENTURE TIME

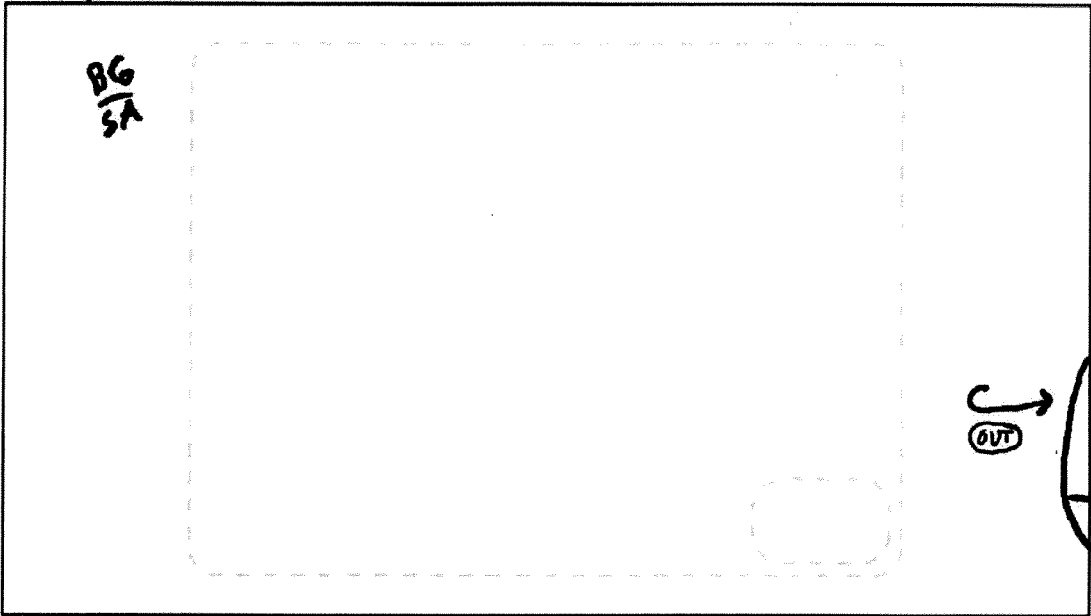


Sc. 96 CONT

Pnl. E

Bg.

day night

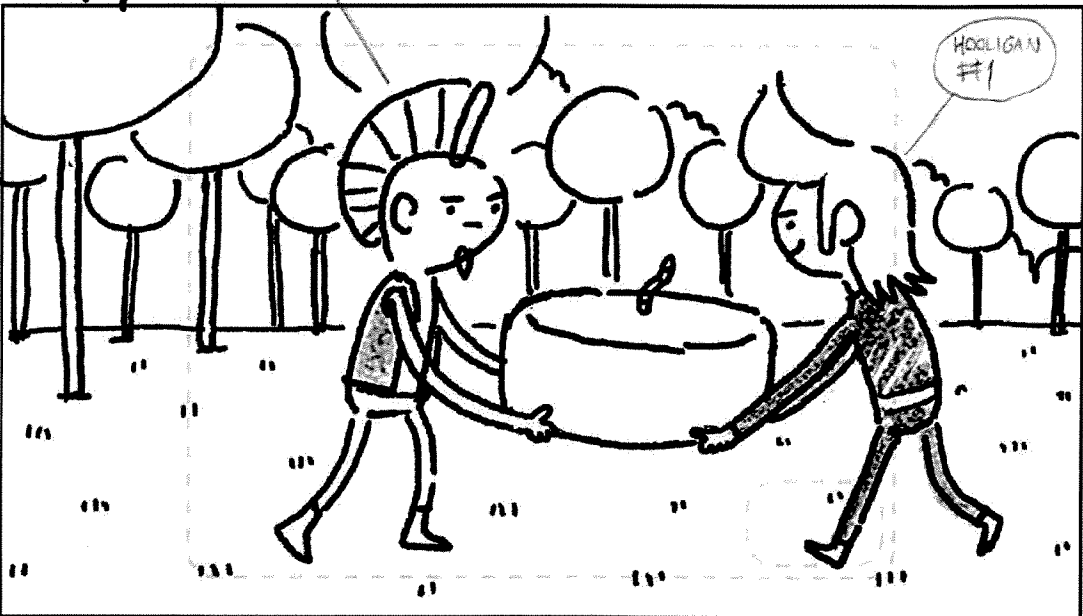


Sc. 97

Pnl. A

Bg.

day night



Dialog:	E: (O/S) HEY!
Action:	- F EXITS AGAIN - TWO HOOLIGANS HAULING A BIG CANDLE
Timing:	JUL 23 2013

EPISODE # 1014-154

Production :

ADVENTURE TIME



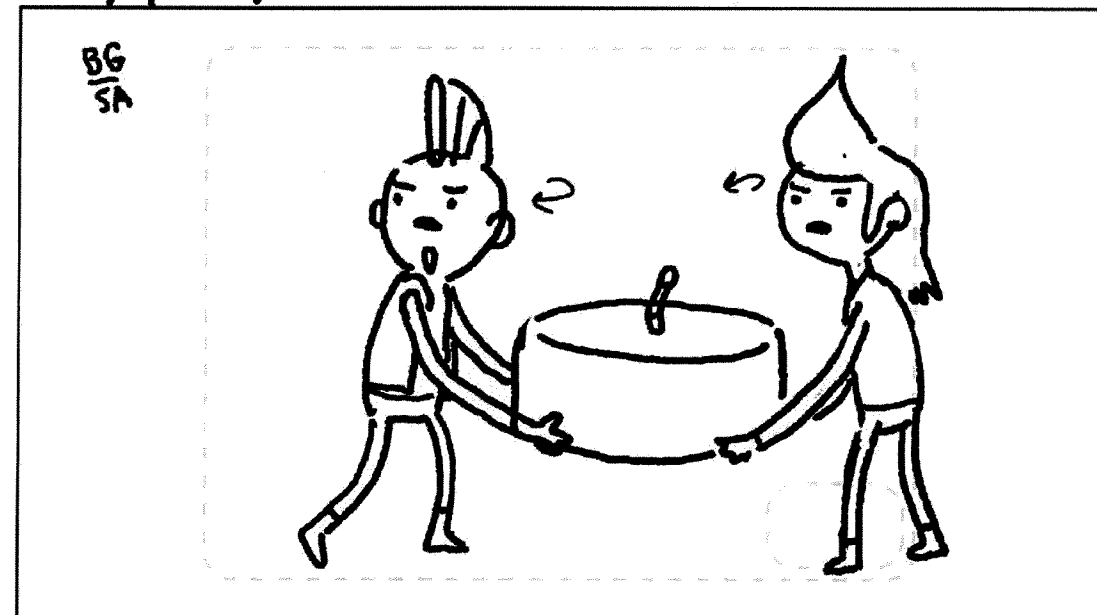
Page 155

Sc. 97 CONT

Pnl. B

Bg.

day night

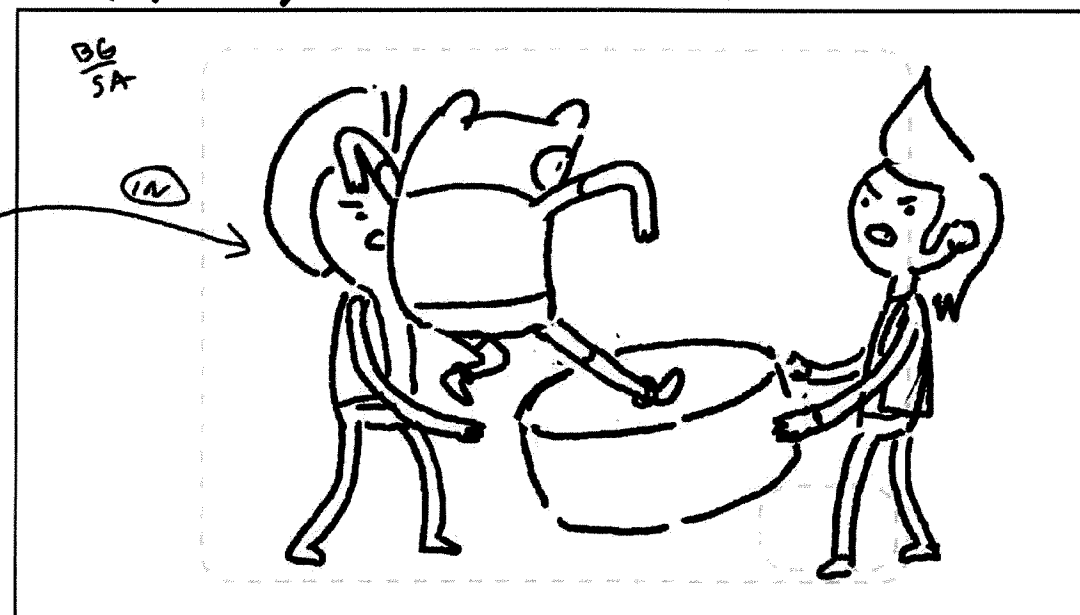


Sc. 97 CONT

Pnl. C

Bg.

day night



Dialog: H1 + H2 : HUM ?

H2 : YO !
H1 : YOU GOTTA PROB BOB ?

Action: - HOOLIGANS LOOK UP

- FINN FLY-KICKS INTO FRAME, KNOWING
BIG CANDLE TO THE GROUND

JUL 23 2013

Timing:

EPISODE # 1014-154

1014/154

Production :

1014/154

1014/154

ADVENTURE TIME



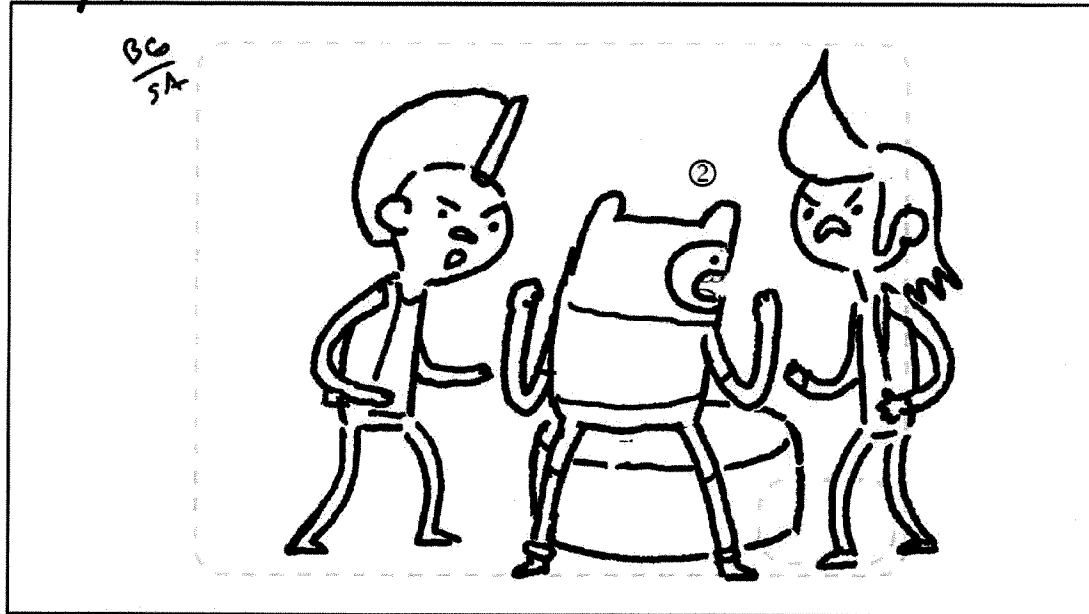
Page 156

Sc. 97 CONT

Pnl. D

Bg.

day night

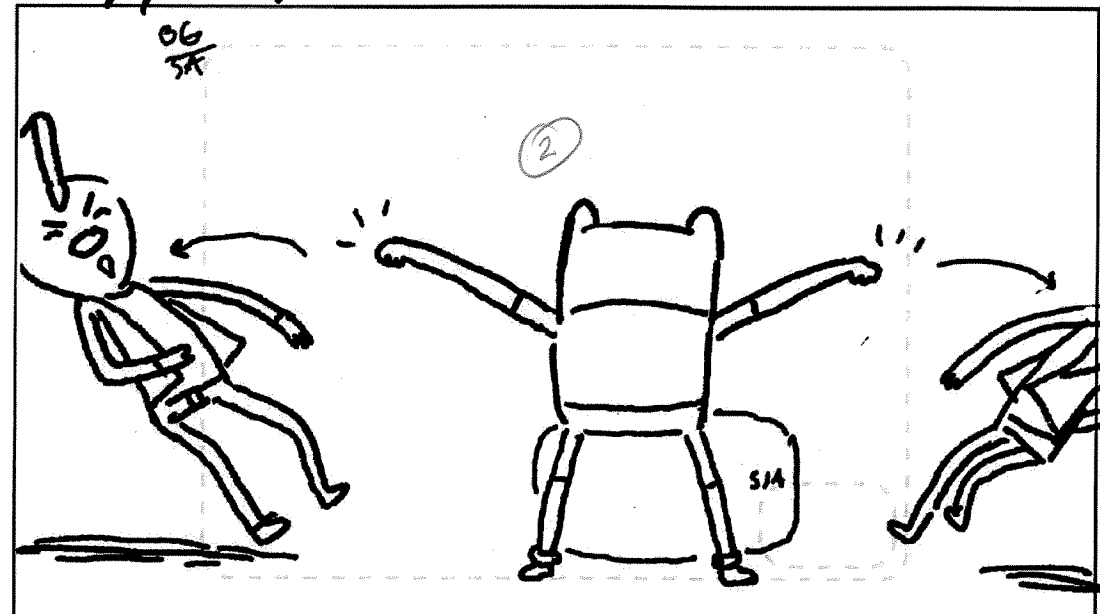


Sc. 97 CONT

Pnl. ←

Bg.

day night



1014-154

EPISODE #

1014/154

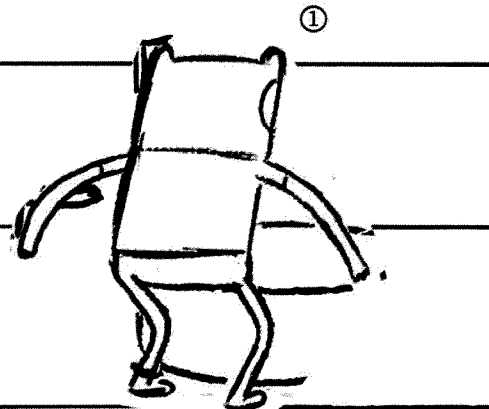
Dialog:

F: STEALING CANDLES FROM OLD LADIES
IS IMMORAL!

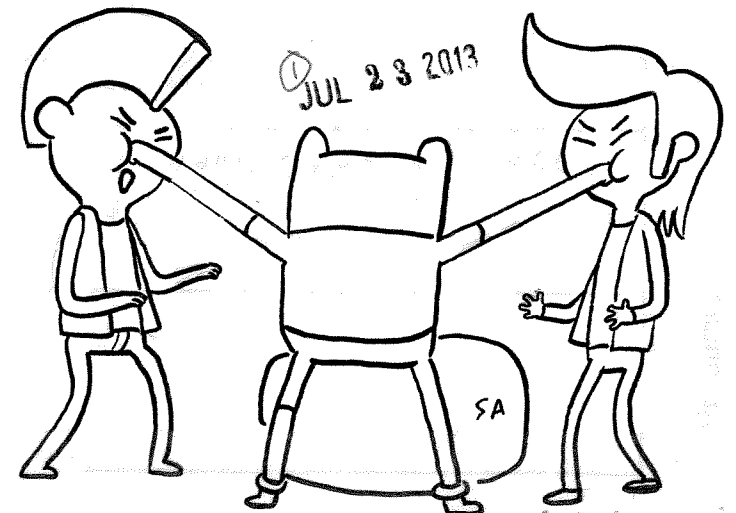
H1 + H2: [GETS HIT]

Action:

Timing:

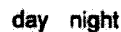


- FINN PUNCHES BOTH
HOOLIGANS AT ONCE.
THEY GO FLYING
OFF/S



1014/154

1014/154



Sc. 99 CONT

Pnl. F

Bg.

day night

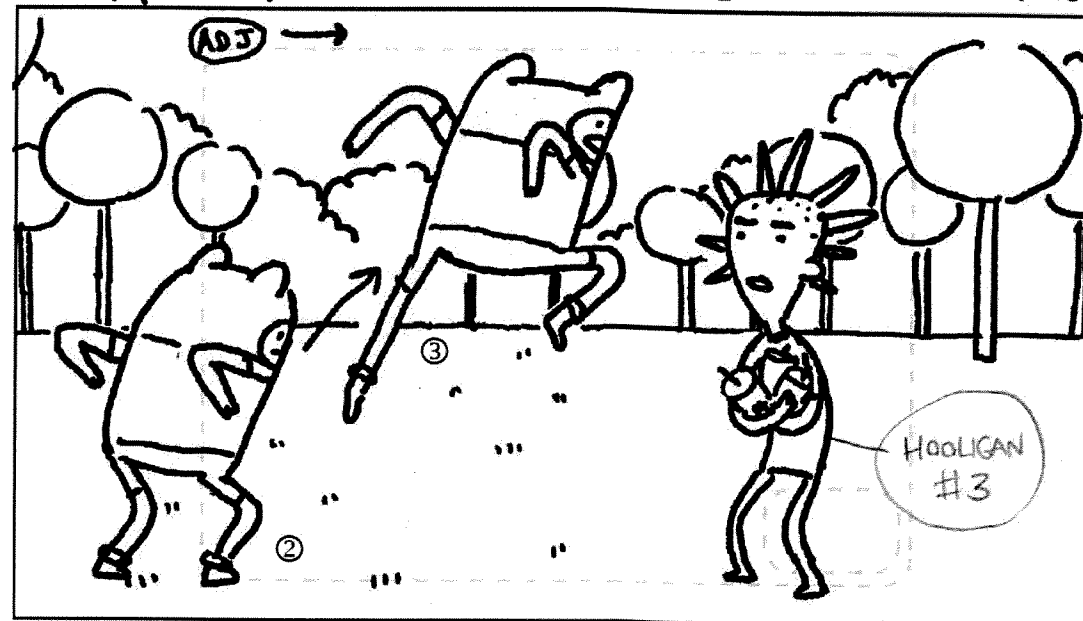
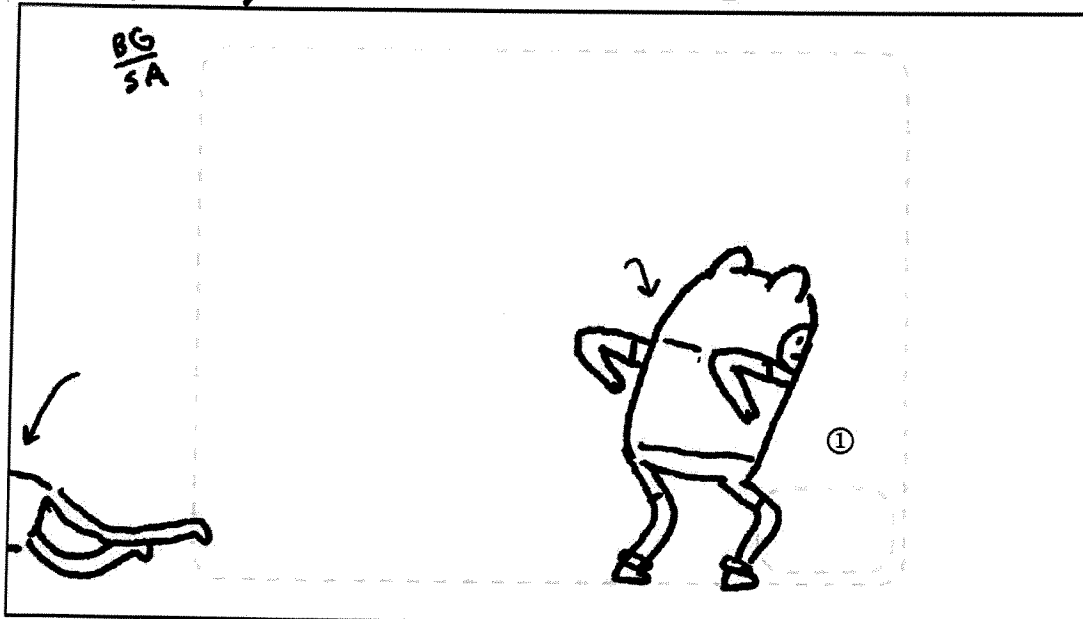
Sc. 97 cont

Pnl. G

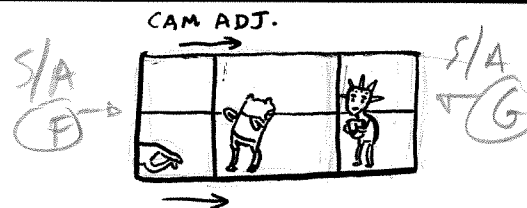
Bg.

Page 157
day night

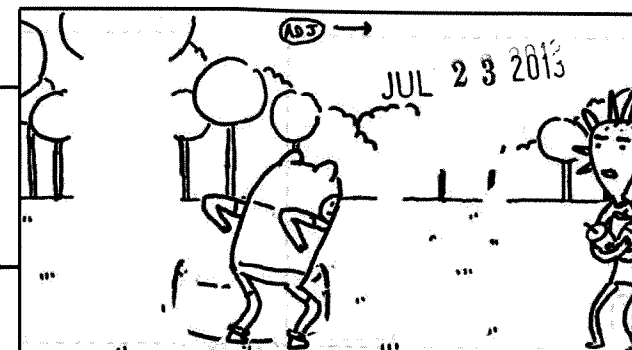
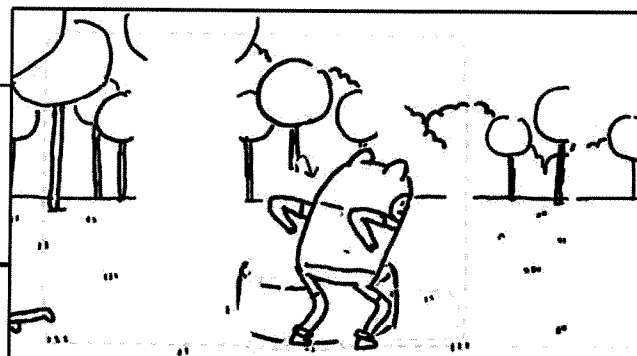
day night



Dialog:

**Action:**

- ADJ W/FINN LEAPING INTO THE AIR,
REVEAL H3

Timing:

EPISODE # 1014-154

1014/154

Production :

014/154

ADVENTURE TIME



HOOUGAN
#4

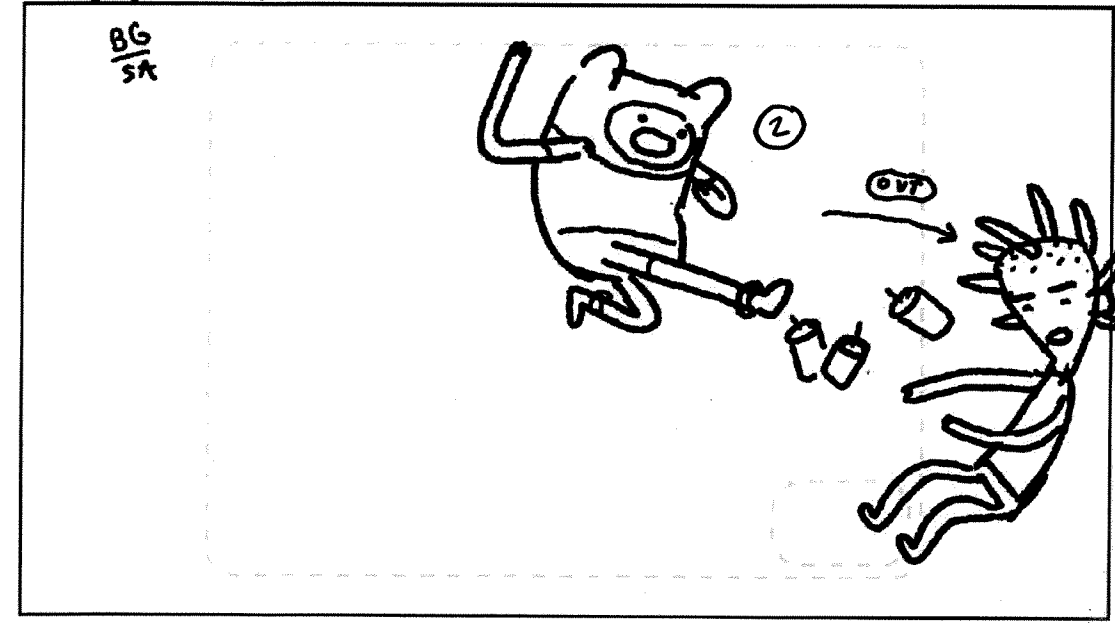
Page 158
day night

Sc. 97 CONT

Pnl. H

Bg.

day night

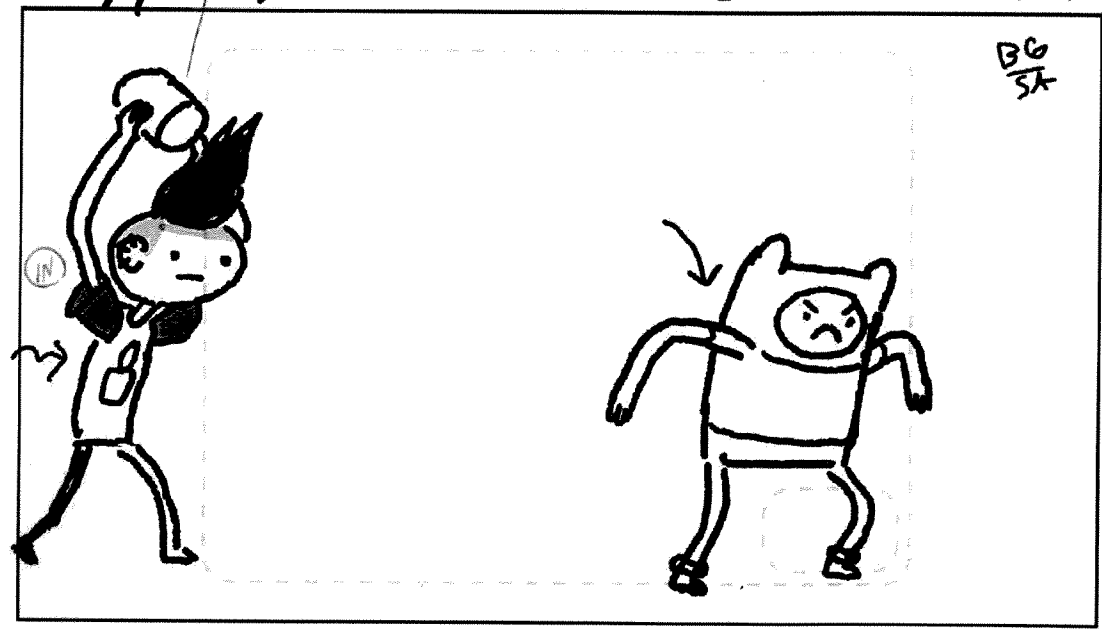


Sc. 97 CONT

Pnl. I

Bg.

day night

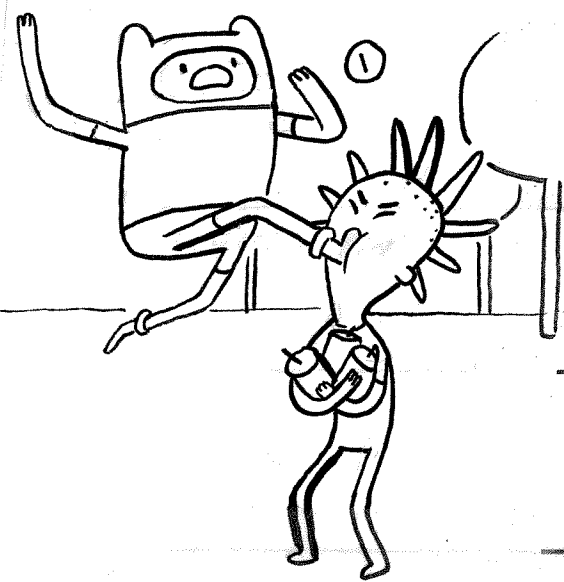


Dialog:

Action:

- F KICKS H3, HE
GOES FLYING & DROPS
HIS CANDLES

Timing:



- H4 SNEAKS UP BEHIND FINN
PREPARING TO THROW CANDLE AT FINN

JUL 23 2013

Production :

EPISODE # 1014-154

1014/154

1014/154

© 2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1014/154

ADVENTURE TIME



Page 159
day night

Sc. 97 CONT

Pnl. J

Bg.

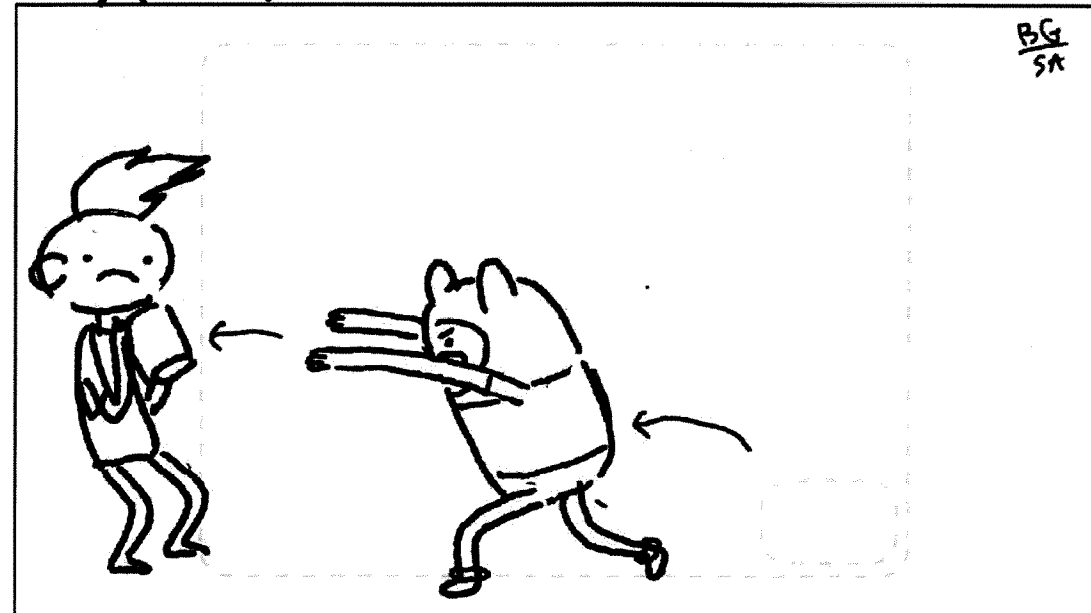
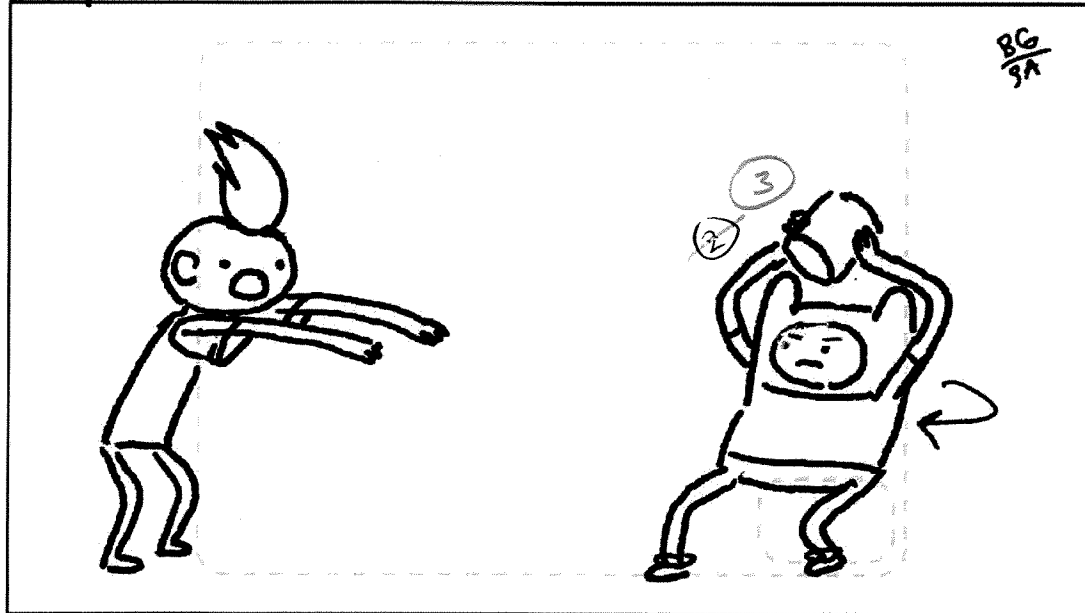
day night

Sc. 97 CONT

Pnl. K

Bg.

day night



Dialog:

H4: ANARCHY!

F: SCHOOL!

H4 THROWS CANDLE, F SPINS AROUND & CATCHES IT

- F THROWS CANDLE BACK AT H4 WHO CATCHES IT

JUL 23 2013

Production :

EPISODE # 1014-154

1014/154

1014/154

1014/154

and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 160

Sc. 99 CONT

Pnl. L

Bg.

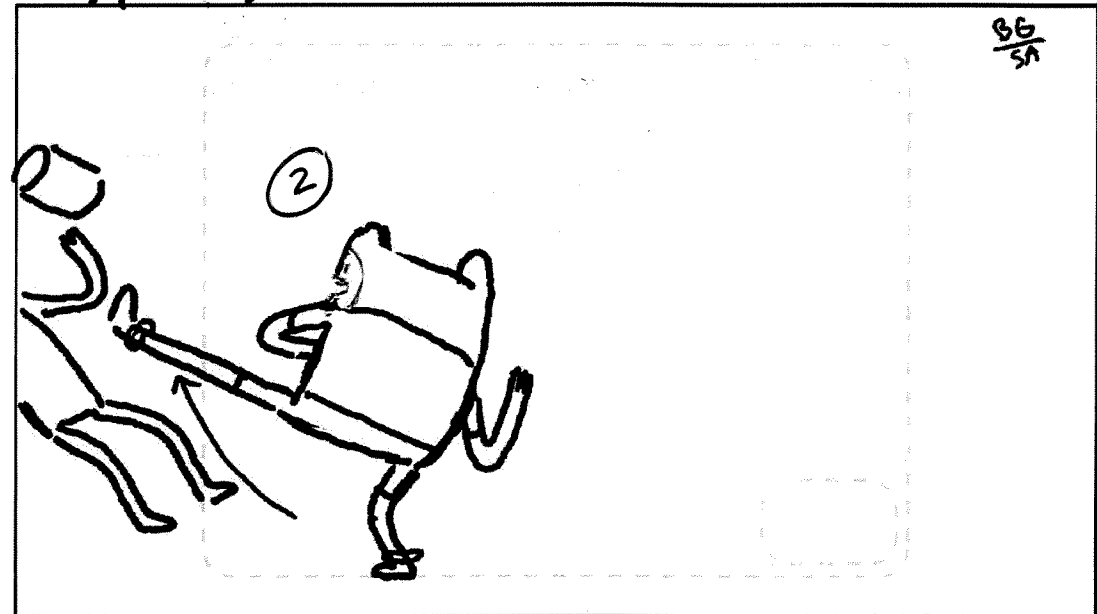
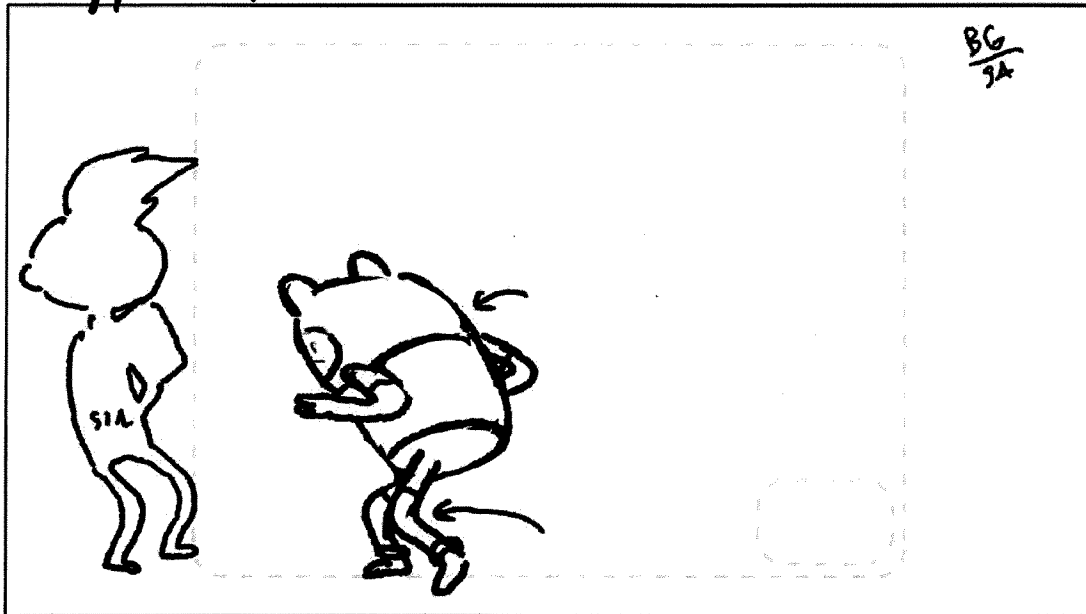
day night

Sc. 99 CONT

Pnl. M

Bg.

day night



Dialog:

F: HYAH

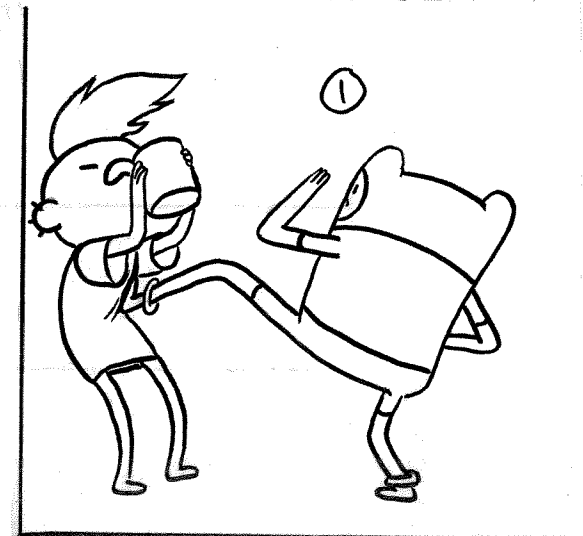
H#4: [GETS HIT] HUGH!

Action:

- F ROUNDHOUSE KICKS H#4
KNOLKING CANDLE OUT OF HIS HANDS

Timing:

JUL 23 2013



EPISODE # 1014-154

1014/154

1014/154

1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Sc. 97 CONT

Pnl. N

Bg.

day night

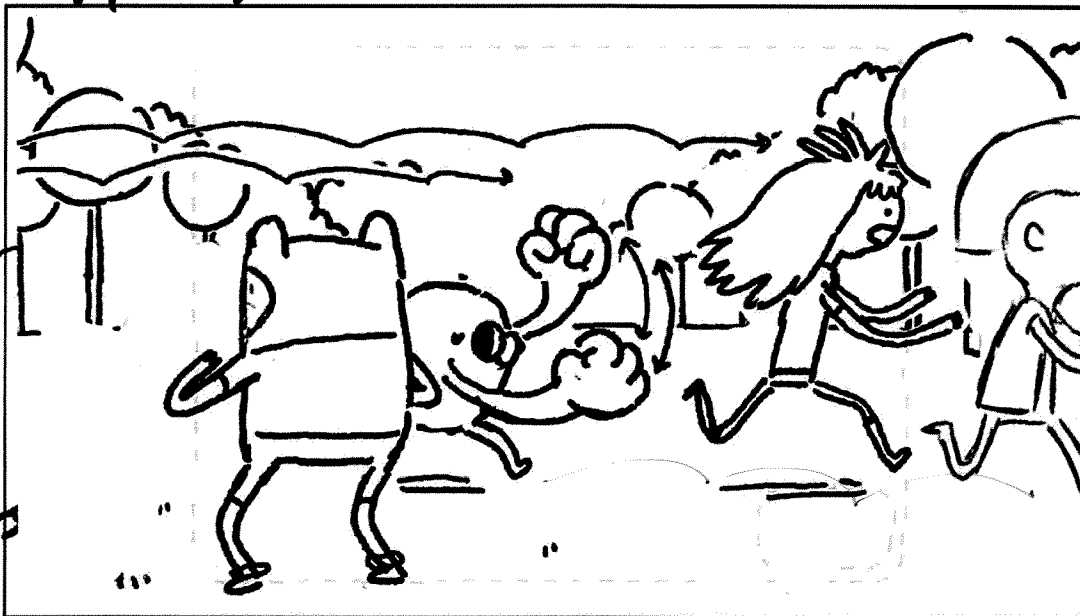


Sc. 97 CONT

Pnl. O

Bg.

day night



Page 161
16/1A NEXT
day night

Dialog:

H5: Ahh! Stop chasing us!

Action:

- J CHASES H5 ACROSS FRAME

JUL 23 2015

Timing:

EPISODE# 1014-154

1014/154

Production :

1014/154

ADVENTURE TIME



Page 161A

162 NEXT
day night

Sc. 97 CONT

Pnl. P

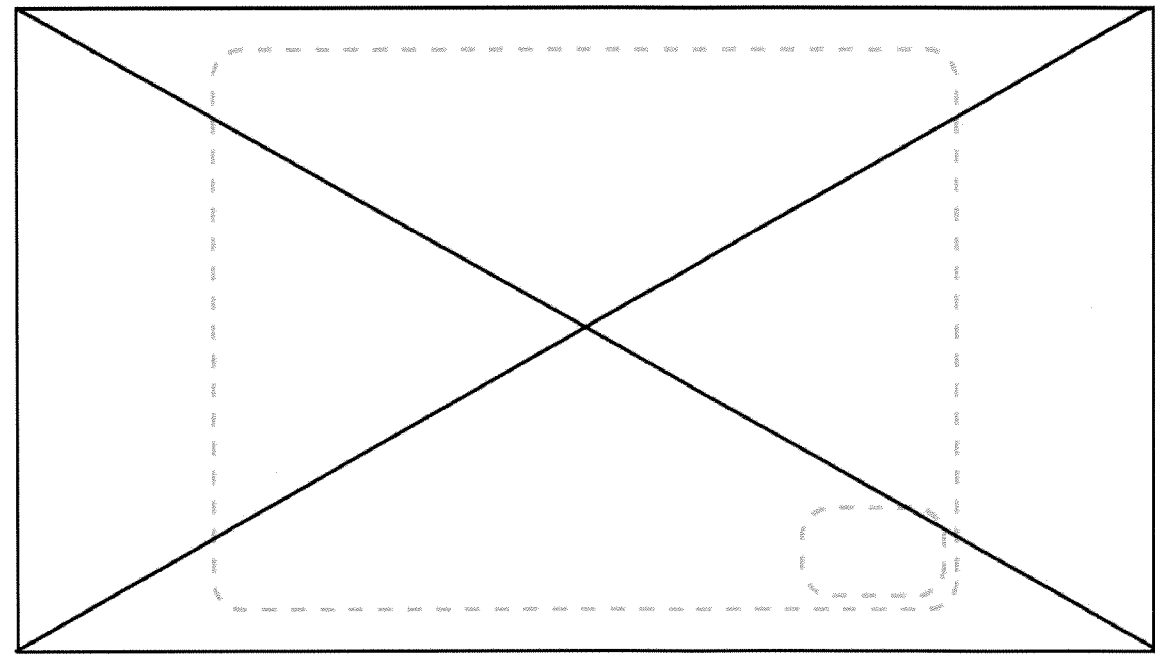
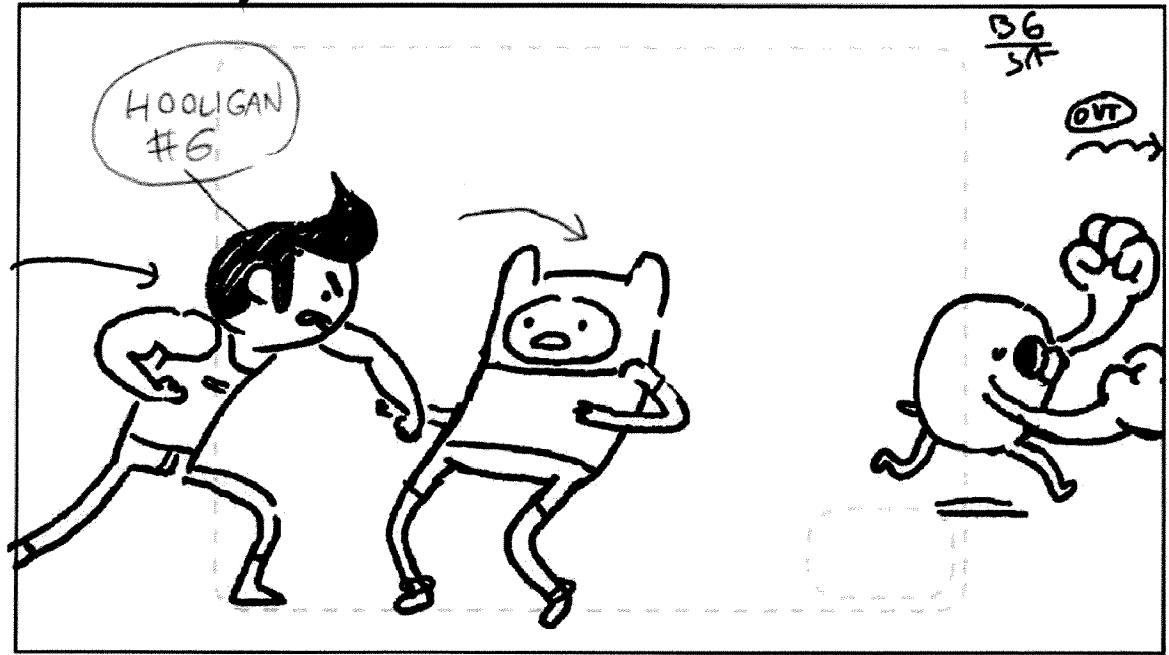
Bg.

day night

Sc.

Pnl.

Bg.



Dialog:	
Action:	- H6 ENTERS FRAME THROWING A PUNCH AT F - F DODGES IT
Timing:	JUL 23 2013

EPISODE # 1014-154

1014/154

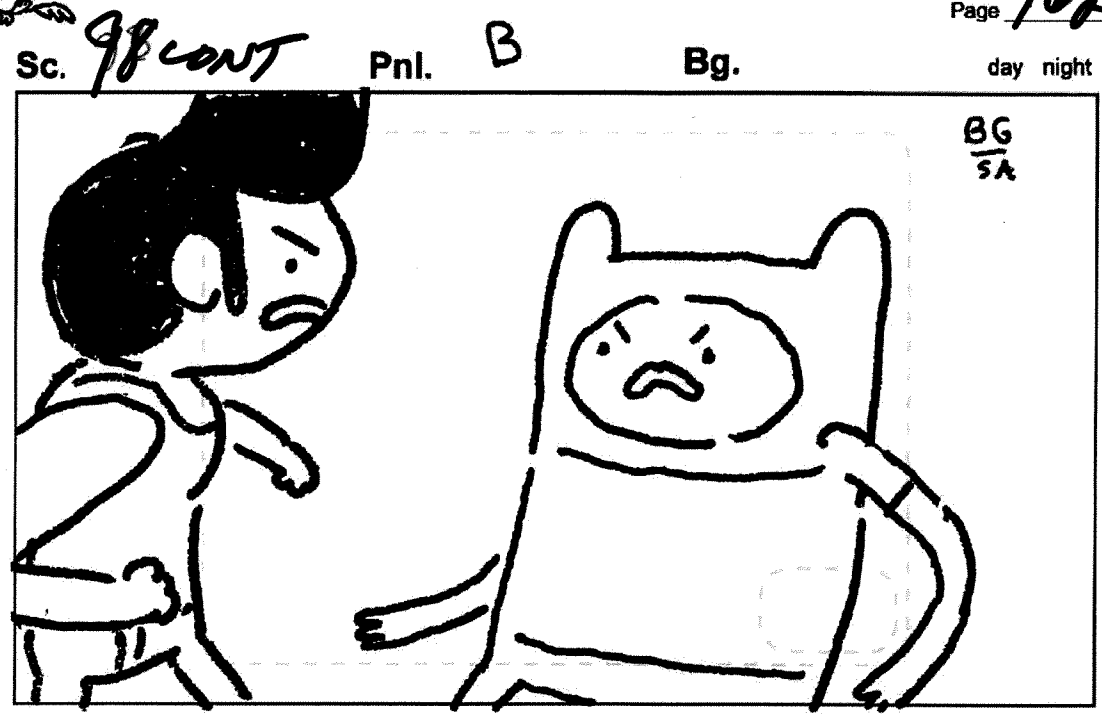
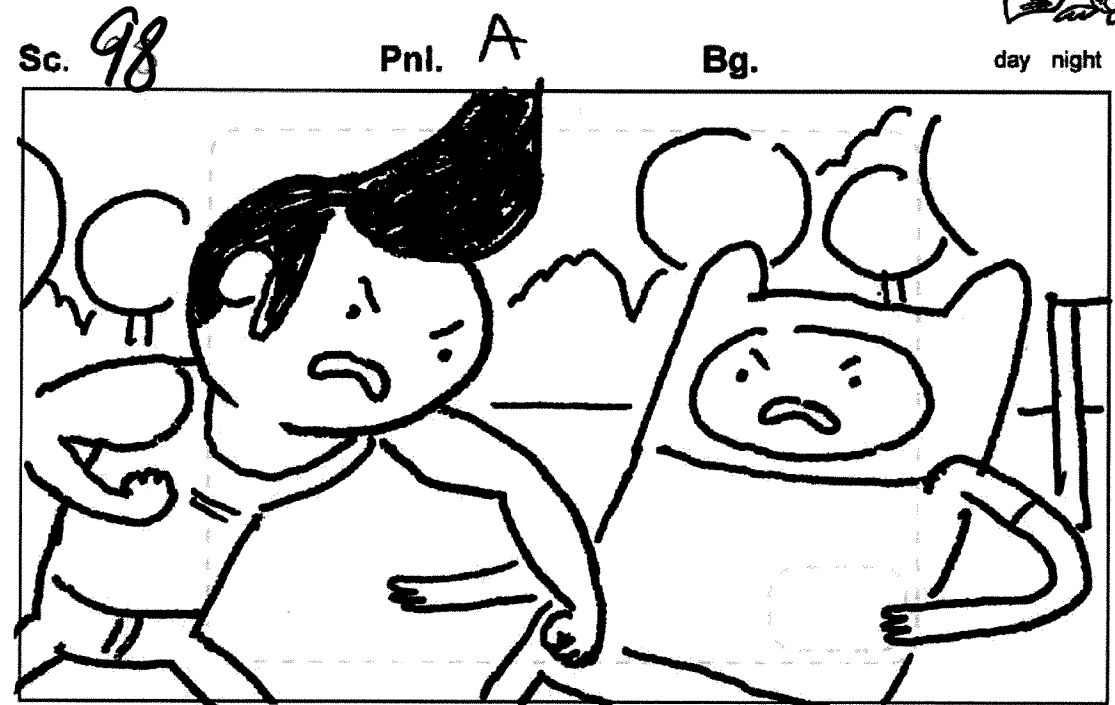
Production :

1014/154

1014/154

© 2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Dialog:	H.U.
Action:	
Timing:	JUL 23 2015

1014/154

EPISODE # 1014-154
1014/154
Production :

1014/154

© 2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

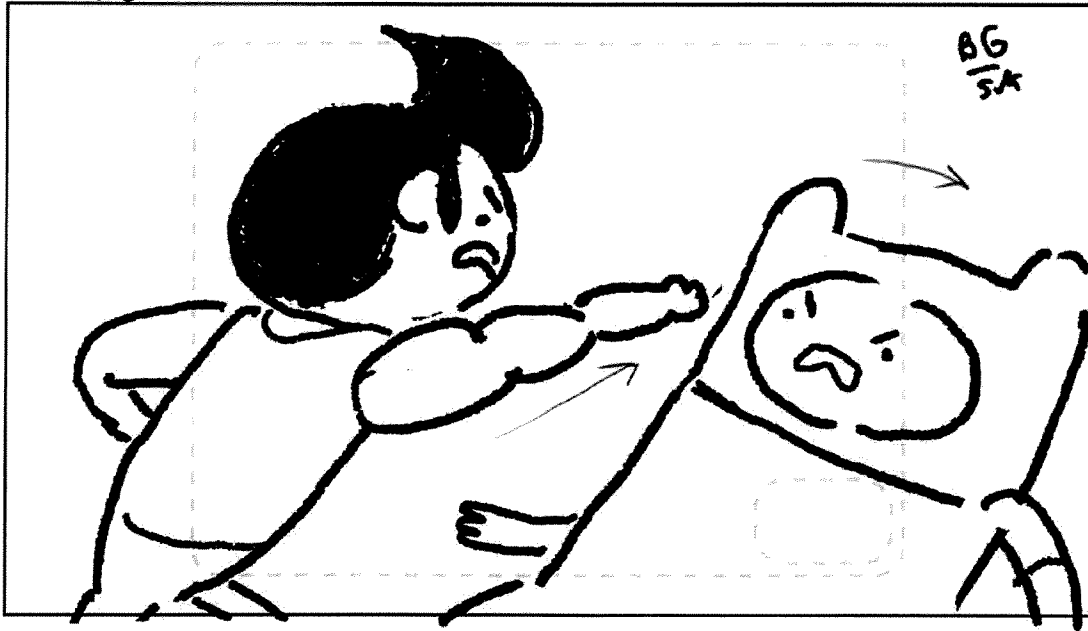
ADVENTURE TIME



Sc. 98 cont Pnl. C

Bg.

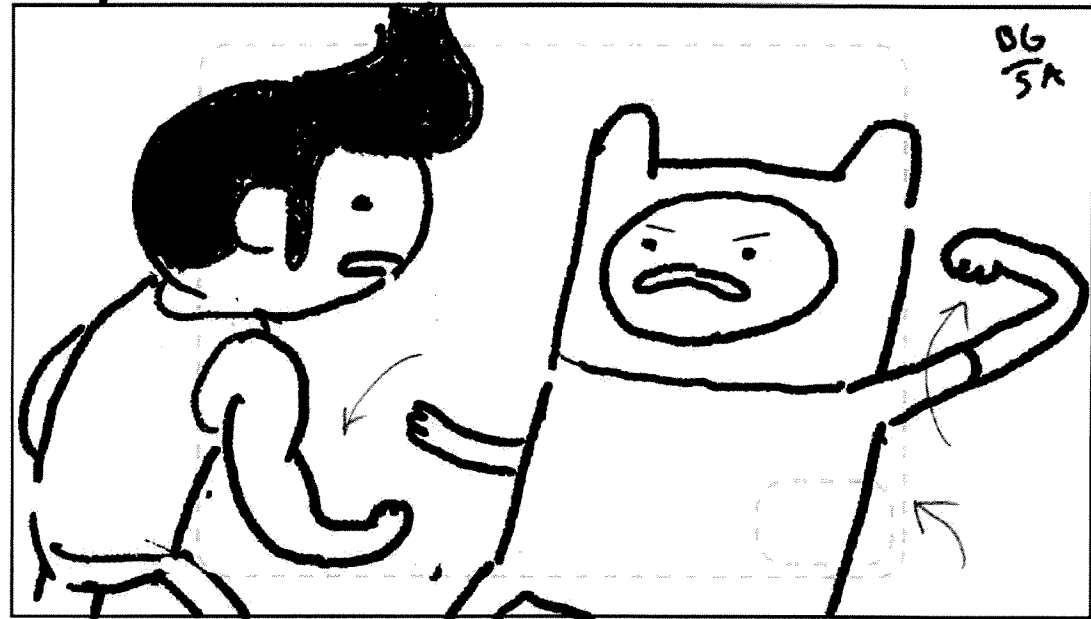
day night



Sc. 98 cont Pnl. D

Bg.

day night



Dialog:

Action:

-HB THROWS ANOTHER PUNCH
FINN DODGES IT

Timing:

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

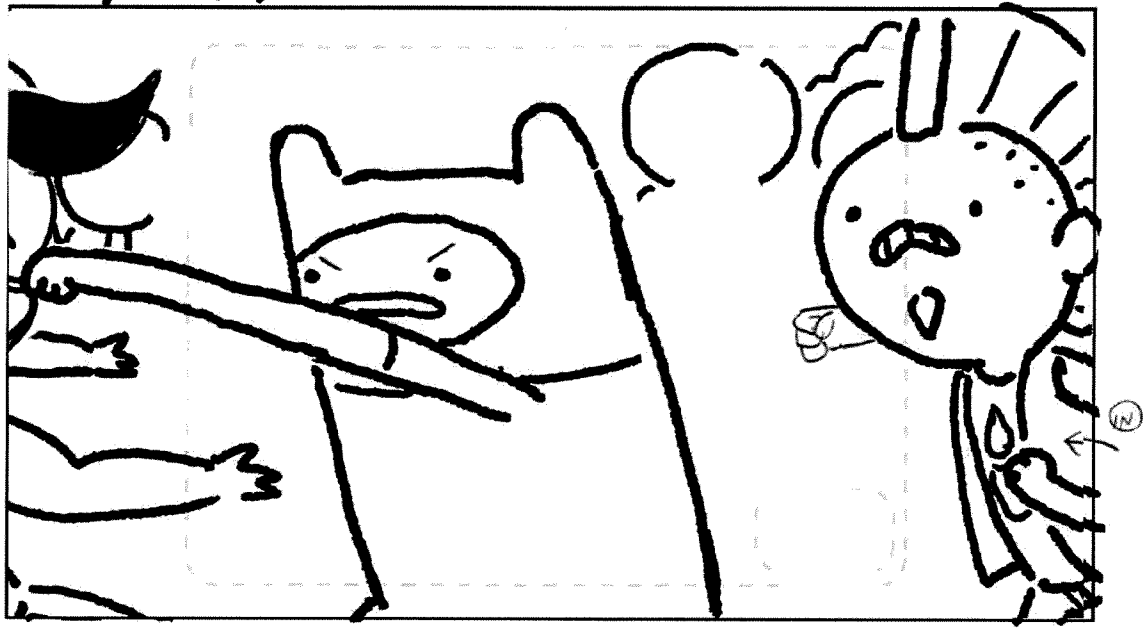
1014/154

© 2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

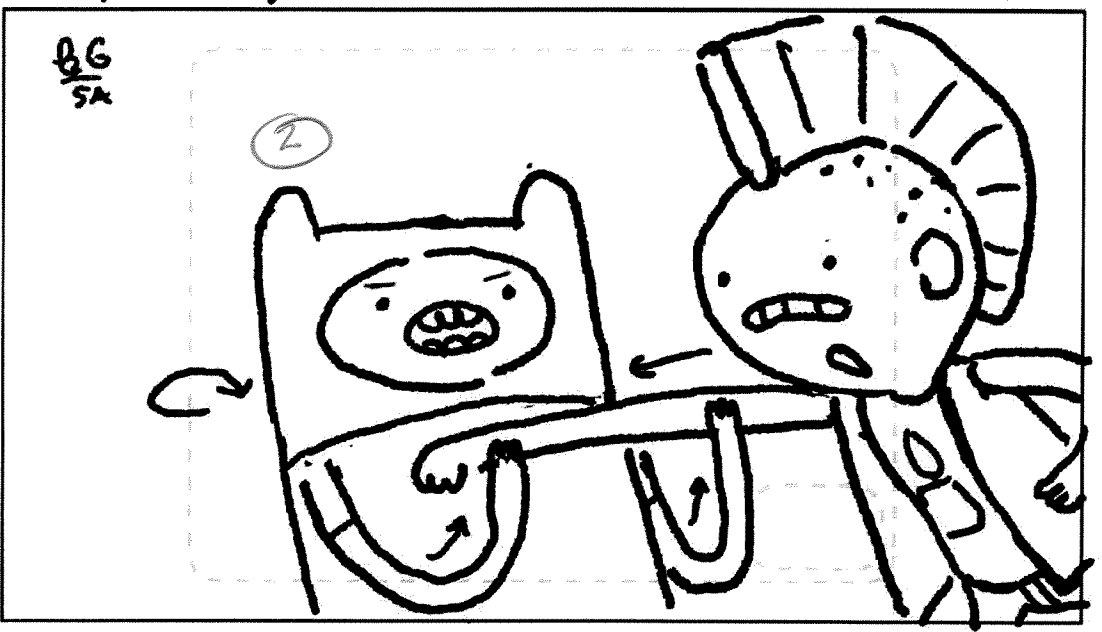
ADVENTURE TIME



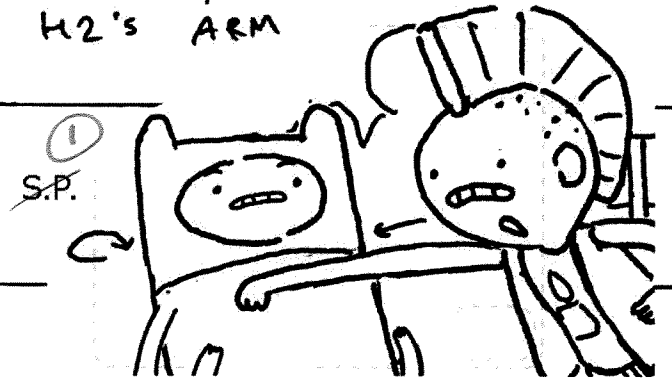
Sc. 98 cont Pnl. E Bg. day night



Sc. 98 cont Pnl. F Bg. day night



Dialog:	
JUL 23 2013	
Action:	- FINN PUNCHES H2. - H2 APPEARS BEHIND FINN
Timing:	- H2 THROWS A PUNCH, FINN TURNS AROUND AND GRABS H2'S ARM



EPISODE # 1014-154
1014/154

Production :

1014/154

ADVENTURE TIME



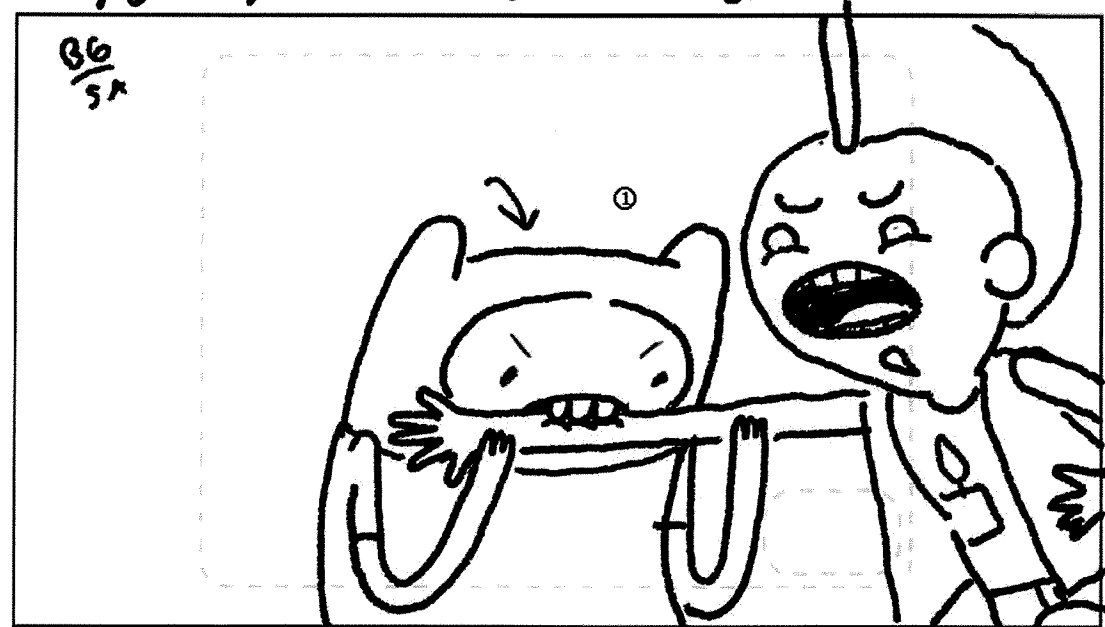
Page 165

Sc. 98 CONT

Pnl. G

Bg.

day night

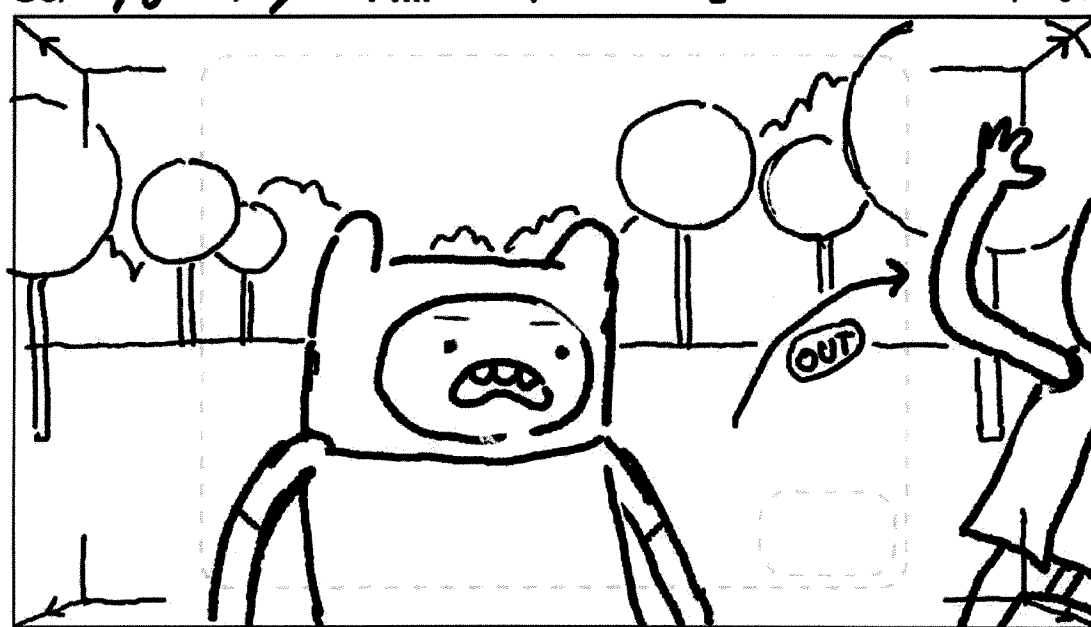


Sc. 98 CONT

Pnl. H

Bg.

day night



Dialog:

SFX: (CHOMP)

H2: AAAAH!!

F: (BRATHING HEAVILY)

Action:

- F CHOMPS DOWN HARD ON H2'S ARM

- F TOSSES H2 OFF/S

- TRUCK OUT

JUL 23 2013

Timing:



EPISODE # 1014-154

1014/154

Production :

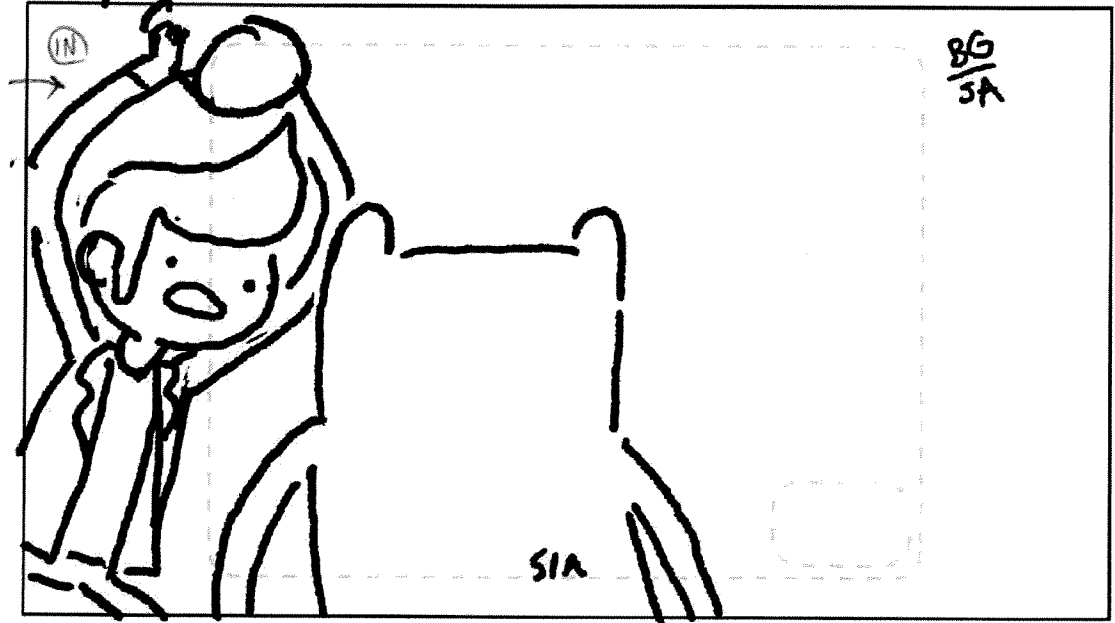
1014/154

ADVENTURE TIME

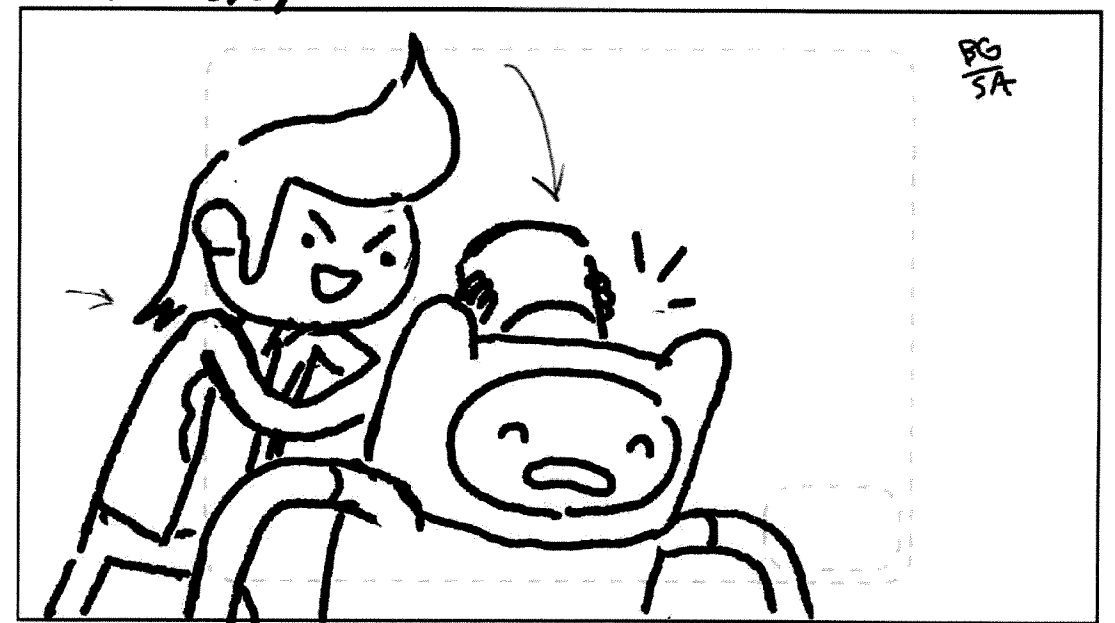


Page 166

Sc. 98 CONT Pnl. I Bg. day night



Sc. 98 CONT Pnl. J Bg. day night



Dialog:	
F: UGH!	
Action:	-G1 SNEAKS UP RIGHT BEHIND FINN AND CLOCKS HIM ON THE HEAD W/ A CANDLE
Timing:	JUL 23 2013

EPISODE # 1014-154
1014/154
Production :
1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 167

Sc. 98 CONT

Pnl. K

Bg.

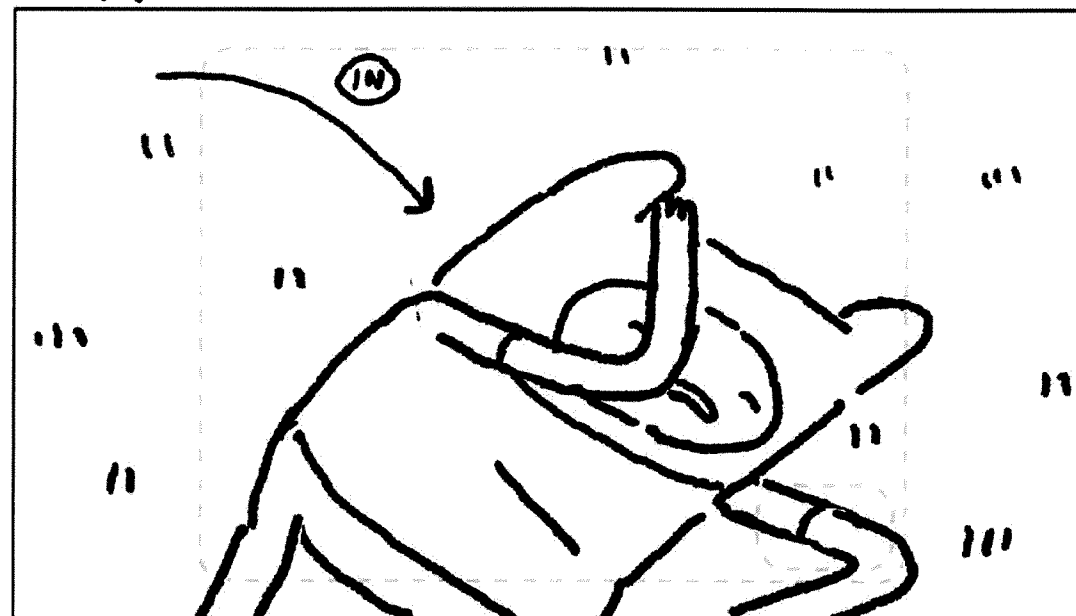
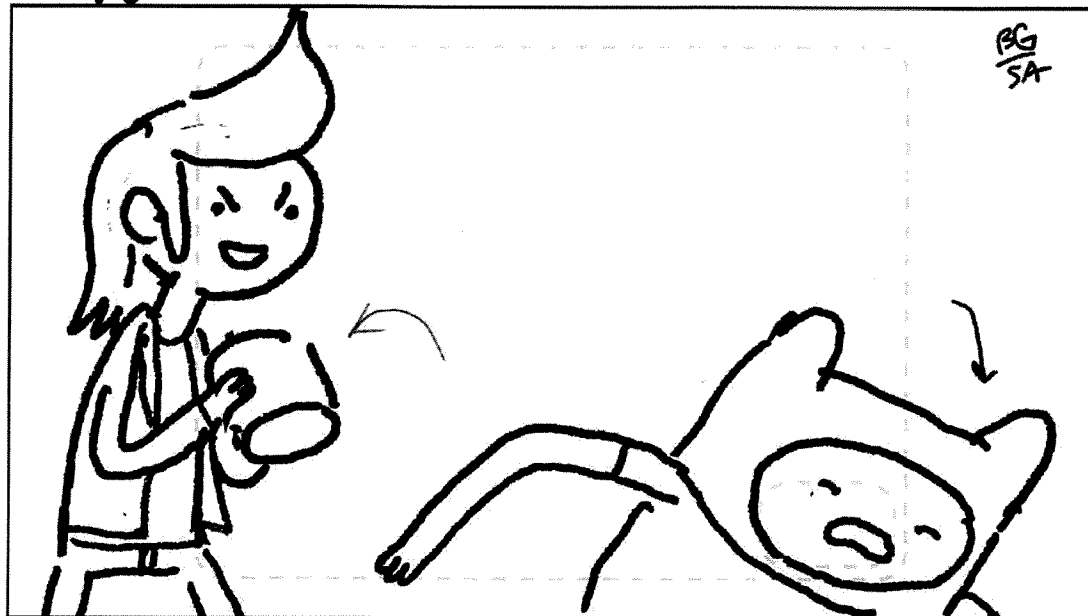
day night

Sc. 99

Pnl. A

Bg.

day night



Dialog:

##

HAPPY BIRTHDAY

Action:

- FINN FALLS TO THE GROUND

Timing:

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154



ADVENTURE TIME

Page 168

Sc. 99 CONT

Pnl. B

Bg.

day night

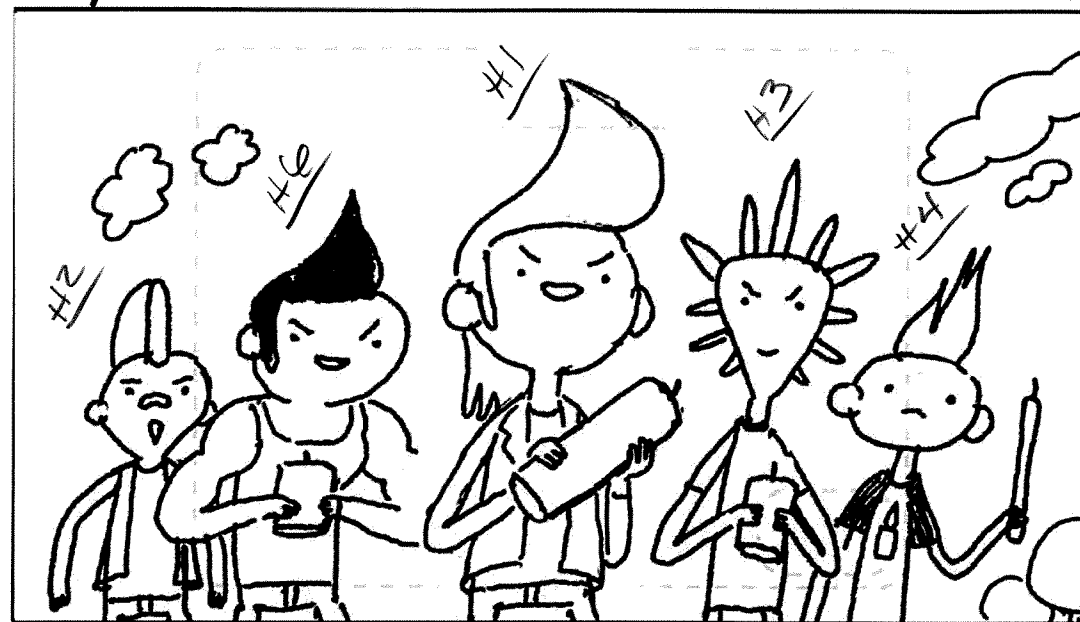


Sc. 100

Pnl. A

Bg.

day night

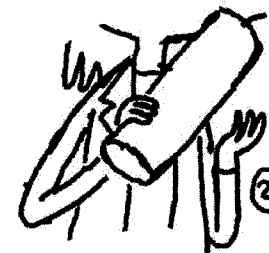


Dialog:

Action: - F LOOKS UP

Timing:

- 5 HOOLIGANS STAND OVER
FINN WIELDING CANDLES
- H1 SLAPS CANDLE INTO HIS
PALM MENACINGLY ①, ②, ③, ④



JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

ADVENTURE TIME



Page 169

Sc. 100 CONT

Pnl. B

Bg.

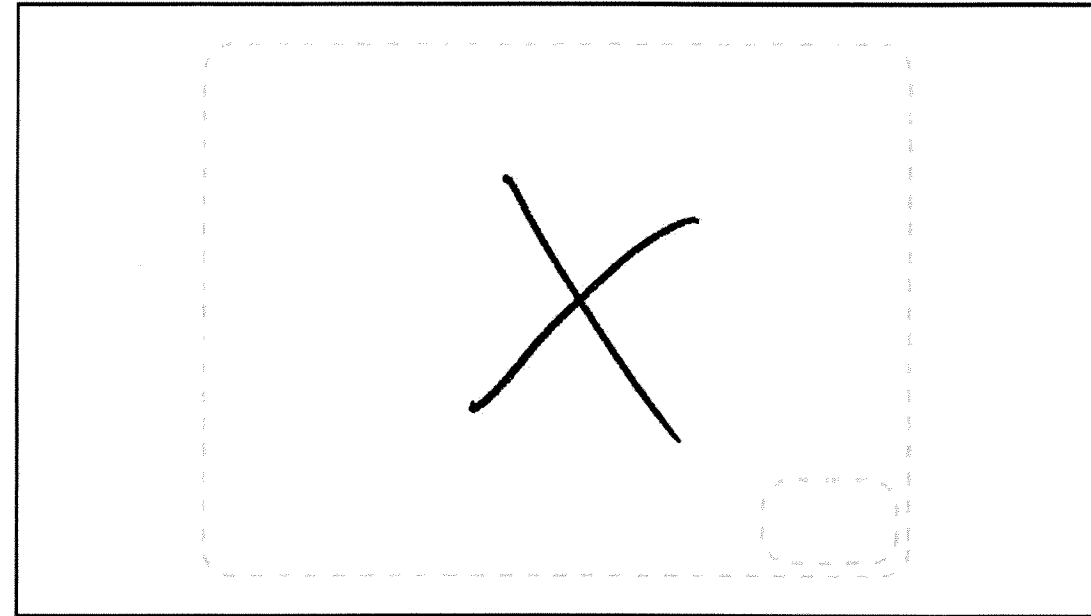
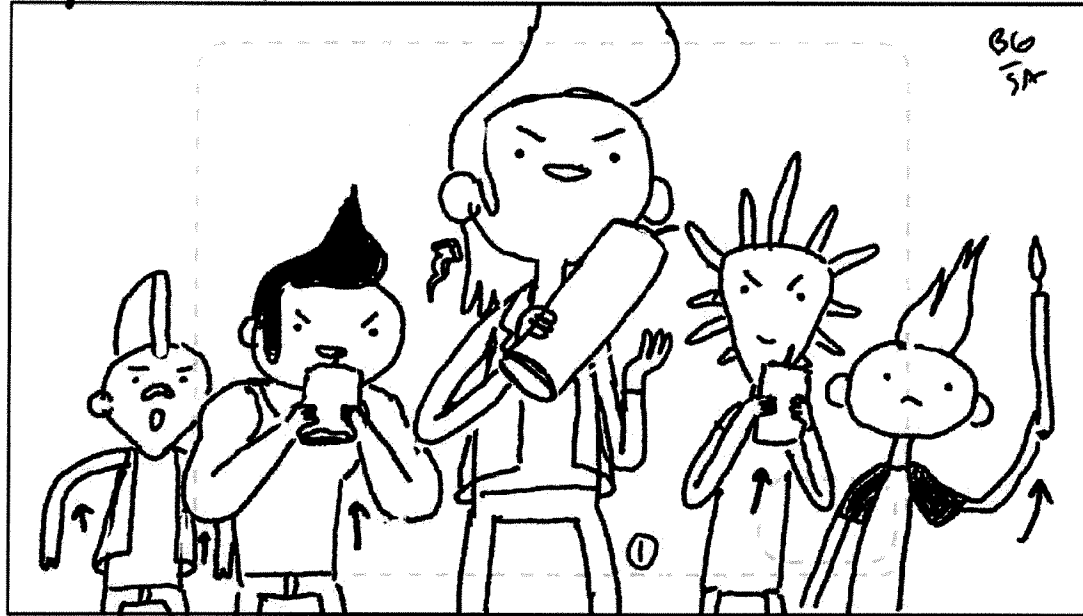
day night

Sc.

Pnl.

Bg.

day night

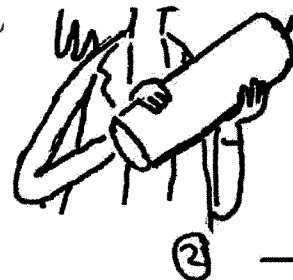


Dialog:

H#1: YOU'RE DEAD
TEDDY BOY...

Action:

-H1 STEPS FORWARD
CONTINUING SLAPPING
CANDLE ①, ②, ①, ②



-OTHER MOOLIGANS
RAISE THEIR
CANDLES

Timing:

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154 1

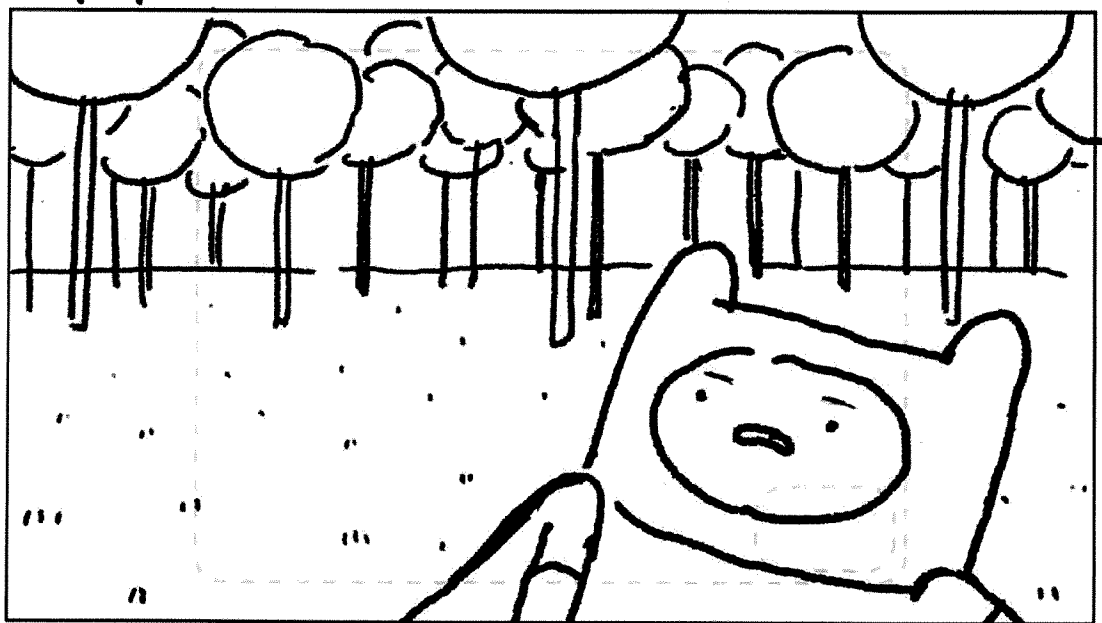
1014/154 1



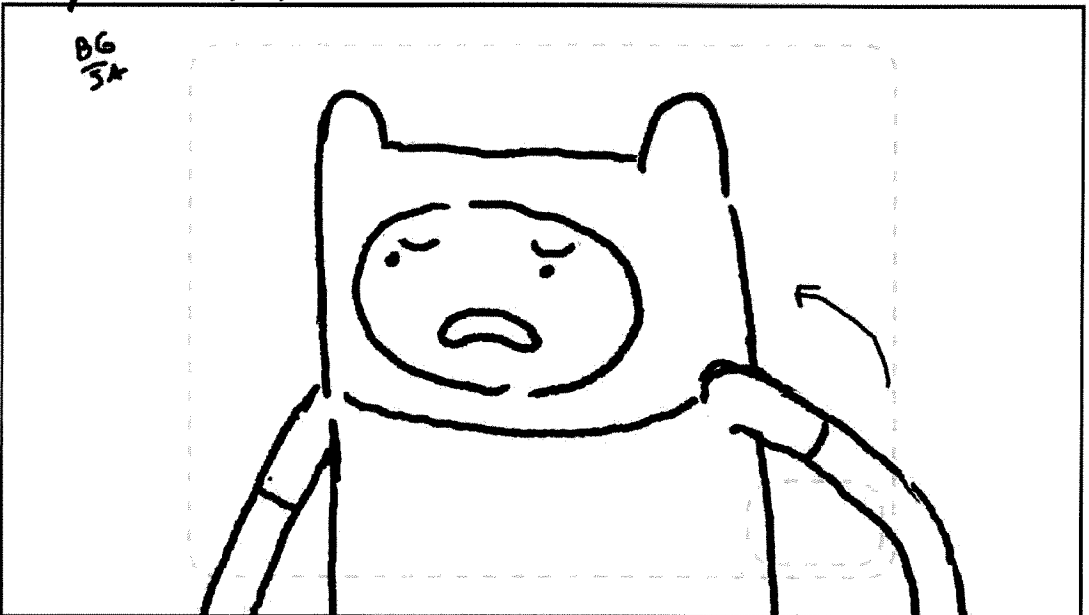
ADVENTURE TIME

Page 170

Sc. 101 Pnl. A Bg. day night



Sc. 101 CONT Pnl. B Bg. day night



Dialog:
Action: <p>- F SIPS UP</p>
Timing:

JUL 23 2011

EPISODE # 1014-154

1014/154

Production :

© 2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1014/154

1014/154

ADVENTURE TIME

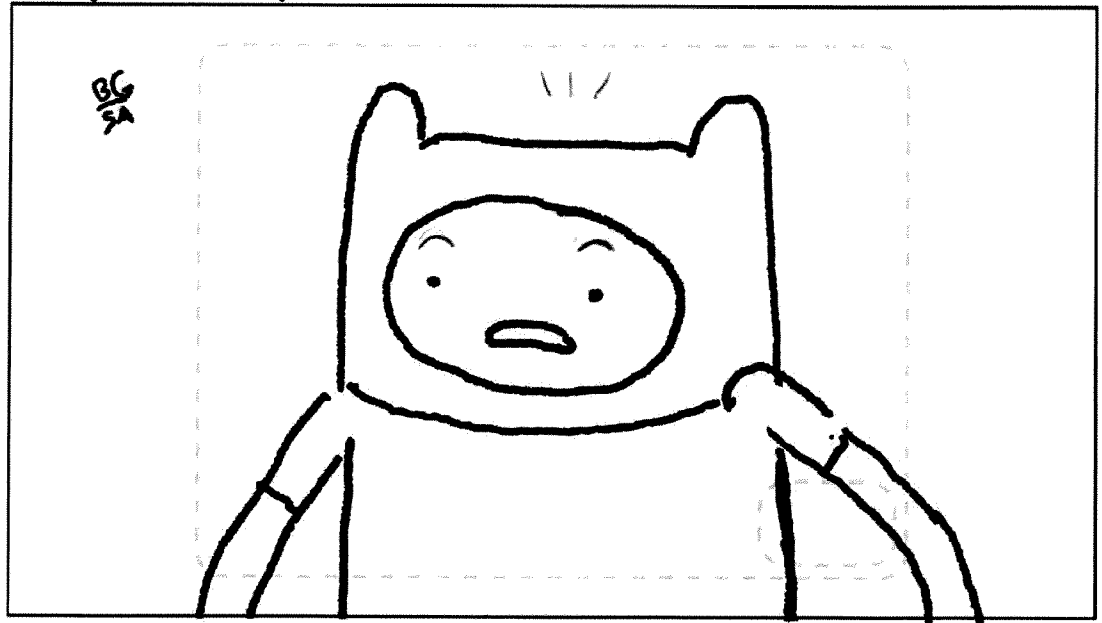


Page 171

Sc. 101 CONT Pnl. C

Bg.

day night



Dialog:
SFX : ~MAGIC SOUNDS ~

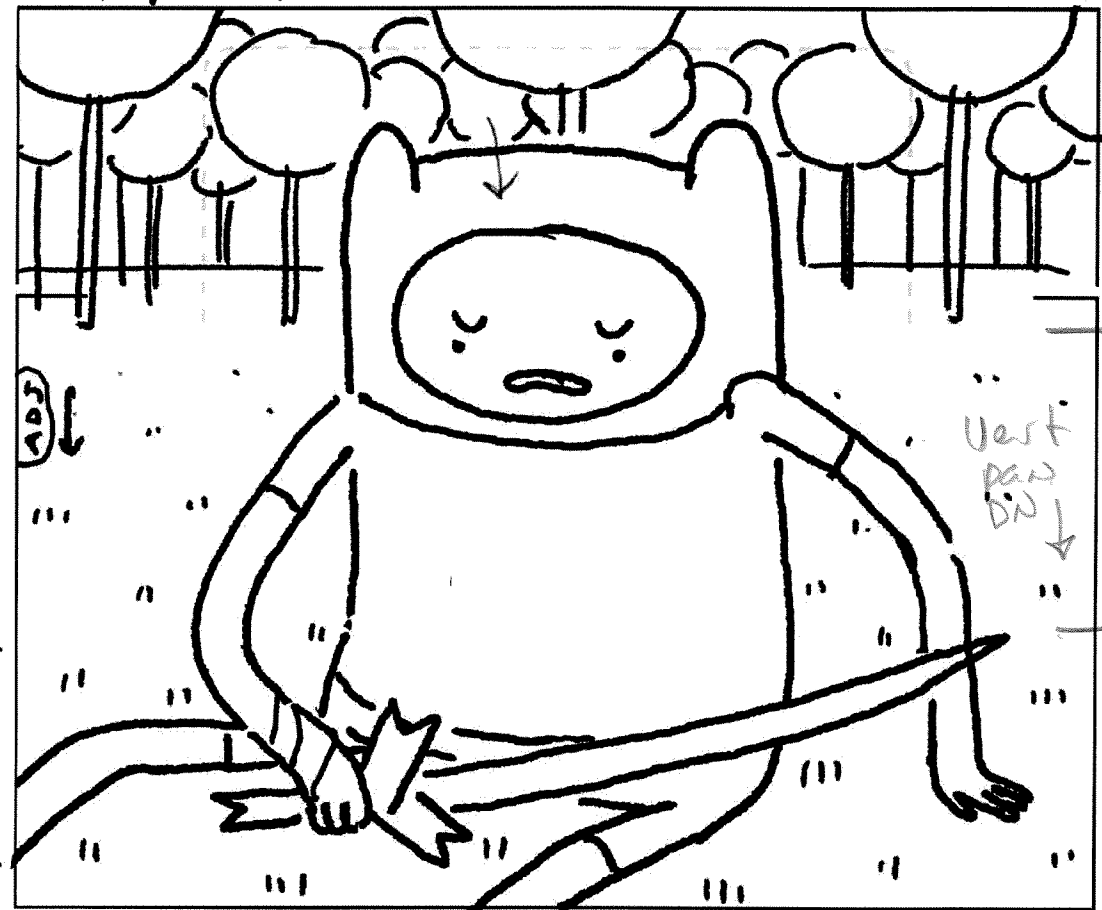
Action:
- F LOOKS DOWN

Timing:

Sc. 101 CONT Pnl. D

Bg.

day night



- F LOOKS DOWN AND SEES THE GRASS SWORD
IN HIS HAND

JUL 23 2013

START

start

stop

STOP

EPISODE #

Production :

1014-154

1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1014/154

ADVENTURE TIME



Page 172

Sc. 102

Pnl. A

Bg.

day night



Sc. 102 cont

Pnl. B

Bg.

day night



Dialog:	<u>F</u> : (TO HIMSELF) NO ...	<u>H</u> ! (o/s) LOOO ... (YELLING)
Action:	- F LOOKS UP	
Timing:	JUL 23 2013	

Production :

EPISODE #

1014-154

1014/154

1014/154

© 2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes and may not be sold or transferred.

1014/154

ADVENTURE TIME



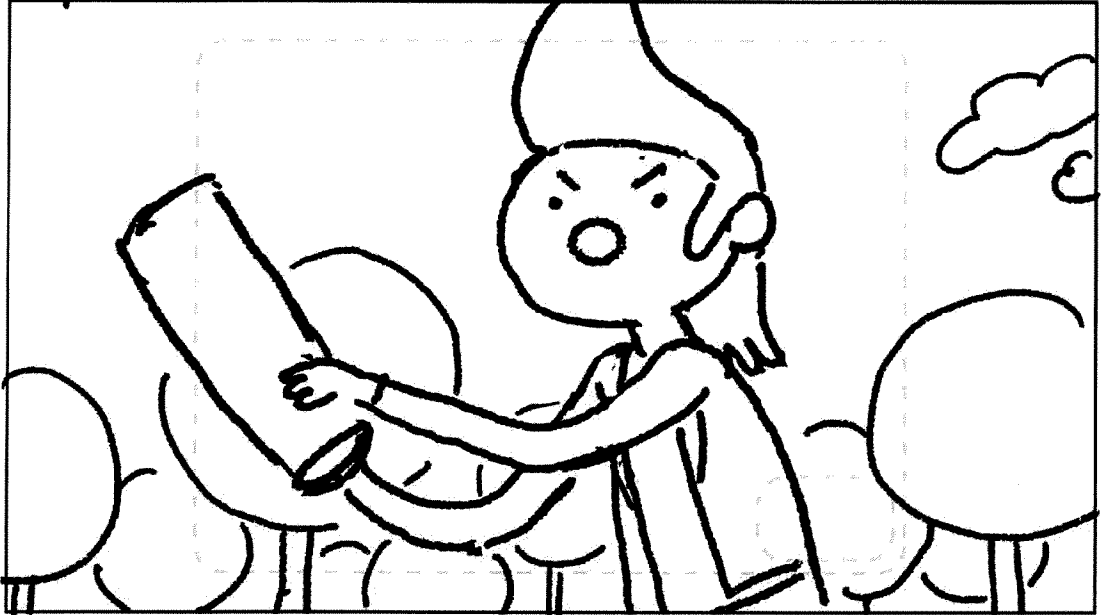
Page 173

Sc. 103

Pnl. A

Bg.

day night

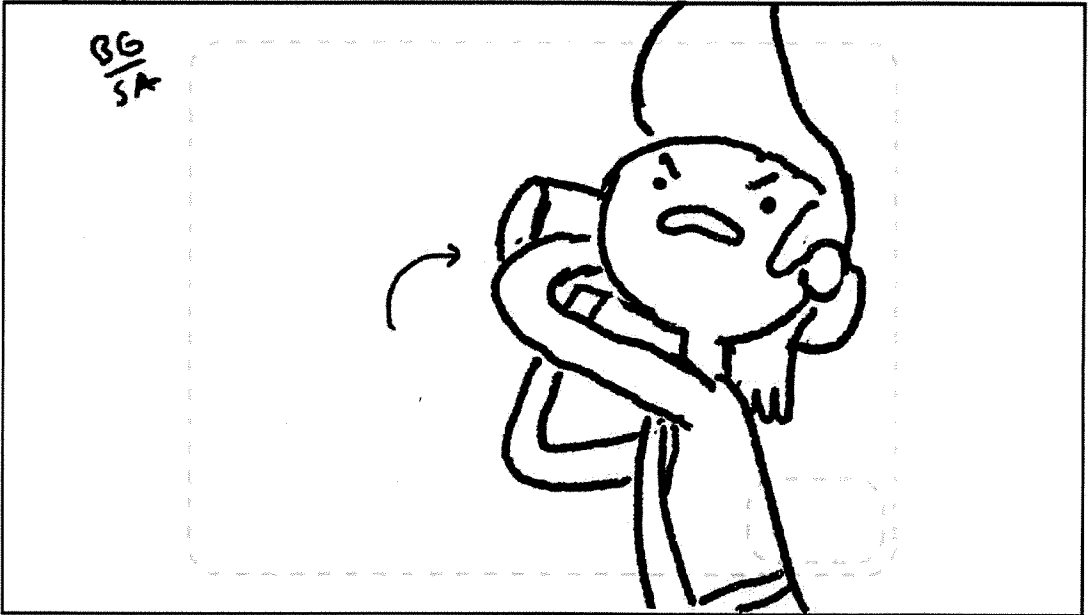


Sc. 103 CONT

Pnl. B

Bg.

day night



Dialog:

H1 : (cont) .. 000

H1 : (cont) 002

Action:

Timing:

JUL 23 2015

Production :

EPISODE #

1014-154

1014/154 1

1014/154 1

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 174

Sc. 103 CONT Pnl. C

Bg.

day night

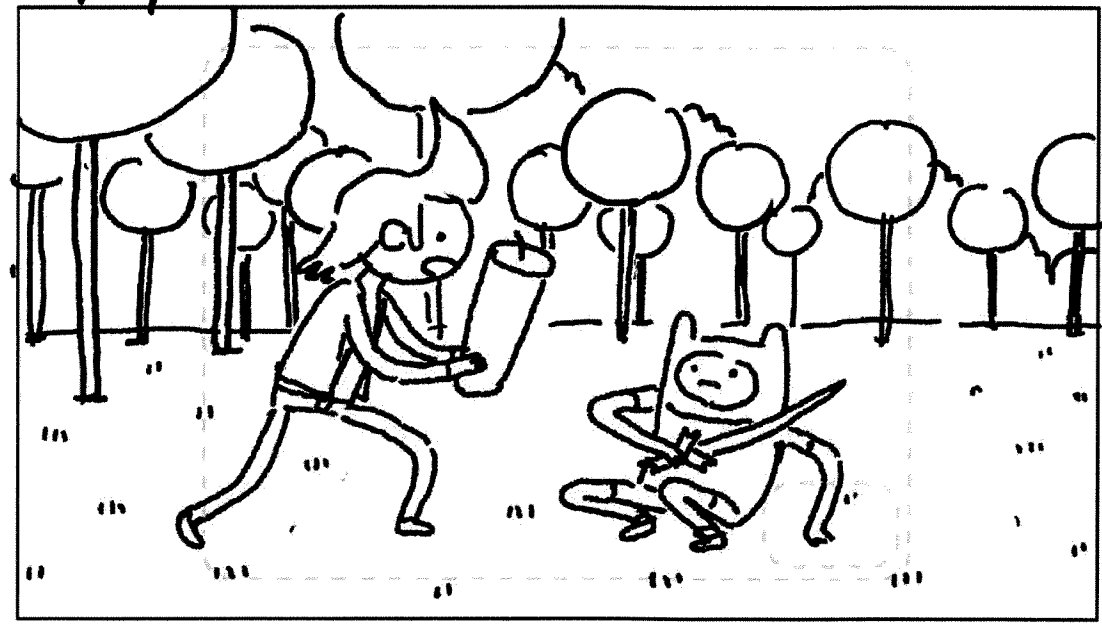


Sc. 104

Pnl. A

Bg.

day night



Dialog:	
<u>H1</u> : (cont) ZERR !!	H.U.)
Action: - <u>H1</u> SWINGS CANDLE AT FINN	
Timing:	
JUL 23 2013	

EPISODE #

1014-154

1014/154

Production :

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1014/154

ADVENTURE TIME



Page 175

Sc. 104 CONT Pnl. B

Bg.

day night

Sc. 104 CONT Pnl. C

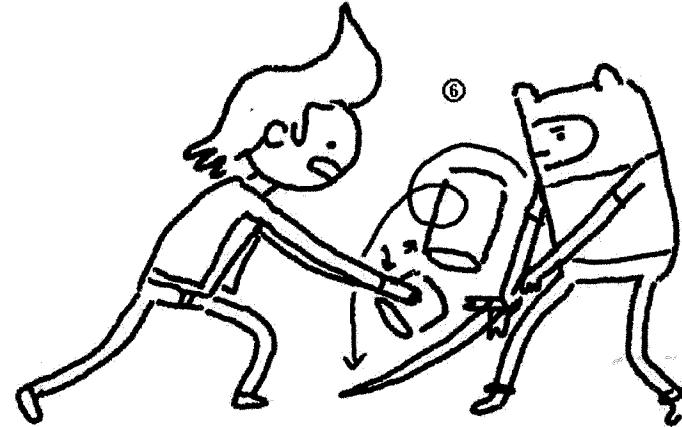
Bg.

day night

BG
SA



BG
SA



Dialog:

JUL 23 2013

Action:

- IN ONE GRACEFUL MOTION FINN DODGES THE SWING
AND SLICES THE CANDLE IN HALF
- SLO-MO AS CANDLE PIECE IS SUSPENDED IN THE AIR

Timing:



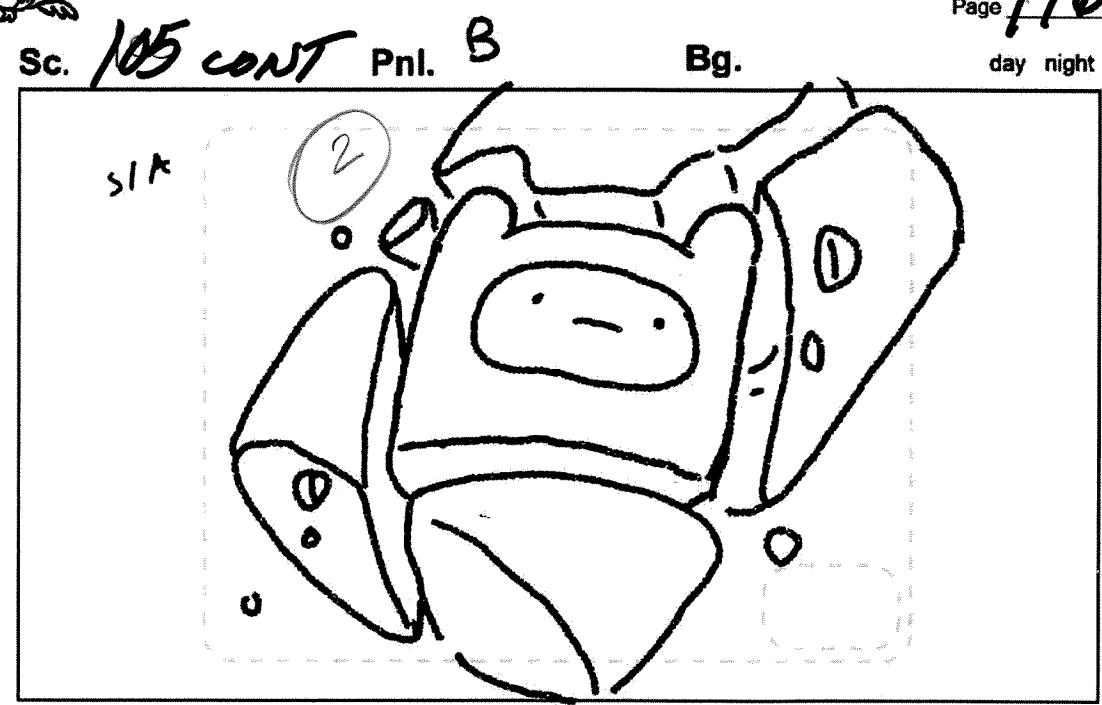
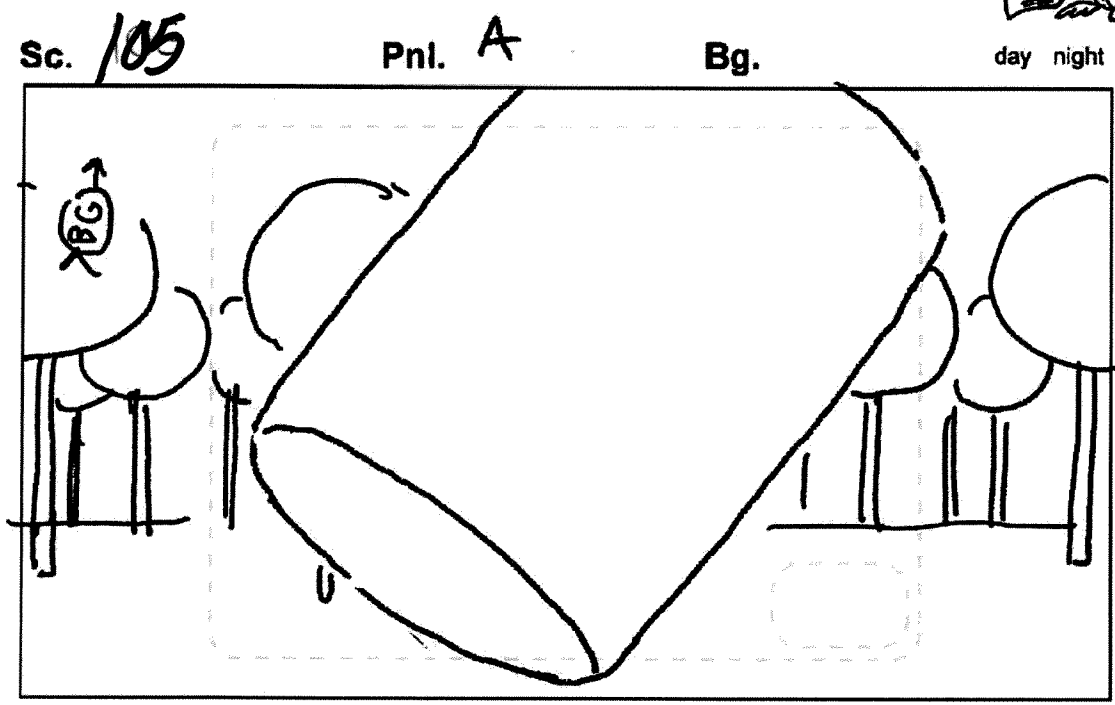
EPISODE # 1014-154


1014/154

Production :

1014/154

ADVENTURE TIME



Dialog:	
Action: - SLO MO CANDLE IN AIR	
- CANDLE BREAKS APART INTO FINN SHAPE	
- PIECES GET SOM HANG TIME.	
Timing:	

JUL 23 2013

EPISODE # 1014-154

1014/154 1

Production :

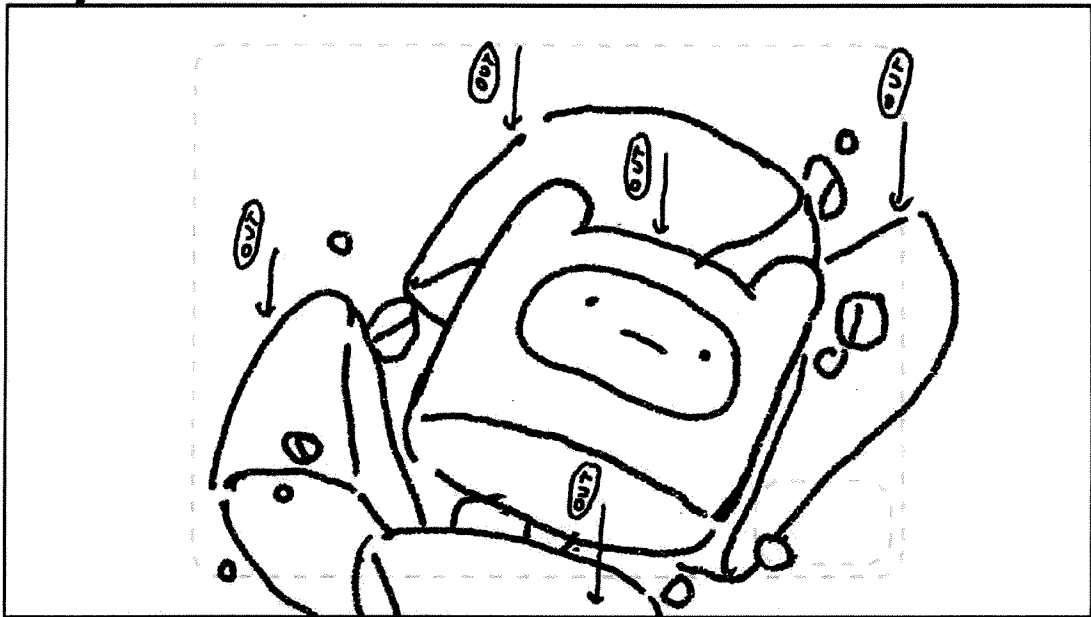
ADVENTURE TIME



Sc. 105 CONT Pnl. C

Bg.

day night



Sc. 106

Pnl. A

Bg.

day night



Dialog:
Action: - RETURN TO REGULAR SPEED, PIECES FALL
Timing:

JUL 23 2013

EPISODE # 1014-154

1014/154

Production :

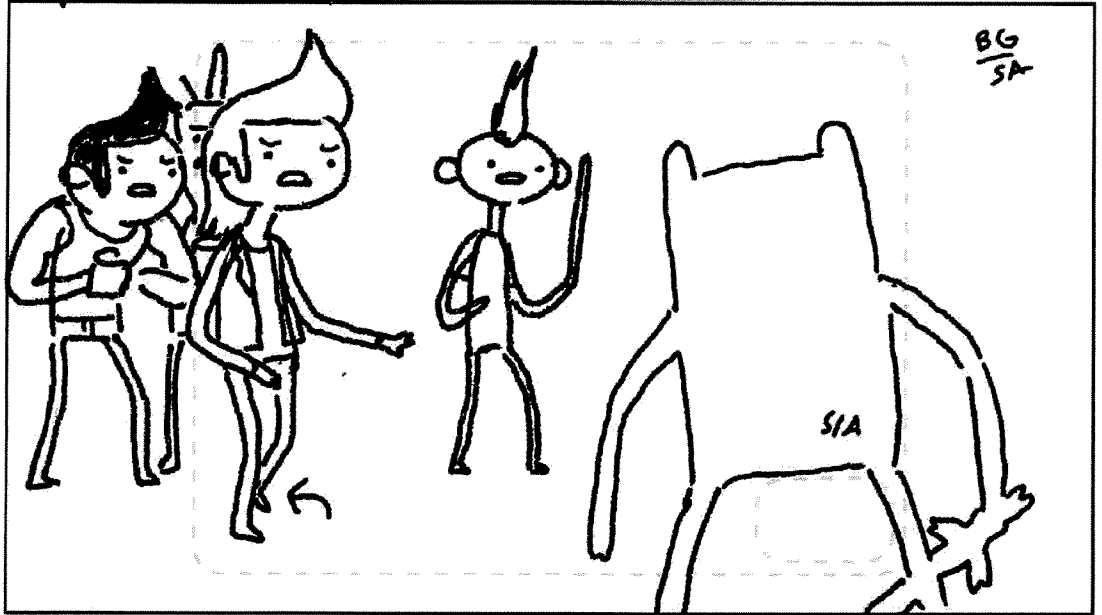
ADVENTURE TIME



Sc. 106 CONT Pnl. B

Bg.

day night

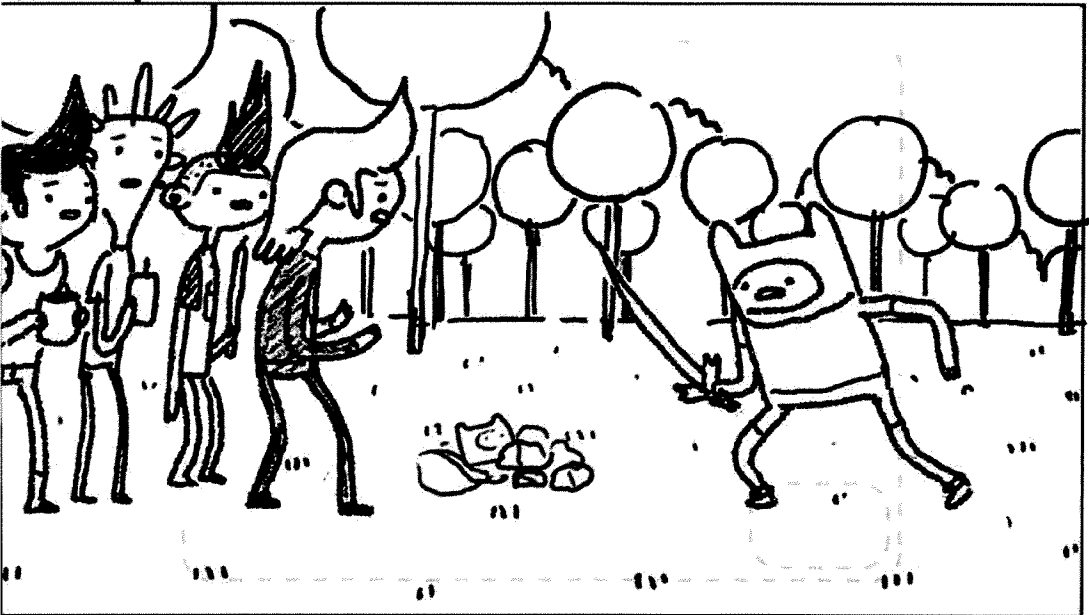


Sc. 107

Pnl. A

Bg.

day night



Dialog:
Action: - HOOLIGANS START BACKING AWAY
Timing:

JUL 23 2011

Production :

EPISODE #

1014-154
1014/154

ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night

Sc.	Pnl.	Bg.	day	night
107 CONT	B			

Dialog:
Action:
Timing:

JUL 23 2013

EPISODE # 1014-154

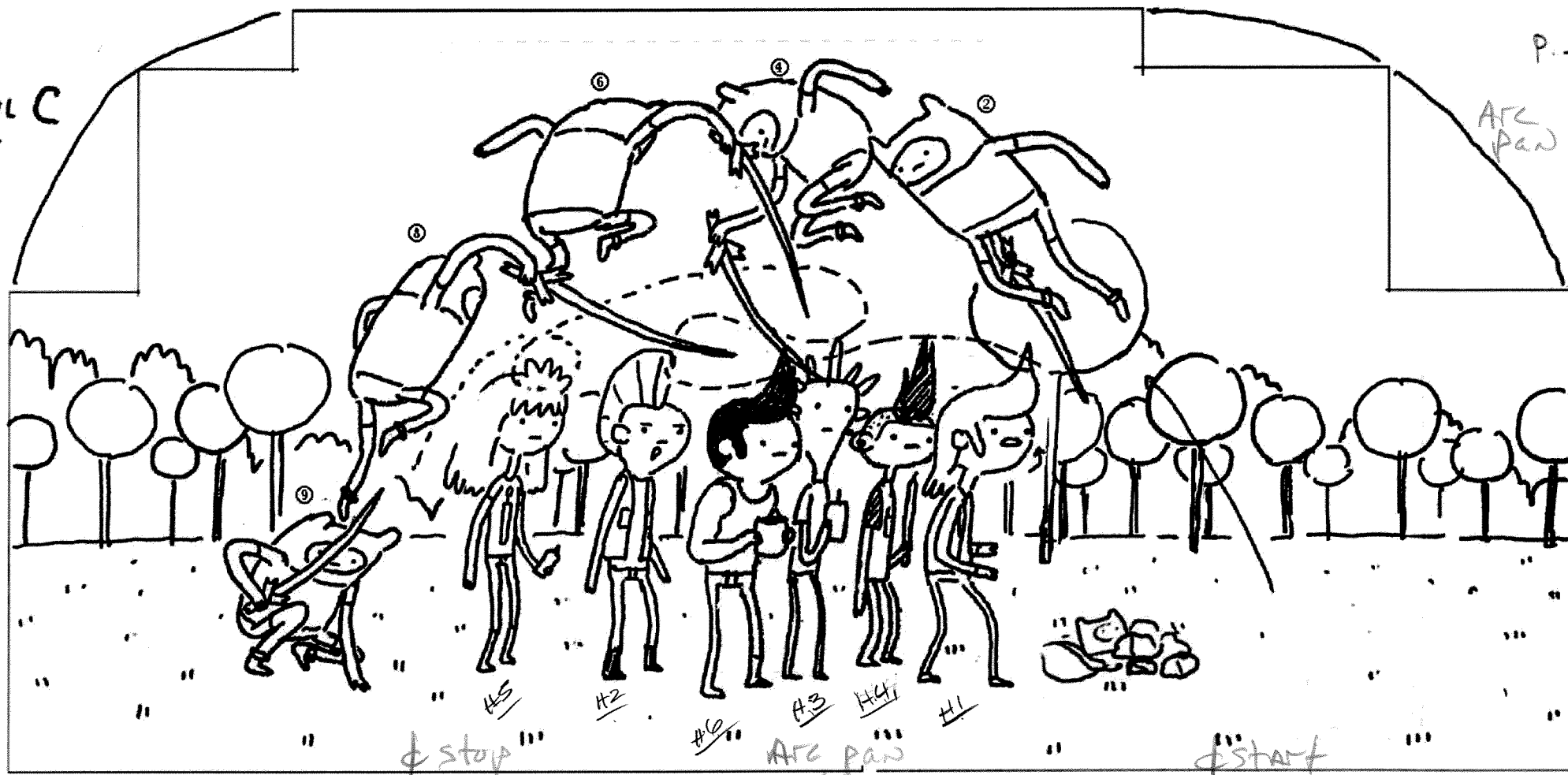
Production :



P. 180

SC. 107 cont. PNL C

STOP

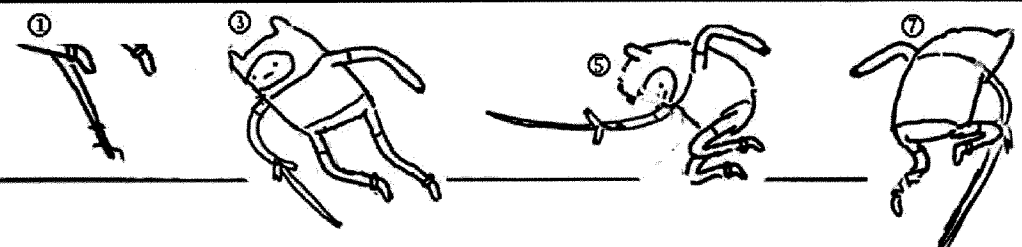


Dialog:

Action:

- FINN LEAPS OVER THE HOOLIGANS' HEADS, SWIRLING HIS SWORD WHILE IN THE AIR,
LANDS GRACEFULLY
- TRACK FINN

Timing:



START

EPISODE #

1014-154

1014/154

Production :

JUL 23 2013

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

1014/154

ADVENTURE TIME



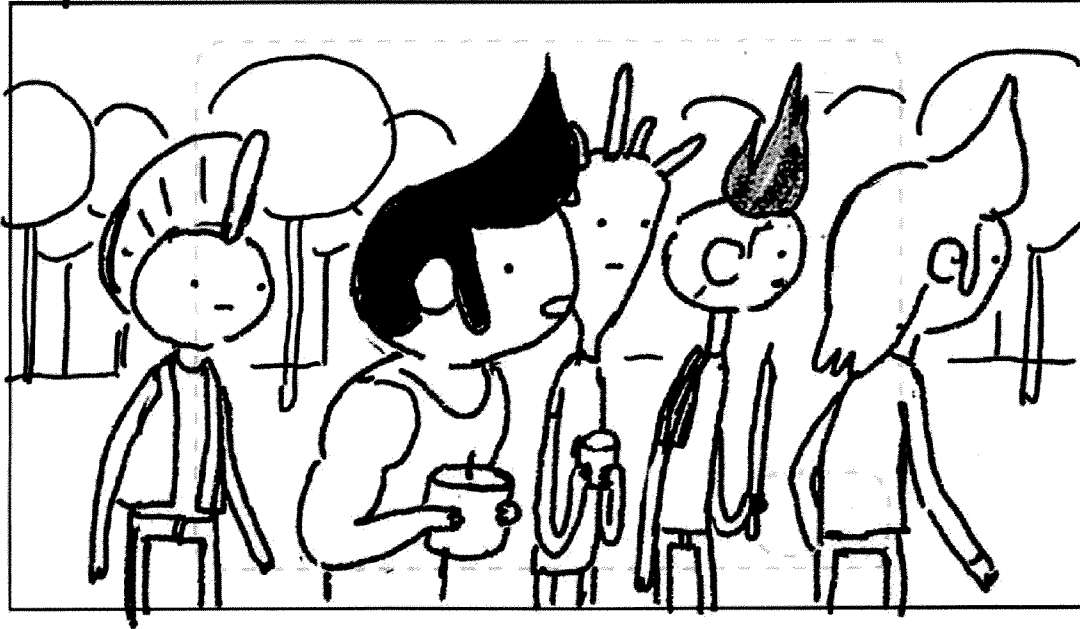
Page 181

Sc. 108

Pnl. A

Bg.

day night



Sc. 108 CONT

Pnl. B

Bg.

day night



Dialog:

Action:

- HOOLIGANS TURN TOWARD FINN

Timing:

JUL 23 2013

EPISODE # 1014-154

1014/154

Production :

1014/154

ADVENTURE TIME



Sc. 108 CONT Pnl. C

Bg.

day night

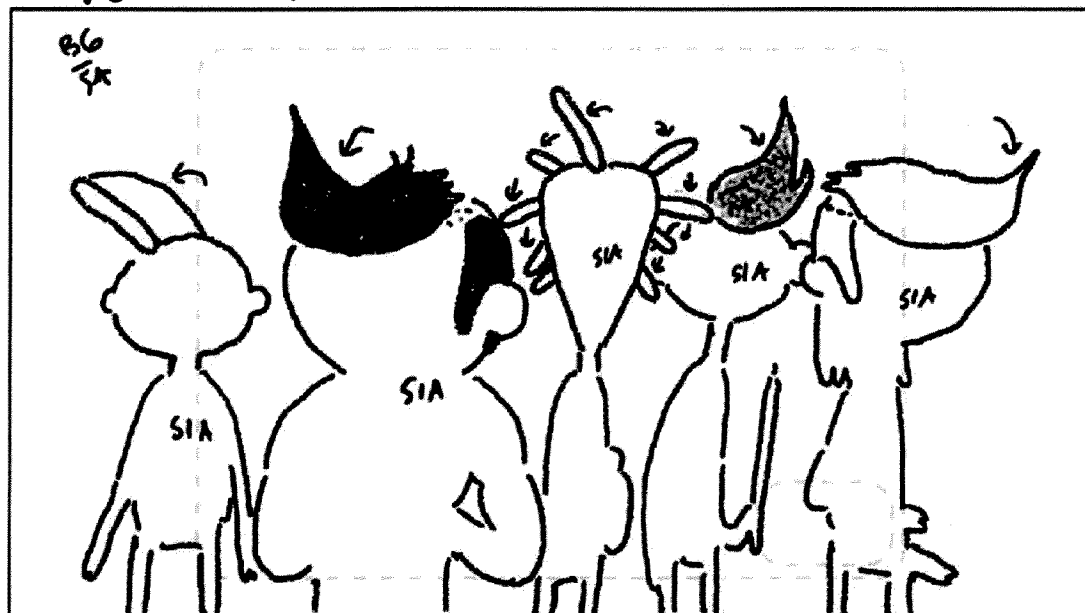
Sc. 108 CONT Pnl. D

Bg.

Page

day night

182
1824 NEXT



Dialog:

Action: - HOOIGANS' HAIR STARTS TO
DROPS OFF THEIR HEADS

- HOOIGANS NOTICE HAIR FALLING, IN HORROR

JUL 23 2013

Timing:

EPISODE #

1014-154

1014/154

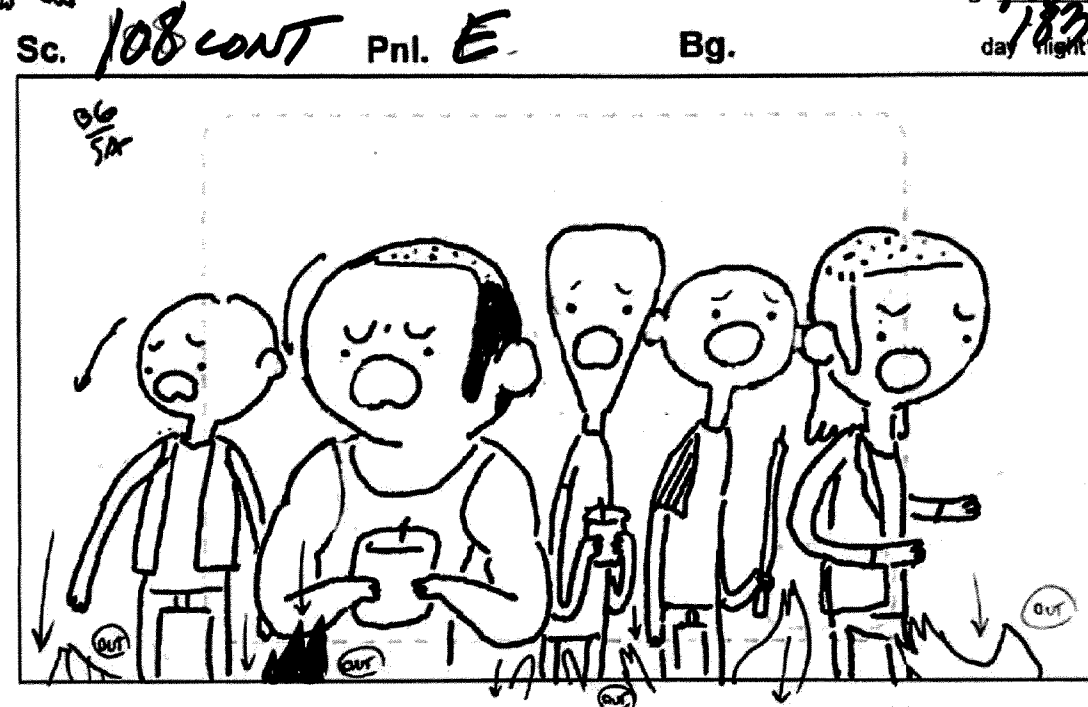
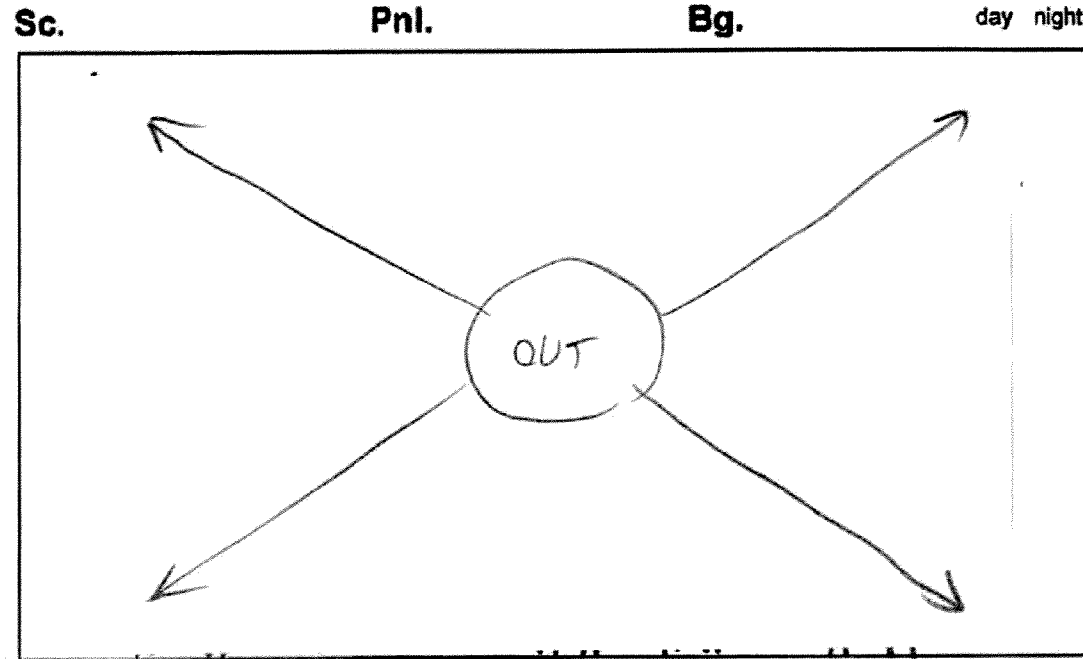
Production :

1014/154

ADVENTURE TIME



Page **182A**
183 NEXT
day night



Dialog:

Action:

- HOOLIGANS HAIR FALLS OFF/S.

JUL 23 2013

Timing:

EPISODE # 1014-154

1014/154

Production :

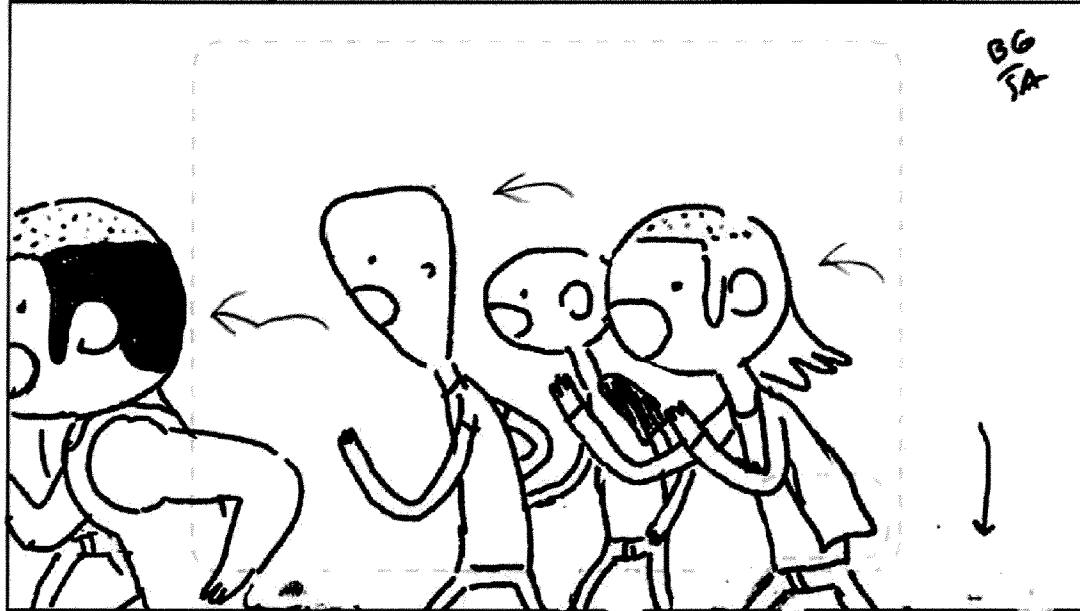
1014/154

ADVENTURE TIME



Page 183

Sc. 108 CONT Pnl. F Bg. day night



Sc. 109 Pnl. A Bg. day night



Dialog:

HOOLIGANS: AAAAH!!

Action:

- HOOLIGANS SCREAM AND RUN OFF

- F+J WATCH HOOLIGANS RUN OFF INTO THE WOODS

Timing:

JUL 23 2013

EPISODE # 1014-154

Production :

1014/154

1014/154

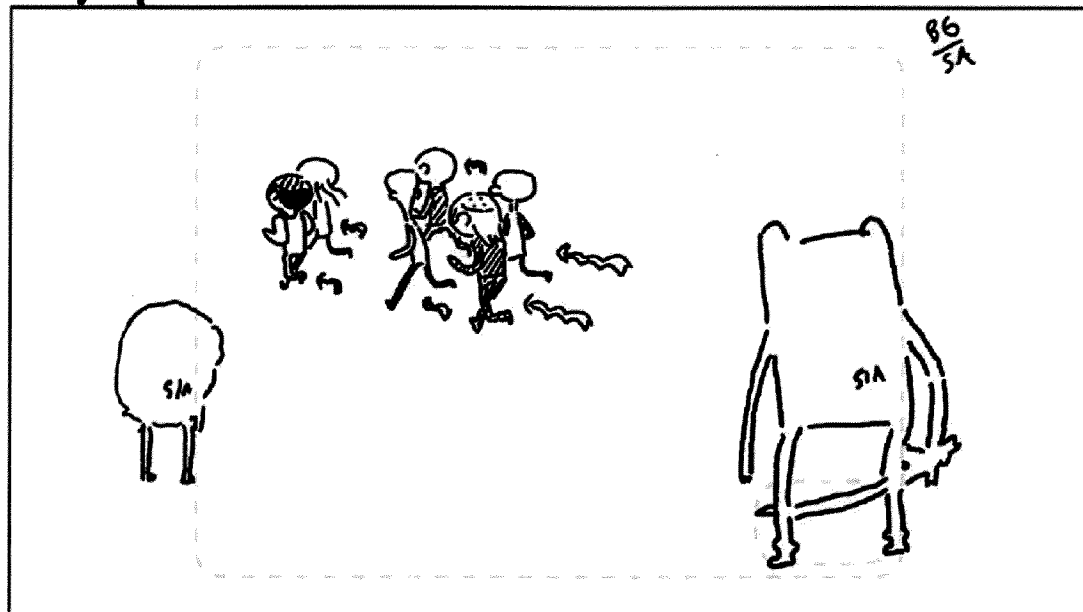
ADVENTURE TIME



Sc. **109 CONT** Pnl. **B**

Bg.

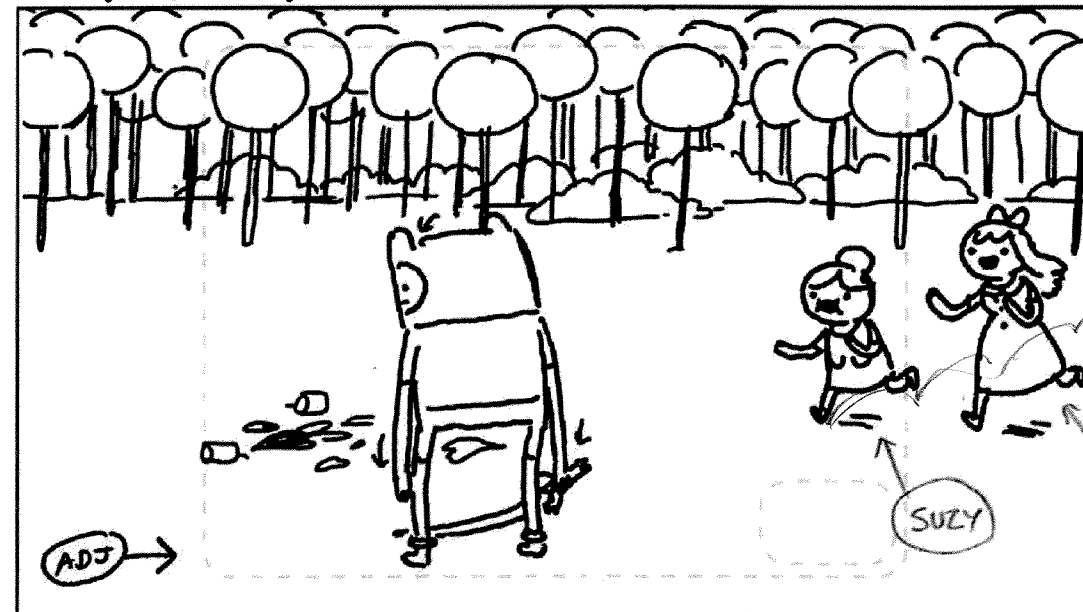
day night



Sc. **109 CONT** Pnl. **C**

Bg.

day night



Dialog:

S+S: YOU SAVED OUR SHOP!

Action:

- SUZY + SUE RUN UP TO FINN
- ADJ TO FRANK F + S+S

Timing:

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

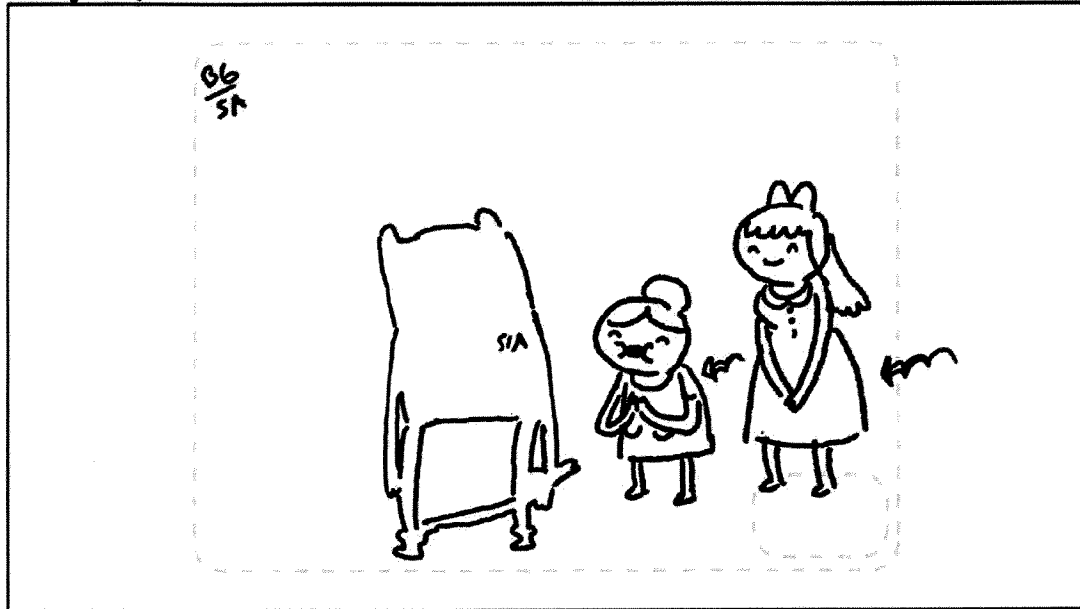
ADVENTURE TIME



Sc. 109 CONT Pnl. D

Bg.

day night

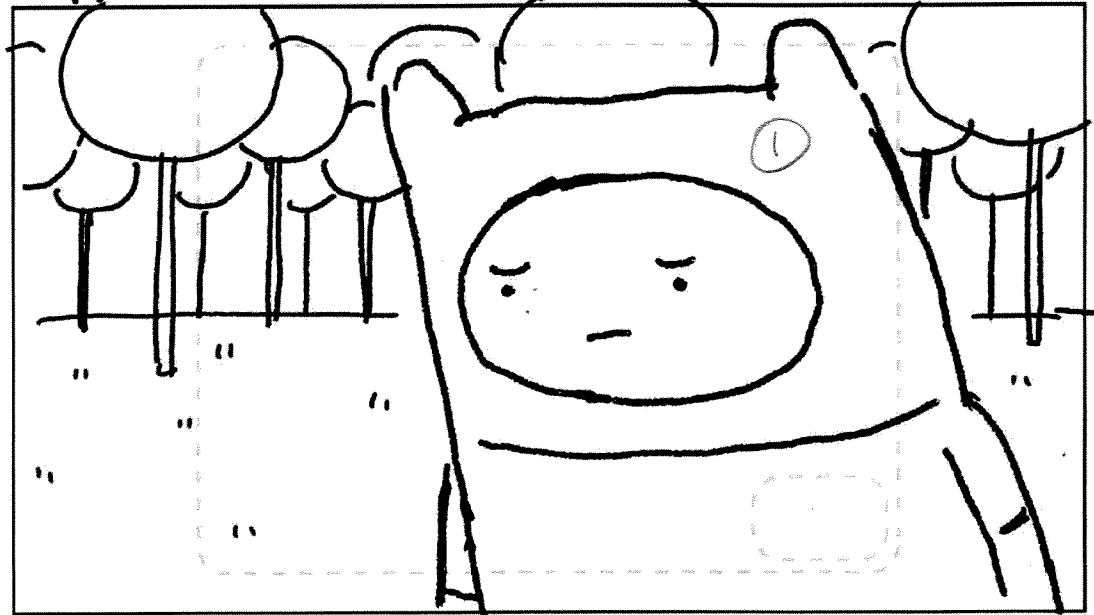


Sc. 110

Pnl. A

Bg.

Page 185
185A NEXT
day night



Dialog:

SUZY: THANK YOU SO MUCH, YOU
BRAVE YOUNG MAN.

SUE: (o/s) AND DON'T EVEN WORRY ABOUT THE
DAMAGES

Action:

- FINN LOOKS DOWN



Timing:

JUL 23 2013

EPISODE # 1014-154

Production :

1014/154

1014/154

ADVENTURE TIME



Page 185A

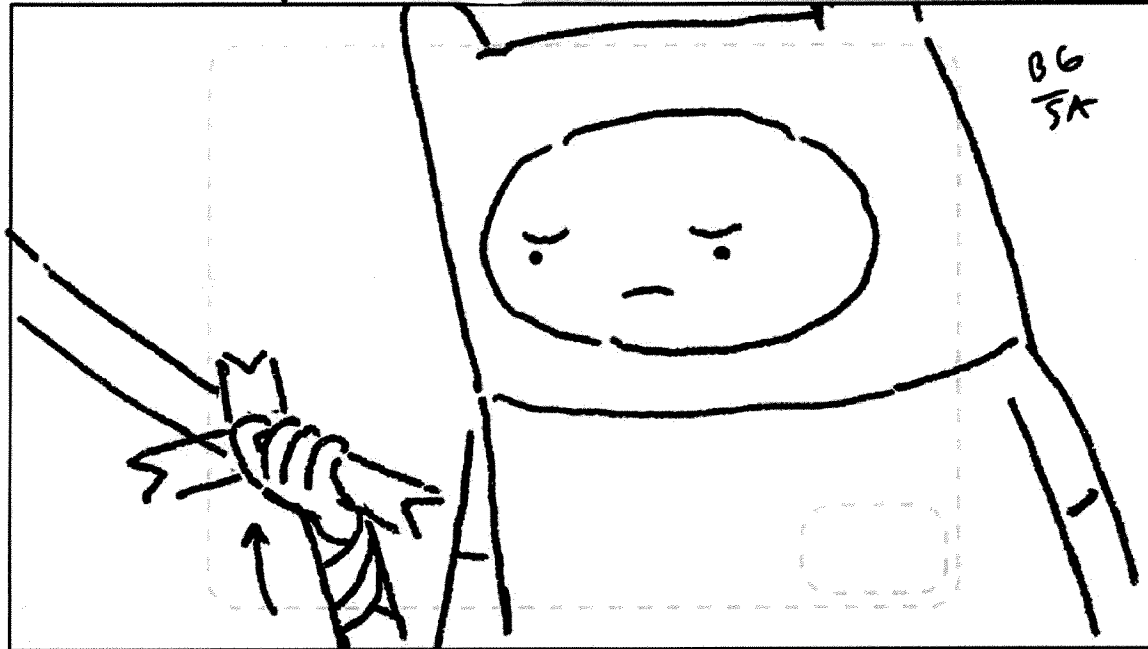
185B NEXT

Sc. 110 *cont*

Pnl. B

Bg.

day night

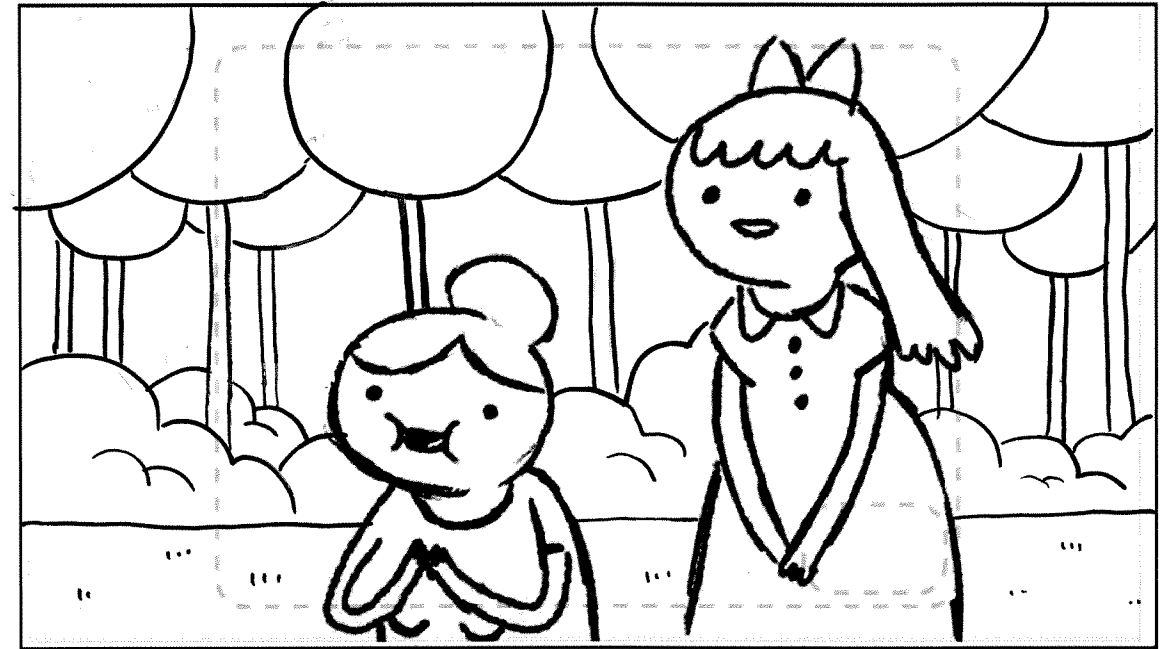


Sc. 110A

Pnl. A

Bg.

day night



Dialog:

SUZY (o/s): WE'LL JUST USE THE BROKEN
PIECES TO BUILD A LIFE-SIZE...

Suzy/ candle in your likeness.

Action:

Timing:

JUL 23 201

EPISODE # 1014-154

1014/154

Production :

1014/154

ADVENTURE TIME



Page 185B

186 NEXT
day night

Sc. 110A *CONT*

Pnl. B

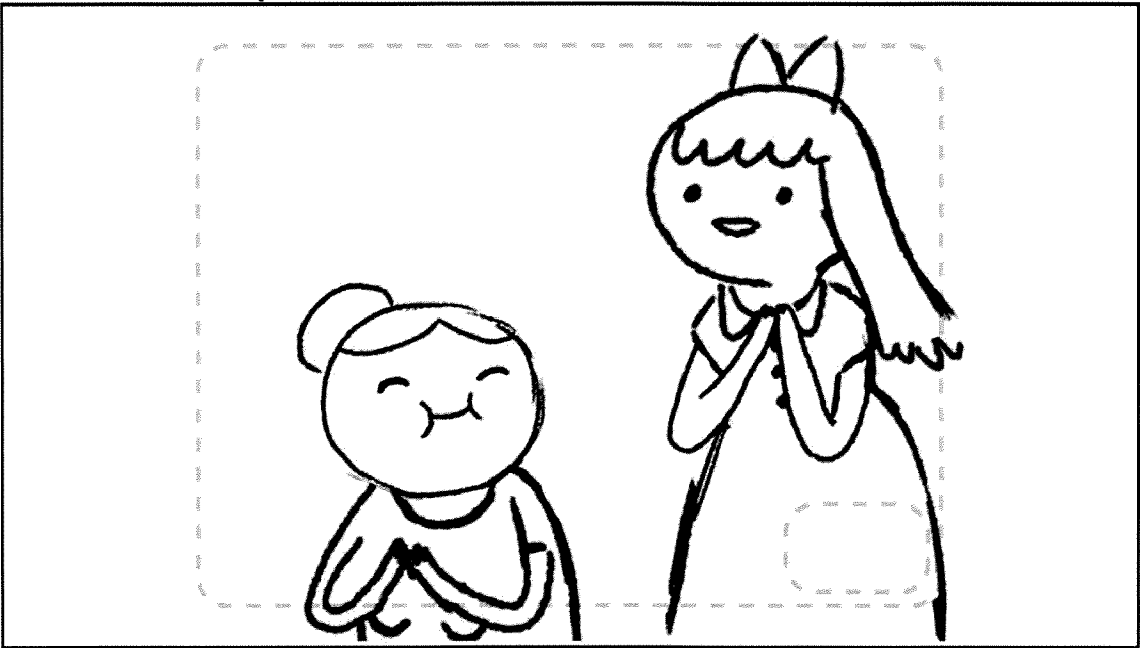
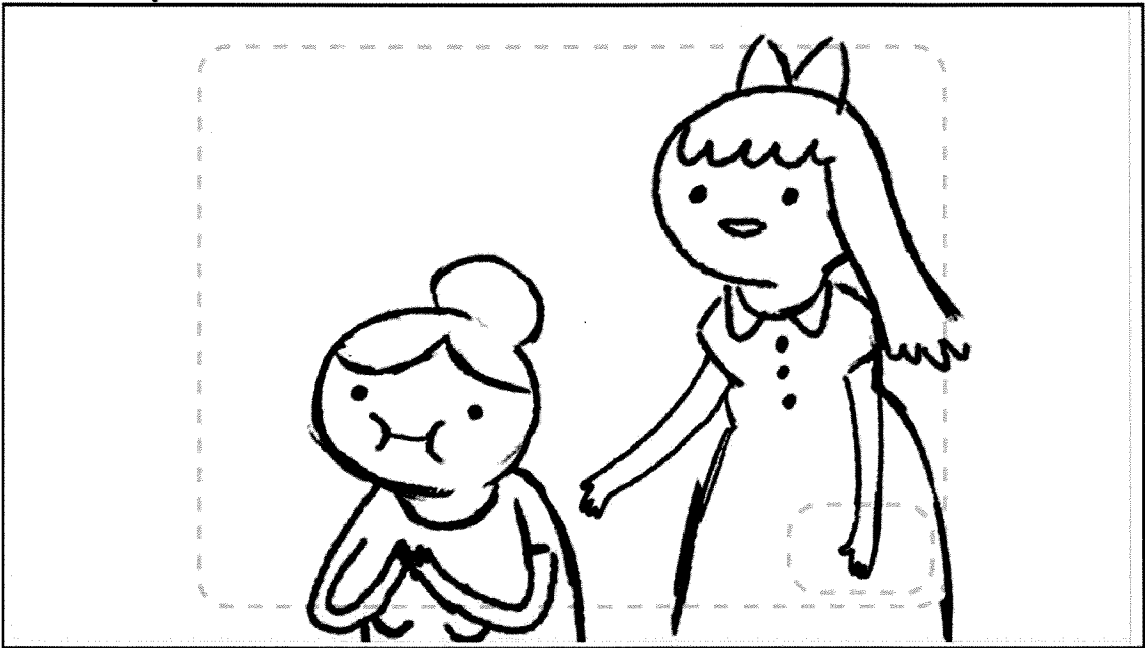
Bg.

day night

Sc. 110A *CONT*

Pnl. C

Bg.



Dialog:	Sue/ Oh and we'll put it right by the entrance,	Sue/ and it'll be our mascot - THE CANDLE MAN!
Action:	JUL 23 2011	
Timing:		

EPISODE # 1014-154

1014/154

Production :

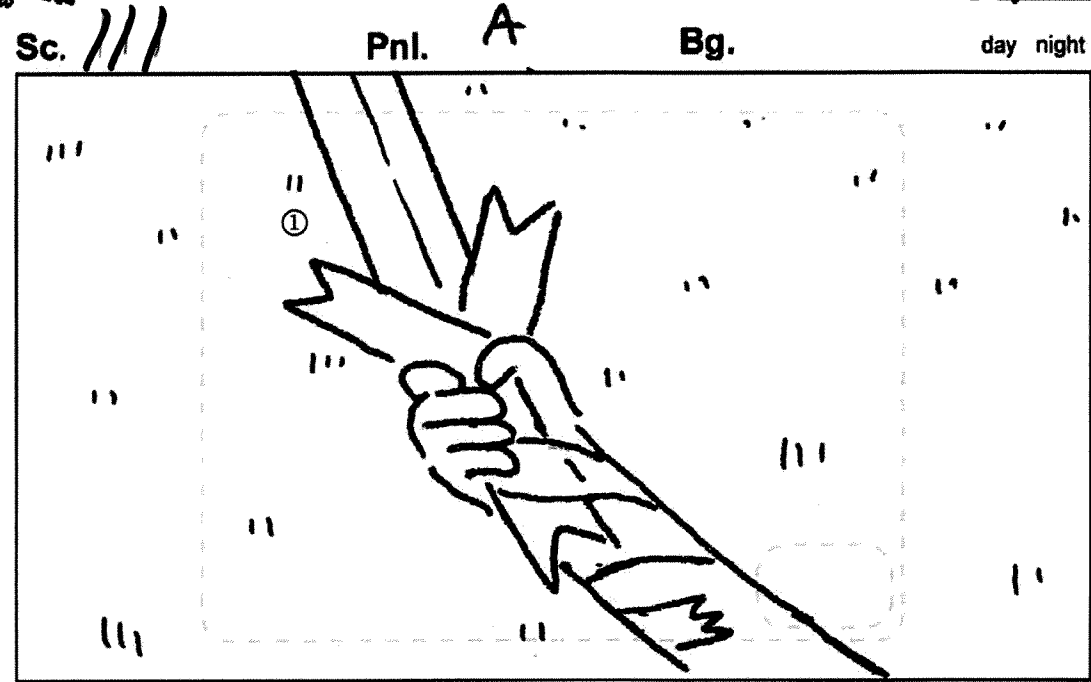
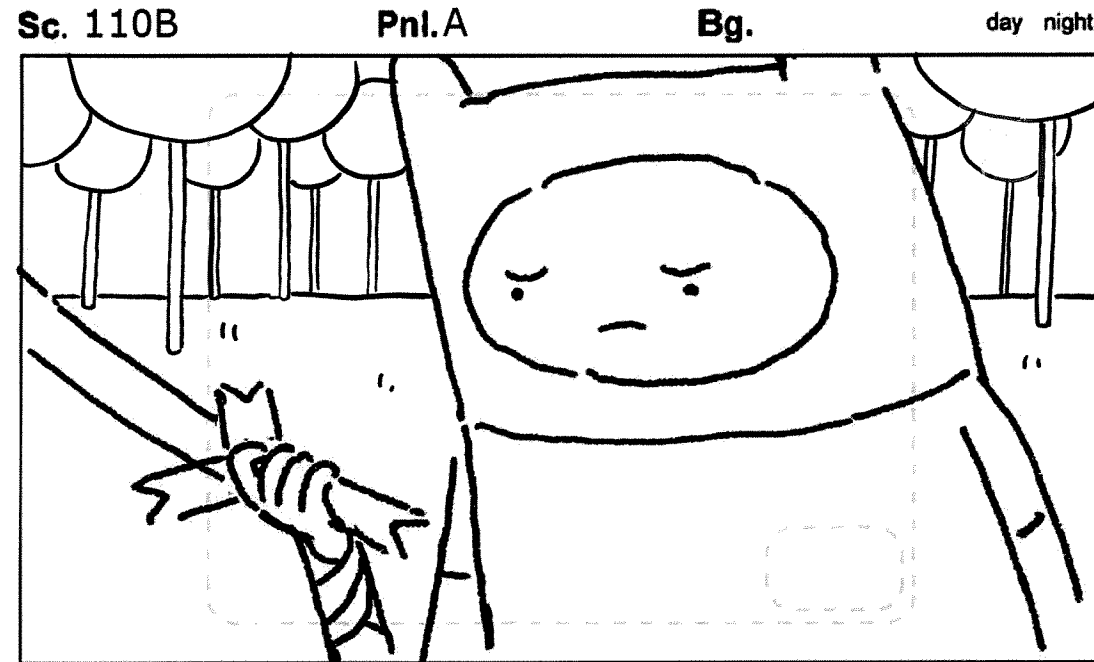
1014/154

1014/154
© 2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



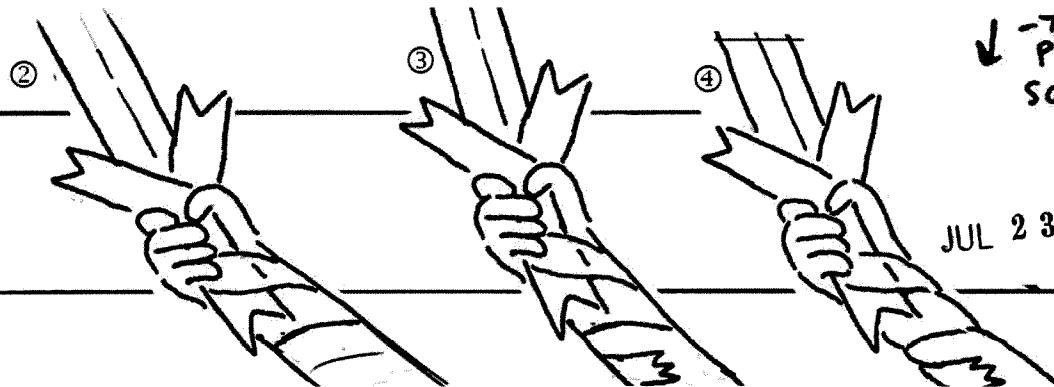
Page **186**



Dialog:

Action:

Timing:



SFX:
(TIGHTENING)

CYCLE 3X
↓ TENDRILS
PULSING/
SQUEEZING
ARM

JUL 23 2013

EPISODE # 1014-154

1014/154

Production :

1014/154

1014/154

© 2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



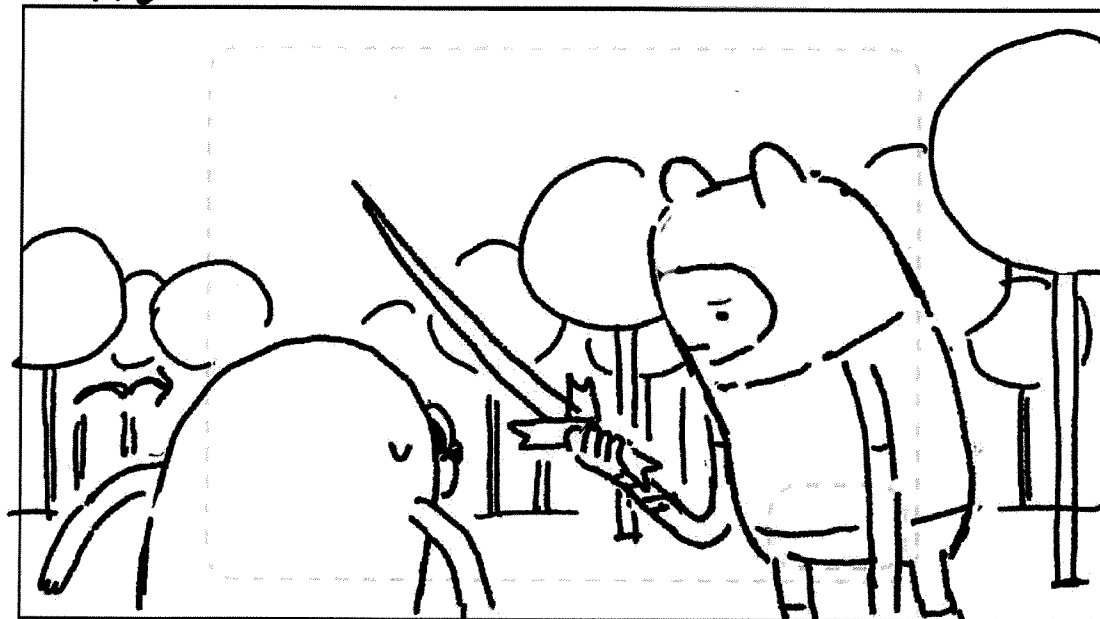
Page 187

Sc. 112

Pnl. A

Bg.

day night

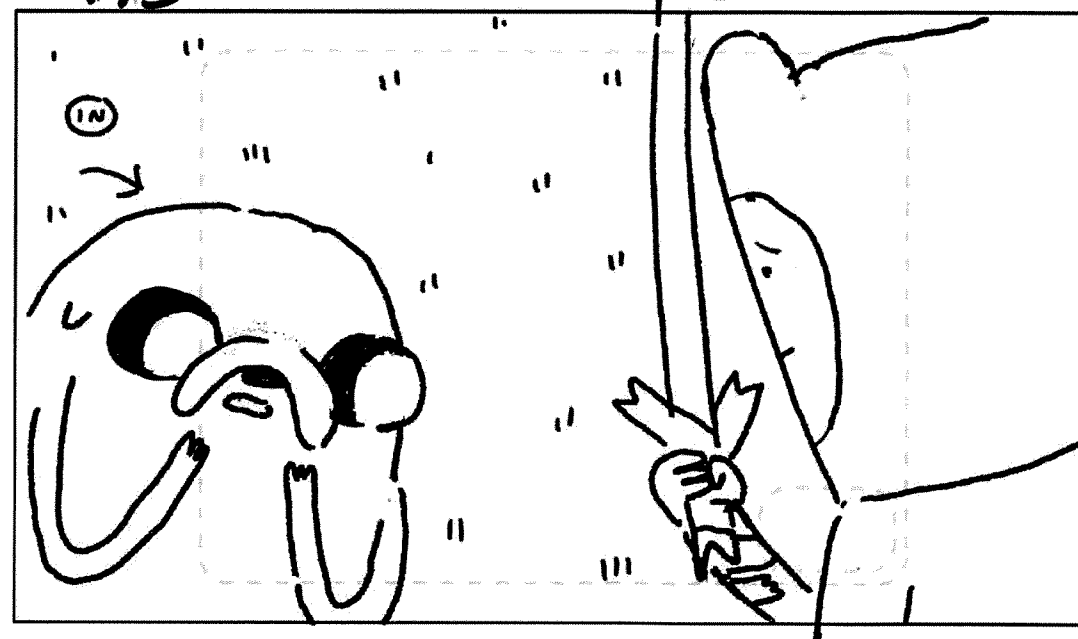


Sc. 113

Pnl. A

Bg.

day night



Dialog:

J: DUDE!

Action:

- J RUNS UP TO F

- J ENTERS FRAME

JUL 23 2013

Timing:

EPISODE # 1014-154

1014/154

Production :

1014/154

ADVENTURE TIME

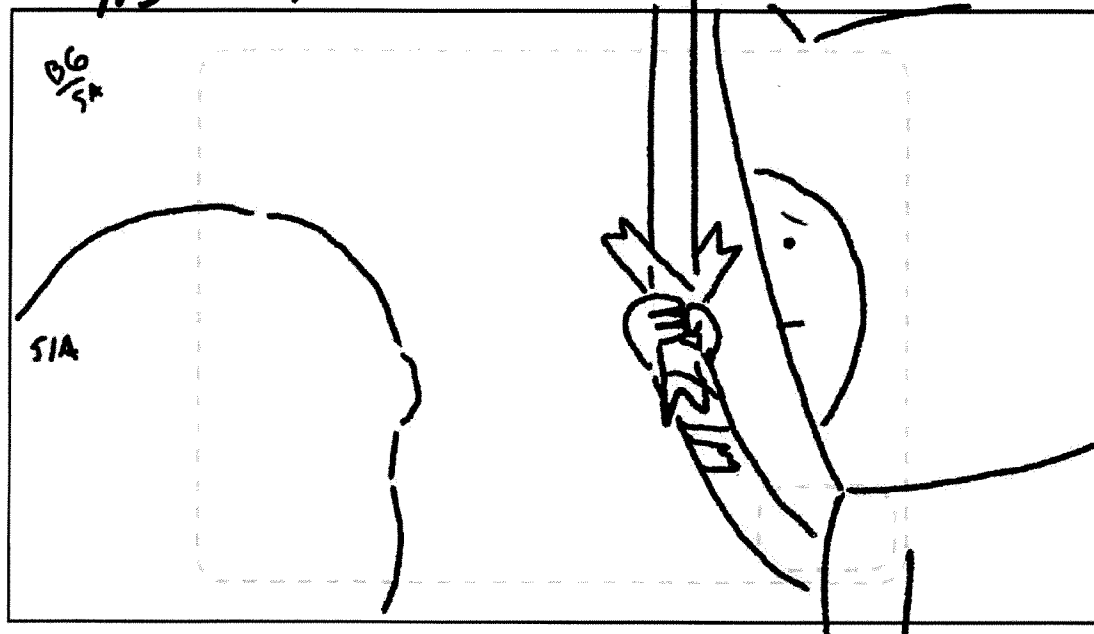


Page **188**

Sc. **113 CONT** Pnl. **B**

Bg.

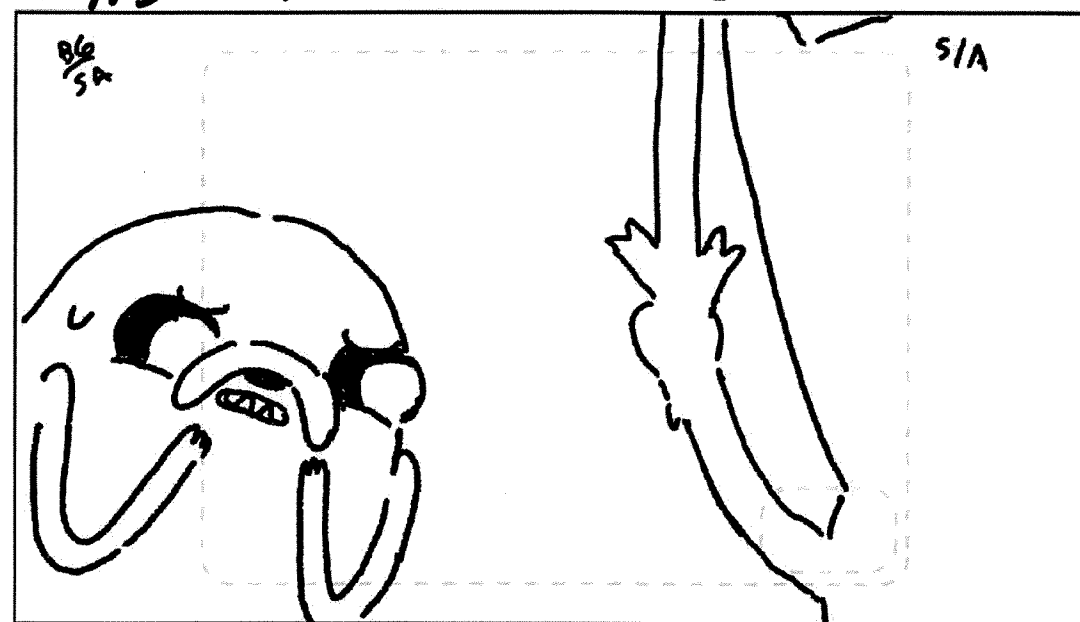
day night



Sc. **113 CONT** Pnl. **C**

Bg.

day night



Dialog:

I: (SUCKS IN AIR THRU TEETH)

Action: **- FINN LIFTS UP
ARM TO SHOW
JAKE**

Timing:

JUL 23 2011

Production :

EPISODE #

1014-154

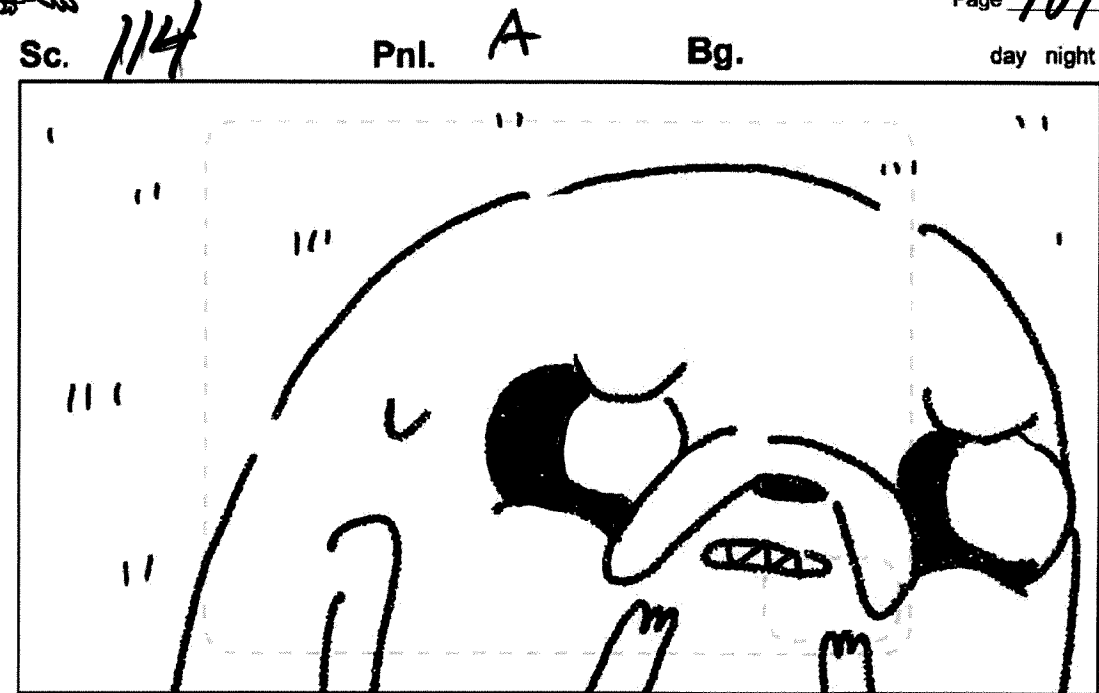
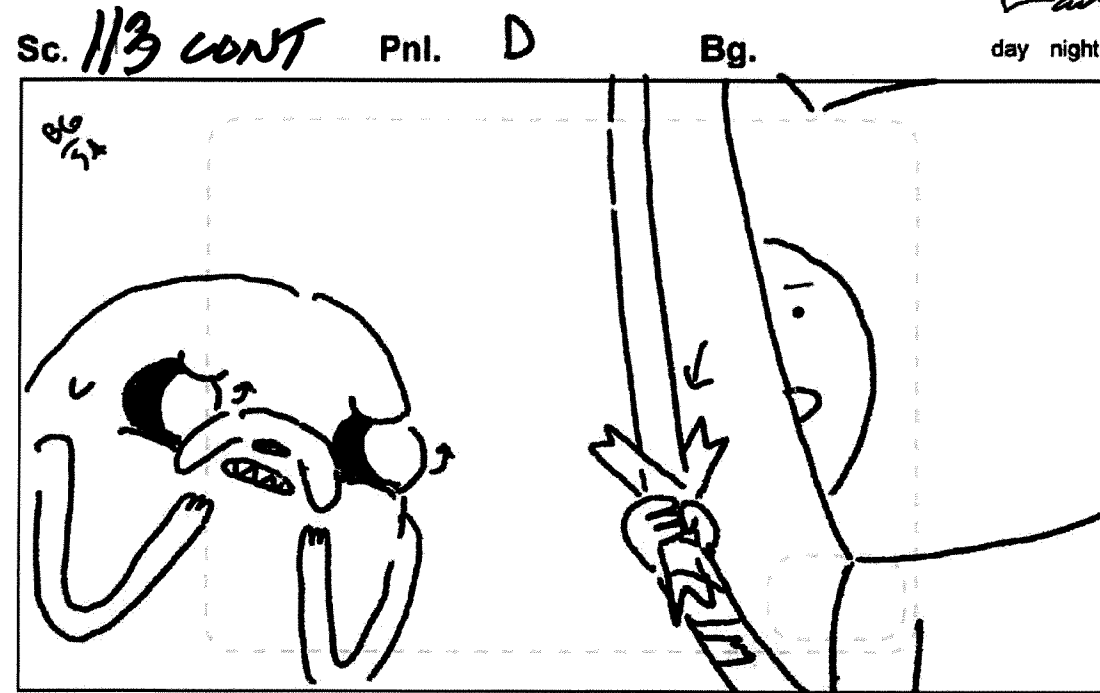
1014/154

1014/154

ADVENTURE TIME



Page 189
day night



Dialog:	E: YEAH. NOT COMING OFF.	S.P.
Action:	- F LOWERS ARM SLIGHTLY - J GLANCES UP AT FINN	
Timing:	JUL 23 2013	

EPISODE # 1014-154

1014/154

Production :

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

1014/154

ADVENTURE TIME



Page 190

Sc. 114 CONT Pnl. B

Bg.

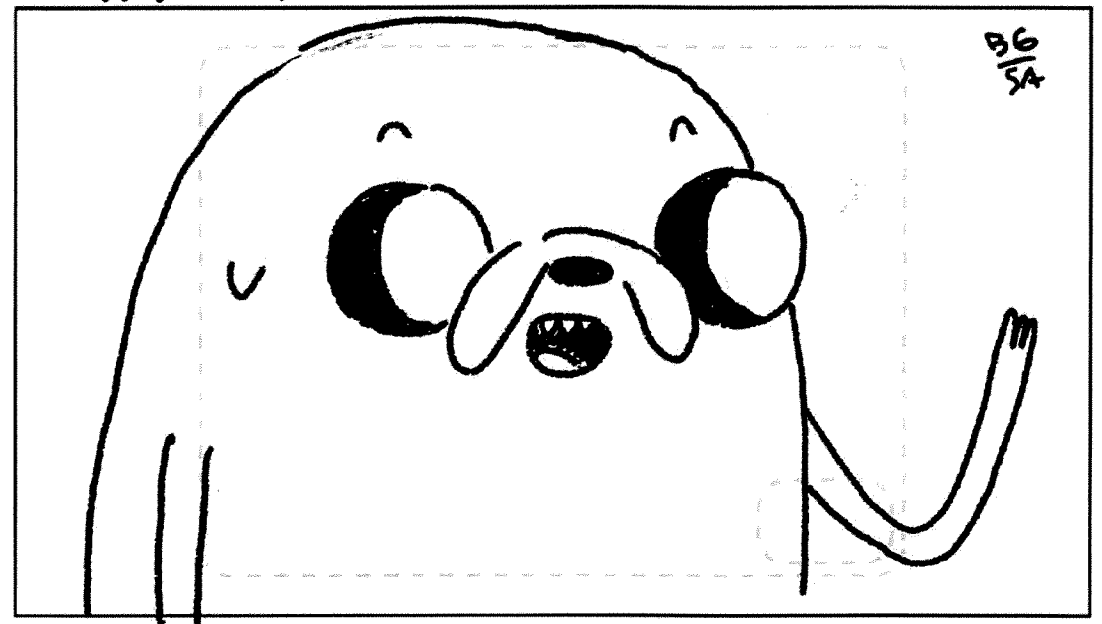
day night



Sc. 114 CONT Pnl. C

Bg.

day night



Dialog:	
<u>J</u> : DON'T GIVE UP, MAN.	<u>I</u> : HEY MAYBE CHOOSE GOOSE KNOWS WHERE THE OLD MAN WENT.
Action:	
Timing:	

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1014/154

ADVENTURE TIME



Page 191

Sc. 114 CONT

Pnl.

Bg.

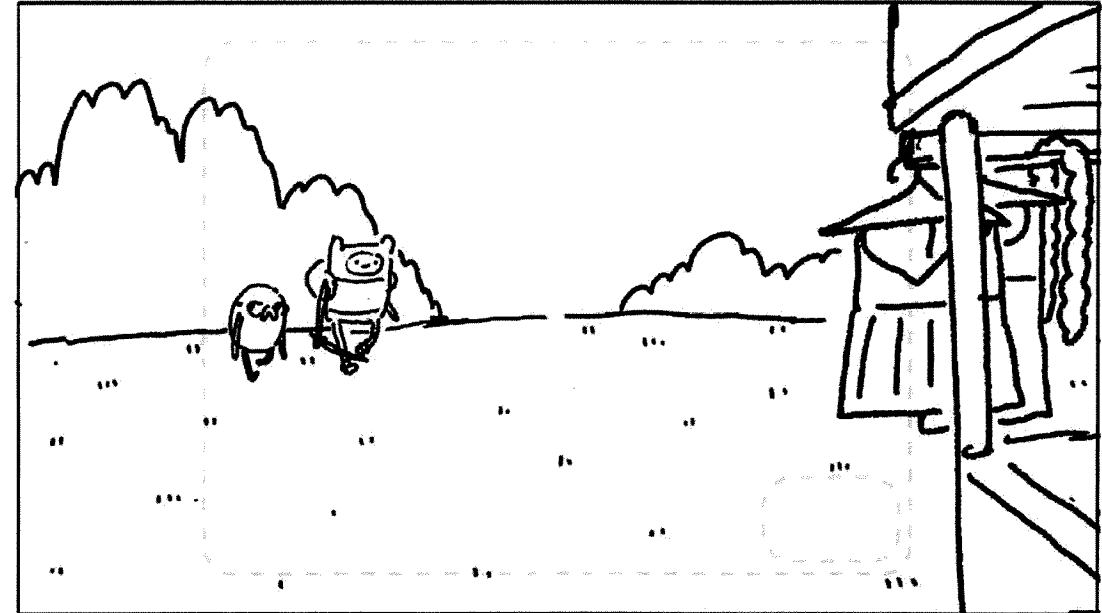
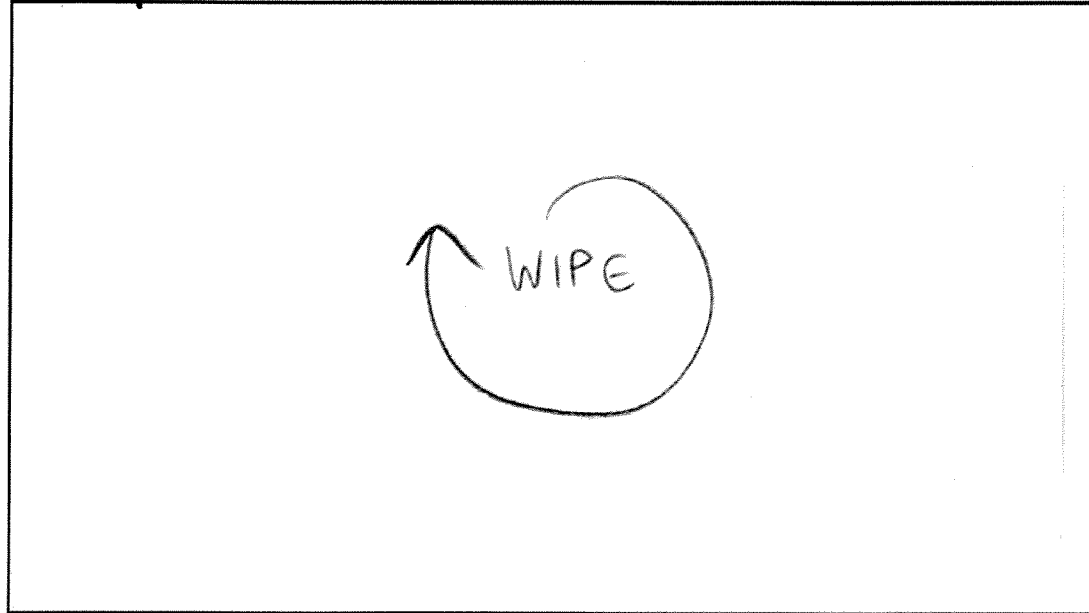
day night

Sc. 115

Pnl. A

Bg.

day night



Dialog:	S.P.
Action:	
Timing:	JUL 23 2013

EPISODE #

Production :

1014/154 1014-154

1014/154

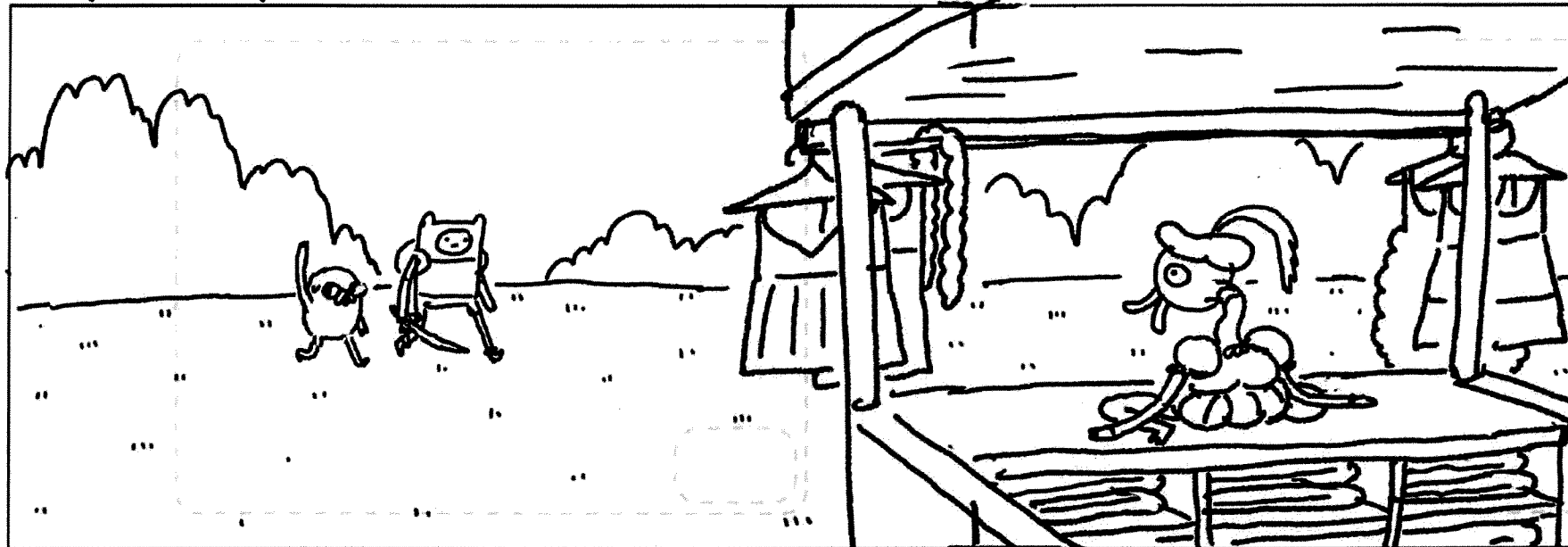
1014/154

ADVENTURE TIME



Page 192
day night

Sc. 115 CONT Pnl. 3 Bg. day night



STOP.

Dialog:

J: HEY CHOOGLLES! WE NEED YOUR HELP!

Action:

- F + J WALK TOWARD CHOOOSE GOOSE
- PAN TO CHOOOSE GOOSE

JUL 23 2013

Timing:

014-154

EPISODE #

1014/154

Production :

1014/154

ADVENTURE TIME



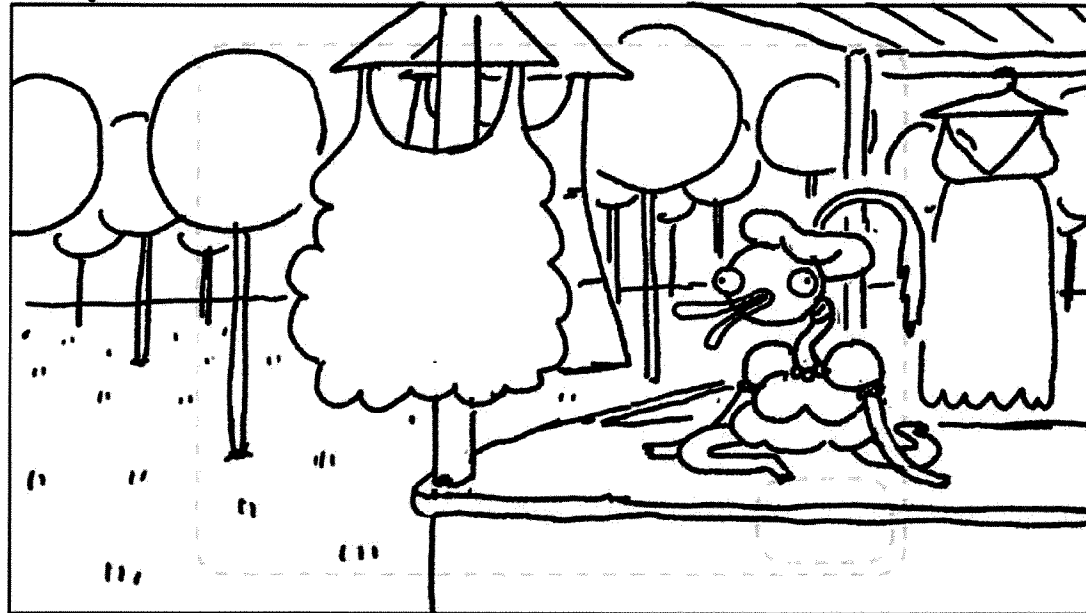
Page 193

Sc. 1/6

Pnl. A

Bg.

day night

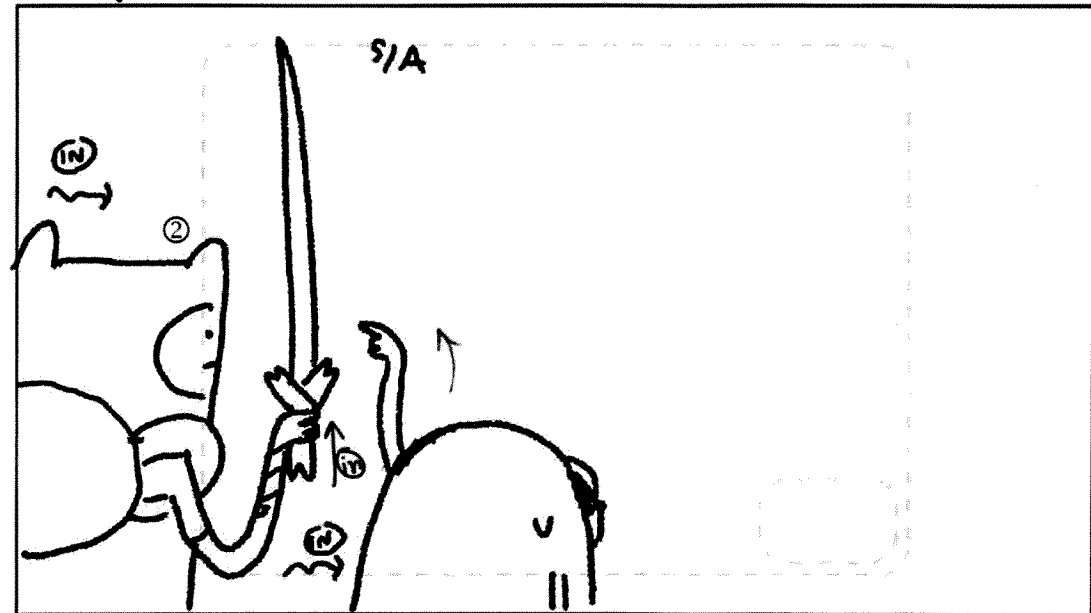


Sc. 1/6 cont

Pnl. B

Bg.

day night



Dialog:

S.P.

J: WE GOTTA FIND THE DUDE WHO SOLD US
THIS CURSED SWORD.

Action:

- F+J WAL

Timing:

①

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154



ADVENTURE TIME

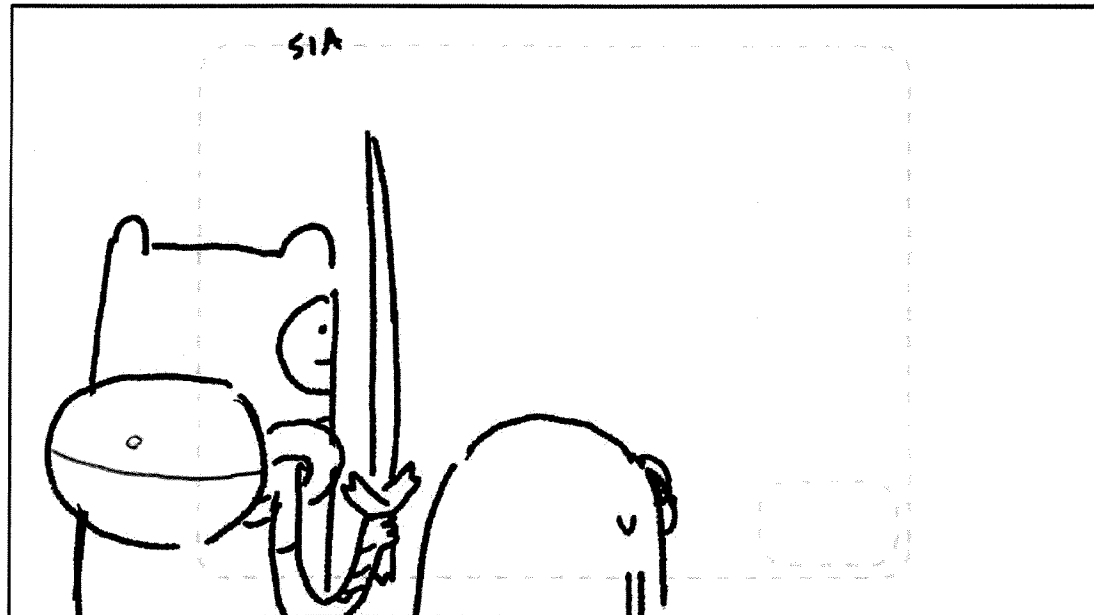
Page 194

Sc. 116 CONT

Pnl. C

Bg.

day night

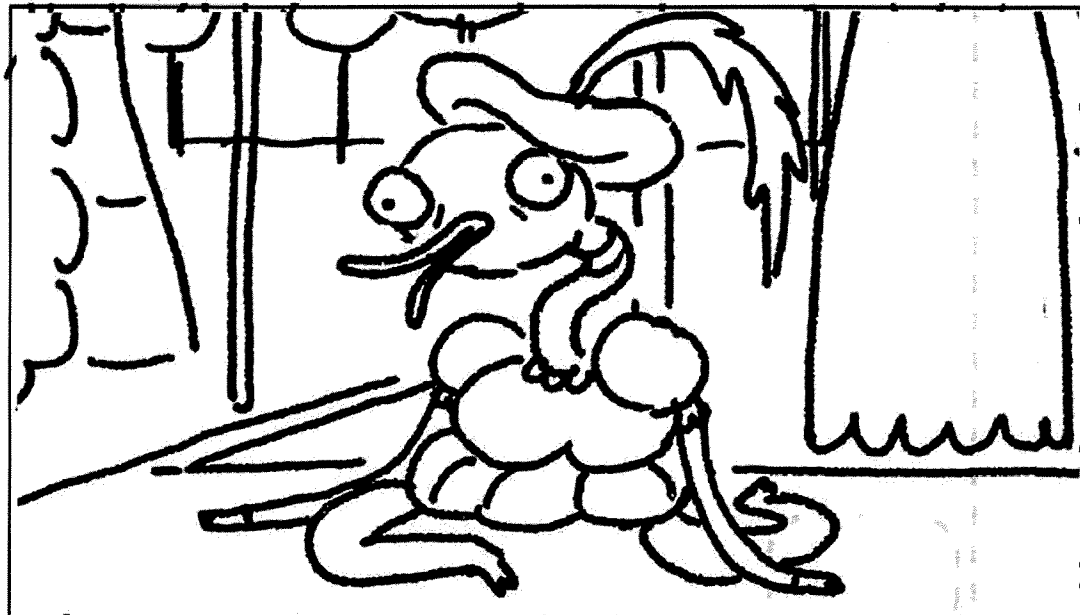


Sc. 117

Pnl. A

Bg.

day night



Dialog:

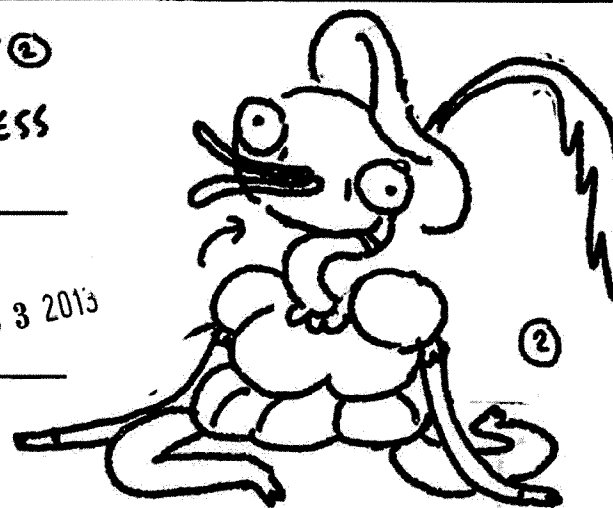
J: D'YOU KNOW WHO HE IS?

CG: ① KNOW ②
YOU DID BUSINESS
WITH SOME

Action:

Timing:

JUL 23 2013



EPISODE #

Production :

1014-154

1014/154

1014/154

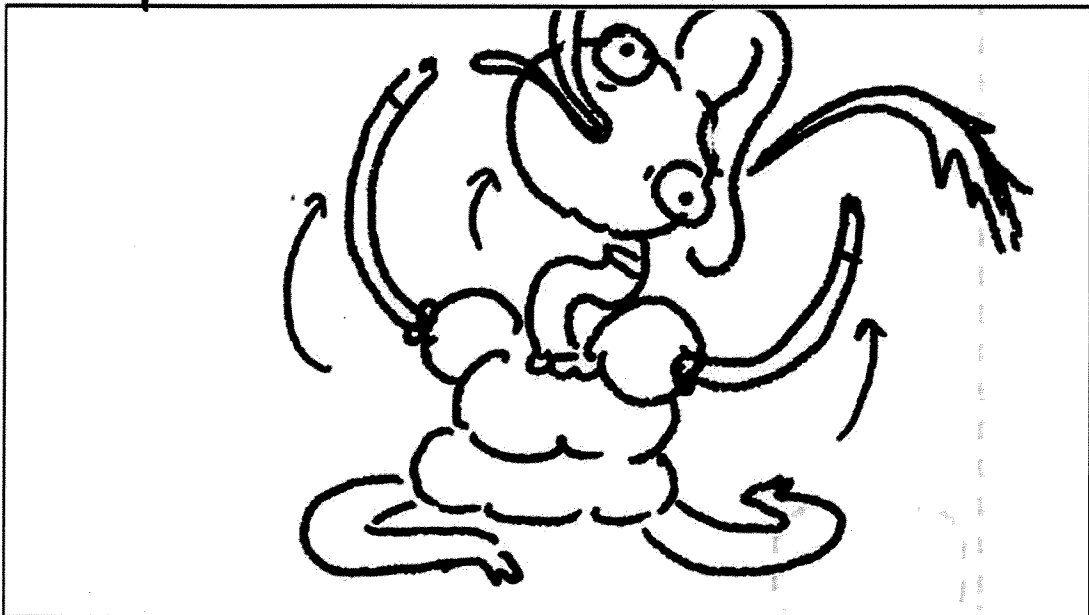
© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, digitized or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

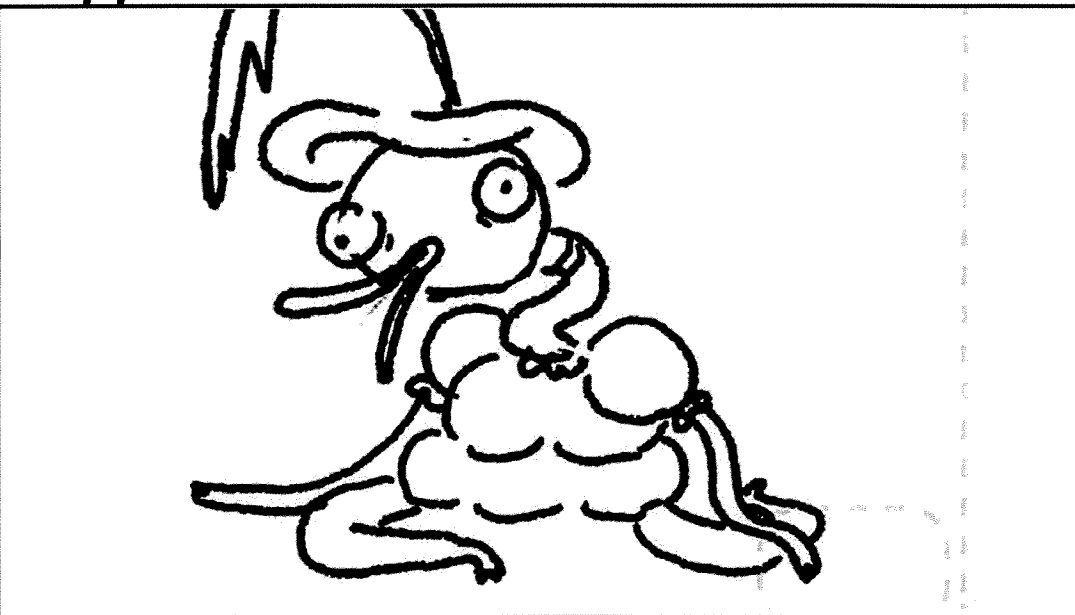


Page 195

Sc. 117 CONT Pnl. B Bg. day night



Sc. 117 CONT Pnl. C Bg. day night



Dialog: <u>CG</u> : RANDO GUY!		<u>CG</u> : HELP YOV BACKSTABBERS WHY SHOULD...
Action:		
Timing:		

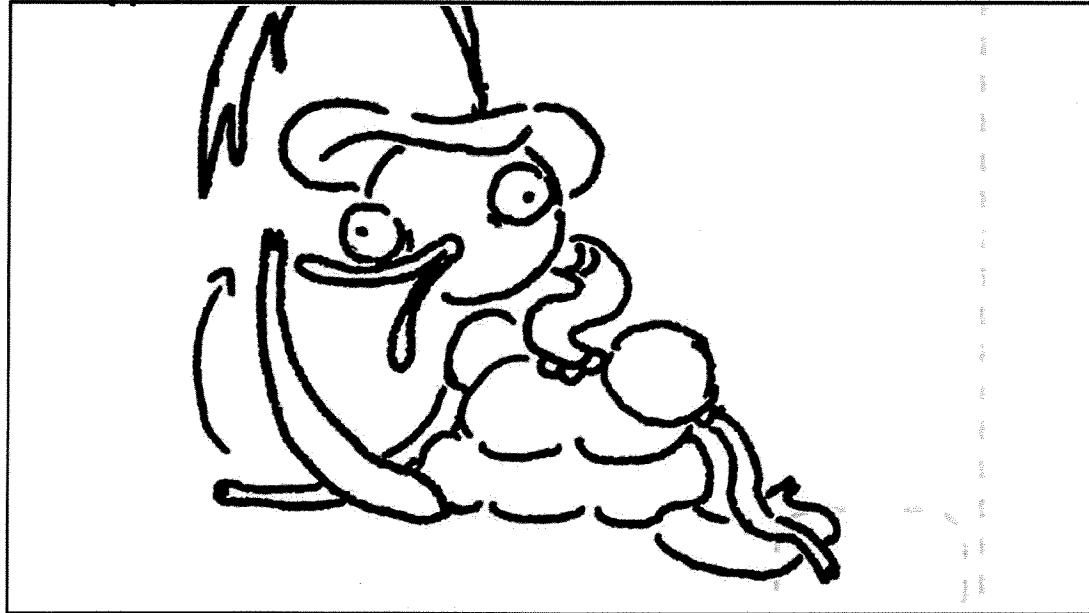
JUL 23 2011

EPISODE # 014-154
1014/154
Production :

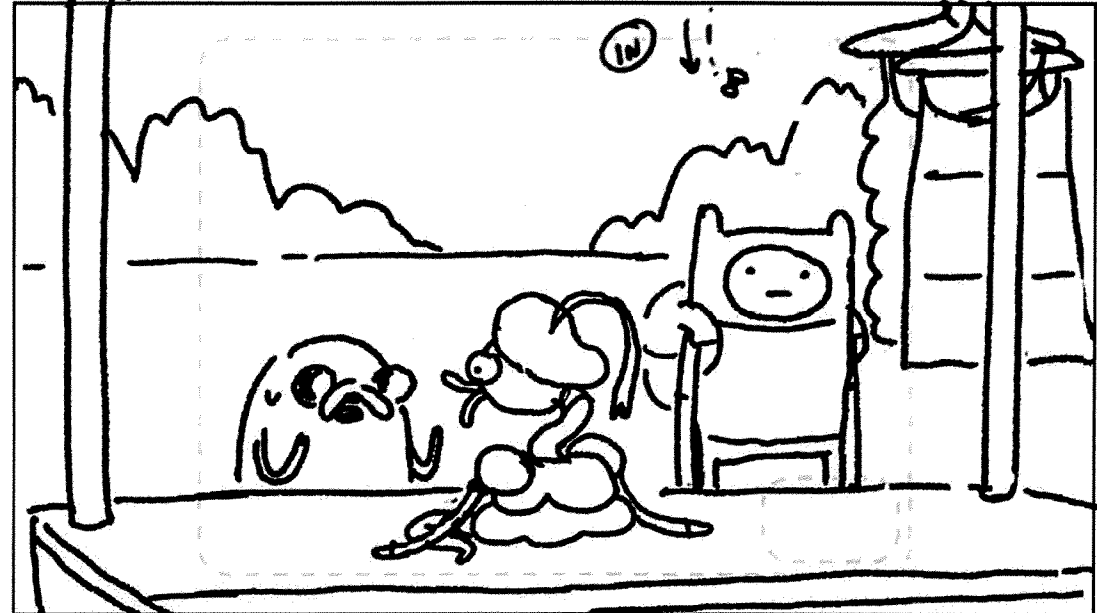
ADVENTURE TIME



Sc. 117 cont Pnl. D Bg. day night



Sc. 118 Pnl. A Bg. day night



Page 196
196A NEXT

Dialog:
CG: I!

Action:
- CG FLOPS LEG.

Timing:



F: WHAAT? C'MON CHOOBIE, IT WAS ONLY ONE TIME.

SFX: [FLY BUZZING]

- FLY BUZZING OVER FINN



JUL 23 2013

Production :

EPISODE #

1014/154 1014-154

1014/154

ADVENTURE TIME



Page 196A
~~197~~NEXT
day night

Sc. 118 *CONT*

Pnl. B

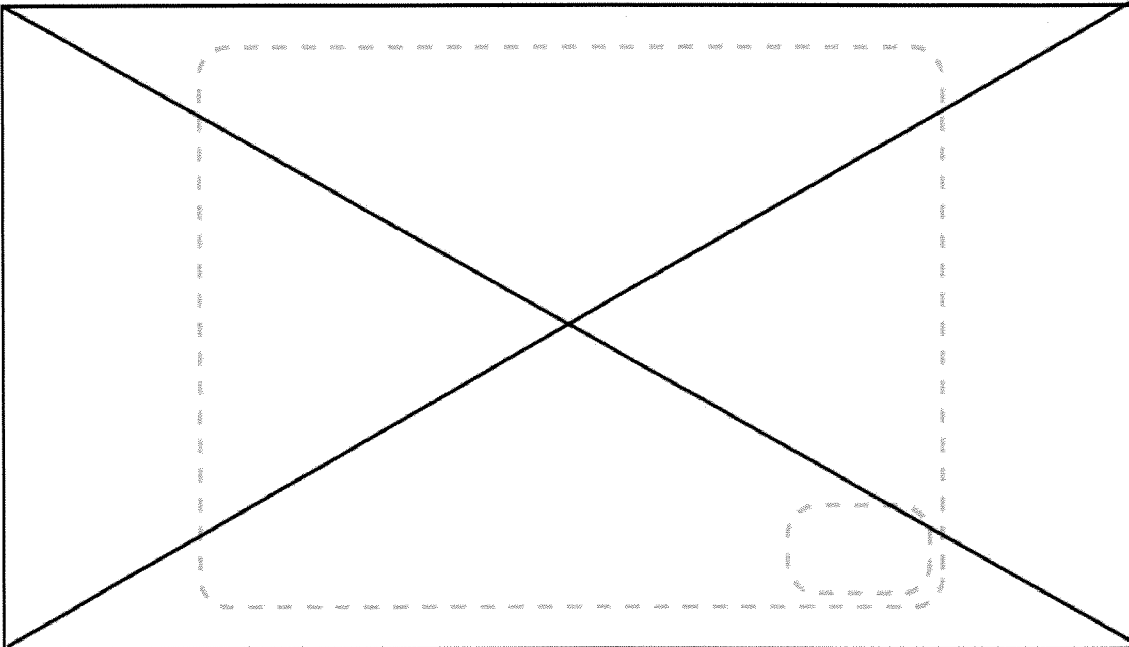
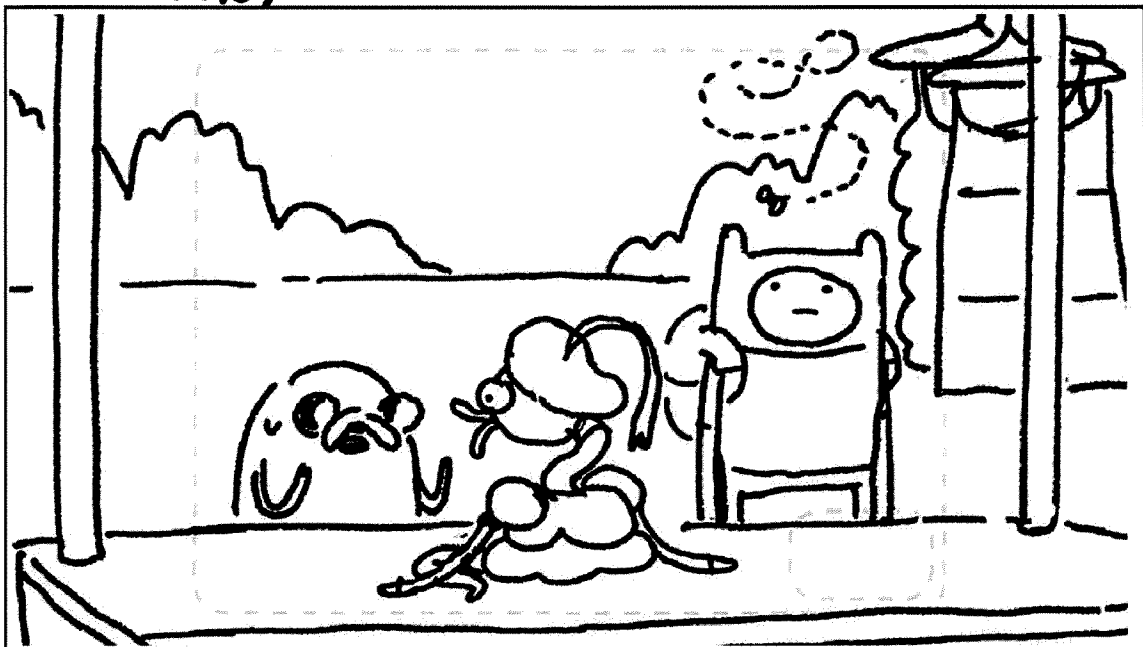
Bg.

day night

Sc.

Pnl.

Bg.



Dialog:
Action:
Timing:

JUL 23 2013

EPISODE # 1014-154
1014/154
Production :

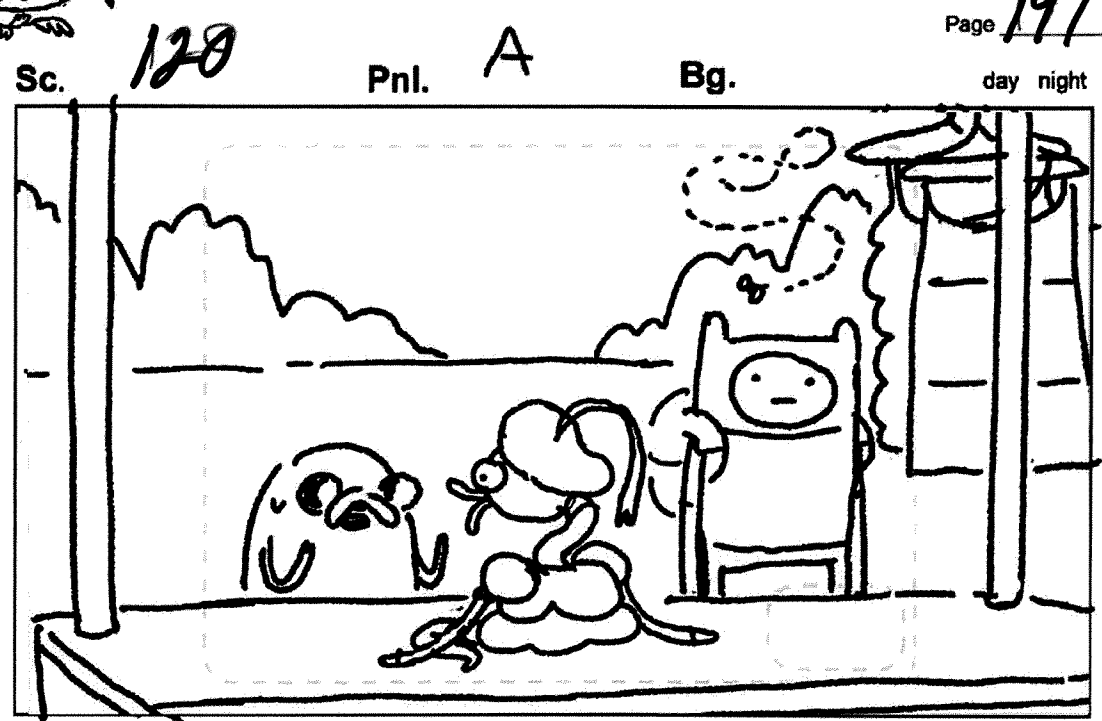
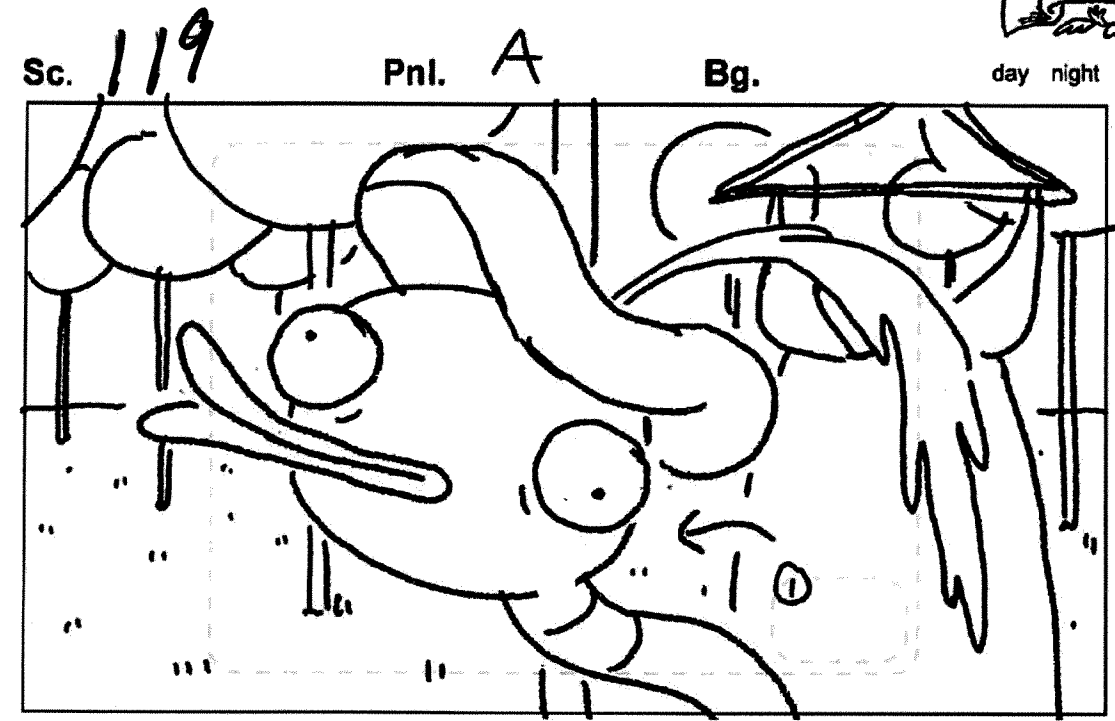
1014/154 1

751/7101
© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, digitized or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page **197**



Dialog:	CG: HMFF.	
Action:		
Timing:		

JUL 23 2013

EPISODE # **1014-154**

Production :

1014/154

1014/154

© 2013 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

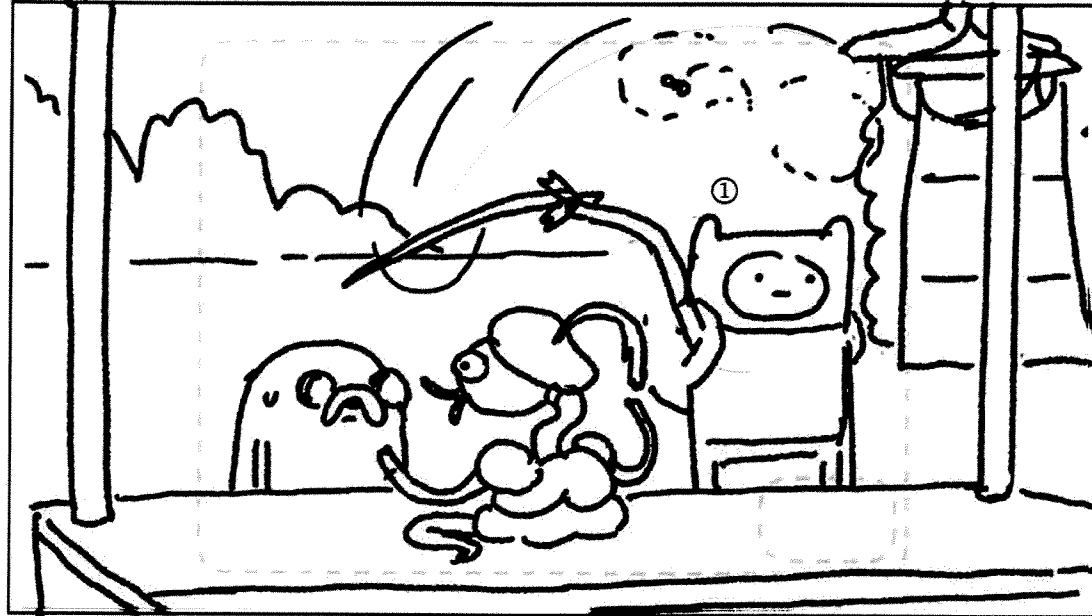


Sc. 120 CONT

Pnl. B

Bg.

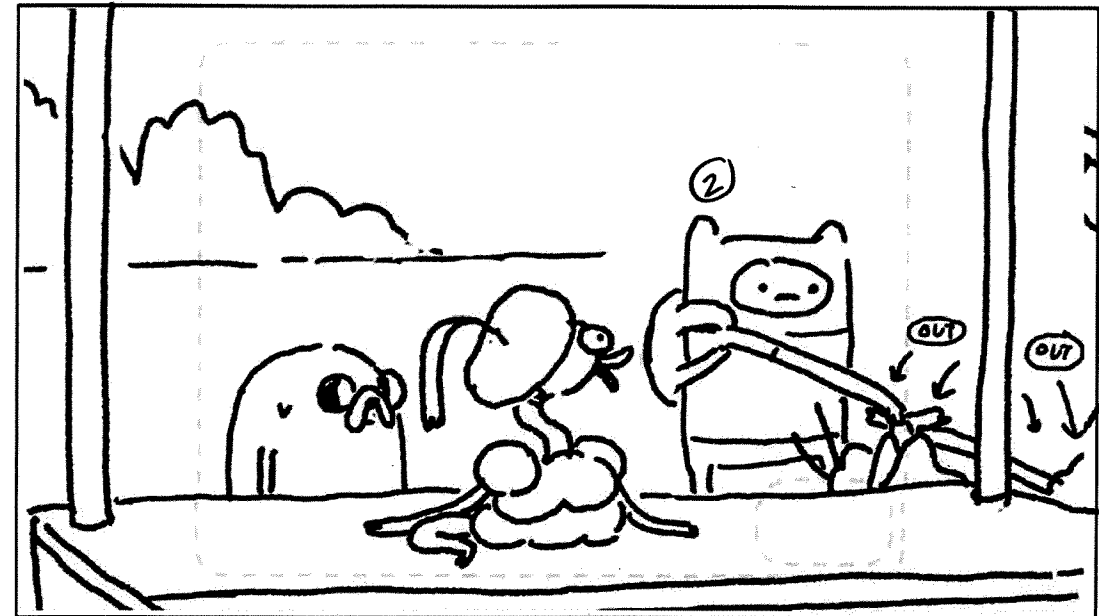
day night



Sc.

120 CONT Pnl. C

Bg.



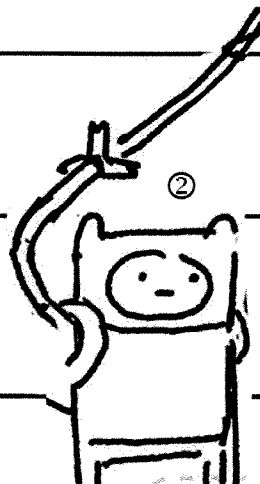
Page 198
NO PG 199
day night

Dialog:

SFX: [SWOOSH] [BUZZING STOPS]

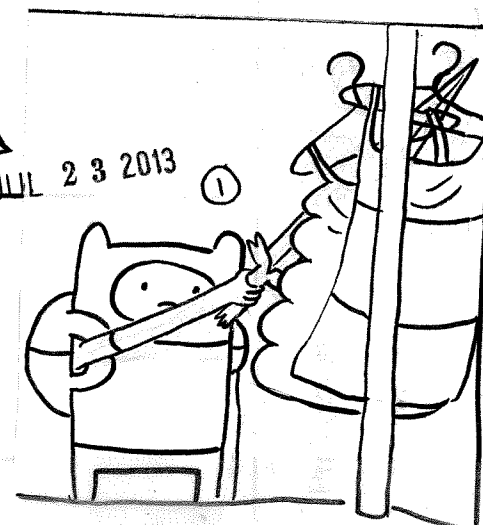
Action: - FINN SWATS ABSENT-MINDEDLY AT FLY
W/SWORD HAND

Timing:



- Finn chops his sword through the air catching the fly.
-The dresses on display and their hangers split in half and fall to the ground
-J and CT turn to look at F.

NOTE:
ANIMATE
THROUGH THIS
POSE



EPISODE #

1014-154
1014/154

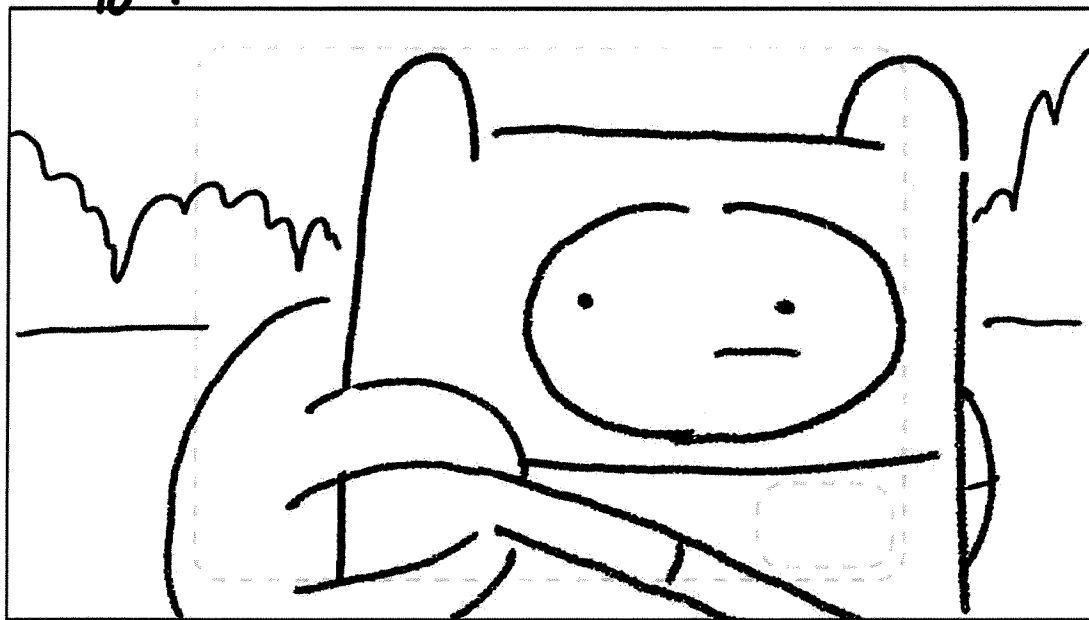
1014/154

ADVENTURE TIME

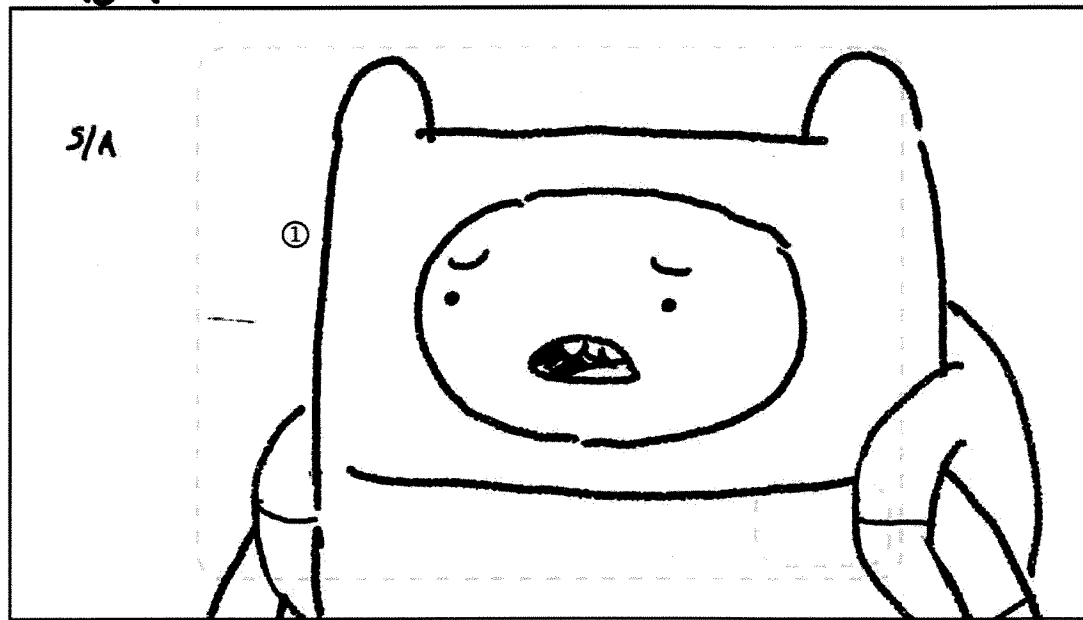


Page 200

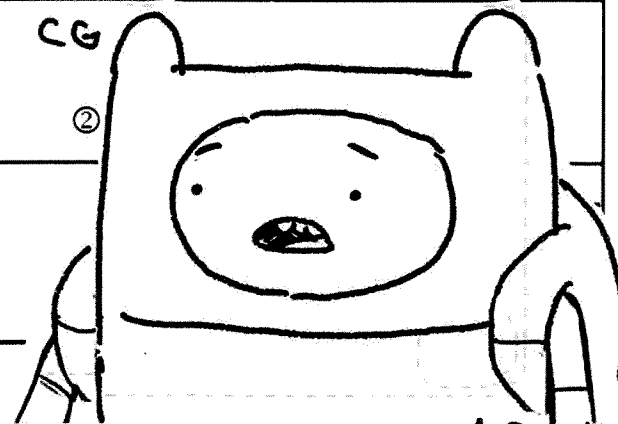
Sc. 121 Pnl. A Bg. day night



Sc. 121 CONT Pnl. B Bg. day night



Dialog:	S.P.	F: I MADE A MISTAKE, CG. THIS MERCH IS TOTALLY DEFECTIVE. PLEASE...
Action:		-F TURNS TOWARD CG
Timing:		



EPISODE # 1014-154
1014/154

Production :

ADVENTURE TIME



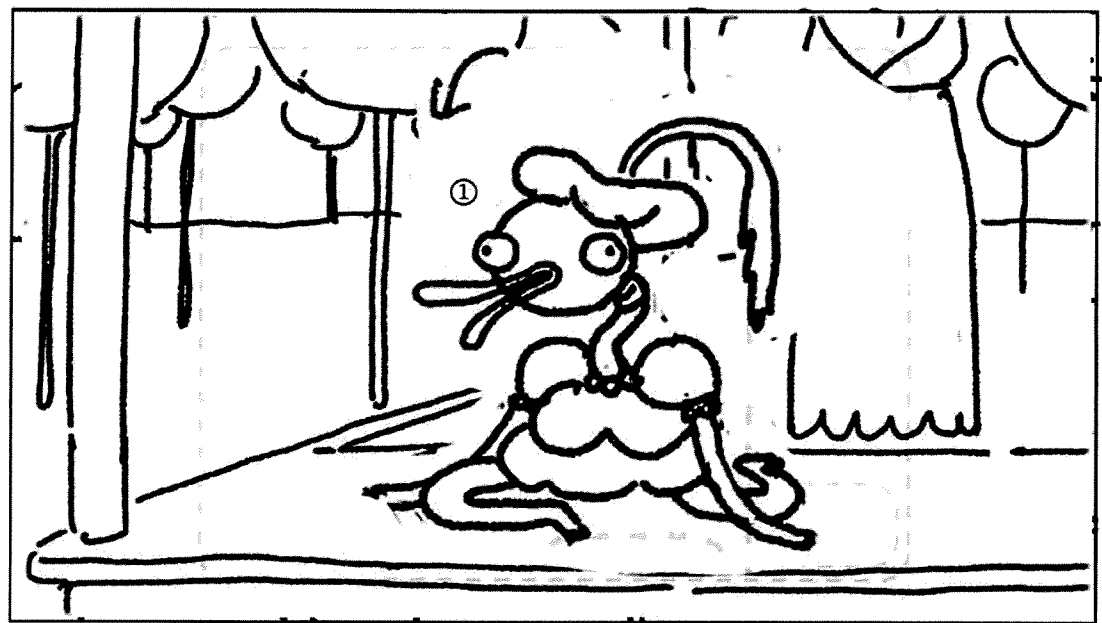
Page 201

Sc. 122

Pnl. A

Bg.

day night



Sc. 122 CONT

Pnl. B

Bg.

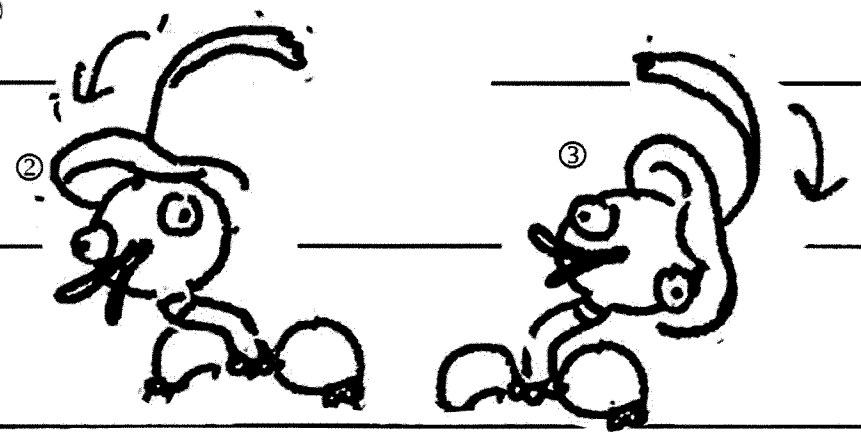
day night



Dialog:

CG: OKAY^① DOKAY^②
(ALRIGHT, ALRIGHT)

Action:



Timing:

JUL 23 2013

Production :

EPISODE #

1014-154
1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

1014/154

ADVENTURE TIME



NO SC
123

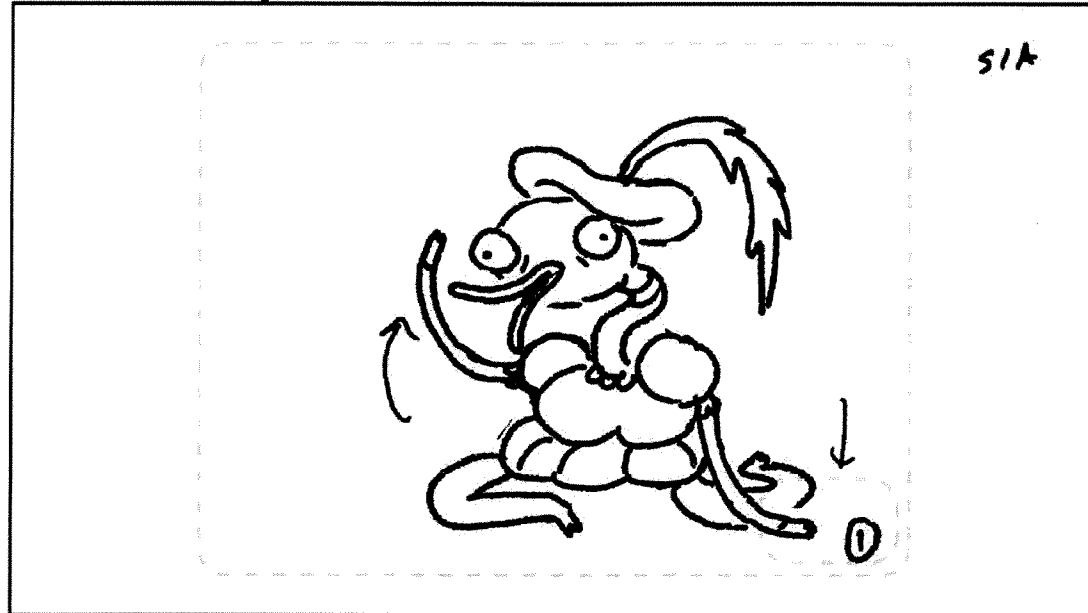
Page 202

Sc. 122 *CONT*

Pnl. C

Bg.

day night



Sc. 122 *CONT*

Pnl. D

Bg.

day night



Dialog: CG: ① KNOW THAT QUACK WITH THE
① GRASSY ② SHACK. ③

Action:

Timing:



EPISODE # 1014-154

1014/154

Production :

1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

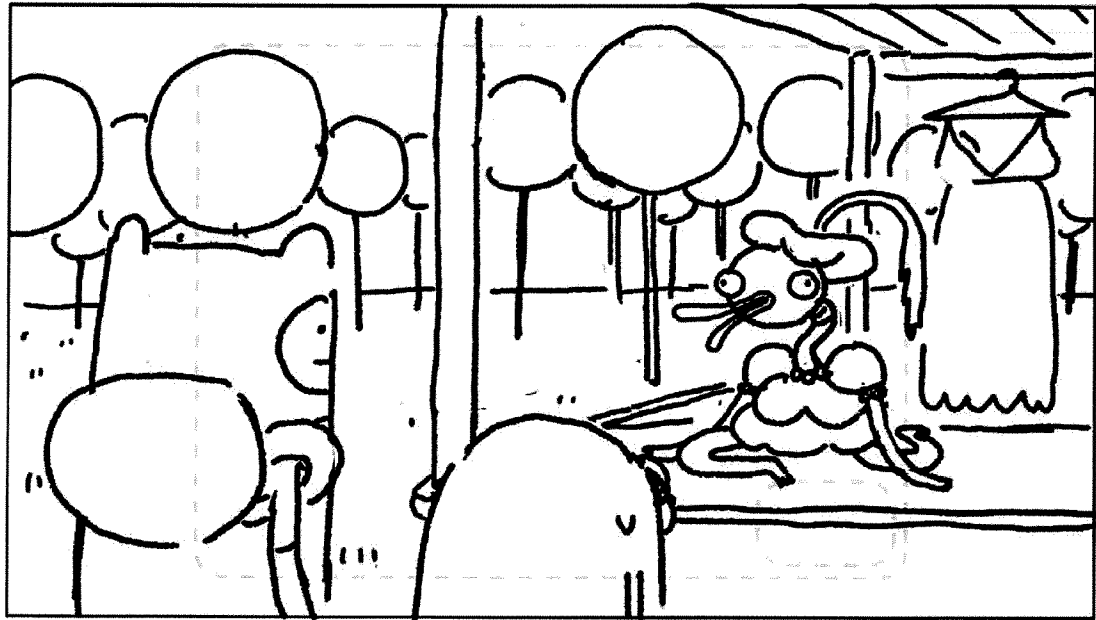


Sc. **124**

Pnl. **A**

Bg.

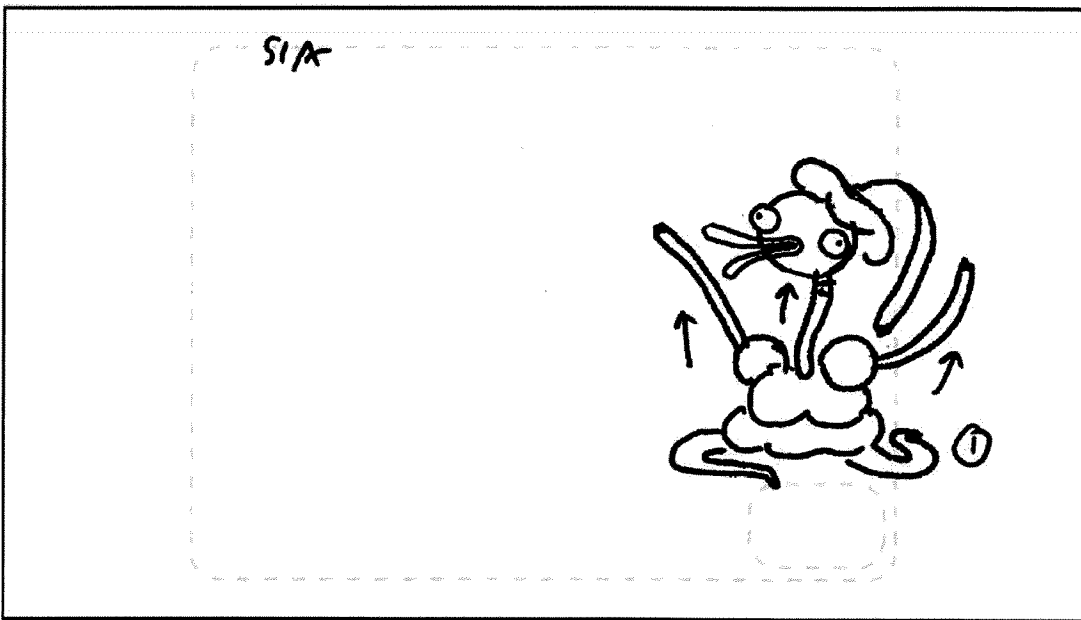
day night



Sc. **124 cont** Pnl. **B**

Bg.

day night

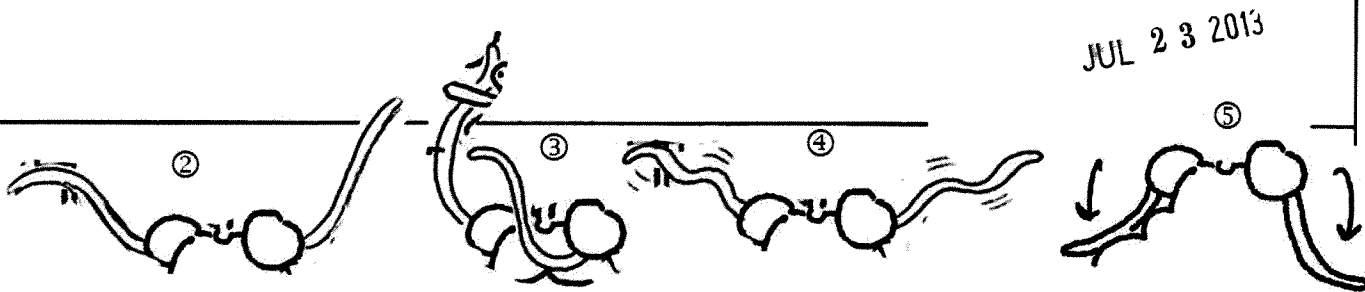


Dialog:

CG/ HE'S A WIZARD FROM THE GRASSY PLAINS. HE LIVES ATOP THE GRASSY... MOUN-

Action:

Timing:



Production :

EPISODE #

1014-154

1014/154

1014/154

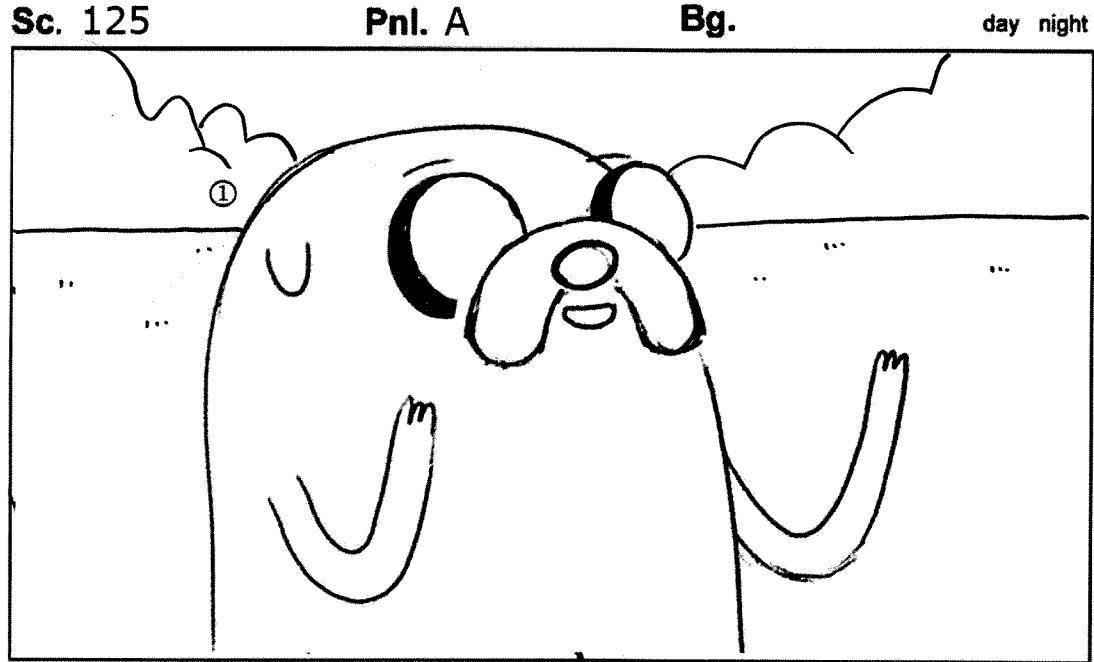
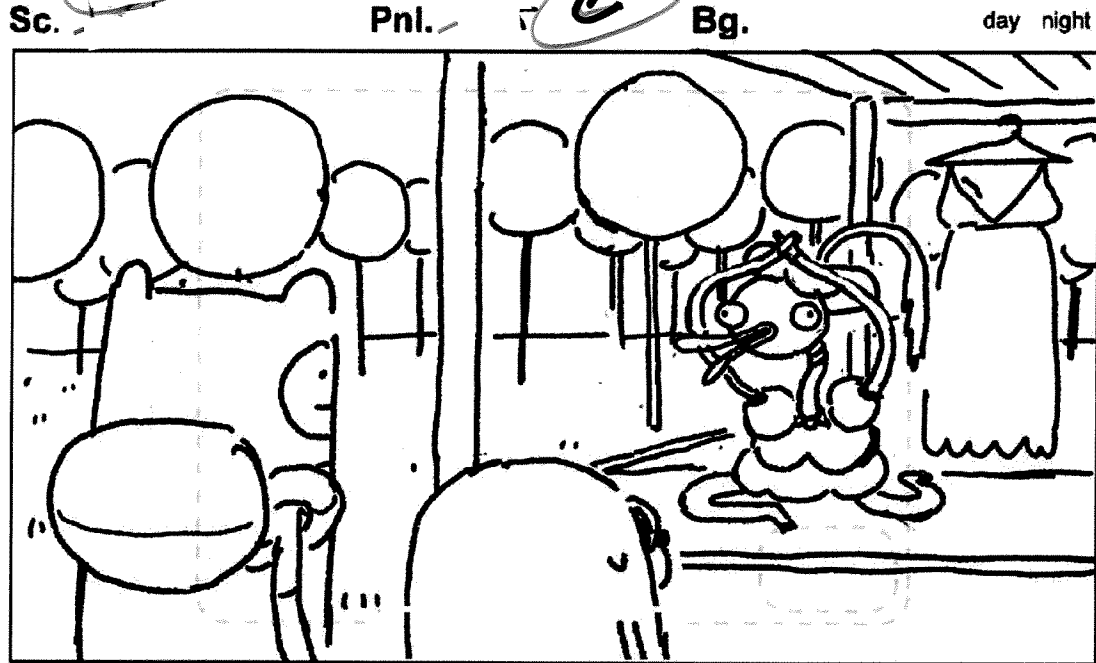
1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

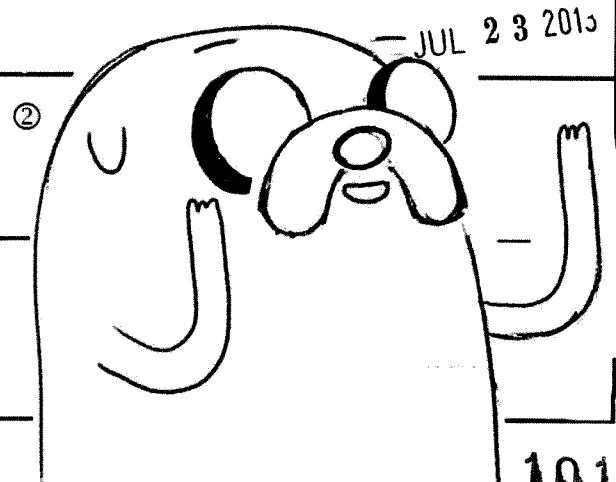
ADVENTURE TIME



Page 204



Dialog:	CG/ Tayn.	<u>J= AWESOME,</u>	<u>J= WIZARD OF GRASSY MOUNTAYN.</u>
Action:	<u>- CG'S ARMS SLIDE BACK DOWN, SLAPPING THE TABLE</u>		
Timing:			



EPISODE # 1014-154
1014/154
Production : 1014/154

ADVENTURE TIME



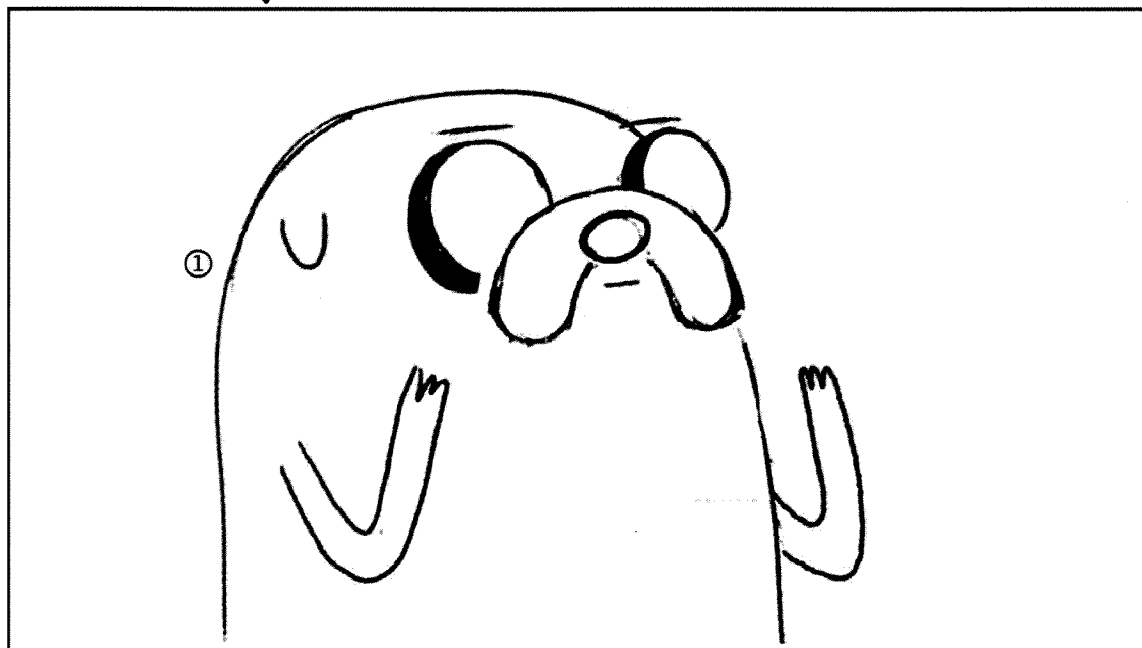
Page 205

Sc. 125 *CONT*

Pnl. B

Bg.

day night

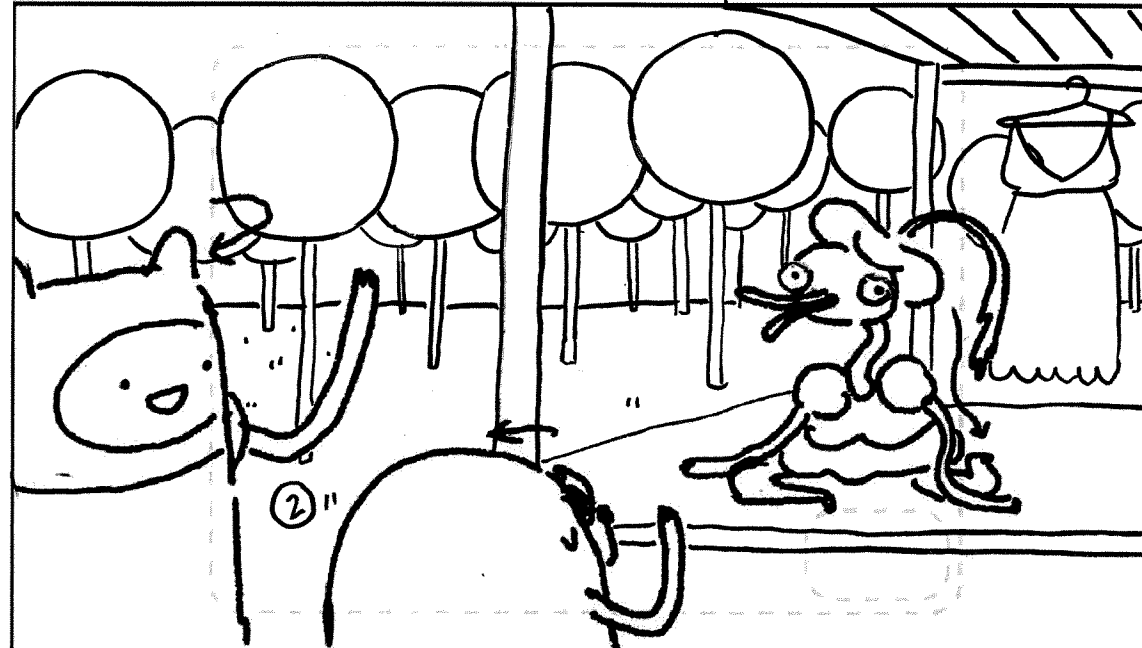


Sc. 126

Pnl. A

Bg.

day night



Dialog:

J = MOUNTAIN.

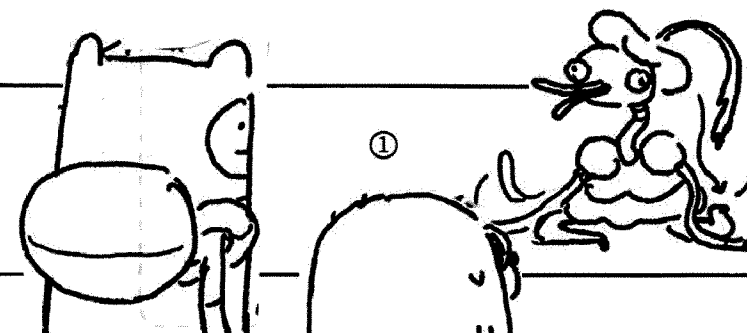
J/ Yeah. Thanks Choogs.

F = YEAH. THANKS!

Action:

- F + J TURN AND WALK AWAY

Timing:



JUL 23 2013

EPISODE # 1014-154
1014/154

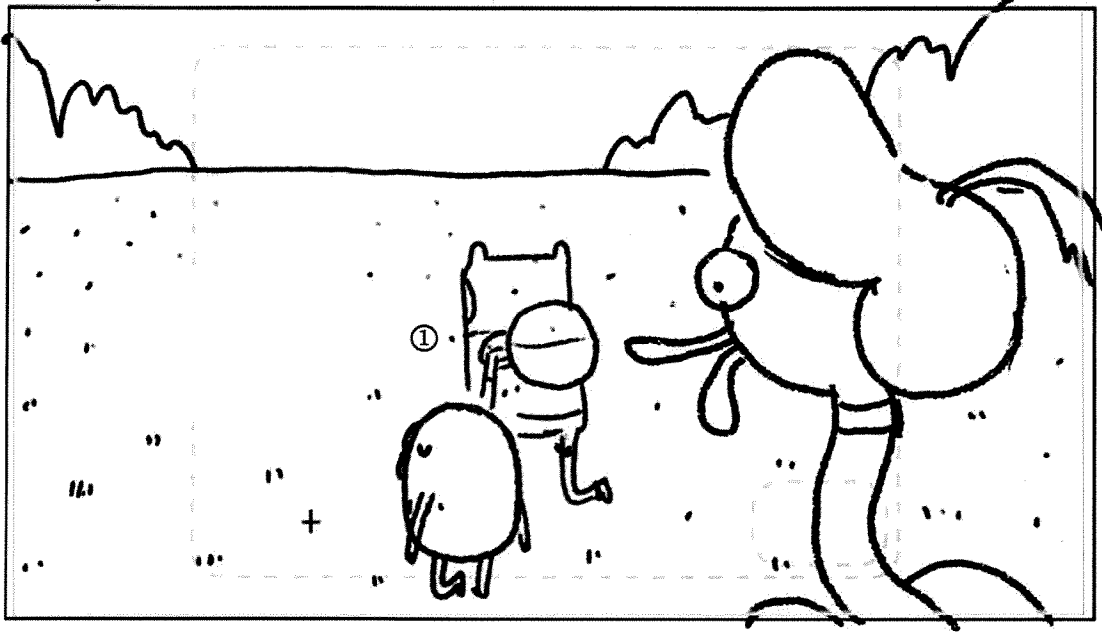
Production :

1014/154

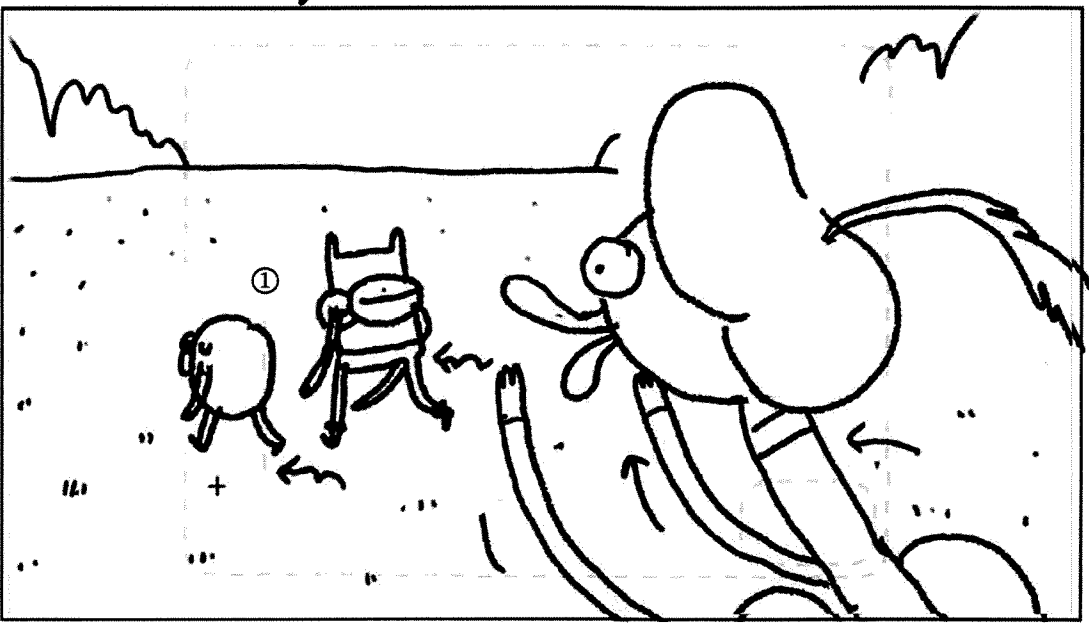
ADVENTURE TIME



Sc. 127 Pnl. A Bg. day night



Sc. 127 cont Pnl. B Bg. day night



Dialog:	S.P.		CG: HE'S THE ONLY ONE WHO CAN LIFT THE CURSE!	
Action:	F+J WALK AWAY.			
Timing:				

JUL 23 2013

Production :

EPISODE# 1014-154

1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Sc. 128 Pnl. A Bg. day night

Sc. 129 Pnl. A Bg. day night

Page 207
day night

Dialog:	CG: BUT BEWARE!
Action:	
Timing:	

JUL 23 2013

EPISODE # 1014-154
1014/154
Production : 1014/154

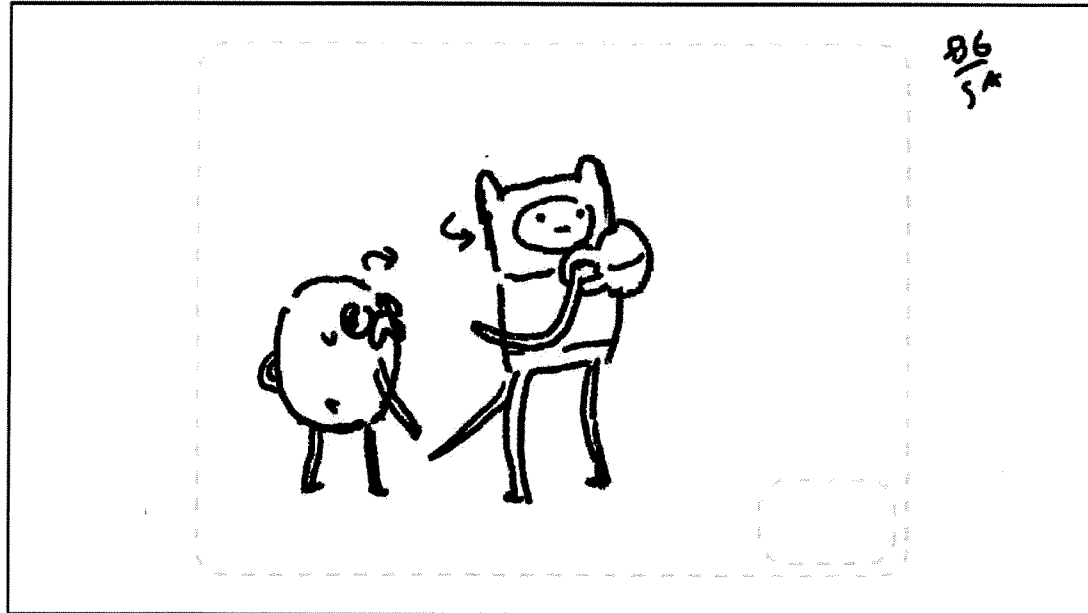
ADVENTURE TIME



Sc. 129 *CONT* Pnl. B

Bg.

day night

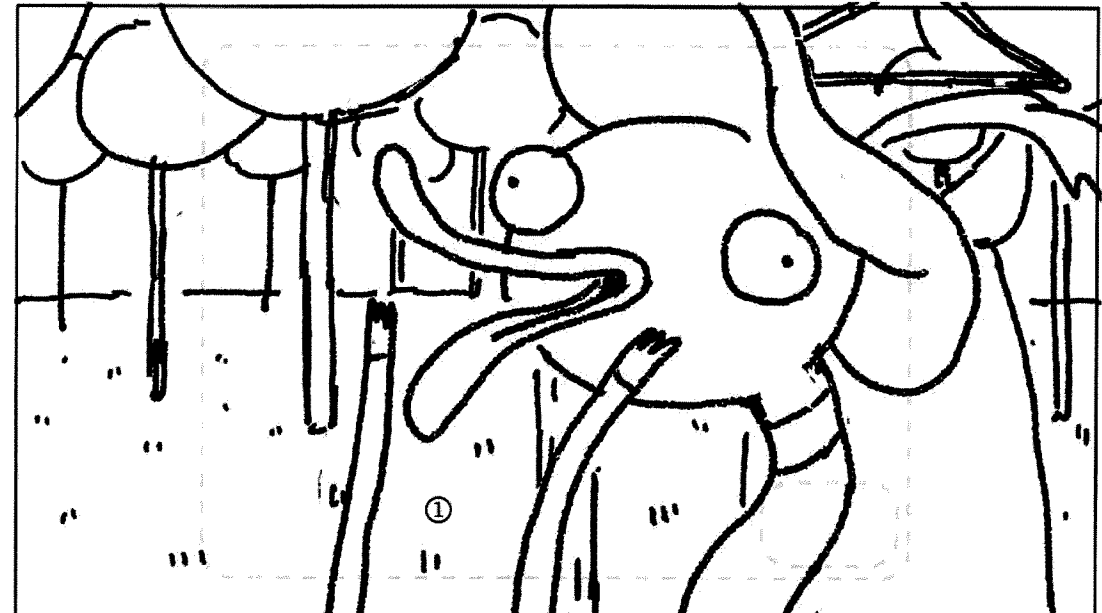


Sc. 130

Pnl. A

Bg.

Page *208*
day night



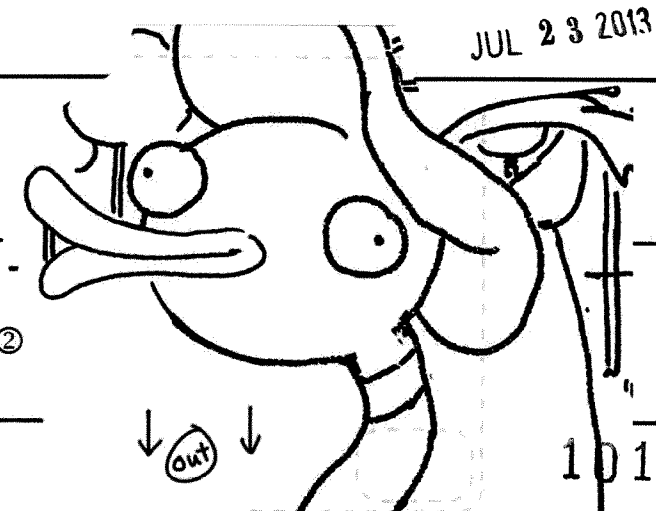
Dialog:

LG: HE'S A HUGE DINGWAD!

Action:

- F + J TURN THEIR HEADS

Timing:



EPISODE #

1014-154

1014/154

Production :

1014/154

ADVENTURE TIME

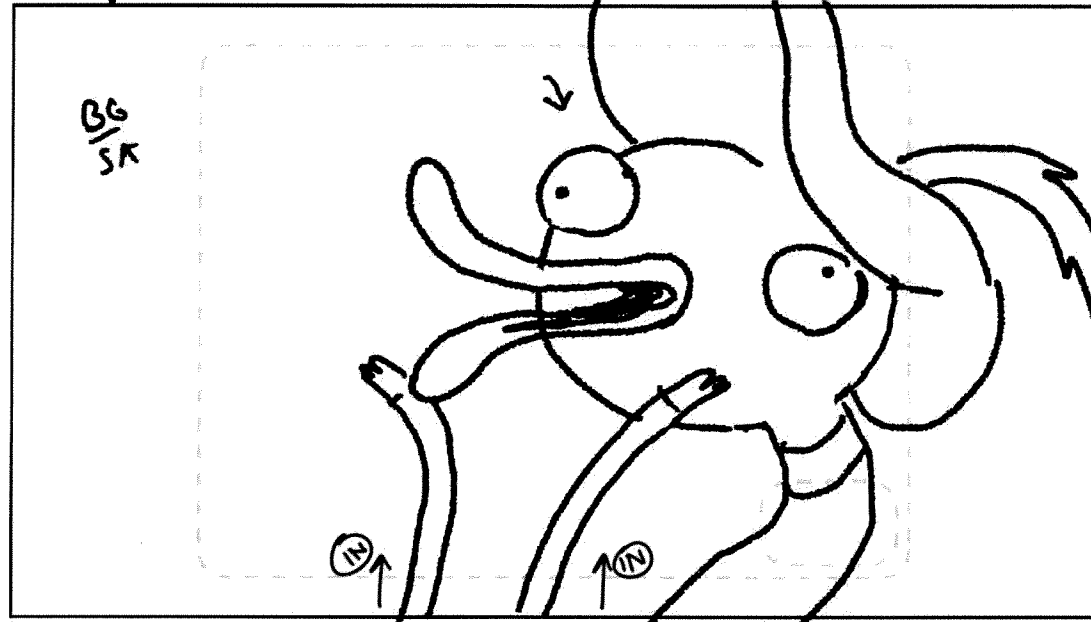


Page 209
day night

Sc. 130 CONT Pnl. B

Bg.

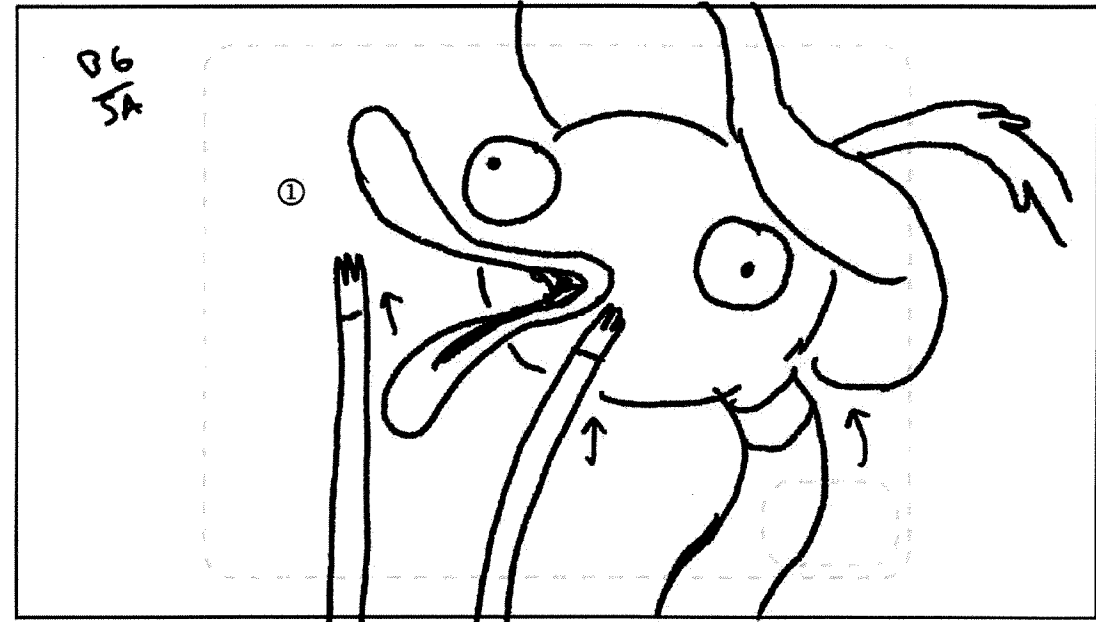
day night



Sc. 130 CONT Pnl. C

Bg.

day night



Dialog:

< SHORT BEAT >

CG: JUST THE WORST!

Action:

Timing:



EPISODE # 1014-154

1014/154

Production :

1014/154

ADVENTURE TIME



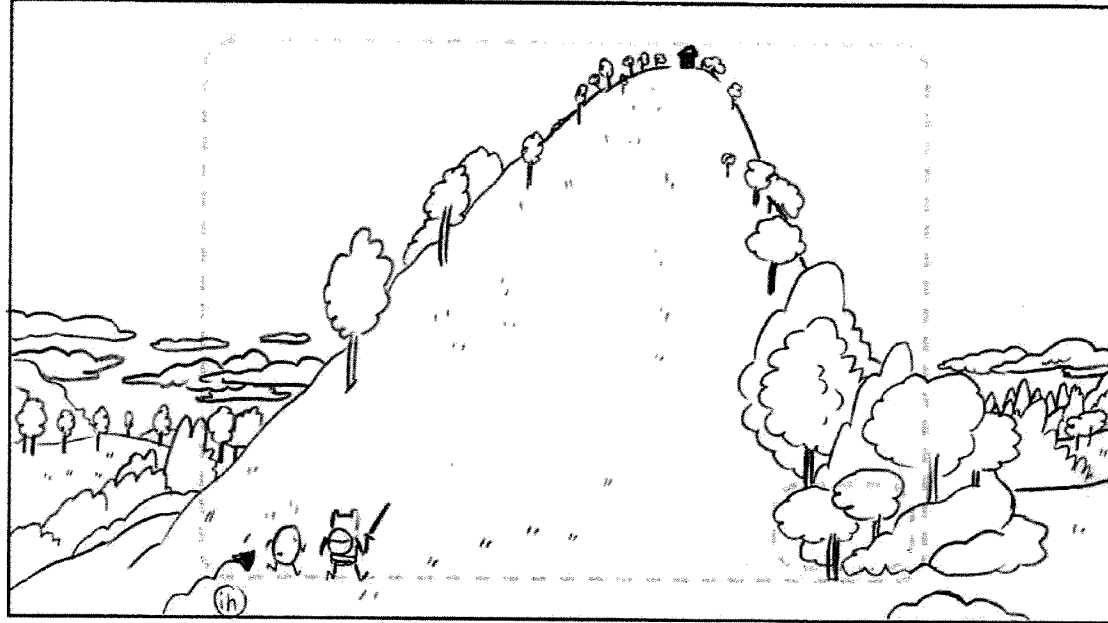
Page 210
210A NEXT
 day night

Sc. 131

Pnl. A

Bg.

day night



Sc. 132

Pnl. A

Bg.



Dialog:

F: [HUFFING + PUFFING]

F: [HUFFING + PUFFING]

Action:

F+J running up the grassy mountain.

Timing:



Production :

EPISODE #

1014-154

1014/154

1014/154

ADVENTURE TIME



211 NEXT
day night

Sc. 133

Pnl. A

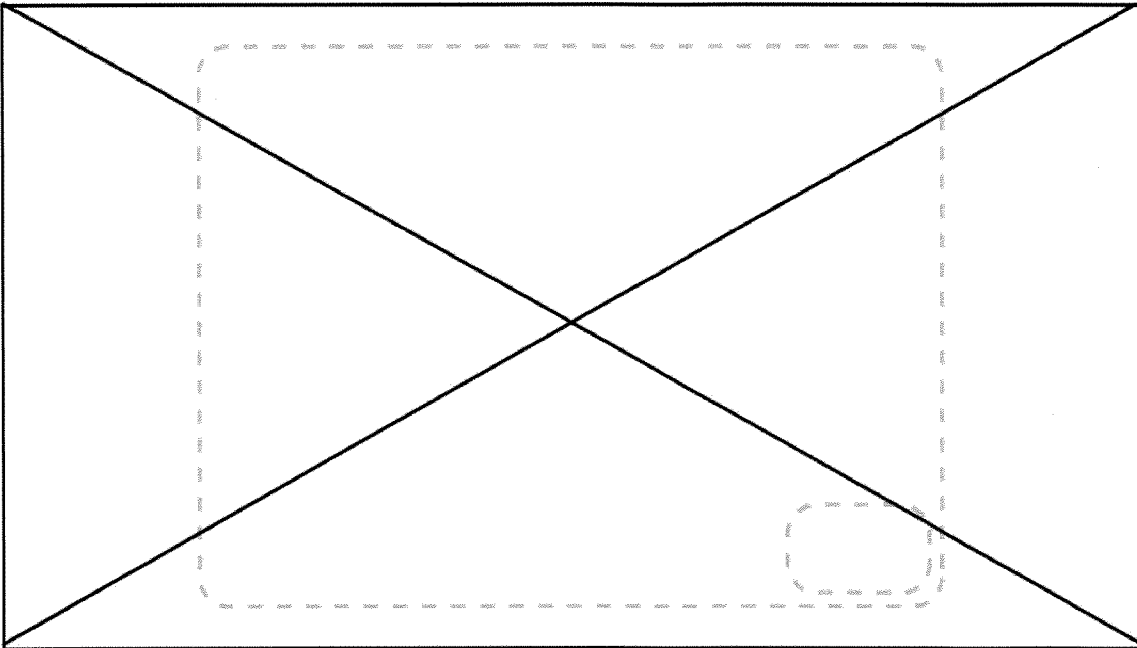
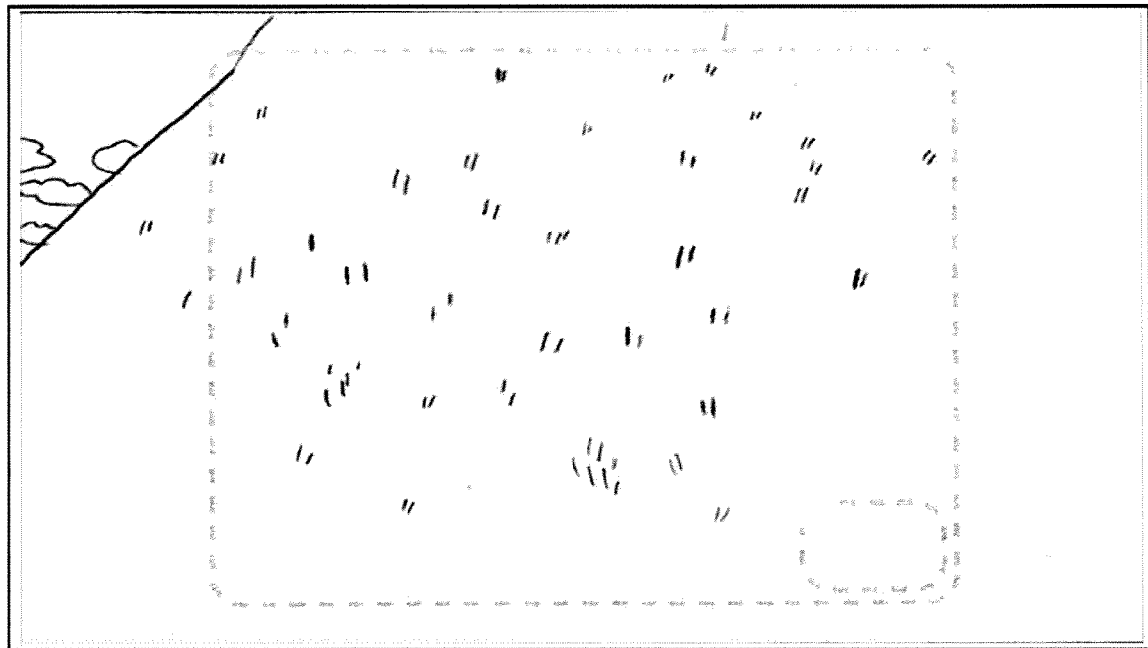
Bg.

day night

Sc.

Pnl.

Bg.



Dialog:
Action:
Timing:

JUL 23 2011

EPISODE # 1014-154
1014/154

Production :

1014/154
© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio and used in any manner, except for production purposes, and may not be sold or transferred.

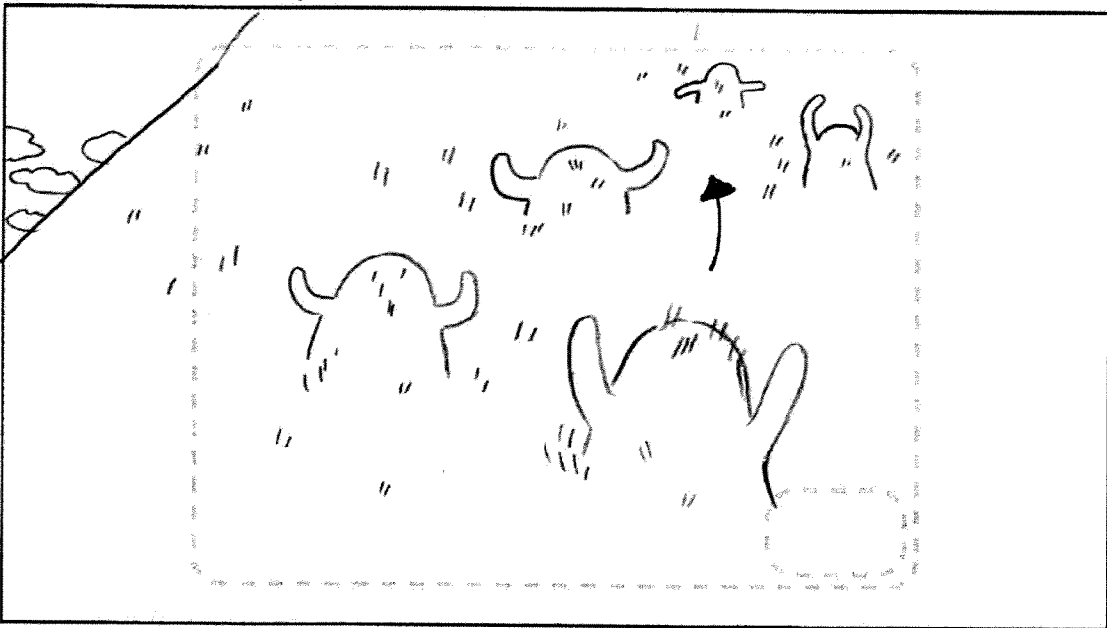
ADVENTURE TIME



Sc. 133 *CONT* Pnl. B

Bg.

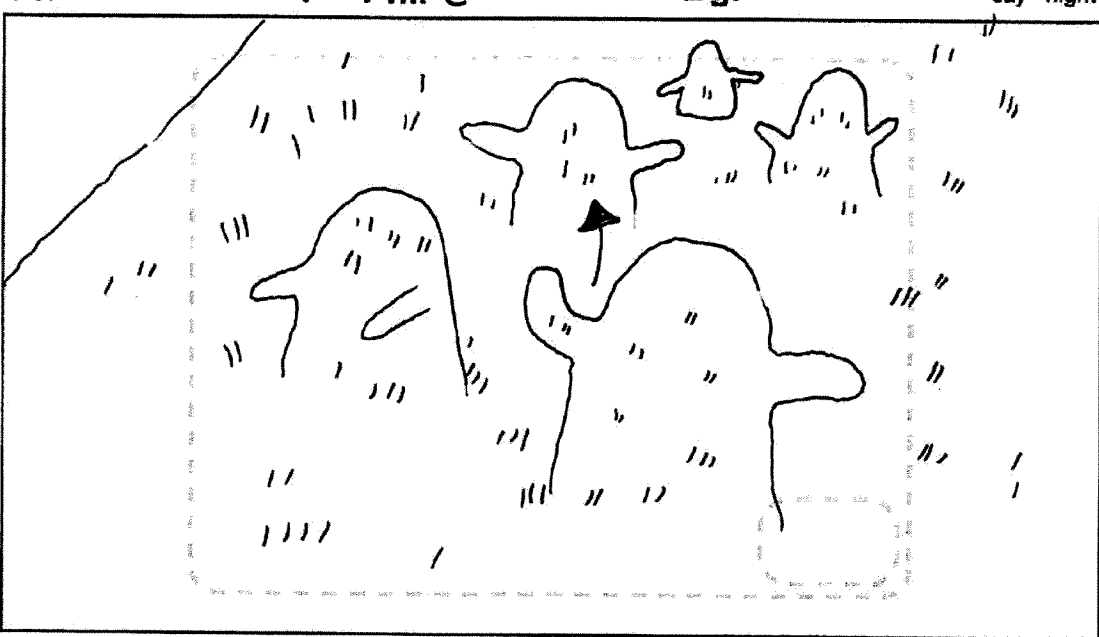
day night



Sc. 133 *CONT* Pnl. C

Bg.

day night



Dialog:	
Action:	- GRASS monsters rise FROM HILL.
Timing:	JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

ADVENTURE TIME

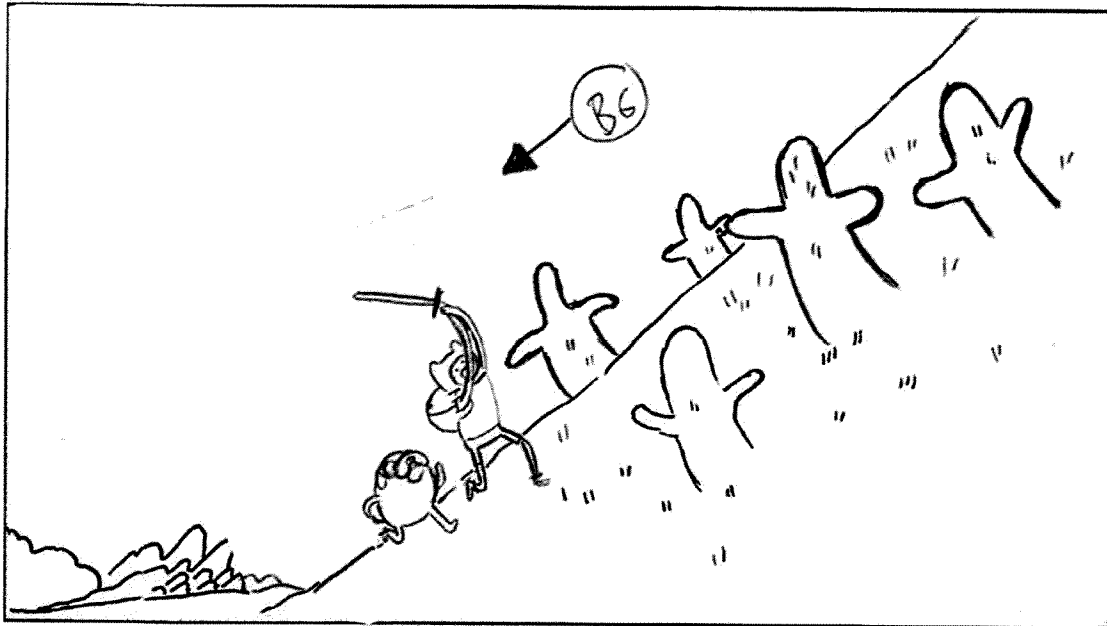


Sc. 134

Pnl. A

Bg.

day night

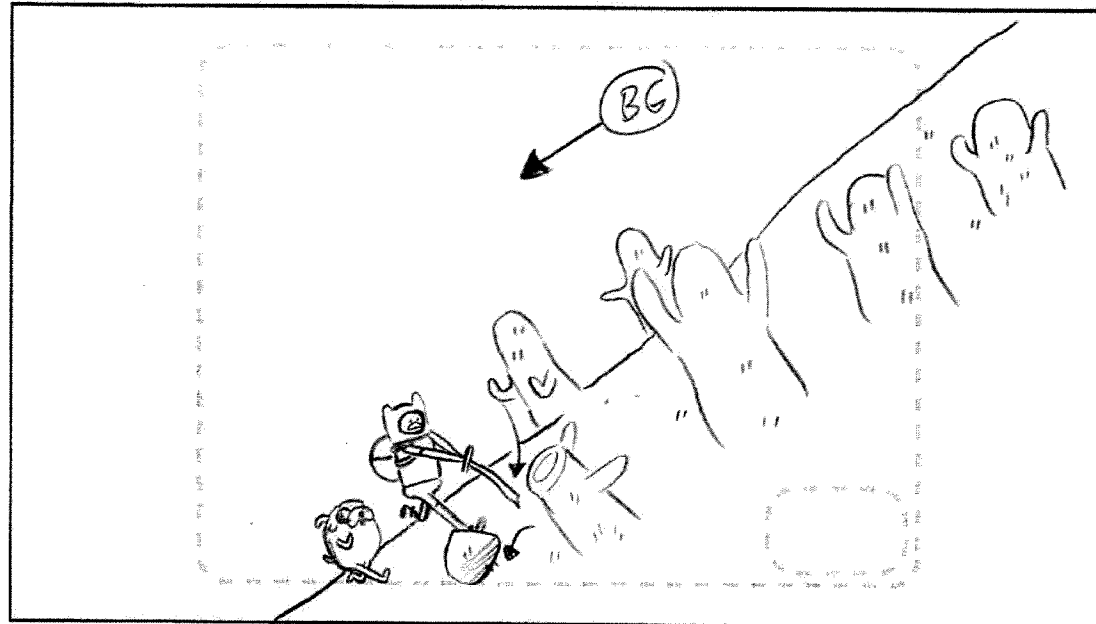


Sc. 134

CONT Pnl. B

Bg.

day night



Dialog:

F: CHOP!

Action:

Finn cutting off the heads of Grass
Monsters on the way.

Timing:

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

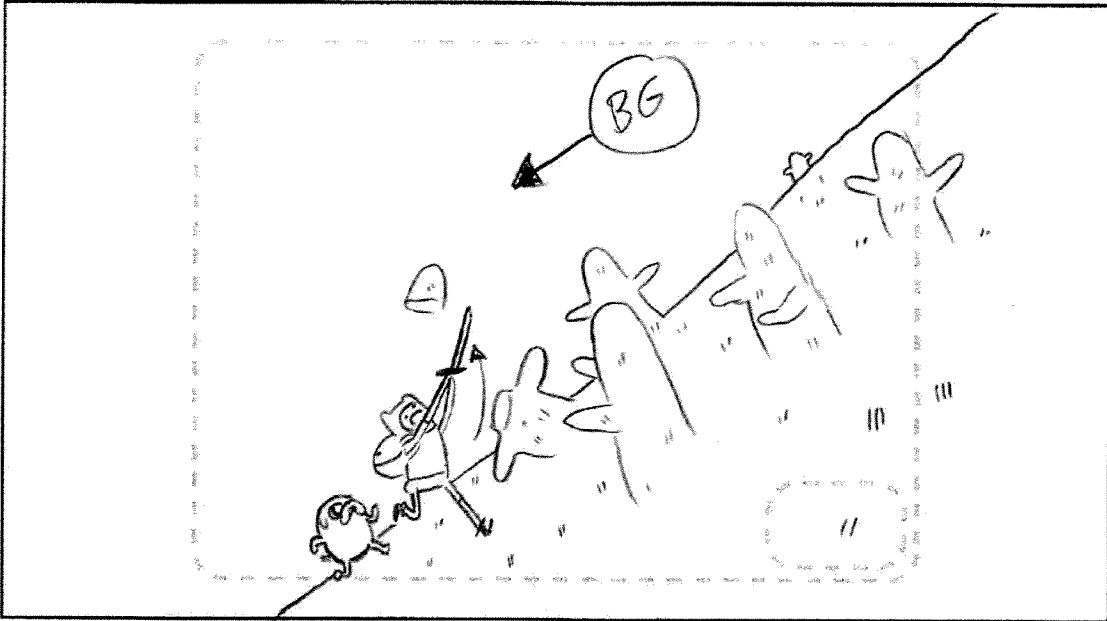


Sc. 134 *CONT*

Pnl. C

Bg.

day night

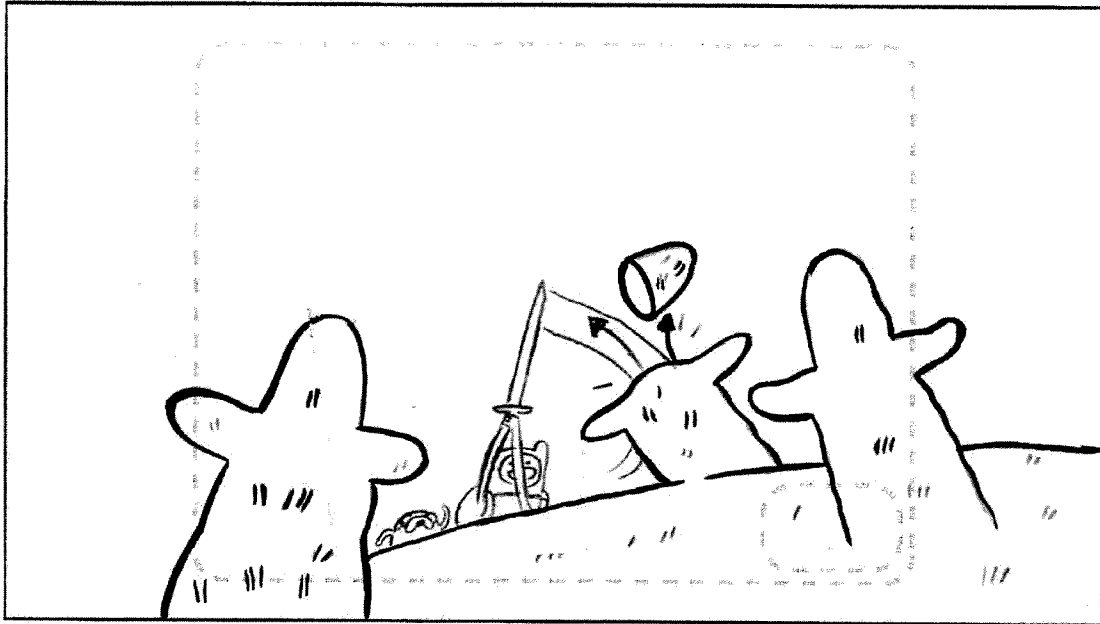


Sc. 135

Pnl. A

Bg.

day night



Dialog:

F: CHOP CHOP
CHOP CHOP

Action:

Timing:

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

© 2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

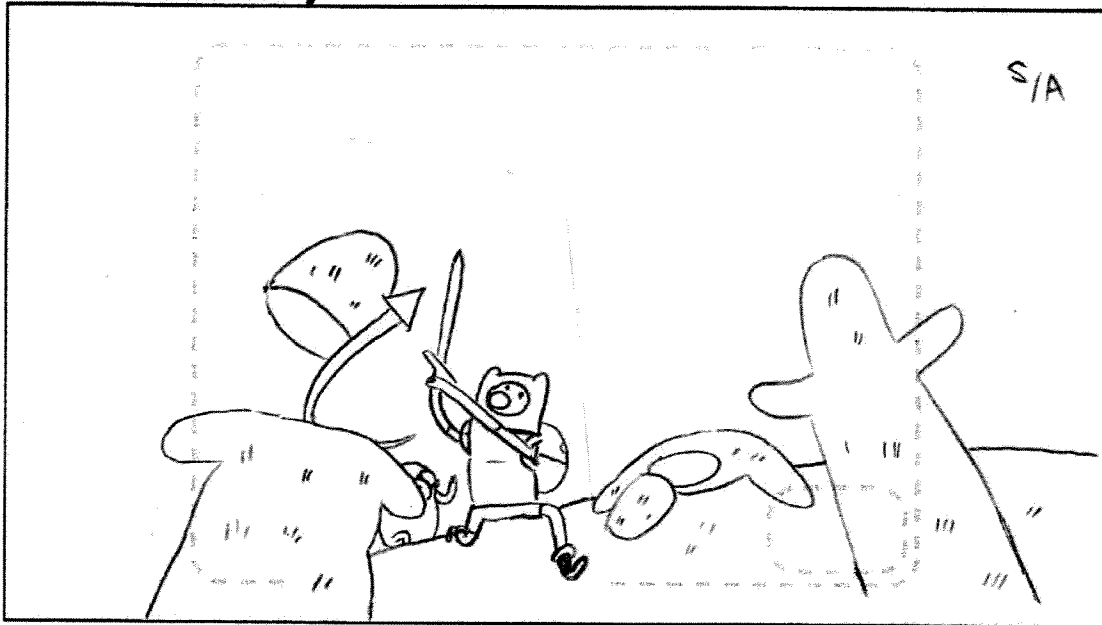
ADVENTURE TIME



Sc. 135 CONT Pnl. B

Bg.

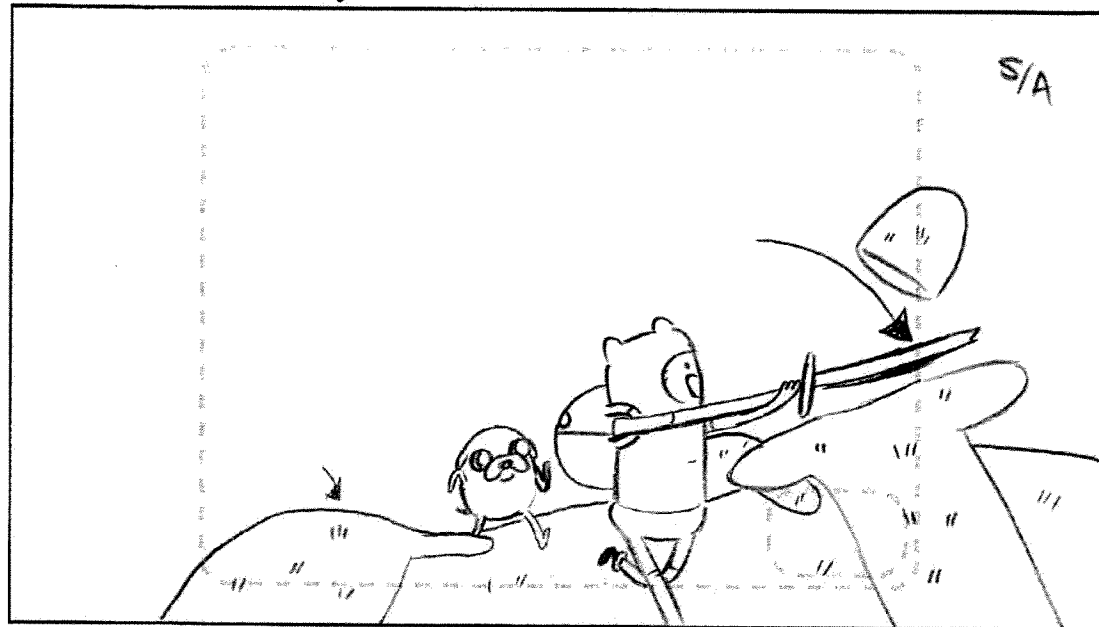
day night



Sc. 135 CONT Pnl. C

Bg.

day night



Dialog:

Action:

- F. RUNS BETWEEN GRASS MONSTERS.

Timing:

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014-154

ADVENTURE TIME



Sc. 135 *CONT* Pnl. 0

Bg.

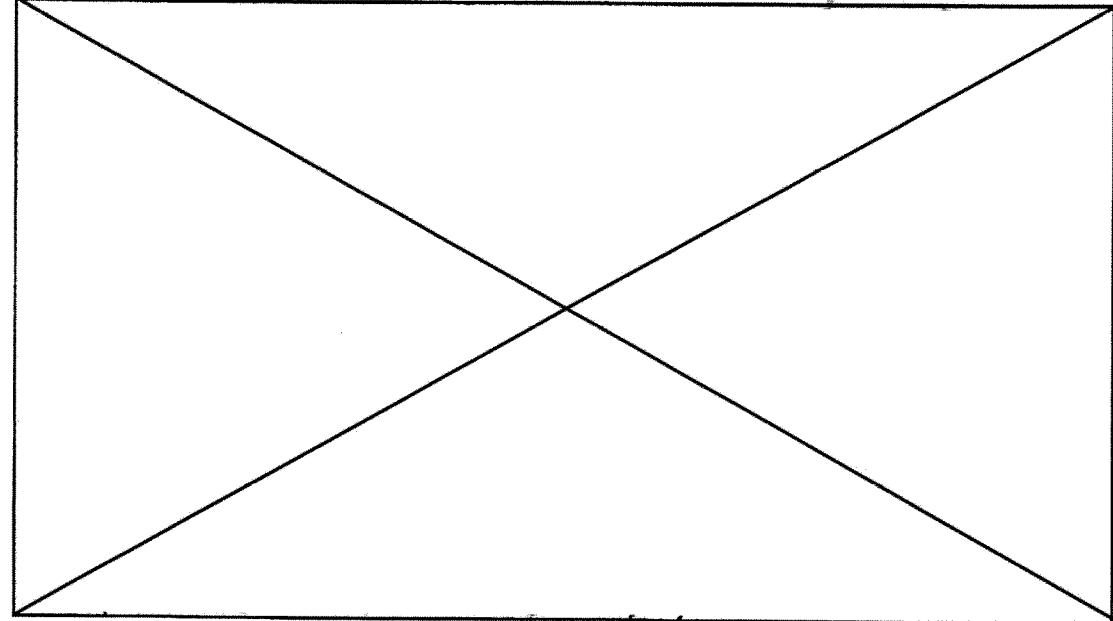
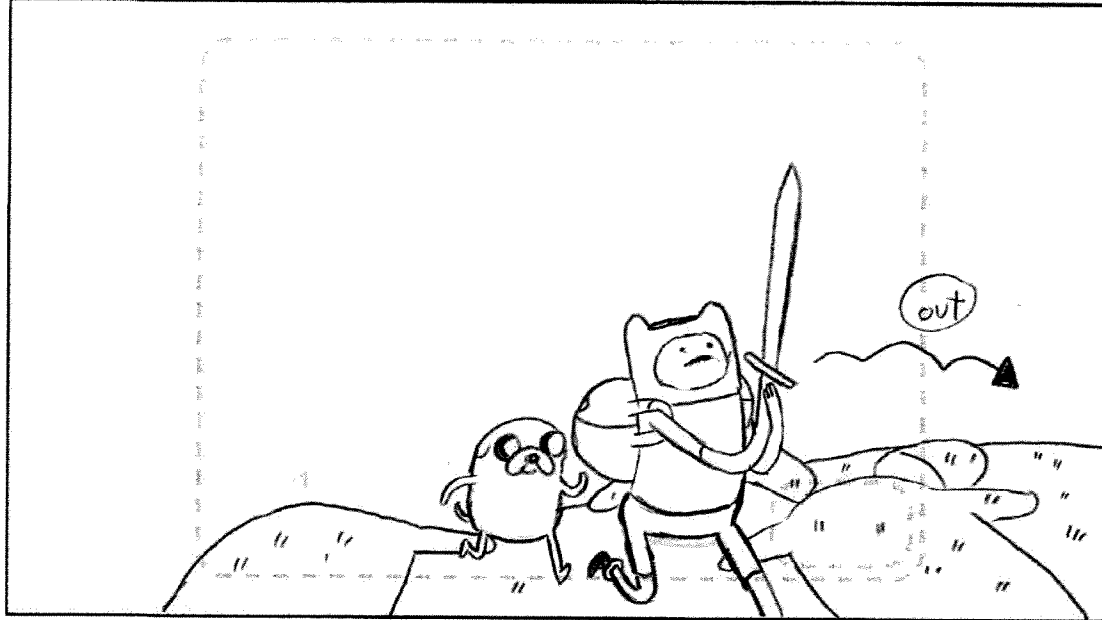
day night

Sc.

Pnl.

Bg.

Page *215*
day night *215A NEXT*



Dialog:

Action:

-F+J RUN OFF/S

Timing:

JUL 23 2013

EPISODE #

1014-154

1014/154

Production :

1014/154

ADVENTURE TIME



Page 215A

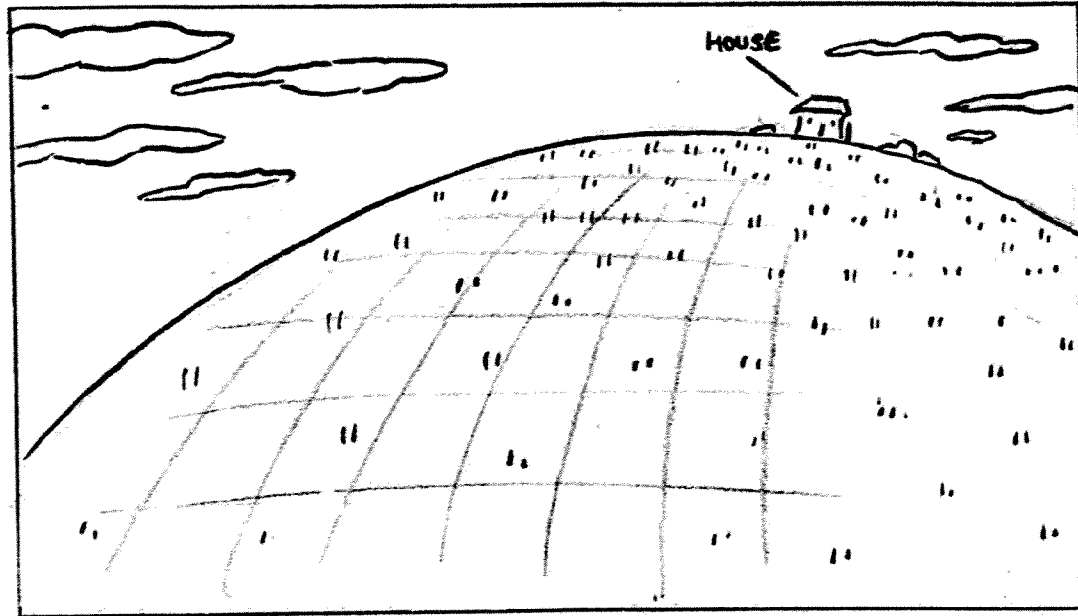
215B NEXT

Sc. 135A

Pnl. A

Bg.

day night

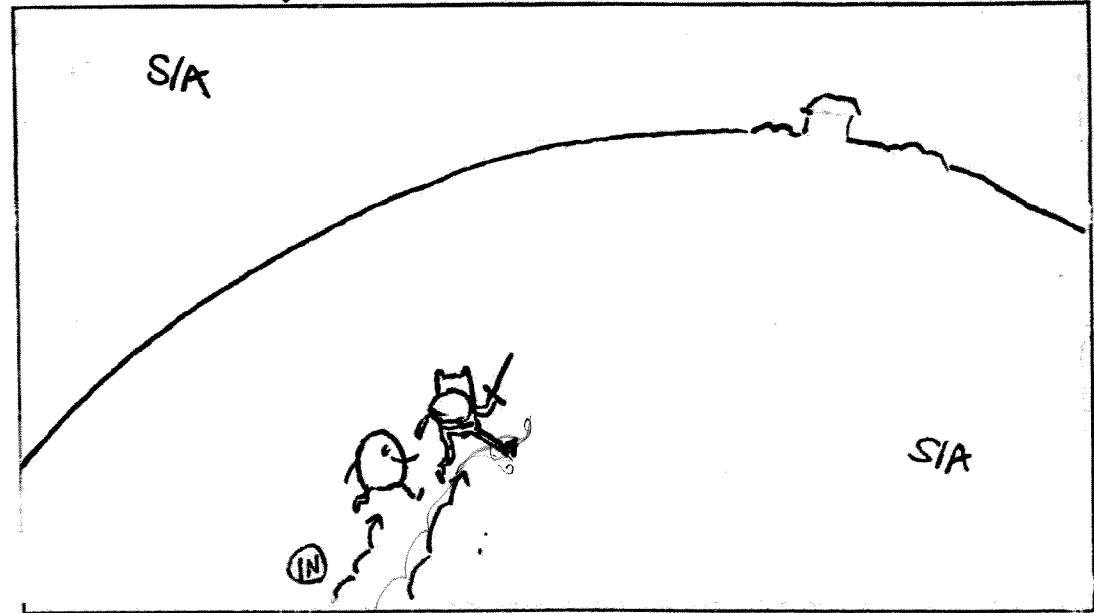


Sc. 135A CONT

Pnl. B

Bg.

day night



Dialog:

Action:

-F+J RUN ON/S.

JUL 23 2013

Timing:

EPISODE # 1014-154

Production :

1014/154

© 2013 Cartoon Network Inc. All rights reserved. This material is the property of The Cartoon Network Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

1014/154

ADVENTURE TIME



Sc. 135A *CONT*

Pril. C

Bg.

day night

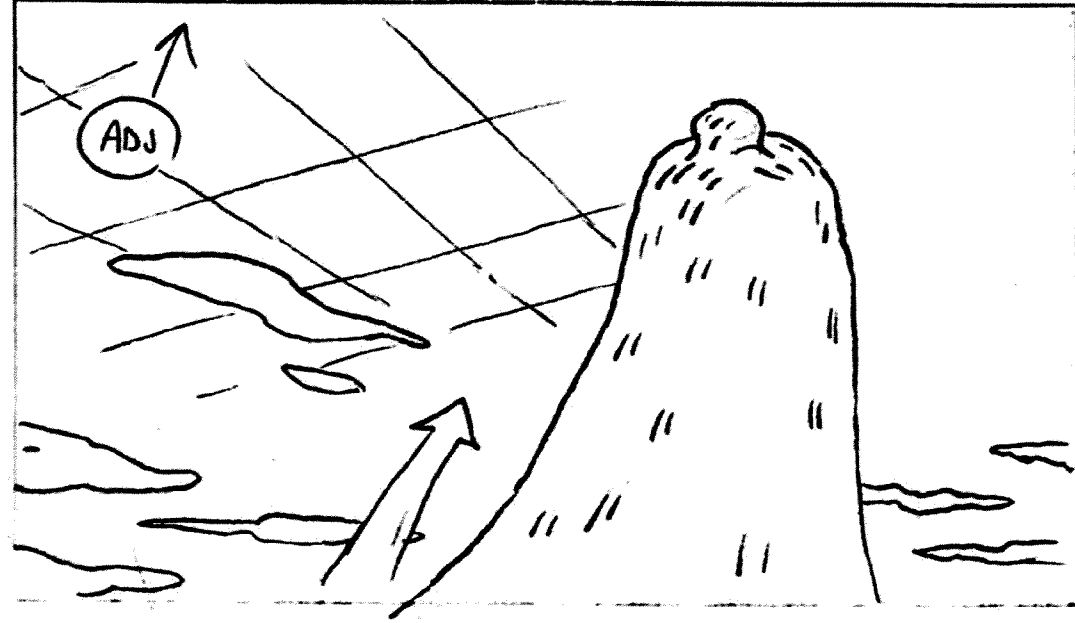
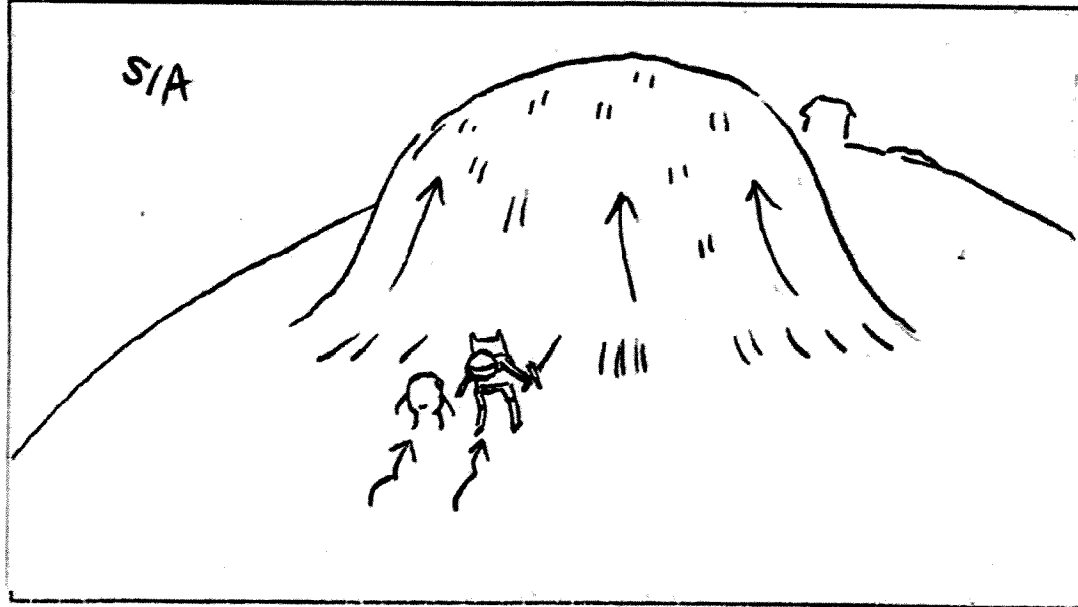
Sc. 135A *CONT*

Pril. D

Bg.

Page 215B

215C NEXT
day night



Dialog:

SFX: * RUMBLING *

Action:

- GRASS BEAR RISES FROM HILL (WATERBEAR)
- F+J STOP SHORT.

- GRASS BEAR GROWS LARGER.
- PAN W/ ACTION

ALMS

JUL 23 2013

Timing:

EPISODE # 1014-154

Production :

1014/154

1014/154

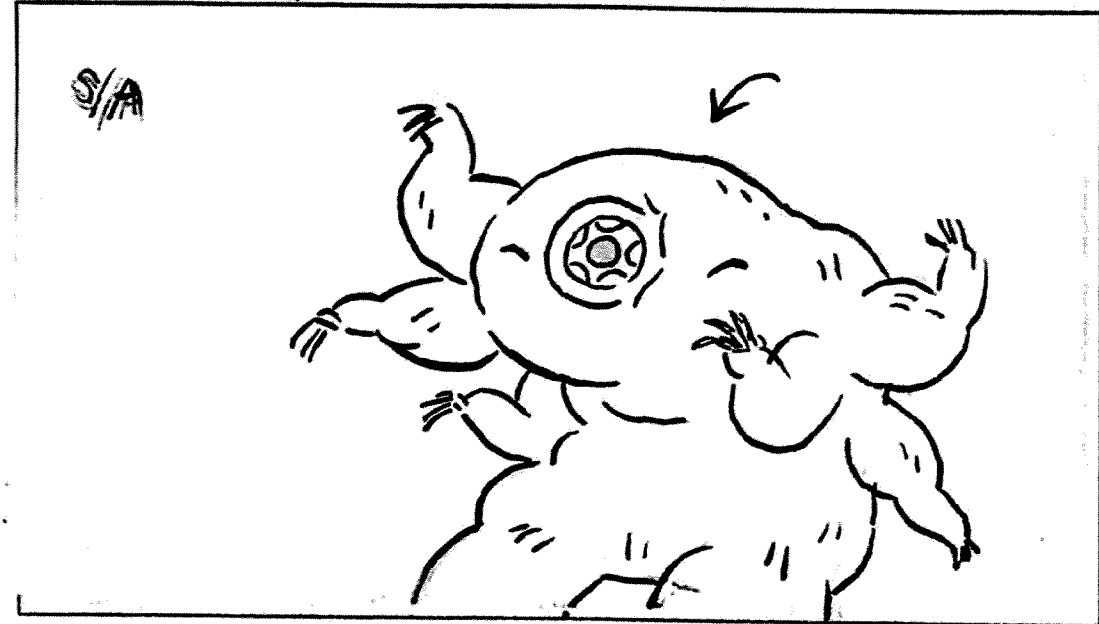
ADVENTURE TIME



Sc. 135A *CONT* Pnl. *E* Bg. day night



Sc. 135A *CONT* Pnl. *F* Bg. day night



Dialog:

Action:

- GRASS BEAR SPROUTS ARMS.
(SHOULD BE SAME COLOR AS BG GRASS)

JUL 23 2013

Timing:

Page 215C

215D NEXT

EPISODE # 1014-154

Production :

1014/154

1014/154

ADVENTURE TIME



Sc. 135A *CONT*

Pnl. *G*

Bg.

day night

Sc. 135A *CONT*

Pnl. *H*

Bg.

Page *215D*

215E NEXT

S/A



S/A



Dialog:

*SFX: * REALISTIC DOG BARK **

Action:

- GB'S ARMS FLAIL (CYCLE F-G)

*- GRASS BERR'S FACE OPENS AS HE BARKS.
- CHLOROPHYLL SLOBBER FLIES FROM MAW.*

Timing:

JUL 23 2013

EPISODE #

Production :

1014/154

1014/154

1014/154

© 2013 The Cartoon Network, Inc. All rights reserved. This material is the property of The Cartoon Network, Inc. It is unpublished and must not be shown to anyone other than the studio. Adapted or used in any format, on any medium, without the prior written permission of The Cartoon Network, Inc. may result in legal action.

ADVENTURE TIME



Page 215E

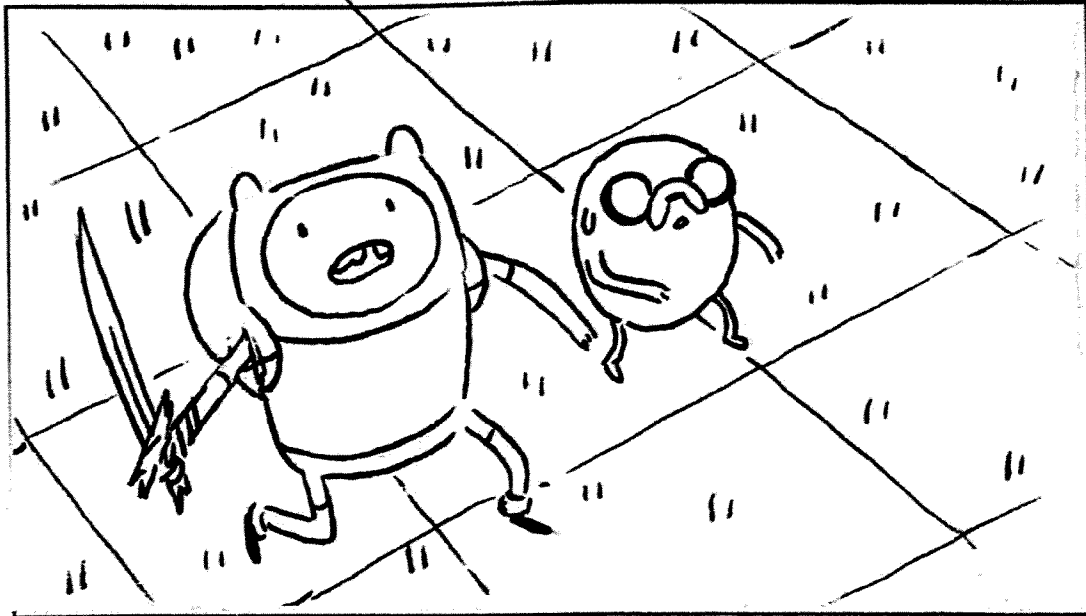
215E NEXT
day night

Sc. 135B

Pnl. A

Bg.

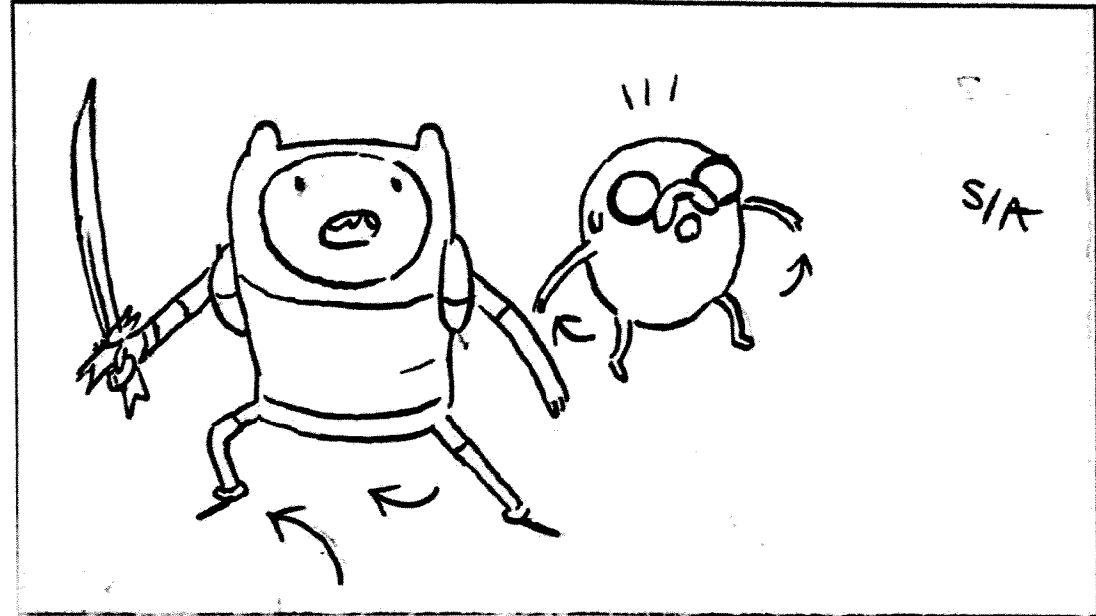
day night



Sc. 135B CONT

Pnl. B

Bg.



Dialog:

F+J: [GASP]

Action:

-F. TAKES A STEP BACK.

JUL 23 2013

Timing:

EPISODE #

1014/154

Production :

1014/154

1014/154

ADVENTURE TIME



Page 215F

215G NEXT

Sc. 135C

Pnl.

A

Bg.

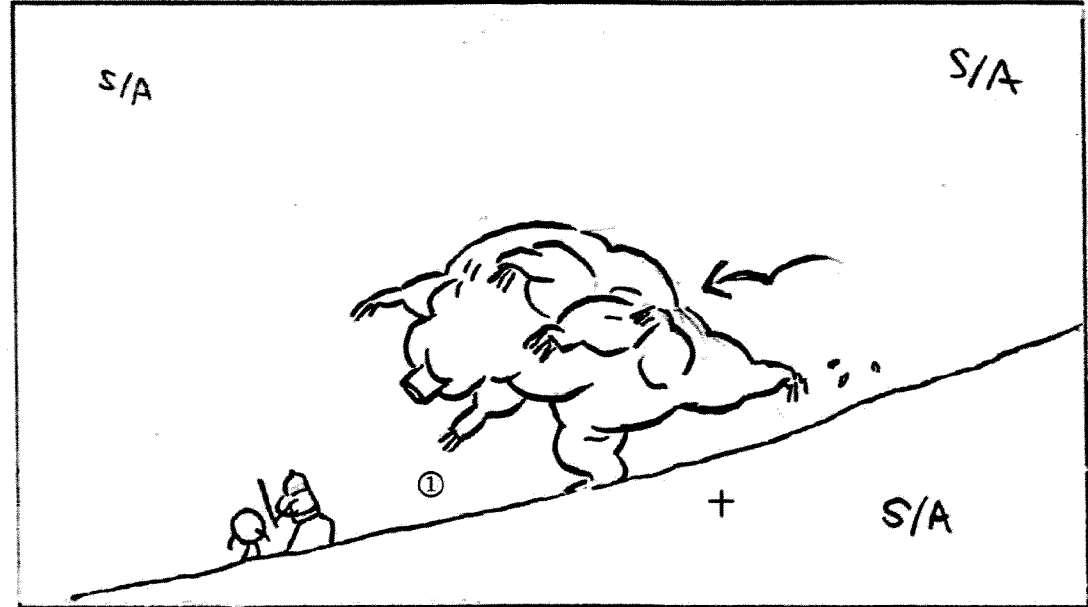
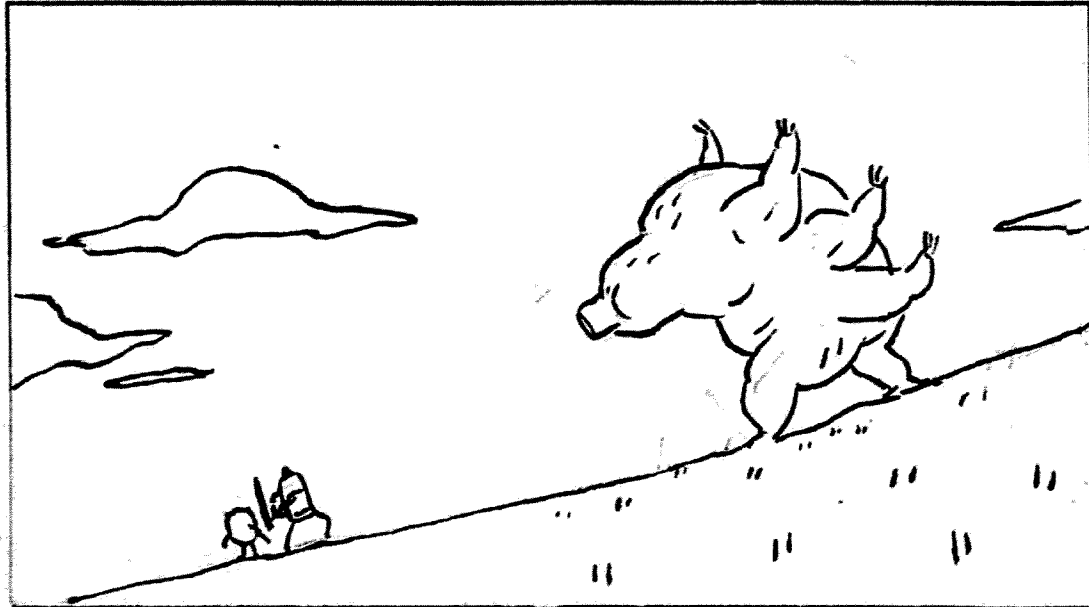
day night

Sc. 135C CONT

Pnl.

B

Bg.



Dialog:

SFX: * THOOM - THOOM - THOOM! *

Action:

- GRASS BEAR LUMBERS TOWARDS F+J.

Timing:

JUL 23 2013



EPISODE # 1014-154

Production :

1014/154

1014/154

1014/154

1014/154

© 2013 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio. Adapted or used in any manner except for production purposes, and may not be sold or otherwise.

ADVENTURE TIME

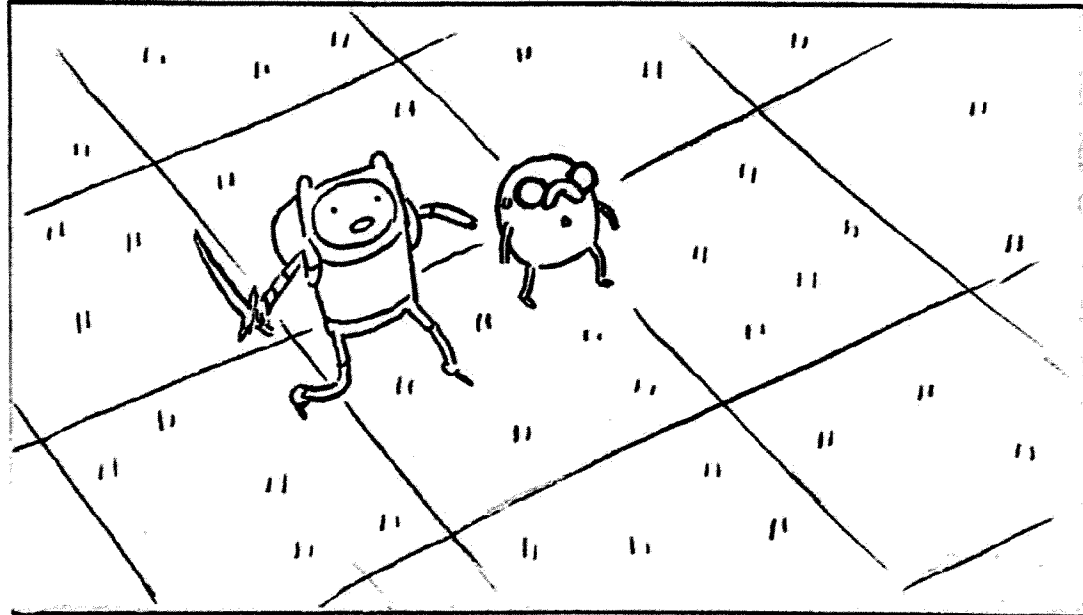


Sc. 135D

Pnl. A

Bg.

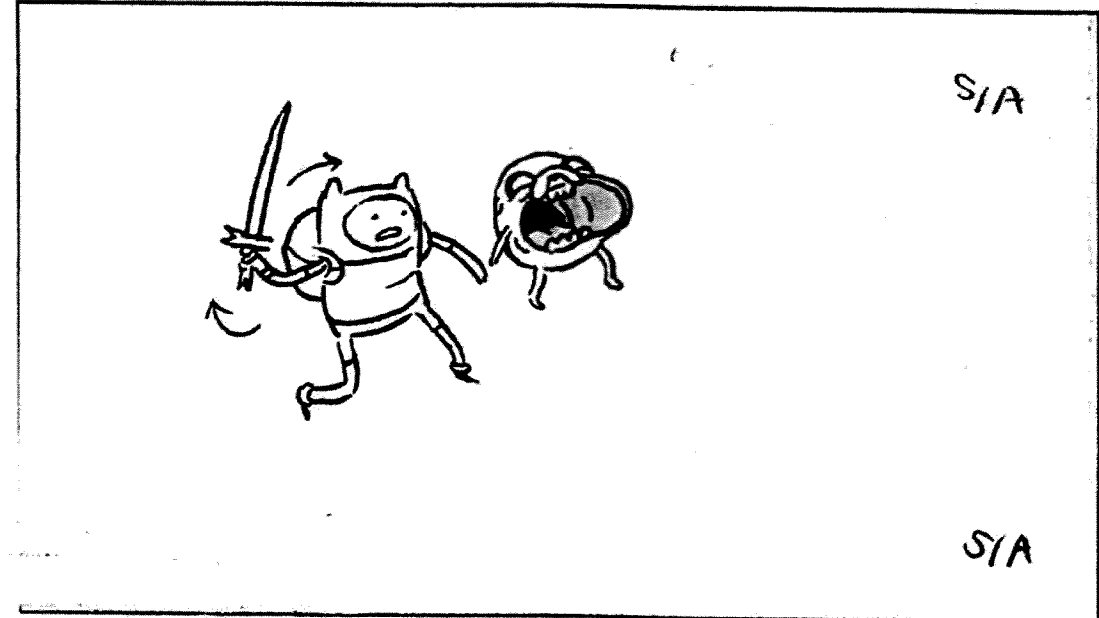
day night



Sc. 135D CONT

Pnl. B

Bg.



Page 215G

215H NEXT

Dialog:

SFX: *THOOM*

Action:

JUL 23 2013

Timing:

EPISODE # 1014-154

Production :

1014/154

1014/154

ADVENTURE TIME



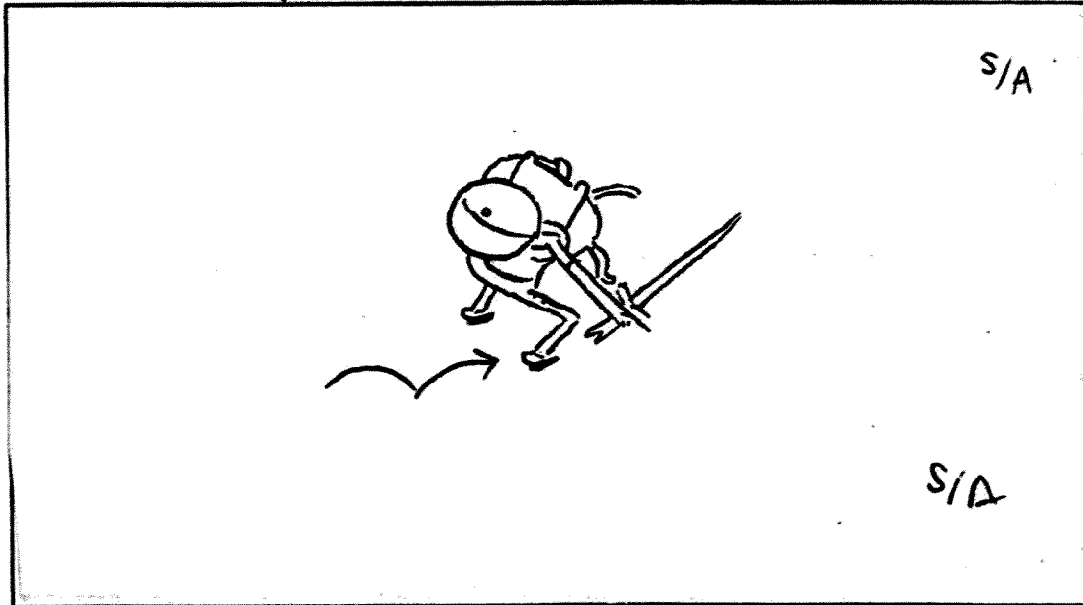
Page 215H

215 NEXT

Sc. 135D CONT Pnl. C

Bg.

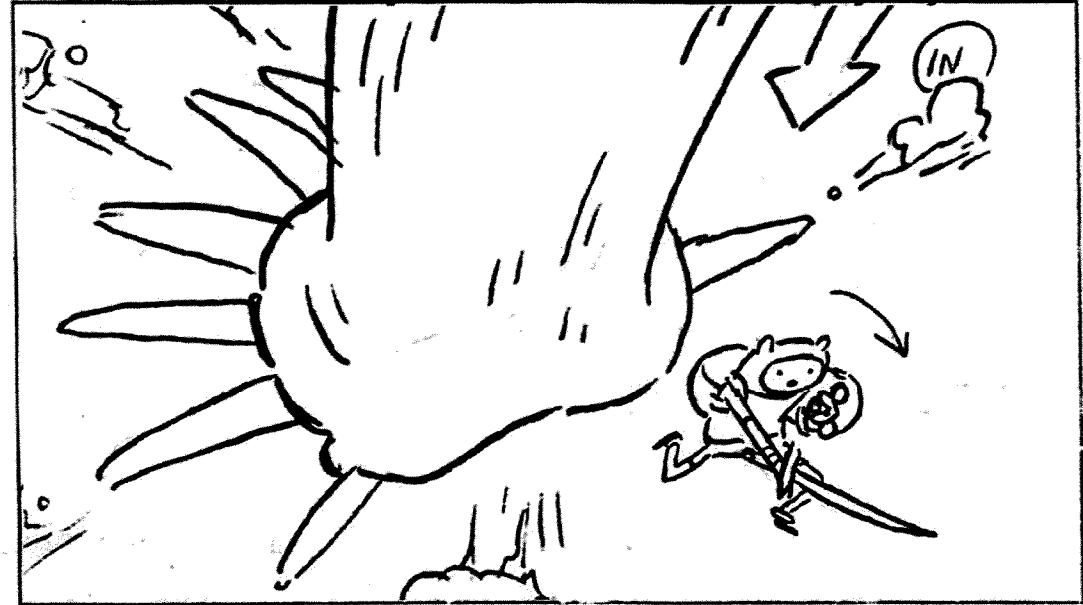
day night



Sc. 135D CONT Pnl. D

Bg.

day night



Dialog:

SFX: *WHAMM!*

Action:

- F. GRABS JAKE.

- GRASS BEAR'S CLAW SMASHES
DOWN ON/5

JUL 23 2013

Timing:

EPISODE# 1014-154

Production :

1014/154

1014/154

© 2013 The Cartoon Network, Inc. All rights reserved. This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or sold in any manner, except for production purposes, and may not be sold or transferred.

1014/154

ADVENTURE TIME



Page 215I

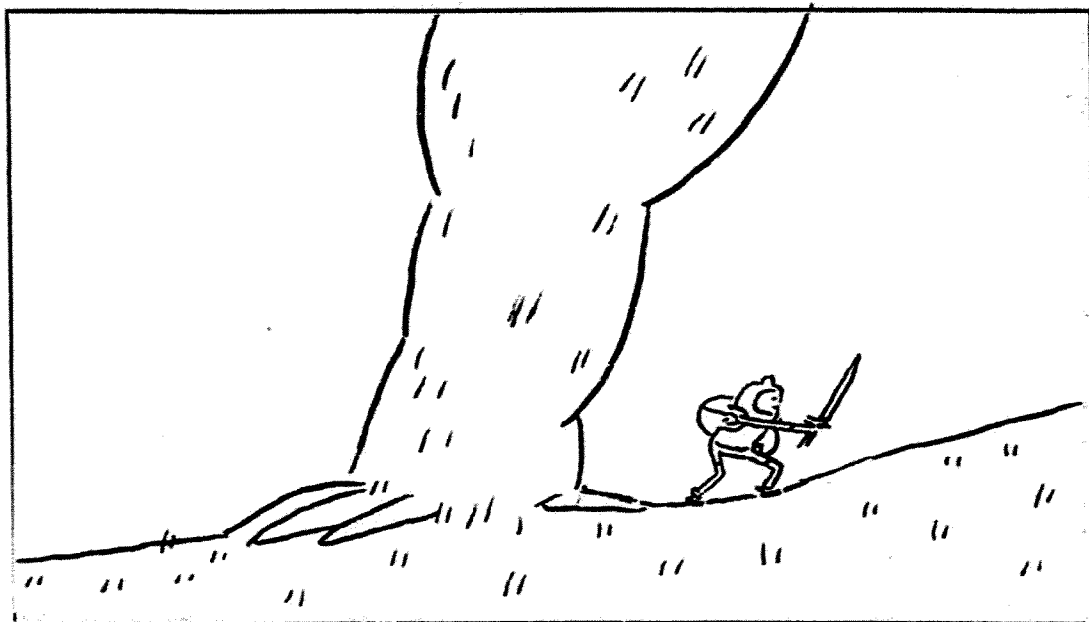
2/5/15
day night

Sc. 135E

Pnl. A

Bg.

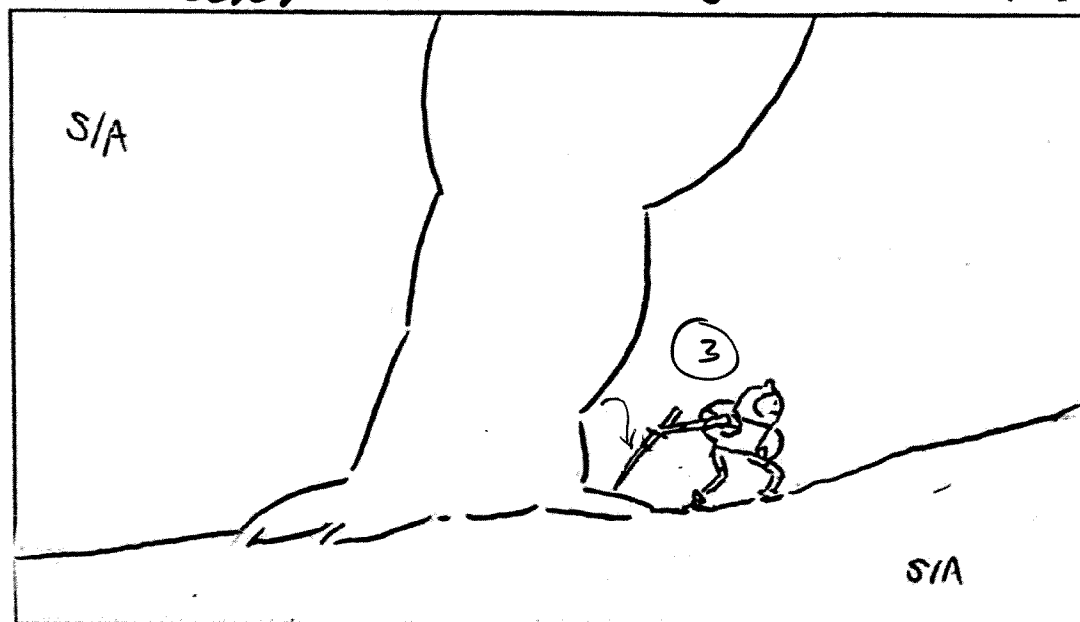
day night



Sc. 135E *CONT*

Pnl. B

Bg.



Dialog:

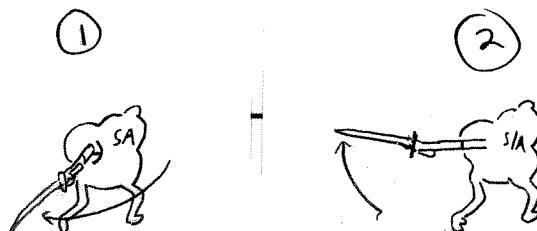
SFX: * SHKK-SHKK-SHK!! *

Action:

- F. SLASHES AT LEG WITHOUT LOOKING.

JUL 23 2013

Timing:



EPISODE # 1014-154

1014/154 1

Production :

1014/154 1

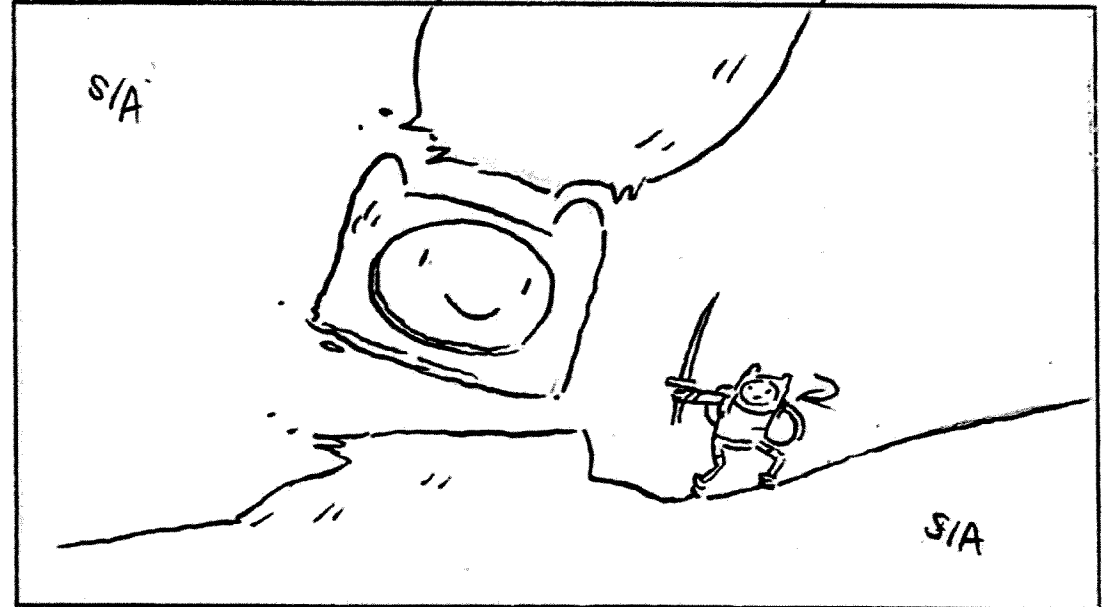
ADVENTURE TIME



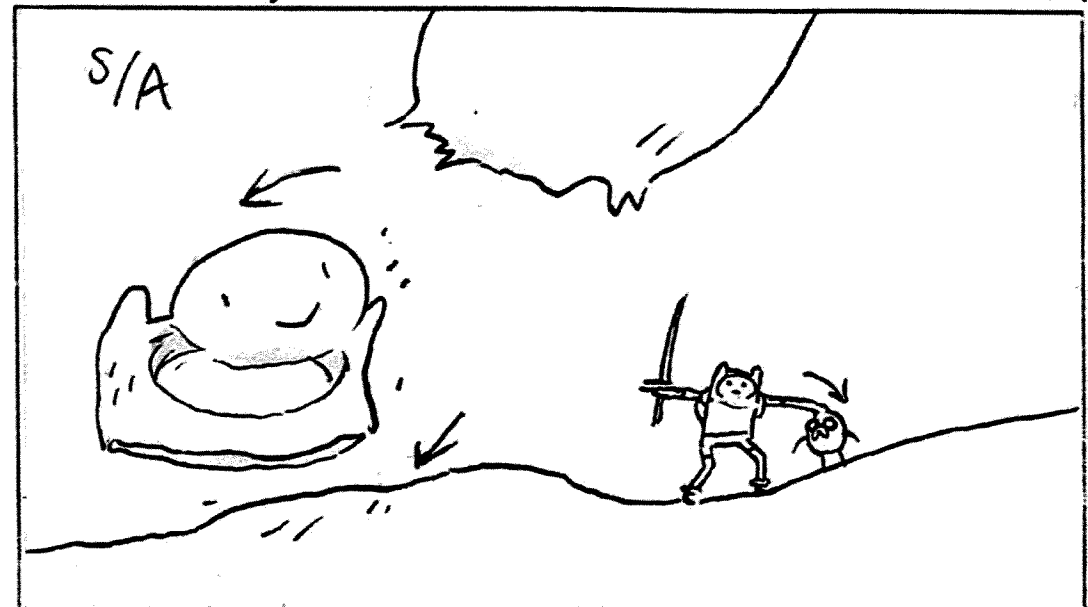
Page 215J

2/5K NEXT

Sc. 135E *CONT* Pnl. C Bg. day night



Sc. 135E *CONT* Pnl. D Bg. day night



Dialog:	
SFX: * PFFT! *	
Action:	<p>- SHAPE OF FINN'S FACE FORMS IN LEG. AS IT'S SLICED.</p> <p>- F. SETS DOWN JAKE</p> <p>- 'FINN' LEG FALLS APART</p>
Timing:	
JUL 23 2013	

EPISODE # 1014-154

Production :

1014/154

1014/154

1014/154

This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 215K

215L NEXT
day night

Sc. 135F

Pnl. A

Bg.

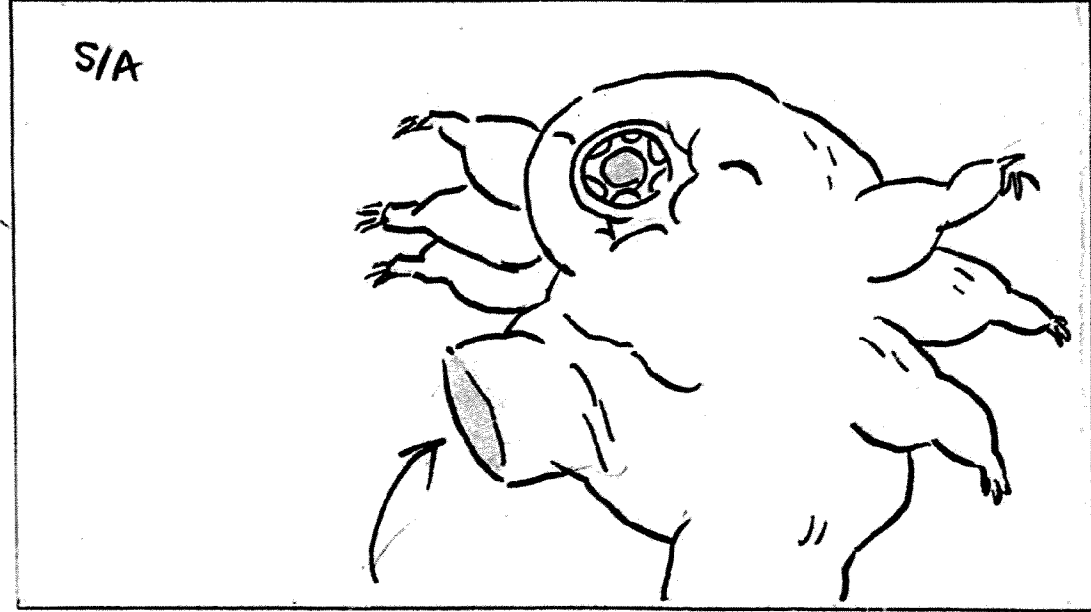
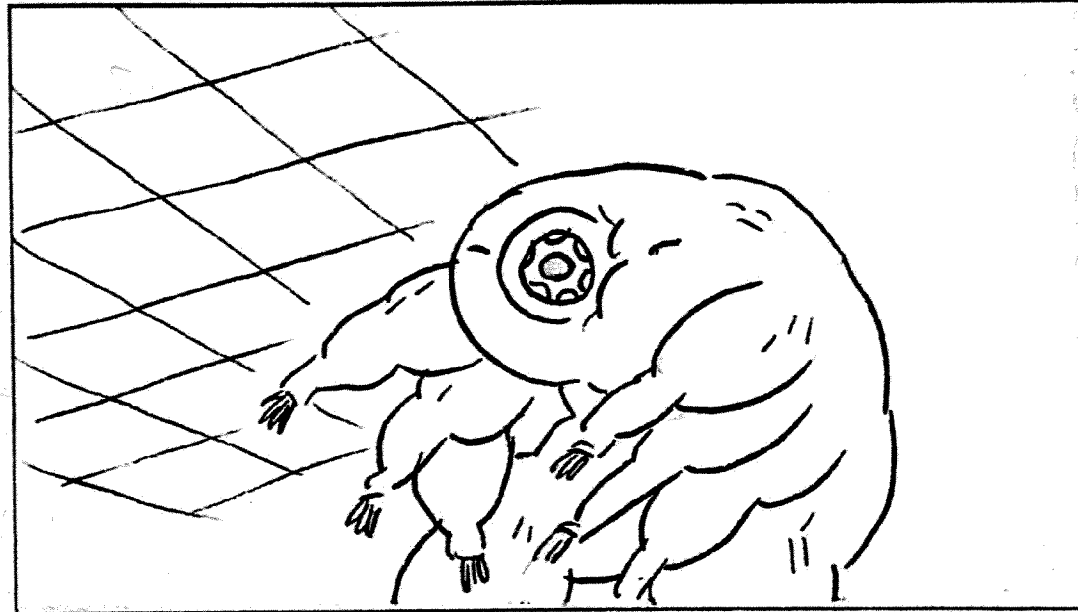
day night

Sc. 135F

CONT

Pnl. B

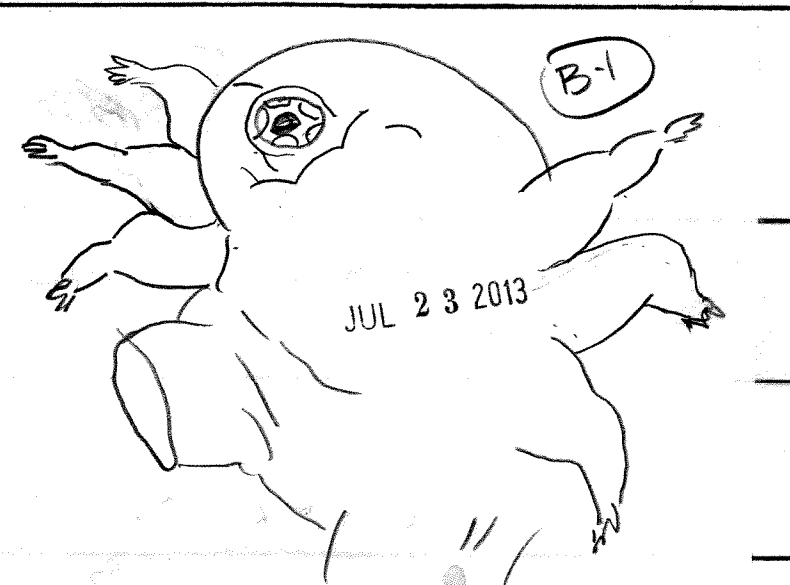
Bg.



Dialog:

Action:

Timing:



EPISODE # 1014-154

Production :

1014/154

1014/154

1014/154

ADVENTURE TIME



Page 215L

215M NEXT

Sc. 135G

Pnl. A

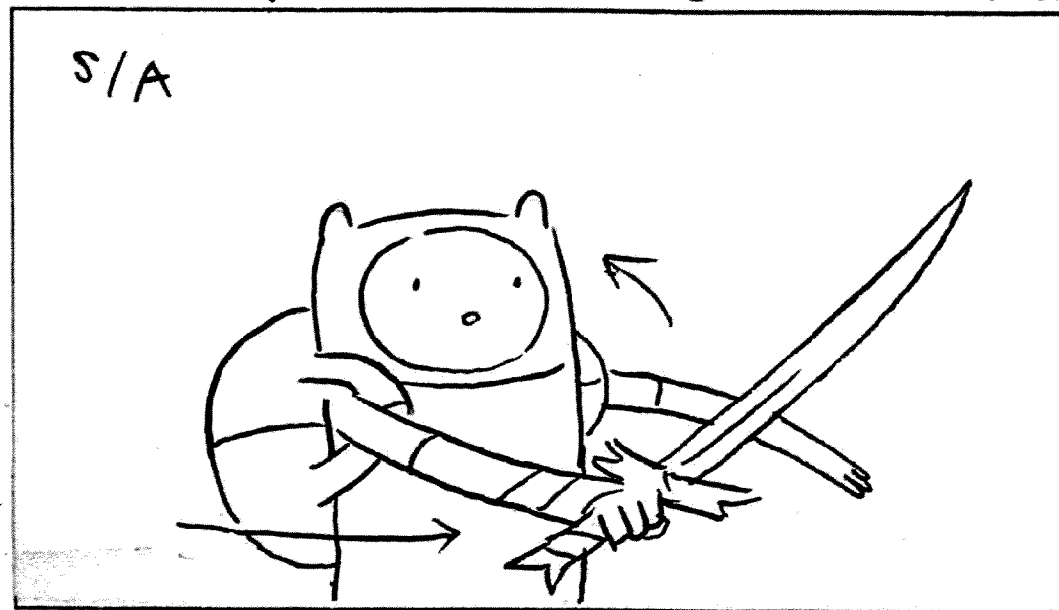
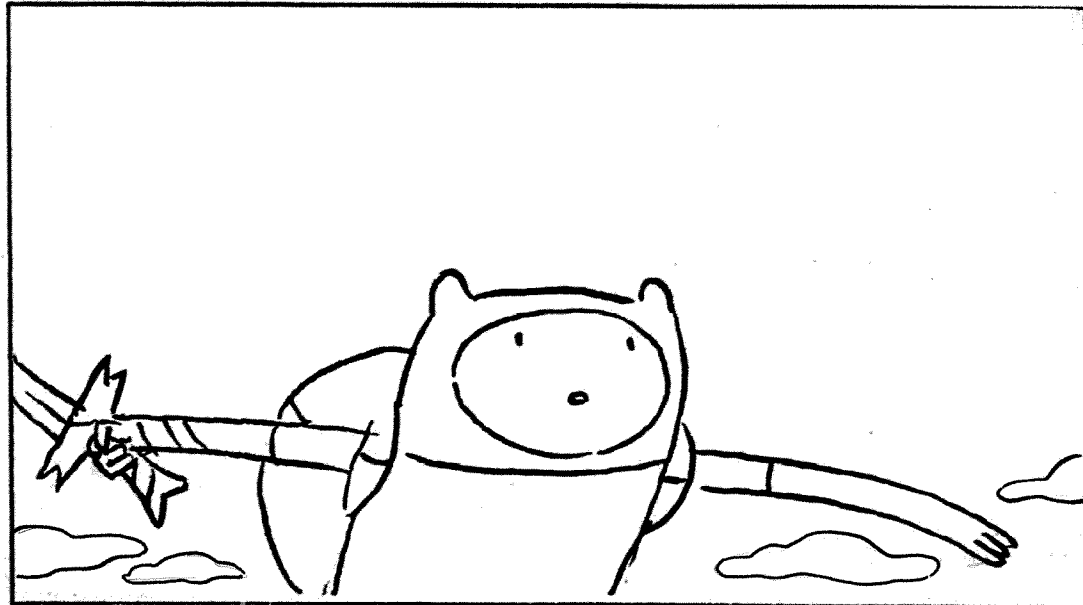
Bg.

day night

Sc. 135G *cont*

Pnl. B

Bg.



Dialog:

Action:

- SWORD AND RIGHT ARM
JERK FORWARD.

JUL 23 2013

Timing:

EPISODE # 1014-154

Production :

1014/154

1014/154

ADVENTURE TIME



Sc. 135G *CONT* Pnl. C

Bg.

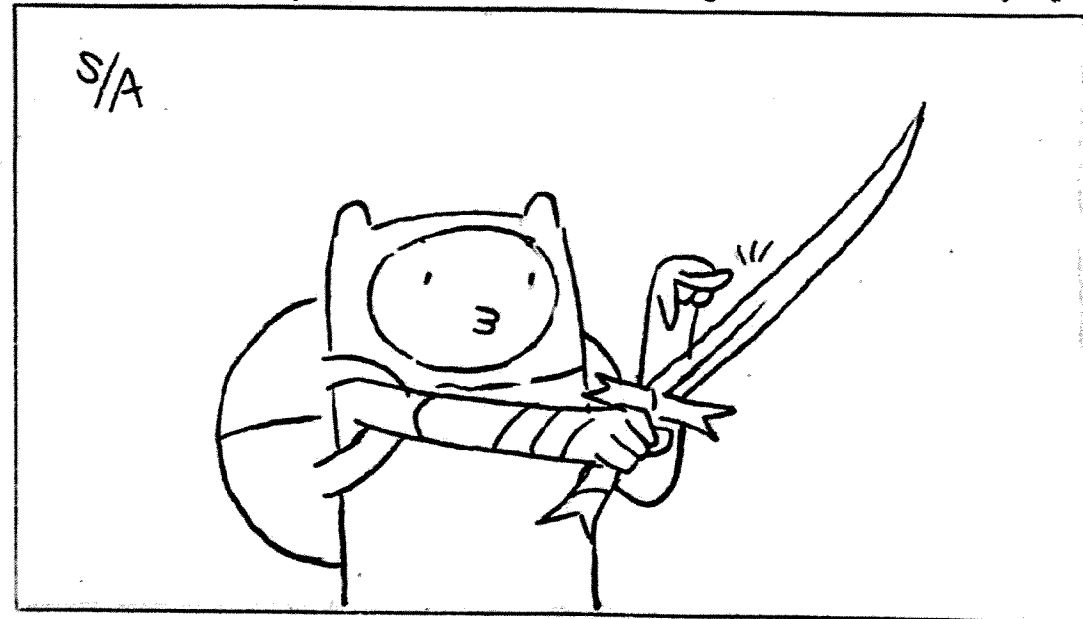
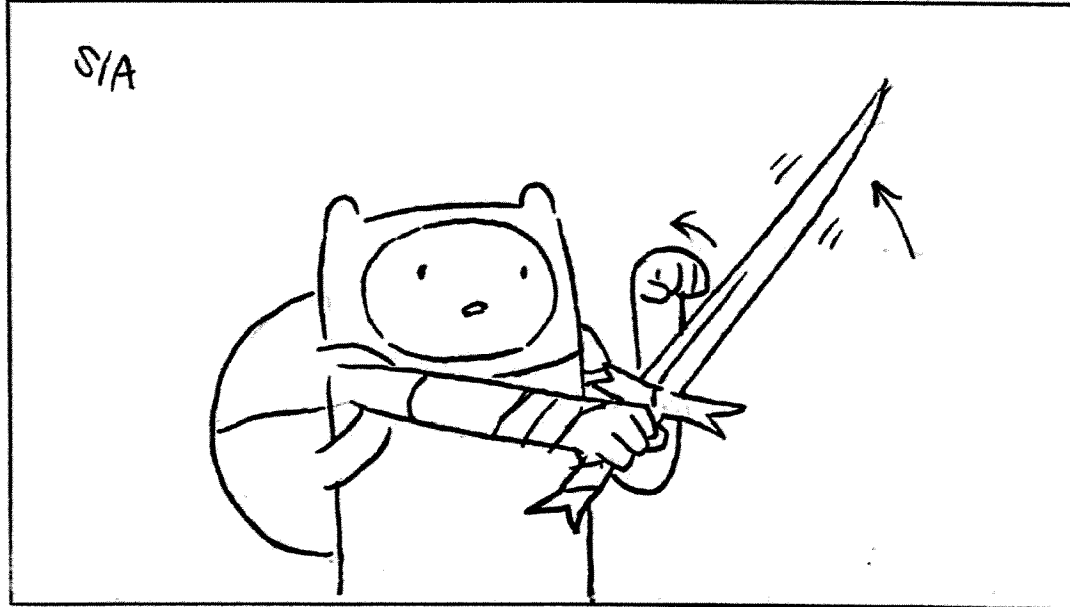
day night

Sc. 135G *CONT* Pnl. D

Bg.

Page 215M

215A NEW
day night



Dialog:

SFX. *TING!*

Action:

- SWORD TWITCHES IN FINN'S HAND

- F. FLICKS SWORD.

JUL 23 2013

Timing:

EPISODE # 1014-154

1014/154

Production:

1014/154

1014/154

ADVENTURE TIME



Page 215N

215.0'NEXT

Sc. 135G CONT Pnl. E

Bg.

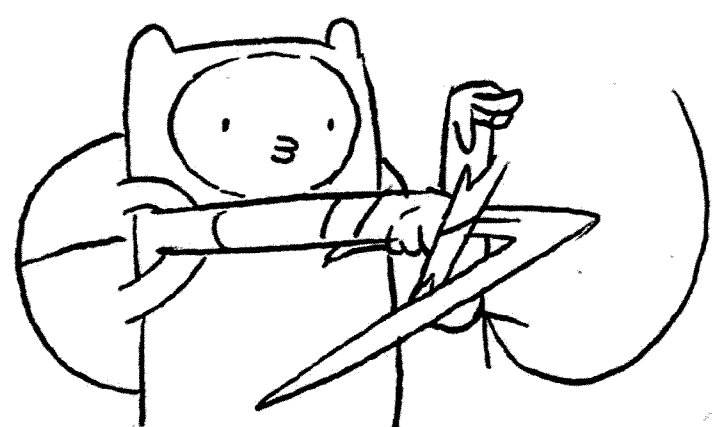
day night

Sc. 135G CONT Pnl. F

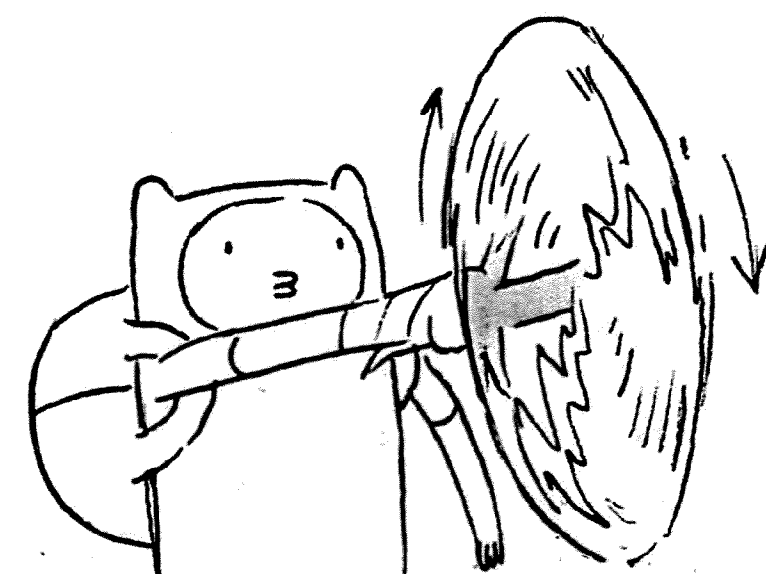
Bg.

day night

S/A



S/A



Dialog:

SFX: * WHPP- WHPP! *

SFX: * SAWBLADE *

Action:

- GRASS BLADE STARTS SPINNING.

- GRASS BLADE SPEEDS UP.

JUL 23 2013

Timing:

EPISODE # 1014-154

Production :

1014/154

1014/154

1014/154

© 2013 The Cartoon Network, Inc. All rights reserved. This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 2150
2150 NEXT
day night

Sc. 135H

Pnl. A

Bg.

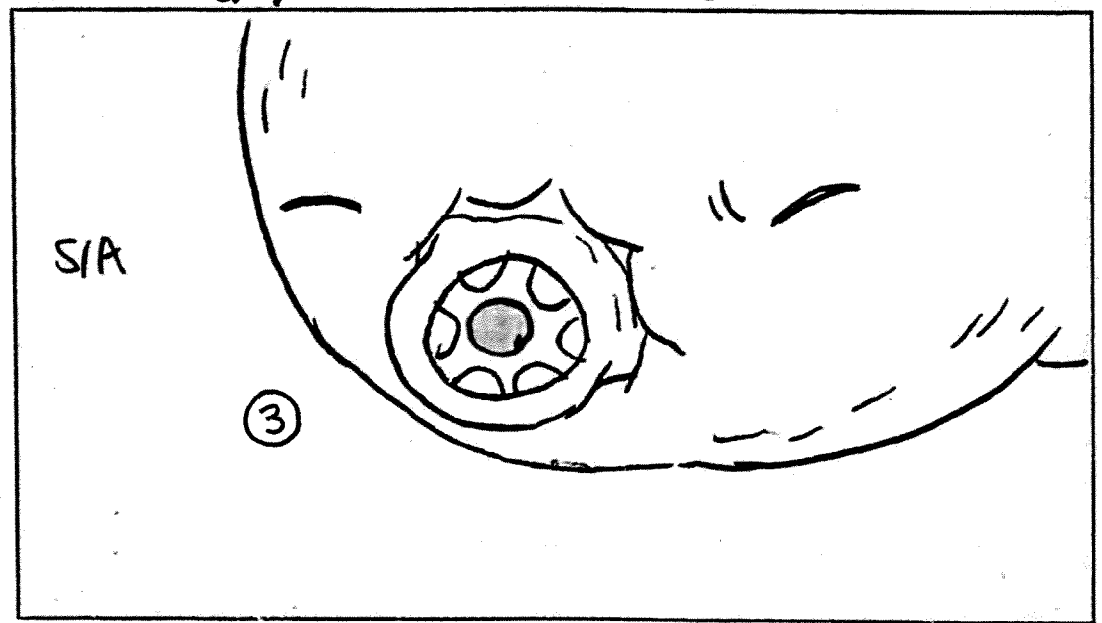
day night



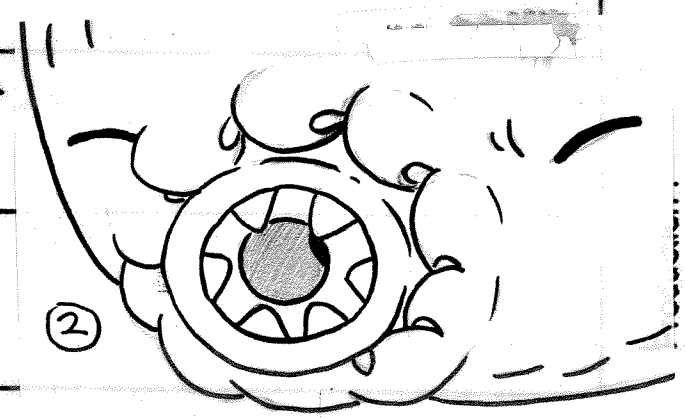
Sc. 135H cont

Pnl. B

Bg.



Dialog:	GB: * BARK-BARK *	GB: * LOW GROWL *	JUL 23 2013
Action:		GB RETRACTS	
Timing:			



EPISODE # 1014-154

1014/154

1014/154

© 2013 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be shown from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 215P

215Q NEXT

Sc. 135I

Pnl. A

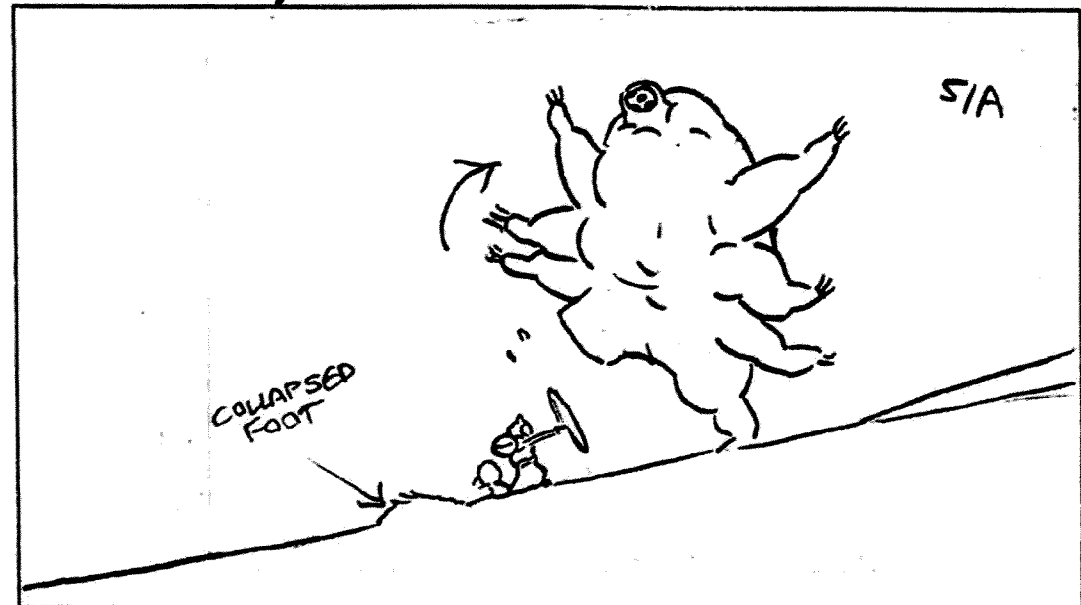
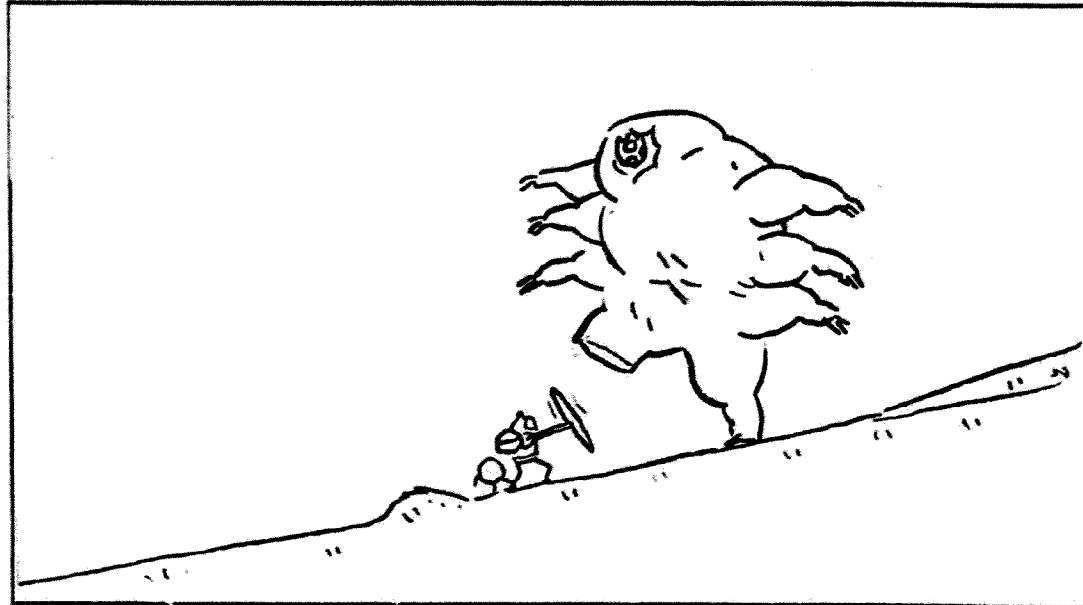
Bg.

day night

Sc. 135I CONT

Pnl. B

Bg.



Dialog:

Action:

- GB ANTICS BACK.

Timing:

EPISODE # 1014-154

Production :

1014/154

ADVENTURE TIME



Page 215Q

215R NEXT

Sc. 135I CONT

Pnl. C

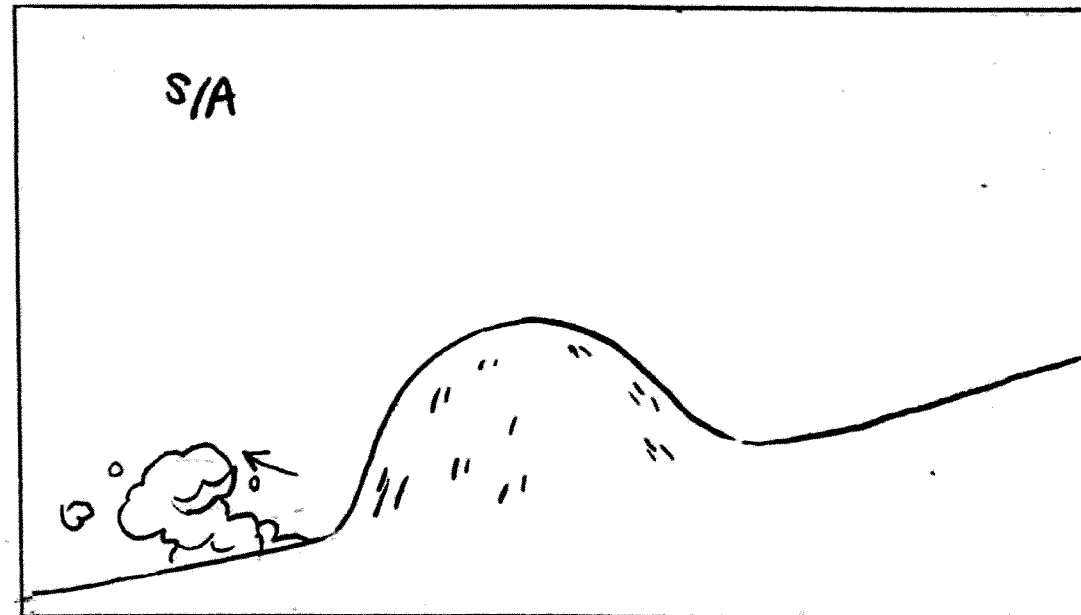
Bg.

day night

Sc. 135I CONT

Pnl. D

Bg.



Dialog:

SFX: * THOOM! *

Action:

- GRASS BEAR SLAMS DOWN ON TOP OF FINN.
- IMPACT SENDS UP DUST CLOUD.

- GRASS BEAR FORMS INTO GRASS HILL.

Timing:

JUL 23 2013

Production :

EPISODE # 1014-154

1014/154

1014/154

1014/154

ADVENTURE TIME



Page 215R

2/5S NEXT

Sc. 135I CONT

Pnl. E

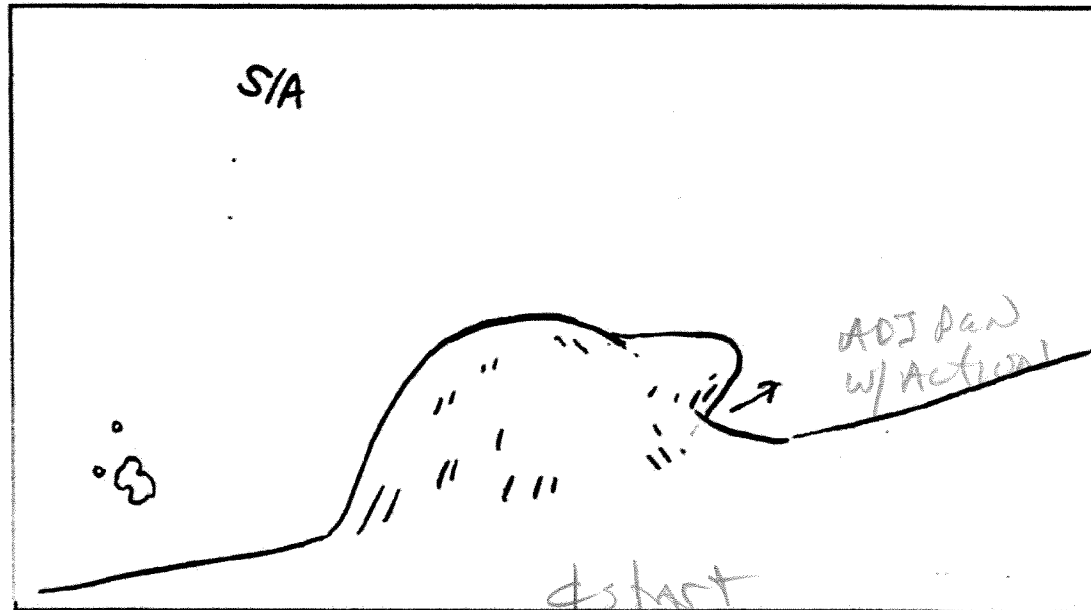
Bg.

day night

Sc. 135I CONT

Pnl. F

Bg.



Dialog:

...

SFX: * BOOM !! *

Action:

-SIDE OF GRASS HILL BULGES.

-EXPLOSION OF GRASS CLIPPINGS
FLY OUT OF GB'S BACK

JUL 23 2013

Timing:

-ADJ. w / ACTION

1014-154

EPISODE #

1014/154

Production :

1014/154

ADVENTURE TIME



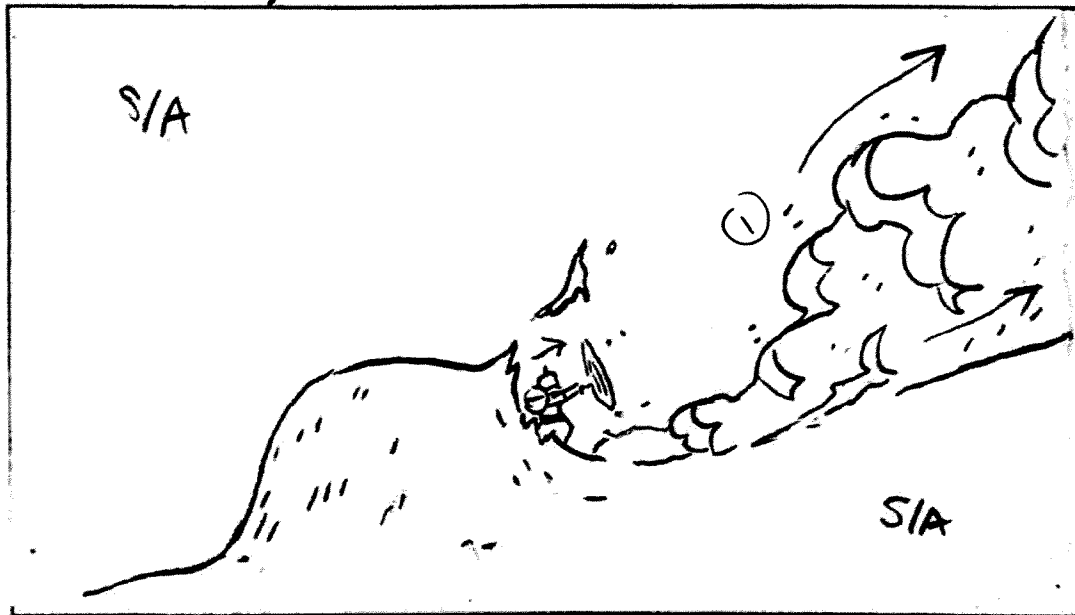
Page 215S

215 NEXT

Sc. 135I *CONT* Pnl. 6

Bg.

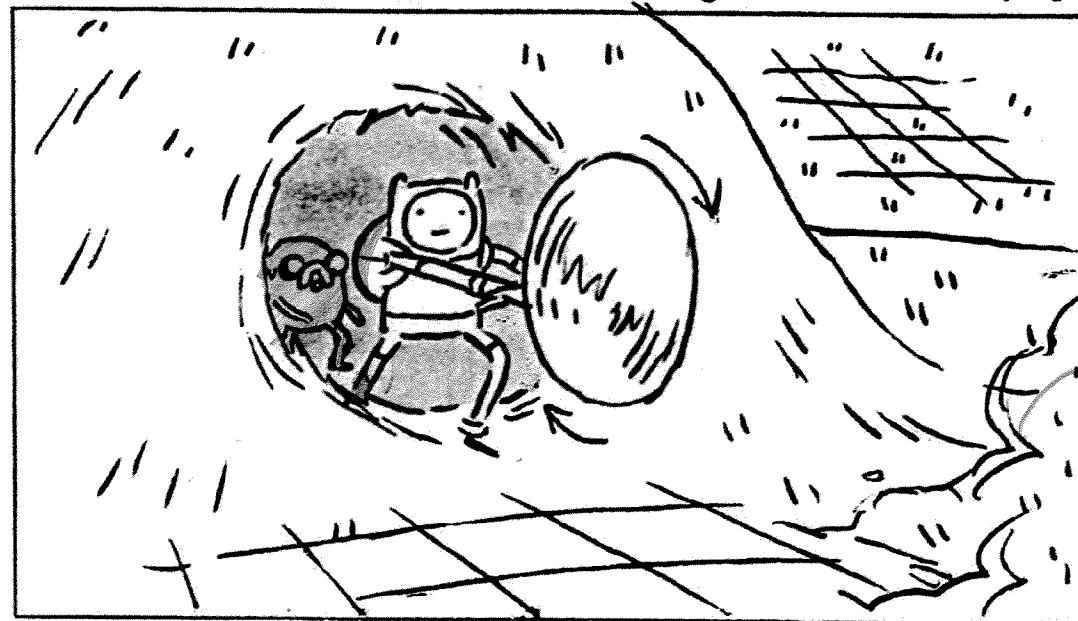
day night



Sc. 135J

Pnl. A

Bg.



Dialog:

SFX: * LAWNMOWER SFX *

Action:

- CLOUD OF GRASS CLIPPINGS
BLOWS RIGHT AS F. EMERGES

F+J ANIMATE INTO LIGHT.

JUL 23 2017

Timing:

EPISODE # 1014-154

Production :

1014/154

1014/154

ADVENTURE TIME



Page 215T

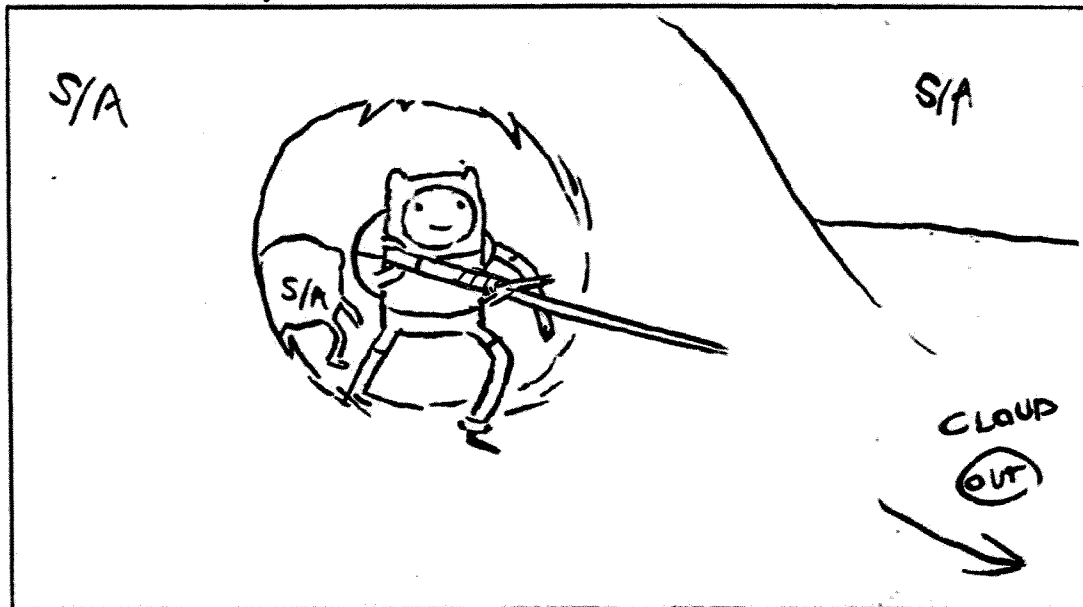
215U NEXT
day night

Sc. 135J CONT

Pnl. B

Bg.

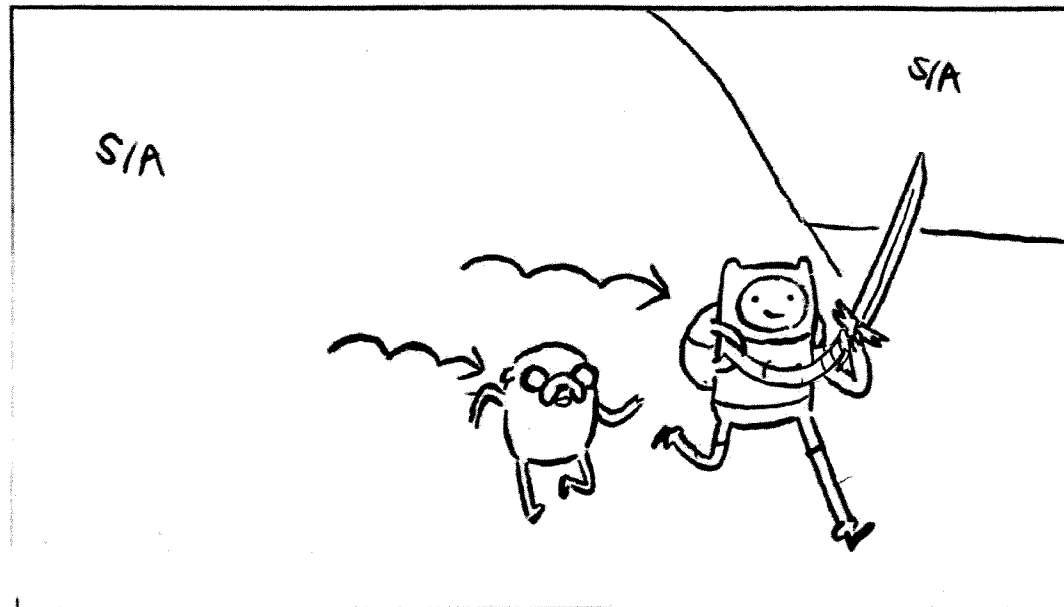
day night



Sc. 135J CONT

Pnl. C

Bg.



Dialog:

Action:

- SWORD STOPS SPINNING

- F + J RUN FORWARD.

- F. STARES AT SWORD.

JUL 23 2013

Timing:

EPISODE # 1014-154

Production :

1014/154

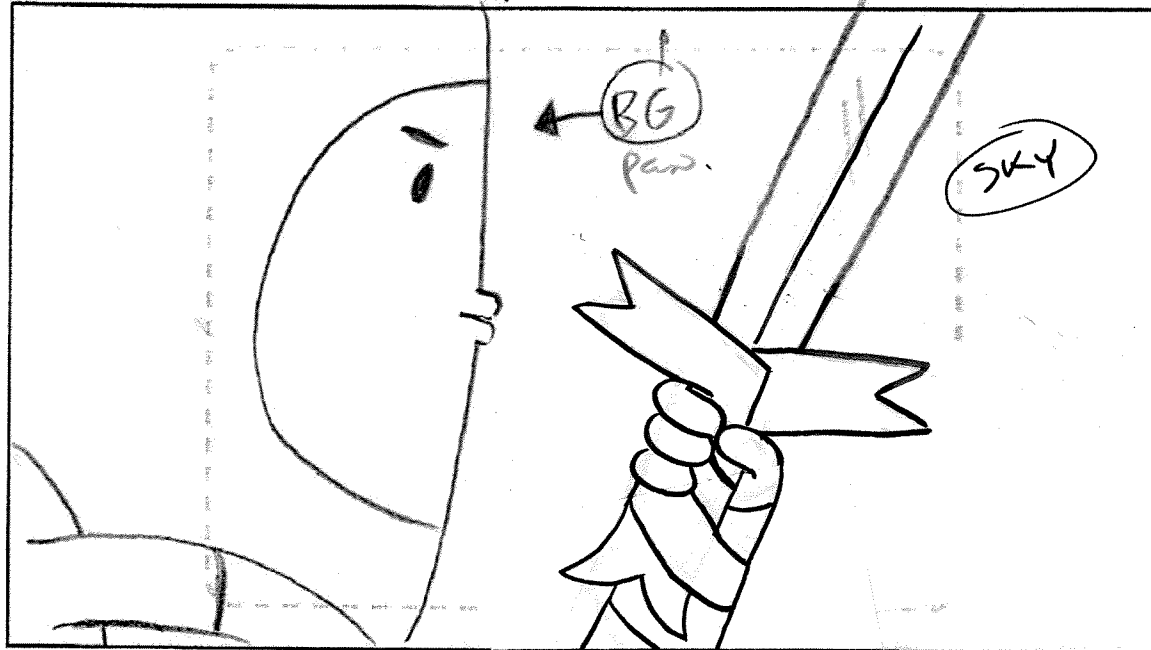
1014/154

ADVENTURE TIME

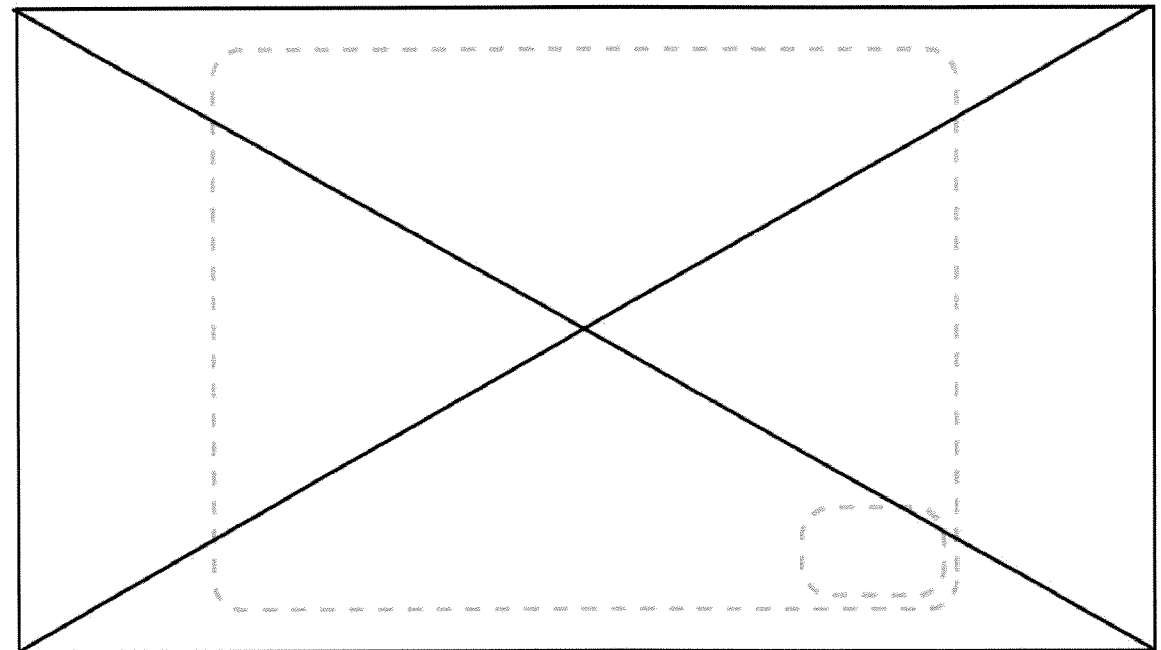


Page 215U
2/16/13
NEXT
day night

Sc. 136 Pnl. A Bg. day night



Sc. Pnl. Bg. day night



Dialog:

F: Hm.

Action:

-FINN LOOKS AT SWORD.

JUL 23 2013

Timing:

EPISODE # 1014-154

1014/154

Production :

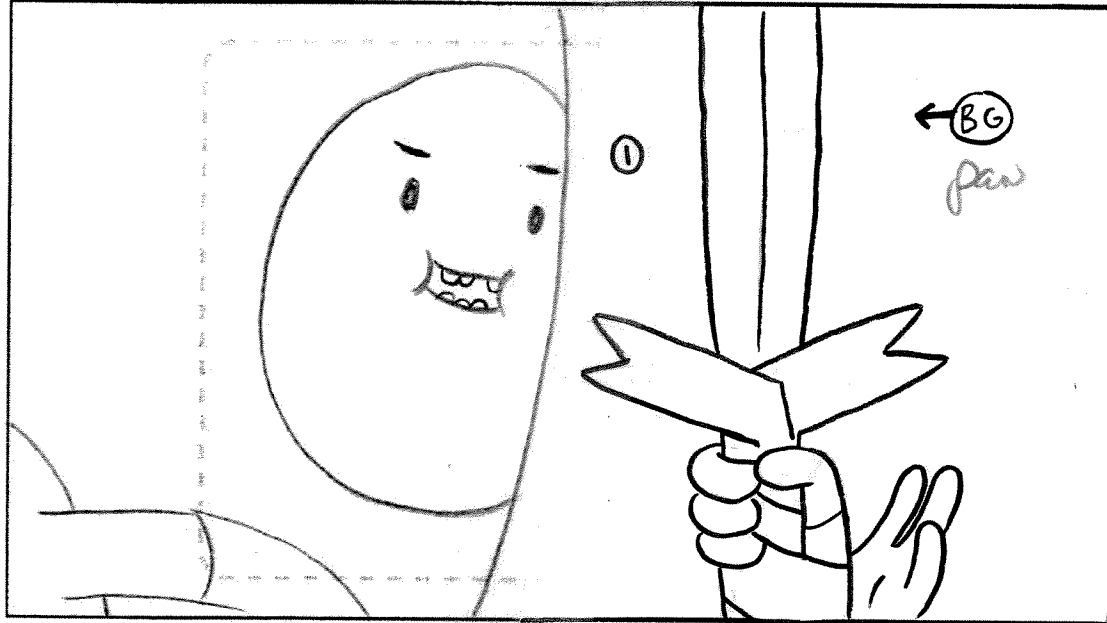
1014/154

ADVENTURE TIME

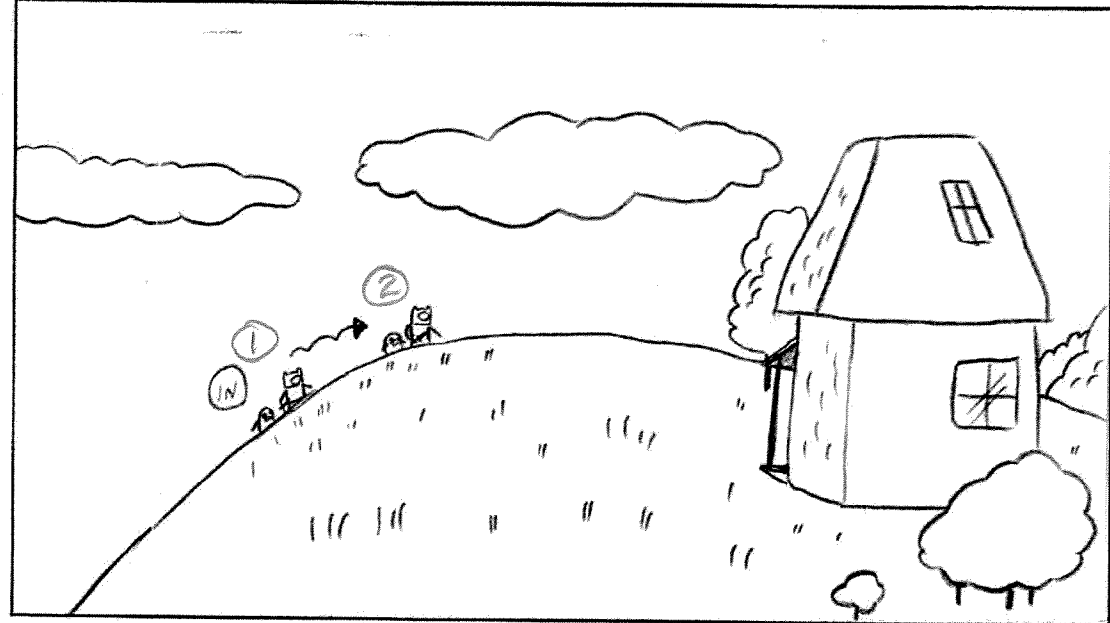


Page **216**
day night

Sc. **136 CONT** Pnl. **B**



Sc. **137** Pnl. **A** Bg.

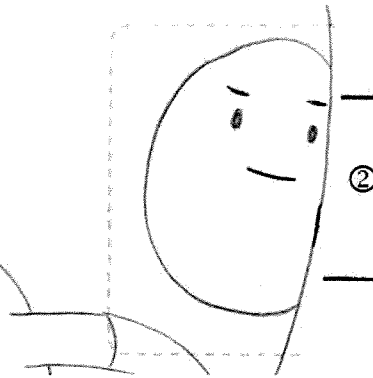


Dialog: **F:** For a cursed dingus
you cut so good.

Action: - Transition to Finn Enjoying sword's power.

- F+J RUN UP HILL

Timing:



JUL 23 2013

EPISODE #
1014-154

Production :

1014/154

ADVENTURE TIME



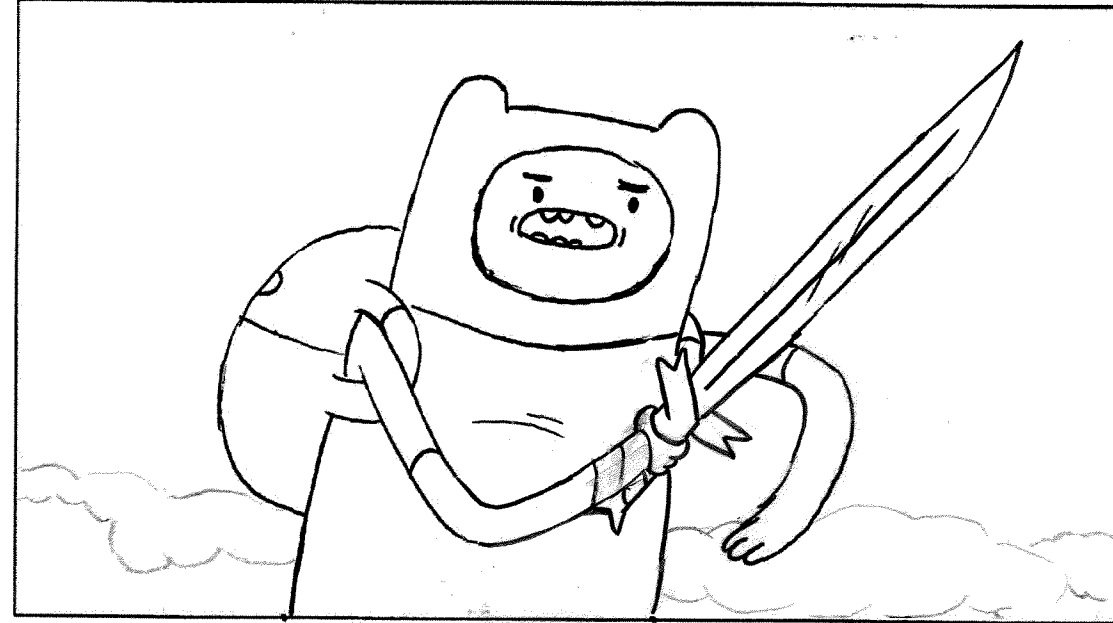
Page **217**

Sc. **138**

Pnl. **A**

Bg.

day night

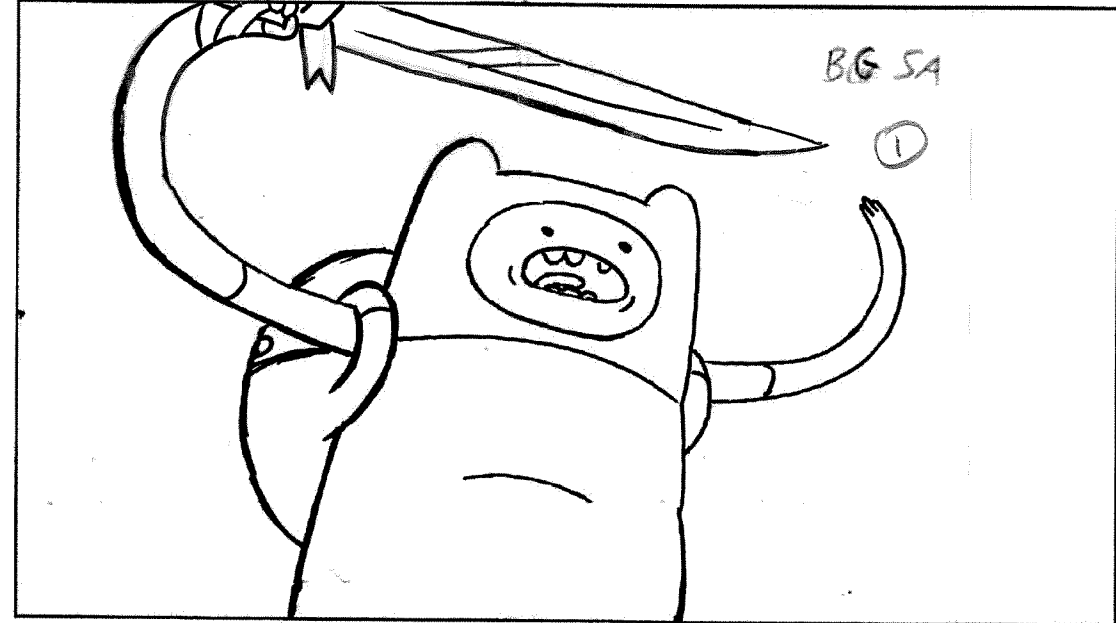


Sc. **138 CONT**

Pnl **B**

Bg.

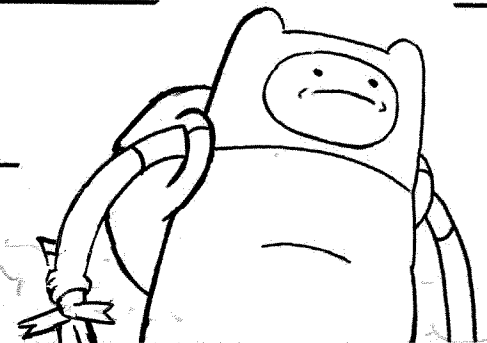
day night



Dialog: **F: Come forth, WIZARD ...** **F: And uncure my mitt!**

Action:

Timing:



JUL 23 2013

EPISODE #

1014/154 , 1014-154

Production :

1014/154

© 2011 This material is the Property of The Cartoon Network. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1014/154

HO
Cust

ADVENTURE TIME



HO
Cust

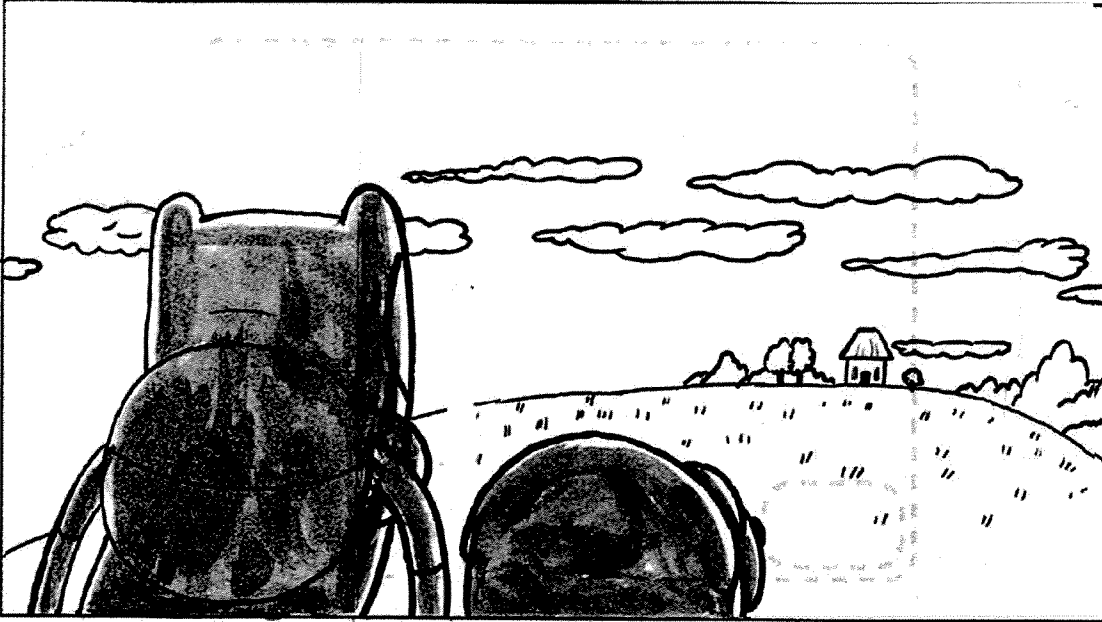
Page 218
day night

Sc. 139

Pnl. A

Bg.

day night

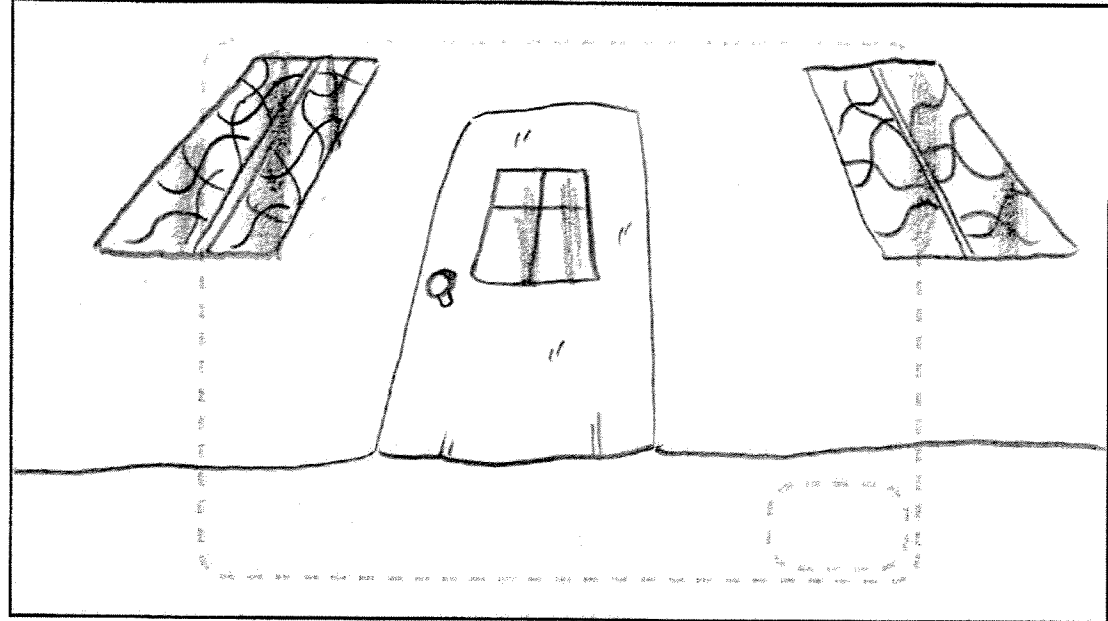


Sc. 140

Pnl. A

Bg.

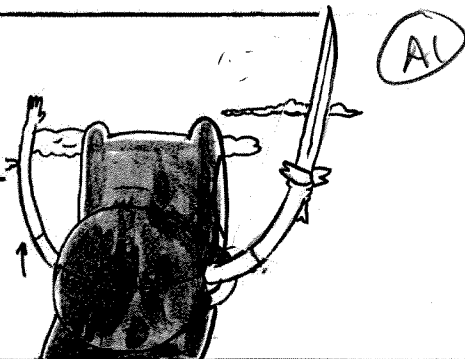
day night



Dialog:

F: Grassy Mountain Wizard!

Action:



Timing:

JUL 23 2013

EPISODE #

Production :

1014-154

1014/154

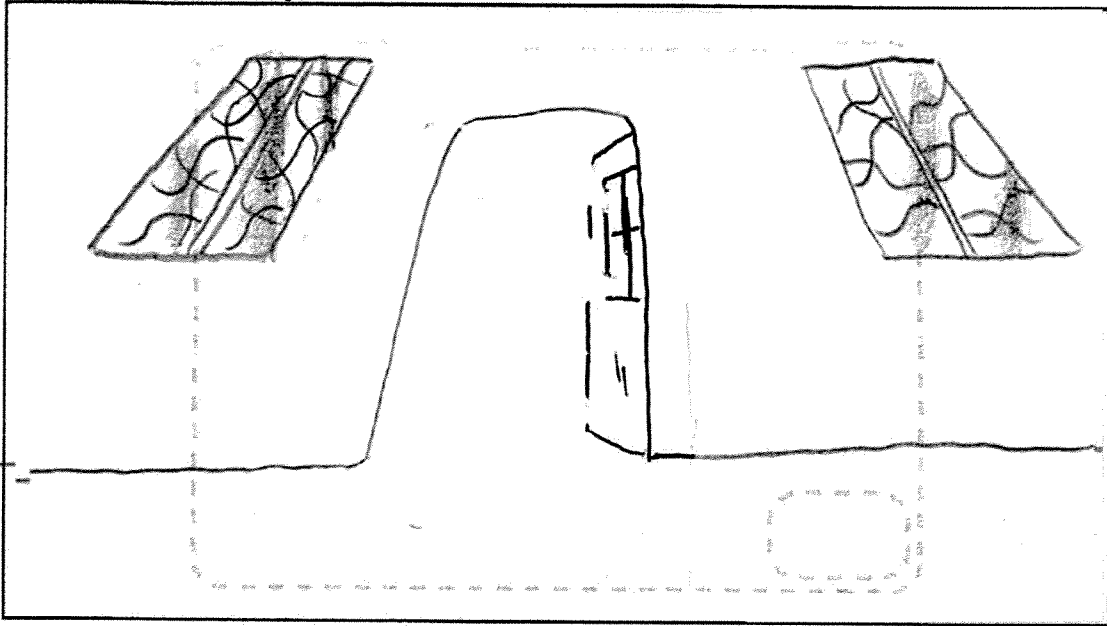
1014/154

ADVENTURE TIME

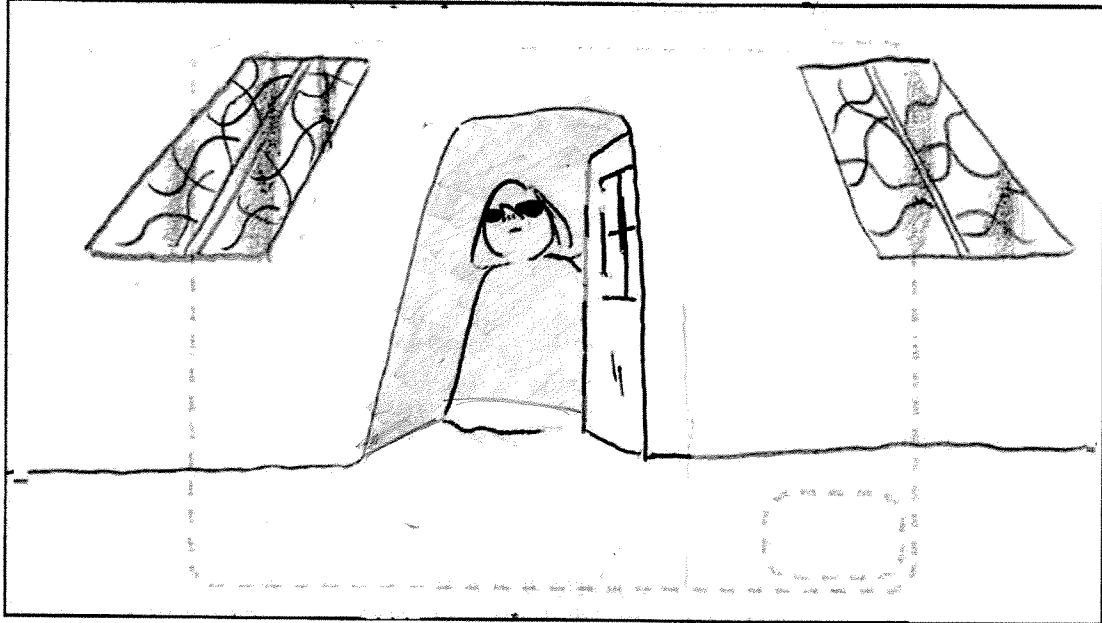


Page **219**

Sc. **140 CONT** Pnl. **B** Bg. day night



Sc. **140 CONT** Pnl. **C** Bg. day night



Dialog:
Action:
Timing:

JUL 23 2013

EPISODE #
1014-154
1014/154
Production :

1014/154
© 2013 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

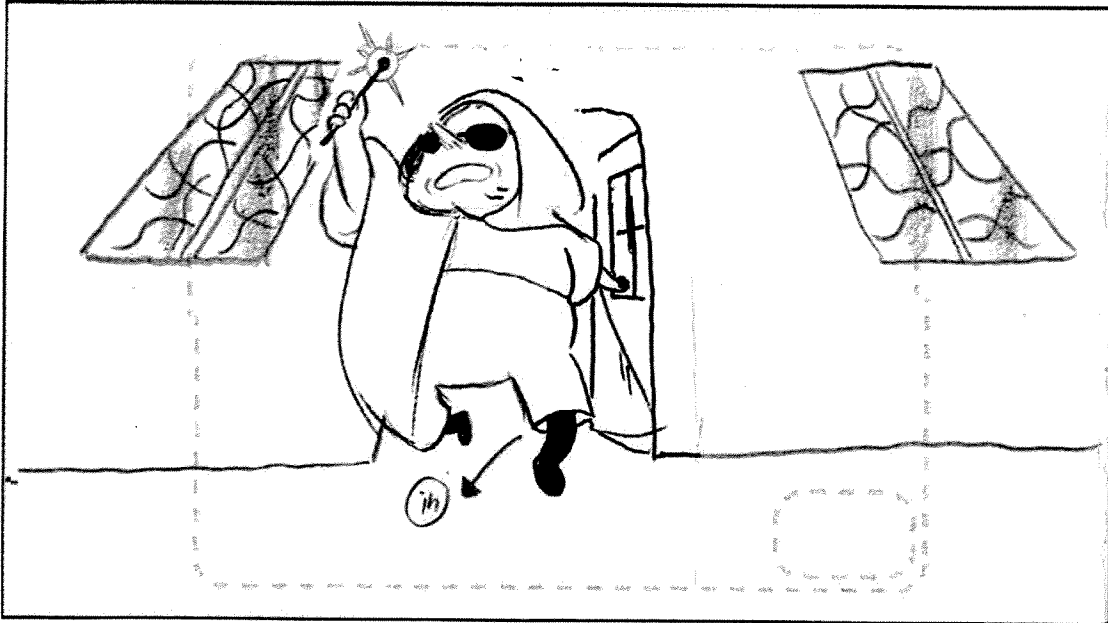


Sc. 140 CONT

Pnl. D

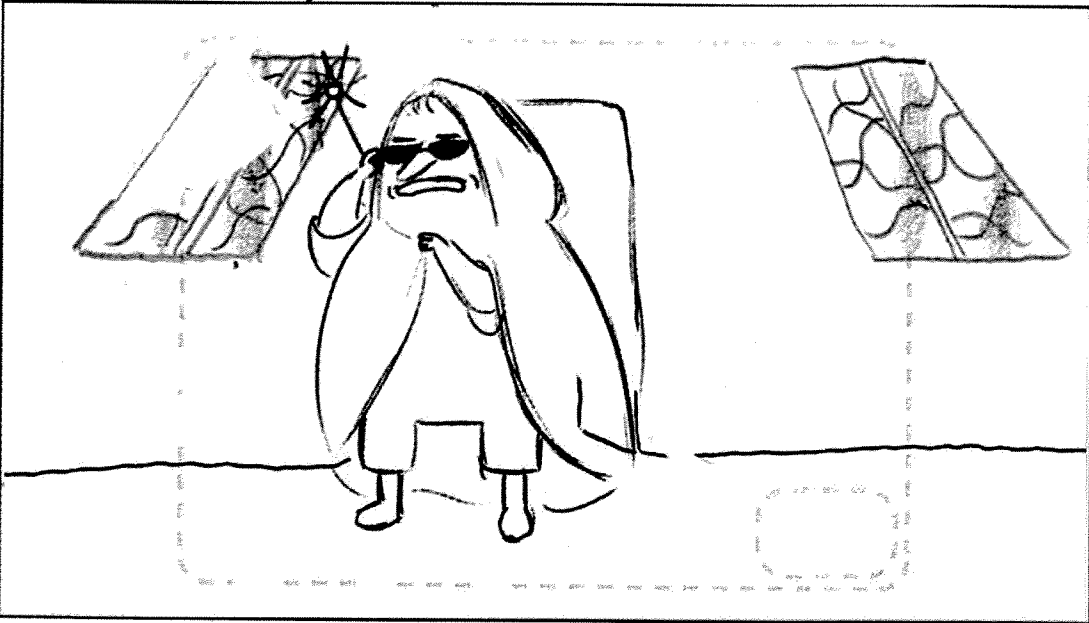
Bg.

day night



Sc. 140 CONT Pnl. E

Bg.



Page 220
22 PA NEXT

Dialog:

Action:

Timing:



JUL 23 2015

EPISODE #

1014-154

1014/154

Production :

1014/154

1014/154

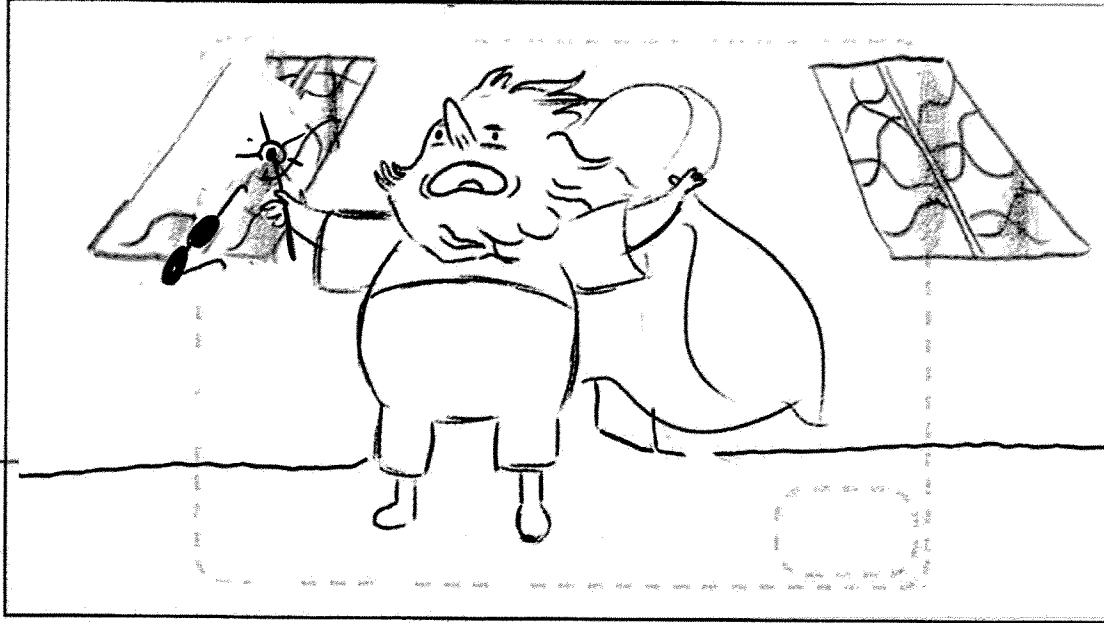
© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

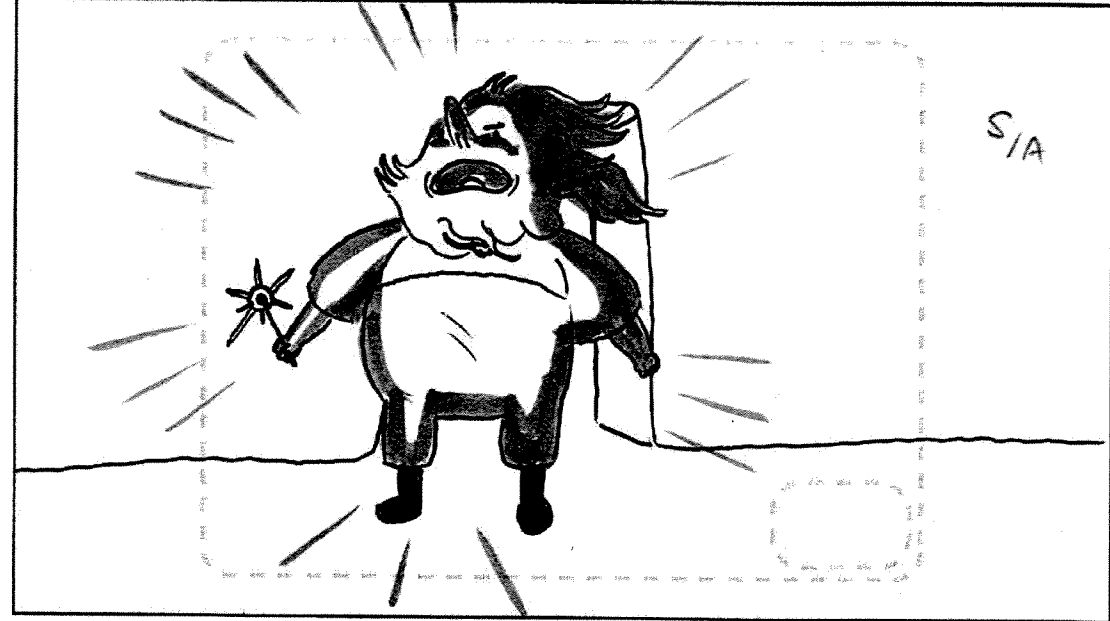


Page 220A
220B NEXT
day night

Sc. 140 CONT Pnl. F Bg. day night



Sc. 140 CONT Pnl. G Bg. day night



Dialog:

Wizard: Coming up here!

Trying to enter my house?!...

Action:

- WIZARD of GM RUNS OUT OF HOUSE.

Timing:



JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

ADVENTURE TIME



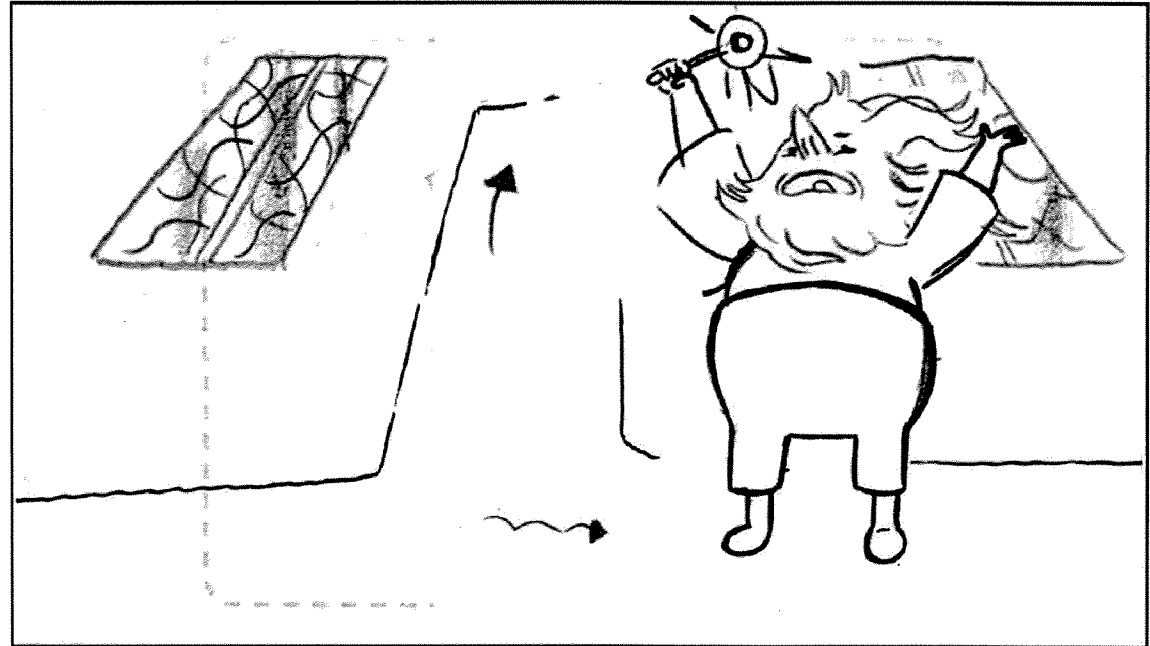
Page 220B

220B EXT
day night

Sc. 140 *CONT* Pnl. H Bg. day night



Sc. 140 *CONT* Pnl. I Bg. day night



Dialog:

Steps ASIDE w/ RAISE ARMS GW: Are you for real?!

Action:

JUL 23 2013

Timing:

1014-154

EPISODE #

1014/154

Production :

1014/154

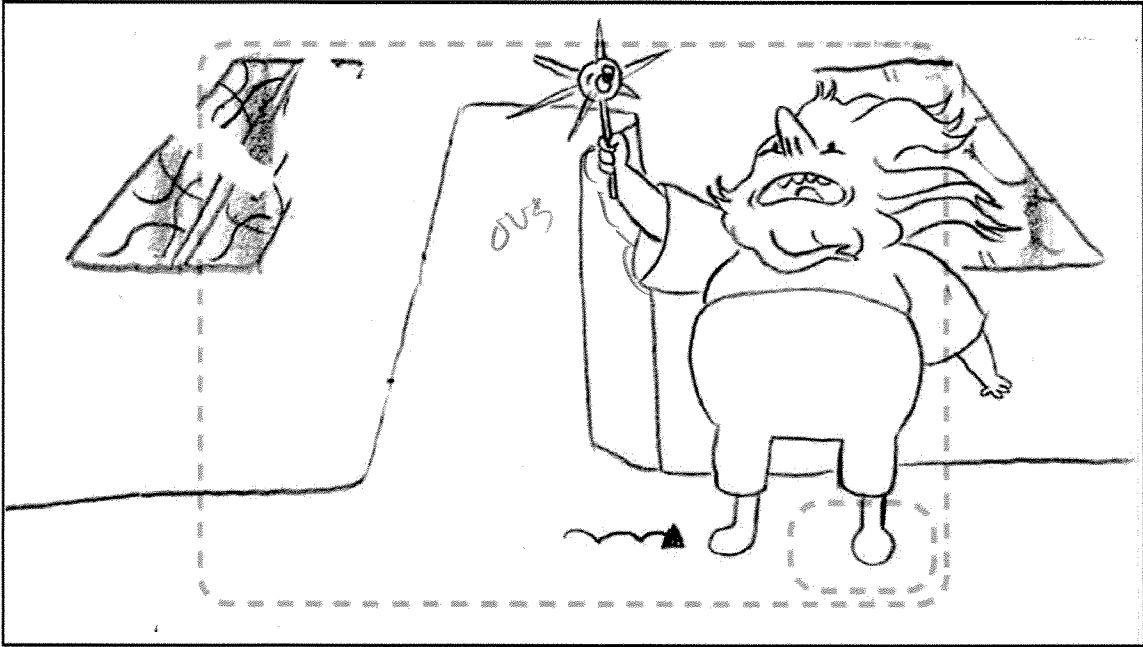
ADVENTURE TIME



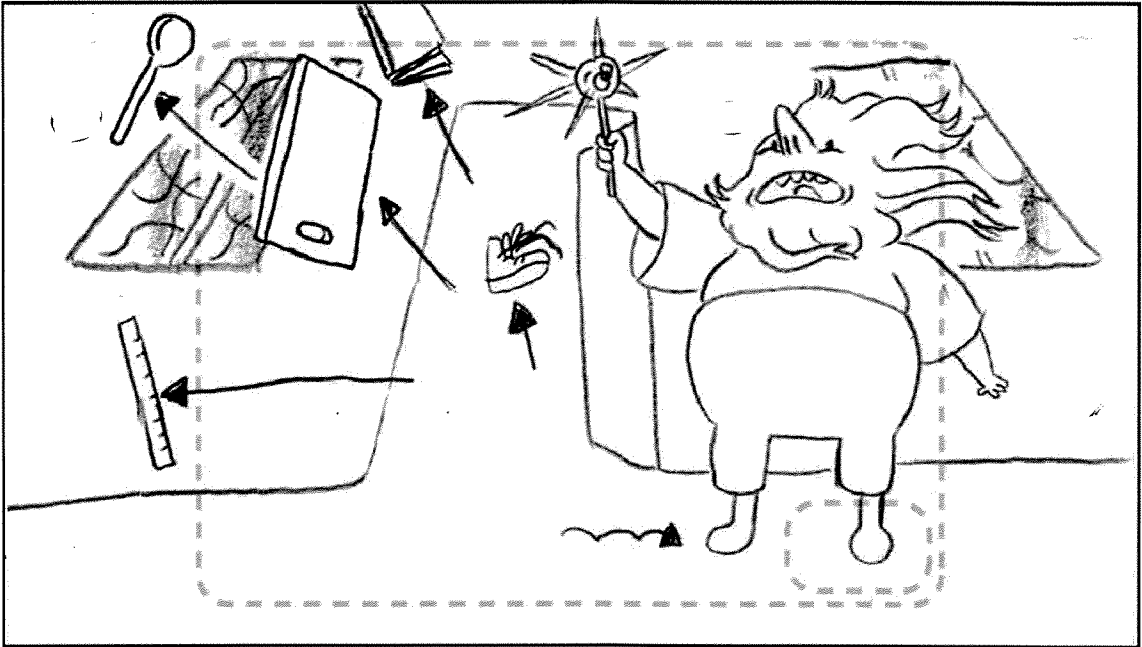
Page 220C

12 NEXT
day night

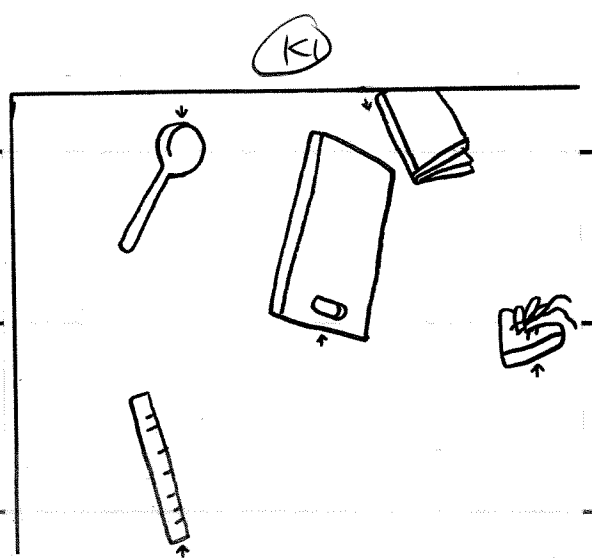
Sc. 140 *CONT* Pnl. J Bg. day night



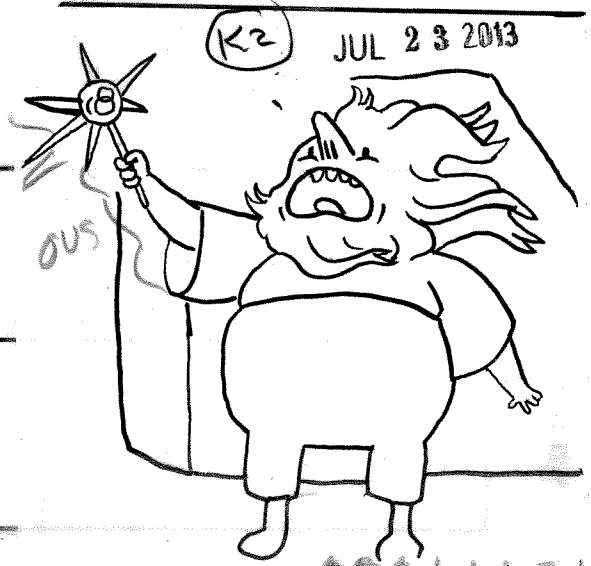
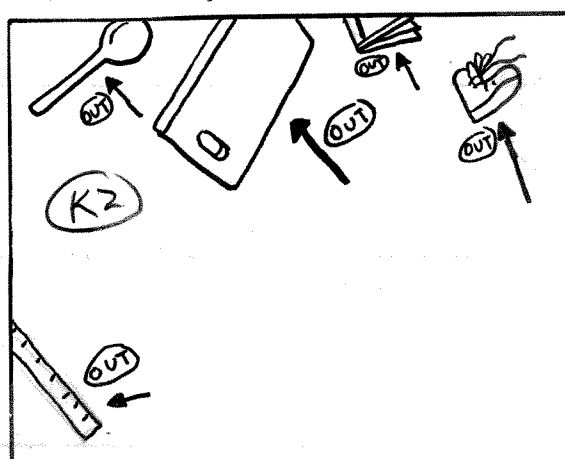
Sc. 140 *CONT* Pnl. K Bg. day night



Dialog:	GW: Mow him down
Action:	
Timing:	



GW: My cursed grassy objects!



1014-154

EPISODE #

1014/154

JUL 23 2013

1014/154

© 2009 The Cartoon Network, Inc. All rights reserved. This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

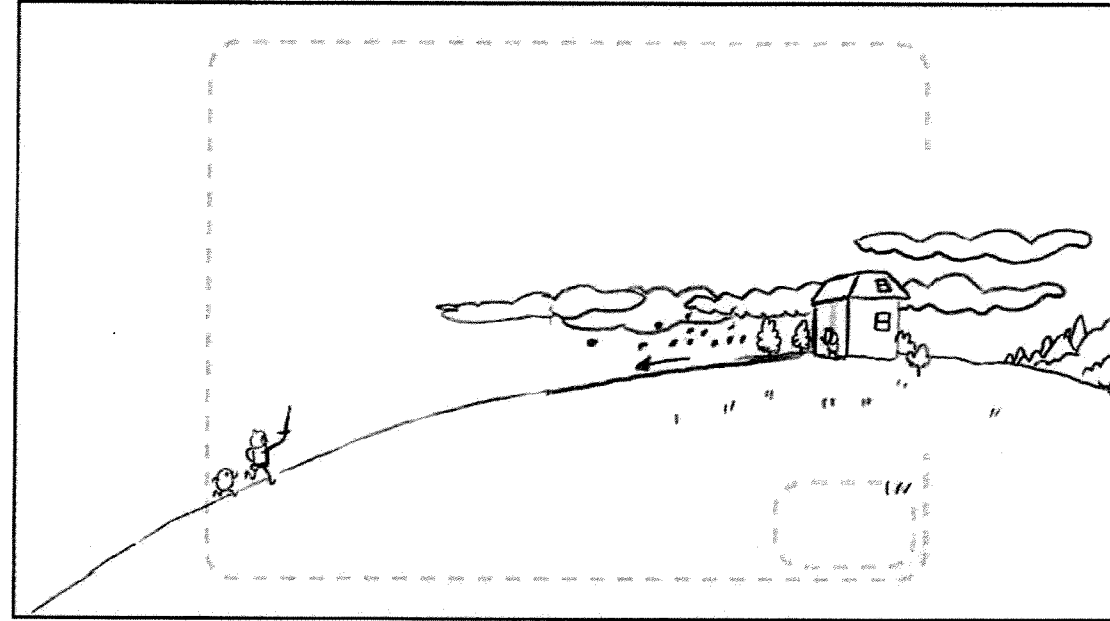


Sc. 141

Pnl. A

Bg.

day night

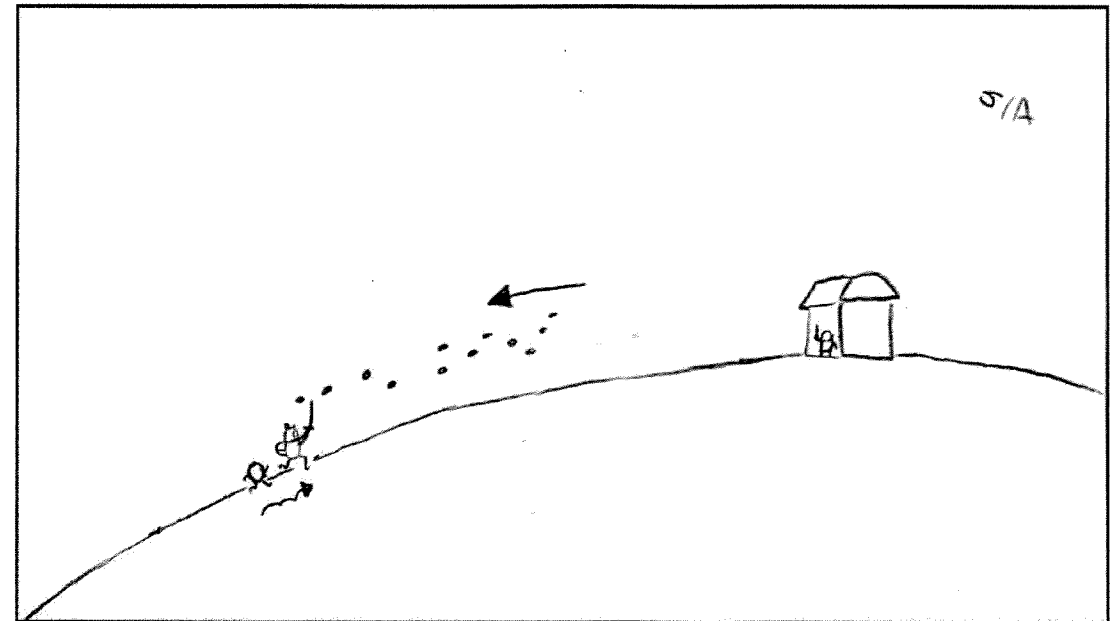


Sc. 141 CONT

Pnl. B

Bg.

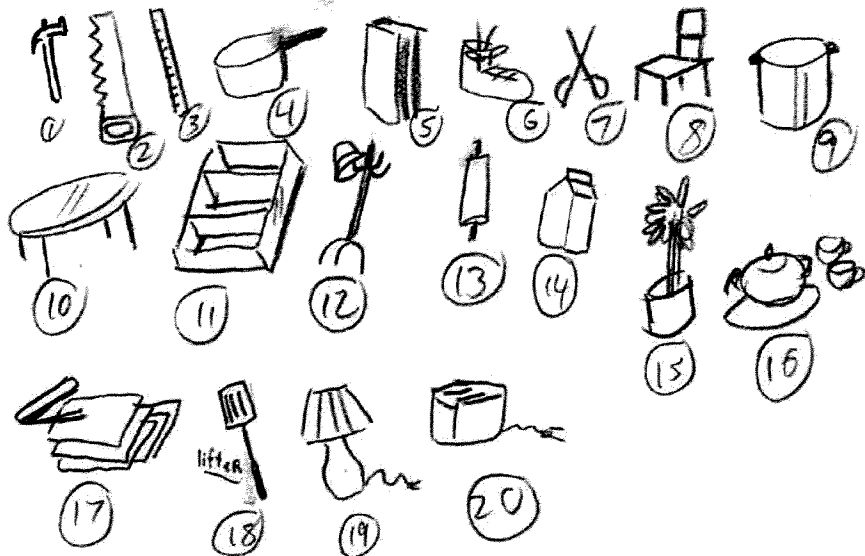
day night



Dialog:

Action:

Timing:



- GRASSY OBJECTS FLY TOWARDS F+J
- F+S RUN FORWARD.

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

HO
cut

ADVENTURE TIME

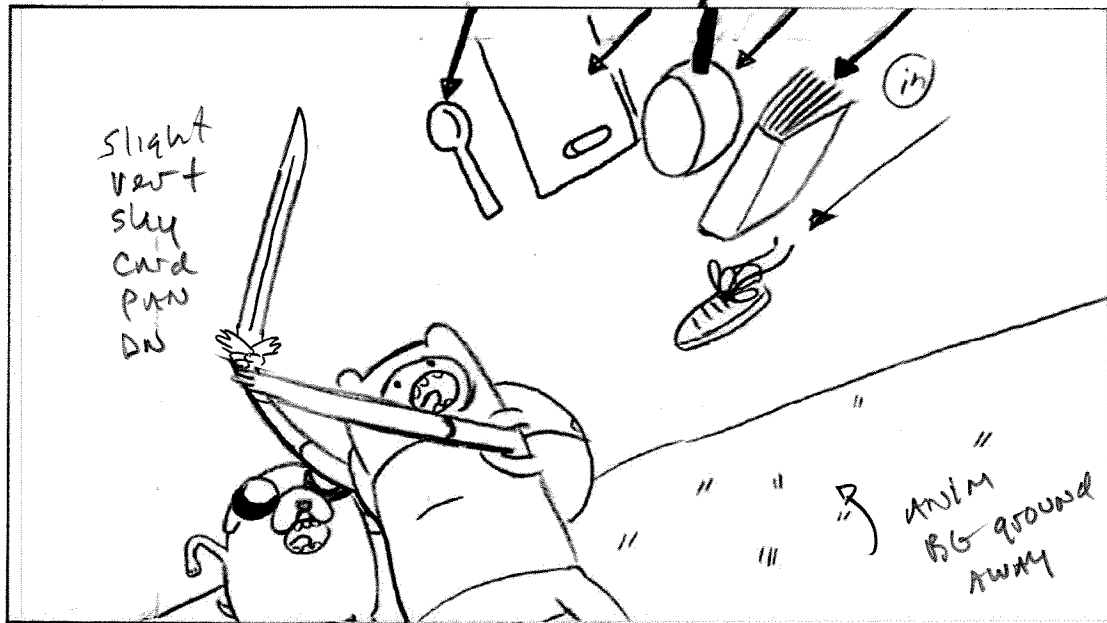


Sc. 142

Pnl. A

Bg.

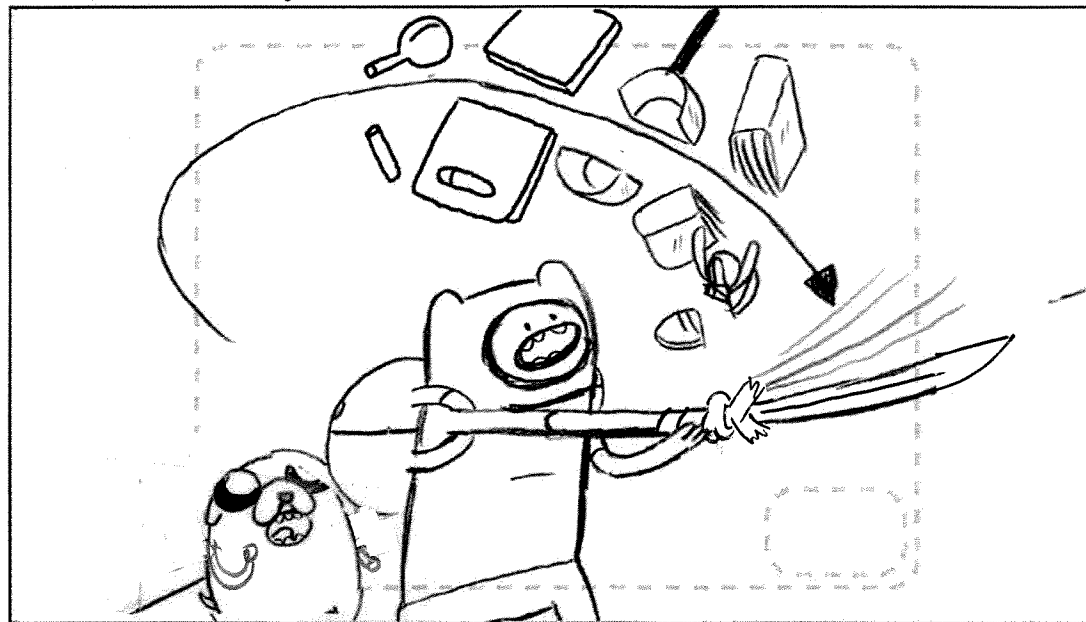
day night



Sc. 142 CONT

Pnl. B

Bg.



Page 222
222A NEXT
day night

cut

EPISODE #

1014-154

1014/154

Dialog:

F: Yeah -----ugh!

Action:

-F chopping up : hammer, saw,
pot, book, shoe

- Finn cuts up first wave.

JUL 23 2013

Timing:

Production :

© 2009 The Cartoon Network, Inc. It is unpublished and may not be used in any manner, except for production purposes, and may not be sold or transferred.

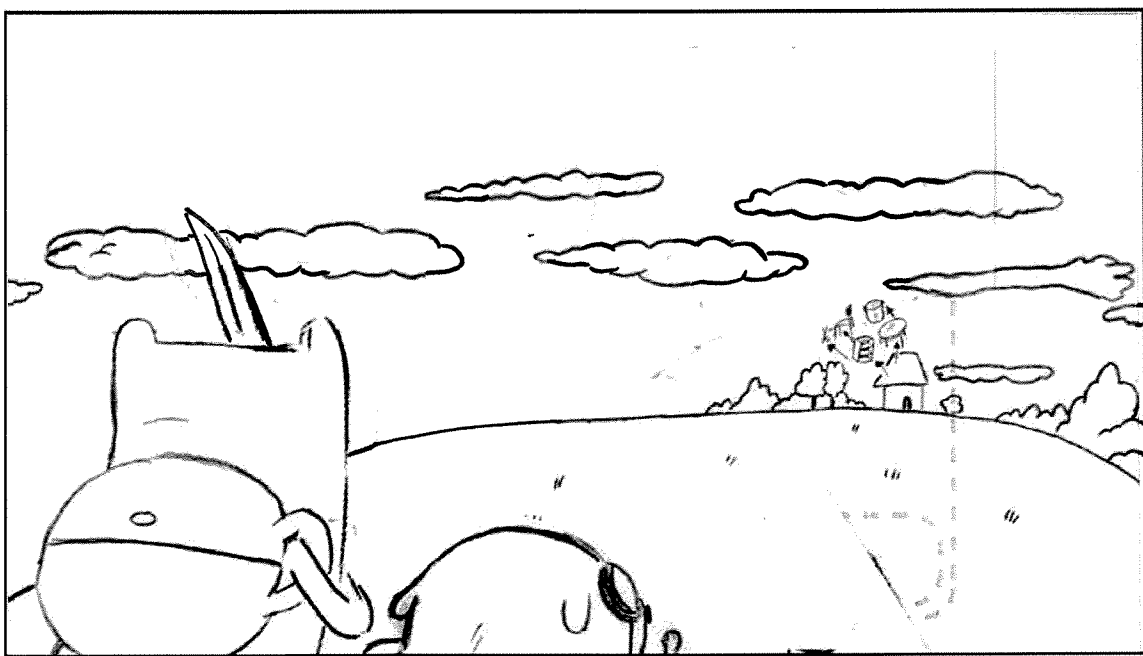
1014/154

HW
CUT

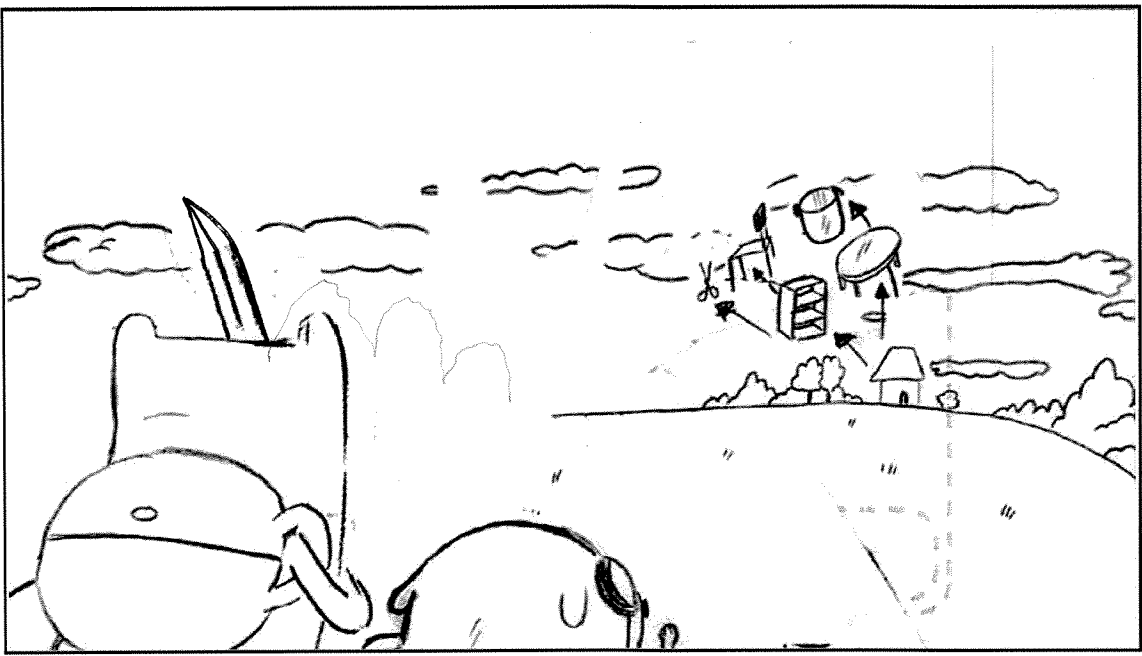
ADVENTURE TIME



Sc. 143 Pnl. A Bg. day night



Sc. 143 CONT Pnl. B Bg. day night



Dialog:	F: Hwah!
Action:	
Timing:	

JUL 23 2013

EPISODE # 1014-154

1014/154

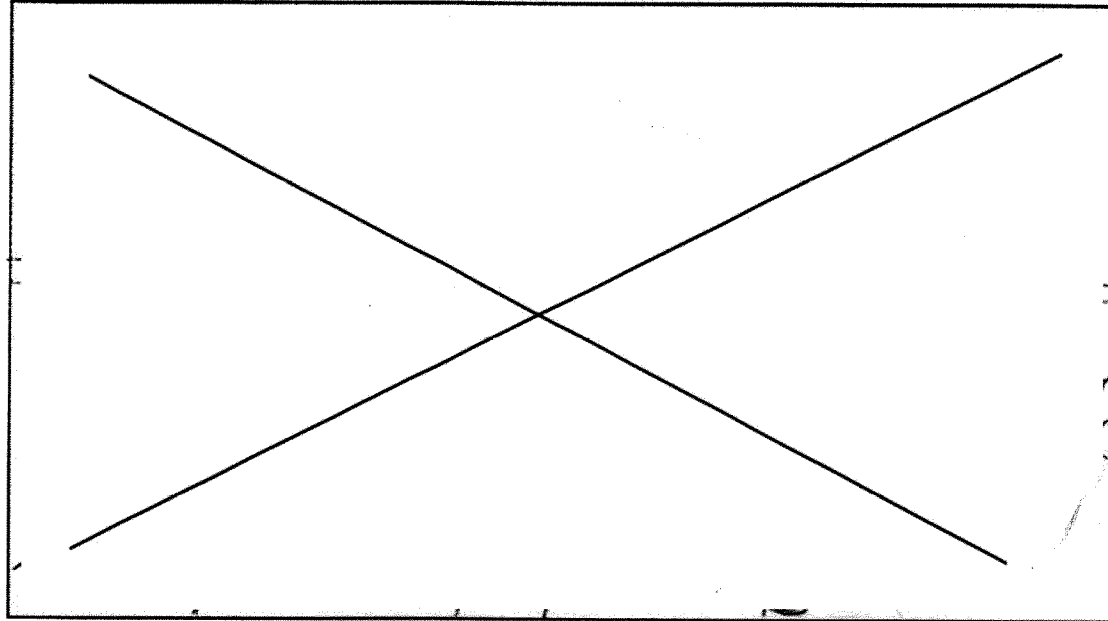
Production :

ADVENTURE TIME



Page 223

Sc. Pnl. Bg. day night



Sc. 143 *CONT* Pnl. C Bg. day night



Dialog:		F: Pouy...
Action:		chopping up: scissors, chair, tall pot, table, bookshelf
Timing:		JUL 23 2013

1014-154

EPISODE #

1014/154

Production :

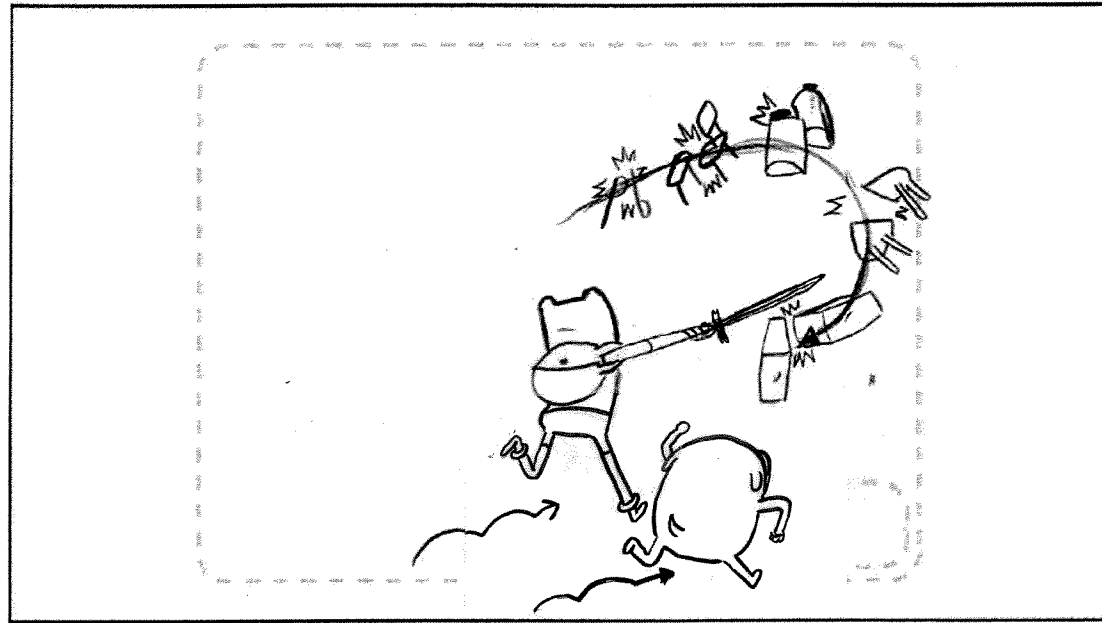
1014/154

ADVENTURE TIME

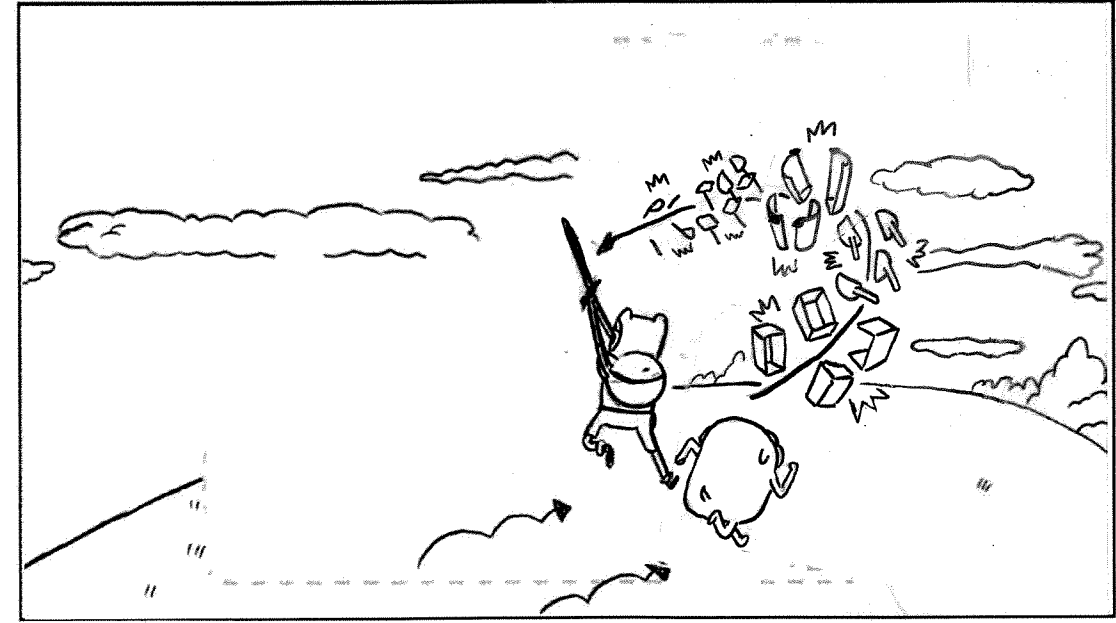


Page **224**

Sc. **143 CONT** Pnl. **D** Bg. day night



Sc. **143 CONT** Pnl. **E** Bg. day night



Dialog:	E: [Fighting Sounds]	
Action:	Fighting	
Timing:	<p>chopping up: coatrack w/ hat, rolling pin, milk carton, plant, tea set, stapler w/ papers. 23 2013</p> <p>CHOPS DEBRIS INTO QUARTERS</p>	

EPISODE # 1014/154 1014-154
Production : 1014/154

1014/154

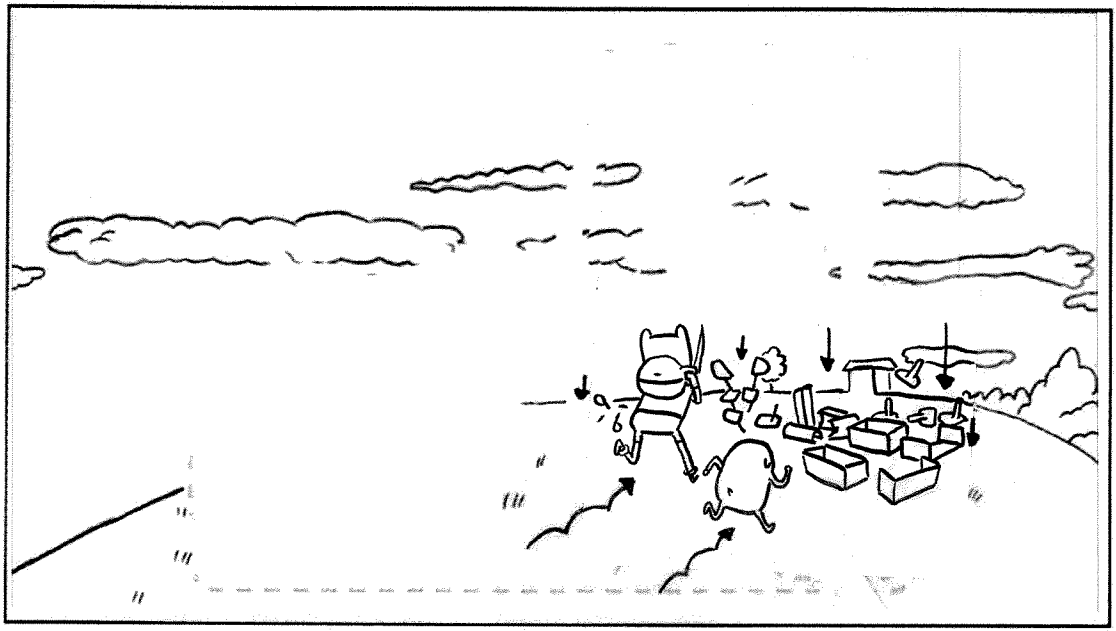
1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

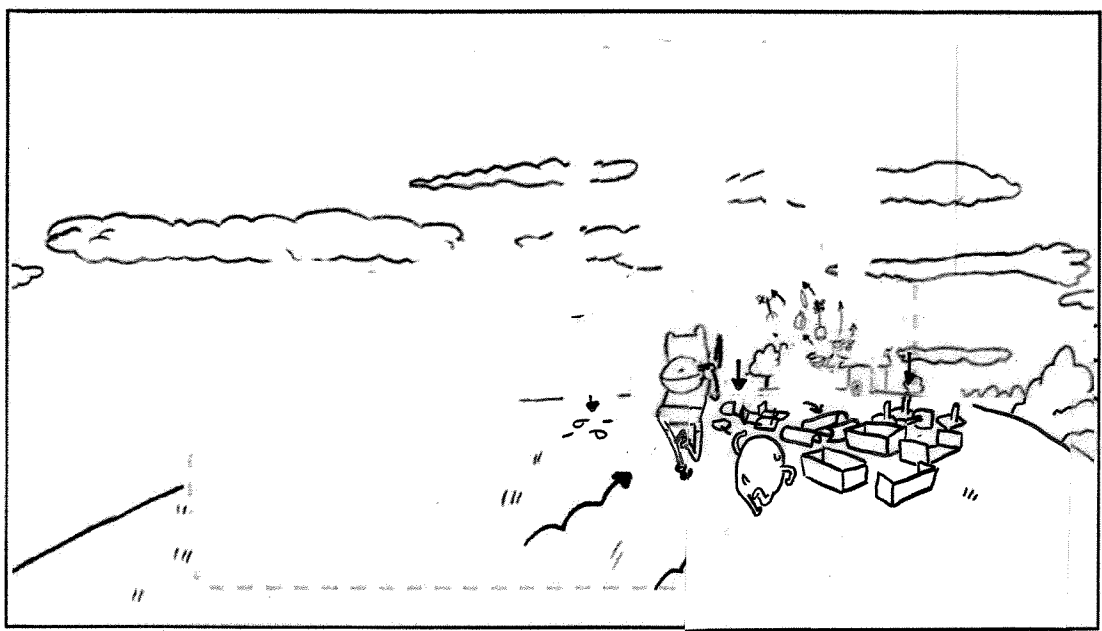
ADVENTURE TIME



Sc. 143 CONT Pnl. F Bg. day night

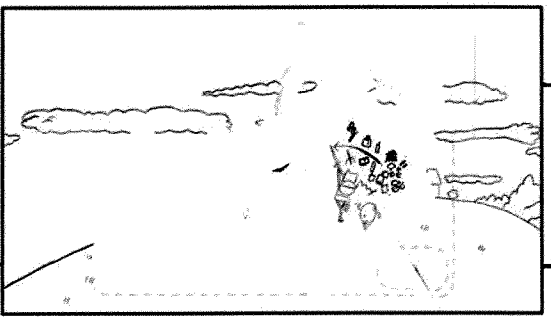


Sc. 143 CONT Pnl. G Bg. day night



Page 225
225A NEXT
HU
cut

Dialog:	
Action:	-F chopping up: cooking lifter, lamp, toaster.
Timing:	



(G1)

JUL 23 2013

EPISODE # 1014-154

1014/154

Production :

1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

© 2009 The material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

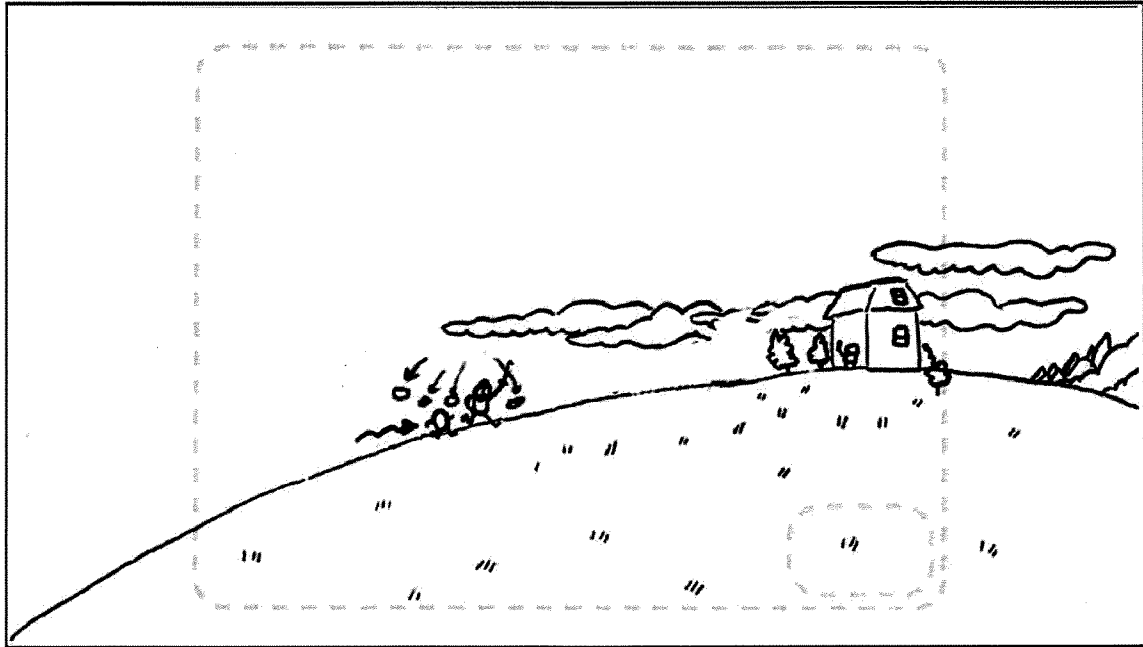


ADVENTURE TIME

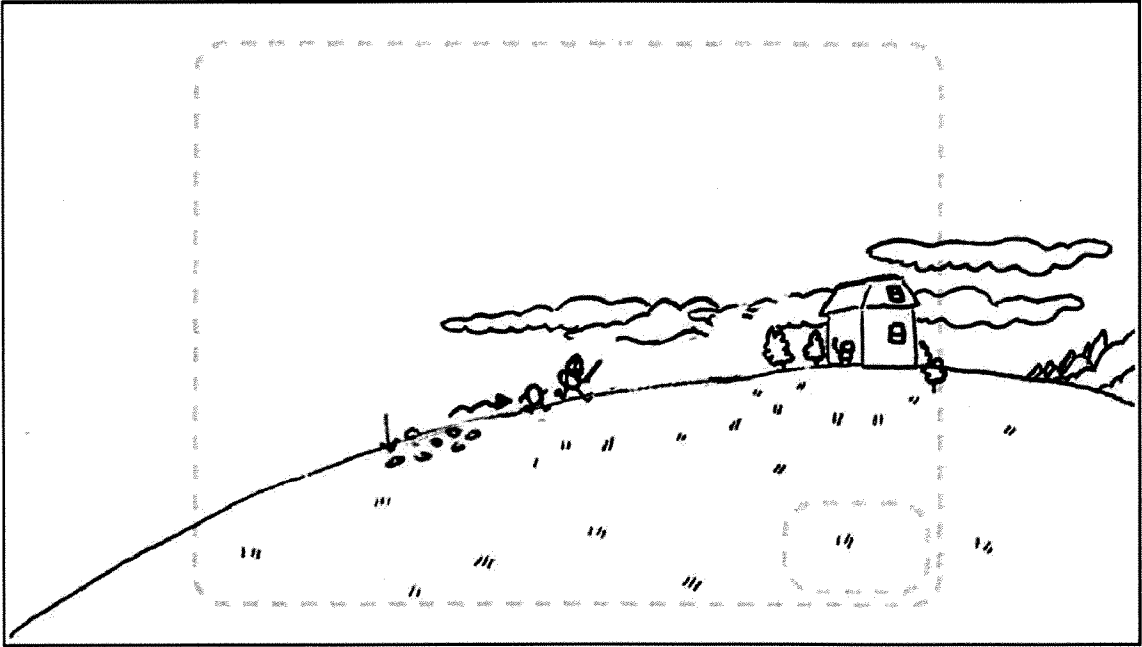
Ho cut

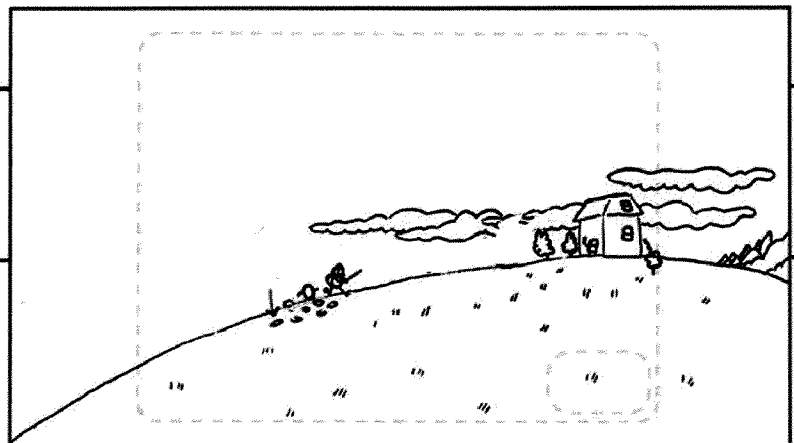
Page 225A
225B NEXT
day night

Sc. 144 Pnl. A Bg. day night



Sc. 144 *CONT* Pnl. B Bg. day night



Dialog:	<div data-bbox="927 1015 1021 1096" data-label="Text"><p>(AL)</p></div> 
Action:	
Timing:	

JUL 23 2013

1014-154

EPISODE #

1014/154

Production :

1014/154

ADVENTURE TIME



Ho
Cut

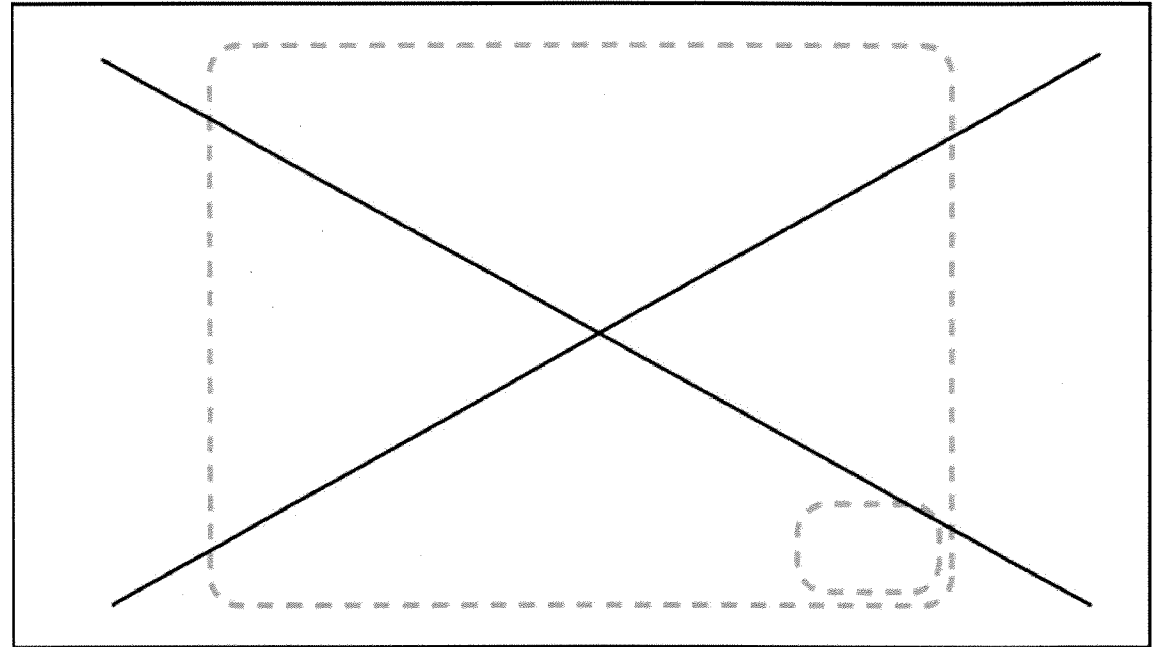
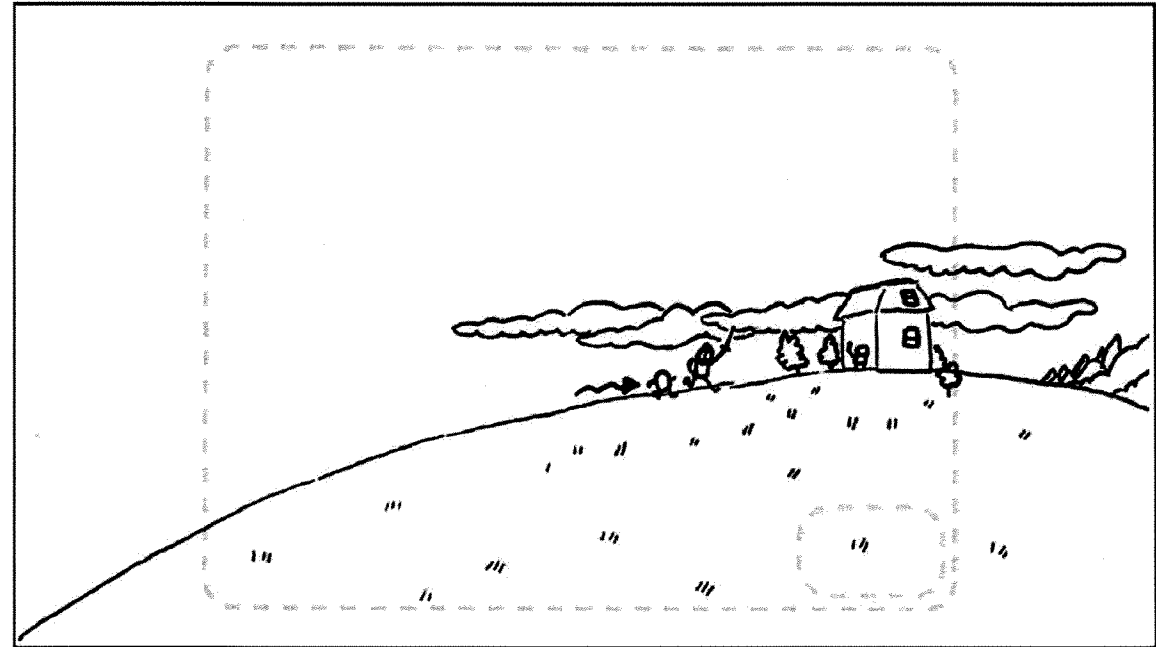
225B

Page
226 **NELT**
day night

Sc. 144 **CONT** Pnl. C Bg.

day night

Sc. Pnl. Bg.



Dialog:
Action:
Timing:

JUL 23 2012

1014-154

EPISODE #

1014/154

Production :

1014/154

© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



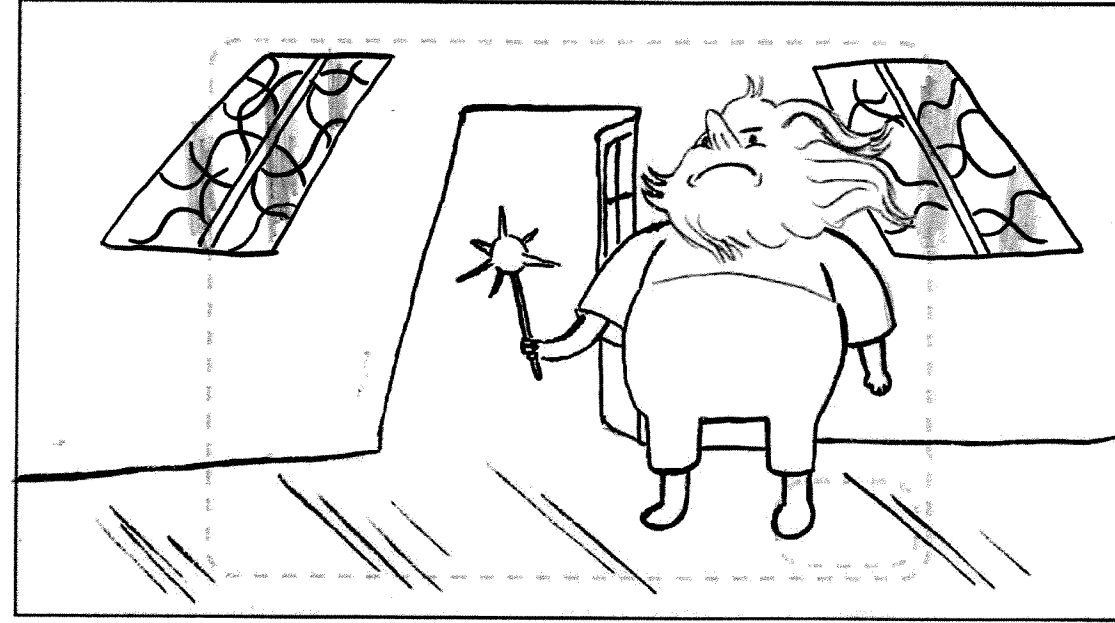
Page **226**
day night

Sc. **145**

Pnl. **A**

Bg.

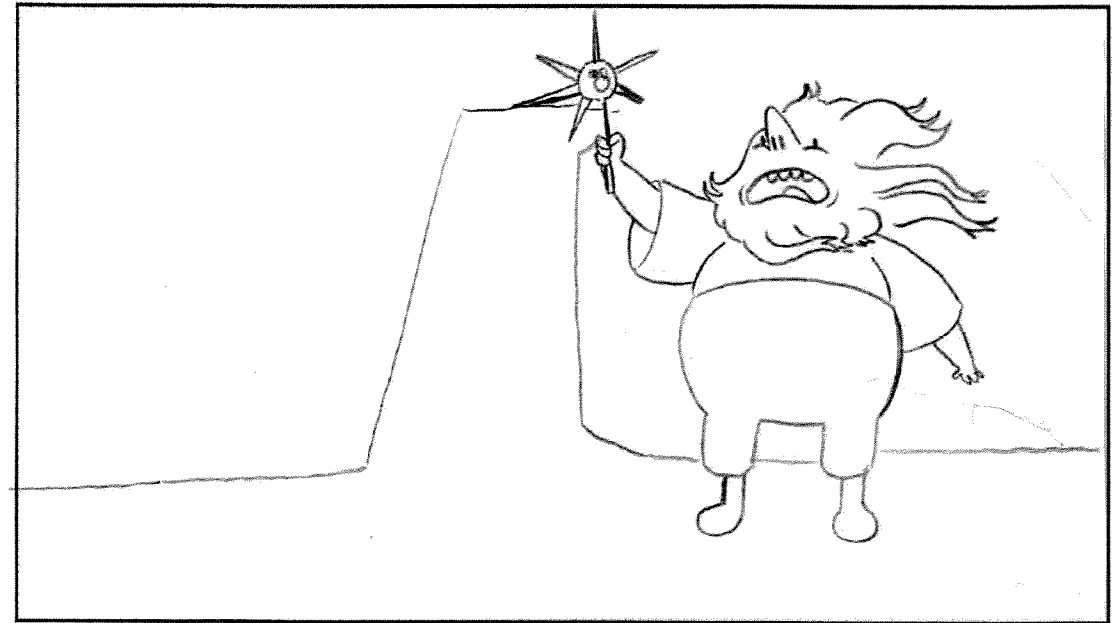
day night



Sc. **145 CONT** Pnl. **B**

Bg.

day night



Dialog:	W.O.GM: UH! GO FORTH.
Action:	
Timing:	JUL 23 2011

EPISODE #

Production :

1014-154

1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1014/154

Ho
Cat

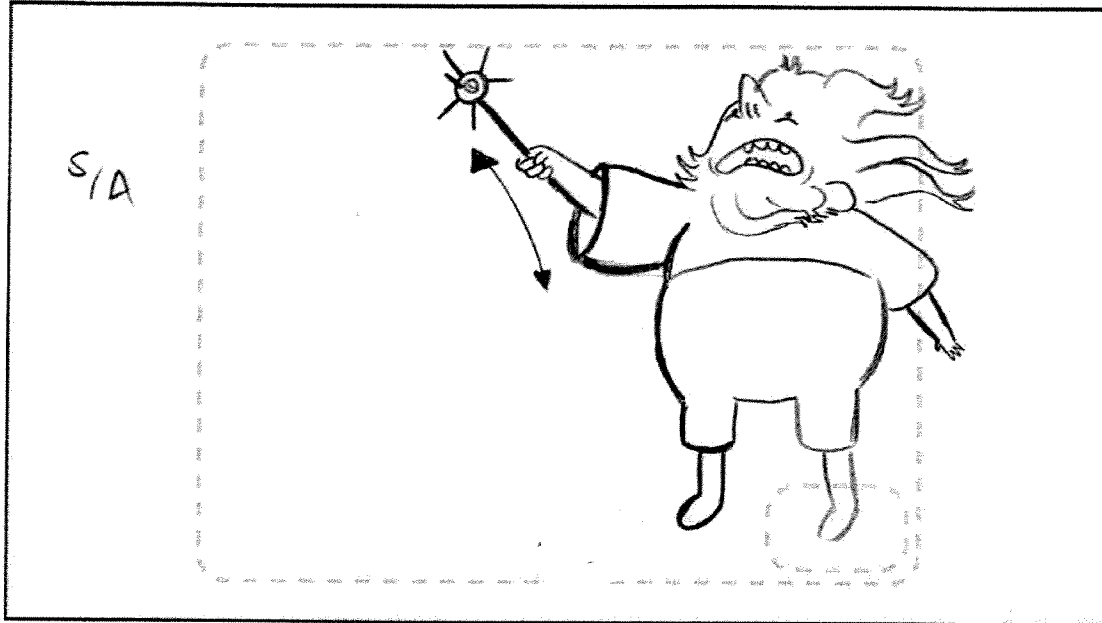
ADVENTURE TIME



Sc. **145 CONT** Pnl. **C**

Bg.

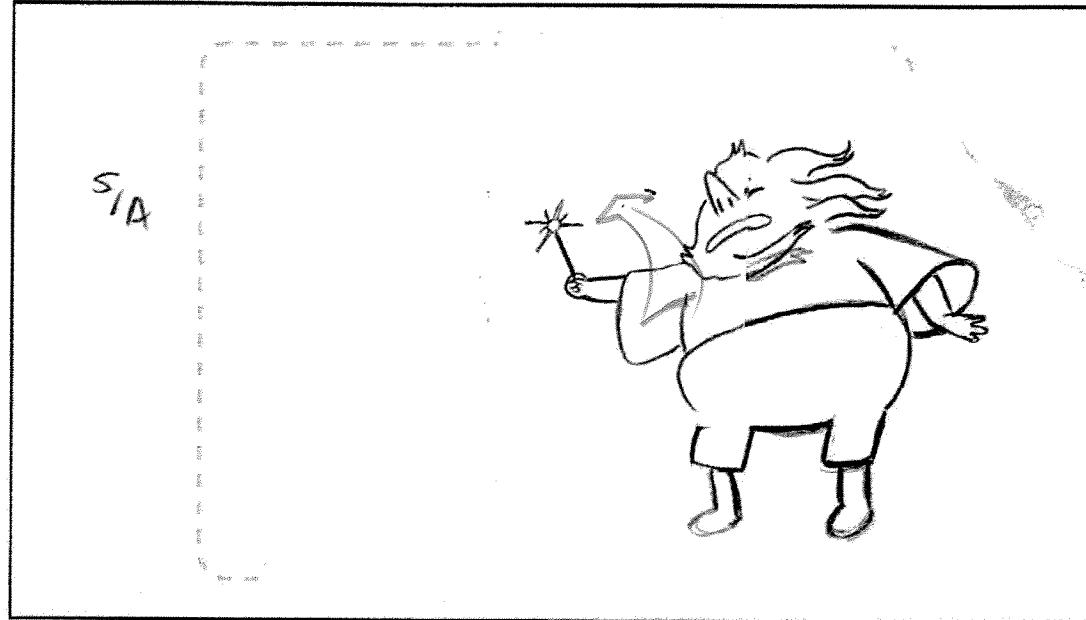
day night



Sc. **145 CONT** Pnl. **D**

Bg.

day night



Dialog:

GW: Go.....Uh

Action:

(AB) x 4, (A) x 4

Timing:

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154 ;

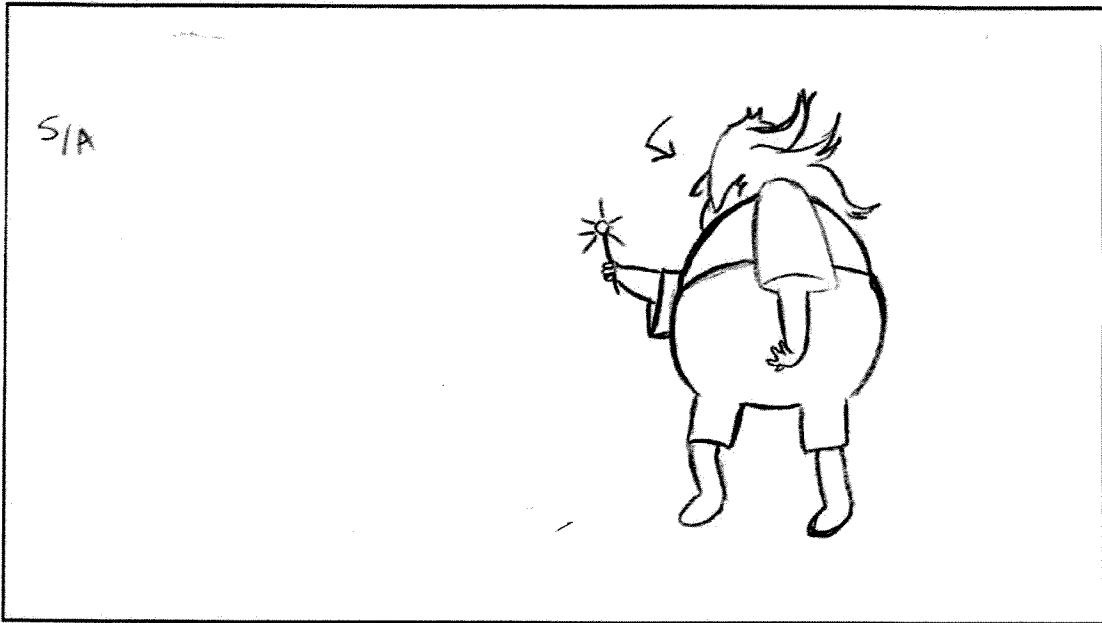
ADVENTURE TIME



Sc. 145 CONT Pnl. E

Bg.

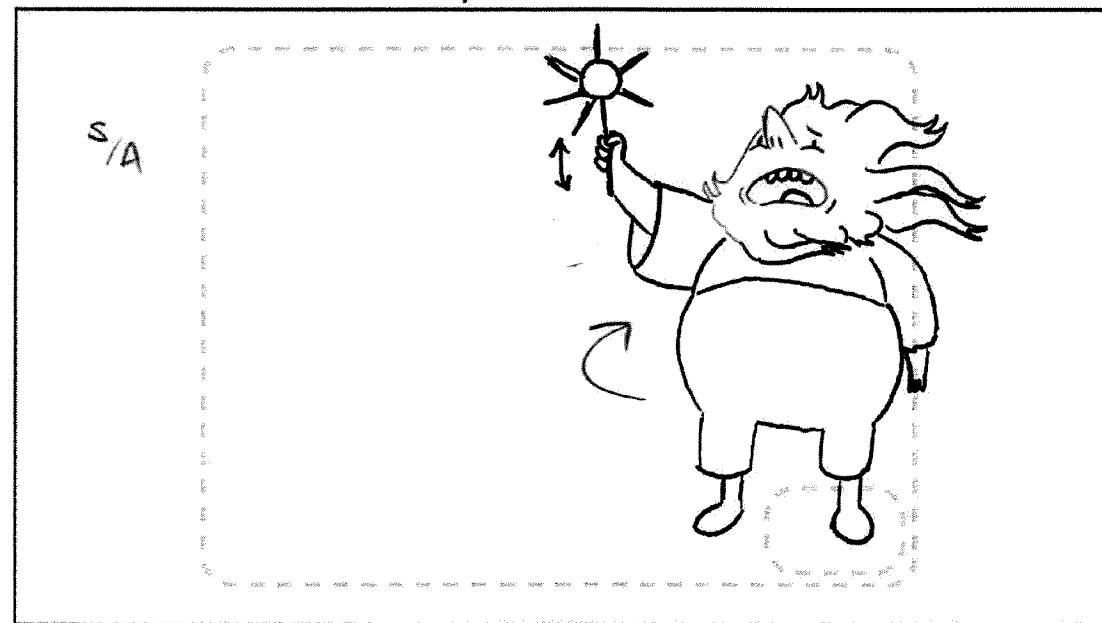
day night



Sc. 145 CONT Pnl. F

Bg.

day night



Dialog:

GW: Forth!

GW: That was all
my grassy objects

Action:

- W.O.G.M. Looks IN HOUSE

Timing:



JUL 23 2013

EPISODE #

Production :

1014-154

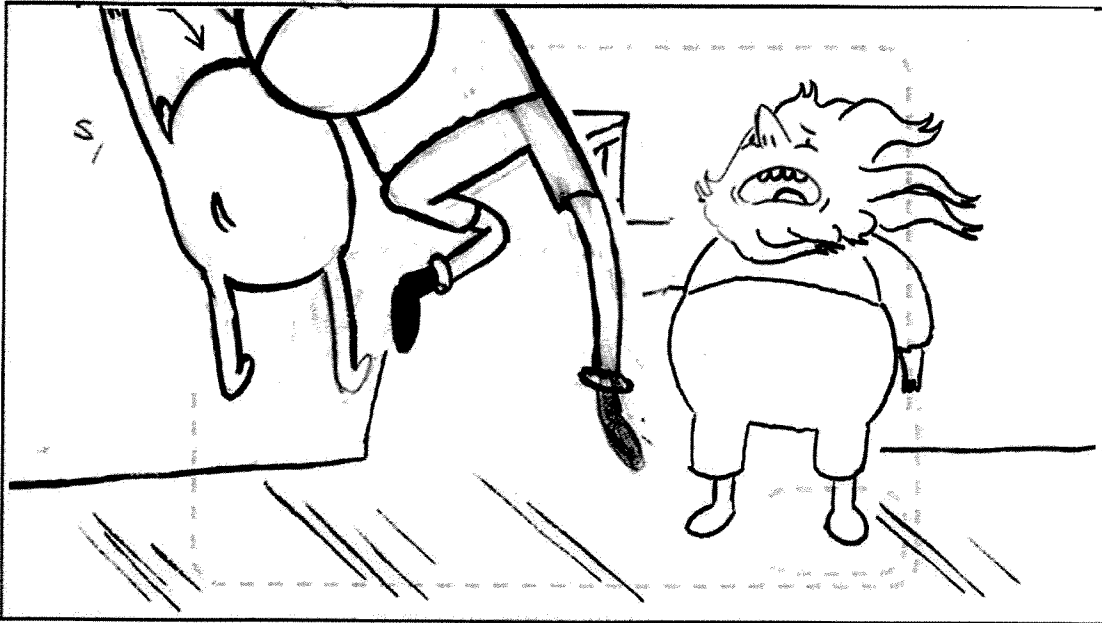
1014/154

1014/154

ADVENTURE TIME



Sc. 145 CONT Pnl. G Bg. day night



Sc. 145 CONT Pnl. H Bg. day night



Dialog:	GW: UHHH!	GW: OOF.	JUL 23 2013
Action:	-F+J LEAP ON/5.	Wizard falls on his butt.	
Timing:			

Itu
ast

EPISODE # 1014-154
1014/154

Production :

Hu
Cut

ADVENTURE TIME



Hu
Cut

Page 230
230A NEXT
day night

Sc. 146

Pnl. A

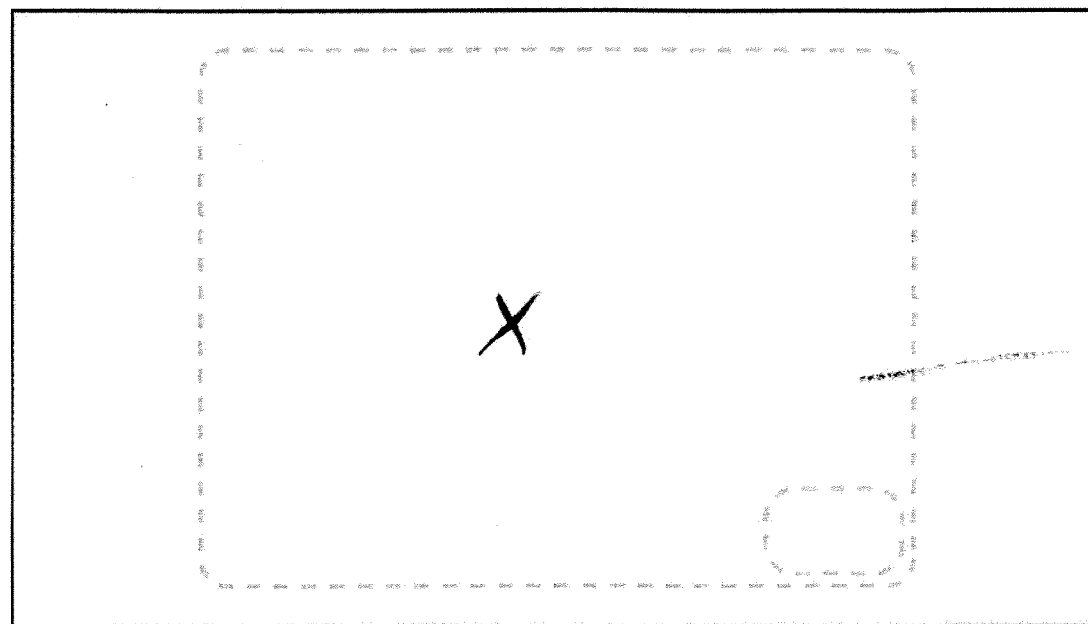
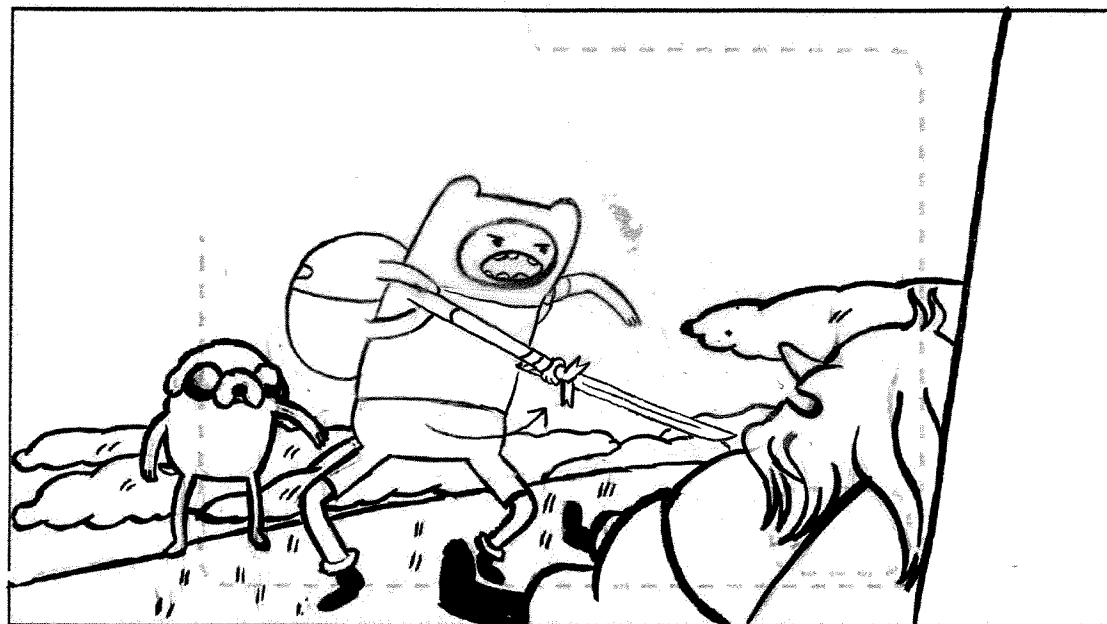
Bg.

day night

Sc.

Pnl.

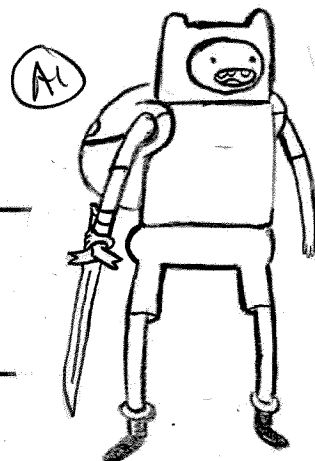
Bg.



Dialog: F: Lift the curse!

Action: - F HOLDS SWORD
TO WOGM.

Timing:



JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

© 2009 The material is the property of The Cartoon Network, Inc. It is unpublished and must not be used in any manner, except for production purposes, and may not be sold or transferred.

1014/154

HW
cut

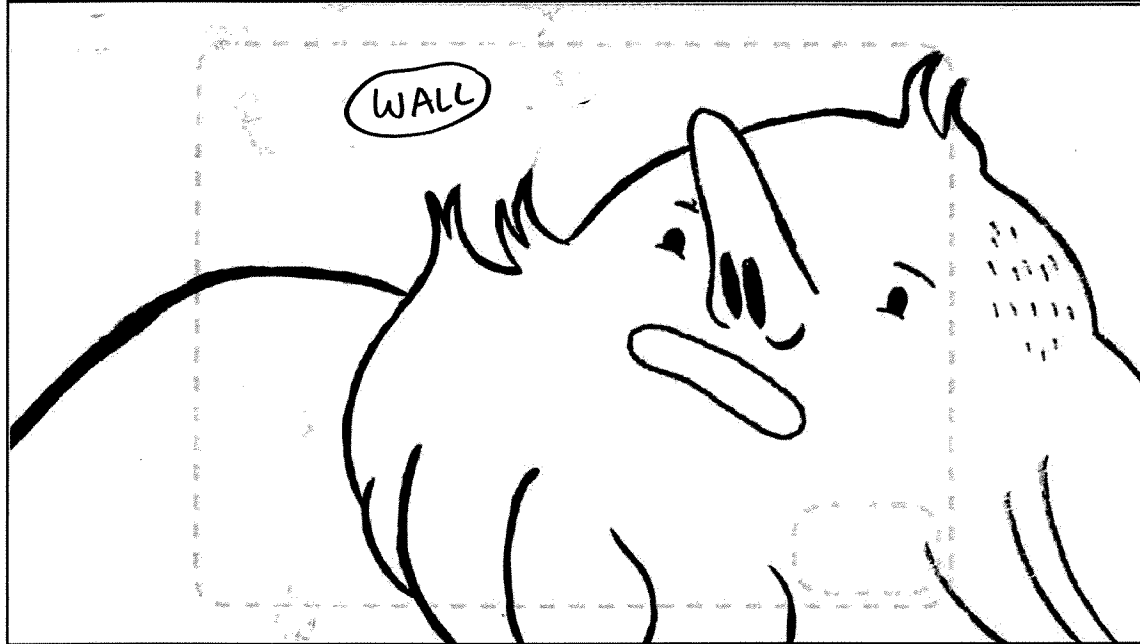
ADVENTURE TIME



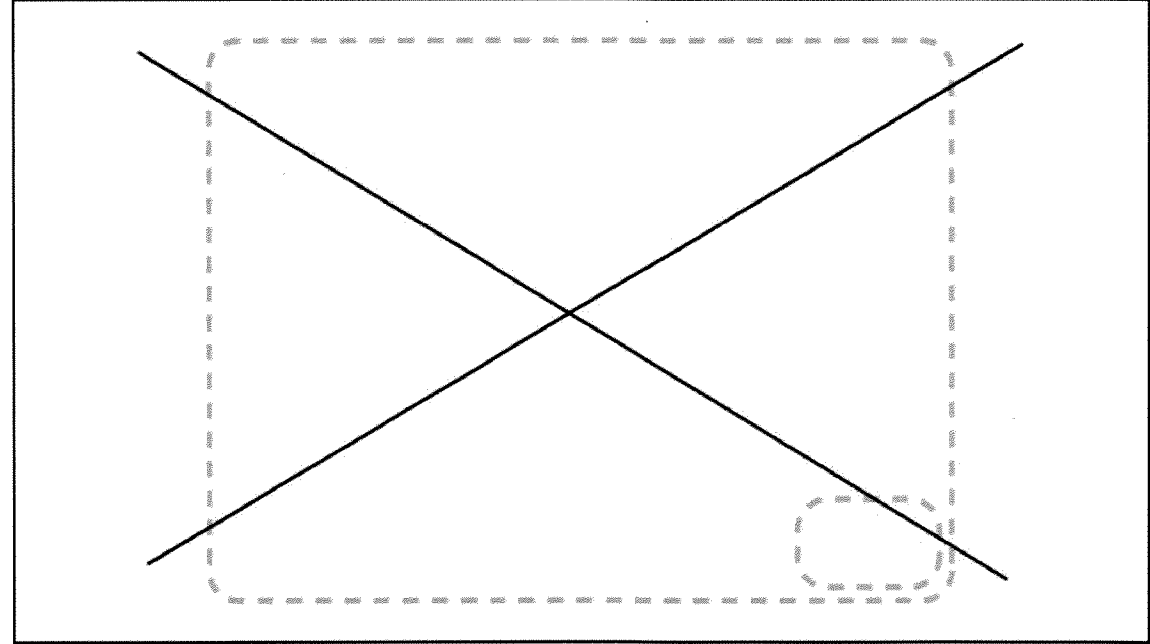
230A



Page **231 NEXT**
day night

Sc. 147 Pnl. A Bg. day night



Sc. Pnl. Bg. day night



Dialog:	GW: <Laughing starts>	
Action:		
Timing:		

JUL 23 2013

1014-154

EPISODE #

1014/154

Production :

1014/154

ADVENTURE TIME

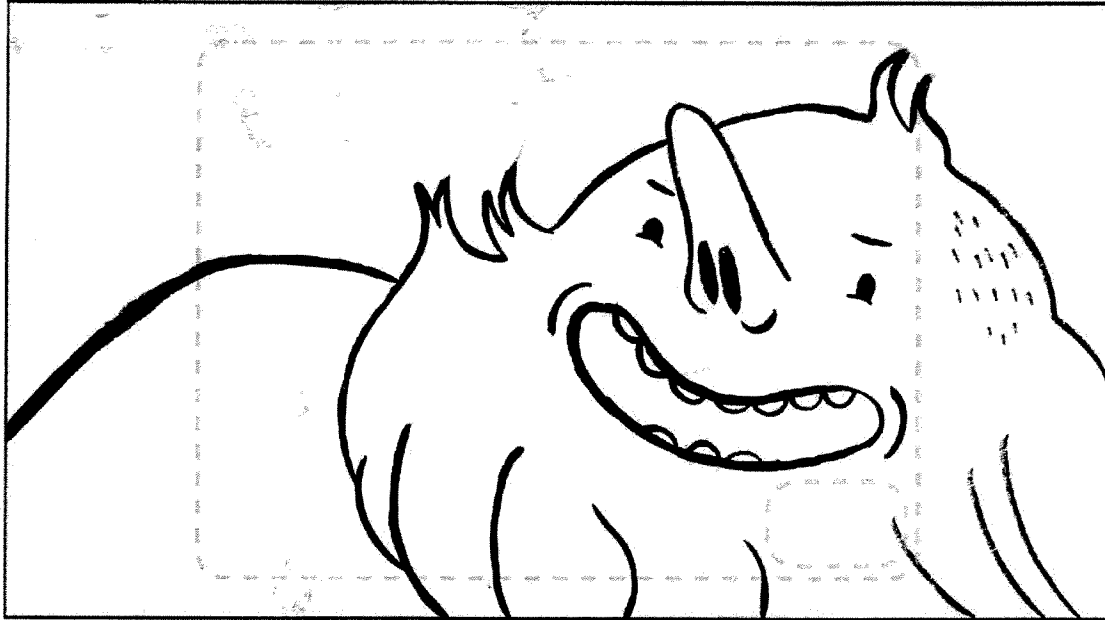


Page **231**

Sc. **147 CONT** Pnl. **B**

Bg.

day night



Sc. **147 CONT** Pnl. **C**

Bg.

day night



Dialog:

GW: [LAUGHING]

GW: NEVER!!! You have no power over me...

Action:

wizard laughs in Finn's Face.

JUL 23 2013

Timing:

EPISODE #

Production :

1014-154

1014/154

1014/154

© 2013 The Cartoon Network, Inc. All rights reserved. This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Sc. 147 CONT Pnl. D

Bg.

day night



Sc. 147 CONT Pnl. E

Bg.

day night



Dialog: GW: young fool.

GW: The grass sword will be part of you for all eternity!!!

Action:

JUL 23 2013

Timing:

Production :

EPISODE #

1014-154

1014/154

1014/154

Page 332

ADVENTURE TIME



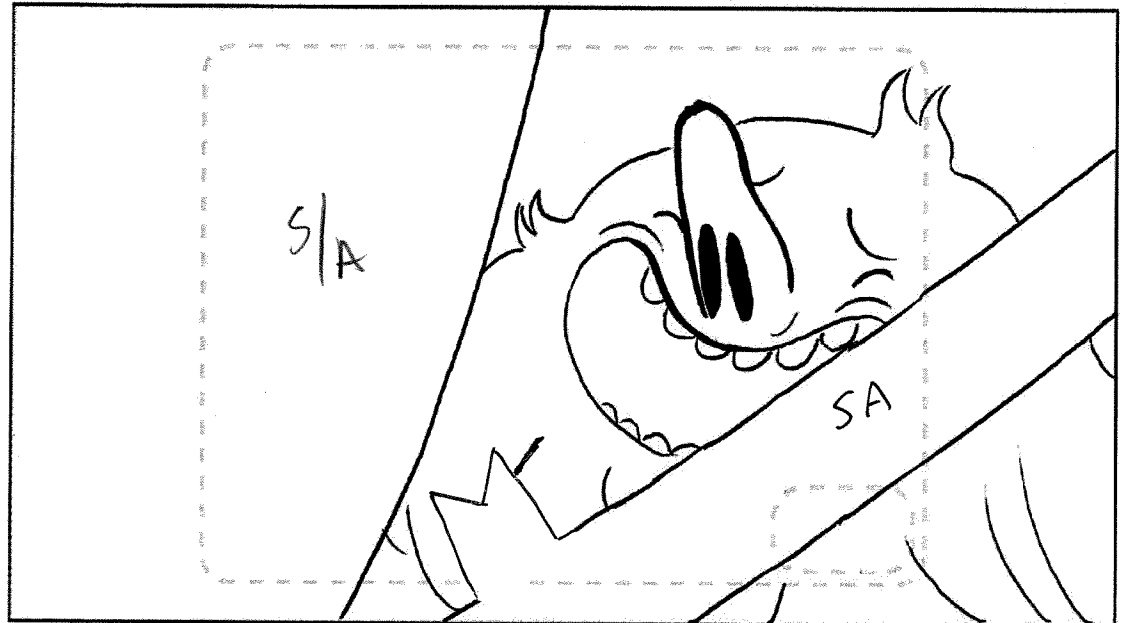
Hw Cw

Page 233

Sc. 147 CONT Pnl. F

Bg.

day night



Sc. 148

Pnl. A

Bg.

day night



Dialog:

GW: (DERISIVE LAUGHTER)
HA HA HA!

Action:

Grass Wizard laughs manically.

Timing:



SP

AL

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

1014/154

ADVENTURE TIME

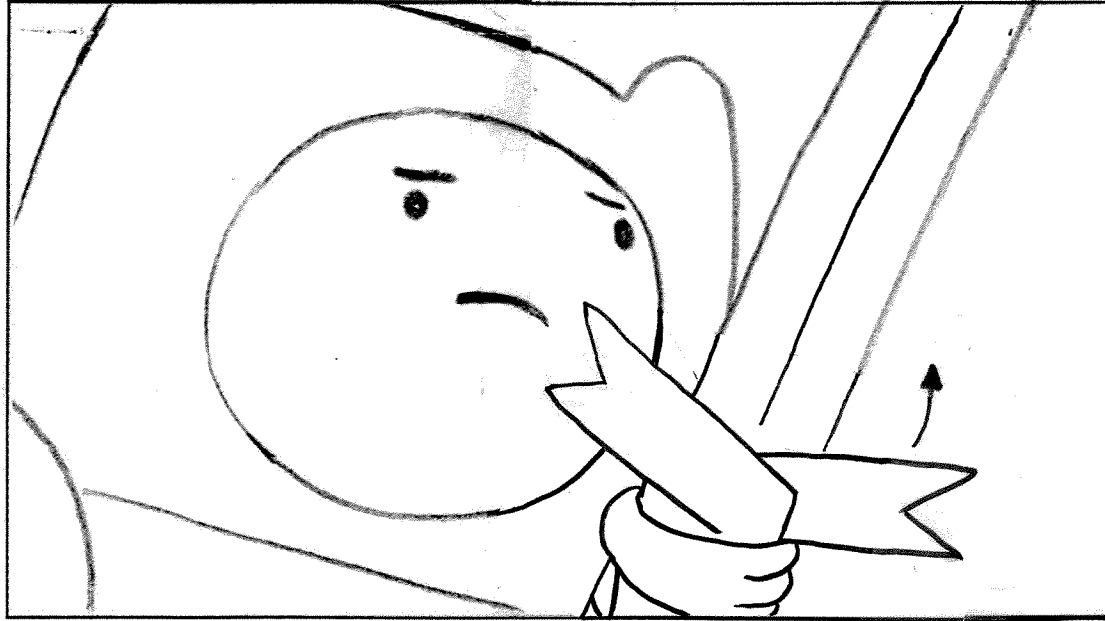


Page **234**

Sc. **148 cont** Pnl. **B**

Bg.

day night



Sc. **148 cont** Pnl. **C**

Bg.

day night



Dialog:

GW: [LAUGHTER TRAILS OFF AWKWARDLY)

F: HMM

Action:

- F. LOOKS CLOSELY AT SWORD.

Timing:

JUL 23 2013

EPISODE #

1014-154

1014/154

Production :

1014/154

1014/154

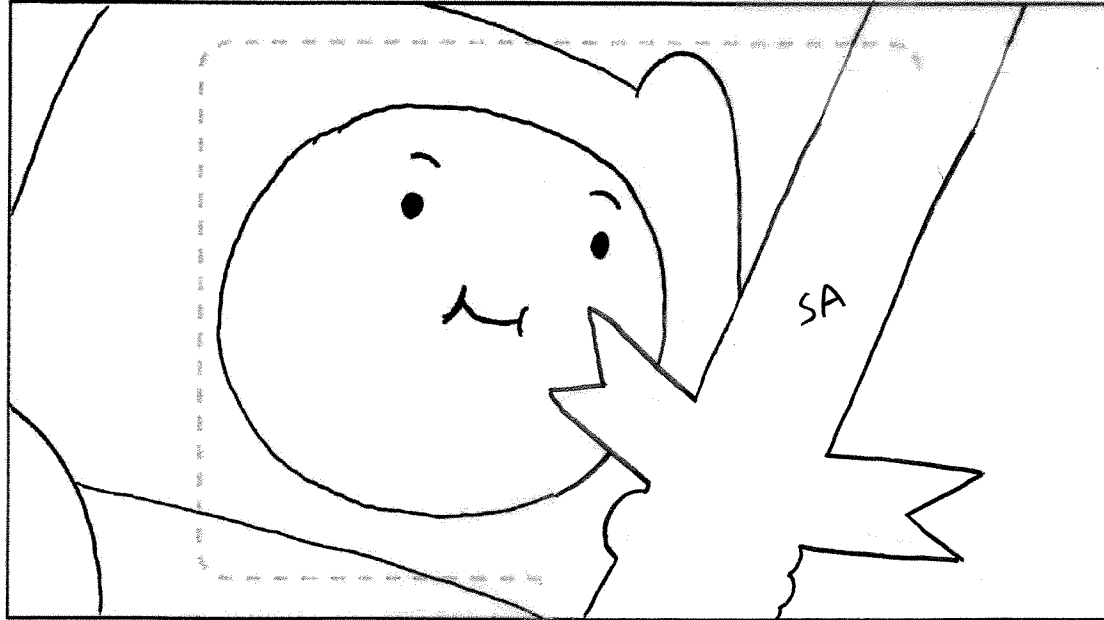
ADVENTURE TIME



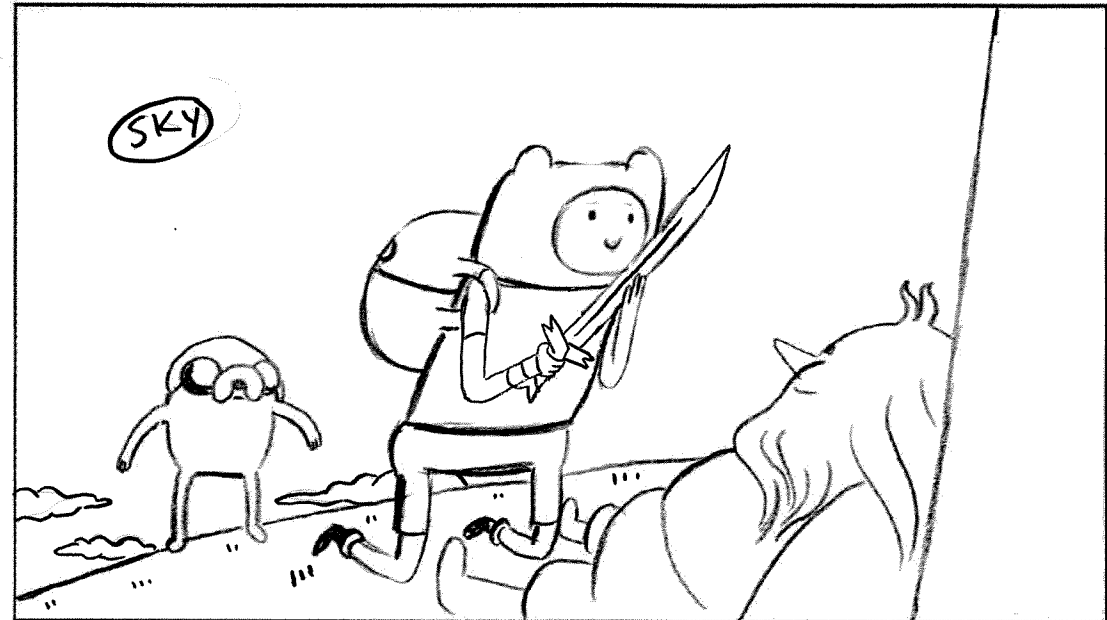
HV
CW

Page **235**

Sc. **148 CONT** Pnl. **D** Bg. day night



Sc. **149** Pnl. **A** Bg. day night



Dialog:

F: ...

Action:

-F. SMILES.

JUL 23 2013

Timing:

EPISODE #

1014-154

1014/154

Production :

1014/154

1014/154

© 2013 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

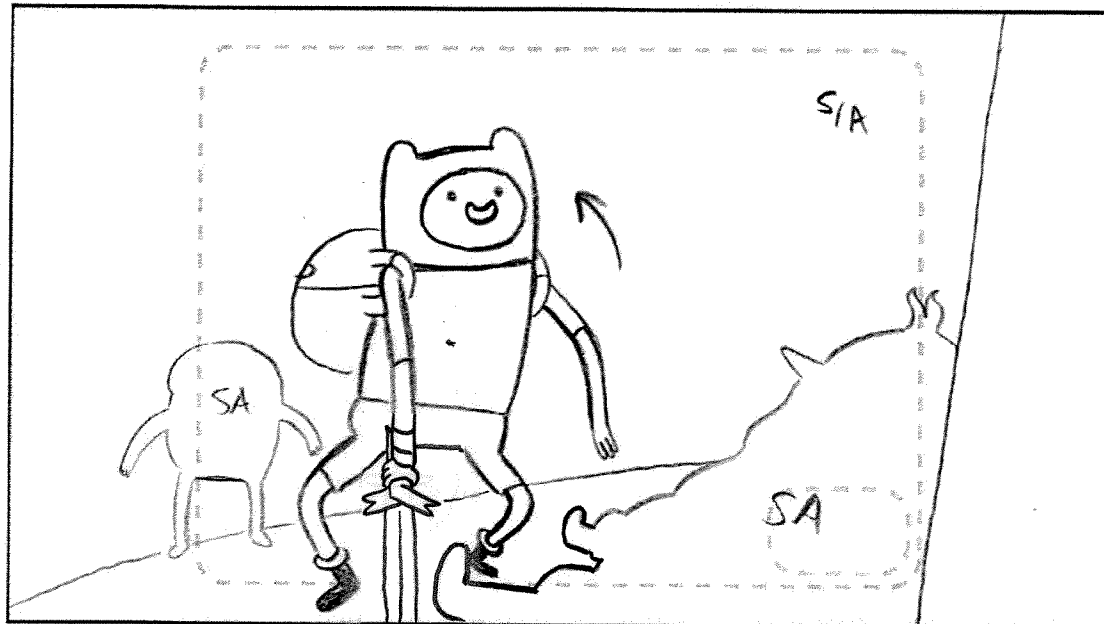
ADVENTURE TIME



Sc. 149 *CONT* Pnl. B

Bg.

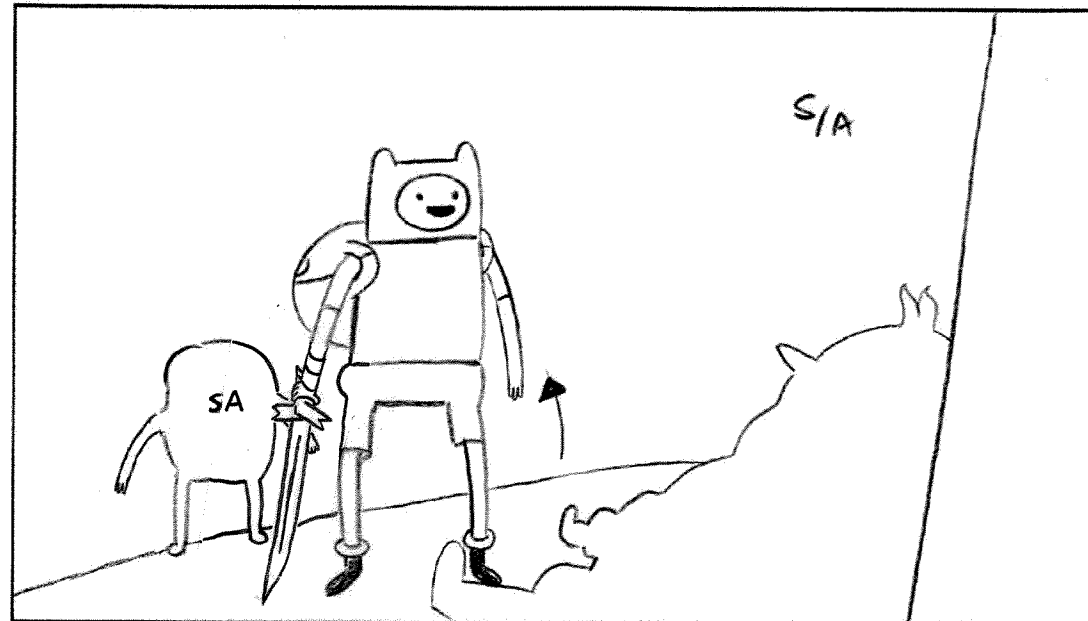
day night



Sc. 149 *CONT* Pnl. C

Bg.

day night



Dialog:

F: You know what? I
think I'm cool with that.

Action:

-F. STANDS UP.

JUL 23 2013

Timing:

Production :

EPISODE #

1014/154 : 1014-154

1014/154

Page 236

ADVENTURE TIME

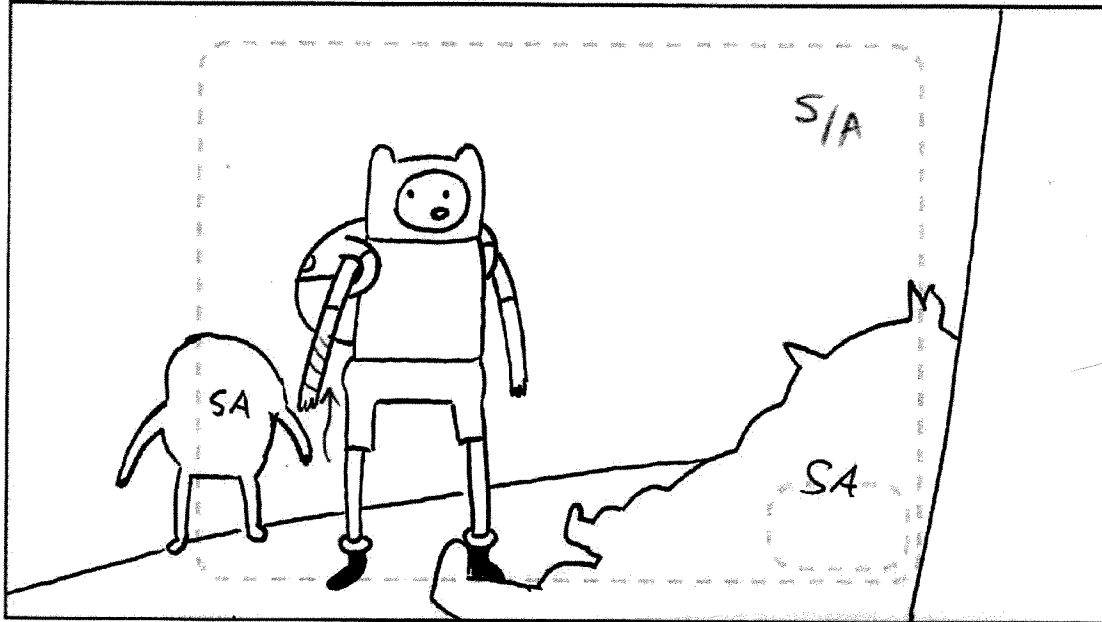


Page **237**

Sc. **149 CONT** Pnl. **D**

Bg.

day night

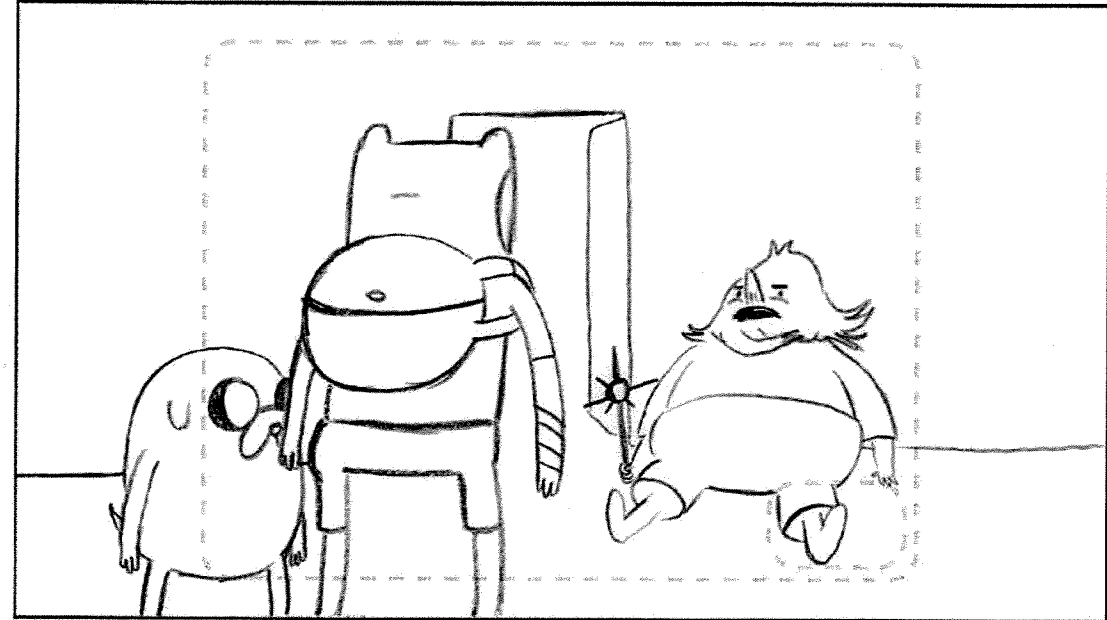


Sc. **150**

Pnl. **A**

Bg.

day night



Dialog:

SFX: SHXX

LOOKS @ FINN'S (R) ARM

(CRO)

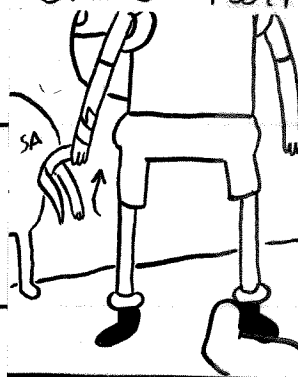
(DZ)

GW: (FLAT)
WHAT.

Action:

- Blade retracts AROUND FINN'S WRIST.

Timing:



III 2 3 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

1014/154

© 2013 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



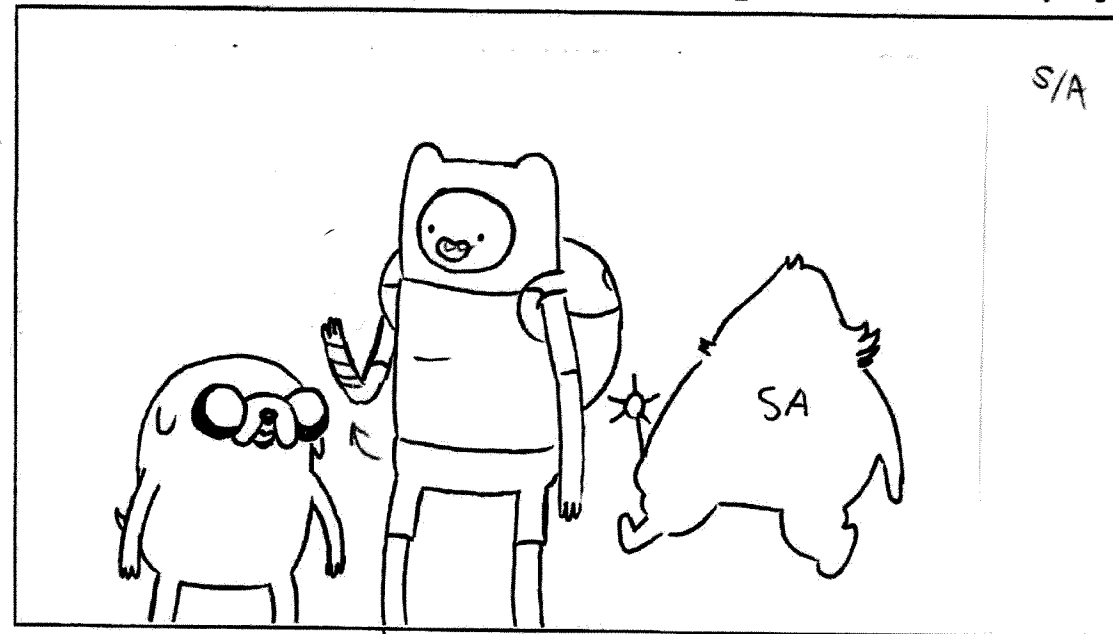
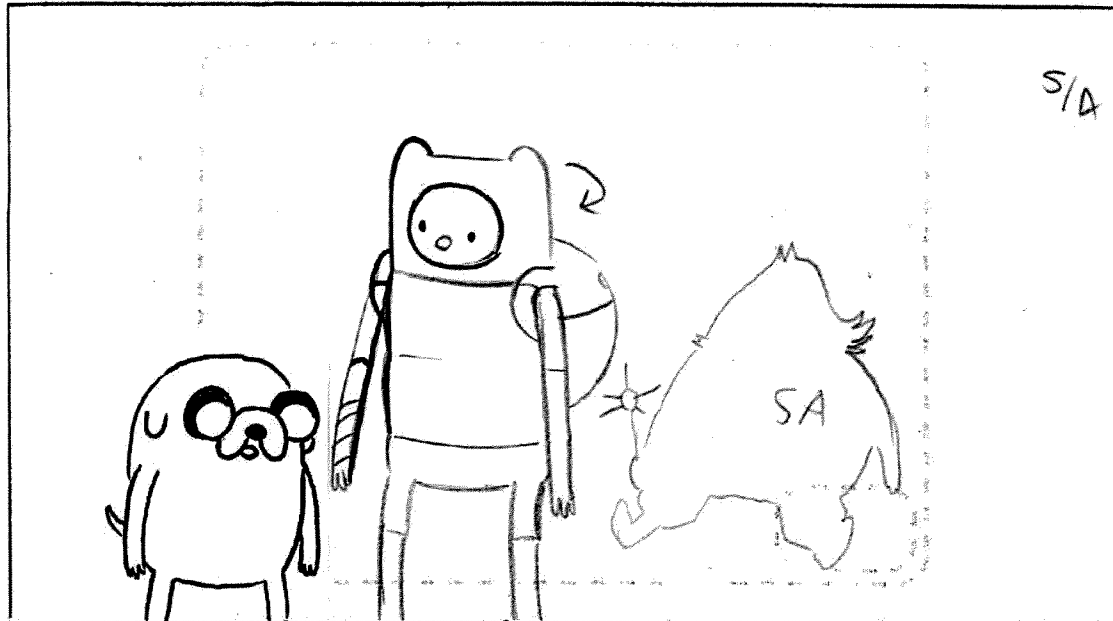
Page **238**
day night

Sc. **ISO CONT** Pnl. **B** Bg.

day night

Sc. **ISO CONT** Pnl. **C** Bg.

day night

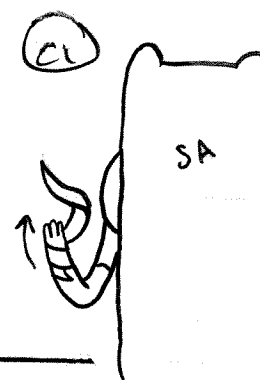


Dialog:

F: Whoa...

F: HA HA.

Action:



Timing:

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

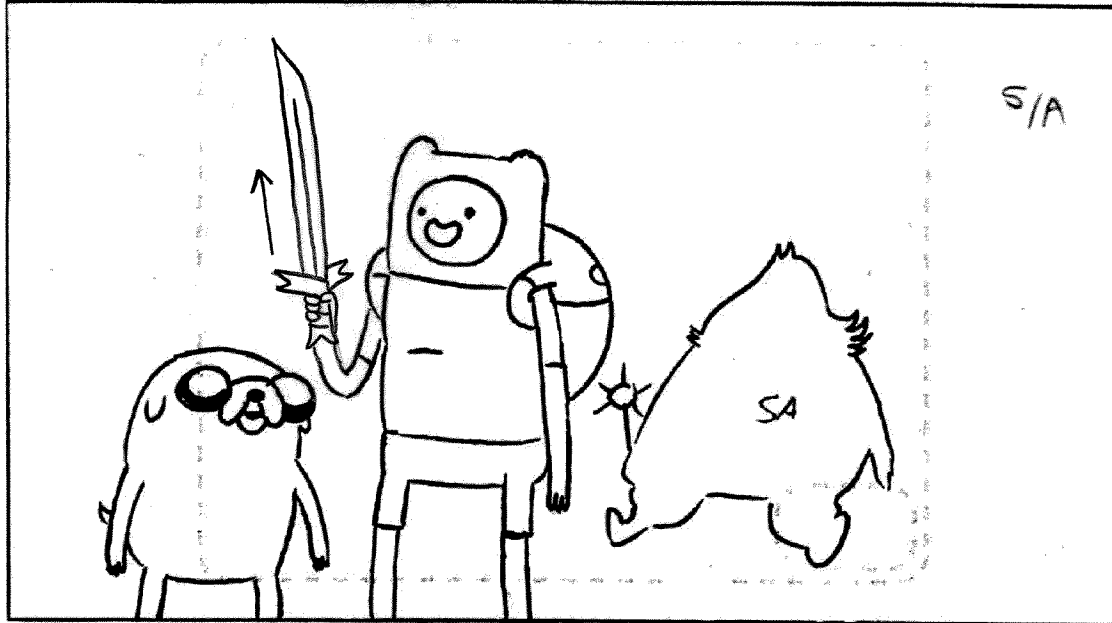
1014/154

ADVENTURE TIME

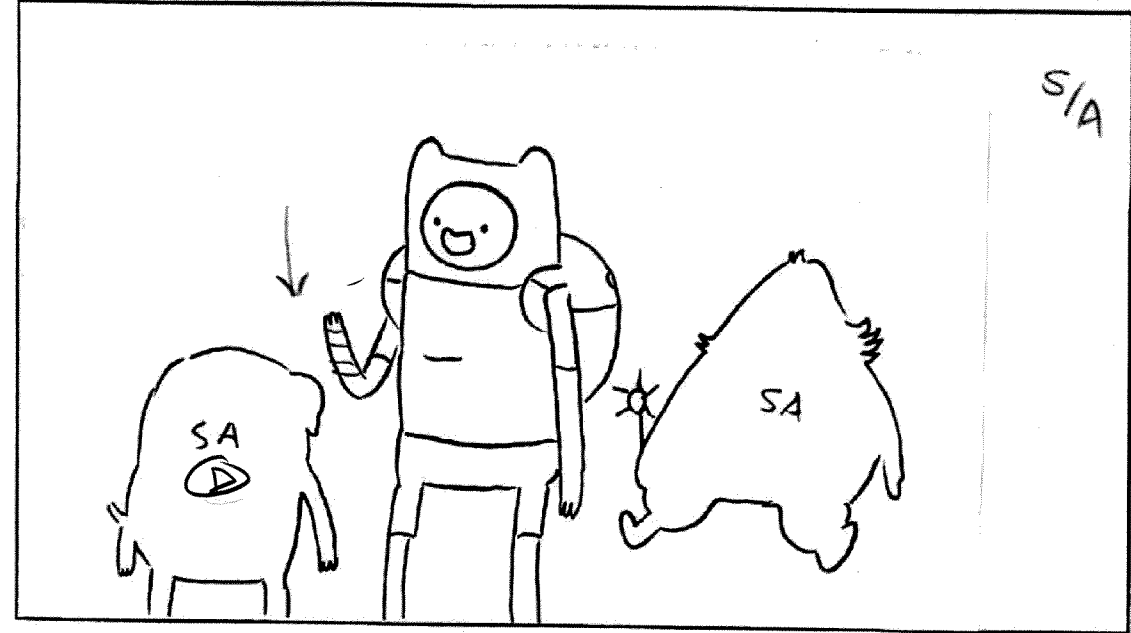


Page **239**

Sc. **150 CONT** Pnl. **D** Bg. day night



Sc. **150 CONT** Pnl. **E** Bg. day night



Dialog:

Action:

Timing:



JUL 23 2013

EPISODE #

1014-154

1014/154

Production :

1014/154

ADVENTURE TIME



Page **240**

Sc. **150 CONT** Pnl. **F**

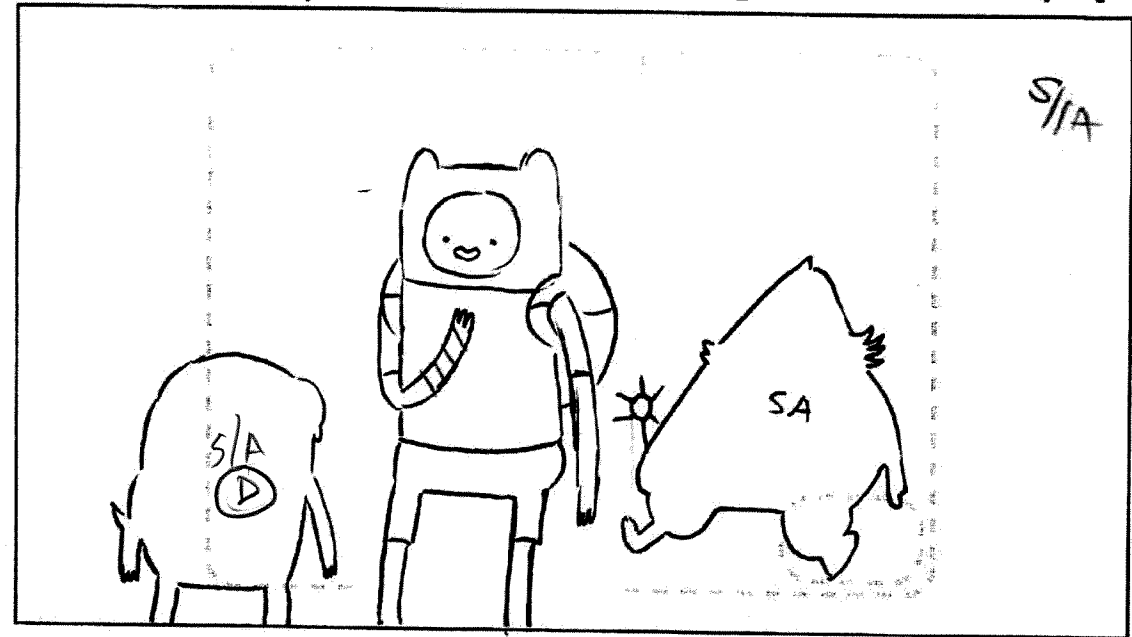
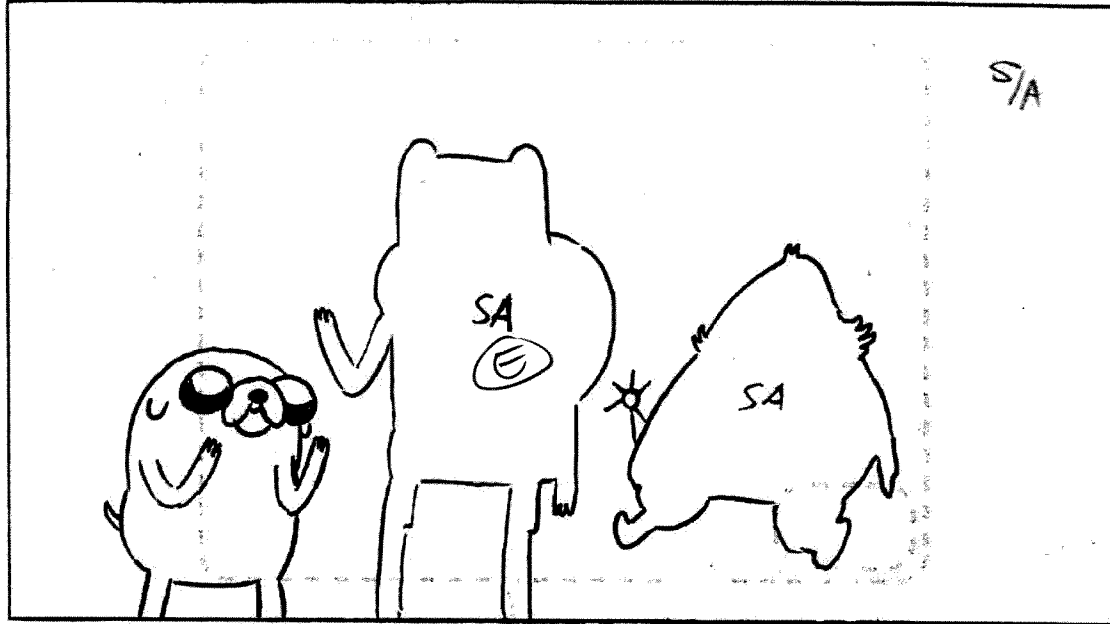
Bg.

day night

Sc. **150 CONT** Pnl. **G**

Bg.

day night



Dialog: **J:** Now that you have accepted it,
you can control it !!

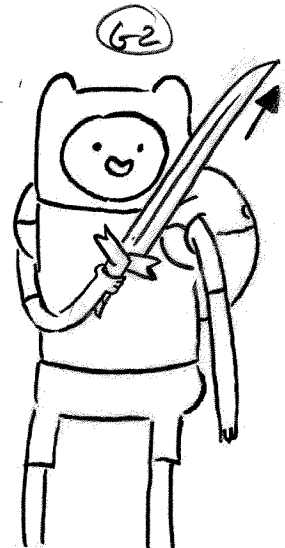
F: Yeah this is

Action:

Timing:



JUL 23 2013



EPISODE # 1014-154

1014/154

Production :

1014/154

© 2011 The material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1014/154

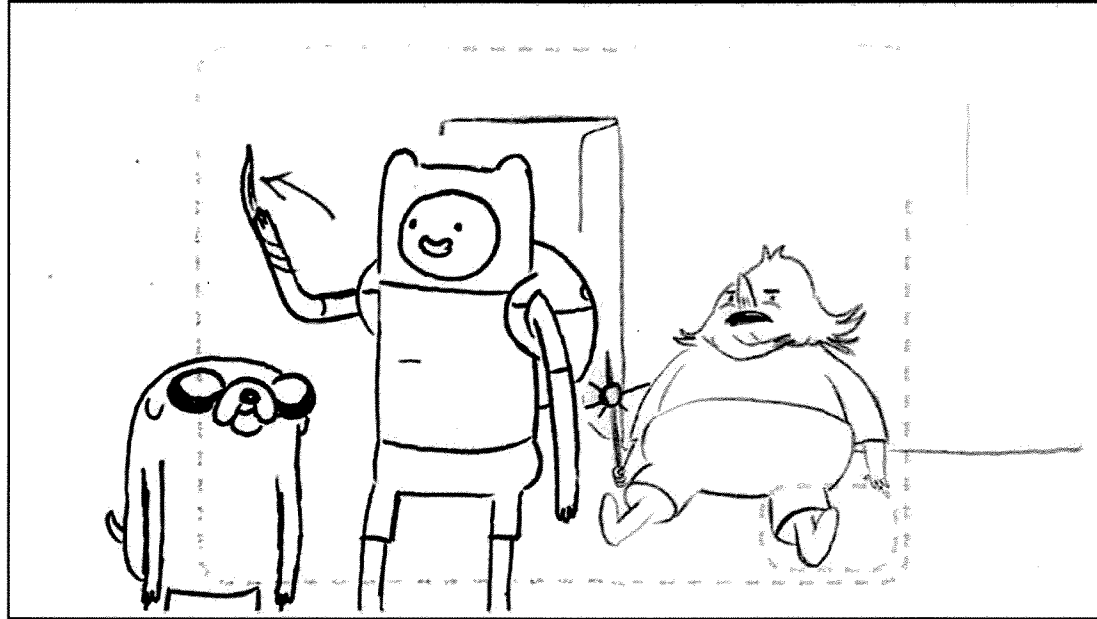
ADVENTURE TIME



Sc. 150 *CONT* Pnl. H

Bg.

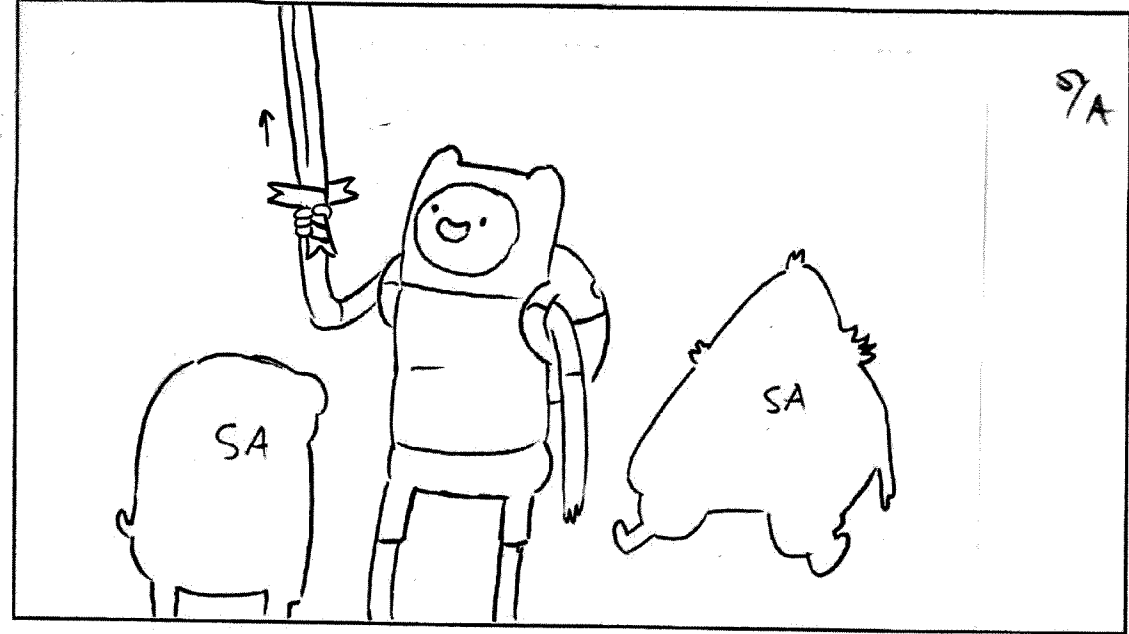
day night



Sc. 150 *CONT* Pnl. I

Bg.

day night



Dialog:

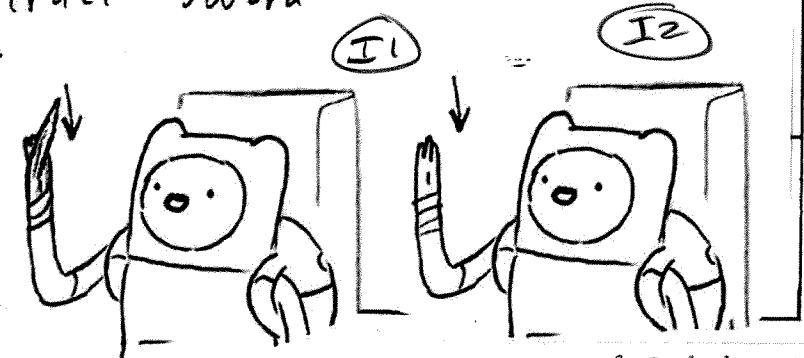
F: really cool.

F: I just had to get used to it.

Action:

pop up , retract sword
a few times.

Timing:



Page

241

HW
Cut

1014-154

EPISODE #

1014/154

Production :

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1014/154

Ho
Cut

ADVENTURE TIME



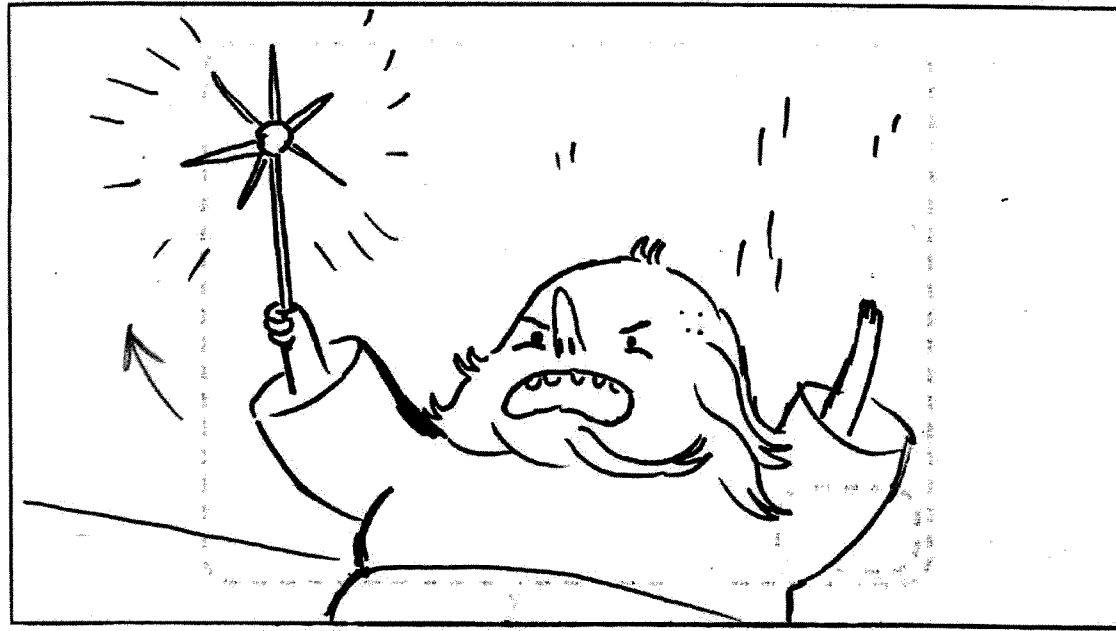
Ho
Cut

Sc. 151

Pnl. A

Bg.

day night

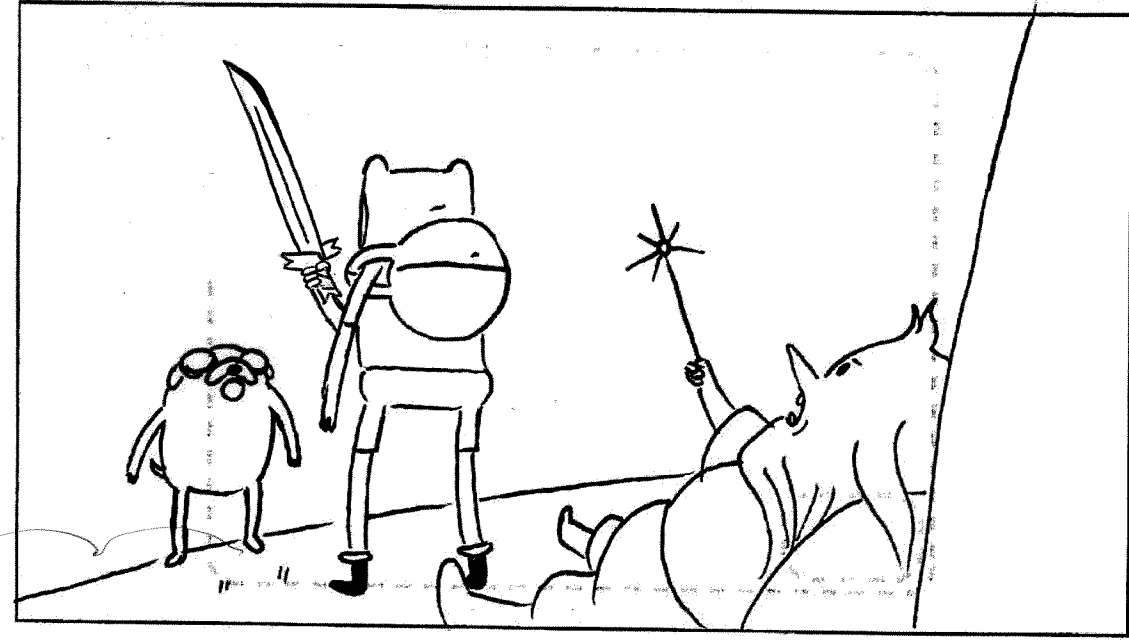


Sc. 152

Pnl. A

Bg.

Page 242
day night



Dialog:	<p><u>GW</u>: That's not how people are supposed to react to an eternal curse.</p>
Action:	
Timing:	



JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

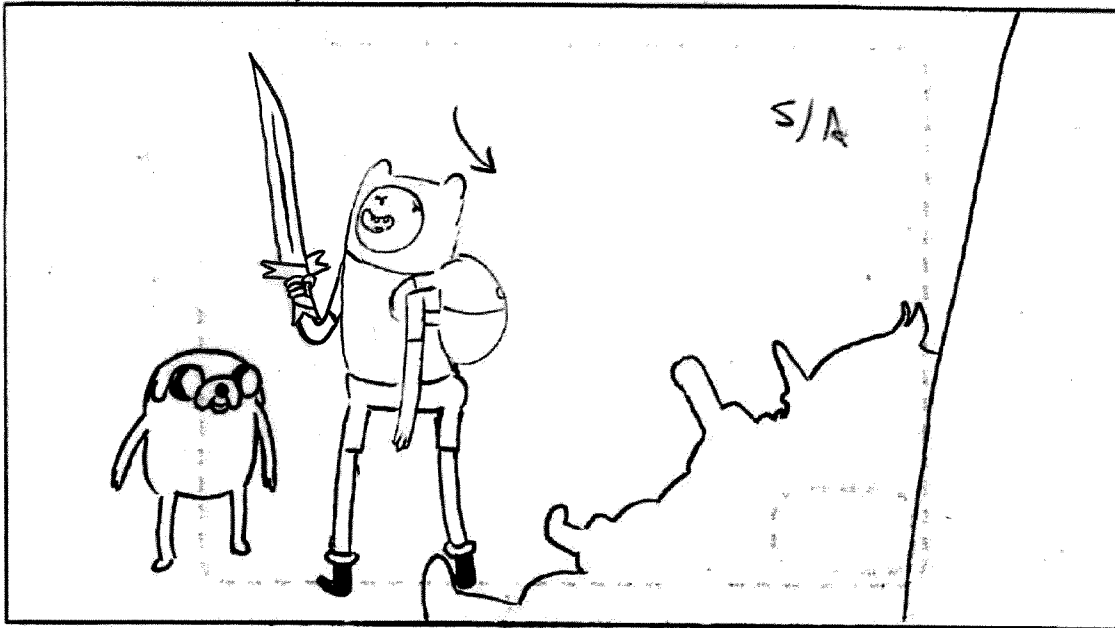
ADVENTURE TIME



Sc. 152 CONT Pnl. B

Bg.

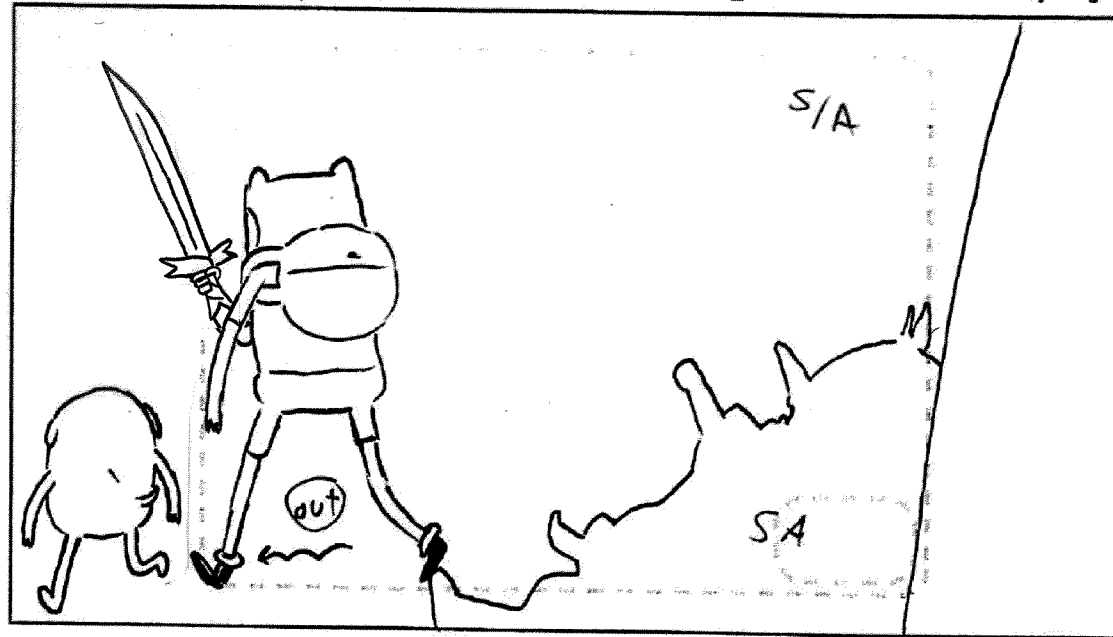
day night



Sc. 152 CONT Pnl. C

Bg.

day night



Dialog: F+J: what evs...

Action: - F+J WALK OFF/S.

JUL 23 2013

Timing:

Page 243

HO
Cut

EPISODE #

1014-154

1014/154

Production :

1014/154

Hu
Cut

ADVENTURE TIME

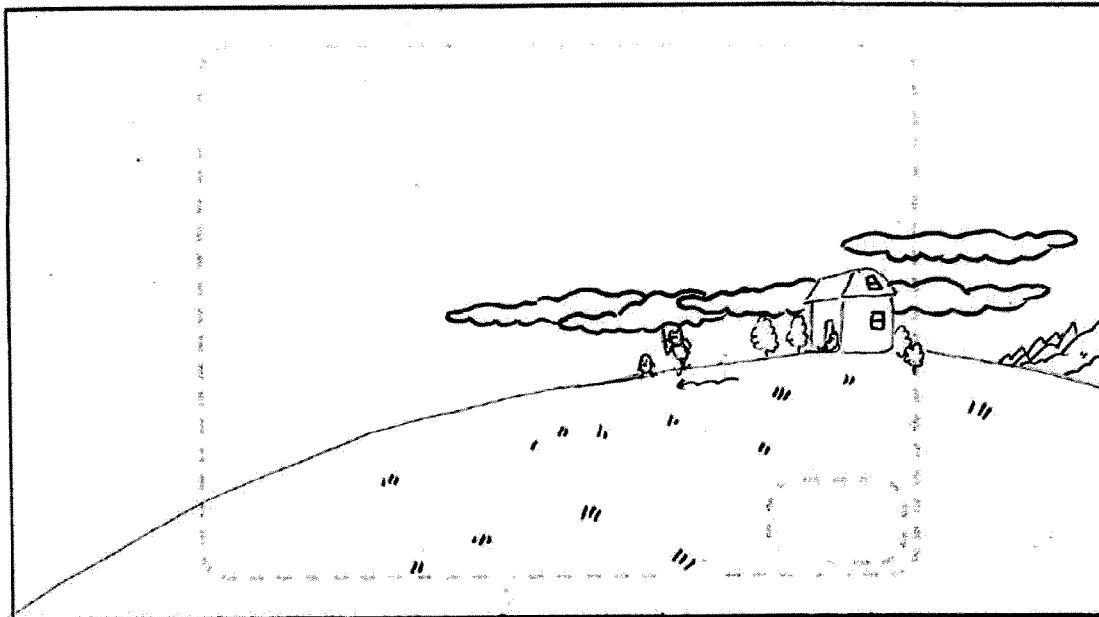


Sc. 153

Pnl. A

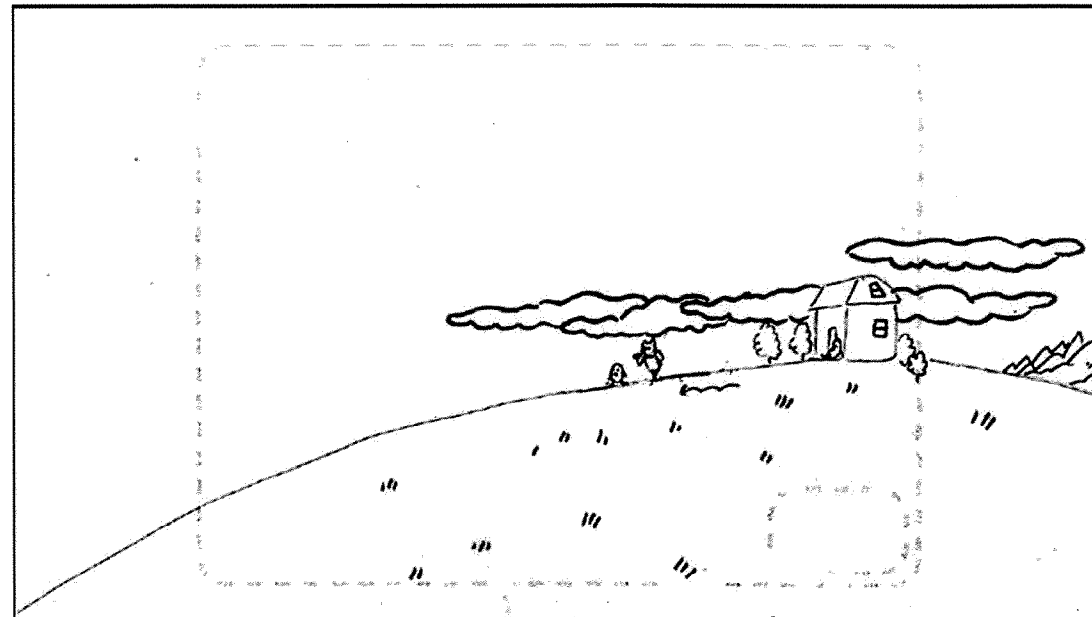
Bg.

day night



Sc. 153 CONT Pnl. B

Bg.



Page 244
244A NEXT
day night

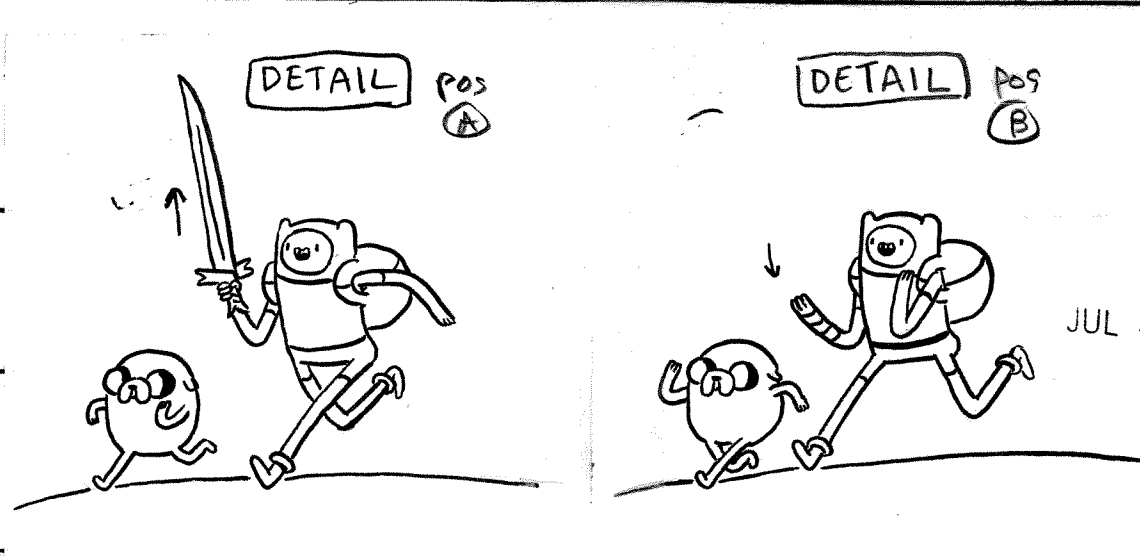
Dialog:

SFX: * SHKK - SHKK - SHKK *

Action:

Going back down grassy mountain.

Timing:



JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

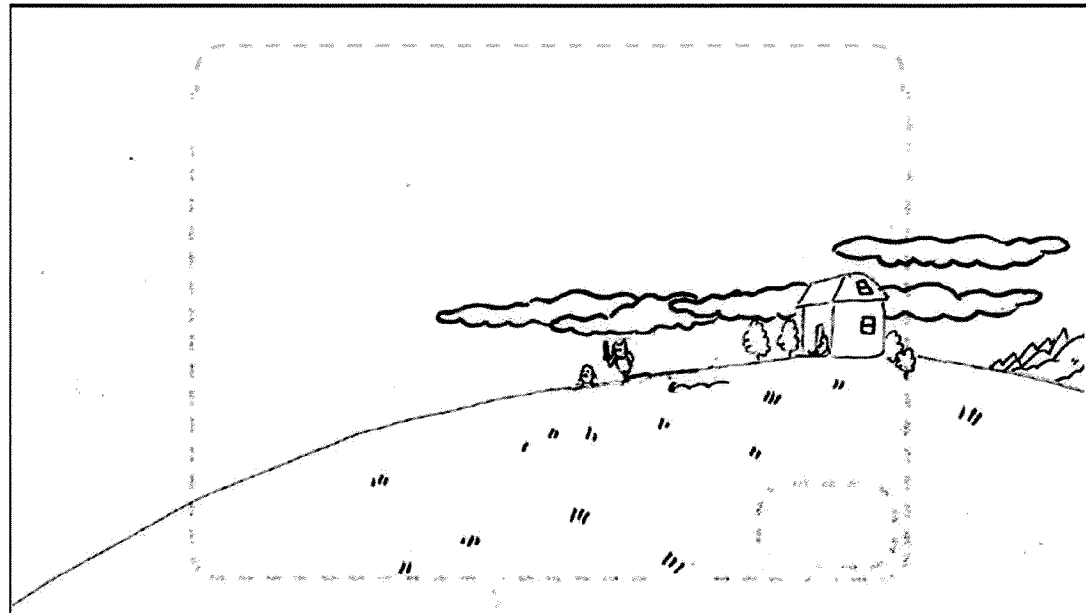
ADVENTURE TIME



Sc. 153 CONT Pnl. C

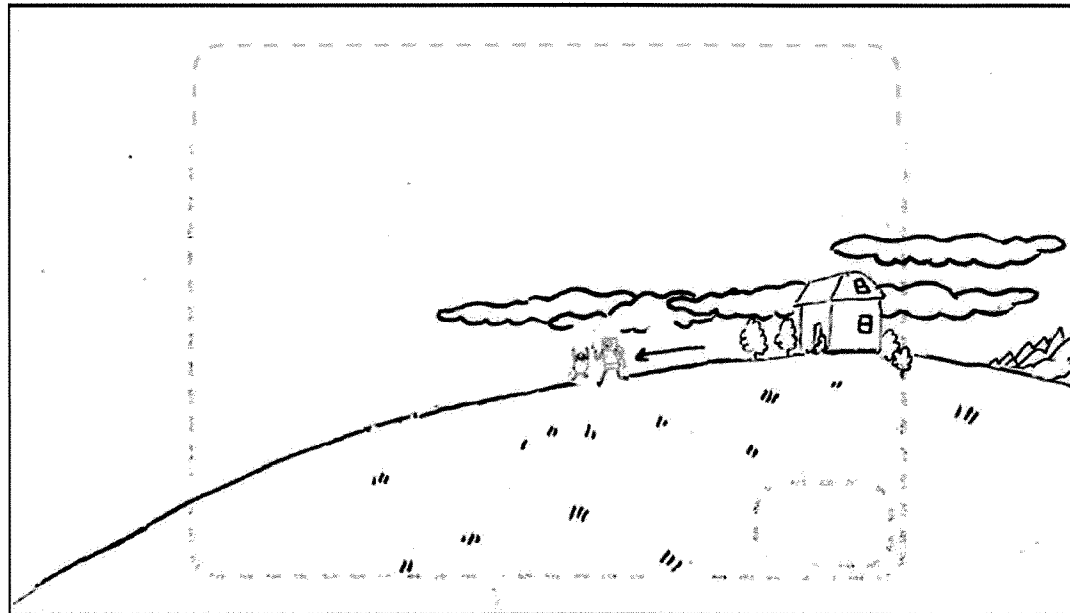
Bg.

day night



Sc. 153 CONT Pnl. D

Bg.



Page

244 A
244 B NEXT

day night

Dialog:

SFX: * SHKK - SHKK - SHKK *

Action:

Going back down grassy mountain.

Finn shows off his sword arm to Jake.

JUL 23 2013

Timing:

EPISODE #

1014-154

1014/154

Production :

1014/154

ADVENTURE TIME

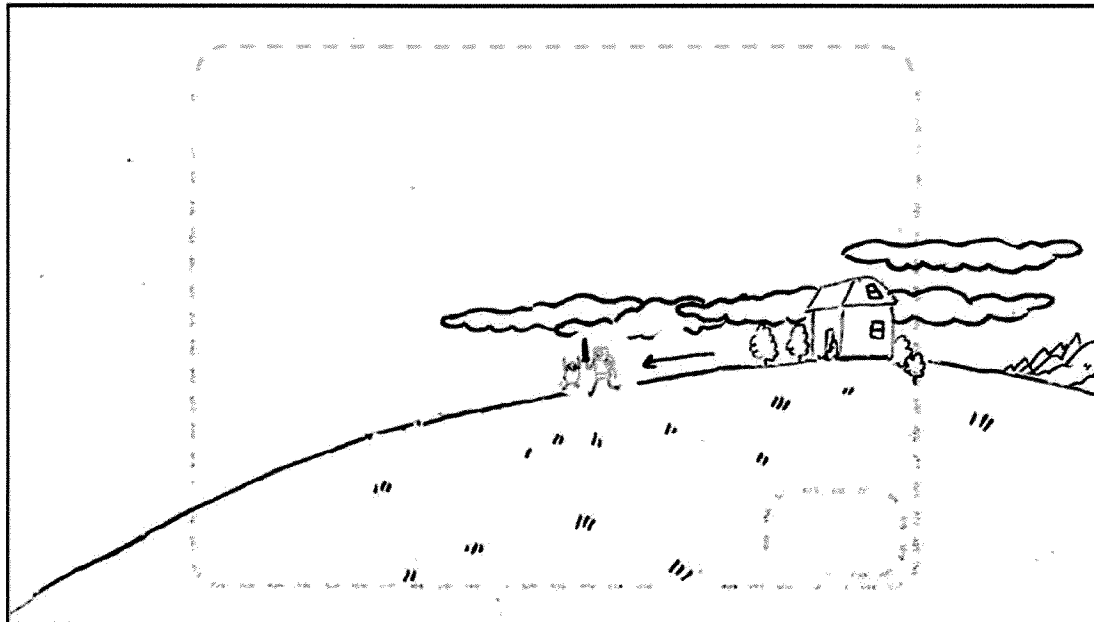


Page **244^B**
244C **WALT**
 day night

Sc. **153** **CONT** Pnl. **E**

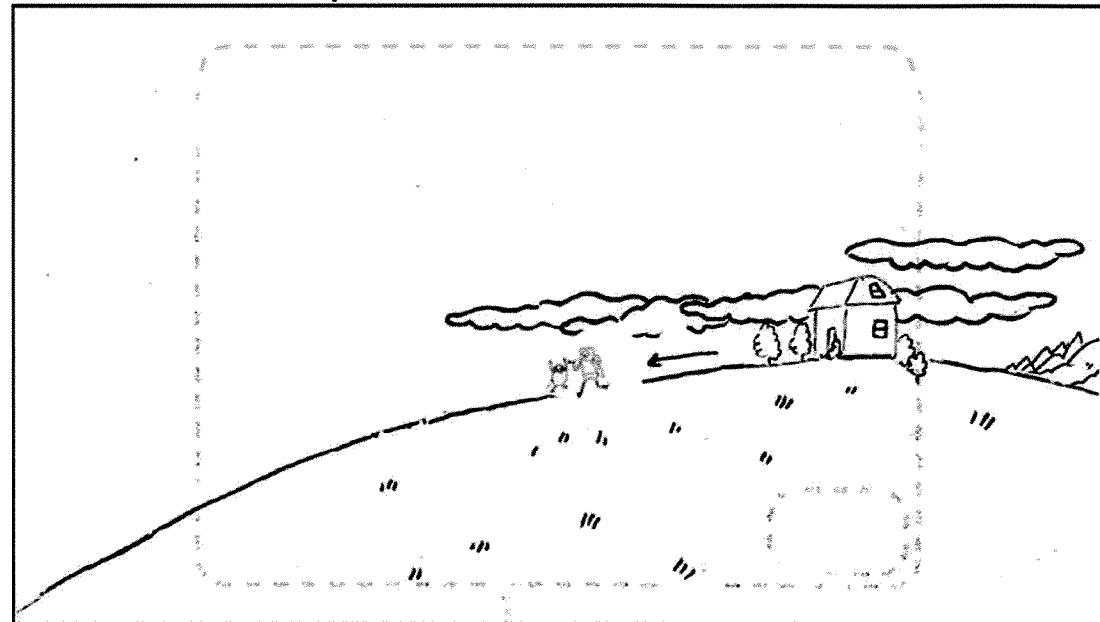
Bg.

day night



Sc. **153** **CONT** Pnl. **F**

Bg.



Dialog:

SFX: * SHKK - SHKK - SHKK *

Action:

Going back down grassy mountain.

Finn shows off his sword arm to Jake.

Timing:

JUL 23 2015

Production :

EPISODE #

1014-154

1014/154

1014/154

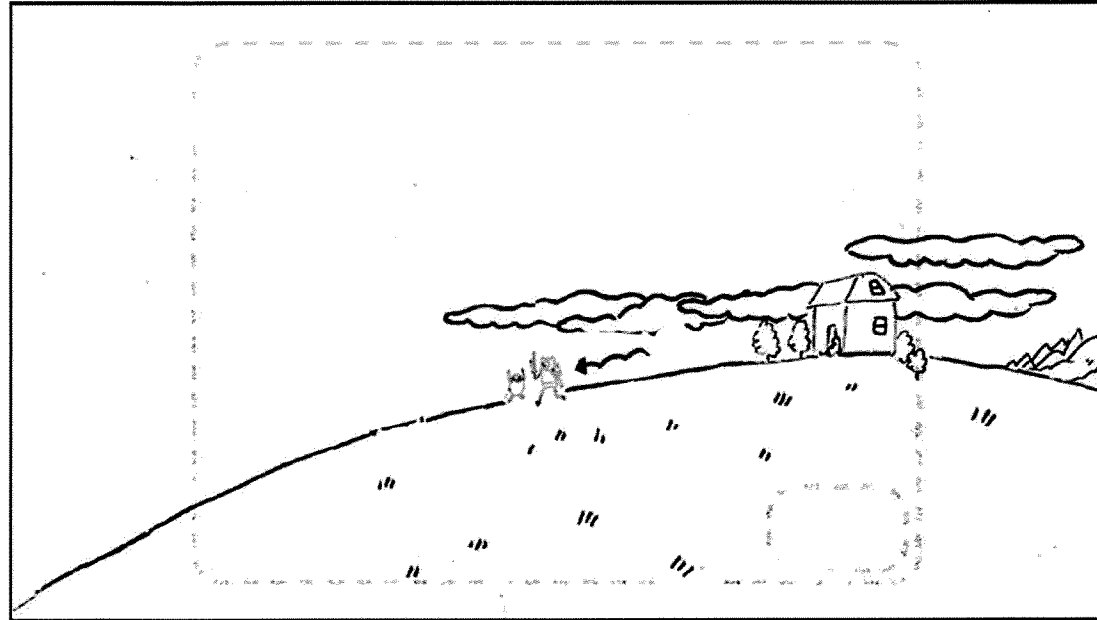
ADVENTURE TIME



Sc. 153 *CONT* Pnl. G

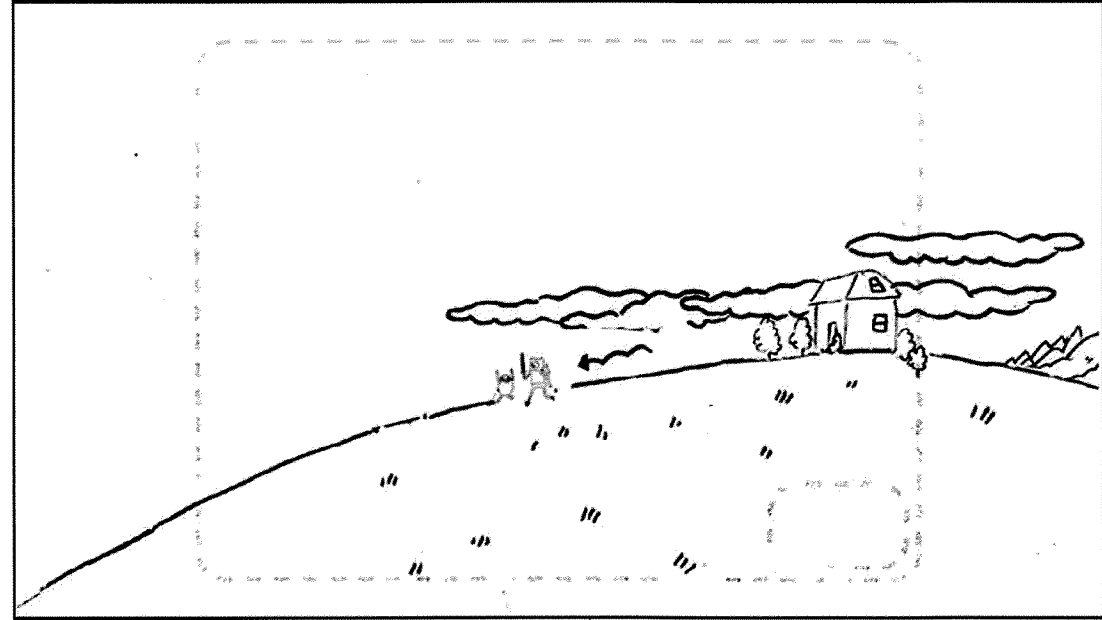
Bg.

day night



Sc. 153 *CONT* Pnl. H

Bg.



Page

day night

244c
244 DNEAT

Dialog:

SFX: * SHKK - SHKK - SHKK *

Action:

Going back down grassy mountain.

Finn shows off his sword arm to Jake.

Timing:

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

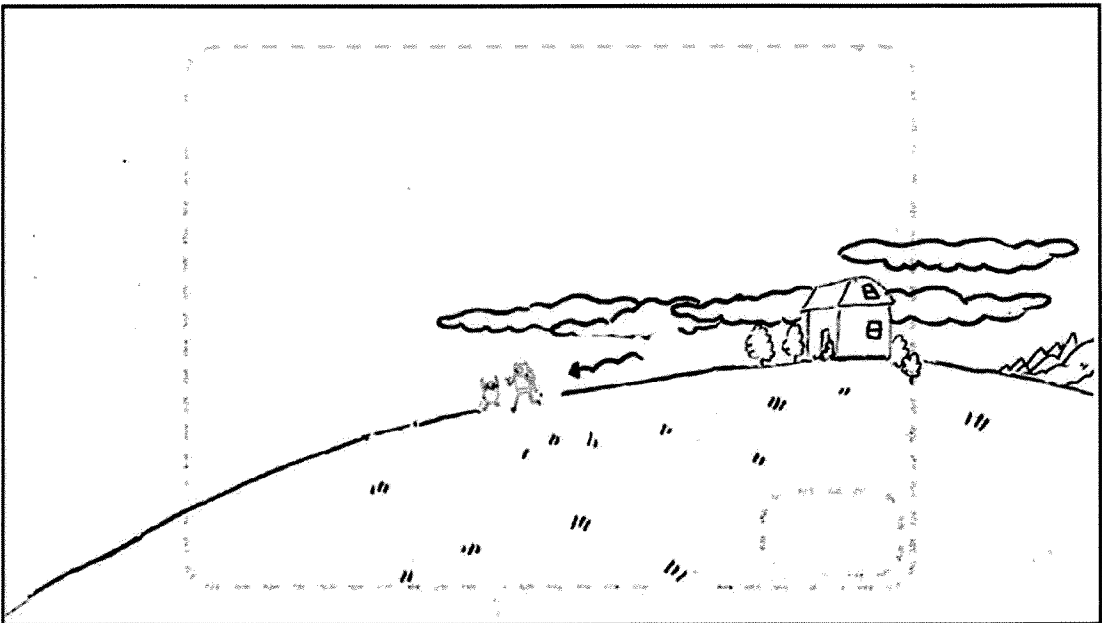
ADVENTURE TIME



Sc. 153 *CONT* Pnl. I

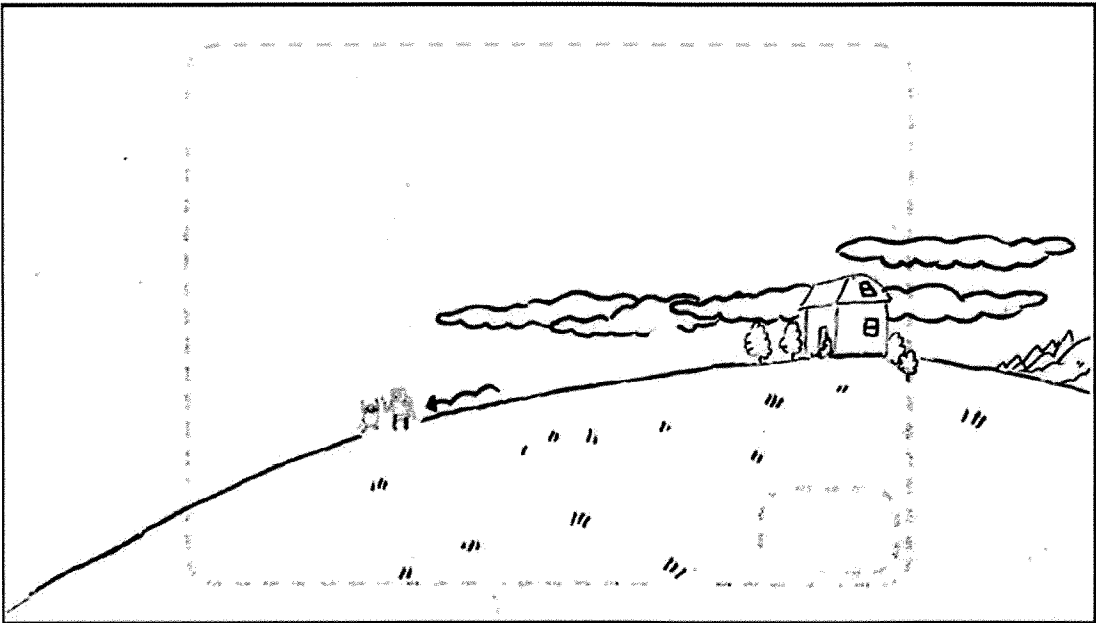
Bg.

day night



Sc. 153 *CONT* Pnl. J

Bg.



Page

day night

244
247E NEXT

Dialog:

SFX: * SHKK - SHKK - SHKK *

Action:

Going back down grassy mountain.

Timing:

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

© 2014 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1014/154

ADVENTURE TIME



Sc. 153 *cont* Pnl. K

Bg.

day night

Sc.

153 *cont* Pnl. L

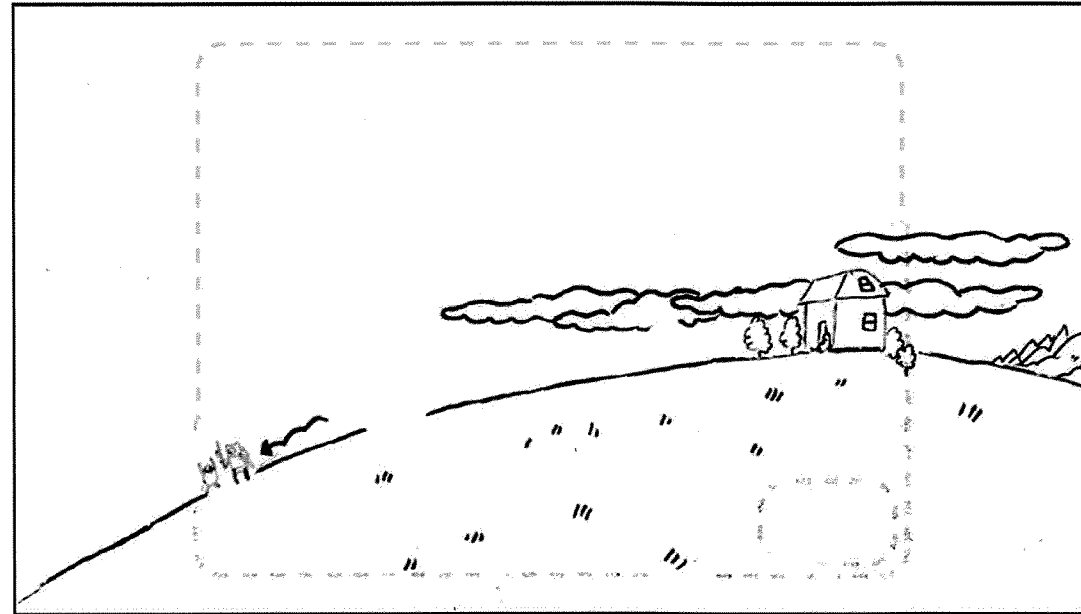
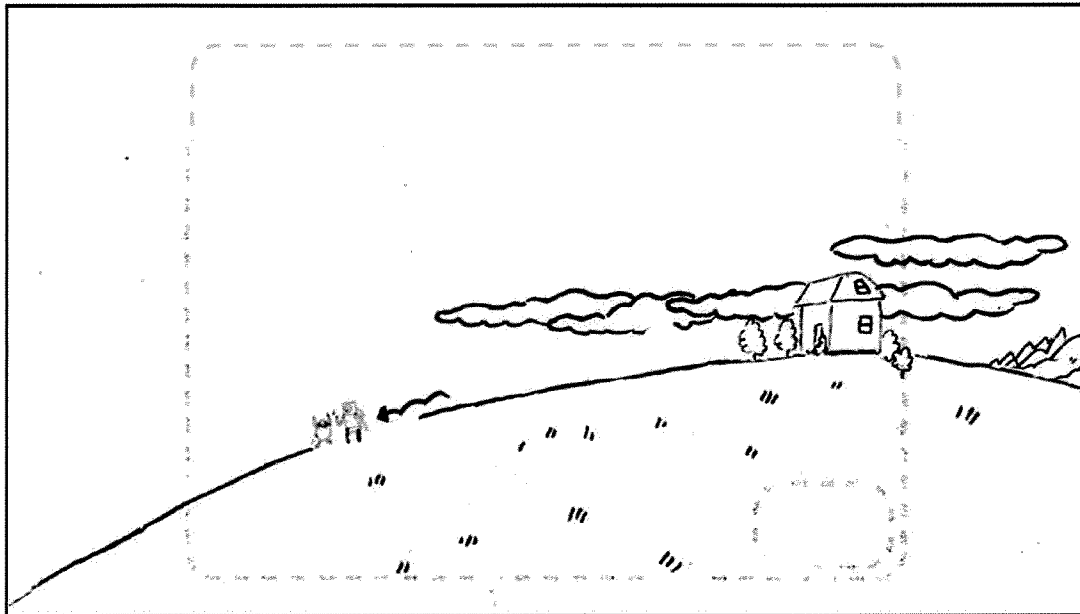
Bg.

Page

244 E

day night

244 F NEXT



Dialog:

↓ DO IT AGAIN!!

SFX: * SHKK - SHKK - SHKK *

Action:

Going back down grassy mountain.

Finn shows off his sword arm to Jake.

Timing:

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

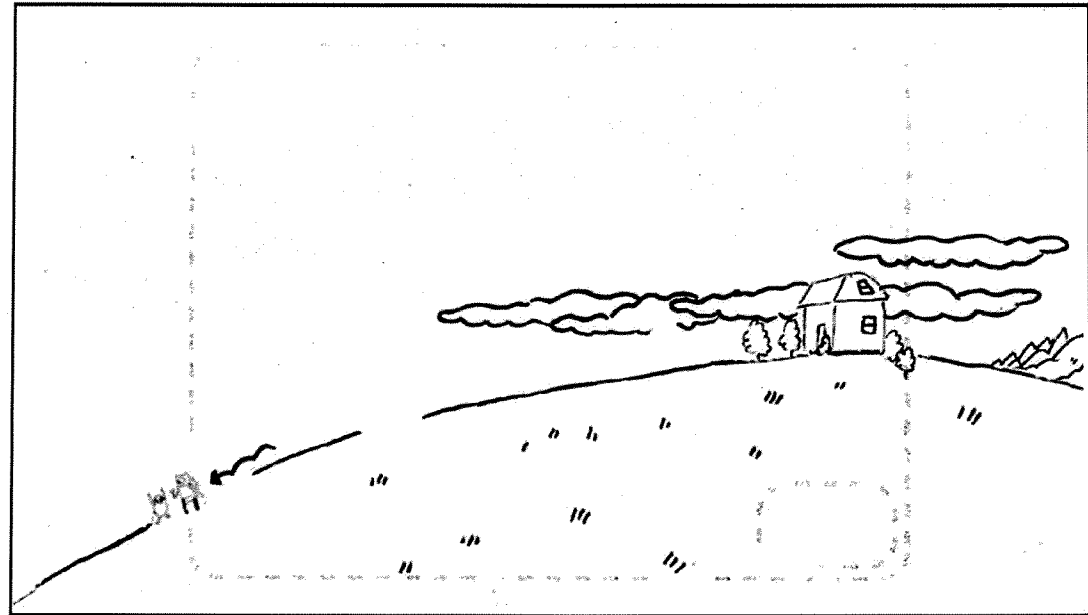
1014/154

ADVENTURE TIME

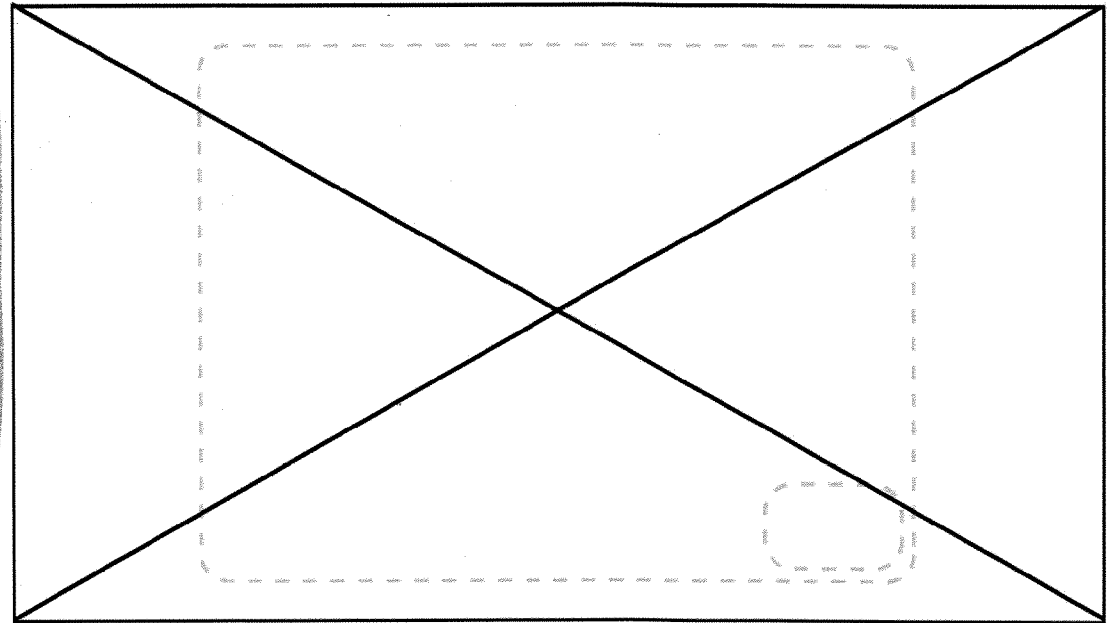


Page 244^F

Sc. 153 CONT Pnl. M Bg. day night



Sc. Pnl. Bg. day night



Dialog:

SFX: * SHKK - SHKK - SHKK *

Action: Going back down grassy mountain.

Timing:

EOP

JUL 23 2013

1014-154

EPISODE #

1014/154

Production :

1014/154

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1014/154